# Thomas Vu

J 226-582-1313 

■ thomasv5201@gmail.com 

thomasdkv.com

github.com/thomasdkv

# **Projects**

### **DOCTALK** | React, Nodejs, MongoDB, Tailwind CSS

**Ignition Hacks 2024** 

- Developed a web application to assist doctors in recording, transcribing, and summarizing conversations with patients, aiding in critical decision-making.
- Built the frontend using React and Tailwind, with Node.js and Express.js backend connected to MongoDB database.
- Implemented secure authentication and authorization using JWT tokens, ensuring only authorized users can access the app, with session persistence and automatic logout for enhanced security.
- Integrated AI to accurately transcribe conversations, identify speakers, and summarize key points for better analysis.
- Automated the generation of PDFs containing essential patient information for easy access by doctors.

#### PROGRAMMING LANGUAGE DEVELOPMENT: INTERPRETER AND VM | Java, C

Ongoing Project

- Developed a custom programming language named Lox, following a step-by-step approach from the book Crafting Interpreters by Robert Nystrom, to gain a deep understanding of language design and implementation.
- Created an interpreter in Java to handle key concepts such as grammar definition, syntax scanning, parsing, control flow, functions, and classes, enabling comprehensive exploration of high-level language features.
- Designed and built a bytecode virtual machine in C, focusing on low-level constructs like compiling expressions, memory management, garbage collection, and optimization techniques.
- Implemented advanced programming concepts including inheritance, binding methods, variable scoping, and efficient string handling in Java and C, emphasizing hands-on experience with both high-level and low-level programming paradigms.

## **REAL-TIME CHAT APPLICATION** | HTML, CSS, JavaScript, Django

**Personal Project** 

- Developed a real-time chat application as a personal project, leveraging HTML, CSS, JavaScript, and Django framework.
- Utilized Django web framework, coupled with pre-made HTML and CSS templates, ensure efficient front-end design.
- Integrated **SQLite** database to store user data, chat-room information, and messages.
- Implemented real-time communication features using Ajax.

## **COURSE DASHBOARD** | HTML, CSS, JavaScript, Python

Hacks Western 9

- Integrated web scraping techniques to extract course information from the Western University website, including course details and PDFs of textbooks.
- Utilized Python to fetch professor ratings and reviews from RateMyProf.Com, enhancing the dashboard's functionality and providing valuable insights to students.
- Demonstrated full-stack development capabilities by combining front-end and back-end technologies to create a seemless and user-friendly dashboard for accessing course materials and professor information.

## **ELEMENTAL FLIP** | Godot

LoJam (London Game Jam) 2024

- Collaborated with a team of 4 to develop a 2D action game in the Godot engine, implementing physics-based algorithms for collision detection between projectiles, players, enemies, and walls.
- Utilized linear interpolation (LERP) to achieve smooth movement for projectiles and enemy characters.
- Integrated sound effects and animations to enhance gameplay immersion.
- Ensured compatibility with both keyboard and controller inputs for versatile user experience.

## Skills and Interests

Programming Languages: C, C++, Java, Python, JavaScript, Lua, Bash

Web Development: HTML, CSS, Tailwind CSS, JavaScript, React.js, Express.js, Node.js, Django (Python), Vercel, Render Databases: MySQL, SQLite, MongoDB, NoSQL

Technologies: Git, JUnit, Microsoft Office Suite, VS Code, Eclipse, Intellij IDEA, PyCharm, CLion, Godot Game Engine, Figma Additional Skills: Active Learning, Team Collaboration, Project and Time Management, Strategic Thinking, Problem-Solving Interests: Linux Distro Customization, Non-Fiction Reading, Human Psychology, Badminton, Mathematics

#### Education

#### UNIVERSITY OF WESTERN ONTARIO

London, Ontario

Bachelor of Science in Computer Science (GPA: 3.8+)

- Relevant Coursework: Data Structures and Algorithms, Object Oriented Programming, Information Systems and Design, Communications and Multimedia, Software Tools and System Programming, Computer Architecture, Data Science, Statistics and Probability
- Current Coursework: Artificial Intelligence, Cybersecurity, Computer Networks, Operating Systems, Computer Organization, Software Development Life Cycle
- Achievements: Dean's Honour List 2022-2024