Thomas Gainant
Software developer

31 years old, French nationality

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Experience

Senior software developer	ICS IT-Logistik Systeme GmbH	Berlin, Germany	March 2018 - ?
Freelance fullstack & software developer	twothirds.fr	Bordeaux, France	**2 years 9 months** April 2015 - February 2018
Game producer & gameplay developer	DSC Studio22	Bordeaux, France	**3 years 6 months** December 2011 - March 2015
Gameplay developer	Beview	Bordeaux, France	**5 months** July 2011 - November 2011
Web developer	École Française de Poker	Limoges, France	**4 months** December 2010 - March 2011

Internship

Web developer & game designer	Ka Games	Limoges, France	**3 months** July 2010 - September 2010
Web designer	Mad Cow Pictures	Sydney, Australia	**3 months** April 2009 - June 2009

Other experience

- **Part-time software development teacher** :: Hochschule Mannheim :: September to November 2019
- **Video game development enthusiast** :: Working as game designer and gameplay developer in multiple game jams :: Ludum Dare, Global Game Jam, A Maze :: since 2011
- **Volunteer security agent** :: The Insane Legions :: Non-profit association organising metal concerts in France :: 2015 - 2017
- **Amateur musician** :: Matière noire :: Ambient / Metal music project :: since 2010

Education

- **Bachelor in game and level design** :: Gamagora, Université Lyon 2 :: 2010
- **Bachelor in web and multimedia development** :: IUT du Limousin :: 2009
- **Baccalaureate in electronics** :: Lycée Turgot :: 2006

- **English TOEIC** :: 880/990 :: 2009
- **Deutsche Kurse A2->B1** :: Humboldt Institut Berlin :: 2018