Abstraction is taking something complex and making it simple. For example, it could be a simpler version of software, or just the barebones of a website. It also could be used when helping others understand more complex ideas by taking the ideas apart and not explaining every single detail, only the details necessary to use the idea. A way that abstraction becomes useful could be having an application or program that is very general and could be used as a template to solve many problems so that developers can start with the template and make changes and additions where they need to. An example from my code would be that I separated my journal prompt bank and the random prompt picker into 2 separate classes. This is an example of abstraction because a class with both the prompt bank and random question picker is more complex.



