**TODO:**

Database

* ~~Add proficiencies\_list table~~
  + ~~Scope:~~
    - ~~proficiencyID(PK, NN, AI)~~
    - ~~proficiencyType((enum, ‘language’, ‘tool’, ‘weapon’, ‘armor’), NN)~~
    - ~~proficiencyName(varchar(60), NN)~~
    - ~~proficiencyDescription(text)~~
    - ~~userAddedID~~

Code

* Complete GUI
  + Add page to view character sheet
    - Formatted like physical character sheet
    - Card Layout
      * Character Info
      * Spellsheet
      * Inventory
    - Quick edit
      * Inventory quantities
* Code
  + Functionality
    - CharacterHomePage
    - Character Sheet Editor