**TODO:**

Database

* ~~Add Administrator 2 role to user\_data table~~
* ~~Add verification codes to user\_data table~~
* ~~Add “Public” enum options to necessary tables~~
  + ~~Spells~~
  + ~~Feats~~
  + ~~Items~~
  + ~~Characters (?)~~
* ~~Separate character\_basics table~~
  + ~~Character\_basics:~~
    - ~~CharacterID~~
    - ~~FK to UserID~~
    - ~~Name~~
    - ~~Level~~
    - ~~Race~~
    - ~~Class~~
  + ~~characer\_fundamentals (new)~~
    - ~~AC~~
    - ~~HP~~
    - ~~Proficiency Modifier~~
    - ~~Above mentioned ‘extraNotes’ column~~
    - Potentially a column for saving images to be displayed
* ~~Alter character\_spellslots table~~
  + ~~Create a new table (character\_spellattackinfo)~~
    - ~~Move spell attack bonus~~
    - ~~Move spell save DC~~

Code

* Complete GUI
  + Navigation from page to page
* Code
  + Connect Application to the Database
  + Proper user authentication
  + Calls to database with SQL code
    - Populate data
    - Save data
    - Edit data