THOMAS HART

▼ thomas.hart@uwaterloo.ca 🔾 thomashart17.qithub.io 📞 778-387-0195 in thomashart17 🗘 thomashart17

SKILLS

LANGUAGES: C++, Java, Python, C, HTML, CSS, JavaScript, VHDL, ARM Assembly

FRAMEWORKS/LIBRARIES: Android SDK, AOSP, React.js, Django, scikit-learn, Cohere, LibGDX

TOOLS: Git, GitHub, Android Studio, VS Code, Visual Studio, Jira, Confluence

HARDWARE: Arduino, Raspberry Pi

EXPERIENCE

Software Engineer

Peraso Technologies · Sept. 2022 to Dec. 2022 · Toronto, ON

- Contributed to the development of firmware and internal tools for 5G radio devices using C++ as a member of the Device Software team.
- Designed a custom XML parsing and generation tool that streamlined the input of data into an EEPROM programming application.
- · Enhanced the stability of CLI code by improving error checking and eliminating crashes caused by invalid user input.
- Revised various CLI commands to optimize output clarity and eliminate redundant information, resulting in improved usability for end users.

Autonomous Vehicle Android Developer

Ford Motor Company Jan. 2022 to Apr. 2022 Remote

- Built high-quality Android applications for an in-vehicle infotainment system using Java, ensuring optimal performance and user experience.
- Demonstrated technical expertise by utilizing obscure AOSP classes to successfully implement a critical feature, despite minimal documentation.
- · Migrated key features to the latest version of Android, enabling the adoption of new technologies and ensuring long-term compatibility.
- · Followed industry best practices, applying sound development methodologies to write clean, efficient code and documentation.

Computer Science Peer Tutor

Sir Winston Churchill Secondary School · Feb. 2021 to Apr. 2021 · Vancouver, BC

- Provided effective tutoring to four classes of 15 students, facilitating their learning of basic Python programming concepts.
- Demonstrated leadership and provided feedback to students to help them improve their skills and successfully complete their projects.
- · Maintained high standards and accuracy by grading student assignments thoroughly and objectively, adhering to a strict set of criteria.

PROJECTS

The Magic Glove (Raspberry Pi, Python)

- Developed an innovative, assistive glove to aid theblind and visually impaired in their daily activities.
- Implemented three main features using Python, Raspberry Pi and an array of sensors, including spatial awareness, color detection, and light detection.
- Integrated Google Cloud's text to speech API to play audio notifications through a speaker attached to the glove.

Medical Assistant Bot (Python, HTML, CSS, JavaScript, React.js)

- · Developed a web application that utilizes machine learning to predict potential diagnoses based on user-submitted symptoms.
- Implemented a Random Forest multi-label classification model with scikit-learn in Python, to generate predictions based on provided symptoms.
- Ensured the application is user-friendly, with an intuitive interface that makes it easy for users to submit symptoms and receive diagnoses.

PLAN-ET (HTML, CSS, JavaScript, React.js)

- · Developed a user-friendly web application with React.js that enables students to organize their weekly schedules around their classes.
- Implemented a greedy algorithm to generate schedules based on the user's input for activity hours, increasing efficiency of the scheduling process.
- Received the "Best Life Convenience Hack" award at NewHacks 2022, recognizing the app's usefulness in enhancing student life.

Arduino LED Matrix Snake Game (Arduino, C, Python)

- Utilized an Arduino Uno and an 8x8 LED matrix to create a fun and engaging version of the popular game "Snake".
- · Developed a Python script that listens for keyboard inputs and transmits them to the Arduino via USB cable for a seamless gaming experience.
- · Optimized the program for efficient operation, ensuring the LED matrix functions as intended and gameplay runs seamlessly.

Number Converter App (Java, Android)

- · Developed an Android application using Java that facilitates quick and efficient conversion of numbers between different number systems.
- Implemented features to convert between the four most frequently used number systems, enabling users to easily switch between systems.
- Designed the application with an intuitive user interface, ensuring a seamless and enjoyable experience for users.

Crypto Terminal (Python

- Designed and developed a user-friendly Python command line application to check various cryptocurrency statistics.
- Utilized the Coin Gecko API to request real-time price data for the top 1000 cryptocurrencies, providing users with up-to-date information.
- Employed the mechanize and beautifulsoup4 libraries to scrape Minerstat, enabling users to check the current profitability of mining hardware.

EDUCATION

University of Waterloo · Sept. 2021 to Apr. 2026

Candidate for Bachelor of Applied Science in Computer Engineering | GPA: 3.88

Relevant Courses: Algorithms and Data Structures (C++), Numerical Methods (C++), Fundamentals of Programming (C++), Digital Computers (ARM Assembly)