Garments as devices (Schiphorst et al.)



Parameter extraction

Parameter:		Description
pressure	soft-hard	The intensity of the touch.
time	short-long	The length of time a gesture takes.
size	small-medium-big	The size of the part of the interaction object that touches the pad.
number	one-many	The distinction between one finger or object and many fingers.
speed	none, slow-fast	The speed of a touch-effort. This is the overall velocity of movement. This parameter is not used directly to distinguish efforts, but is used to determine space.
direction	none, left, right, up, down, and four diagonals	The direction of movement. This parameter is not directly used to distinguish efforts, but is used to determine space and path.
Secondary:		
space (speed)	stationary-traveling	A function of speed. If speed is zero then the gesture is stationary, otherwise it's traveling.
path (direction)	straight-wandering	If the speed is not zero, and there is only one direction registered, the gesture is straight.
disposition (pressure)	constant-varying	If the pressure maintains a single value after an initial acceleration the gesture is constant, otherwise it's varying.
pattern (gesture)	continuous-repetitive	If a gesture is unique in relation to the gesture immediately before and after, it is continuous. Any repeated action or gesture is classified as repetitive.

Frank Nack Kennisgebaseerde media 24