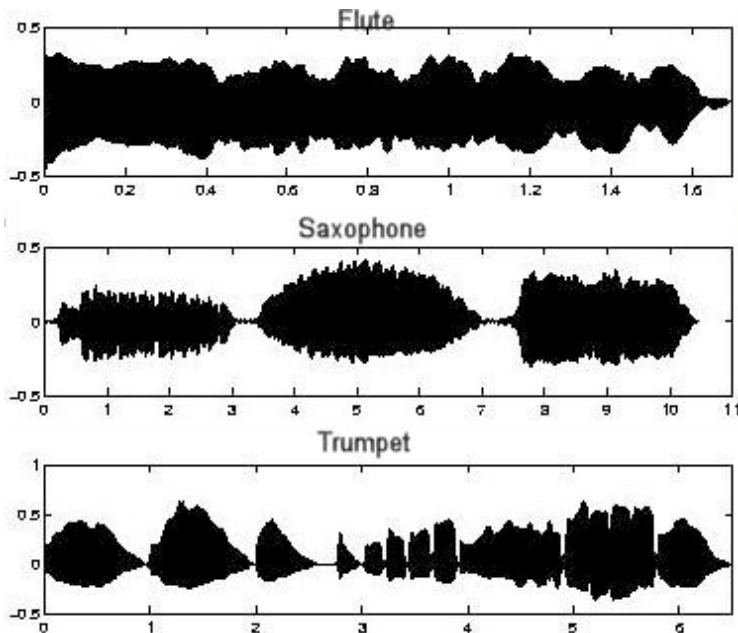


# Audio – Sound listening

---



<http://universe-review.ca/R12-03-wave.htm>

**Dynamics** normally refers to the softness or loudness of a sound (Amplitude).

**Timbre** is the quality of a sound that distinguishes different types of sound production, such as voices or musical instruments.

**Texture** is the overall quality of sound of a piece, most often indicated by the number of voices in the music and by the relationship between these voices, using terms such as "thick" and "light", "rough" or "smooth". The perceived texture of a piece can be affected by the timbre of the instruments or voices playing these parts and the harmony, tempo, and rhythms used.