

Video – summary



- A video is a compositional unit with individualised semantics that may change if a shot is juxtaposed with another shot.
- A distinction between filmic (codify the relation to reality) and cinematic codes (codify narrative communication) must be made.
- Video provides its own realities of time and space which are interwoven in the narrative structure.
- A story is a representational system based on two main layers, structure and content, each serving two distinct purposes (form and substance) simultaneously.
- A primarily structure-oriented approach (grammar) to the temporal aspects of video with respect to generation and interaction is not appropriate.
- A planning approach (planner or agent) seems more promising.