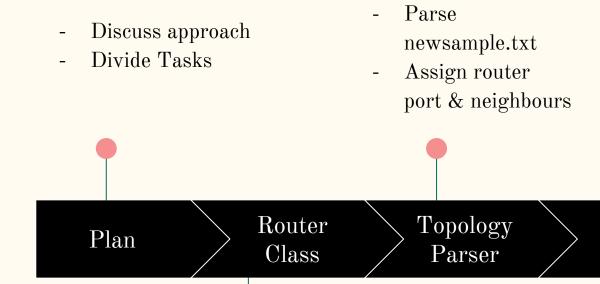
## 3D3 Project 2

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- Use start-router shells to generate network
  - Kill Node functionality

Network

Implement DVR algorithm

DVR

Build DVR & Forwarding **Tables** 

Threads UDP Comms

Send & Receive

## Experiences Gained

Coding as part of a team:

- GitHub/Mail
- General teamwork

Knowledge of shell scripts & automation

## Coding Skills:

- Threading
- DVR
- Complex network programming

## Lessons Learned & Suggested Improvements

Use a changelog Importance of planning and Use multiple GitHub organisation branches Utilise more threads to keep Concurrent increase capability - e.g. Programming/Threading unresponsive/dead router What we can't do? **Solutions** Router dying unexpectedly -Use a 'ping' thread Message Attributes --Extend parser to handle src port, length