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(* Draft solutions to ITU exam in
   Functional programming Spring 2013     Michael R. Hansen 5/12/2013 *)


(* 2.1 *)
let rec f n m = if m=0 then n
                else n * f (n+1) (m-1);;

(*   f : int -> int -> int   *)

(*    f n m = n * (n+1) * ...  * (n + m)    *)

(* 2.2 *)
let rec fA n m a = if m=0 then a
                   else fA (n+1) (m-1) (a*(n+1))

let f1 n m = fA n m n;;

let rec fC n m c = if m=0 then c n
                   else fC (n+1) (m-1) (fun r -> c(r*n));;

let f2 n m = fC n m id;;

(* 2.3 *)
let rec z xs ys = match (xs, ys) with
                  | ([],[])       -> []
                  | (x::xs,[])    -> (x,x) :: (z xs ys)
                  | ([],y::ys)    -> (y,y) :: (z xs ys)
                  | (x::xs,y::ys) -> (x,y)::(z xs ys);;

(*    z : 'a list -> 'a list -> ('a * 'a) list   *)

(* z [x1; ...; xm] [y1; ...; yn] = [(x1,y1); (x2,y2); ...; (xm,ym); (y(m+1),y(m
  +1)); ... ; (yn,yn)]
                                   if n >= m
   z [x1; ...; xm] [y1; ...; yn] = [(x1,y1); (x2,y2); ...; (xn,yn); (x(n+1),x(n
     +1)); ... ; (xm,xm)]
                                   if n < m
                                      *)

(*  z [1..3] [5.. 10] = [(1, 5); (2, 6); (3, 7); (8, 8); (9, 9); (10, 10)]
    z [5..10] [1.. 3] = [(5, 1); (6, 2); (7, 3); (8, 8); (9, 9); (10, 10)]   *)


(* 2.4 *)
let rec s xs ys = match (xs,ys) with
                  | ([],[]) -> []
                  | (xs,[]) -> xs
                  | ([],ys) -> ys
                  | (x::xs,y::ys) -> x::y::s xs ys;;

(*   s : 'a list -> 'a list -> 'a list   *)
```

```
50
51  (* s [x1; ...; xm] [y1; ...; yn] = [x1; y1; x2; y2; ...; xm; ym; y(m+1); ... ;
      yn]
52                                     if n >= m
53     s [x1; ...; xm] [y1; ...; yn] = [x1; y1; x2; y2; ...; xn; x(n+1); ... ; xm]
54                                     if n < m
                                          *)
55
56  (*  s [1..3] [5.. 10] = [1; 5; 2; 6; 3; 7; 8; 9; 10]
57
58      s [5..10] [1.. 3] = [5; 1; 6; 2; 7; 3; 8; 9; 10]
                           *)
59


60
61  (*  2.5  *)
62
63  let rec sC xs ys c = match (xs,ys) with
64                       | ([],[]) -> c []
65                       | (xs,[]) -> c xs
66                       | ([],ys) -> c ys
67                       | (x::xs,y::ys) -> sC xs ys (fun res -> c(x::y::res));;
68
69  let s1 xs ys = sC xs ys id;;
70
71  (* 3.1 *)
72
73  type Latex<'a> = | Section of string * 'a * Latex<'a>
74                   | Subsection of string * 'a * Latex<'a>
75                   | Label of string * Latex<'a> // from question 3.4
76                   | Text of string * Latex<'a>
77                   | Ref of string * Latex<'a>   // from question 3.4
78                   | End;;
79
80
81  let text1 = Section ("Introduction", None,
82                Text ("This is an introduction to ...",
83                  Subsection ("A subsection", None,
84                    Text ("As laid out in the introduction we ...",
85                      End))));;
86
87  (*  text1 : Latex<'a option>  *)
88
89  (* 3.2 *)
90
91  let rec addSecNumbersAux sec subsec =
92      function
93      | Section(s,_,doc)     -> Section(s, string (sec+1), addSecNumbersAux (sec+1)
           1 doc)
94      | Subsection(s,_,doc)  -> Subsection(s, (string sec)+"."+(string subsec),
        addSecNumbersAux sec (subsec+1) doc)
95      | Text(s,doc)          -> Text(s, addSecNumbersAux sec subsec doc)
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96      | doc                   -> doc;;
97
98  let addSecNumbers doc = addSecNumbersAux 0 1 doc;;
99
100 let text2 = Section ("Introduction", None,
101                Text ("This is an introduction to ...",
102                  Subsection ("A subsection", None,
103                    Text ("As laid out in the introduction we ...",
104                      Subsection ("Yet a subsection", None,
105                        Section ("And yet a section", None,
106                          Subsection ("A subsection more...", None,
107                            End)))))));;
108
109
110 (*  2.3  *)
111
112 (* addSecNumbers Latex<'a> -> Latex<string> *)
113
114 (*  2.4  *)
115 // Auxiliary function where argument currO keeps track of the current (sub)-
      section. It is an option type, where None signals that no section has bee
      defined yet.
116 // In case of multiple definitions of a label, the last one is chosen. The
      function can be refined to raise an exception in this case.
117 let rec bLE currO env =
118     function
119     | Section(s,sec,doc)           -> bLE (Some sec) env doc
120     | Subsection(s,subsec ,doc)    -> bLE (Some subsec) env doc
121     | Text(s,doc)                  -> bLE currO env doc
122     | Label(lb,doc)                -> match currO with
123                                       | None    -> bLE currO (Map.add lb "?" env)
                        doc
124                                       | Some ss -> bLE currO (Map.add lb ss env)
                       doc
125     | Ref(lb, doc)                 -> bLE currO env doc
126     | End                          -> env;;
127
128
129 let buildLabelEnv doc = let doc' = addSecNumbers doc
130                         bLE None Map.empty doc;;
131
132
133 let text3 = Section ("Introduction", "1",
134                Label("intro.sec",
135                  Text ("In section",
136                    Ref ("subsec.sec",
137                      Text (" we describe ...",
138                        Subsection ("A subsection", "1.1",
139                          Label("subsec.sec",
140                            Text ("As laid out in the introduction, Section ",
141                              Ref ("intro.sec",
142                                Text (" we ...",
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143                                 End))))))))));;
144
145
146 (*  3.5  *)
147
148 let nl : string = System.Environment.NewLine
149
150 // an auxiliary function having a label environment as argument.
151 // Each section and subsection start on a new line. Otherwise no formatting is performed.
152
153 let rec toS env =
154     function
155     | Section(s,sec,doc)       -> nl + sec+ " " + s + nl + toS env doc
156     | Subsection(s,subsec,doc) -> nl + subsec+ " " + s + nl + toS env doc
157     | Text(s,doc)              -> s + toS env doc
158     | Label(lb,doc)            -> toS env doc
159     | Ref(lb, doc)             -> " " + Map.find lb env + " " + toS env doc
160     | End                      -> "";;
161
162 let toString doc = let doc' = addSecNumbers doc
163                    let env  = bLE None Map.empty doc'
164                    toS env doc';;
165
166
167 (*  4.1  *)
168
169 let mySeq = Seq.initInfinite (fun i -> if i % 2 = 0 then -i else i);;
170
171 (* the type of mySeq is seq<int> *)
172 (* the expression Seq.take 10 mySeq denote the finite sequence consisting of
173    the 10 numbers: 0, 1, -2, 3, -4, ..., -8, 9

174    Note that no elements in the sequence is acrtally computed until they as demanded.
175    The interactive env. prints out the first few elements though.
          *)
176
177 (*  4.2  *)
178
179 (* the sequence consisting of n, n + 2, n + 4, ... n + 2M can be generated, for example, by using sequence expressions or the library function Seq.init *)
180
181 let finSeq n M = seq { for i in seq [0..M] do
182                            yield n+2*i     };;
183
184 let finSeq1 n M = Seq.init (M+1) (fun i -> n+2*i);;
185
186
187 (* 4.3  *)
188
189 type X = A of int | B of int | C of int * int;;
```

```
190
191 let rec zX xs ys = match (xs,ys) with
192                     | (A a::aS,B b::bS) -> C(a,b) :: zX aS bS
193                     | ([],[]) -> []
194                     | _ -> failwith "Error";;
195
196 let rec uzX xs = match xs with
197                  | C(a,b)::cS -> let (aS,bS) = uzX cS
198                                  (A a::aS,B b::bS)
199                  | [] -> ([],[])
200                  | _ -> failwith "Error";;
201
202 (* the type of zX  is
203
204     zX : X list -> X list -> X list
205
206 For two equal-length lists xs = [A a1; A a2; ... A an] and ys = [B b1; B b2; ...
      B bn]
207 it compute: zX xs ys = [C(a1,b1); ...; C(an,bn)]
208
209 The function raises and exception if
210 1. the two lists xs ys have different lengths,
211 2. an element in the list xs does not have the form A a, or
212 3. an element in the list ys does not have the form B b.
213
214 zX can be consider a kind of zip-function
215
216 *)
217
218 (* the type of uzX is
219
220     uzX : X list -> X list * X list
221
222 and it is a kind of unzip function. When every element in the argument has the
      form C(a,b) the function is defined and computes:
223
224    uzX  [C(a1,b1); ...; C(an,bn)] = ([A a1; A a2; ... A an], [B b1; B b2; ... B
         bn])
225
226 otherwise it is undefined.
227 *)
228
229
230
```