#### A. Honeycomb Walk

Time limit: 1s

Memory limit: 64 MB

A bee larva living in a hexagonal cell of a large honeycomb decides to creep for a walk. In each "step" the larva may move into any of the six adjacent cells and after *n* steps, it is to end up in its original cell.

Your program has to compute, for a given n, the number of different such larva walks.



#### Input

The first line contains an integer giving the number of test cases to follow. Each case consists of one line containing an integer n, where  $1 \le n \le 14$ .

### **Output**

For each test case, output one line containing the number of walks. Under the assumption  $1 \le n \le 14$ , the answer will be less than  $2^{31}$ .

# **Sample Input**

2			
2			
4			

## **Sample Output**

6		
90		

Source: Nordic 2006