

# THOMAS O'LEARY

+44 7565 402 001

[olearythomas01@gmail.com](mailto:olearythomas01@gmail.com) ♦ [MAKE LINKEDIN](#) ♦ [www.github.com/thomasoleary](http://www.github.com/thomasoleary)

## PERSONAL STATEMENT

---

My name is Thomas O'Leary, and I am currently at Falmouth University undergoing my final year in Computing for Games BSc (Hons). Although completing a degree oriented around the Games Industry, I am interested in entering the tech industry and landing a role as a Software Developer.

## EDUCATION

---

**Computing For Games BSc (Hons)**, Falmouth University  
Predicted Grade: Second Class Honours Upper Division (2:1)

September 2019 – July 2022

## SKILLS

---

<b>Project Management</b>	Jira, Trello, Confluence, Agile
<b>Version Control</b>	Git
<b>Game Engines</b>	Unity, Unreal
<b>Languages</b>	C#, Python, C++, OpenGL, LaTeX, R

## PROJECTS

---

**Castan - Gameplay Programmer** (<https://store.steampowered.com/app/1836170/Castan/>)

[Steam](#)

- Multi-Disciplinary Team of 12 - consisting of artists, animators, designers and programmers.
- Primarily communicating between designers and animators to ensure implementations are satisfactory.
- Current project being developed - expected release on Steam in May.

**Dissertation - Final Year Project** (GITHUB LINK HERE)

[GitHub](#)

- Aimed to answer the question of "Can an Unknowing Participant distinguish between Multi-Agent Designed and Human Designed Interiors?"
- Created a Multi-Agent system that generated a rooms' interior at run-time using the Unity Game Engine.
- Completed a Turing Style A/B test with the help of 56 participants and analysed collected data for significance using the R programming language.

**OpenGL Terrain Generation - Personal Project** (GITHUB LINK HERE)

[GitHub](#)

- Created an application that procedurally generates a plane of vertices & indices using C++ and OpenGL.
- A Perlin Noise library was used to create the effect of natural looking terrain.

## EXPERIENCE

---

**IT Consultant - Work Experience**

June 2017 – June 2019

TMD Technologies Ltd

*Hayes, London*

- Shadowed and observed the IT Departments day-to-day work.
- Gained an understanding of how IT systems are maintained in a large business environment.
- Tasked with creating system-wide Outlook shortcuts for staff.

## HOBBIES

---

### Kayaking

- Vice President of the Falmouth Student Kayak Canoe Society at Falmouth University.
- It's wet.

### Scout Association

- Been doing it for years bruvva.
- Not a nonce.

## REFERENCES

---

References available upon request.