

Predicting UFC Fight Length

And other variables, by Titus Bridgwood & Ioana Preoteasa



kaggle

Predicting UFC Fight Length

And other variables, by Titus Bridgwood & Ioana Preoteasa



UFC

Target audience and deliverables

- Bookies wanting to bet on over-1.5 and under-1.5 fights
- Gym coaches and talent scouts
- MMA enthusiasts



Target audience and deliverables

- Predicting **duration** of fight
- Predicting various metrics of fighter success



How long must we fight?

- Using historical fight data from 1993-2019
- Prior fight data about fighters, e.g. :
 - Prior of wins by KO/TKO, submission
 - Win/loss streaks
 - Heights & Weights of fighters



Our Approach

Clean and Scrub

- Clean our data
- Think about features that we might want to include
- Multicollinearity
- Deciding on UFC21 cutoff

Split & Scale

- Create and training and test split
- **80% - 20%**

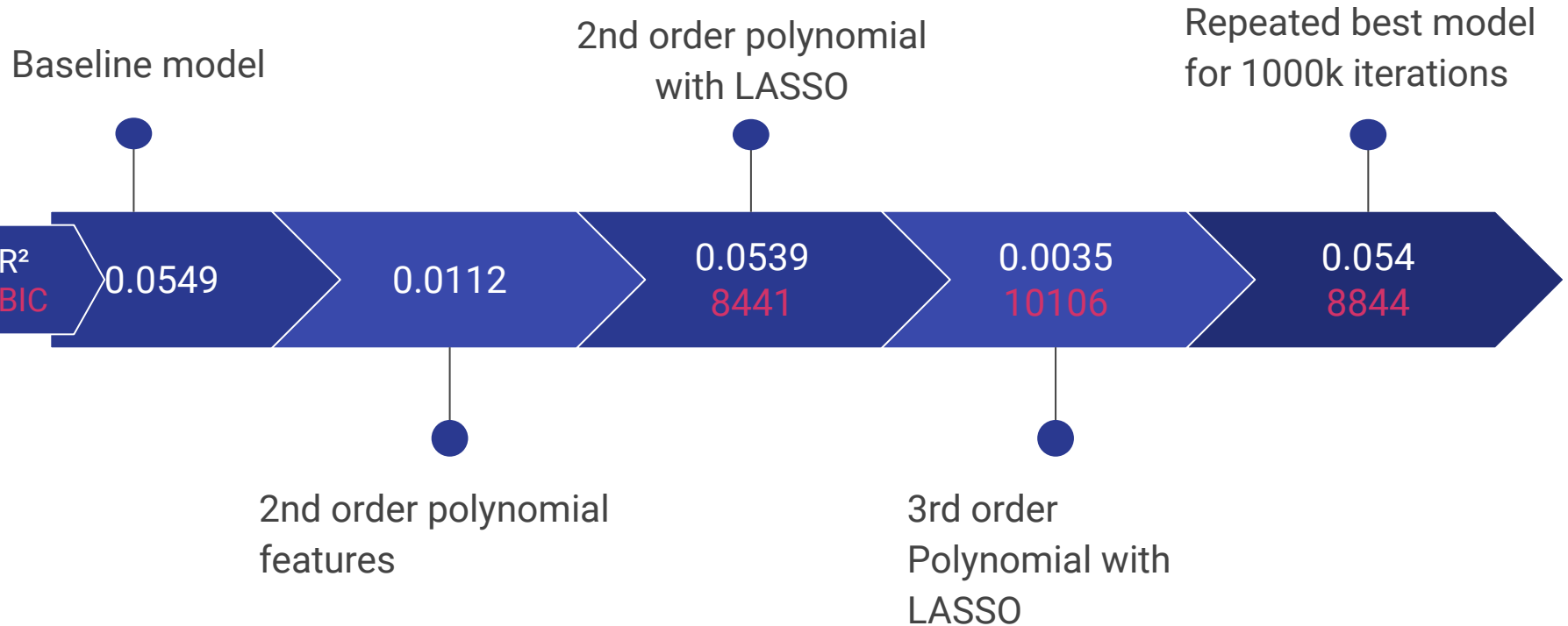
Baseline

- Produce a baseline linear regression from which to improve
- Test baseline model on other variables

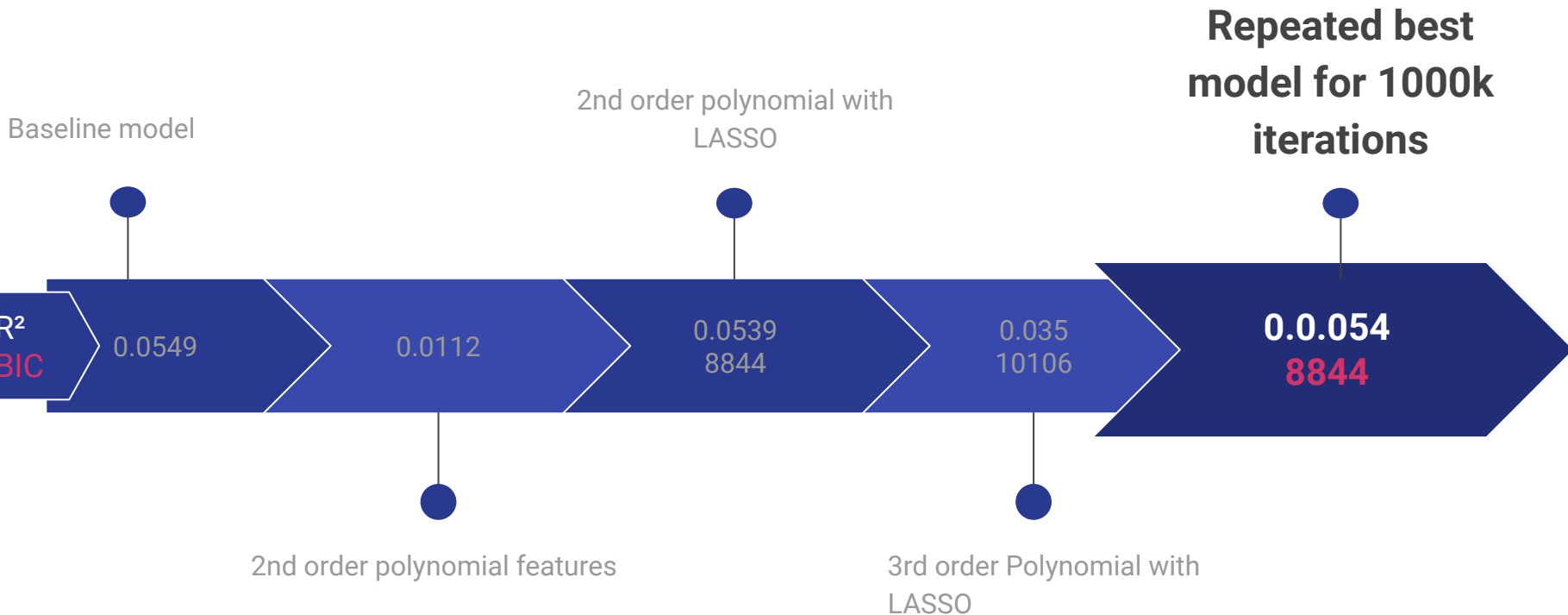
Improve

- We introduce complexity and refine our model features
- Validation and selection

Iterative approach



A winning model

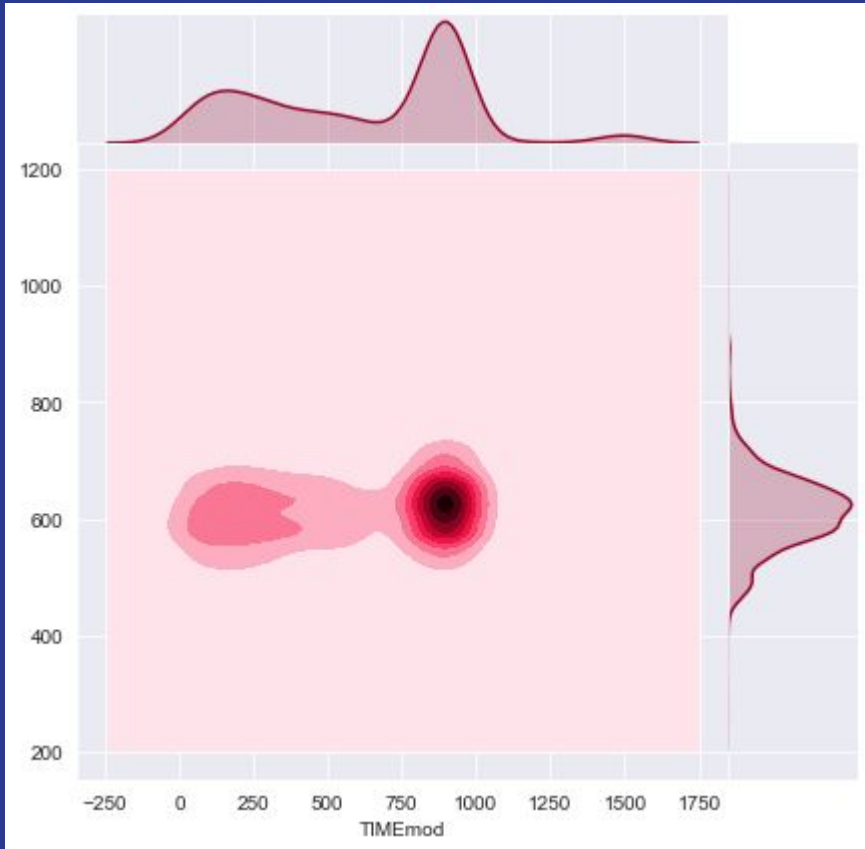


Conclusion

- None of the pre-fight variables were good predictors of fight duration. This was attempted both with and without the pre-UFC21 data points
- Even excluding finishing and title bouts did not improve the model



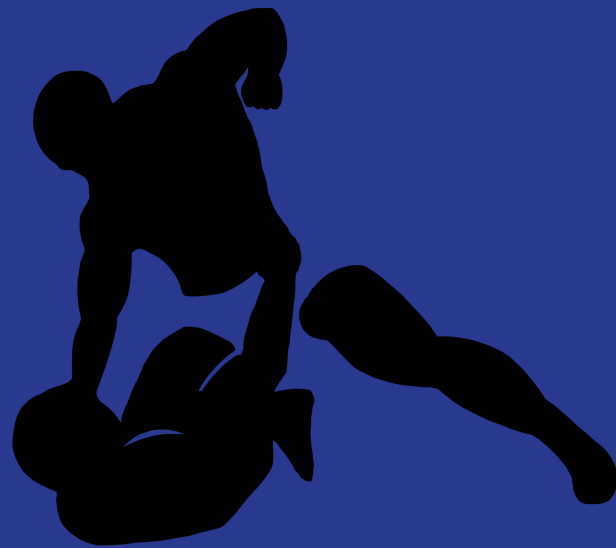
Visual explanation



- Non-normal distribution of y-test values
- Some overlap around mean

How well will we fight?

- Utilize same data available prior to a fight, we try to predict:
 - % of significant strikes successfully landed by fighter
 - Useful metric for MMA gurus, experts and for gyms looking for talent to hire for their stable



Iterative approach

Baseline model

2nd order polynomial
with LASSO

Repeated best model
for 1000k iterations

R^2
BIC

0.139

0.137

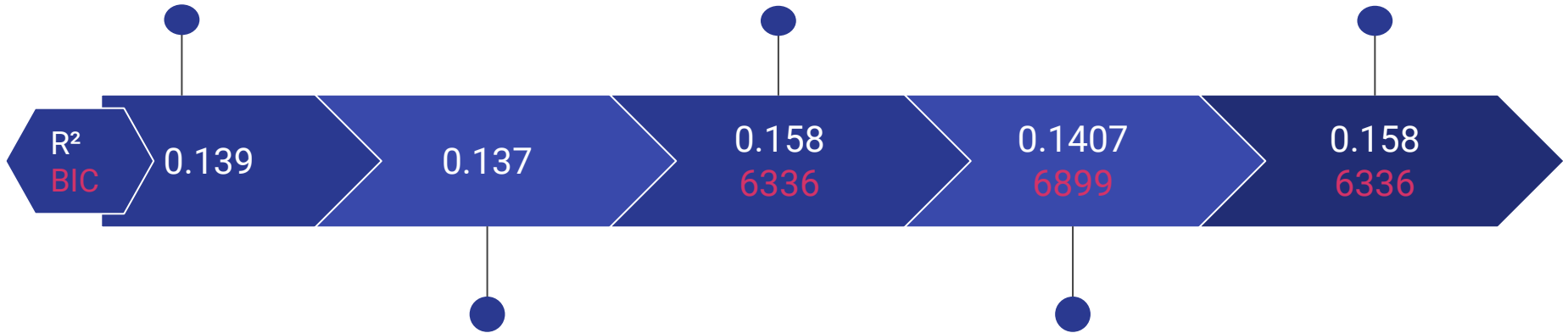
0.158
6336

0.1407
6899

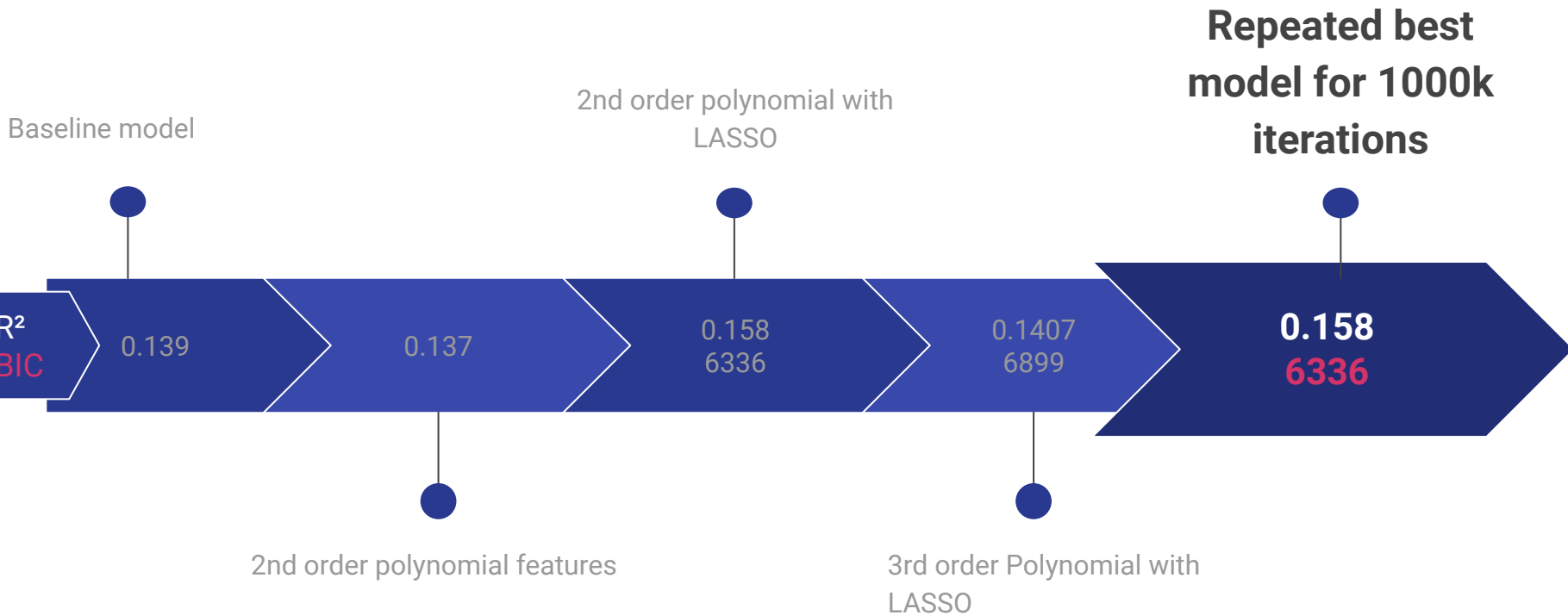
0.158
6336

2nd order polynomial
features

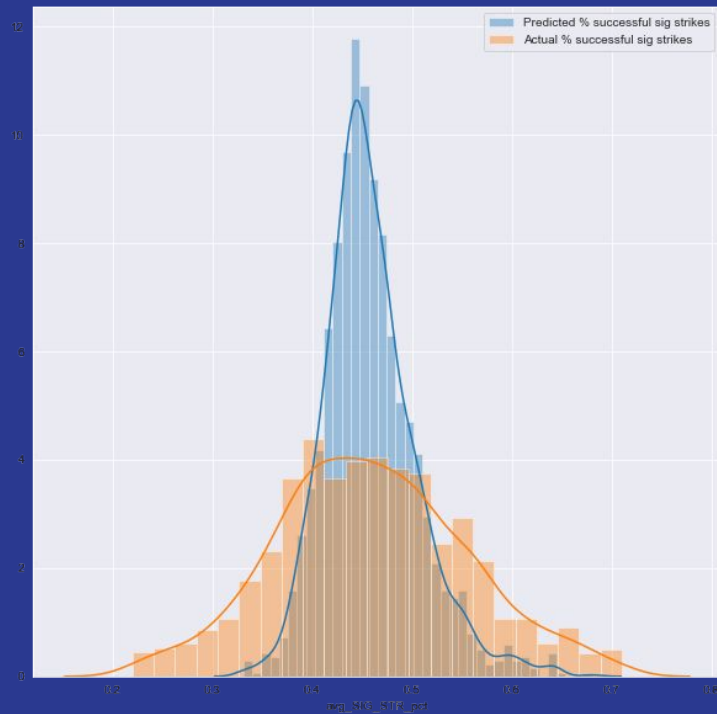
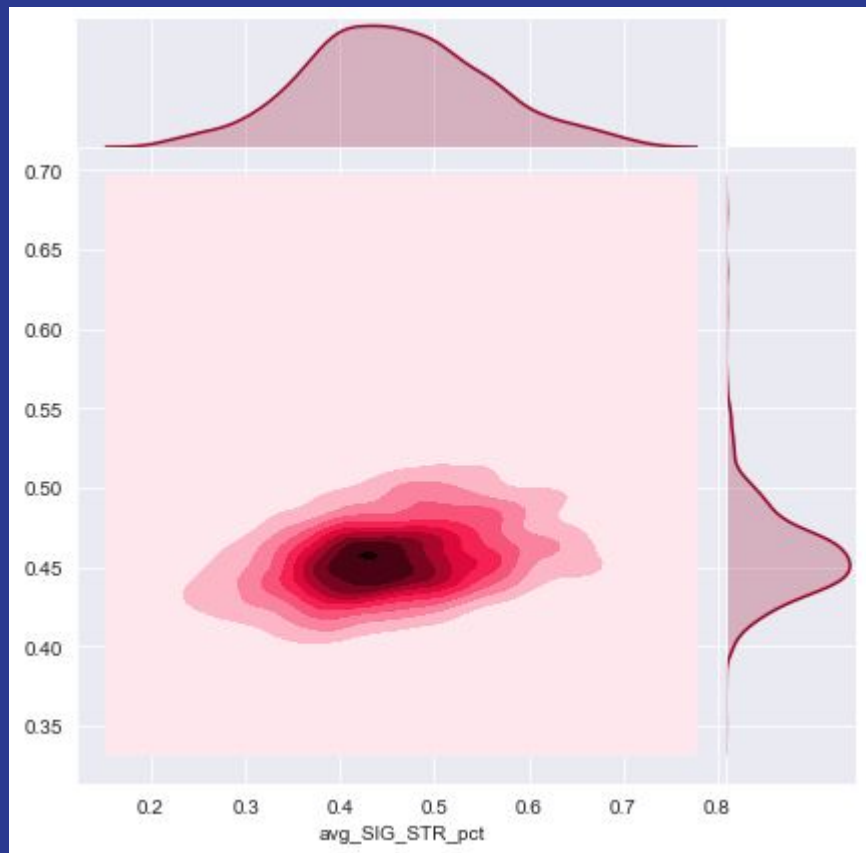
3rd order
Polynomial with
LASSO



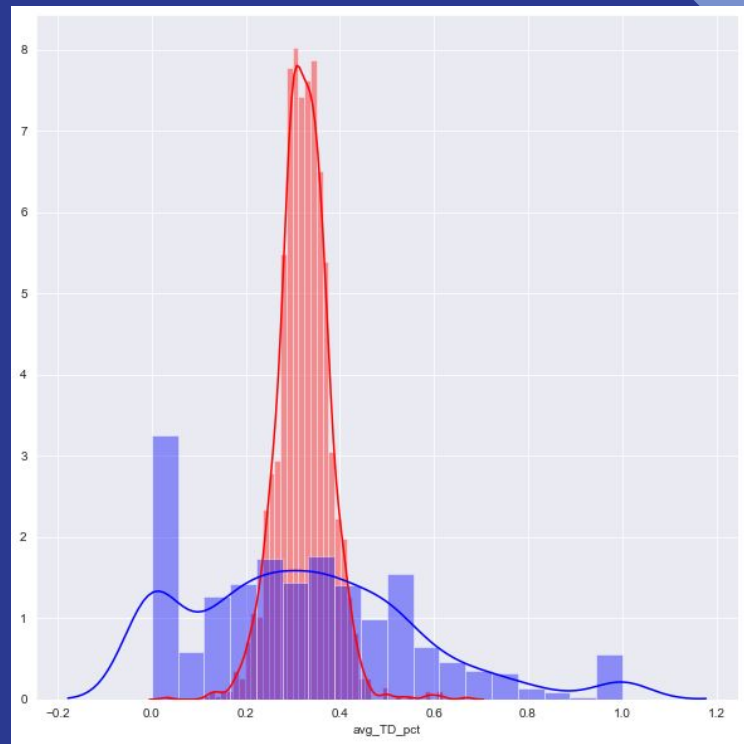
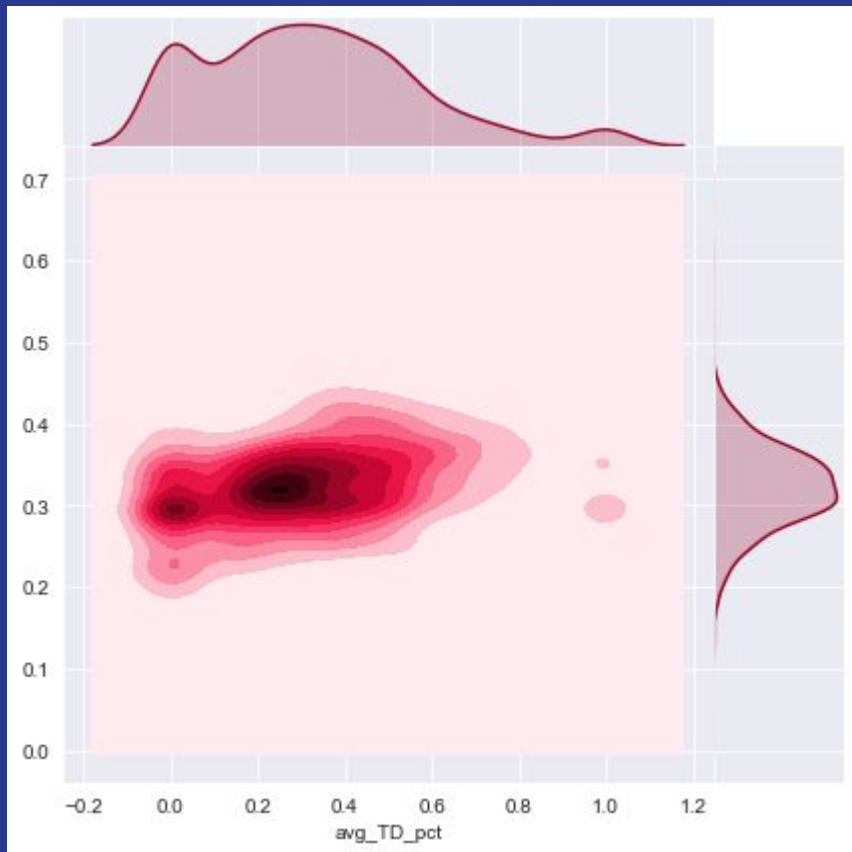
A winning model



Visual explanation



Same but for Takedown % (R2 0.095)

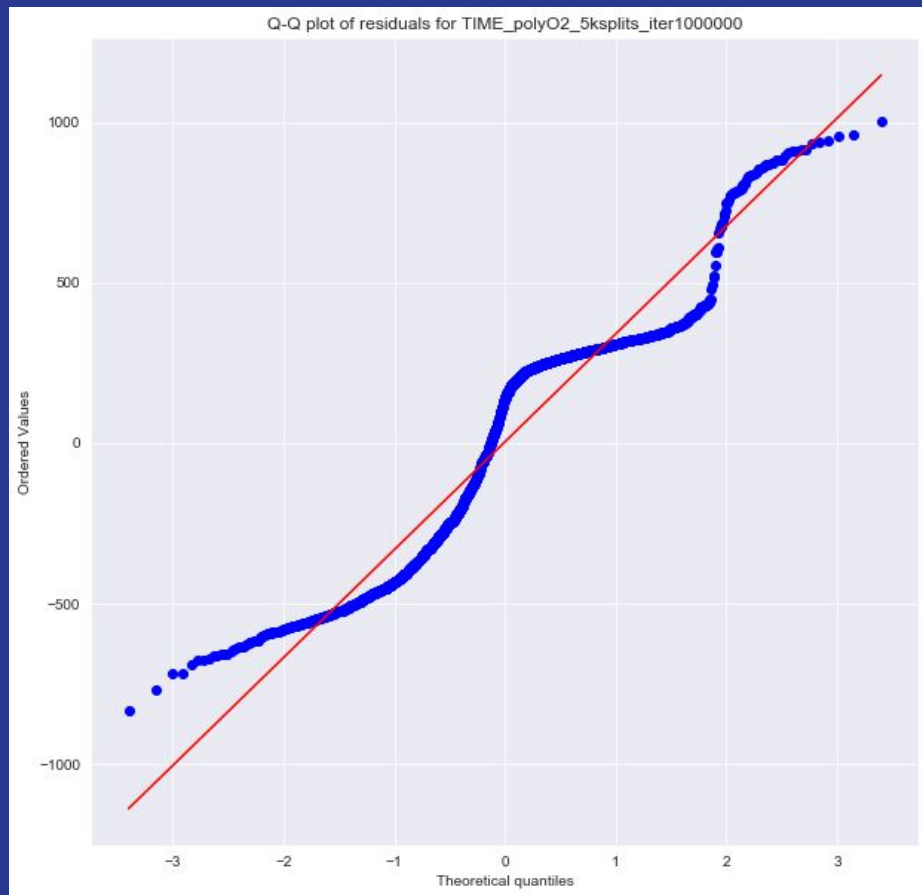


Final conclusion

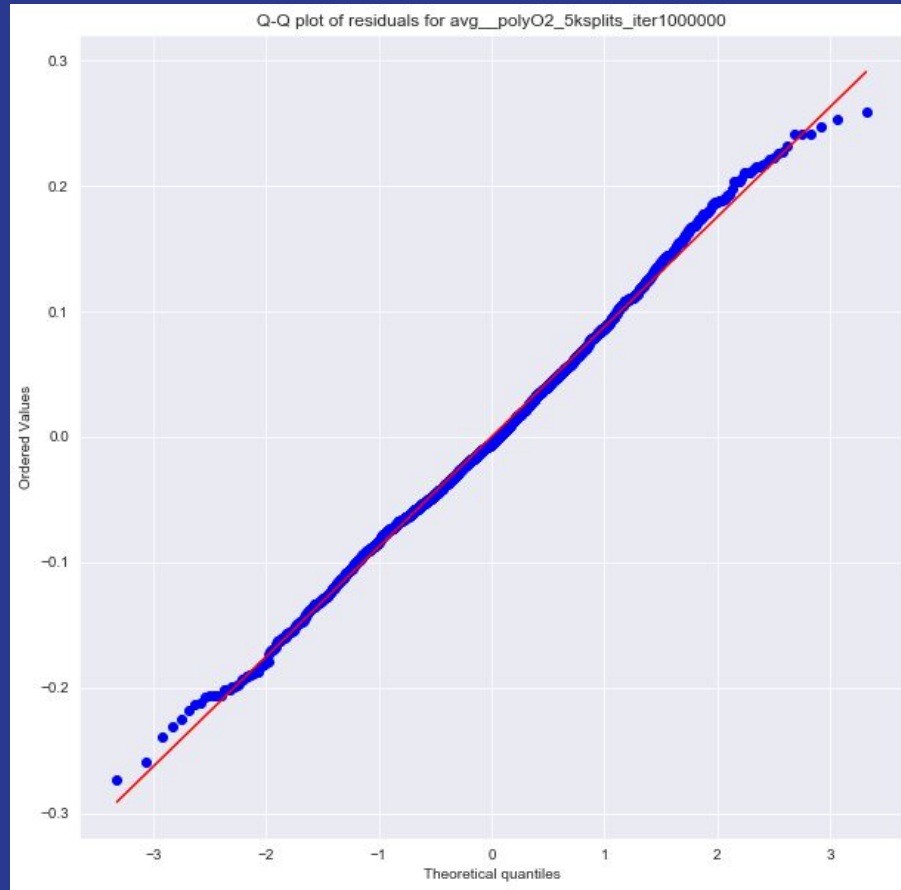
1. Limitations of linear regression with LASSO
2. Future iterations of project using clustering and classification methods
3. Ultimately other exogenous variables must be introduced: e.g. training regime, fighter diet, gym.

Any questions?

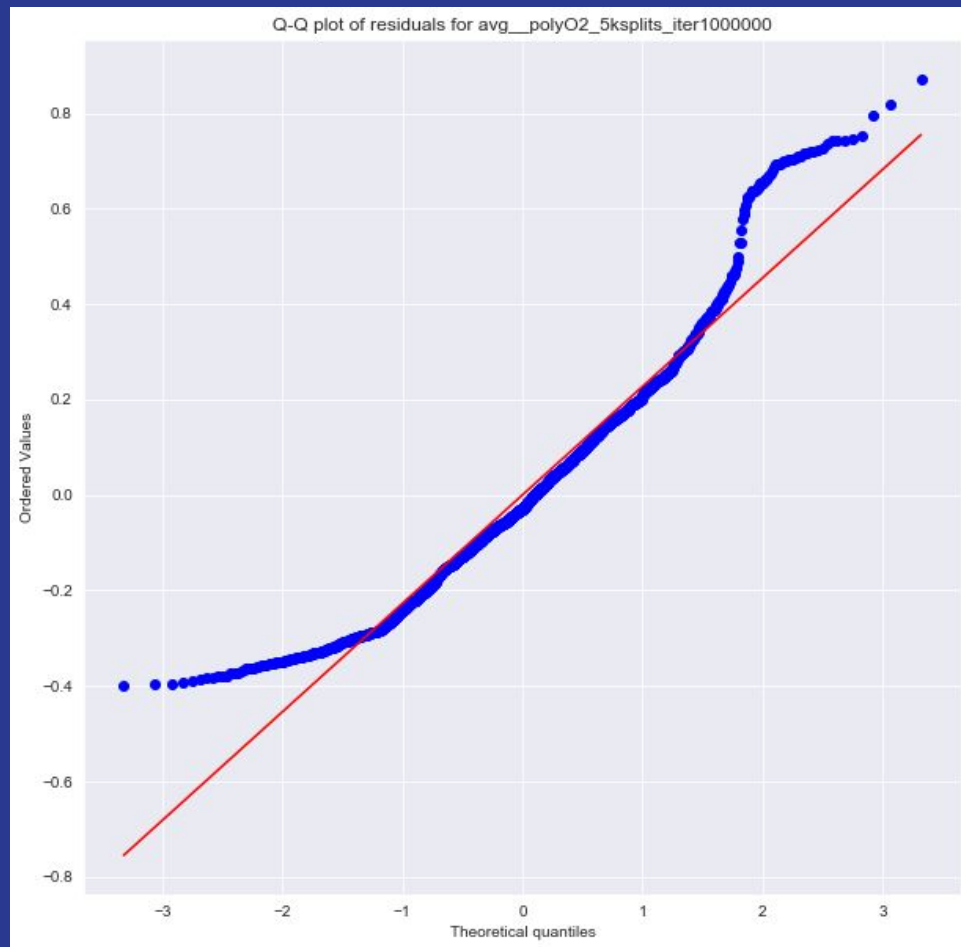




	R2	bic	Optimal_alpha	Mean_cvs
TIME_polyO1_5ksplits	0.054977	NaN	NaN	0.067798
TIME_polyO2_5ksplits	0.011290	NaN	NaN	-0.451234
TIME_polyO2_5ksplits	0.026338	NaN	NaN	0.023284
TIME_polyO2_5ksplits	0.053927	8844.141471	16.996733	0.055992
TIME_polyO3_5ksplits	0.035014	10106.220633	50.853286	-0.112056
TIME_polyO2_5ksplits_iter1000000	0.053927	8844.141471	16.996733	0.055992



	R2	bic	Optimal_alpha	Mean_cvs
avg__polyO1_2ksplits	0.139112	NaN	NaN	0.109887
avg__polyO1_5ksplits	0.137528	5760.263966	0.000223	0.104738
avg__polyO2_5ksplits	0.158222	6336.460891	0.002696	0.113615
avg__polyO3_5ksplits	0.140723	6899.923302	0.006092	0.040550
avg__polyO2_5ksplits_iter1000000	0.158222	6336.460891	0.002696	0.113615



	R2	bic	Optimal_alpha	Mean_cvs
avg__polyO1_2ksplits	0.080793	NaN	NaN	0.083822
avg__polyO1_5ksplits	0.081109	5887.302642	0.000138	0.078200
avg__polyO2_5ksplits	0.088838	6539.150056	0.007406	0.095000
avg__polyO3_5ksplits	0.020973	7522.576689	0.049496	0.022712
avg__polyO2_5ksplits_iter1000000	0.088838	6539.150056	0.007406	0.095000