Mesh Field Theory – Lecture 06: Mesh Phase Estimation and Frequency Readout

From First Principles: Causal Oscillation and Collapse

1. Introduction

Phase estimation is a central operation in quantum algorithms — used in order-finding, eigenvalue detection, and periodicity extraction.

In standard quantum computation, this is performed with controlled-U gates and inverse quantum Fourier transforms.

In Mesh, phase estimation emerges from the **frequency of causal coherence oscillation** in a Mesh qubit — and is read out via divergence collapse.

This lecture explains how Mesh qubits store, accumulate, and reveal frequency information — **physically, not symbolically.***

2. Frequency as Physical Structure

In Mesh, a qubit with locked twist and coherent support behaves like a field oscillator:

$$\phi(x,t) = 2\pi\theta t + \phi_0(x) \quad \Rightarrow \quad \vec{C}(x,t) = \nabla\phi(x,t) \cdot \chi(x,t)$$

The parameter $\theta \in [0, 1)$ represents the unknown frequency we wish to extract. Unlike symbolic phases in QM, θ is **real** — encoded in the wave's causal evolution.

3. Clock Qubits: Frequency Amplifiers

To extract θ , prepare n Mesh clock qubits. Each is exposed to $\vec{C}_{\psi}(x,t)$, the oscillator carrying the phase. Each clock field accumulates phase proportional to time and position:

$$\phi_k(x,t) = 2\pi 2^k \theta t$$

Thus:

- Clock 0 accumulates θ - Clock 1 accumulates 2θ - ... - Clock n-1 accumulates $2^{n-1}\theta$ This is implemented by configuring phase velocity gradients — not symbolic control gates.

4. Causal Interference Across Clock Fields

After exposure, each clock qubit now contains a coherence vector:

$$\vec{C}_k(x,t) = \nabla \phi_k(x,t) \cdot \chi(x,t)$$

Interference occurs across clock qubits — real scalar products cause reinforcement or cancellation based on shared phase alignment.

Constructive alignment:

$$\vec{C}_k \cdot \vec{C}_l > 0 \implies \text{phase match}$$

Destructive:

$$\vec{C}_k \cdot \vec{C}_l < 0 \quad \Rightarrow \quad \text{phase conflict}$$

5. Readout via Collapse Geometry

Each Mesh clock qubit exists in a bounded region. As phase accumulates and interference intensifies:

$$\Gamma(x,t) = \nabla \cdot \vec{C}(x,t)$$
 rises

Collapse occurs when:

$$\Gamma(x,t) > \Gamma_{\rm crit}$$

This collapse location is tied to the phase offset — allowing us to infer the value of θ . In binary: collapse at region k means the k-th bit of θ is 1.

6. Worked Example: 2-Bit Mesh Phase Estimate

Let $\theta = 0.10_2 = 0.5$ Then:

$$\phi_0 = 2\pi(2^0) \cdot 0.5t = \pi t \phi_1 = 2\pi(2^1) \cdot 0.5t = 2\pi t$$

After evolution:

- \vec{C}_0 has direction reversal (phase = π) \to divergence \uparrow \vec{C}_1 has full-cycle coherence \to no divergence Collapse:
- Clock 0 collapses \to bit = 1 Clock 1 does not collapse \to bit = 0 Recovered value: $\theta=0.10_2=0.5$

7. Ensemble Statistics (Mesh vs QM)

In QM, phase estimation is probabilistic. In Mesh, each collapse is deterministic per field geometry — but repeated runs with slightly varied initial conditions yield:

Distribution of bit strings $\{b_1, b_2, \dots\} \Rightarrow$ ensemble converges to θ

Thus:

- Mesh is deterministic per run - But still produces statistical convergence

8. Comparison to Quantum Phase Estimation (QPE)

9. Summary

Phase estimation in Mesh is:

- Real: frequency is encoded in causal oscillation - Physical: no gates or projective measurement -Deterministic: collapse arises from divergence - Accurate: multiple runs yield convergent results

Mesh extracts frequency from structure — not from symbol.

Next: Mesh modularity and periodicity — the foundation for Simon and Shor.