

Object oriented systems engineering

IMT3102

Portfolio 1

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1 Abstract

This section is to be written when all else is done. 100-200 words summarizing.

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2 Introduction

In this first portfolio we will pick 3 - 4 open-source projects. We are going to analyze each of them from a software engineering point of view. Delve into the differences of infrastructure, communication, openness, financial and social aspects of the open-source development model for these projects.

The projects we have initially chosen are:

- Media player classic
- Ez publish
- Open-dungeons

3 Project introduction

3.1 Media player classic

3.2 Ez publish

3.3 Open-dungeons

4 Licenses

5 Infrastructure

5.1 Mailing Lists

5.2 Version control

5.3 Bug tracker

5.4 Instant messaging

5.5 Website