



VRH RANCH TRAIL

Class Number

119.

Date:	5/24/2025
Show:	2025 1-Memorial Day Show
Class:	Ranch Trail Open Senior
Judge:	MAYER, DAN

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry #

Each horse/entry combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1 1/2 Poor, 0 Correct, +1 1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER SCORES								Natural Ranch	Horse Appearance	Penalty Total	Score	Off Pattern			
MANEUVER DESCRIPTION		Tr	Gate	S	Br	S	Lope	R	Drag	xT	Tlog	Wlog	1.5R	B	1.5L	W	
	21	PENALTY															
		MANEUVER SCORE	+1	+1	+1/2	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	77 1/2
	69	PENALTY															
		MANEUVER SCORE	+1	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	79 1/2
	26	PENALTY															
		MANEUVER SCORE	+1	+1/2	0	0	+1/2	+1	-1/2	+1/2							73
	95	PENALTY															
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	0	+1	+1	+1/2						73 1/2
	89	PENALTY	OP														OP
		MANEUVER SCORE															
	2	PENALTY															
		MANEUVER SCORE	+1	+1	0	+1	+1/2	+1/2	+1	+1							76
	22	PENALTY															
		MANEUVER SCORE	+1	+1	0	+1	+1	+1	+1	+1	+1	+1/2					76 1/2
	99	PENALTY															
		MANEUVER SCORE	+1	+1	0	+1	+1/2	+1	0	+1/2							75

Judge's Signature:



VRH RANCH TRAIL

Class Number

119.

CINT

Date:	5/24/2025
Show:	2025 1-Memorial Day Show
Class:	Ranch Trail Open Senior
Judge:	MAYER, DAN

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope/over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurning in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry #

Each horse-rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
MANEUVER DESCRIPTION		Ir	Gate	S Br	S	Lope	R	Drag	xT	Tlog	Wlog	1.5R	B	1.5L	W	
	96	PENALTY														
		MANEUVER SCORE	+1	+1	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2					75
	25	PENALTY														
		MANEUVER SCORE	+1/2	+1/2	-1/2	+1/2	+1/2	+1	-1	-1	-1/2					71
		PENALTY														
		MANEUVER SCORE														
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		MANEUVER SCORE														
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		PENALTY														
		MANEUVER SCORE														

Judge's Signature:



VRH RANCH TRAIL

Class Number

120.

Date:	5/24/2025
Show:	2025 1-Memorial Day Show
Class:	Ranch Trail Junior
Judge:	MAYER, DAN

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot
- 5 points**
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to daily and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER SCORES								Natural/Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		Tr Gate	S Br S	Lope R	Drag	xT Tlog	Wlog	1.5R B	1.5L W				
2	7	PENALTY OP									0	67	
		MANEUVER SCORE 0	-1	0	-1/2	0	0	-1/2	-1/2			1/2	
2	0	PENALTY										76	
		MANEUVER SCORE +1	+1	+1/2	+1	+1	+1/2	+1	+1/2			1/2	
9	7	PENALTY										75	
		MANEUVER SCORE +1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			4	
4	3	PENALTY OP									0	70	
		MANEUVER SCORE -1/2	-1/2	0	0	0	0	0	0			10	
6	5	PENALTY										75	
		MANEUVER SCORE +1/2	+1/2	0	-1/2	+1	+1	+1/2	+1			4	
7	7	PENALTY										77	
		MANEUVER SCORE +1	+1	0	+1	+1	+1	+1	+1			1	
6	3	PENALTY										76	
		MANEUVER SCORE +1	+1	0	+1	+1/2	+1	+1/2	+1			3	
0	9	PENALTY										73	
		MANEUVER SCORE +1/2	+1/2	0	+1	+1/2	+1/2	0	0			8	

Judge's Signature:



VRH RANCH TRAIL

Class Number

120.

60137

Date:	5/24/2025
Show:	2025 1-Memorial Day Show
Class:	Ranch Trail Junior
Judge:	MAYER, DAN

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- spill pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurning in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to daily and remain daliied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry #

Each horse/handler combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
MANEUVER DESCRIPTION		Tr	Gate	S	Br	S	Lope	R	Drag	xT	Tlog	Wlog	1.5R	B	1.5L	W	
222	PENALTY																73 1/2
	MANEUVER SCORE	+1	+1	1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		
06	PENALTY																73
	MANEUVER SCORE	+1	+1	0	0	+1/2	0	0	+1/2	0							
14	PENALTY									-1							74
	MANEUVER SCORE	+1	+1	0	+1	+1/2	-1/2	+1/2	+1	+1							
	PENALTY																
	MANEUVER SCORE																
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	PENALTY																
	MANEUVER SCORE																

Judge's Signature:



VRH RANCH TRAIL

Class Number

115.

Date:	5/24/2025
Show:	2025 1-Memorial Day Show
Class:	Ranch Trail Amateur
Judge:	MAYER, DAN

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to daily and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern					
MANEUVER DESCRIPTION		Tr	Gate	S	Br	S	Lope	R	Drag	xT	Tlog	Wlog	1.5R	B	1.5L	W			
9	9	PENALTY																76	✓
		MANEUVER SCORE	+1	+1	0	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1			3
3	4	PENALTY																76	✓
		MANEUVER SCORE	+1	+1	0	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1			1
101		PENALTY																71	✓
		MANEUVER SCORE	+1/2	+1/2	0	+1	+1	+1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			7
1	9	PENALTY																76	✓
		MANEUVER SCORE	+1	+1	0	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1			1
8	7	PENALTY																71	✓
		MANEUVER SCORE	+1/2	+1/2	0	0	0	0	0	+1/2	0								5
2	9	PENALTY																74	✓
		MANEUVER SCORE	+1/2	+1	0	+1	+1	+1	0	+1/2									4
8	0	PENALTY																72	✓
		MANEUVER SCORE	+1/2	+1/2	0	+1	+1	+1	0	-1/2	0								5
		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature:



VRH RANCH TRAIL

Class Number

116.

Date:	5/24/2025
Show:	2025 1-Memorial Day Show
Class:	Ranch Trail Green Rancher
Judge:	MAYER, DAN

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry #

Each horse/holder combination is scored between 0-100 points and automatically begins the run with a score of 70 points

.1 1/2 Extremely Poor, -.1 Very Poor, -.1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		Tr Gate	S Br S	Lope R	Drag	xT Tlog	Wlog	1.5R B	1.5L W				
3 9	PENALTY												
	MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1	+1	+1	+1		76 1/2		
7 5	PENALTY												
	MANEUVER SCORE	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1/2		73		
4 4	PENALTY												
	MANEUVER SCORE	+1/2	+1/2	0	0	+1	+1/2	+1/2	+1/2		73 1/2		
9 3	PENALTY												
	MANEUVER SCORE	+1	+1	0	0	+1/2	+1	+1/2	+1/2		74 1/2		
1 1	PENALTY												
	MANEUVER SCORE	+1	0	0	0	0	+1/2	0	0		71 1/2		
7 6	PENALTY												
	MANEUVER SCORE	+1/2	+1/2	0	0	0	-1/2	+1/2	+1/2		71		
7 7	PENALTY			-1									
	MANEUVER SCORE	+1/2	0	-1/2	0	+1	0	0			70		
3 3	PENALTY												
	MANEUVER SCORE	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2		72 1/2		

Judge's Signature: _____



VRH RANCH TRAIL

Class Number

116.

CONT

Date:	5/24/2025
Show:	2025 1-Memorial Day Show
Class:	Ranch Trail Green Rancher
Judge:	MAYER, DAN

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to daily and remain daliied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

		MANEUVER SCORES									Natural Ranch	Horse Appearance	Penalty Total	Score	Off Pattern																
		TIE-BREAKER									MANEUVER DESCRIPTION			Tr	Gate	S	Br	S	Lope	R	Drag	xT	Tlog	Wlog	1.5R	B	1.5L	W			
9	1	PENALTY																													
		MANEUVER SCORE	+1/2	+1/2	0	0	0	0	+1	+1/2	+1/2																				
661		PENALTY																													
		MANEUVER SCORE	0	-1	0	0	0	0	+1/2	+1/2	0																				
177		PENALTY																													
		MANEUVER SCORE	+1/2	+1/2	0	0	0	+1/2	+1/2	0	0																				
60		PENALTY	OP	OP	OP							OP	OP																		
		MANEUVER SCORE				0	-1/2	-1/2																							
9	4	PENALTY																													
		MANEUVER SCORE	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2																				
104		PENALTY	OP	OP	OP	OP	OP																								
		MANEUVER SCORE																													
0	7	PENALTY																													
		MANEUVER SCORE	+1	+1/2	0	0	+1/2	+1/2	+1	+1/2																					
6	7	PENALTY																													
		MANEUVER SCORE	+1/2	-1	0	0	0	+1/2	+1/2	+1/2	+1/2																				

Judge's Signature: _____



VRH RANCH TRAIL

Class Number

116.

CONT

Date:

5/24/2025

Show:

2025 1-Memorial Day Show

Class:

Ranch Trail Green Rancher

Judge:

MAYER, DAN

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1 2 Poor, 0 Correct, +1 2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION	Tr	Gate	S	Br	S	Lope	R	Drag	xT	Tlog	Wlog	1.5R	B	1.5L	W	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	0		PENALTY																		
1	0	<i>OP</i>																0	71	✓	
6	1	<i>OP</i>																1	0	70	✓
																					15
																					16

Judge's Signature: _____



VRH RANCH TRAIL

Class Number

117.

Date:	5/24/2025
Show:	2025 1-Memorial Day Show
Class:	Ranch Trail Limited Youth
Judge:	MAYER, DAN

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- spill pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

- 5 points**
- spurning in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER SCORES									Natural Ranch	Horse Appearance	Penalty Total	Score	Off Pattern		
MANEUVER DESCRIPTION		Tr	Gate	S	Br	S	Lope	R	Drag	xT	Tlog	Wlog	1.5R	B	1.5L	W	
0	8	PENALTY															✓ 1
		MANEUVER SCORE	+1	+1	+1	1/2	+1	+1	+1/2	+1	+1	+1	+1	+1	+1	+1/2	75 1/2
2	3	PENALTY															✓ 2
		MANEUVER SCORE	+1	1/2	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1/2	74
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
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		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature:



VRH RANCH TRAIL

Class Number

118.

Date:

5/24/2025

Show:

2025 1-Memorial Day Show

Class:

Ranch Trail Novice Youth

Judge:

MAYER, DAN

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry #

Each horse/under combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION	Tr	Gate	S Br S	Lope R	Drag	xT	Tlog	Wlog	1.5R	B	1.5L	W	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
5	8	PENALTY															71	
		MANEUVER SCORE	0	+1/2	0	0	0	+1/2	0	0								
7	4	PENALTY															72	
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	0	+1/2	+1/2								
5	9	PENALTY	OP	OP												0	70	
		MANEUVER SCORE			0	0	0	+1/2	-1/2	0								
1	8	PENALTY															75	
		MANEUVER SCORE	+1	+1/2	0	0	+1	+1	+1	+1								
11	9	PENALTY															70	
		MANEUVER SCORE	0	+1/2	0	0	0	0	0	0								
6	1	PENALTY															69	
		MANEUVER SCORE	0	+1/2	0	0	+1/2	0	-1	-1								
10	2	PENALTY															74	
		MANEUVER SCORE	+1	0	0	0	+1	+1	+1	+1/2								
		PENALTY																
		MANEUVER SCORE																

Judge's Signature: