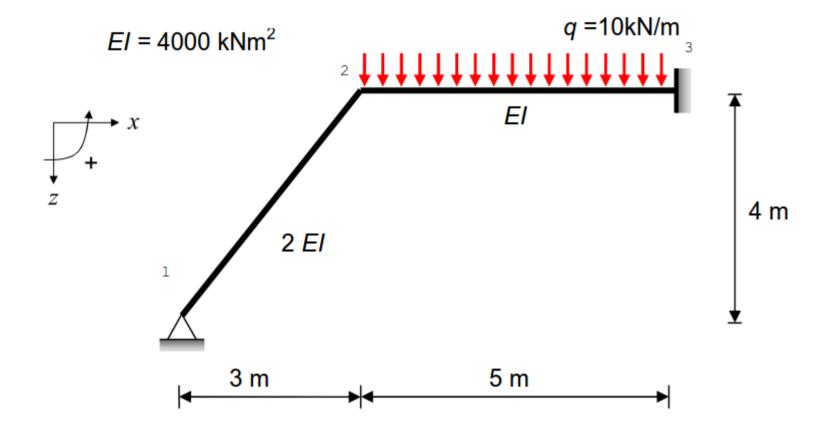
```
In [1]: # !pip install anastruct
        # if needed
        import math
        import numpy as np
        import matplotlib
        # matplotlib.use('TkAgg')
        # or 'TkAgg' #COLAB DOESN"T LIKE IT
        # or 'Qt5Agg'
        from anastruct.fem.system import SystemElements
        import matplotlib.pyplot as plt
        %matplotlib inline
        ## COLAB
                        (calculation=0.0) (plot=0.0) (0.0)
                        (calculation=0.0) (plot=0.0) (0.0)
        ## VSCODE
        ## JUPYTER LAB (calculation=1.0) (plot=0.8) (interactive=0.0)
        ## <ipython-input-22-ada69f258b1d>:16: UserWarning: FigureCanvasAgg is non-interactive, and thus cannot be shown
```

#### **DOCUMENTATION**

### **Example 1**

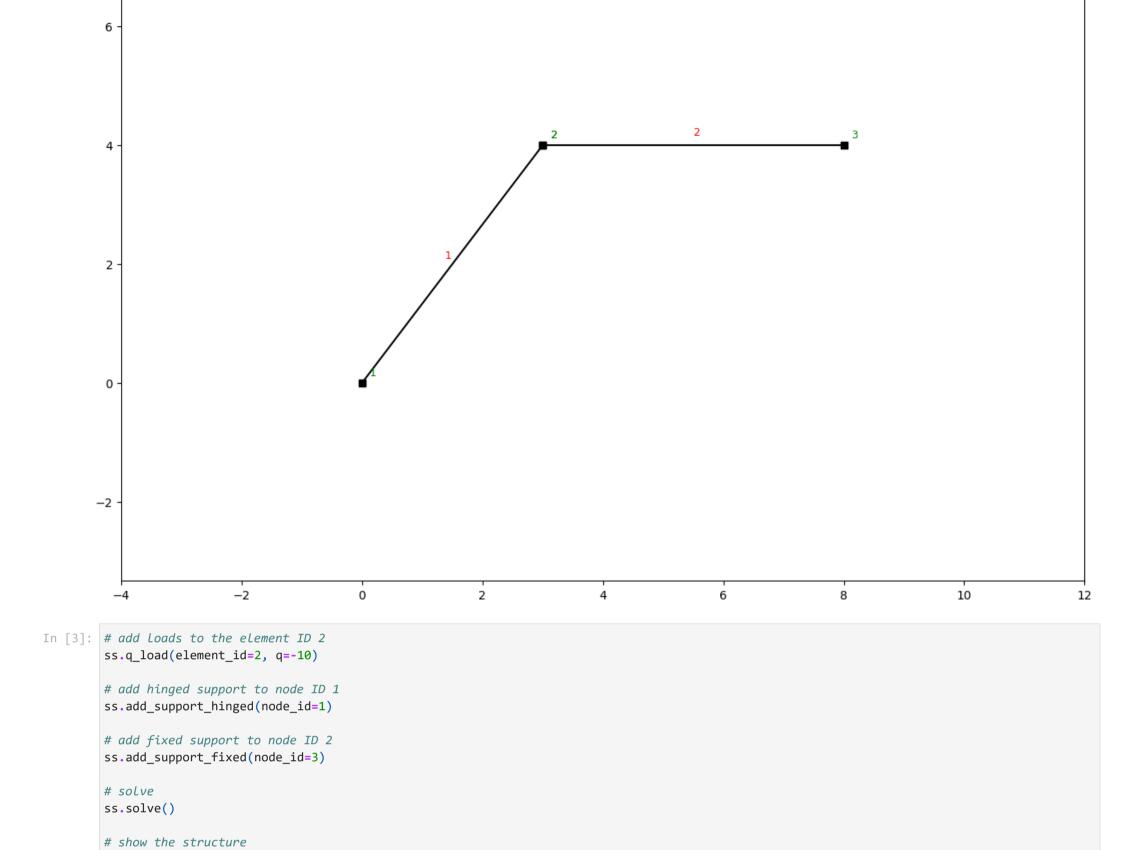


```
In [2]: # %matplotlib inline
# from anastruct.fem.system import SystemElements

# Create a new system object.
ss = SystemElements()

# Add beams to the system.
ss.add_element(location=[[0, 0], [3, 4]], EA=5e9, EI=8000)
ss.add_element(location=[[3, 4], [8, 4]], EA=5e9, EI=4000)

# get a visual of the element IDs and the node IDs
#fig = ss.show_structure(show=False)
fig = ss.show_structure()
#fig.show()
```

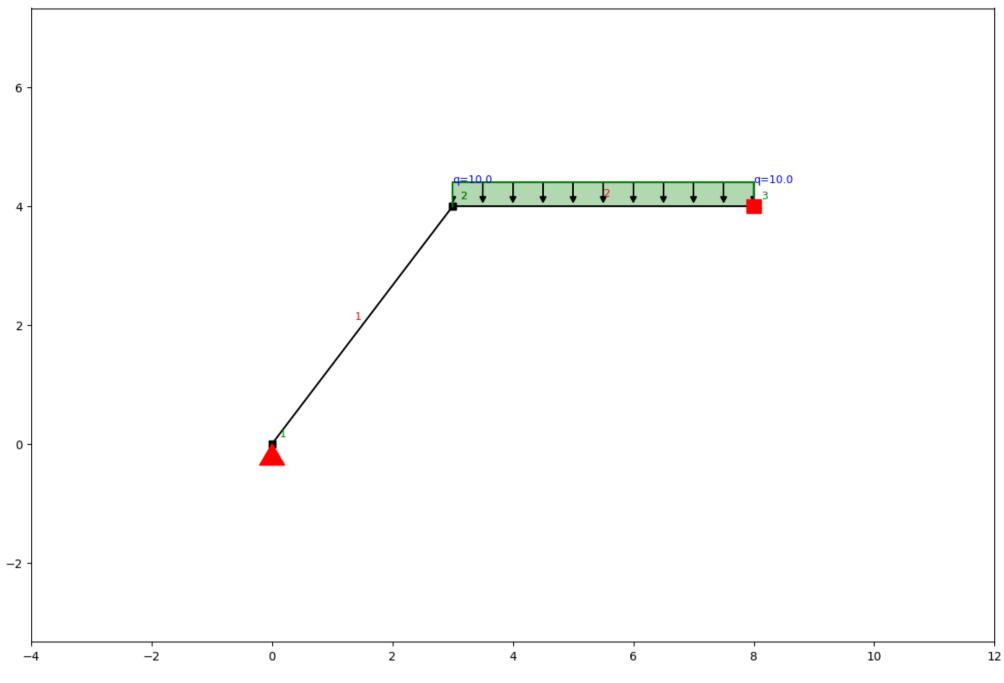


#ss.show\_structure()

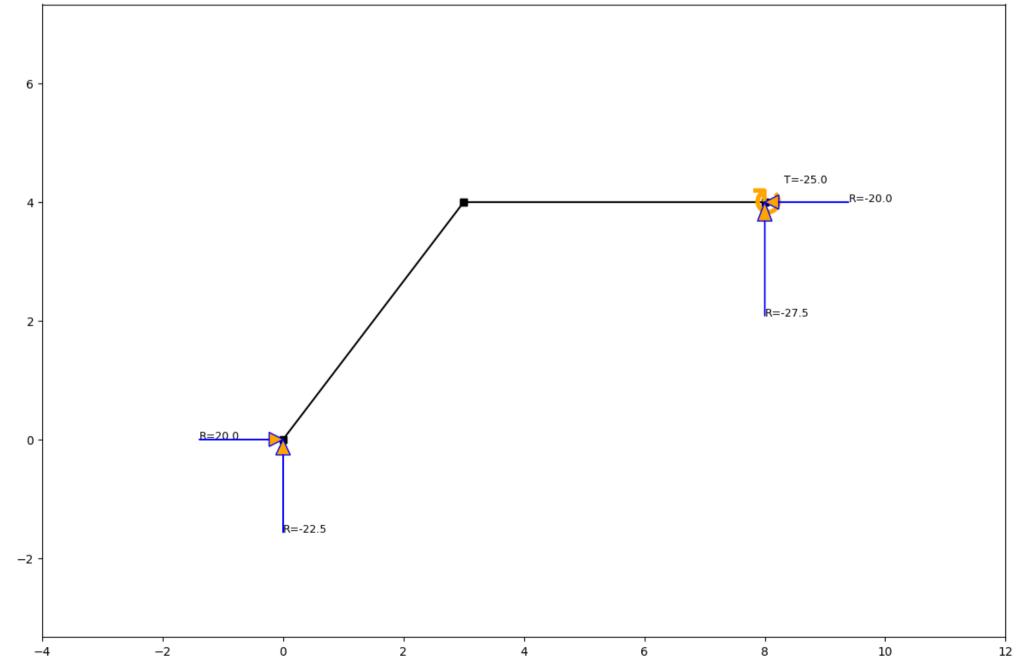
fig = ss.show\_structure(show=False)

# or...

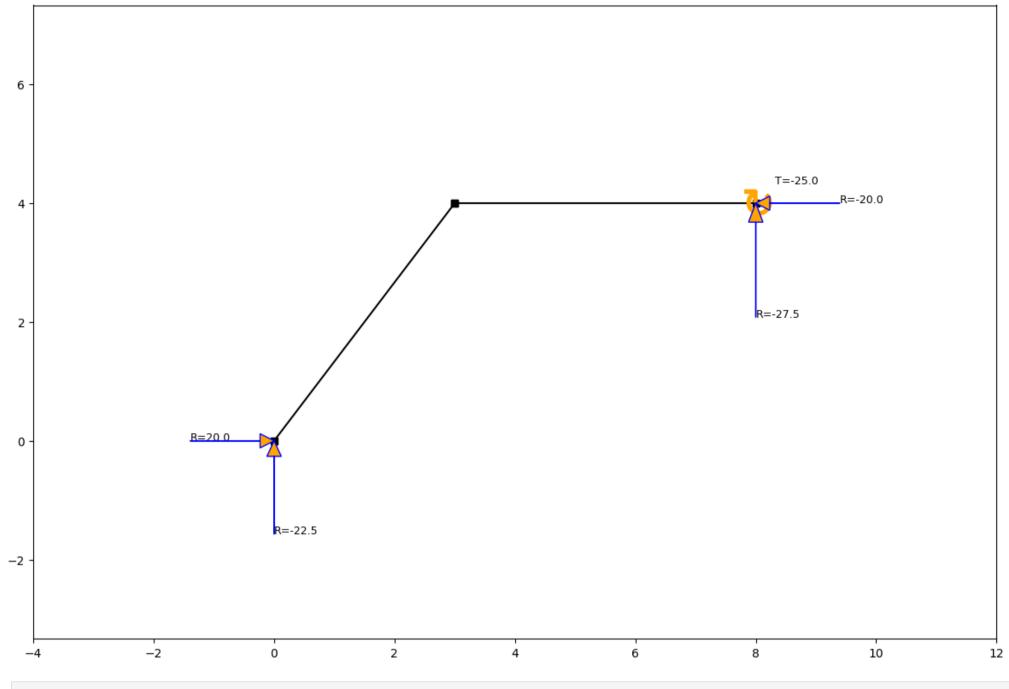
#fig.show()



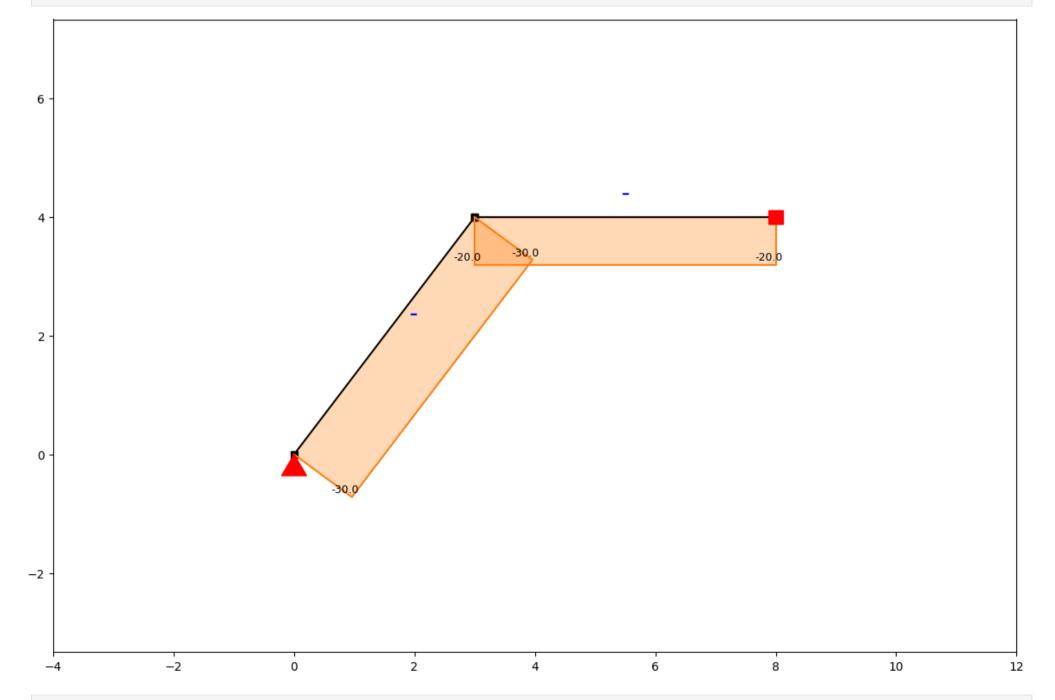
In [4]: # show the reaction forces
fig = ss.show\_reaction\_force(show=False)
#fig.show()



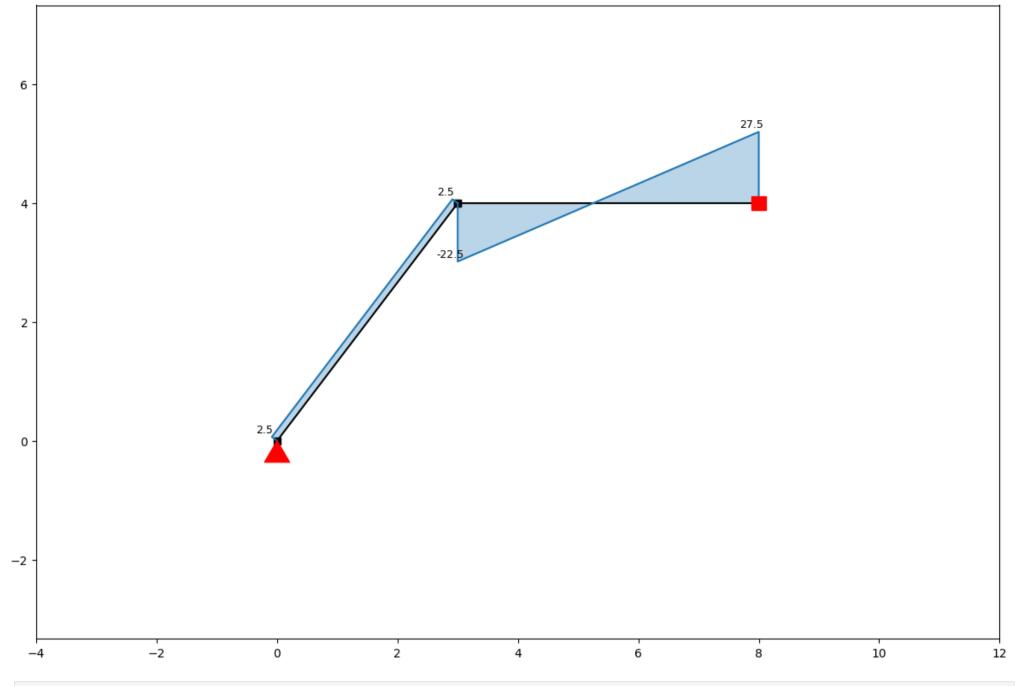
In [5]: # show the reaction forces
ss.show\_reaction\_force()



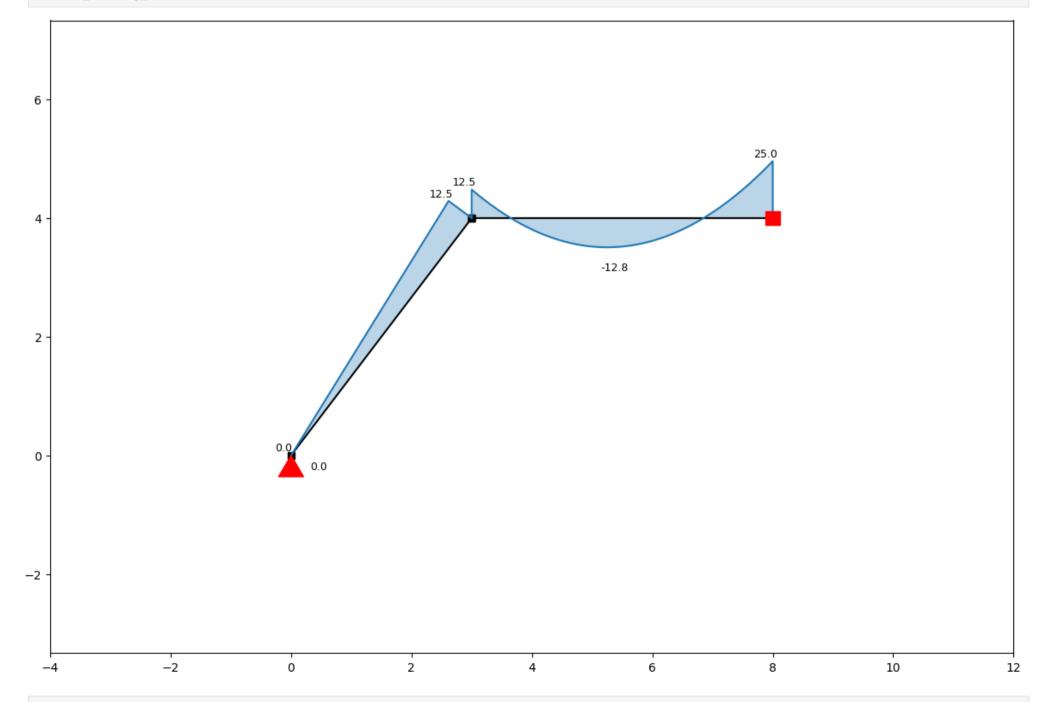
In [6]: # show the axial forces
ss.show\_axial\_force()



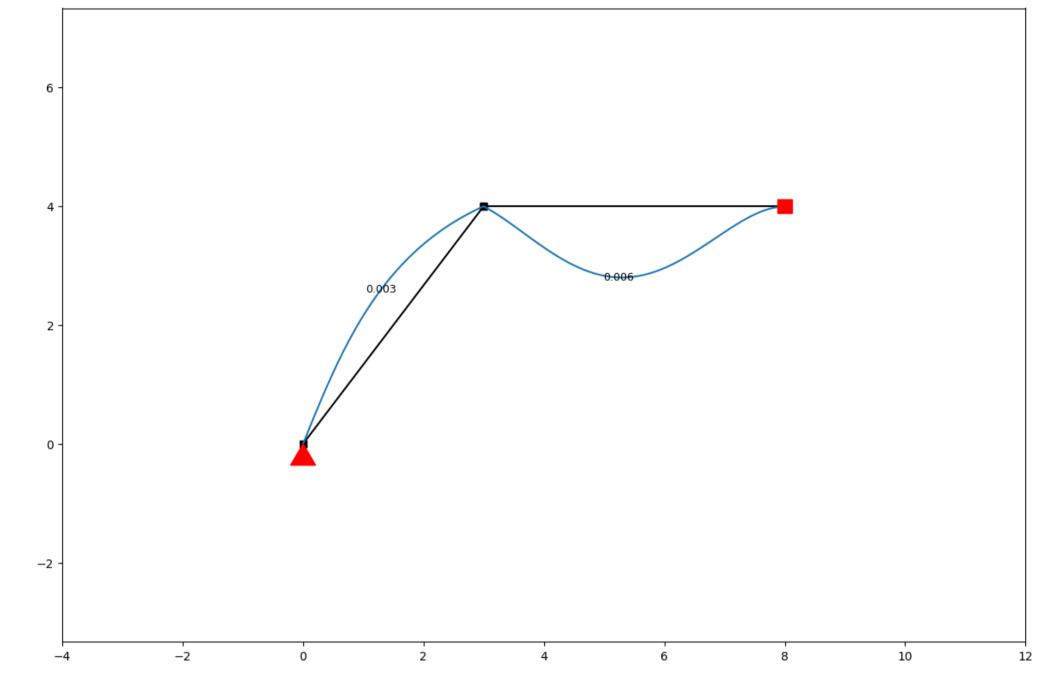
In [7]: # show the shear force
ss.show\_shear\_force()



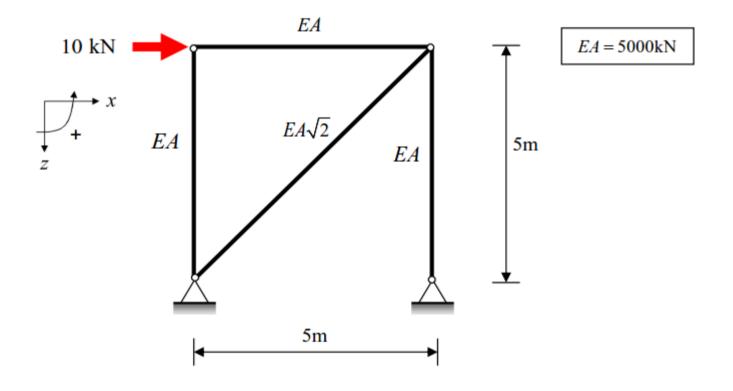
In [8]: # show the bending moment
ss.show\_bending\_moment()

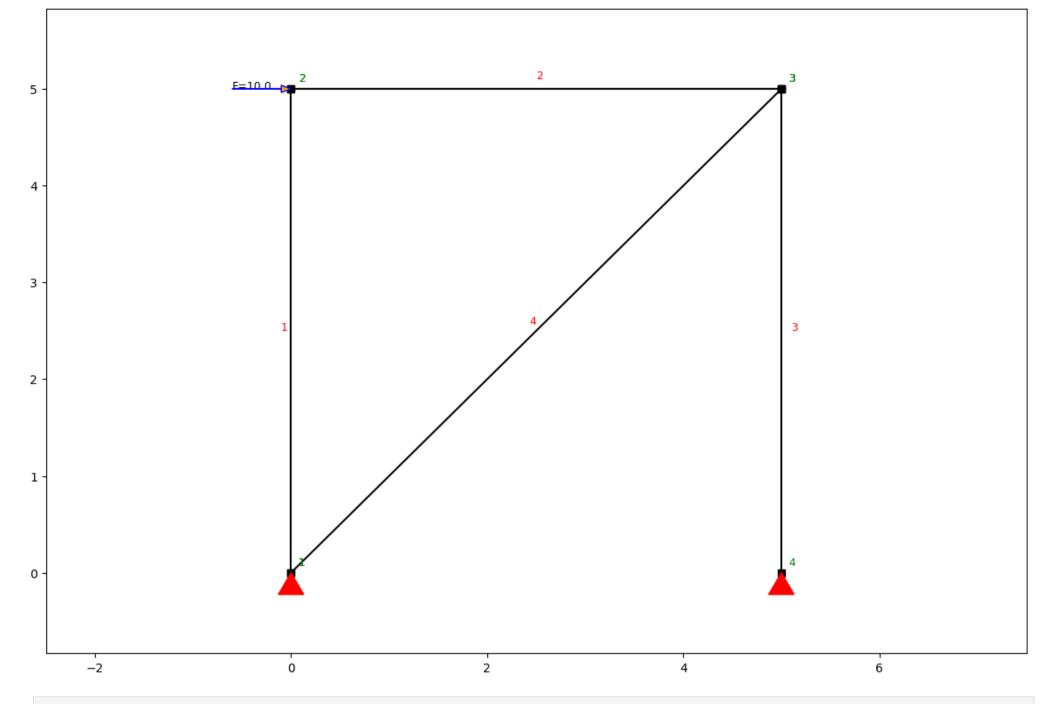


In [9]: # show the displacements
 ss.show\_displacement()

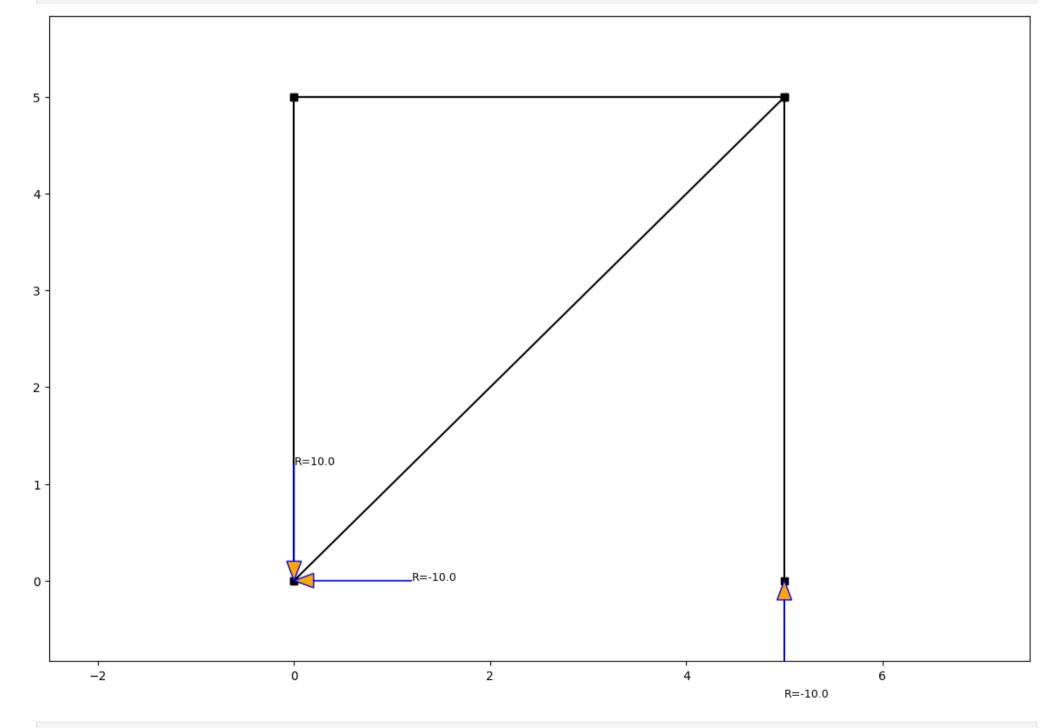


## Example 2

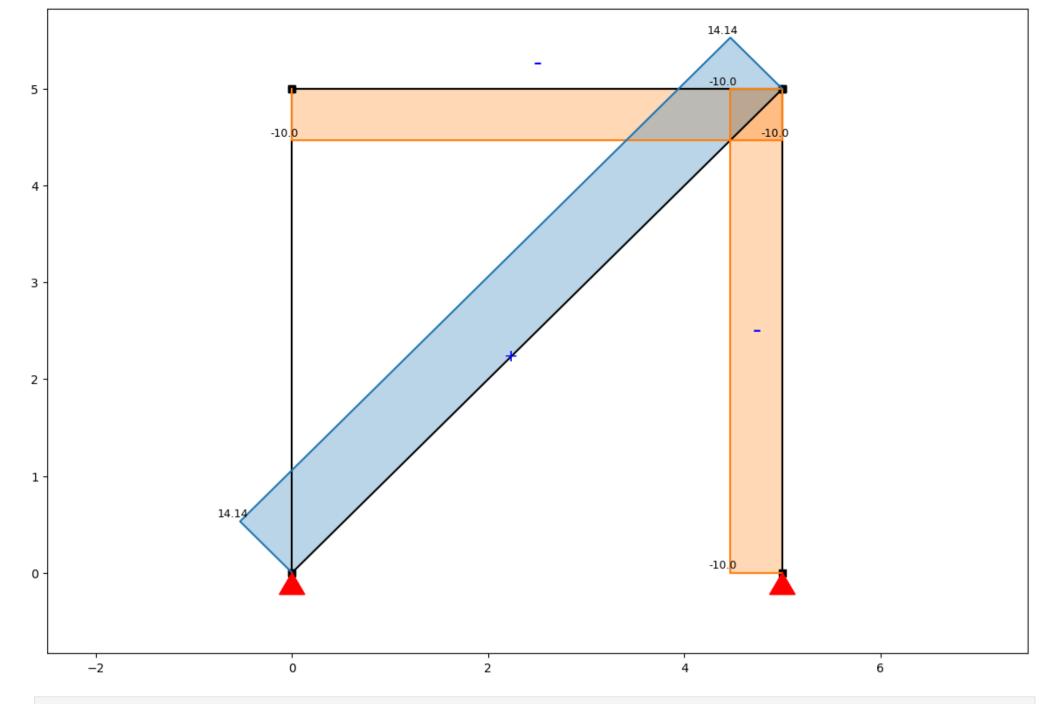




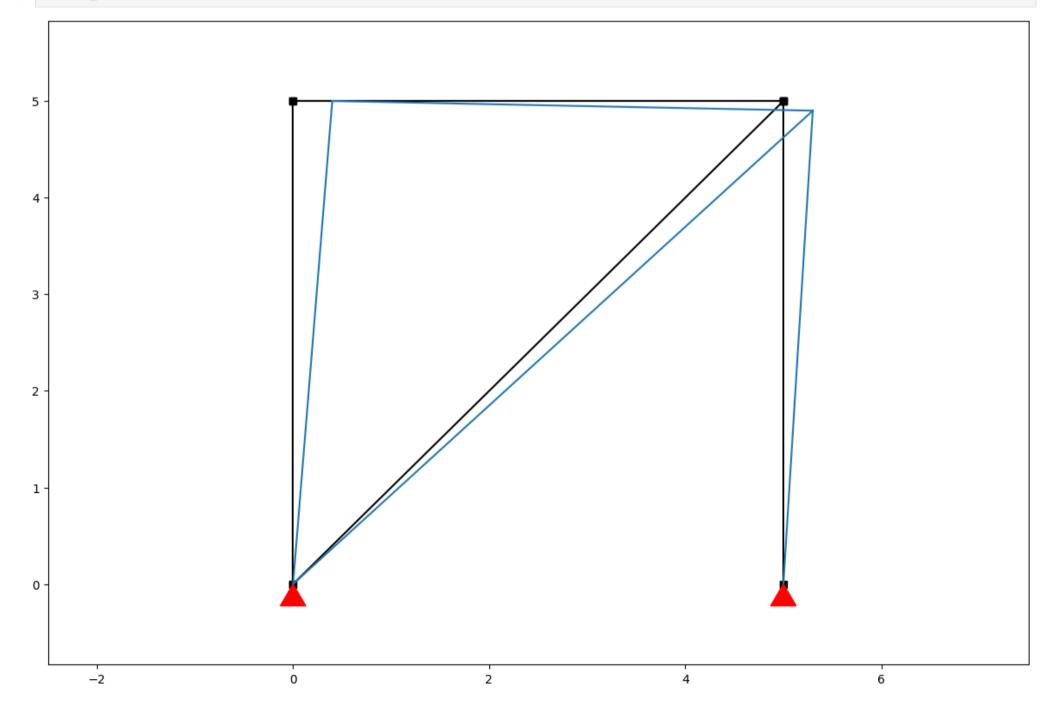
In [12]: ss.show\_reaction\_force()



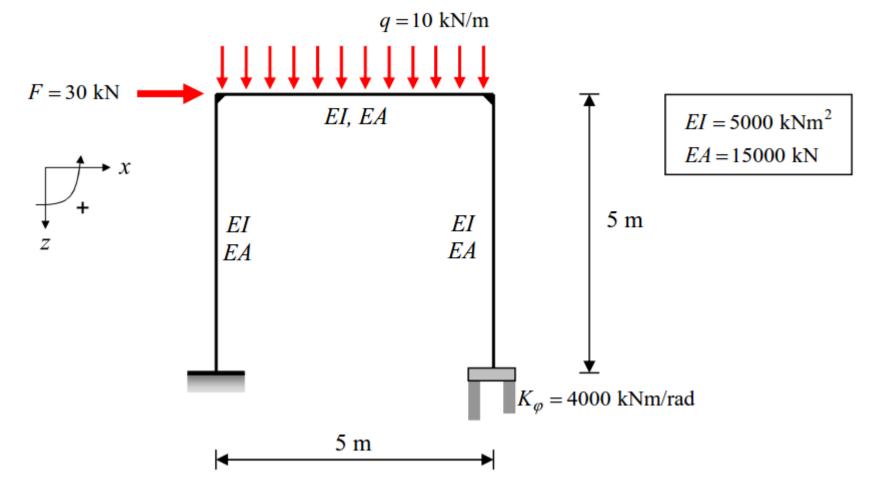
In [13]: ss.show\_axial\_force()



In [14]: ss.show\_displacement(factor=10)

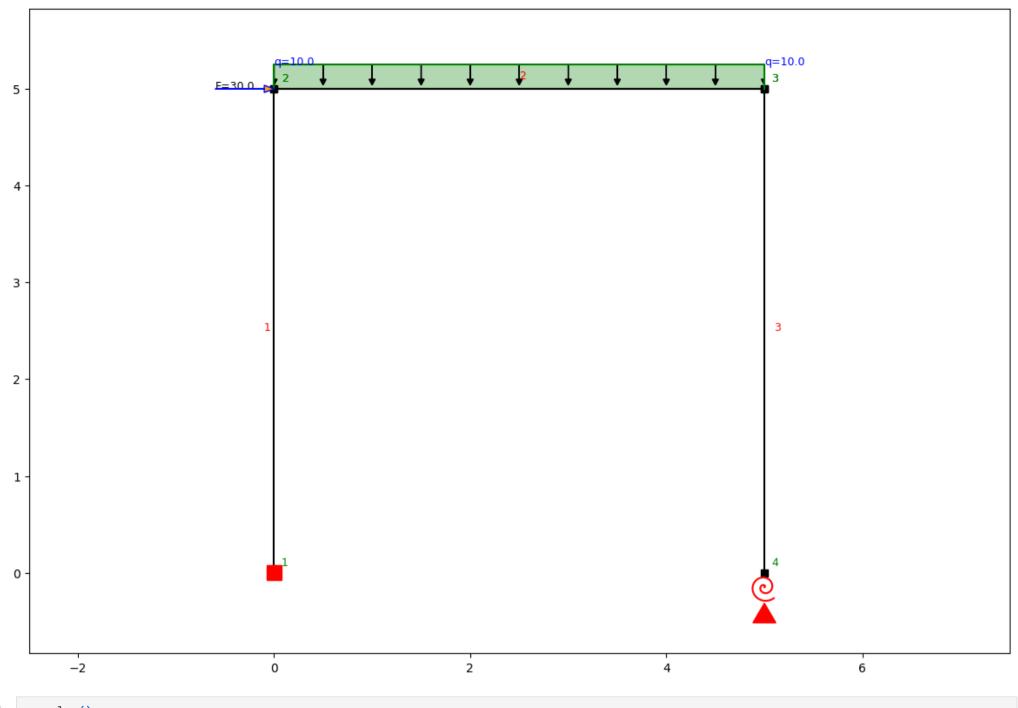


Example 3

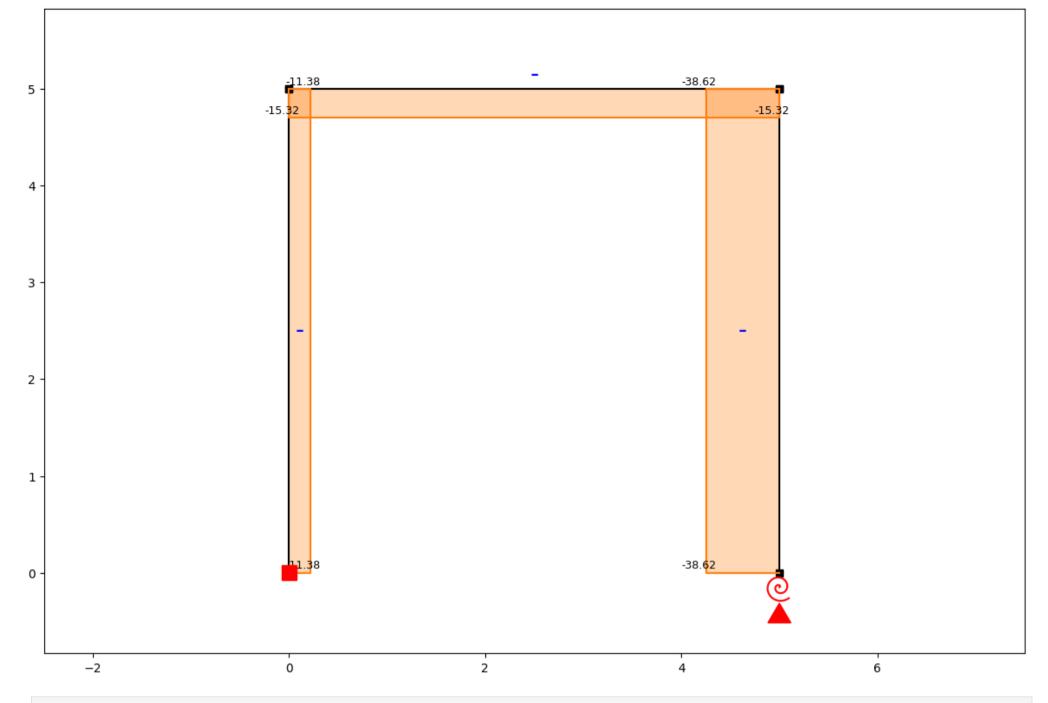


#### C bridge as seen in EME035

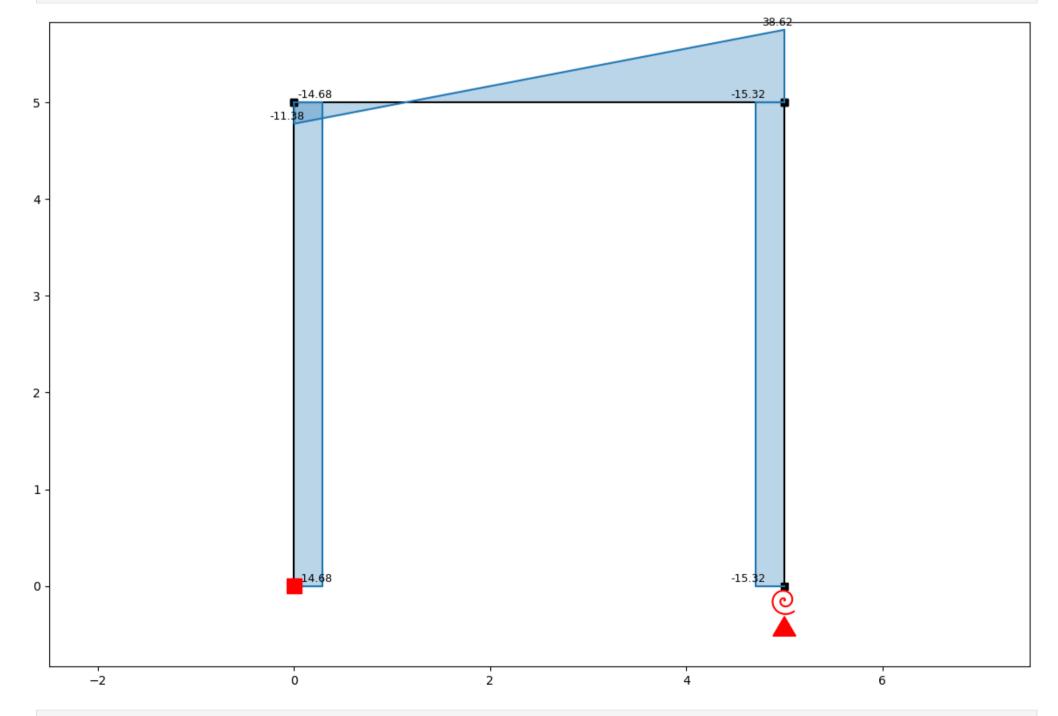
```
In [15]: # %matplotlib inline
         # from anastruct.fem.system import SystemElements
         # Create a new system object.
         ss = SystemElements(EA=15000, EI=5000)
         # Add beams to the system.
          ss.add_element(location=[[0, 0], [0, 5]])
          ss.add_element(location=[[0, 5], [5, 5]])
          ss.add_element(location=[[5, 5], [5, 0]])
         # Add a fixed support at node 1.
         ss.add_support_fixed(node_id=1)
         # Add a rotational spring at node 4.
         ss.add_support_spring(node_id=4, translation=3, k=4000)
         # Add Loads.
         ss.point_load(Fx=30, node_id=2)
         ss.q_load(q=-10, element_id=2)
         ss.show_structure()
```



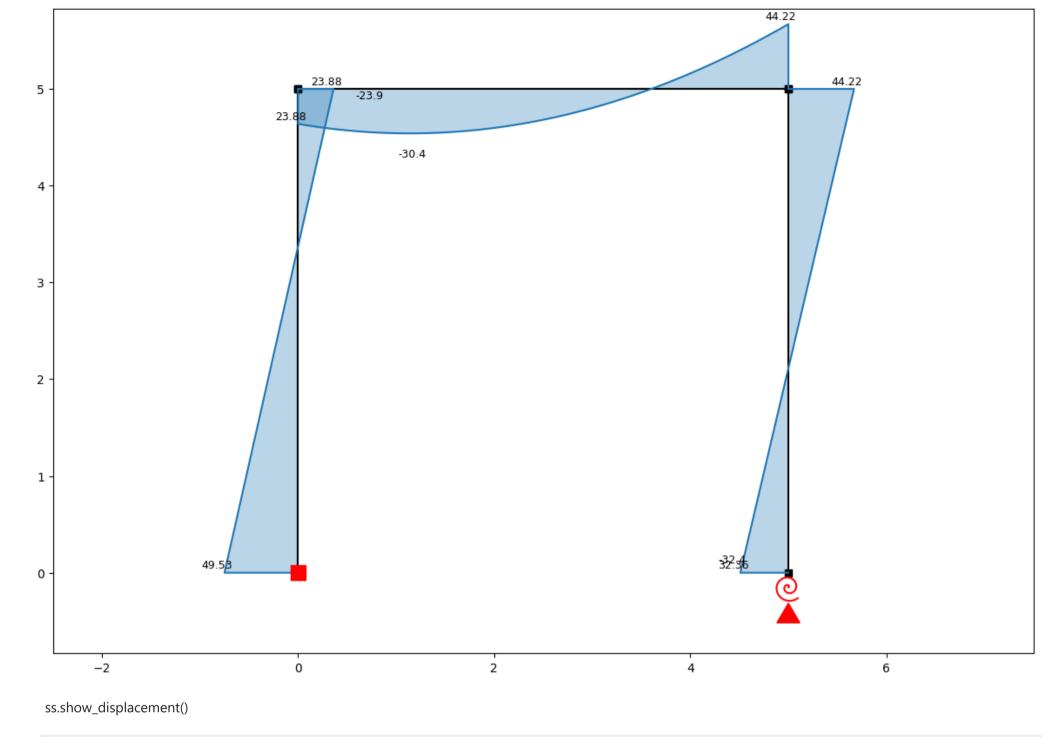
```
In [16]: ss.solve()
Out[16]: array([ 0. , 0. , 0. , 0.06264607, 0.00379285, -0.01282309, 0.0575402 , 0.01287382, -0.00216051, 0. ,
                         , -0.0080909 ])
In [17]: ss.show_reaction_force()
         5
         4 -
         3 -
         2 -
         1 -
                                                     T=49.53
                                                                                                                                 T=32.36
                                                        _R=-14.68
                                                                                                                                     _R=-15.32
         0
                                                  R=-11.38
                  -2
                                                 0
                                                                                                               4
                                                                                                                                             6
                                                                                                                              R=-38.62
In [18]: ss.show_axial_force()
```



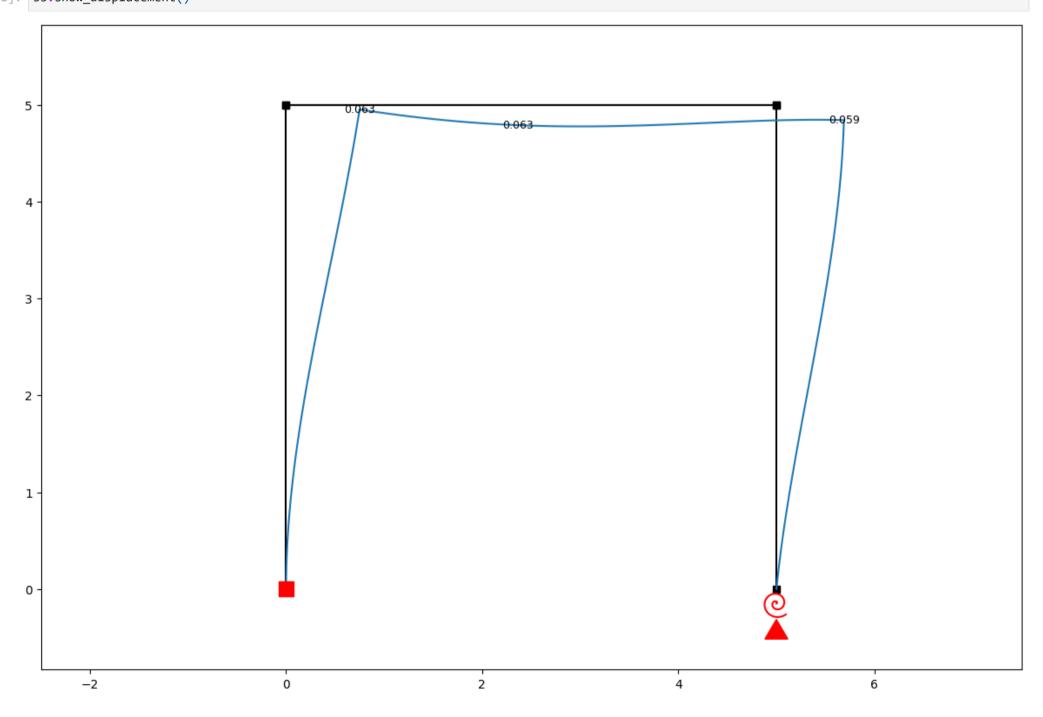
In [19]: ss.show\_shear\_force()



In [20]: ss.show\_bending\_moment()

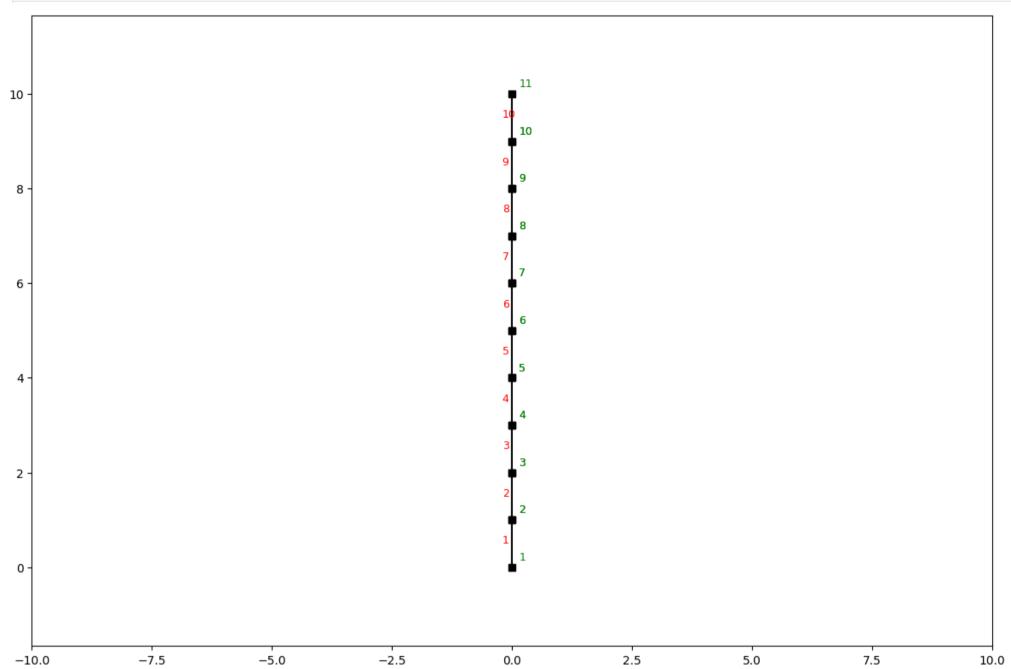


In [21]: ss.show\_displacement()



## Making other shapes

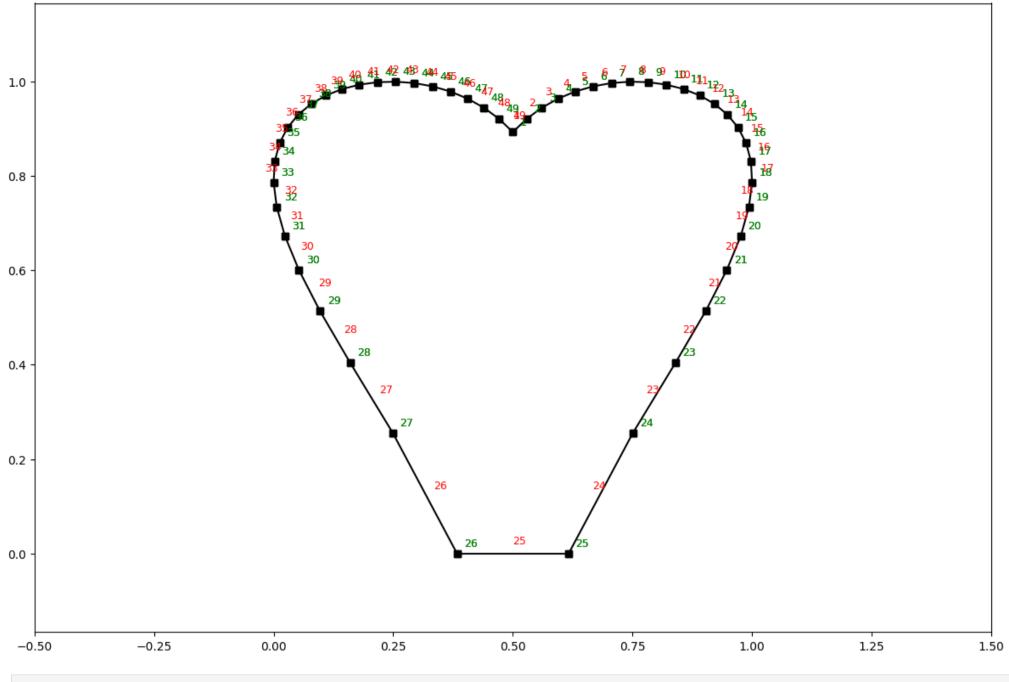
```
ss = SystemElements(EI=5e3, EA=1e5)
ss.add_multiple_elements([[0, 0], [0, 10]], 10)
ss.show_structure()
```



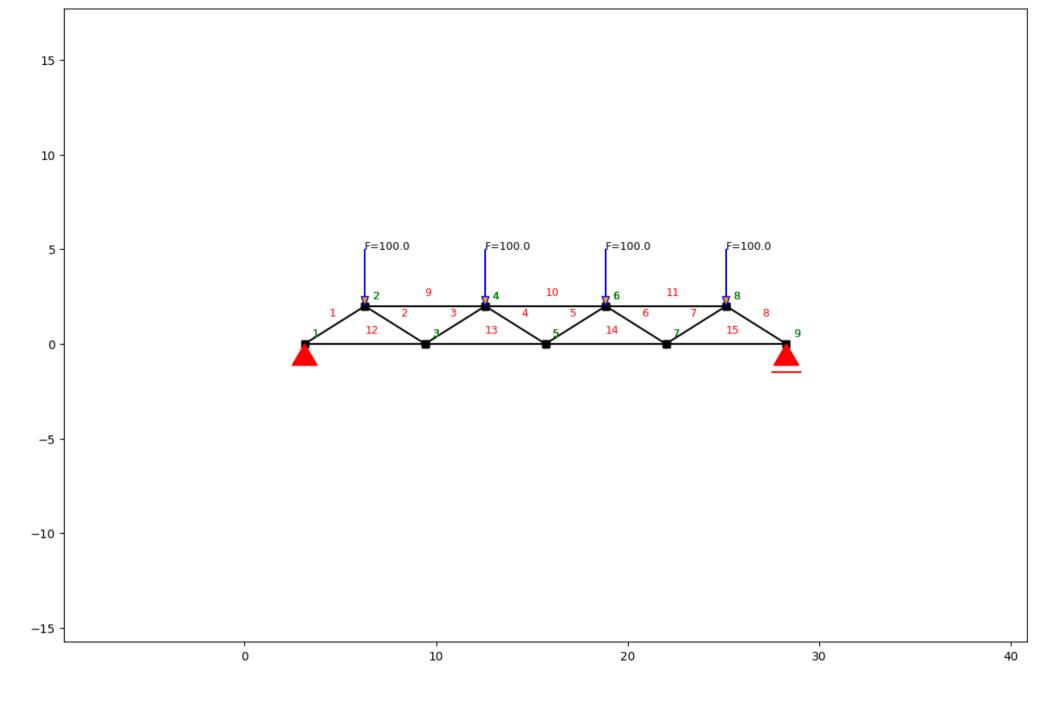
```
In [23]: # from anastruct import SystemElements
# import numpy as np

# <3
t = np.linspace(-1, 1)
x = np.sin(t) * np.cos(t) * np.log(np.abs(t))
y = np.abs(t)**0.3 * np.cos(t)**0.5 + 1
# Scaling to positive interval
x = (x - x.min()) / (x - x.min()).max()
y = (y - y.min()) / (y - y.min()).max()

ss = SystemElements()
ss.add_element_grid(x, y)
ss.show_structure()</pre>
```



```
In [24]: # from anastruct import SystemElements
          # import matplotlib.pyplot as plt
         # import numpy as np
          ss = SystemElements()
          element_type = 'truss'
         # create triangles
         x = np.arange(1, 10) * np.pi
         y = np.cos(x)
         y -= y.min()
         ss.add_element_grid(x, y, element_type=element_type)
          # add top girder
          ss.add\_element\_grid(x[1:-1][::2], \; np.ones(x.shape) \; * \; y.max(), \; element\_type=element\_type)
         # add bottom girder
          ss.add_element_grid(x[::2], np.ones(x.shape) * y.min(), element_type=element_type)
         # supports
          ss.add_support_hinged(1)
         ss.add_support_roll(-1, 2)
         ss.point_load(node_id=np.arange(2, 9, 2).tolist(), Fy=-100)
          ss.solve()
          ss.show_structure()
```



### **Example Truss (intermediate)**

I don't understand this one and its not working DEBUG AND LEARN! -twd 2023-09-15

```
In [25]: # from anastruct import SystemElements
         # import numpy as np
         ss = SystemElements()
         element_type = 'truss'
         # Create 2 towers
         width = 6
         span = 30
         k = 5e3
         # create triangles
         y = np.arange(1, 10) * np.pi
         x = np.cos(y) * width * 0.5
         x -= x.min()
         for length in [0, span]:
             x_{end} = np.ones(y[::2].shape) * x.min() + length
             x_right_column = np.ones(y[::2].shape[0] + 1) * x.max() + length
             # add triangles
             ss.add_element_grid(x + length, y, element_type=element_type)
             # add vertical elements
             ss.add_element_grid(x_left_column, y[::2], element_type=element_type)
             ss.add\_element\_grid(x\_right\_column, np.r\_[y[0], y[1::2], y[-1]], element\_type=element\_type)
             ss.add_support_spring(
                  node_id=ss.find_node_id(vertex=[x_left_column[0], y[0]]),
                  translation=2,
                  k=k)
             ss.add_support_spring(
                  node_id=ss.find_node_id(vertex=[x_right_column[0], y[0]]),
                  translation=2,
                  k=k)
         # add top girder
         ss.add_element_grid([0, width, span, span + width], np.ones(4) * y.max(), EI=10e3)
         # Add stability elements at the bottom.
         ss.add_truss_element([[0, y.min()], [width, y.min()]])
         ss.add\_truss\_element([[span, y.min()], [span + width, y.min()]])
         for el in ss.element_map.values():
             # apply wind load on elements that are vertical
```

above was from the front page readme - but the code below is from the documentation

chatgpt explained the error:

The error message you're seeing, "AttributeError: 'Element' object has no attribute 'ai'", is because the 'Element' object in the anastruct library does not have an attribute named 'ai'.

In your code, you're trying to access this non-existent attribute in the line:

```
if np.isclose(np.sin(el.ai), 1):
```

It seems like you're trying to apply a wind load on elements that are vertical. However, the 'Element' object doesn't have an attribute that directly gives the angle of inclination.

You might need to calculate the angle of inclination 'ai' yourself based on the element's nodal coordinates. Please check the anastruct documentation or source code to understand how to correctly access or calculate the element's angle of inclination.

If you're still having trouble, please provide more details about what you're trying to achieve with el.ai, and I'll do my best to help!

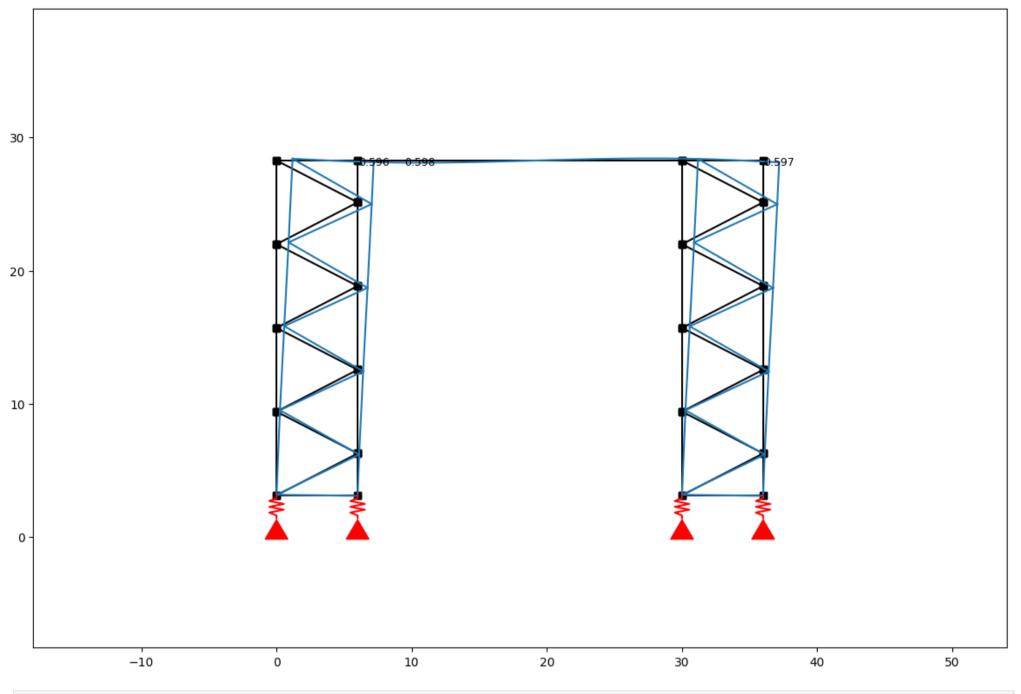
```
In [26]:
                       # from anastruct import SystemElements
                         # import numpy as np
                         ss = SystemElements()
                         element_type = 'truss'
                         # Create 2 towers
                        width = 6
                         span = 30
                         k = 5e3
                         # create triangles
                         y = np.arange(1, 10) * np.pi
                         x = np.cos(y) * width * 0.5
                         x -= x.min()
                         for length in [0, span]:
                           x_{ent} = x_{e
                           x_{\text{right\_column}} = \text{np.ones}(y[::2].shape[0] + 1) * x.max() + length
                           # add triangles
                           ss.add_element_grid(x + length, y, element_type=element_type)
                           # add vertical elements
                           ss.add_element_grid(x_left_column, y[::2], element_type=element_type)
                           ss.add_element_grid(x_right_column, np.r_[y[0], y[1::2], y[-1]], element_type=element_type)
                            ss.add_support_spring(
                           node_id=ss.find_node_id(vertex=[x_left_column[0], y[0]]),
                           translation=2,
                           k=k)
                           ss.add_support_spring(
                         node_id=ss.find_node_id(vertex=[x_right_column[0], y[0]]),
                         translation=2,
                             k=k)
                         # add top girder
                         ss.add_element_grid([0, width, span, span + width], np.ones(4) * y.max(), EI=10e3)
                         # Add stability elements at the bottom.
                         ss.add_truss_element([[0, y.min()], [width, y.min()]])
                         ss.add_truss_element([[span, y.min()], [span + width, y.min()]])
                        for el in ss.element_map.values():
                                   # apply wind load on elements that are vertical
                                   if np.isclose(np.sin(el.angle), 1):
                                             ss.q_load(
                                                        q=1,
                                                        element_id=el.id,
```

```
direction='x'
            ss.show_structure()
          30
          20
          10
            0
                               -10
                                                        0
                                                                              10
                                                                                                      20
                                                                                                                             30
                                                                                                                                                    40
                                                                                                                                                                           50
In [27]: ss.solve()
                               , -0.01957531, -0.01016826, 0.05664465, 0.03856812,
Out[27]: array([ 0.
                     \hbox{-0.01827739,} \quad \hbox{0.12681493,} \quad \hbox{-0.05058505,} \quad \hbox{-0.02123816,} \quad \hbox{0.20411133,}
                      0.05908159, -0.02315166, 0.28537341, -0.06506256, -0.0243787,
                      0.36654846, 0.06581893, -0.02419497, 0.44591913, -0.06852007,
                     -0.0230234 , 0.52087583, 0.06429239, -0.02470895, 0.59204793,
                     -0.0664698 , -0.02582252, 0. , 0.01883947, -0.01330637, 0.5926722 , 0.06198103, -0.01258037, 0. , -0.01885581,
                     \hbox{-0.01020619,} \quad \hbox{0.05708586,} \quad \hbox{0.04010798,} \quad \hbox{-0.01834168,} \quad \hbox{0.126906} \quad \hbox{,}
                     \hbox{-0.0483542 , -0.0212774 , 0.20467247, 0.06218791, -0.02319328,}
                      0.2856086 , -0.06131145 , -0.02414228 , 0.36727325 , 0.07048282 ,
                     -0.02423954, 0.44633285, -0.06323981, -0.02501005, 0.52178937,
```

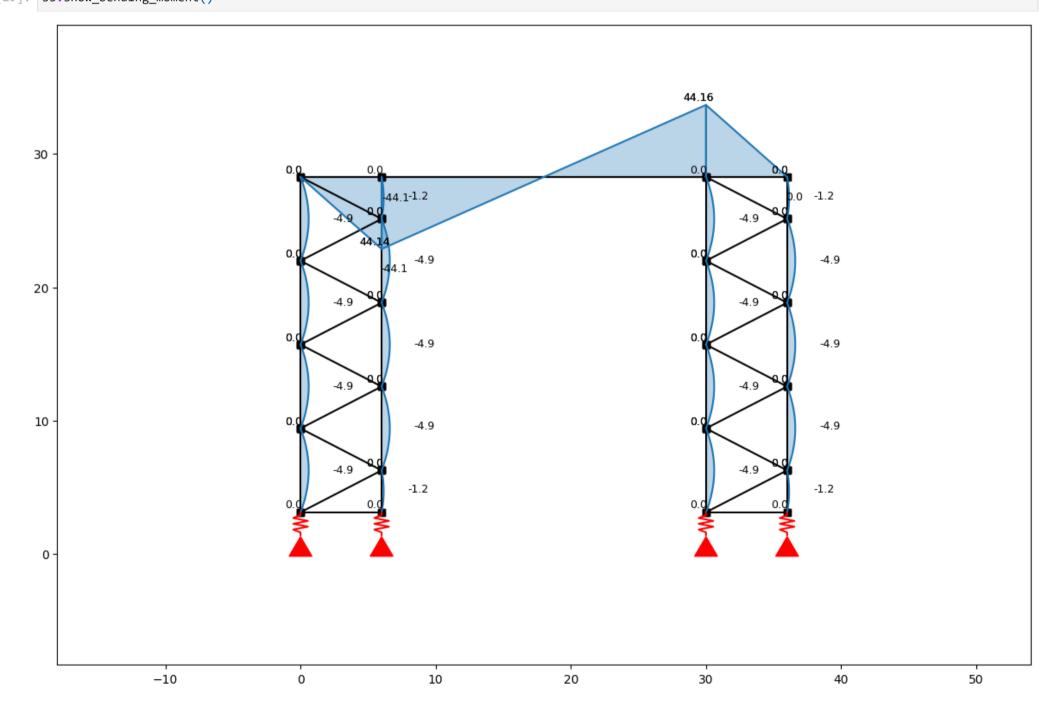
0.07050494, -0.02301014, 0.59265597, -0.05965148, -0.01260381, 0. , 0.01959165, -0.01341983, 0.59328429, 0.06896347,

-0.02585183])

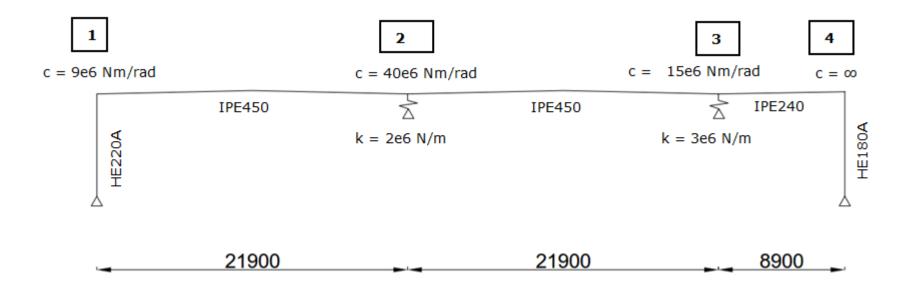
In [28]: ss.show\_displacement(factor=2)



In [29]: ss.show\_bending\_moment()



# Example (advanced)



author provided water\_acc.ipynb which should be the same

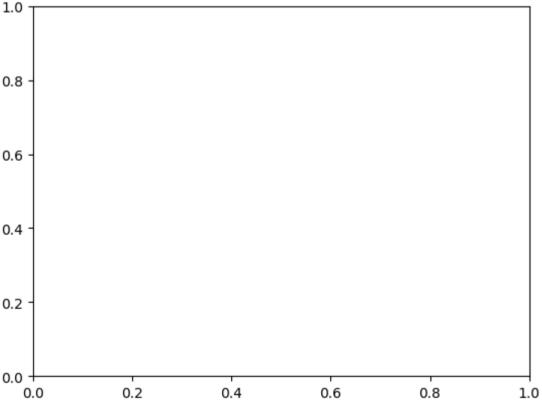
```
In [30]: # import dependencies
         # import matplotlib.pyplot as plt
         from anastruct.basic import converge
         from anastruct.material.profile import HEA, IPE
         from anastruct.fem.system import SystemElements, Vertex
         from anastruct.material.units import to_kNm2, to_kN
         # constants
         E = 2.1e5 # Construction steels Young's modulus
         b = 5 # c.t.c distance portals
         q_water = 10
         # axes height levels
         h_1 = 0
         h_2 = 0.258
         h_3 = 0.046
         h_4 = 0.274
         h_5 = 0.032
         h_6 = 0.15
         # beam spans
         span_1 = span_2 = 21.9
         span_3 = 8.9
         # Vertices at the axes
         p1 = Vertex(0, h_1)
         p2 = Vertex(span_1 * 0.5, h_2)
         p3 = Vertex(span_1, h_3)
         p4 = Vertex(span_1 + span_2 * 0.5, h_4)
         p5 = Vertex(span_1 + span_2, h_5)
         p6 = Vertex(span_1 + span_2 + span_3, h_6)
In [31]: def structure():
             Build the structure from left to right, starting at axis 1.
             variables:
             EA = Young's modulus * Area
             EI = Young's modulus * moment of Inertia
             g = Weight [kN/m]
             elements = reference of the element id's that were created
             dl = c.t.c distance different nodes.
             d1 = 0.2
             ## SPAN 1 AND 2
             # The elements between axis 1 and 3 are an IPE 450 member.
             EA = to_kN(E * IPE[450]['A']) # Y
             EI = to_kNm2(E * IPE[450]["Iy"])
             g = IPE[450]['G'] / 100
             # New system.
             ss = SystemElements(mesh=3, plot_backend="mpl")
             # span 1
             first = dict(
                 spring={1: 9e3},
                 mp={1: 70},
             elements = ss.add_multiple_elements(location=[p1, p2], dl=dl, first=first, EA=EA, EI=EI, g=g)
             elements += ss.add_multiple_elements(location=p3, d1=d1, EA=EA, EI=EI, g=g)
             # span 2
             first = dict(
                 spring={1: 40e3},
                 mp={1: 240}
             )
```

```
elements += ss.add_multiple_elements(location=p4, dl=dl, first=first, EA=EA, EI=EI, g=g)
             elements += ss.add_multiple_elements(location=p5, dl=dl, EA=EA, EI=EI, g=g)
             ## SPAN 3
             # span 3
             # different IPE
             g = IPE[240]['G'] / 100
             EA = to_kN(E * IPE[240]['A'])
             EI = to_kNm2(E * IPE[240]["Iy"])
             first = dict(
                 spring={1: 15e3},
                 mp={1: 25},
             elements += ss.add_multiple_elements(location=p6, first=first, dl=dl, EA=EA, EI=EI, g=g)
             # Add a dead load of -2 kN/m to all elements.
             ss.q_load(-2, elements, direction="y")
             ## COLUMNS
             # column height
             h = 7.2
             # Left column
             EA = to_kN(E * IPE[220]['A'])
             EI = to_kNm2(E * HEA[220]["Iy"])
             left = ss.add_element([[0, 0], [0, -h]], EA=EA, EI=EI)
             # right column
             EA = to_kN(E * IPE[180]['A'])
             EI = to_kNm2(E * HEA[180]["Iy"])
             right = ss.add_element([p6, Vertex(p6.x, -h)], EA=EA, EI=EI)
             ## SUPPORTS
             # node ids for the support
             id_left = max(ss.element_map[left].node_map.keys())
             id_top_right = min(ss.element_map[right].node_map.keys())
             id_btm_right = max(ss.element_map[right].node_map.keys())
             # Add supports. The location of the supports is defined with the nodes id.
             ss.add_support_hinged((id_left, id_btm_right))
             # Retrieve the node ids at axis 2 and 3
             id_p3 = ss.find_node_id(p3)
             id_p5 = ss.find_node_id(p5)
             ss.add_support_roll(id_top_right, direction=1)
             # Add translational spring supports at axes 2 and 3
             ss.add_support_spring(id_p3, translation=2, k=2e3, roll=True)
             ss.add_support_spring(id_p5, translation=2, k=3e3, roll=True)
             return ss
In [32]: def water_load(ss, water_height, deflection=None):
             :param ss: (SystemElements) object.
             :param water_height: (flt) Water level.
             :param deflection: (array) Computed deflection.
             :return (flt) The cubic meters of water on the structure
             # The horizontal distance between the nodes.
             dl = np.diff(ss.nodes_range('x'))
             if deflection is None:
                 deflection = np.zeros(len(ss.node_map))
             # Height of the nodes
             y = np.array(ss.nodes_range('y'))
             # An array with point loads.
             # cubic meters * weight water
             force_water = (water_height - y[:-3] - deflection[:-3]) * q_water * b * d1[:-2]
             cubics = 0
             n = force_water.shape[0]
             for k in ss.node_map:
                 if k > n:
                     break
                 point_load = force_water[k - 1]
                 if point_load > 0:
                      ss.point_load(k, Fx=0, Fz=-point_load)
                      cubics += point_load / q_water
             return cubics
```

```
In [33]: def det_water_height(c, deflection=None):
              :param c: (flt) Cubic meters.
              :param deflection: (array) Node deflection values.
              :return (SystemElement, flt) The structure and the redistributed water level is returned.
              wh = 0.1
              while True:
                  ss = structure()
                  cubics = water_load(ss, wh, deflection)
                  factor = converge(cubics, c)
                  if 0.9999 <= factor <= 1.0001:</pre>
                      return ss, wh
                  wh *= factor
In [34]: cubics = [0]
         water_heights = [0]
         a = 0
         deflection = None
         max_water_level = 0
         # Iterate from 8 m3 to 15 m3 of water.
          for cubic in range(80, 150, 5): # This loop computes the results per m3 of storaged water.
              wh = 0.05
             lastwh = 0.2
             cubic /= 10
              print(f"Starting analysis of {cubic} m3")
              for _ in range(100): # This loop redistributes the water until the water level converges.
                  # redistribute the water
                  ss, wh = det_water_height(wh, deflection)
                  # Do a non linear calculation!!
                  ss.solve(max_iter=100, verbosity=1)
                  deflection = ss.get_node_result_range("uy")
                  # Some breaking conditions
                  if min(deflection) < -1:</pre>
                      print(min(deflection), "Breaking due to exceeding max deflection")
                  if 0.9999 < lastwh / wh < 1.001:</pre>
                      print(f"Convergence in {c} iterations.")
                      cubics.append(cubic)
                      water_heights.append(wh)
                      break
                  lastwh = wh
                  c += 1
              if wh > max_water_level:
                  max_water_level = wh
              else:
                  a += 1
                  if a >= 2:
                      print("Breaking. Water level isn't rising.")
                      break
        Starting analysis of 8.0 m3
                                                   Traceback (most recent call last)
        <ipython-input-34-b557494539c7> in <cell line: 10>()
             20
                        # redistribute the water
        ---> 21
                        ss, wh = det_water_height(wh, deflection)
             22
             23
                        # Do a non linear calculation!!
```

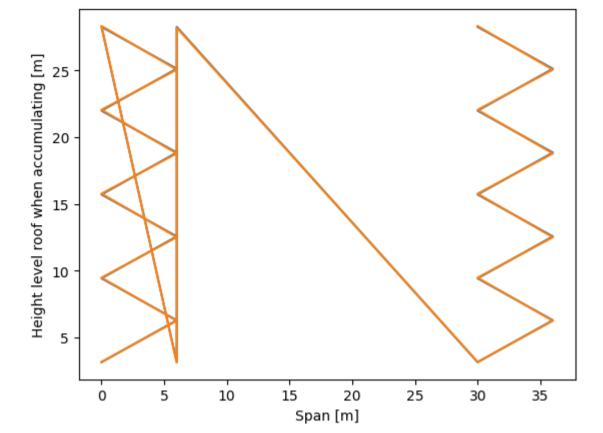
```
<ipython-input-33-f41e38622bda> in det_water_height(c, deflection)
      9
            while True:
                ss = structure()
---> 10
     11
                cubics = water_load(ss, wh, deflection)
     12
<ipython-input-31-bdd35849090d> in structure()
     23
            # New system.
            ss = SystemElements(mesh=3, plot_backend="mpl")
---> 24
     25
     26
            # span 1
TypeError: SystemElements.__init__() got an unexpected keyword argument 'plot_backend'
```

```
In [35]: plt.plot(ss.nodes_range('x')[:-2], [el.bending_moment[0] for el in list(ss.element_map.values())[:-1]])
         plt.plot([0, p6.x], [a, a], color="black")
         c = "red"
         a = 240
         plt.plot([p3.x - 5, p3.x + 5], [a, a], color=c)
         plt.plot([p5.x - 5, p5.x + 5], [a, a], color=c)
         a = 70
         plt.plot([p1.x - 5, p1.x + 5], [a, a], color=c)
         plt.ylabel("Bending moment [kNm]")
         plt.xlabel("Span [m]")
         plt.show()
                                                  Traceback (most recent call last)
        <ipython-input-35-5665a26d3706> in <cell line: 1>()
        ----> 1 plt.plot(ss.nodes_range('x')[:-2], [el.bending_moment[0] for el in list(ss.element_map.values())[:-1]])
              2 a = 0
              3 plt.plot([0, p6.x], [a, a], color="black")
              4
              5 c = "red"
        /usr/local/lib/python3.10/dist-packages/matplotlib/pyplot.py in plot(scalex, scaley, data, *args, **kwargs)
           2810 @_copy_docstring_and_deprecators(Axes.plot)
           2811 def plot(*args, scalex=True, scaley=True, data=None, **kwargs):
        -> 2812
                    return gca().plot(
           2813
                        *args, scalex=scalex, scaley=scaley,
           2814
                        **({"data": data} if data is not None else {}), **kwargs)
        /usr/local/lib/python3.10/dist-packages/matplotlib/axes/_axes.py in plot(self, scalex, scaley, data, *args, **kwargs)
           1686
           1687
                        kwargs = cbook.normalize_kwargs(kwargs, mlines.Line2D)
        -> 1688
                        lines = [*self._get_lines(*args, data=data, **kwargs)]
           1689
                        for line in lines:
           1690
                            self.add_line(line)
        /usr/local/lib/python3.10/dist-packages/matplotlib/axes/_base.py in __call__(self, data, *args, **kwargs)
            309
                                this += args[0],
            310
                                args = args[1:]
        --> 311
                            yield from self._plot_args(
            312
                                this, kwargs, ambiguous_fmt_datakey=ambiguous_fmt_datakey)
            313
        /usr/local/lib/python3.10/dist-packages/matplotlib/axes/_base.py in _plot_args(self, tup, kwargs, return_kwargs, ambiguous_fmt_datakey)
            502
            503
                        if x.shape[0] != y.shape[0]:
                            raise ValueError(f"x and y must have same first dimension, but "
        --> 504
            505
                                             f"have shapes {x.shape} and {y.shape}")
                        if x.ndim > 2 or y.ndim > 2:
            506
       ValueError: x and y must have same first dimension, but have shapes (20,) and (38,)
```



```
In [36]: plt.plot(ss.nodes_range('x')[:-2], ss.nodes_range('y')[:-2])
    plt.plot(ss.nodes_range('x')[:-2], [a + b for a, b in zip(ss.nodes_range('y')[:-2], ss.get_node_result_range("uy")[:-2])])

plt.ylabel("Height level roof when accumulating [m]")
    plt.xlabel("Span [m]")
    plt.show()
```



In [36]: