## Deep Learning Using TensorFlow



Lesson 7:
Convolution Neural Network (CNN)
Lesson 7.3: Building Blocks of CNN
Convolution and Pooling

### Outline

- Correlation Operator
- Convolution Operator
- Image Enhancement in Spatial Domain
- Types of Filters
  - Smoothing Filters: Gaussian Filter
  - Sharpening Filters: Laplacian Filter
- Pooling Layer

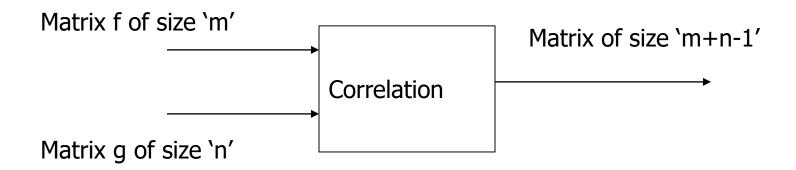


- These operate on
  - Image (Digital Image Processing)
  - Signals (Signal theory Electrical Engineering / Physics)
  - Matrix / Functions (Math)
- Correlation
- Convolution
- Both can be defined over
  - 1 Dimensional matrix
  - 2 Dimensional matrix
- The only difference between correlation and convolution is that in convolution the kernel is inverted



### **Correlation Operator**

- Slide one matrix over another
  - Over lapping numbers are multiplied
  - The response is the sum of all products



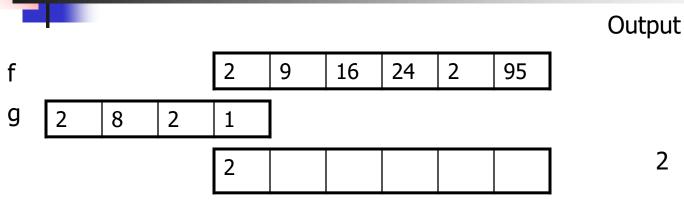
## Example: 1 Dimensional Matrix

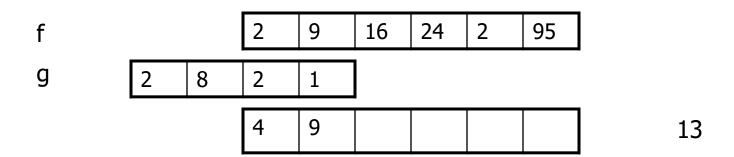
#### 2 input matrices

$$Size = 4$$

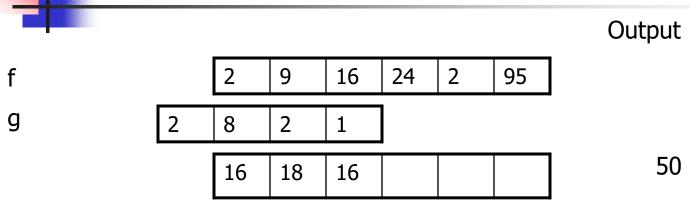
Output matrix size = 6 + 4 - 1 = 9

### **Example Correlation**





### **Example Correlation**



f g

2	9	16	24	2	95
2	8	2	1		
4	72	32	24		

#### **Example Correlation**

f

g

2	9	16	24	2	95
	2	8	2	1	
	18	128	48	2	<del>-</del>

196

Output

f

g

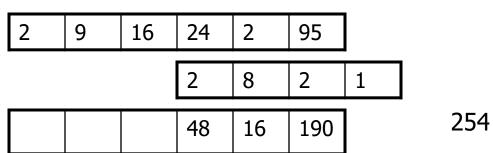
2	9	16	24	2	95
		2	8	2	1
		32	192	4	95

### **Example Correlation**

Output

f

g



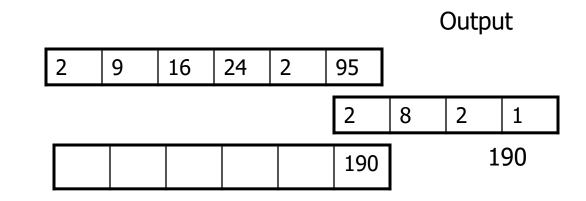
f

g

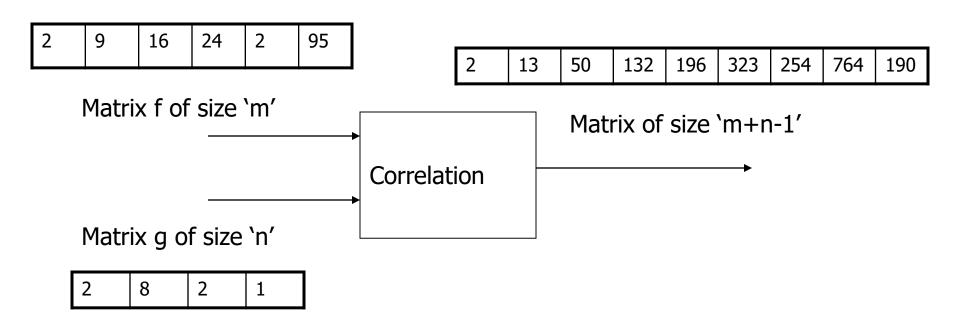
2	9	16	24	2	95			
				2	8	2	1	]
				4	760		7	'64

g

### **Example Correlation**

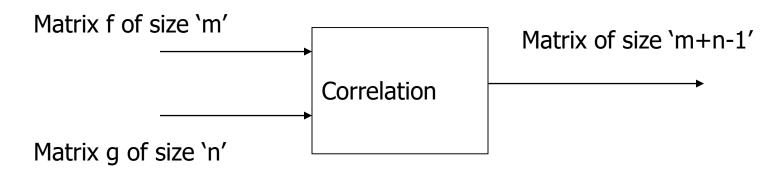


### **Correlation Operator**



### **Convolution Operator**

- Flip the kernel
- Slide one matrix over another
  - Over lapping numbers are multiplied
  - The response is the sum of all products



## Example: 1 Dimensional Matrix

#### 2 input matrices

$$Size = 4$$

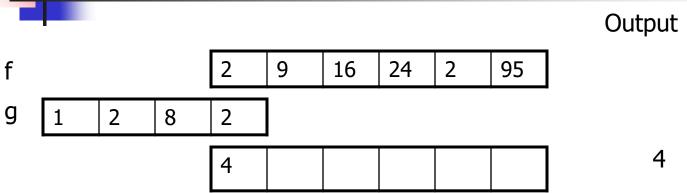
Size = 6

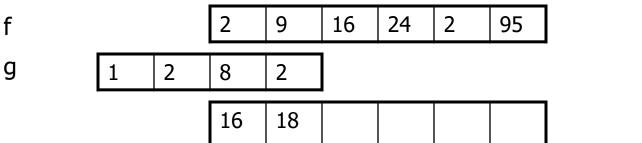
Output matrix size = 6 + 4 - 1 = 9

g 2 8 2 1

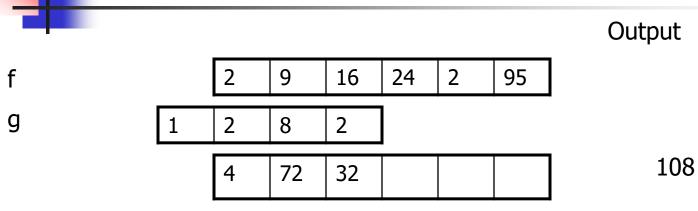


### **Example Convolution**





### **Example Convolution**



f g

2	9	16	24	2	95
1	2	8	2		
2	18	128	48		

### **Example Convolution**

f

g

2	9	16	24	2	95
	1	2	8	2	]
	9	32	192	4	

237

Output

f

g

2	9	16	24	2	95
		1	2	8	2
		16	48	16	190

### **Example Convolution**

Output

f

g

2	9	16	24	2	95	
			1	2	8	2
			24	4	760	

788

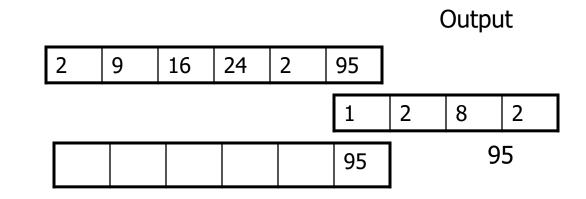
f

g

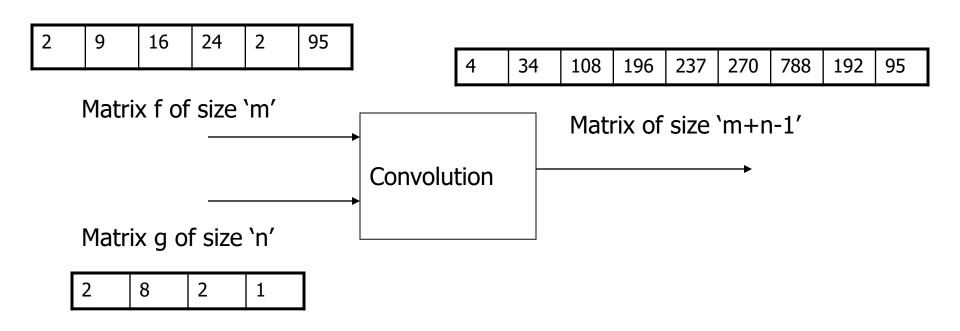
2	9	16	24	2	95			
				1	2	8	2	
				2	190		1	192

g

### **Example Convolution**



### **Convolution Operator**



### Python: numpy Convolution: 1D

```
# Convolution operation in Python
# 1.1 Load the libraries
import numpy as np
# Example#1
                                                   9
                                                       16
                                                            24
                                                                 2
                                                                     95
f = [2,9,16,24,2,95]
                                              2
                                                        2
g = [2,8,2,1]
                                                   8
                                                             1
h1 = np.convolve(f,q)
h1
Out[14]: array([ 4, 34, 108, 196, 237, 270, 788, 192, 95])
h2 = np.convolve(f,g,"full")
                                       34
                                            108
                                                196
                                                     237
                                                         270
                                                              788
                                                                   192
                                                                       95
h2
Out[16]: array([ 4, 34, 108, 196, 237, 270, 788, 192, 95])
h3 = np.convolve(f,g,"valid")
h3
Out[18]: array([196, 237, 270])
```

# Image Enhancement in the Spatial Domain

Spatial Filtering: Convolution

## Spatial Domain and Transformation

- Spatial Domain
  - Set of intensity values of an image
- Suppose "T" is an operator that is applied to all the pixel values of an image generating a new image.

$$g(x,y) = T [f(x,y)]$$

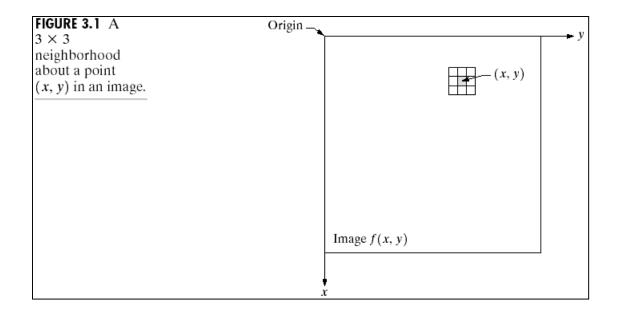
$$f(x,y) \longrightarrow Operator "T"$$

$$g(x,y) = T [f(x,y)]$$



#### Neighborhood Pixels

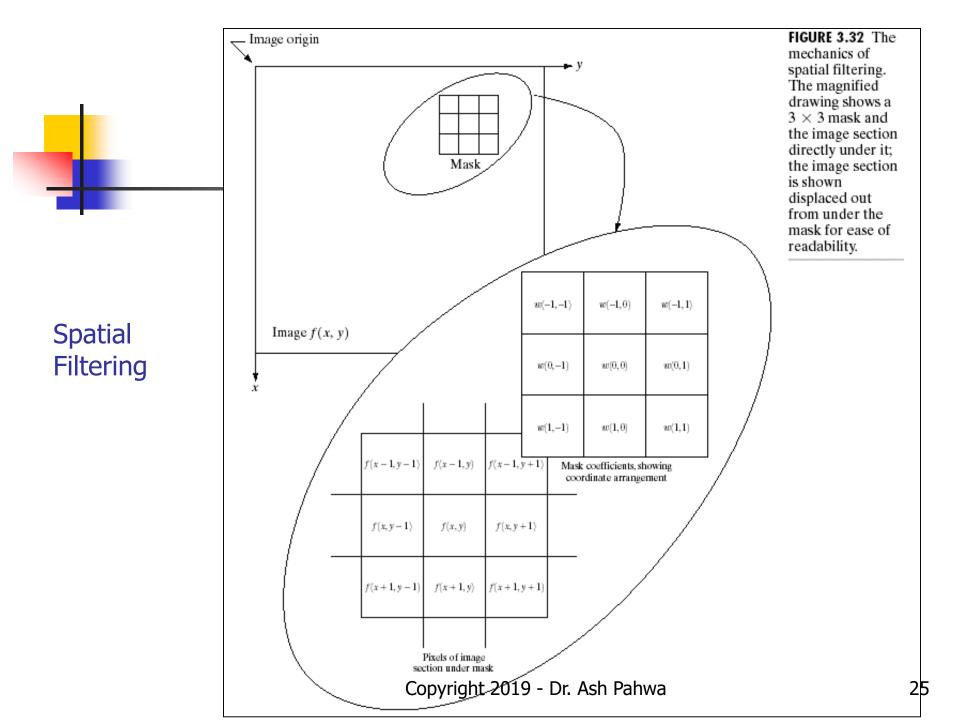
- Operator "T" is applied to a neighborhood pixels of
  - f(x,y) of size n x n





#### Neighborhood n x n

- Suppose the neighborhood size is n x n
  - Neighborhood is called
    - Mask
    - Kernel
    - Template
    - Window
- This operation is called "convolution"



# Input Image / Filter Output Image

a <sub>00</sub>	a <sub>01</sub>	a <sub>02</sub>	a <sub>03</sub>	a <sub>04</sub>	a <sub>05</sub>
a <sub>10</sub>	a <sub>11</sub>	a <sub>12</sub>	a <sub>13</sub>	a <sub>14</sub>	a <sub>15</sub>
a <sub>20</sub>	a <sub>21</sub>	a <sub>22</sub>	a <sub>23</sub>	a <sub>24</sub>	a <sub>25</sub>
a <sub>30</sub>	a <sub>31</sub>	a <sub>32</sub>	a <sub>33</sub>	a <sub>34</sub>	a <sub>35</sub>
a <sub>40</sub>	a <sub>41</sub>	a <sub>42</sub>	a <sub>43</sub>	a <sub>44</sub>	a <sub>45</sub>
a <sub>50</sub>	a <sub>51</sub>	a <sub>52</sub>	a <sub>53</sub>	a <sub>54</sub>	a <sub>55</sub>

f <sub>00</sub>	f <sub>01</sub>	f <sub>02</sub>
f <sub>10</sub>	f <sub>11</sub>	f <sub>12</sub>
f <sub>20</sub>	f <sub>21</sub>	f <sub>22</sub>

$$m \times n = 3 \times 3$$

C <sub>00</sub>	C <sub>01</sub>	C <sub>02</sub>	C <sub>03</sub>	C <sub>04</sub>	C <sub>05</sub>
C <sub>10</sub>	C <sub>11</sub>	C <sub>12</sub>	C <sub>13</sub>	C <sub>14</sub>	C <sub>15</sub>
C <sub>20</sub>	C <sub>21</sub>	C <sub>22</sub>	C <sub>23</sub>	C <sub>24</sub>	C <sub>25</sub>
C <sub>30</sub>	C <sub>31</sub>	C <sub>32</sub>	C <sub>33</sub>	C <sub>34</sub>	C <sub>35</sub>
C <sub>40</sub>	C <sub>41</sub>	C <sub>42</sub>	C <sub>43</sub>	C <sub>44</sub>	C <sub>45</sub>
C <sub>50</sub>	C <sub>51</sub>	C <sub>52</sub>	C <sub>53</sub>	C <sub>54</sub>	C <sub>55</sub>

### Spatial Filtering

<b>A</b>	<b>\$</b> 01	<b>đ</b> <sub>02</sub>	a <sub>03</sub>	a <sub>04</sub>	a <sub>05</sub>
<b>6</b> 1100	<b>đ</b> <sub>11</sub>	<b>a</b> <sub>12</sub>	a <sub>13</sub>	a <sub>14</sub>	a <sub>15</sub>
<b>6</b> <sub>200</sub>	<b>a</b> <sub>21</sub>	<b>a</b> <sub>22</sub>	a <sub>23</sub>	a <sub>24</sub>	a <sub>25</sub>
a <sub>30</sub>	a <sub>31</sub>	a <sub>32</sub>	a <sub>33</sub>	<b>a</b> <sub>34</sub>	<b>a</b> <sub>35</sub>
a <sub>40</sub>	a <sub>41</sub>	a <sub>42</sub>	a <sub>43</sub>	a <sub>44</sub>	a <sub>45</sub>
a <sub>50</sub>	a <sub>51</sub>	a <sub>52</sub>	<b>a</b> <sub>53</sub>	a <sub>54</sub>	<b>a</b> <sub>55</sub>

```
c11 =
(f00 * a00) +
(f01 * a01) +
(f02 * a02) +
(f10 * a10) +
(f11 * a11) +
(f12 * a12) +
(f20 * a20) +
(f21 * a21) +
(f22 * a22)
```

### Spatial Filtering

a <sub>00</sub>	<b>₽</b> <sub>001</sub>	<b>\$</b> 02	<b>đ</b> <sub>03</sub>	a <sub>04</sub>	a <sub>05</sub>
a <sub>10</sub>	<b>£</b> 1101	<b>a</b> <sub>12</sub>	<b>a</b> <sub>13</sub>	a <sub>14</sub>	a <sub>15</sub>
a <sub>20</sub>	<b>5</b> 201	<b>a</b> <sub>212</sub>	<b>a</b> <sub>23</sub>	a <sub>24</sub>	a <sub>25</sub>
a <sub>30</sub>	a <sub>31</sub>	a <sub>32</sub>	<b>a</b> <sub>33</sub>	a <sub>34</sub>	a <sub>35</sub>
a <sub>40</sub>	a <sub>41</sub>	a <sub>42</sub>	a <sub>43</sub>	a <sub>44</sub>	a <sub>45</sub>
a <sub>50</sub>	a <sub>51</sub>	a <sub>52</sub>	a <sub>53</sub>	a <sub>54</sub>	<b>a</b> <sub>55</sub>

```
c12 =
(f00 * a01) +
(f01 * a02) +
(f02 * a03) +
(f10 * a11) +
(f11 * a12) +
(f12 * a13) +
(f20 * a21) +
(f21 * a22) +
(f22 * a23)
```

### Spatial Filtering

a <sub>00</sub>	a <sub>01</sub>	<b>f</b> <sub>002</sub>	<b>f</b> <sub>OB</sub>	<b>₫</b> 04	a <sub>05</sub>
a <sub>10</sub>	a <sub>11</sub>	<b>6</b> <sub>1102</sub>	<b>a</b> <sub>11B</sub>	<b>đ</b> <sub>1₫</sub>	a <sub>15</sub>
a <sub>20</sub>	a <sub>21</sub>	<b>6</b> <sub>202</sub>	<b>a</b> <sub>2B</sub>	<b>đ</b> ₂₄	a <sub>25</sub>
a <sub>30</sub>	a <sub>31</sub>	a <sub>32</sub>	a <sub>33</sub>	a <sub>34</sub>	<b>a</b> <sub>35</sub>
a <sub>40</sub>	a <sub>41</sub>	a <sub>42</sub>	a <sub>43</sub>	a <sub>44</sub>	a <sub>45</sub>
a <sub>50</sub>	a <sub>51</sub>	a <sub>52</sub>	a <sub>53</sub>	a <sub>54</sub>	<b>a</b> <sub>55</sub>

```
c13 =
(f00 * a02) +
(f01 * a03) +
(f02 * a04) +
(f10 * a12) +
(f11 * a13) +
(f12 * a14) +
(f20 * a22) +
(f21 * a23) +
(f22 * a24)
```

#### Output Image

• 
$$c_{11} = (f_{00} * a_{00}) + (f_{01} * a_{01}) + (f_{02} * a_{02}) + (f_{10} * a_{10}) + (f_{11} * a_{11}) + (f_{12} * a_{12}) + (f_{20} * a_{20}) + (f_{21} * a_{21}) + (f_{22} * a_{22})$$

• 
$$c_{12} = (f_{00} * a_{01}) + (f_{01} * a_{02}) + (f_{02} * a_{03}) + (f_{10} * a_{11}) + (f_{11} * a_{12}) + (f_{12} * a_{13}) + (f_{20} * a_{21}) + (f_{21} * a_{22}) + (f_{22} * a_{23})$$

 $\mathbf{c}_{13} = \dots$ 



### Example - Input Image / Filter

1	4	6	10	14	12
18	20	26	25	13	10
6	5	4	3	1	2
2	4	5	10	12	26
38	25	49	24	26	30
2	40	36	44	25	13

1	2	1
2	4	2
1	2	1

$$m \times n = 3 \times 3$$



### Example - Output Image

1	4	6	10	14	12
18	20	26	25	13	10
6	5	4	3	1	2
2	4	5	10	12	26
38	25	49	24	26	30
2	40	36	44	25	13

1	2	1
2	4	2
1	2	1

**Filter** 

?	?	?	?	?	?
?	<u>203</u>	<u>236</u>	<u>229</u>	<u>179</u>	?
?	<u>139</u>	<u>153</u>	<u>148</u>	<u>135</u>	?
?	<u>187</u>	<u>211</u>	<u>208</u>	<u>233</u>	?
?	<u>407</u>	<u>474</u>	<u>432</u>	<u>379</u>	?
?	?	?	?	?	?

Input Image

Output Image

#### Computing Boundary Values Strategy#1: FULL Convolution

1	2	1					
2	4	2					
1	2	11	4	6	10	14	12
		18	20	26	25	13	10
		6	5	4	3	1	2
		2	4	5	10	12	26
		38	25	49	24	26	30
		2	40	36	44	25	13

Assuming the image values are 0 where filter does not overlap the image

Image size =  $6 \times 6$ Final convoluted image =  $(6+2) \times (6+2) = 8 \times 8$ 

The final image can be cropped Final convoluted image =  $6 \times 6$ 

#### Computing Boundary Values Strategy#2: VALID Convolution

1 1	4 2	6 <b>1</b>	10	14	12
18 <mark>2</mark>	204	26 <mark>2</mark>	25	13	10
6 <sup>1</sup>	5 2	4 1	3	1	2
2	4	5	10	12	26
38	25	49	24	26	30
2	40	36	44	25	13

Move the filter over the image only

Image size =  $6 \times 6$ Final convoluted image =  $(6-2) \times (6-2) = 4 \times 4$ 

?	?	?	?	?	?
?	<u>203</u>	<u>236</u>	<u>229</u>	<u>179</u>	?
?	<u>139</u>	<u>153</u>	<u>148</u>	<u>135</u>	?
?	<u>187</u>	<u>211</u>	<u>208</u>	<u>233</u>	?
?	<u>407</u>	<u>474</u>	<u>432</u>	<u>379</u>	?
?	?	?	?	?	?

### Python: scipy Convolution: 2D

?	?	?	?	?	?
?	<u>203</u>	<u>236</u>	<u>229</u>	<u>179</u>	?
?	<u>139</u>	<u>153</u>	<u>148</u>	<u>135</u>	?
?	<u>187</u>	<u>211</u>	<u>208</u>	<u>233</u>	?
?	<u>407</u>	<u>474</u>	<u>432</u>	<u>379</u>	?
?	?	?	?	?	?

```
# Convolution operation in Python
# 1.1 Load the libraries
from scipy import signal as sq
# Example#1
# 2 dimensional Convolution
I = [ [ 1, 4, 6, 10, 14, 12],
    [18, 20, 26, 25, 13, 10],
    [6, 5, 4, 3, 1, 2],
    [ 2, 4, 5, 10, 12, 26],
    [38, 25, 49, 24, 26, 30],
    [ 2, 40, 36, 44, 25, 13] ]
q = [1,2,1],
    [2,4,2],
    [1,2,1]
```

```
sq.convolve(I,q)
Out[13]:
array([[ 1, 6, 15, 26, 40, 50, 38, 12],
       [ 20, 68, 114, 149, 169, 161, 109,
                                           341,
       [ 43, 135, 203, 236, 229, 179, 109, 34],
       [ 32, 98, 139, 153, 148, 135, 107, 40],
       [ 48, 134, 187, 211, 208, 233, 219, 84],
       [ 80, 254, 407, 474, 432, 379, 287, 99],
       [ 42, 189, 373, 459, 421, 320, 188, 56],
       [ 2, 44, 118, 156, 149, 107, 51, 13]])
sq.convolve(I,q,"valid")
Out[14]:
array([[203, 236, 229, 179],
       [139, 153, 148, 135],
       [187, 211, 208, 233],
       [407, 474, 432, 379]])
```

#### Python: TensorFlow Convolution: 2D Create Image

```
# Convolution operation in Python and TensorFlow
Image shape:
 1.1 Load the libraries
                                             Batch Size = 1
import tensorflow as tf

    Width

    Height

input list = tf.constant( [
    [ 1., 4., 6, 10, 14, 12],
                                           • Number of channels = 1
    [18, 20, 26, 25, 13, 10],
    [6, 5, 4, 3, 1, 2],
    [ 2, 4, 5, 10, 12, 26],
                                           Change the shape of image
    [38, 25, 49, 24, 26, 30],
                                           From: 6 x 6
    [ 2, 40, 36, 44, 25, 13] ])
                                           To: 1 x 6 x 6 x 1
input list.shape
Out[11]: TensorShape([Dimension(6), Dimension(6)])
input = tf.reshape(input list,[1,6,6,1])
input.shape
Out[13]: TensorShape([Dimension(1), Dimension(6), Dimension(6), Dimension(1)])
```

## Python: TensorFlow Convolution: 2D



### Filter shape:

- Width
- Height
- Number of channels = 1
- Numbers of Filters

```
Change the shape of filter
filter list = tf.constant ([
                                              From: 3 x 3
     [1.,2.,1.],
                                              To: 3 x 3 x 1 x 1
     [2,4,2],
```

```
[1,2,1]
filter list.shape
Out[15]: TensorShape([Dimension(3), Dimension(3)])
filter = tf.reshape(filter list, [3, 3, 1, 1])
filter.shape
Out[17]: TensorShape([Dimension(3), Dimension(3), Dimension(1), Dimension(1)])
```



```
op1 = tf.nn.conv2d(input,filter,strides=[1,1,1,1], padding='VALID')
op2 = tf.nn.conv2d(input, filter, strides=[1,1,1,1], padding='SAME')
```

```
with tf.Session() as sess:
    print("image")
    print(sess.run(input))
    print("filter")
    print(sess.run(filter))
image
[[[ 1.]
      4.1
      6.1
   [ 10.]
   [ 14.]
   [ 12.]]
  [[ 18.]
   [ 20.]
   [ 26.]
   [ 25.]
   [ 13.]
   [ 10.]]
  [[ 6.]
      5.1
   [ 4.]
      3.]
      1.]
      2.11
```

## Python: TensorFlow Convolution: 2D

Run	the	DAG
Null	uic	DAG

1	4	6	10	14	12
18	20	26	25	13	10
6	5	4	3	1	2
2	4	5	10	12	26
38	25	49	24	26	30
2	40	36	44	25	13

```
[[ 2.]
    4.]
    5.]
 [ 10.]
 [ 12.]
 [ 26.]]
[[ 38.]
[ 25.]
 [ 49.]
 [ 24.]
 [ 26.]
 [ 30.]]
[[ 2.]
[ 40.]
 [ 36.]
 [ 44.]
 [ 25.]
 [ 13.]]]
```

filte	er
1111	1.]]
] ]	2.]]
] ]	1.]]]
111	2.]]
] ]	4.]]
] ]	2.]]]
] ] ]	1.]]
] [[	2.]]
[[	1.]]]]

1	2	1
2	4	2
1	2	1

```
with tf.Session() as sess:
    print("Result VALID\n")
    print(sess.run(op1))
    print("\n")
    print("Result SAME\n")
    print(sess.run(op2))
    print("\n")
Result VALID
[[[ 203.]
   [ 236.]
   [ 229.]
   [ 179.]]
  [[ 139.]
   [ 153.]
   [ 148.]
   [ 135.]]
  [[ 187.]
   [ 211.]
   [ 208.]
   [ 233.]]
  [[ 407.]
   [ 474.]
   [ 432.]
   [ 379.]]]
```

### Python: TensorFlow Convolution: 2D Run the DAG

?	?	?	?	?	?
?	<u>203</u>	<u>236</u>	<u>229</u>	<u>179</u>	?
?	<u>139</u>	<u>153</u>	<u>148</u>	<u>135</u>	?
?	<u>187</u>	<u>211</u>	<u>208</u>	<u>233</u>	?
?	<u>407</u>	<u>474</u>	<u>432</u>	<u>379</u>	?
?	?	?	?	?	?

```
Result SAME
[[[ 68.]
   [ 114.]
   [ 149.]
   [ 169.]
   [ 161.]
   [ 109.]]
  [[ 135.]
   [ 203.]
   [ 236.]
   [ 229.]
   [ 179.]
   [ 109.]]
  [[ 98.]
   [ 139.]
   [ 153.]
   [ 148.]
   [ 135.]
   [ 107.]]
```

```
Result SAME
  [[ 134.]
   [ 187.]
   [ 211.]
   [ 208.]
   [ 233.]
   [ 219.]]
  [[ 254.]
   [ 407.]
   [ 474.]
   [ 432.]
   [ 379.]
   [ 287.]]
  [[ 189.]
   [ 373.]
   [ 459.]
   [ 421.]
   [ 320.]
   [ 188.]]]
```

# Types of Filters

# Types of Filters

- Smoothing Filters
  - Blurring
  - Noise reduction
  - Linear Filters
    - Average
    - Gaussian
  - Non-linear Filter
    - Order-Statistics Filters
- Sharpening Filters
  - High light the fine details

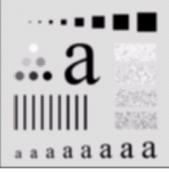
## Effect of Smoothing/Linear Filter

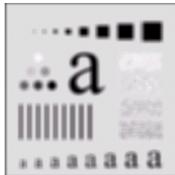






a a a a a a a a





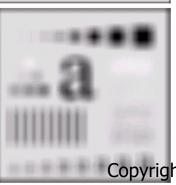


FIGURE 3.35 (a) Original image, of size 500 × 500 pixels. (b)–(f) Results of smoothing with square averaging filter masks of sizes n = 3, 5, 9, 15, and 35, respectively. The black squares at the top are of sizes 3, 5, 9, 15, 25, 35, 45, and 55 pixels, respectively; their borders are 25 pixels apart. The letters at the bottom range in size from 10 to 24 points, in increments of 2 points; the large letter at the top is 60 points. The vertical bars are 5 pixels wide and 100 pixels high; their separation is 20 pixels. The diameter of the circles is 25 pixels, and their borders are 15 pixels apart; their gray levels range from 0% to 100% black in increments of 20%. The background of the image is 10% black. The noisy rectangles are of size  $50 \times 120$  pixels.



			w(	1,-1)
f(x-1, y-1)	f(x-1,y)	f(x-1, y)	y + 1)	Mask coor
f(x, y-1)	f(x, y)	f(x, y	+1)	
f(x+1,y-1)	f(x+1,y)	f(x+1,	y + 1)	

$$\nabla^2 f(x, y) = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2}$$

$$\frac{\partial^2 f}{\partial x^2} = f(x+1, y) + f(x-1, y) - 2f(x, y)$$

$$\frac{\partial^2 f}{\partial y^2} = f(x, y+1) + f(x, y-1) - 2f(x, y)$$

$$\nabla^2 f(x, y) = f(x+1, y) + f(x-1, y) + f(x, y+1) + f(x, y-1) - 4f(x, y)$$

Convolution filter

0	1	0
1	-4	1
0	1	0

0	-1	0
-1	4	-1
0	-1	0

# Laplacian Filter

### Diagonal neighbors can also be included in the filter kernel

0	1	0	1	1	1
1	-4	1	1	-8	1
0	1	0	1	1	1
0	-1	0	-1	-1	-1
-1	4	-1	-1	8	-1
0	-1	0	-1	-1	-1

#### FIGURE 3.39

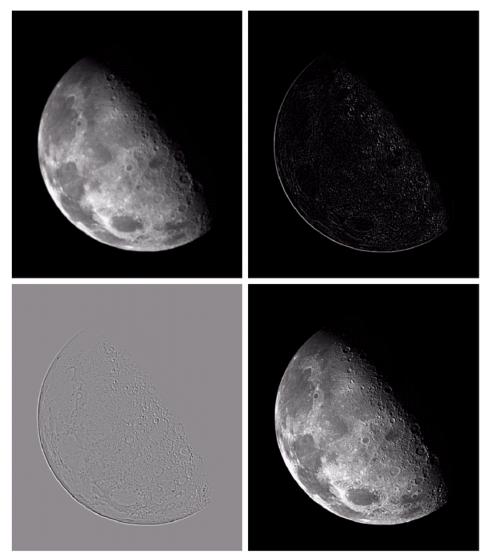
(a) Filter mask used to implement the digital Laplacian, as defined in Eq. (3.7-4). (b) Mask used to implement an extension of this equation that includes the diagonal neighbors. (c) and (d) Two other implementations of the Laplacian.

# Laplacian Filter

a b c d

#### FIGURE 3.40

(a) Image of the North Pole of the moon.
(b) Laplacian-filtered image.
(c) Laplacian image scaled for display purposes.
(d) Image enhanced by using Eq. (3.7-5).
(Original image courtesy of NASA.)



Copyright 2019 - Dr. Ash Pahwa https://ctme.caltech.edu

## Laplacian Filter



-1 5 -	-1 -1 -1	-1 9 -1	-1 -1 -1	



FIGURE 3.41 (a) Composite Laplacian mask. (b) A second composite mask. (c) Scanning electron microscope image. (d) and (e) Results of filtering with the masks in (a) and (b), respectively. Note how much sharper (e) is than (d). (Original image courtesy of Mr. Michael Shaffer, Department of Geological Sciences, University of Oregon, Eugene.)

## Convolution of an Image in Python Step#1: Load Libraries

```
# Read an image
# Apply Filter on that image
import numpy as np
from scipy import signal
import matplotlib.pyplot as plt
from PIL import Image
```

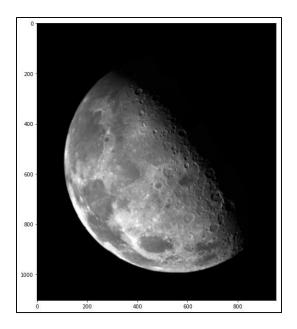
# Convolution of an Image in Python Step#2: Read an Image File

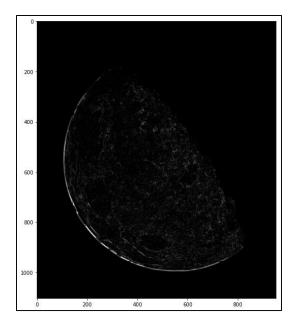
```
# Read an image file
im = Image.open('Fig0317(a).png')
fig, aux = plt.subplots(figsize=(10,10))
aux.imshow(im, cmap='gray')
                                           200
```

# Convolution of an Image in Python Step#3: Create Laplacian Filter

### Convolution of an Image in Python

# Step#4: Apply Filter on Image Convolution Operator

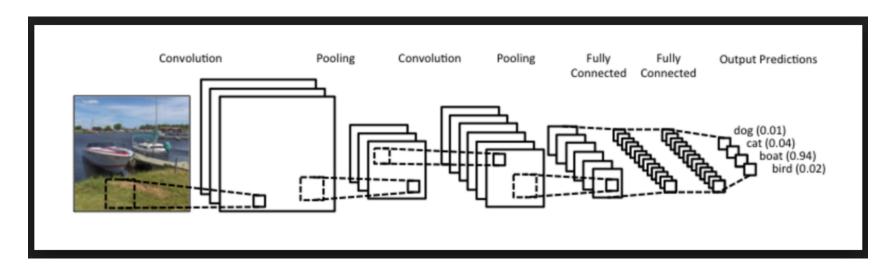




# Pooling Layer

## **Convolution Neural Network**

- Convolution Layer
- Pooling Layer





## Why Pooling Layer

- Why Pooling Layer?
  - Reduce the size of the image representation to speed up computation
  - Feature detection becomes more robust



# Pooling Layer: Max Pooling

1	ന	2	1
2	9	1	1
1	3	2	3
5	6	1	2

- Image Size = 4x4
- Filter size = 2x2
- Stride = 2

1	3	2	1
2	9	1	1
1	3	2	3
5	6	1	2

9	2
6	3



1	3	2	1	3
2	9	1	1	3 5
1	3	2	3	2
8	3	5	1	0
5	6	1	2	9

	<b>Image</b>	Size	=	5x5
--	--------------	------	---	-----

- Filter size = 3x3
- Stride = 1

9	



1	3	2	1	3
2	9	1	1	5
1	3	2	3	<ul><li>3</li><li>5</li><li>2</li></ul>
8	3	5	1	0
5	6	1	2	9

	<b>Image</b>	Size	=	5x5
--	--------------	------	---	-----

- Filter size = 3x3
- Stride = 1

9	9	



1	3	2	1	3
2	9	1	1	3       5
	3	2	3	2
8	3	5	1	0
5	6	1	2	9

	<b>Image</b>	Size	=	5x5
--	--------------	------	---	-----

- Filter size = 3x3
- Stride = 1

9	9	5



1	3	2	1	3
2	9	1	1	5
1	3	2	3	2
8	3	5	1	
5	6	1	2	9

	<b>Image</b>	Size	=	5x5
--	--------------	------	---	-----

- Filter size = 3x3
- Stride = 1

9	9	5
9		



1	3	2	1	3
2	9	1	1	3       5
1	3	2	3	2
8	3	5	1	0
5	6	1	2	9

Image Size = 5x!
------------------

- Filter size = 3x3
- Stride = 1

9	9	5
9	9	5
8	6	9

# 2-Channel Image

	<b>Image</b>	Size	=	5x5
--	--------------	------	---	-----

	-		$\sim$
	er siz	70 —	3x3
ГШЕ	-ı <b>\</b> ı.	/ —	ראר
1 11 6	JI JIZ		ンハン

■ Stride = 1

-				
1	3	2	1	3
2	9	1	1	5
1	3	2	3	2
8	3	5	1	0
5	6	1	2	9

9	9	5	
9	9	5	
8	6	9	

# Average Pooling

- Image Size = 4x4
- Filter size = 2x2
- Stride = 2

1	3	2	1
2	9	1	1
1	4	2	3
5	6	1	2

3.75	1.25
4	2



# Image Size After Pooling

- Image size = Height x Width x Channels =  $n_H \times n_w \times n_c$
- Hyperparameters
- f: filter size = f
- s: stride = s
- Max or average pooling
- Image size after pooling =  $\left[\frac{n_H f}{s} + 1\right] \times \left[\frac{n_W f}{s} + 1\right] \times n_C$

# Summary

- Correlation Operator
- Convolution Operator
- Image Enhancement in Spatial Domain
- Types of Filters
  - Smoothing Filters: Gaussian Filter
  - Sharpening Filters: Laplacian Filter
- Pooling Layer