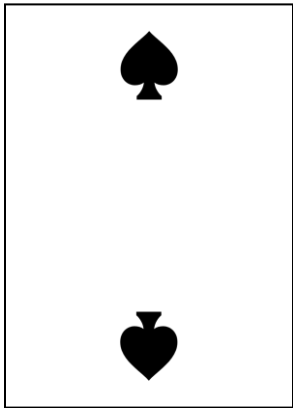


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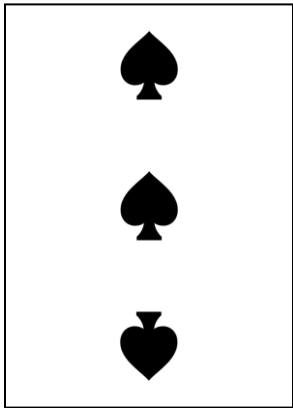
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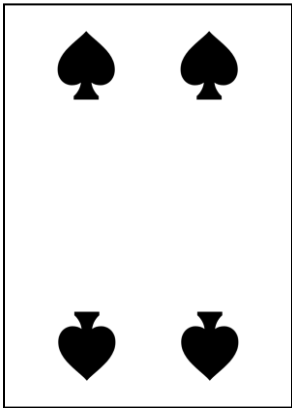
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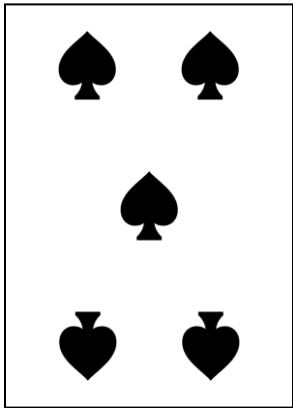
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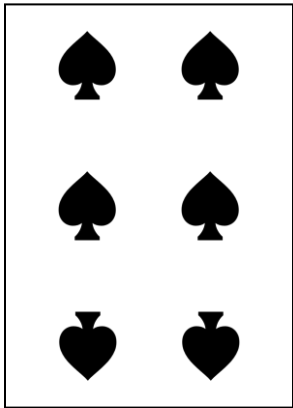
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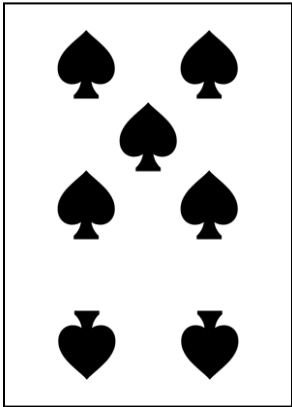
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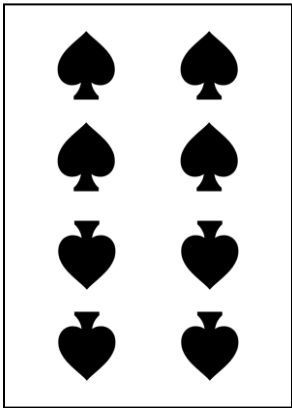
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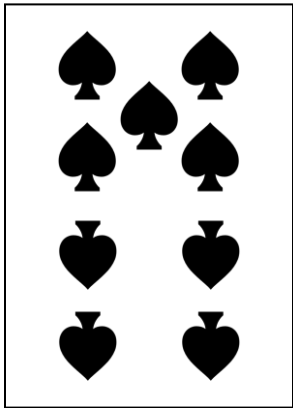
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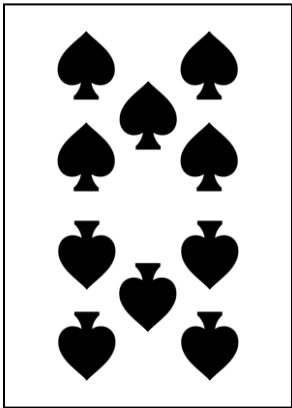
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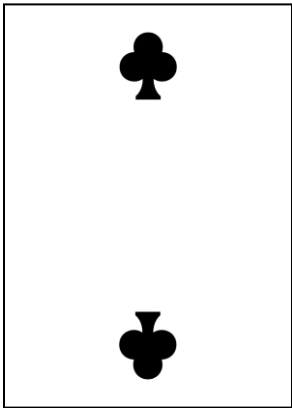
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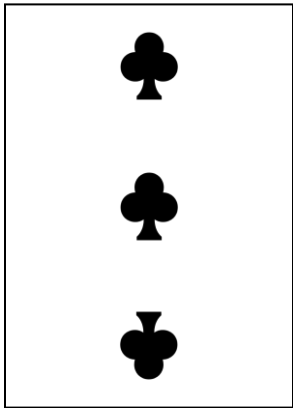
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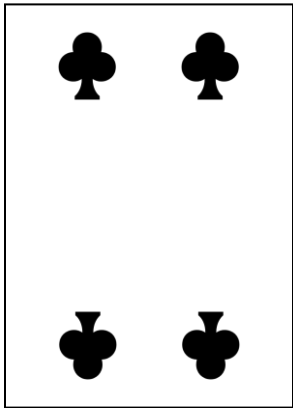
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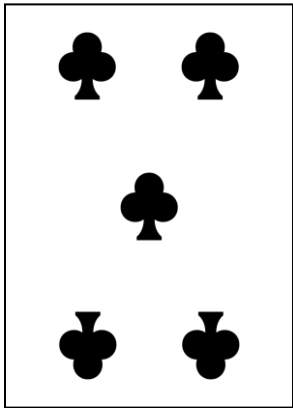
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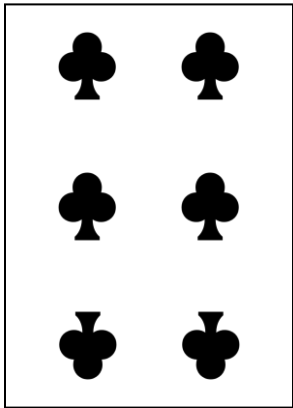
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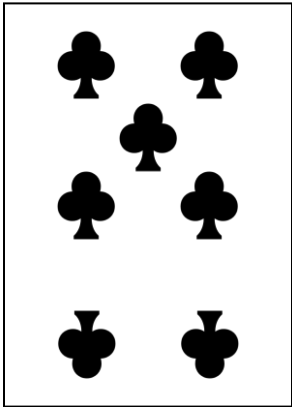
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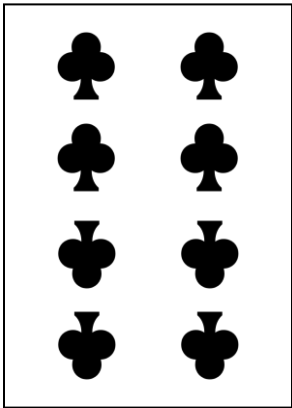
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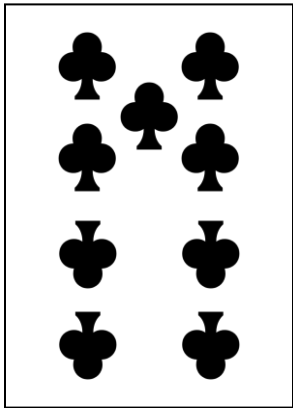
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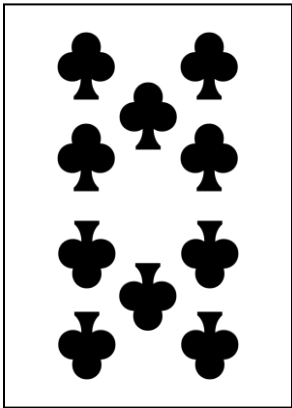
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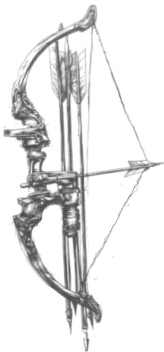
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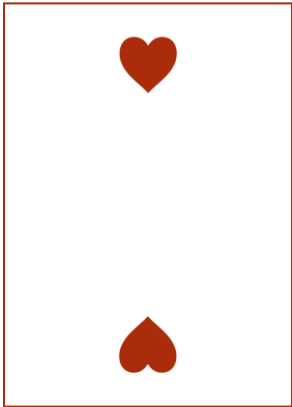
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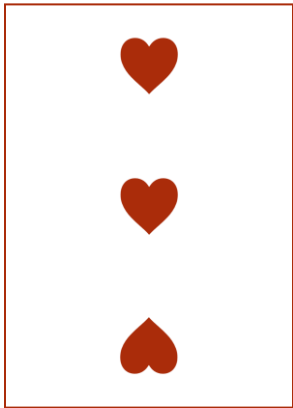
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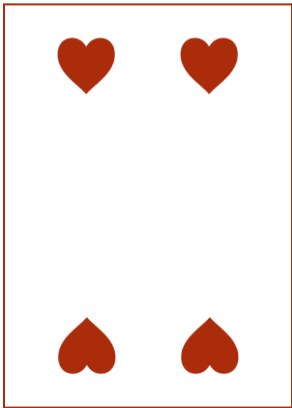
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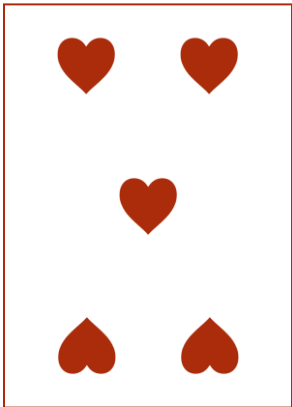
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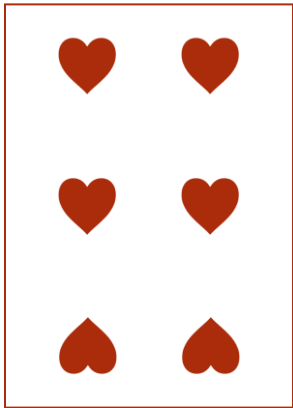
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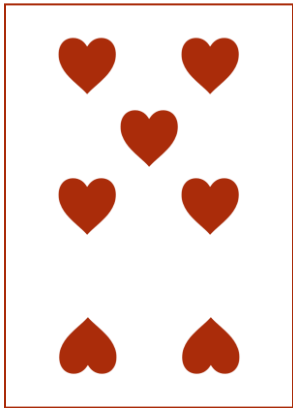
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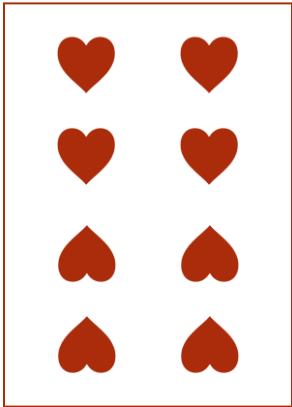
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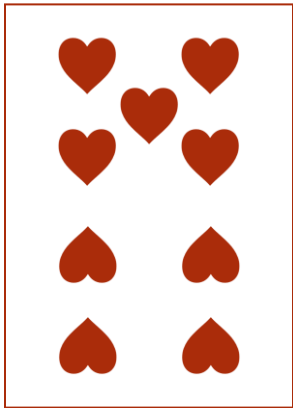
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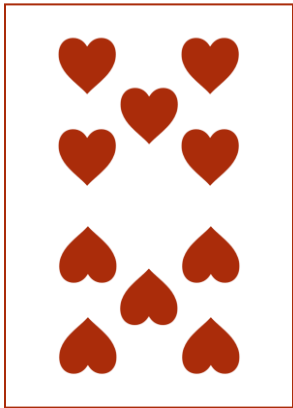
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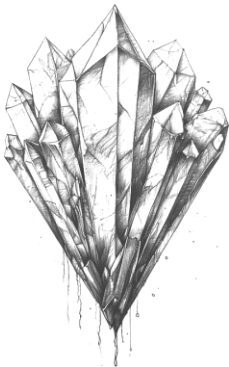
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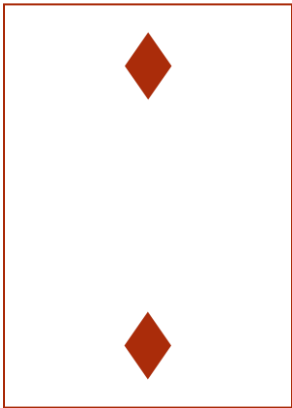
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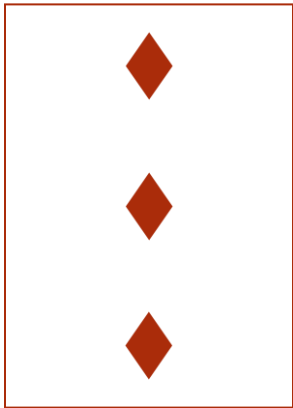
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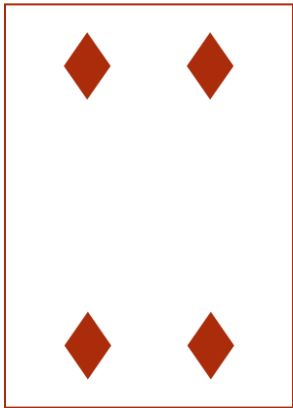
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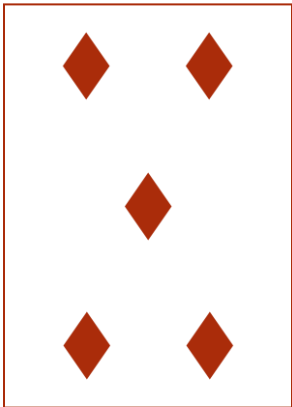
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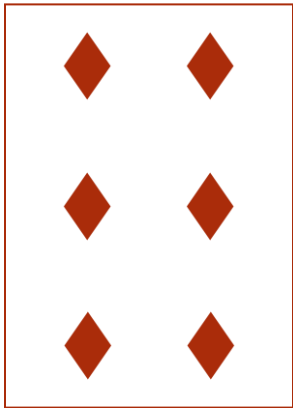
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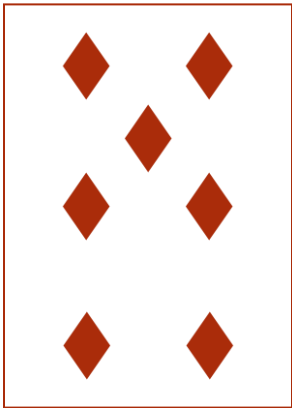
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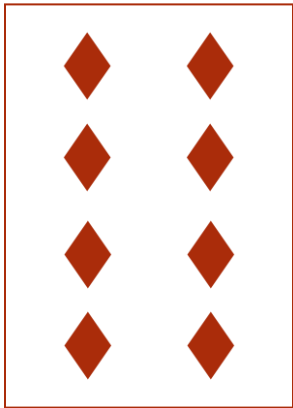
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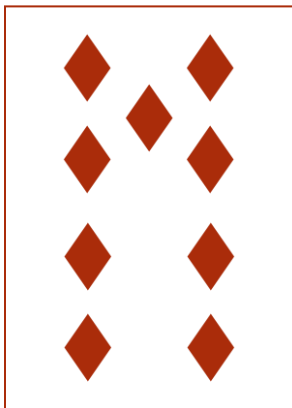
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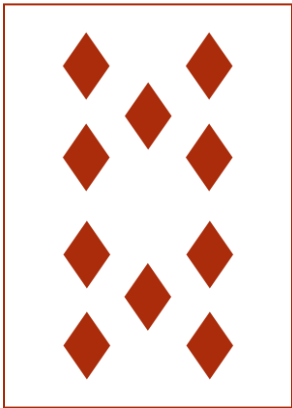
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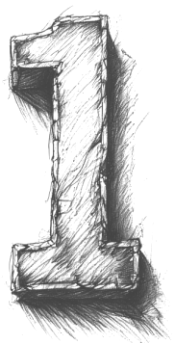
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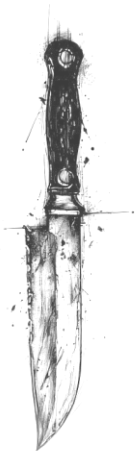
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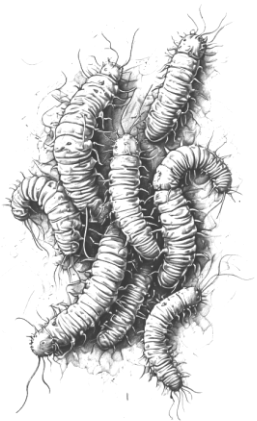
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RESOL

THC



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JOKER POKER

Joker – turn this card into any card.

Plus Minus – change a card's rank by 1.

Rainbow – set a card's suit.

Copy – turn this card into a copy of a card.

♠/♣/♥/♦ **Bridge** – set this card to any rank, that can complete a Straight.

Bluff – at Showdown, muck your hand. If you win before Showdown, claim double the pot.

All In – at Showdown, if you are all in, take part in splitting the pot.

Loser – at Showdown, if you have the worst hand, win the pot.

THC (The High Card) – at Showdown, only the High Card rank counts.