

Thomas Meeuwesen

Cultural Anthropology Student

thomas@thomasym.com

<https://thomasym.com>

Cultural Anthropology and Development Sociology

Vrije Universiteit Amsterdam, Amsterdam, The Netherlands

2021 - Current

Education

3D Animation & Visual Effects

Vancouver Film School, Vancouver, Canada

2017 - 2018

Extracurricular

Google UX Design

Online Professional Certificate Course

Work Experience

Planet X | Creature Effects Artist

Amsterdam, The Netherlands | Nov 2019 - Nov 2020

As part of the animation team I was responsible for the muscle simulation and carried out various rigging tasks for the live action film *Dragevokteren* (Katarina Launing, 2020)

- <https://youtu.be/LWBk6MjQ4xU>

Paperless Animations | Short Term Internship 3D Modeling

Arnhem, The Netherlands | Jul 2016

During this internship I worked on 3D models of machines used in a visualisation of the work terrain for a safety video for EMO Rotterdam

- <https://paperlessanimations.nl/portfolio/emo>

REIDAR | Freelance 3D Architectural Visualisation

Groningen, The Netherlands | Sep 2014

I created a visualisation of Geir Eide's design for the Folly Fraeylemaborg competition, this design won, the final result is now on display in Slochteren, The Netherlands

- <http://reidar.nl/projecten/folly-fraeylemaborg>

- <https://youtu.be/msezXBlqj84>

Languages

Dutch - Native Language

English - Fluent

Software

- Maya

- Ziva

- Shotgun

Interests

- Photography

- Storytelling

- Ethnobotany