# Nate Thompson

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### **EDUCATION**

### Georgia State University Atlanta, Georgia

August 2016 — Present

Pursuing a B.S. in Computer Science

- Expected graduation: May 2020
- Excellence Scholarship Recipient

### WORK EXPERIENCE

# Augusta University Augusta, Georgia

September 2015 — Present

Audio Engineer

- Recorded and edited audio of children and adults speaking in a studio
- Edited full stories for inclusion on hearatale.com literature catalog
- Edited individual words and phrases for inclusion in apps to foster childhood literacy

### **EXTRACURRICULAR ACTIVITIES**

## Personal Projects

Hangman

- Developed iOS app for playing Hangman
- Written in Swift
- Includes fun graphics and words randomly selected from a library of 1000 words

Active GitHub with new projects in progress

#### Clubs

Member of PantherHackers (Jan 2017 - present)

- Club of over 300 people promoting and facilitating coding at Georgia State University Member of Georgia Tech iOS Club (Jan 2017 present)
- Club teaching iOS development

#### **SKILLS**

- Comfortable with Java
- Experience with Swift, HTML, and CSS
- Experienced in repairing and upgrading computers for myself, friends, and family