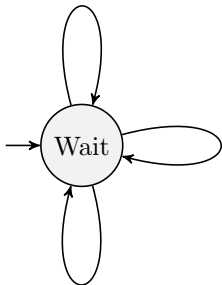


4 $\text{ACK}(n)$

Mark pkt n received
while (pkt sendBase is received) {
 sendBase++
}

1 \wedge

sendBase =
nextSequence =
1



2 Data from app

nextSeqNum $\leq N$ {
 sendPkt(nextSeqNum, data)
 startTimer(nextSeqNum)
 nextSeqNum++
} else { refuse data }

3 Timeout(n)

Resend pkt n
start timer(n)