

Java: Secure Coding Practices

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1 Ensure that sensitive data is kept secure

```
openFileOutput("someFile", MODE_WORLD_READABLE);
```

Problem: creates a file that is world readable. Any application could read the file and access any data.

```
openFileOutput("someFile", MODE_PRIVATE);
```

2 Detect and Handle File Related Errors

```
File file = new File("ABCfile");  
file.delete()
```

Problem: delete a specified file but gives no indication of its success. `File.delete()` throws a `SecurityException`

```
File file = new File
```

3 Generate Strong Random Numbers

```
Random number = new Random();  
//...  
for (int i = 0; i < 20; i++) {  
    int n = number.nextInt(21);  
    System.out.println(n);  
    Produce an identical sequence
```

4 Don't use the `Object.equals()` method to compare arrays

```
int[] arr1 = new int[20];  
int[] arr2 = new int[20];  
System.out.println(arr.equals(arr2));
```

```
int[] arr1
```

Problem: `Object.equals()` compares only

5 Validate Method Arguments

```
private Object myState = null;

void setState(Object state) {
    myState = state;
}
```

6 Ensure that division and remainder operations do no result in divide by zero errors.

```
long num1, num2, result;
result = num1 / num2;
result = num1 % num2;
Problem: can result in a division-by-zero error.
```

```
long num1, num2, result
```

7 Do not attempt comparisons with NaN

```
double x = 0.0
```

8 Limit Accessibility of Fields

```
public class Widget {
    public int total;
    ...
    public void add() {...}
```