

Written Report for Heroes Of Pymoli

The first trend that I can draw from the data is that most players who play this game are in their early 20s (20-24). I know this because based on the data in the age demographics chart, I can see that the highest count is the 20-24 year old range which consists of 44.79% of the total players.

The second trend that I can draw from the data is that the most purchased item is the Betrayal, Whisper of Grieving Widows. This could also mean that it is a really valuable item that may need some rework due to the sheer amount of people using it. As a game developer, part of the job is to analyze items that a lot of players like to use in order to balance it out.

The third trend that I can draw is that although there are more males than females who play the game, females seemed to have a higher average total purchase per person of 4.47 compared to that of the males who had 4.07. As a game dev, I would look into the data even further to compare the spending habits of males and females in the game.