

Rotacrypt: Rotational Mechanics as a Cryptographic Primitive

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Abstract

...TBD...

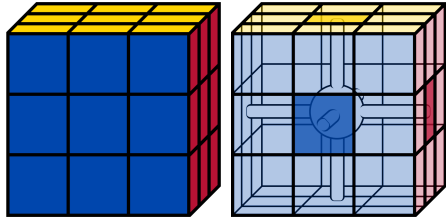
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1 Introduction

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1.1 Review of Rubik's Cubes



1.2 Scheme Overview

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1.3 Intended Usage

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2 3x3x3 Implementation

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2.1 Data Structure Breakdown

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2.2 Augmented SPEFFZ Mapping

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2.3 Cyclic Transformations

3 Key Generation

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3.1 4-Cube Initialization

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3.2 Master-Key Serialization

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4 Encryption

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4.1 Plaintext Setup With S-Box Transformations On Chunks

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4.2 Cube Mapping Procedure

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4.3 Encryption Algorithm

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5 Decryption

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