

7245

CONTRACT ID: 0x6816dF892602c7E6b741f03FEf9c7eC57061A73f

Transaction

0x980caab45bd3478f9e7c307d398941d998f32636944cd687081d2747a0ca2c97

TxHash:

0x980caab45bd3478f9e7c307d398941d998f32636944cd687081d2747a0ca2c97

TxReceipt Status:

Success

Block Height:

5083867 (4 block confirmations)

TimeStamp:

1 min ago (Feb-13-2018 04:43:35 PM +UTC)

From:

0x515581325a538a3dd7fccbe3a1cd6cf054f52a62

To:

[Contract 0x6816df892602c7e6b741f03fef9c7ec57061a73f Created]

Value:

0 Ether (\$0.00)

Gas Limit:

1000000

Gas Used By Txn:

681565

Gas Price:

0.000000028 Ether (28 Gwei)

Actual Tx Cost/Fee:

0.01908382 Ether (\$16.03)

Cumulative Gas Used:

7206853

Nonce:

14

[illegible]

SMART CONTRACT

```
/// @return total amount of tokens
```

```
/// @param owner The address from which the balance will be retrieved
```

```
function balanceOf(address owner) constant returns (uint256 balance) {
```

```
/// @notice send `value` token to `to` from `msg.sender`
```

/// @param _to The address of the recipient

/// @param value The amount of token to be transferred

```
/// @return Whether the transfer was successful or not
```

```
function transfer(address _to, uint256 _value) returns (bool success) {
```

```
/// @notice send `_value` token to `_to` from `_from` on the condition it is
approved by `from`
```

```
/// @param   from The address of the sender
```

/// @param to The address of the recipient

/// @param value The amount of token to be transferred

```
/// @return Whether the transfer was successful or not
```

```
function transferFrom(address _from, address _to, uint256 _value) returns (bool
success) {}
```

```

    /// @notice `msg.sender` approves `_addr` to spend `_value` tokens
    /// @param _spender The address of the account able to transfer the tokens
    /// @param _value The amount of wei to be approved for transfer
    /// @return Whether the approval was successful or not
    function approve(address _spender, uint256 _value) returns (bool success) {}

    /// @param _owner The address of the account owning tokens
    /// @param _spender The address of the account able to transfer the tokens
    /// @return Amount of remaining tokens allowed to spent
    function allowance(address _owner, address _spender) constant returns (uint256
remaining) {}

    event Transfer(address indexed _from, address indexed _to, uint256 _value);
    event Approval(address indexed _owner, address indexed _spender, uint256
_value);
}

```

/*

This implements ONLY the standard functions and NOTHING else.
For a token like you would want to deploy in something like Mist, see
HumanStandardToken.sol.

If you deploy this, you won't have anything useful.

Implements ERC 20 Token standard: <https://github.com/ethereum/EIPs/issues/20>
*/

```

contract StandardToken is Token {

```

```

    function transfer(address _to, uint256 _value) returns (bool success) {
        //Default assumes totalSupply can't be over max (2^256 - 1).
        //If your token leaves out totalSupply and can issue more tokens as time goes
on, you need to check if it doesn't wrap.
        //Replace the if with this one instead.
        //if (balances[msg.sender] >= _value && balances[_to] + _value >
balances[_to]) {
            if (balances[msg.sender] >= _value && _value > 0) {
                balances[msg.sender] -= _value;
                balances[_to] += _value;
                Transfer(msg.sender, _to, _value);
            }
        }
    }
}

```

```

        return true;
    } else { return false; }
}

```

function transferFrom(address _from, address _to, uint256 _value) returns (bool success) {

 //same as above. Replace this line with the following if you want to protect against wrapping uints.

 //if (balances[_from] >= _value && allowed[_from][msg.sender] >= _value && balances[_to] + _value > balances[_to]) {

 if (balances[_from] >= _value && allowed[_from][msg.sender] >= _value && _value > 0) {

 balances[_to] += _value;

 balances[_from] -= _value;

 allowed[_from][msg.sender] -= _value;

 Transfer(_from, _to, _value);

 return true;

 } else { return false; }

 }

function balanceOf(address _owner) constant returns (uint256 balance) {

 return balances[_owner];

}

function approve(address _spender, uint256 _value) returns (bool success) {

 allowed[msg.sender][_spender] = _value;

 Approval(msg.sender, _spender, _value);

 return true;

}

function allowance(address _owner, address _spender) constant returns (uint256 remaining) {

 return allowed[_owner][_spender];

}

mapping (address => uint256) balances;

mapping (address => mapping (address => uint256)) allowed;

uint256 public totalSupply;

}

/*

This Token Contract implements the standard token functionality (<https://github.com/ethereum/EIPs/issues/20>) as well as the following OPTIONAL extras intended for use by humans.

In other words. This is intended for deployment in something like a Token Factory or Mist wallet, and then used by humans.

Imagine coins, currencies, shares, voting weight, etc.

Machine-based, rapid creation of many tokens would not necessarily need these extra features or will be minted in other manners.

- 1) Initial Finite Supply (upon creation one specifies how much is minted).
- 2) In the absence of a token registry: Optional Decimal, Symbol & Name.
- 3) Optional approveAndCall() functionality to notify a contract if an approval() has occurred.

./

```
contract HumanStandardToken is StandardToken {
```

```
    function () {  
        //if ether is sent to this address, send it back.  
        throw;  
    }
```

```
    /* Public variables of the token */
```

```
    /*
```

```
    NOTE:
```

The following variables are OPTIONAL vanities. One does not have to include them.

They allow one to customise the token contract & in no way influences the core functionality.

Some wallets/interfaces might not even bother to look at this information.

```
    */
```

```
    string public name;           //fancy name: eg Simon Bucks  
    uint8 public decimals;       //How many decimals to show. ie. There could  
    1000 base units with 3 decimals. Meaning 0.980 SBX = 980 base units. It's like  
    comparing 1 wei to 1 ether.
```

```
    string public symbol;        //An identifier: eg SBX  
    string public version = 'H0.1'; //human 0.1 standard. Just an arbitrary  
    versioning scheme.
```

```

function HumanStandardToken(
    uint256 _initialAmount,
    string _tokenName,
    uint8 _decimalUnits,
    string _tokenSymbol
) {
    balances[msg.sender] = _initialAmount;           // Give the creator all initial
tokens
    totalSupply = _initialAmount;                     // Update total supply
    name = _tokenName;                               // Set the name for display purposes
    decimals = _decimalUnits;                         // Amount of decimals for display
purposes
    symbol = _tokenSymbol;                             // Set the symbol for display
purposes
}

/* Approves and then calls the receiving contract */
function approveAndCall(address _spender, uint256 _value, bytes _extraData)
returns (bool success) {
    allowed[msg.sender][_spender] = _value;
    Approval(msg.sender, _spender, _value);

    //call the receiveApproval function on the contract you want to be notified. This
crafts the function signature manually so one doesn't have to include a contract in
here just for this.
    //receiveApproval(address _from, uint256 _value, address _tokenContract,
bytes _extraData)
    //it is assumed that when does this that the call *should* succeed, otherwise
one would use vanilla approve instead.

    if(!_spender.call(bytes4(bytes32(sha3("receiveApproval(address,uint256,address,byt
es)")))), msg.sender, _value, this, _extraData)) { throw; }
    return true;
}
}

```

CONTRACT ABI

```
[{"constant":true,"inputs":[],"name":"","outputs":[{"name":"","type":"string"}],"type":"function"}, {"constant":false,"inputs":[{"name":"_spender","type":"address"}, {"name":"_value","type":"uint256"}],"name":"approve","outputs":[{"name":"success","type":"bool"}],"type":"function"}, {"constant":true,"inputs":[],"name":"totalSupply","outputs":[{"name":"","type":"uint256"}],"type":"function"}, {"constant":false,"inputs":[{"name":"_from","type":"address"}, {"name":"_to","type":"address"}, {"name":"_value","type":"uint256"}],"name":"transferFrom","outputs":[{"name":"success","type":"bool"}],"type":"function"}, {"constant":true,"inputs":[],"name":"decimals","outputs":[{"name":"","type":"uint8"}],"type":"function"}, {"constant":true,"inputs":[],"name":"version","outputs":[{"name":"","type":"string"}],"type":"function"}, {"constant":true,"inputs":[{"name":"_owner","type":"address"}],"name":"balanceOf","outputs":[{"name":"balance","type":"uint256"}],"type":"function"}, {"constant":true,"inputs":[],"name":"symbol","outputs":[{"name":"","type":"string"}],"type":"function"}, {"constant":false,"inputs":[{"name":"_to","type":"address"}, {"name":"_value","type":"uint256"}],"name":"transfer","outputs":[{"name":"success","type":"bool"}],"type":"function"}, {"constant":false,"inputs":[{"name":"_spender","type":"address"}, {"name":"_value","type":"uint256"}, {"name":"_extraData","type":"bytes"}],"name":"approveAndCall","outputs":[{"name":"success","type":"bool"}],"type":"function"}, {"constant":true,"inputs":[{"name":"_owner","type":"address"}, {"name":"_spender","type":"address"}],"name":"allowance","outputs":[{"name":"remaining","type":"uint256"}],"type":"function"}, {"inputs":[{"name":"_initialAmount","type":"uint256"}, {"name":"_tokenName","type":"string"}, {"name":"_decimalUnits","type":"uint8"}, {"name":"_tokenSymbol","type":"string"}],"type":"constructor"}, {"anonymous":false,"inputs":[{"indexed":true,"name":"_from","type":"address"}, {"indexed":true,"name":"_to","type":"address"}, {"indexed":false,"name":"_value","type":"uint256"}],"name":"Transfer","type":"event"}, {"anonymous":false,"inputs":[{"indexed":true,"name":"_owner","type":"address"}, {"indexed":true,"name":"_spender","type":"address"}, {"indexed":false,"name":"_value","type":"uint256"}],"name":"Approval","type":"event"}]
```

READ CONTRACT INFORMATION

- ```

1. name THOR string
2. totalSupply 1000000000000000000000000 uint256
3. decimals 18 uint8
4. version H0.1 string
5. balanceOf
 _owner (address)
 Query
balance uint256

```



6. symbol    THR string

7. allowance

    \_owner (address)

,

    \_spender (address)

    Query

remaining uint256

