GLOBAL ACADEMY OF TECHNOLOGY

Approved by AICTE, New Delhi, Recognized by the Govt. of Karnataka
Autonomous Institute affiliated to VTU, Belagavi, NAAC Accredited with 'A' Grade
Ideal Homes Township, Rajarajeshwari Nagar, Bengaluru-98

Department of Mathematics

Mathematics-1(Integrated Course)

I Semester
Course Code: BMAT24101

Version 1.0

w.e.f 1.12.2024

Editorial Committee
Mathematics-1 handling faculties
Dept. of Mathematics

Approved by
Dr.Rupa K
Prof. & Head,
Dept.of Mathematics, GAT

Global Academy of Technology

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LABORATORY CERTIFICATE

This is to certify that Mr./Ms. ________________________________ bearing USN________________ of the Department ___________________________ has satisfactorily completed the course of **Mathematics-1** (Part of Integrated Course BMAT24101) prescribed by Global Academy of Technology (Autonomous Institute, under VTU), Bengaluru for the Academic Year 2024-2025.

Marks	
Maximum	**Obtained**
20	

Signature of the Faculty **Signature of the HOD**

Date:

Document Log

Name of the document	Python Programming Manual(Mathematics-1) and CIE Evaluation Book
Scheme / Course Type	2024/ Integrated Course
Current version number and date	Version 1.0 / 01.11.2024
Subject code	BMAT24101
Editorial Committee	Python Programming(Mathematics-1) handling faculties
Approved by	Prof & Head, Dept. of Mathematics

Table of Contents

Vision of the Institute

Become a premier institution imparting quality education in engineering and management to meet the changing needs of society.

Mission of the Institute

M1: Create environment conductive for continuous learning through quality teaching and learning processes supported by modern infrastructure.

M2: Promote research and innovation through collaboration with industries.

M3: Inculcate ethical values and environmental conscious through holistic education programs.

Program Outcomes (POs)

Engineering Graduates will be able to:

1. **Engineering knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.

2. **Problem analysis**: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

3. **Design/development of solutions**: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

4. **Conduct investigations of complex problems**: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

5. **Modern tool usage**: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.

6. **The engineer and society**: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.

7. **Environment and sustainability**: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

8. **Ethics**: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.

9. **Individual and team work**: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

10. **Communication**: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

11. **Project management and finance**: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.

12. **Life-long learning**: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

Syllabus

Course Code	**BMAT24101(All branches)**	**CIE Marks**	**50**
Hours/Week (L: T: P)	**2:2:2**	**SEE Marks**	**50**
No. of Credits	**4**	**Examination Hours**	**03**

Course: Mathematics I for Computer Science and Engineering Stream (Integrated)

Course Objectives

To enable students to apply the knowledge of Mathematics in various fields of engineering by making them to learn the following:

CLO1	Polar Curves and Partial Derivatives
CLO2	Linear and Nonlinear differential equations
CLO3	Number Theory
CLO4	System of linear equations and Eigen values and Eigen vectors

Content	**No. of Hours/ RBT levels**
Module 1 Polar coordinates, Polar curves, angle between the radius vector and the tangent, and angle between two curves. Pedal equations. Curvature and Radius of curvature - Cartesian, Parametric, Polar and Pedal forms. Problems.	**08 Hours** **L3**
Module 2 Taylor's and Maclaurin's series expansion for one variable (Statement only) – problems. Indeterminate forms - L'Hospital's rule, problems. Partial differentiation, total derivative - differentiation of composite functions. Jacobian and problems. Maxima and minima for a function of two variables - Problems.	**08 Hours** **L3**
Module 3 Linear and Bernoulli's differential equations. Exact and reducible to exact differential equations - Integrating factors on $1/N\ (\partial M/\partial y - \partial N/\partial x)$ and $1/M\ (\partial N/\partial x - \partial M/\partial y)$. Orthogonal trajectories and Newton's law of cooling. Nonlinear differential equations: Introduction to general and singular solutions, Solvable for p only, Clairaut's equations, reducible to Clairaut's equations - Problems	**08 Hours** **L3**
Module 4 Introduction to Congruences, Linear Congruences, The Remainder theorem, Solving Polynomials, Linear Diophantine Equation, System of Linear Congruences, Euler's Theorem, Wilson Theorem and Fermat's little theorem. Applications of Congruences-RSA algorithm.	**08 Hours** **L3**
Module 5 Elementary row transformation of a matrix, Rank of a matrix. Consistency and solution of a system of linear equations - Gauss-elimination method, Gauss-Jordan method and approximate solution by Gauss-Seidel method. Eigenvalues and Eigenvectors, Rayleigh's power method to find the dominant Eigenvalue and Eigenvector.	**08 Hours** **L3**

Text books:

1. Higher Engineering Mathematics, B.S. Grewal, Khanna Publishers, 44th Edition, 2017.
2. B.V. Ramana, Higher Engineering Mathematics, Tata McGraw-Hill, 2006

3. David M Burton: “Elementary Number Theory” Mc Graw Hill, 7th Ed.,2017.

References:

1. E. Kreyszig , Advanced Engineering Mathematics, John Wiley & Sons 10th Edition, 2016
2. N.P.Bali and Manish Goyal, A Textbook of Engineering Mathematics, Laxmi Publications 6th Edition, 2014
3. Thomas Koshy: “Elementary Number Theory with Applications ”Harcourt Academic Press, 2nd Ed., 2008.

Lab Experiments:

1	2D plots for Cartesian and polar curves
2	Finding angle between polar curves, curvature and radius of curvature of a given curve
3	Finding partial derivatives and Jacobian
4	Applications to Maxima and Minima of two variables
5	Solution of first-order ordinary differential equation and plotting the solution curves
6	Finding GCD using Euclid’s Algorithm
7	Solving linear congruences $\boldsymbol{ax \equiv b(mod\ m)}$
8	Numerical solution of system of linear equations, test for consistency and graphical representation
9	Solution of system of linear equations using Gauss-Seidel iteration
10	Compute eigenvalues and eigenvectors and find the largest and smallest eigenvalue by the Rayleigh power method.

Course Outcomes

Upon completion of this course, student will be able to:

CO1	• Solve problems on Polar curves and radius of curvature
CO2	• Expand functions using Taylor’s and Maclaurin’s Series • Apply L’ Hospital rule to solve indeterminate forms • Solve problems using partial derivatives
CO 3	• Solve linear differential equations of first order and first degree • Solve non-linear differential equations
CO 4	• Demonstrate the understanding of congruences, arithmetic functions and primitive roots. • Solve linear congruence equations and Diophantine equations • Use the Chinese Reminder Theorem to solve systems of linear congruences • Apply Fermat's Little and Wilson Theorems in modular arithmetic
CO5	• Solve system of linear equations • Evaluate Eigen values and Eigen vectors of a given matrix

Scheme of Examination:

Semester End Examination (SEE):

SEE Question paper is to be set for 100 marks and the marks scored will be proportionately reduced to 50. There will be two full questions (with a maximum of three sub questions) from each module carrying 20 marks each. Students are required to answer any **five full questions** choosing at least **one full question from each module.**

Continuous Internal Evaluation (CIE):

Component		Marks	Total Marks
CIE	CIE Test-1	**30**	**(Average of 3 CIE + Lab)** **50**
	CIE Test-2	**30**	
	CIE Test-3	**30**	
	Lab Record + CIE	**20**	
SEE	Semester End Examination	**100**	**50**
Grand Total			**100**

CO/PO Mapping				
CO/PO	PO1	PO2	PO3	PO12
CO1	3	2	1	3
CO2	3	2	1	3
CO 3	3	2	1	3
CO 4	3	2	1	3
CO5	3	2	1	3
Average	3	2	1	3

Low-1: Medium-2: High-3

Python Programming Rubrics

Rubrics for Evaluation of CIE Evaluation Book

Attribute	Max. Marks	Good	Satisfactory	Poor
		02	01	01
Write-up	**02**	• Complete program without errors written. • Input and expected output for all test cases.	• Complete program without errors written. • Input and expected output not for all test cases.	• Incomplete code. • Indentation missing. • All test cases not covered.
Attribute	**Max. Marks**	**05-06**	**03-04**	**00-02**
Execution	**06**	Debugs the program independently. • Executed the program for all possible inputs. • Record of output properly in observation book	• Works with little help from faculty. • All possible input cases not covered. • Incomplete record of output in observation book	• Unable to complete the execution of the program within the lab session.
Attribute	**Max. Marks**	**2**	**1**	**0**
Viva Voce	**02**	Able to explain the logic of the program. • Answered all questions.	• Partially understood the logic of the program. • Answered few questions.	• Not understood the logic of the program. • Not answering any questions.

Rubrics for Evaluation of Internal Assessment Test

Attribute	Max. Marks	Good	Satisfactory	Poor
		07-10	03-06	00-03
Write-up	**10**	• Complete program without errors written. • Input and expected output for all test cases.	• Complete program without errors written. • Input and expected output not for all test cases.	• Incomplete code. • Indentation missing. • All test cases not covered.
Attribute	**Max. Marks**	**20-30**	**10-19**	**00-09**
Execution	**30**	Debugs the program independently. • Executed the program for all possible inputs.	• Works with little help from faculty. • All possible input cases not covered.	• Unable to complete the execution of the program within the lab session.

		• Record of output properly in observation book	• Incomplete record of output in observation book	
Attribute	**Max. Marks**	**07-10**	**03-06**	**00-03**
Viva Voce	**10**	Able to explain the logic of the program. • Answered all questions.	• Partially understood the logic of the program. • Answered few questions.	• Not understood the logic of the program. • Not answering any questions.

Course Outcomes mapping with Bloom's Taxonomy

Sl. No.	Program Name	CO Mapping	RBT Mapping
1.	Programs on 2D-Plots of Cartesian and Polar Curves	CO1	L3
2.	Program on finding angle between two polar curves, curvature and radius of curvature	CO1	L3
3.	Programs on finding partial derivatives and Jacobian	CO2	L3
4.	Programs on Taylor series expansion and L'Hospital's rule	CO2	L3
5.	Programs on solution of first order differential equations and plotting the solution curve	CO3	L3
6.	Programs on numerical solution of system of equations, test for consistency and graphical representation of the solution.	CO4	L3
7.	Programs on solution of linear equations by gauss-seidel method	CO5	L3
8.	Programs on Computing Eigen Value and Corresponding Eigen Vectors	CO5	L3

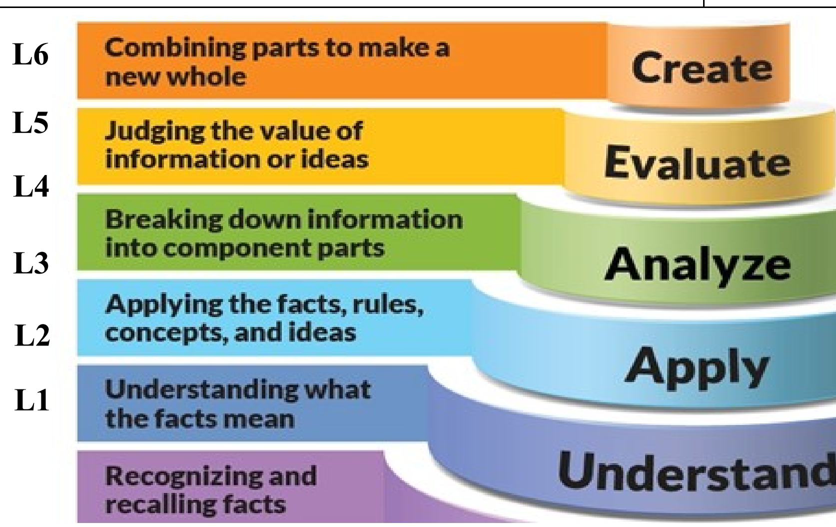


Figure: Blooms Taxonomy Hierarchy

Evaluation Sheet

Sl. No.	Date	Particulars	CIE Evaluation Book (A)(10 M)			
			Write Up 02 M	Execution 06 M	Viva 02 M	Total 10 M
1		Programs on 2D-Plots of Cartesian and Polar Curves				
2		Program on finding angle between two polar curves, curvature and radius of curvature				
3		Programs on finding partial derivatives and Jacobian				
4		Programs on Taylor series expansion and L'Hospital's rule				
5		Programs on solution of first order differential equations and plotting the solution				
6		Programs on finding GCD using Euclid's algorithm				
7		Programs on Solve Linear Congruence of the form $ax \equiv b(\mathrm{mod}\, n)$				
8		Programs on numerical solution of system of equations, test for consistency and graphical representation of the solution.				
9		Programs on solution of linear equations by gauss-seidel method				
10		Programs on Computing Eigen Value and Corresponding Eigen Vectors, Find the Dominant Eigen Value				

Average Marks of CIE Evaluation Book (A)	**Out of 10**

Internal Assessment Marks (B)

Program no	Change of program (if taken)	Write Up 02 M	Execution 06 M	Viva 02 M	Total 50 M	Reduced to 10 M

Final CIE Marks (A+B)	**Out of 20**

Signature of Faculty In-charge

1.

2.

CHAPTER 1

INTRODUCTION

Python is a widely used general-purpose, high level programming language. It was created by Guido van Rossum in 1991 and further developed by the Python Software Foundation. It was designed with an emphasis on code readability, and its syntax allows programmers to express their concepts in fewer lines of code.

Python is a programming language that lets you work quickly and integrate systems more efficiently.

How to Start with Python Programming:

Before we start Python programming, we need to have an interpreter to interpret and run our programs. There are certain online interpreters like https://www.onlinegdb.com/, http://ideone.com/ or http://codepad.org/ that can be used to run Python programs without installing an interpreter.

Windows: There are many interpreters available freely to run Python scripts like IDLE (Integrated Development Environment) that comes bundled with the Python software downloaded from http://python.org/.

Linux: Python comes preinstalled with popular Linux distros such as Ubuntu and Fedora. To check which version of Python you're running, type "python" in the terminal emulator. The interpreter should start and print the version number.

MacOS: Generally, Python 2.7 comes bundled with macOS. You'll have to manually install Python 3 from http://python.org/.

Why use Python?

Python, as a high-level programming language, allows you to focus on core functionality of the application by taking care of common programming tasks. The simple syntax rules of the programming language further make it easier for you to keep the code base readable and application maintainable.

1. Web and Internet Development
2. Desktop GUI Applications
3. Scientific and Numeric
4. Software Development
5. Games and 3D Graphics
6. Database Access
7. Games and 3D Graphics

CHAPTER 2

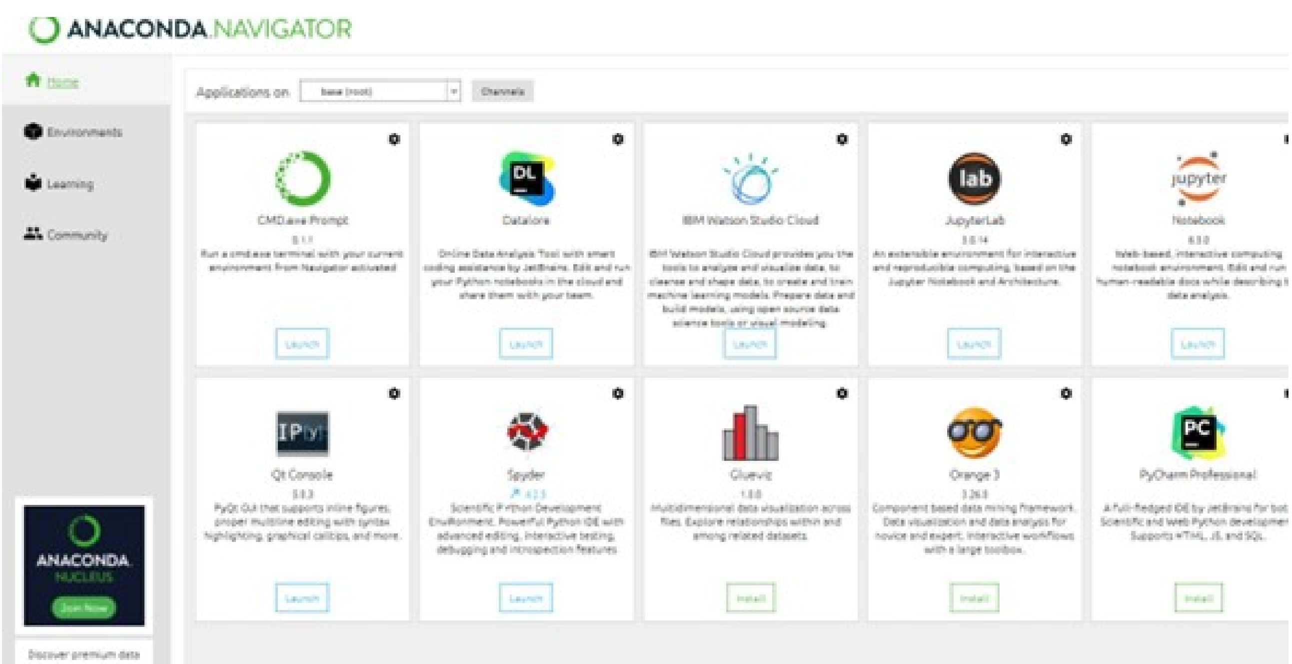
ABOUT THE IDE

Jupyter notebook is the most popular IDE used for Python scripting language.
Jupyter notebook offers some of the best features to its users and developers in the following aspects:

- Code completion and inspection
- Advanced debugging
- Support for web programming and frameworks such as Django and Flask

Jupyter notebook Installation

Introduction to Anaconda:
Anaconda is a package manager, environment manager, and Python distribution with a collection of 1,500+ open source packages with free community support. Anaconda is free and easy to install and can be used on Windows, macOS, or Linux.
Anaconda can be downloaded from https://www.anaconda.com/products/individual
After installing Anaconda, we use Anaconda Navigator to launch applications and easily manage packages, environments and channels without using command-line commands.
Navigator is an easy, point-and-click way to work with packages and environments without needing to type conda commands in the terminal window.



The following applications are available by default in Navigator:

- JupyterLab
- Jupyter Notebook
- Spyder
- PyCharm
- VSCode
- Glueviz
- Orange 3 App
- RStudio
- Anaconda Prompt (Windows only)
- Anaconda PowerShell (Windows only)

Jupyter Notebook :

The notebook extends the console-based approach to interactive computing in a quali tatively new direction, providing a web-based application suitable for capturing the whole computation process: developing, documenting, and executing code, as well as communicating the results.

The Jupyter notebook combines two components:

A web application: a browser-based tool for interactive authoring of documents which combine explanatory text, mathematics, computations and their rich media output.

Notebook documents: a representation of all content visible in the web application, in cluding inputs and outputs of the computations, explanatory text, mathematics, images, and rich media representations of objects

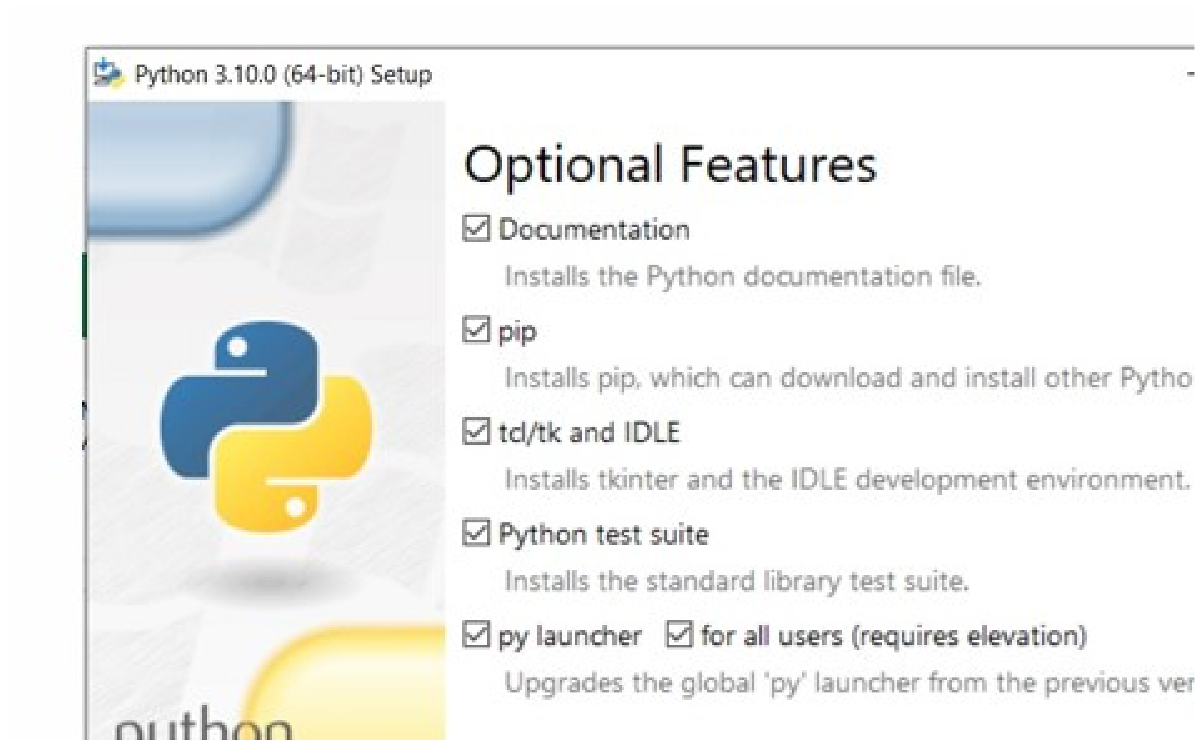
Installing Python:

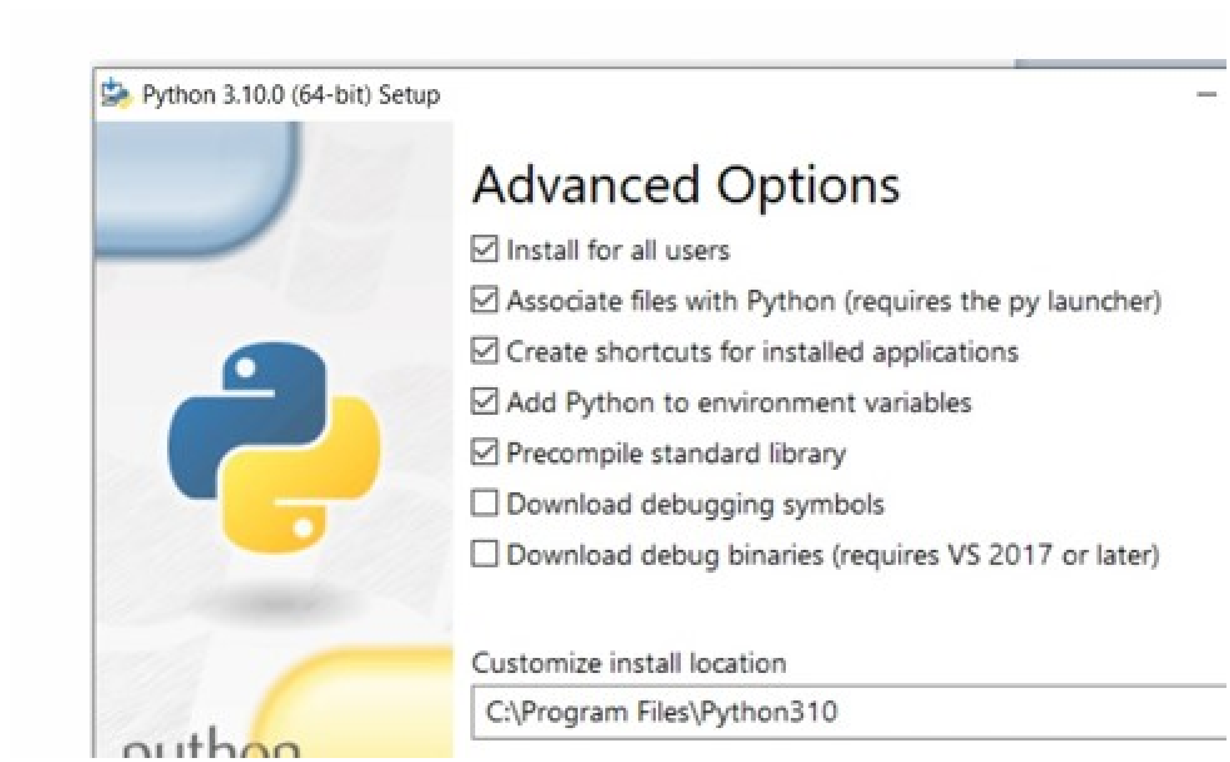
NOTE: Python3.10supportsWindows8.1andnewer.

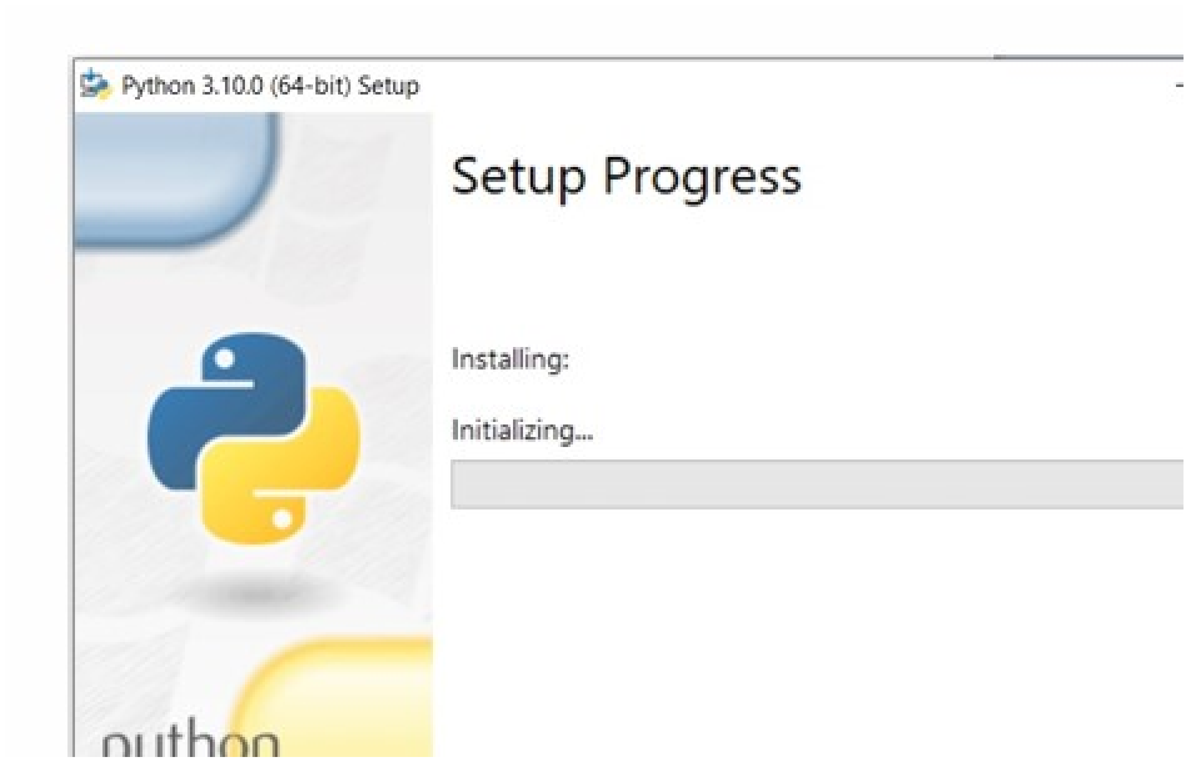
If yourequireWindows7support, please installPython3.8.

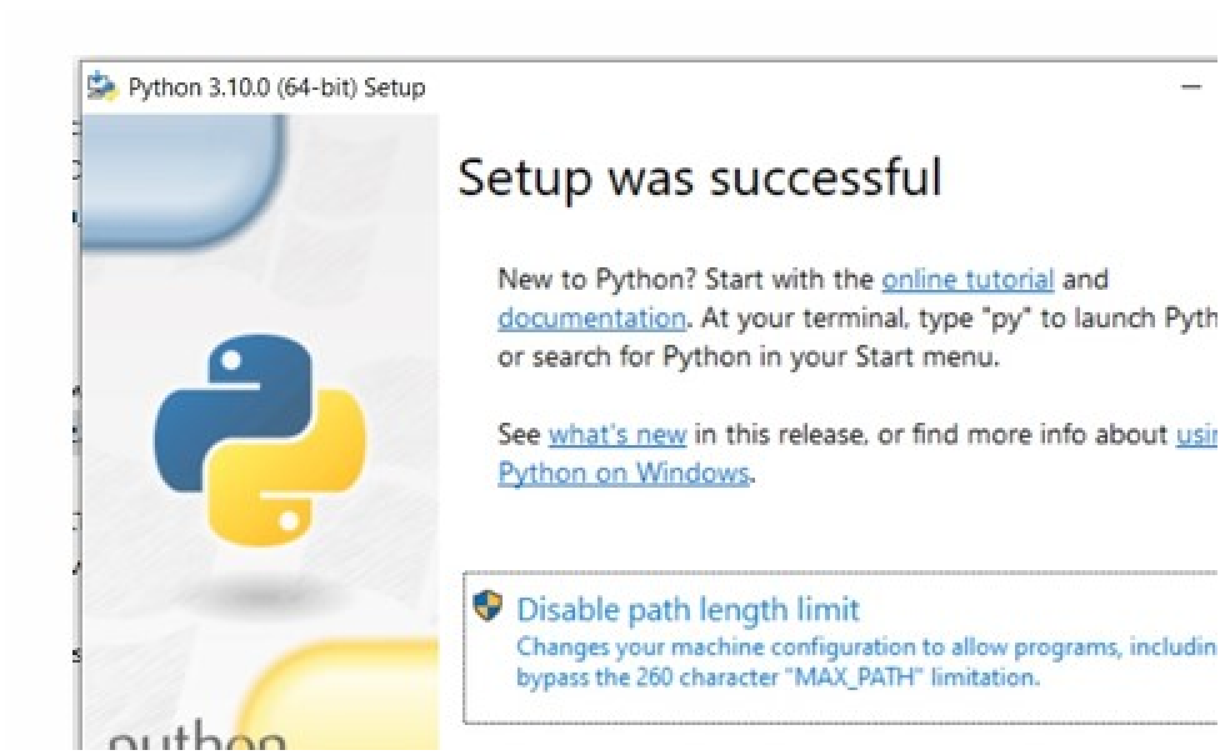
For full installation: download “Python3.10” installer available for download. The following dialogue box appears.

Select any one of the option and continue.


Python 3.10.0 (64-bit) Setup
Optional Features
Documentation
Installs the Python documentation file.
pip
Installs pip, which can download and install other Pytho
tcl/tk and IDLE
Installs tkinter and the IDLE development environment.
Python test suite
Installs the standard library test suite.
py launcher
for all users (requires elevation)
Upgrades the global 'py' launcher from the previous ver


Python 3.10.0 (64-bit) Setup
Advanced Options
Install for all users
Associate files with Python (requires the py launcher)
Create shortcuts for installed applications
Add Python to environment variables
Precompile standard library
Download debugging symbols
Download debug binaries (requires VS 2017 or later)
Customize install location
C:\Program Files\Python310

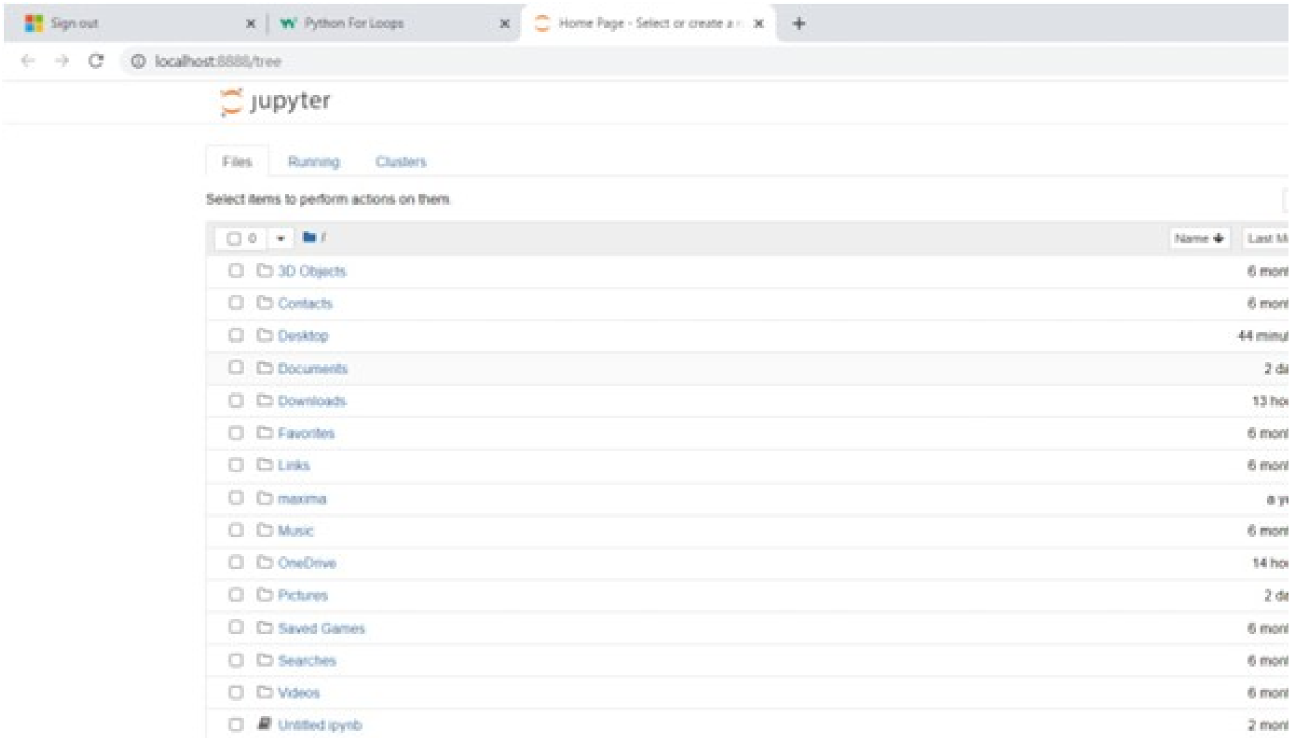

Python 3.10.0 (64-bit) Setup
Setup Progress
Installing:
Initializing...


Python 3.10.0 (64-bit) Setup
Setup was successful
New to Python? Start with the online tutorial and
documentation. At your terminal, type "py" to launch
or search for Python in your Start menu.
See what's new in this release, or find more info about
Python on Windows.
Disable path length limit
Changes your machine configuration to allow programs,
bypass the 260 character "MAX_PATH" limitation.

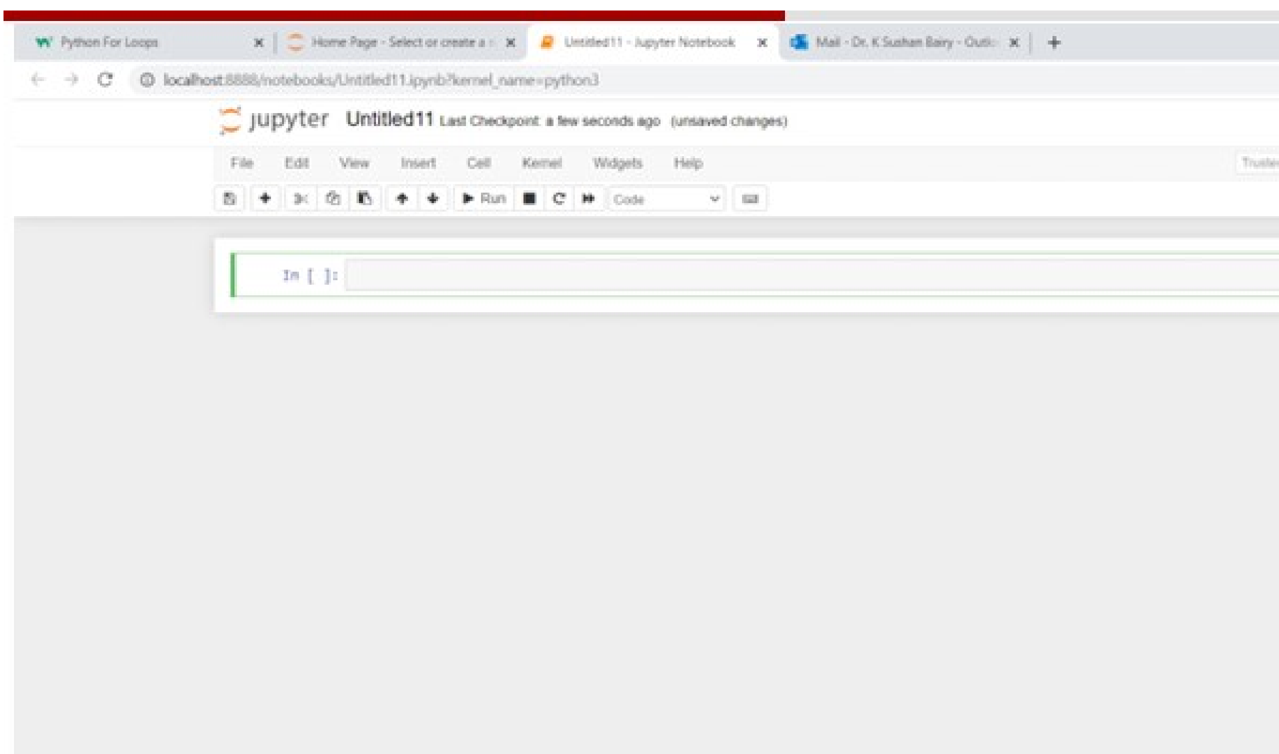
This completes the successful installation of "Python 3.10.0".

INSTALLING PACKAGES FOR PYTHON:

- Open command prompt by searching cmd
- pip (package installer for Python) is used to install packages from Python Package Index and other indexes. First we update the 'pip' to latest version and then use pip to install the packages.
- Type: python-m pip install--upgrade pip
- pip install numpy
- pip install sympy
- pip install matplotlib
- pip install statistics



Click on New and then select Python 3



Contents

Computer Science and Engineering Stream

Electrical & Electronics Engineering Stream

Mechanical & Civil Engineering Stream

Instructions and method of evaluation

1. In each Lab student have to show the record of previous Lab.
2. Each Lab will be evaluated for 15 marks and finally average will be taken for 15 marks.
3. Viva questions shall be asked in labs and attendance also can be considered for everyday Lab evaluation.
4. Tests shall be considered for 5 marks and final Lab assessment is for 20 marks.
5. Student has to score minimum 8 marks out of 20 to pass Lab component.

I. Introduction to PYTHON

https://drive.google.com/file/d/1gVG2IJ8BIjhYDwDx6jWJns59h9dGOGVi/view?usp=share_link

II. Programming Structures

Conditional structure

What is conditioning in Python?

- Based on certain conditions, the flow of execution of the program is determined using proper syntax.
- Often called decision-making statements in Python.

How to use `if` conditions?

- `if statement` — for implementing *one-way branching*
- `if..else statements` —for implementing *two-way branching*
- `nested if statements` —for implementing *multiple branching*
- `if-elif` ladder — for implementing *multiple branching*

```
#Syntax:

if condition:
     statements
```

```
# Check if the given number is positive
a=int(input("Enter an integer: "))
if a>0:
  print("Entered value is positive")
```

```
Enter an integer: 5
Entered value is positive
```

```
# Synatx:
# if condition:
#      statements 1
#   else:
#      statements 2

# If condition is True-  statements 1 will be executed
# otherwise - statements 2 will be executed

a=int(input("Enter an integer: "))
if a>0:
```

```
    print("Number entered is positive")
else:
    print("Number entered is negative")
```

```
Enter an integer: -5
Number entered is negative
```

```
# Syntax:
# if condition 1:
#     statements 1
# elif condition 2:
#     statements 2
# elif condition 3:
#     statements 3
# else:
#     statements 4

# If condition 1 is True - Statements 1 will be executed.
# else if condition 2 is True - Statements 2 will be executed and so on
    .
# If any of the conditions is not True then statements in else block is
    executed.

# Example:

perc=float(input("Enter the percentage of marks obtained by a student:"
    ))
if perc >= 75:
    print(perc,' % - Grade: Distinction')
elif perc >= 60:
    print(perc,' % - Grade: First class')
elif perc >=50:
    print(perc,' % - Grade: Second class')
else:
    print(perc,' % - Grade: Fail')
```

```
Enter the percentage of marks obtained by a student:65
65.0  % - Grade: First class
```

```
# To check if a number is divisble by 7
num1=int(input("Enter a number:"))
if (num1%7==0):
      print("Divisible  by 7")
else :
      print("The given number is not divisible by 7")
```

```
Enter a number:45
The given number is not divisible by 7
```

```python
# Conversion Celsius to Fahrenheit and vice-versa:
def print_menu():
    print("1. Celsius to Fahrenheit")
    print("2. Fahrenheit to Celsius")

def Far():
    c=float(input("Enter Temperature in Celsius: "))
    f=c*(9/5)+32
    print("Temperature in Fahrenheit: {0:0.2f}".format(f))

def Cel():
    f=float(input("Enter Temperature in Fahrenheit: "))
    c=(f-32)*(5/9)
    print("Temperature in Celsius: {0:0.2f}".format(c))

print_menu()
choice=input("Which conversion would you like: ")
if (choice=='1'):
    Far()
elif (choice=='2'):
    Cel()
else :print("INVALID")
```

```
1. Celsius to Fahrenheit
2. Fahrenheit to Celsius
Which conversion would you like: 1
Enter Temperature in Celsius: 34
Temperature in Fahrenheit: 93.20
```

Control flow (Loops)

Loop types:

while loop

- Repeats a statement or group of statements while a given condition is TRUE. It tests the condition before executing the loop body.

for loop

- Executes a sequence of statements multiple times and abbreviates the code that manages the loop variable.

nested loops

- You can use one or more loop inside any another while, for or do..while loop.

1. While loop

- Is used to execute a block of statements repeatedly until a given condition is satisfied.
- When the condition becomes false, the line immediately after the loop in the program is executed
- Syntax:

```
while expression:
    statement(s)
```

```
# Fibonacci series:
# the sum of two elements defines the next
a, b = 0, 1       #First step :a=0;b=1  second step:a=1;b=1+0
while a < 10:
     a,b=b,a+b
     print(a)
```

```
1
1
2
3
5
8
13
```

```
# Print multiplication table
n=int(input("Enter the number: "))
i=1
while(i<11):
    print(n,'x',i,'=',n*i)
    i=i+1
```

```
Enter the number: 45
45 x 1 = 45
45 x 2 = 90
45 x 3 = 135
45 x 4 = 180
45 x 5 = 225
45 x 6 = 270
45 x 7 = 315
45 x 8 = 360
45 x 9 = 405
45 x 10 = 450
```

break statement

- It terminates the current loop and resumes execution at the next statement.
- The most common use for break is when some external condition is triggered requiring a hasty exit from a loop.
- The break statement can be used in both while and for loops.
- If you are using nested loops, the break statement stops the execution of the innermost loop and start executing the next line of code after the block.

```
# Use of break ststement
i=1
while i<6:
  print(i)
  if i==3:
    break
  i+=1
```

```
1
2
3
```

Continue statement

- The continue statement rejects all the remaining statements in the current iteration of the loop and moves the control back to the top of the loop.
- The continue statement can be used in both while and for loops.

```
i=0
while i<6:
  i+=1
  if i==3:
    continue
  print(i)
```

```
1
2
4
5
6
```

2. for loop

- are used for sequential traversal
- it falls under the category of definite iteration
- also used to access elements from a container (for example list, string, tuple) using built-in function range()
- Syntax:

```
for variable_name in sequence :
        statement_1
        statement_2
        ....
```

The range() function

Syntax:

- `range(a)` : Generates a sequence of numbers from 0 to a, excluding a, incrementing by 1.
- `range(a,b)`: Generates a sequence of numbers from a to b excluding b, incrementing by 1.
- `range(a,b,c)`: Generates a sequence of numbers from a to b excluding b, incrementing by c.

```
#Print numbers from 101 to 130 with a step length 2 excluding 130.
for i in range(101,130,2):
    print(i)
```

```
101
103
105
107
109
111
113
115
117
119
121
123
125
127
129
```

One can type the following examples and observe the outputs.

```
# Sum of first n natural numbers
sum=0
n=int(input("Enter n: "))
for i in range(1,n+1):   # i=1, sum=1;  i=2, sum=3;  i=4, sum=7, ....
    sum=sum+i
print("Sum of first ",n,"natural numbers = ",sum)
```

```
# Multiplication table
n=int(input("Enter the number"))
for i in range(1,11):
    print(n,'x',i,'=',n*i)
```

```
# printing the elements of a list
fruits=['apple', 'banana','cherry','orange']
for x in fruits:
  print(x)
```

```
apple
banana
cherry
orange
```

Exercise:

1. Finding the factors of a number using for loop.
2. Check the given number is prime or not.
3. Find largest of three numbers.
4. Write a program to print even numbers between 25 and 45.
5. Write a program to print all numbers divisible by 3 between 55 and 75.

LAB 1: 2D plots of Cartesian and polar curves.

1.1 Objectives:

Use python

1. to plot Cartesian curves.
2. to plot polar curves.
3. to plot implicit functions.

Syntax for the commands used:

1. Plot y versus x as lines and or markers using default line style, color and other customizations.

```
plot(x, y, color='green', marker='o', linestyle='dashed',linewidth=
                                    2,markersize=12)
```

2. A scatter plot of y versus x with varying marker size and/or color.

```
scatter(x_axis_data, y_axis_data, s=None, c=None, marker=None, cmap
                                    =None,vmin=None, vmax=None,
                                    alpha=None, linewidths=None,
                                    edgecolors=None)
```

3. Return num evenly spaced numbers over a specified interval [start, stop]. The endpoint of the interval can optionally be excluded.

```
numpy.linspace(start, stop, num=50, endpoint=True, retstep=False,
                                    dtype=None, axis=0)
```

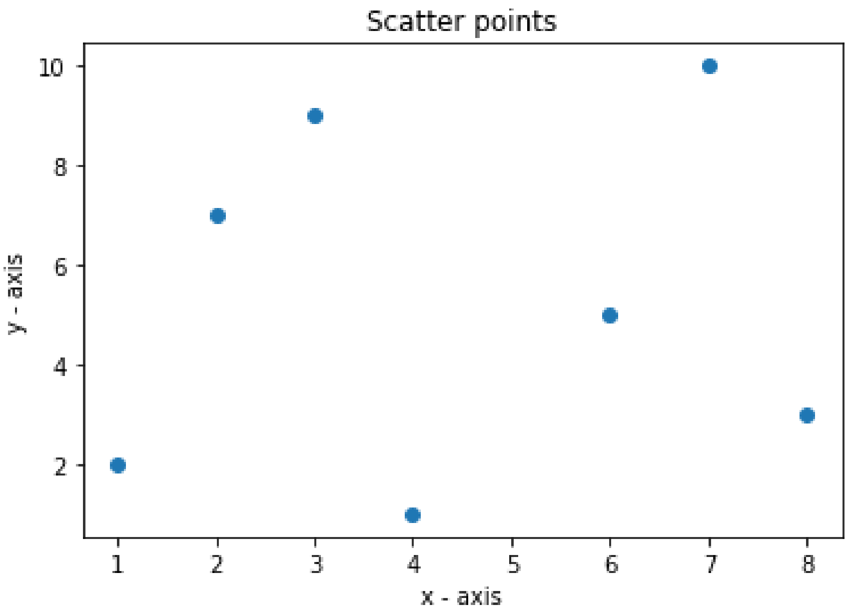
4. Return evenly spaced values within a given interval. `arange` can be called with a varying number of positional arguments.

```
numpy.arange([start, ]stop, [step, ]dtype=None, *, like=None)
```

https://matplotlib.org/stable/api/pyplot_summary.html#module-matplotlib.pyplot

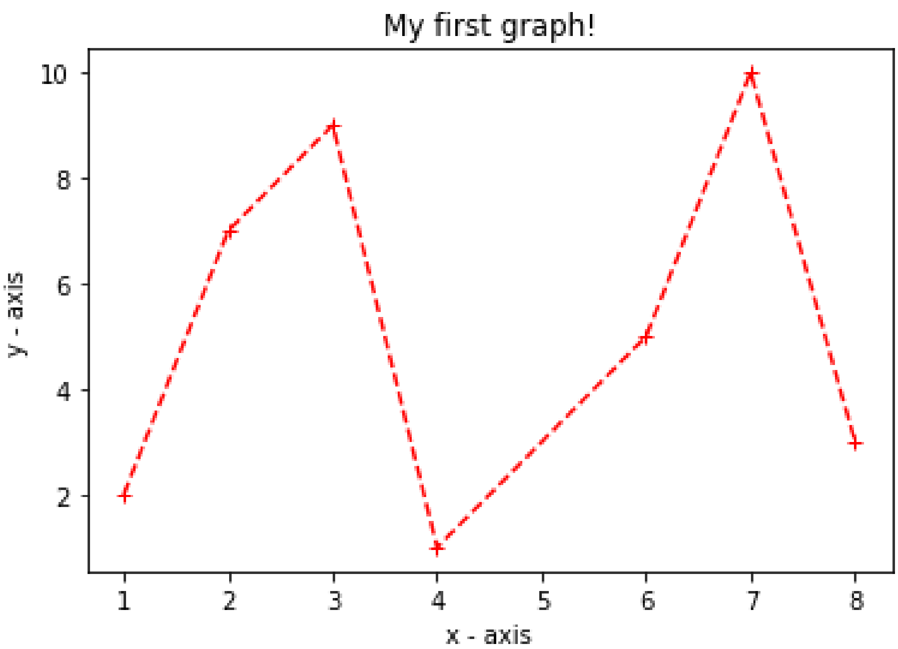
1.2 Example: Plotting points(Scattered plot)

```
# importing the required module
import matplotlib.pyplot as plt

x = [1,2,3,4,6,7,8] # x axis values
y = [2,7,9,1,5,10,3] # corresponding y axis values
plt.scatter(x, y) # plotting the points
plt.xlabel('x - axis')  # naming the x axis
plt.ylabel('y - axis') # naming the y axis
plt.title('Scatter points') # giving a title to my graph
plt.show()  # function to show the plot
```



1.3 Example: Plotting a line(Line plot)

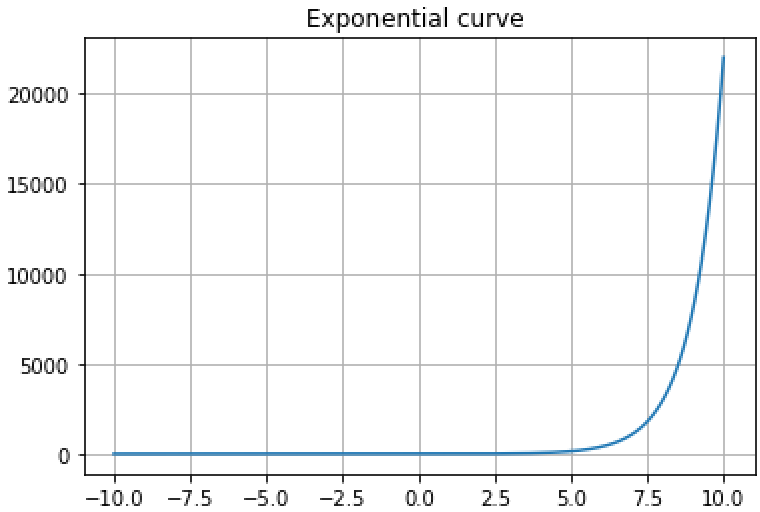
```
# importing the required module
import matplotlib.pyplot as plt
x = [1,2,3,4,6,7,8] # x axis values
y = [2,7,9,1,5,10,3] # corresponding y axis values
plt.plot(x, y, 'r+--') # plotting the points
plt.xlabel('x - axis')  # naming the x axis
plt.ylabel('y - axis') # naming the y axis
plt.title('My first graph!') # giving a title to my graph
plt.show()  # function to show the plot
```



1.4 Functions

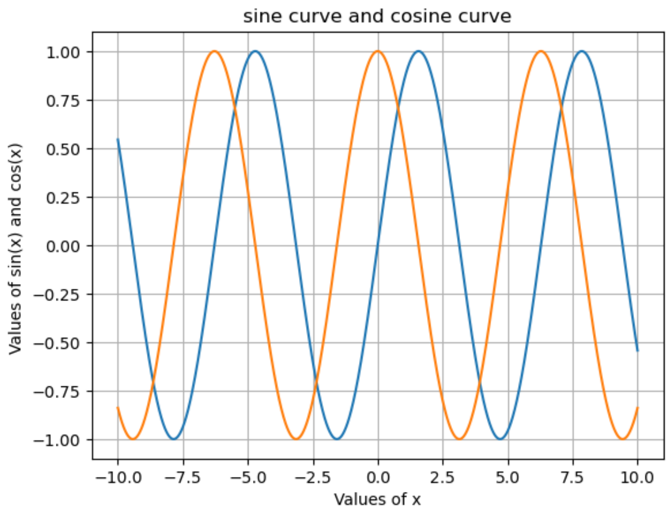
1. Exponential curve, $y = e^x$

```
# importing the required modules
import numpy as np
import matplotlib.pyplot as plt

x = np.arange(-10, 10, 0.001) # x takes the values between -10 and 10
                                with a step length of 0.001
y = np.exp(x) # Exponential function
plt.plot(x,y)  # plotting the points
plt.title("Exponential curve ") # giving a title to the graph
plt.grid() # displaying the grid
plt.show() # shows the plot
```

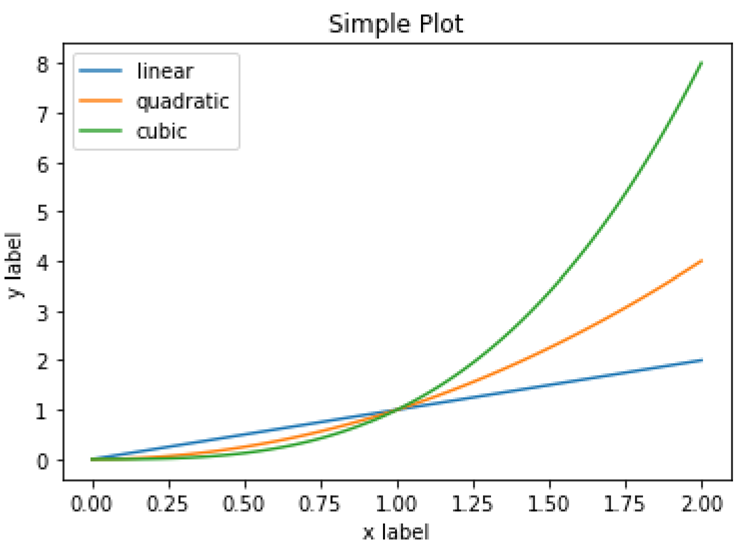


2. Sine and Cosine curves

```
import numpy as np
import matplotlib.pyplot as plt

x = np.arange(-10, 10, 0.001)
y1 = np.sin(x)
y2=np.cos(x)
plt.plot(x,y1,x,y2) # plotting sine and cosine function together with
                                same values of x
plt.title("sine curve and cosine curve")
plt.xlabel("Values of x")
plt.ylabel("Values of sin(x) and cos(x) ")
plt.grid()
plt.show()
```




```python
# A simple graph
import matplotlib.pyplot as plt
import numpy as np

x = np.linspace(0, 2, 100)

plt.plot(x, x, label='linear')  # Plot of y=x a linear curve
plt.plot(x, x**2, label='quadratic')  # Plot of y=x^2 a quadric curve
plt.plot(x, x**3, label='cubic')  # Plot of y=x^3 a cubic curve

plt.xlabel('x label')  # Add an x-label to the axes.
plt.ylabel('y label')  # Add a y-label to the axes.

plt.title("Simple Plot")  # Add a title to the axes.
plt.legend()  # Add a legend
plt.show() # to show the complete graph
```



1.5 Implicit Function

Syntax:

```
plot_implicit(expr, x_var=None, y_var=None, adaptive=True, depth=0,
                              points=300, line_color='blue', show
                              =True, **kwargs)
```

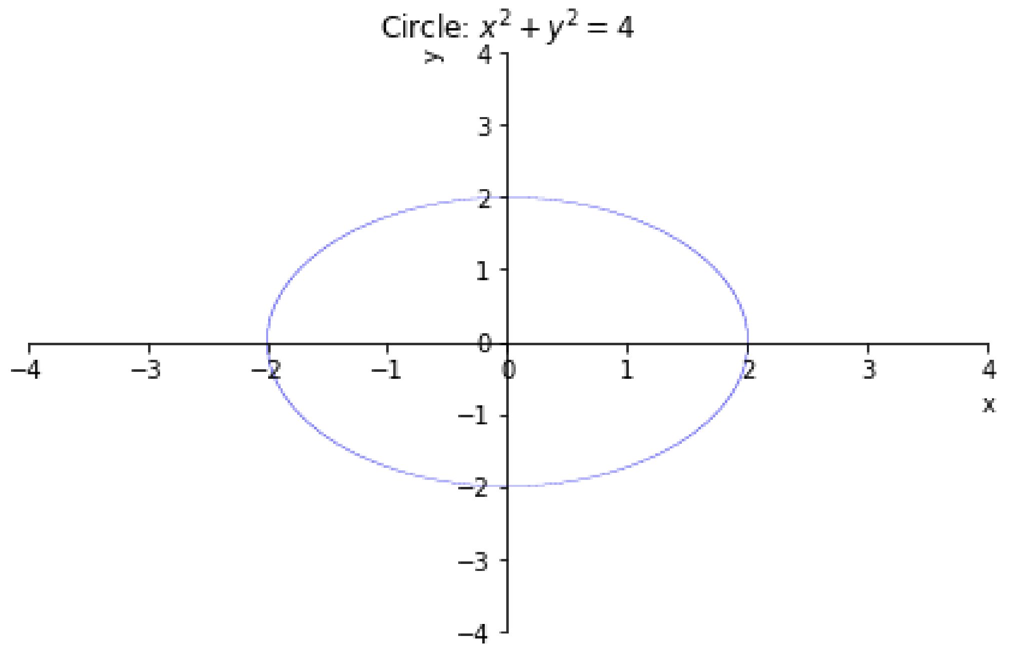
- `expr` : The equation / inequality that is to be plotted.
- `x_var` (optional) : symbol to plot on x-axis or tuple giving symbol and range as (symbol, xmin, xmax)
- `y_var` (optional) : symbol to plot on y-axis or tuple giving symbol and range as (symbol, ymin, ymax)
- If neither `x_var` nor `y_var` are given then the free symbols in the expression will be assigned in the order they are sorted.
- The following keyword arguments can also be used:
  - adaptive: Boolean. The default value is set to True. It has to beset to False if you want to use a mesh grid.
  - depth : integer. The depth of recursion for adaptive mesh grid. Default value is 0. Takes value in the range (0, 4).
  - points: integer. The number of points if adaptive mesh grid is not used. Default value is 300.
  - show: Boolean. Default value is True. If set to False, the plot will not be shown. See Plot for further information.
- `title` string. The title for the plot.
- `xlabel` string. The label for the x-axis
- `ylabel` string. The label for the y-axis

  Aesthetics options:
- `line_color`: float or string. Specifies the color for the plot

1.5.1 Plot the following

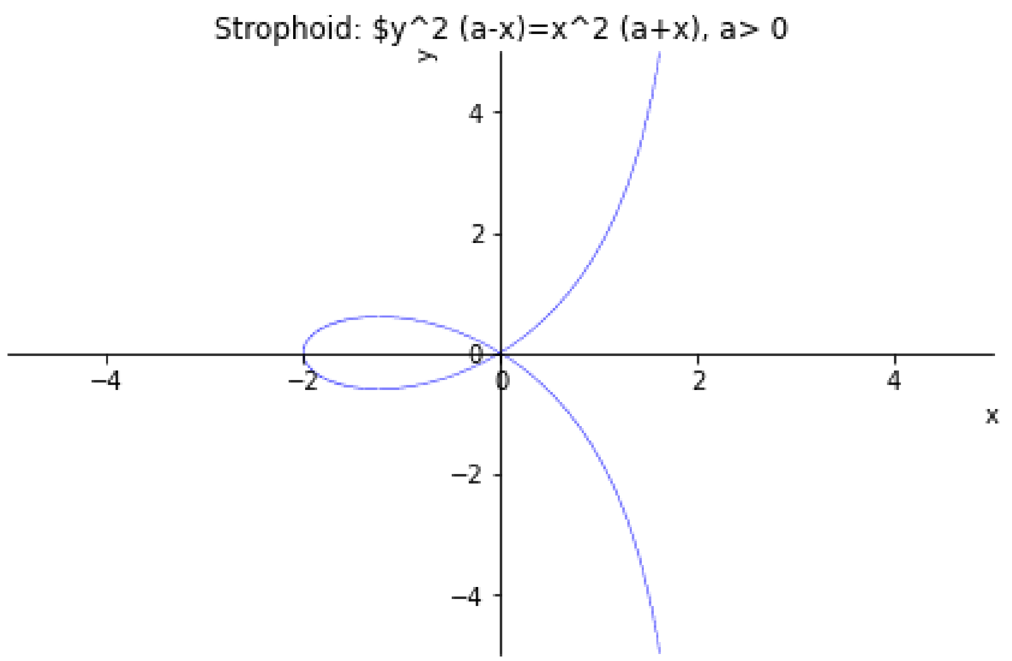
1. Circle: $x^2 + y^2 = 5$

```
# importing Sympy package with plot_implicit, symbols and Eq functions
                              only
# symbols: used to declare variable as symbolic expression
# Eq: sets up an equation. Ex: 2x-y=0 is written as Eq(2*x-y,0)

from sympy import plot_implicit, symbols, Eq
x, y = symbols('x y')
p1 = plot_implicit(Eq(x**2 + y**2, 4),(x,-4,4),(y,-4,4),
                title= 'Circle: $x^2+y^2=4$') # r= 2
```



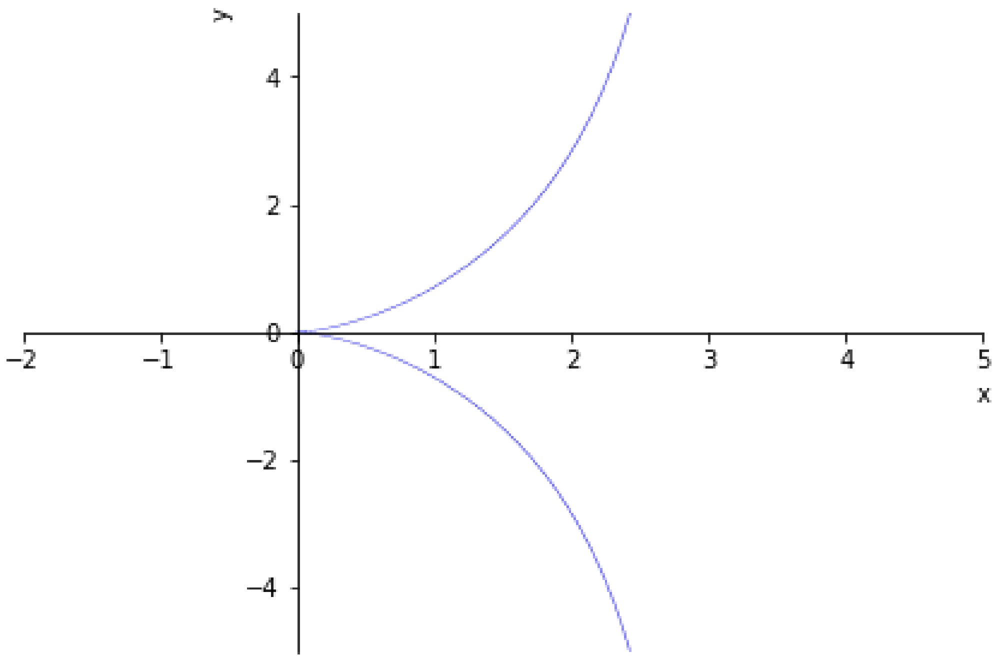
2. Strophoid: $y^2(a-x) = x^2(a+x), a > 0$

```
p3= plot_implicit(
    Eq((y**2)*(2-x), (x**2)*(2+x)), (x, -5, 5), (y, -5, 5),
    title= 'Strophoid: $y^2 (a-x)=x^2 (a+x), a> 0$')    # a=2
```



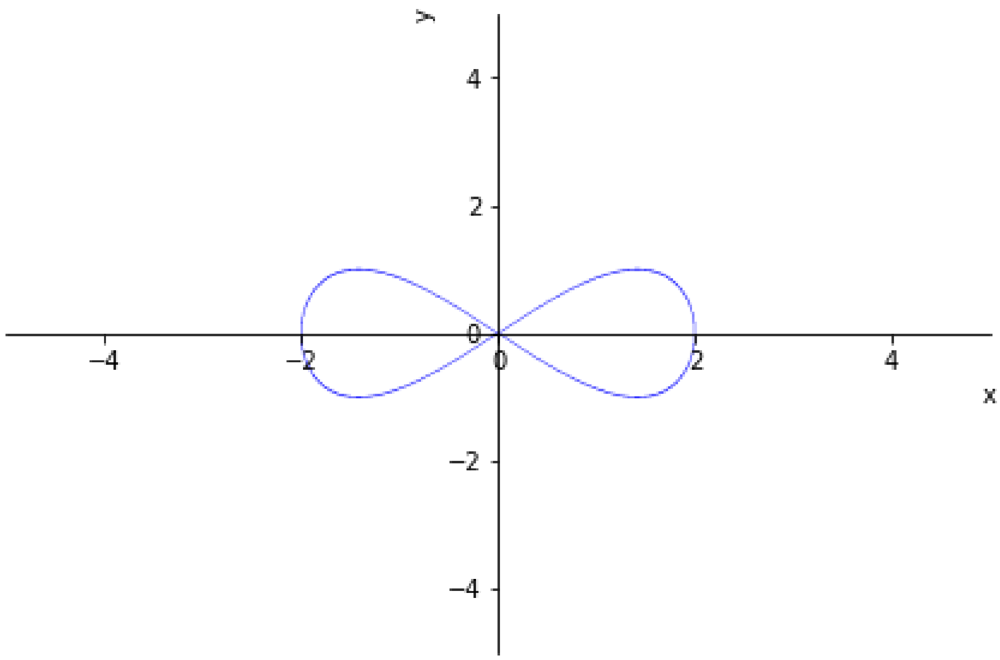
3. Cissiod: $y^2(a-x) = x^3, a > 0$

```
p4=plot_implicit(
    Eq((y**2)*(3-x),x**3),(x,-2,5),(y,-5,5)) # a=3
```



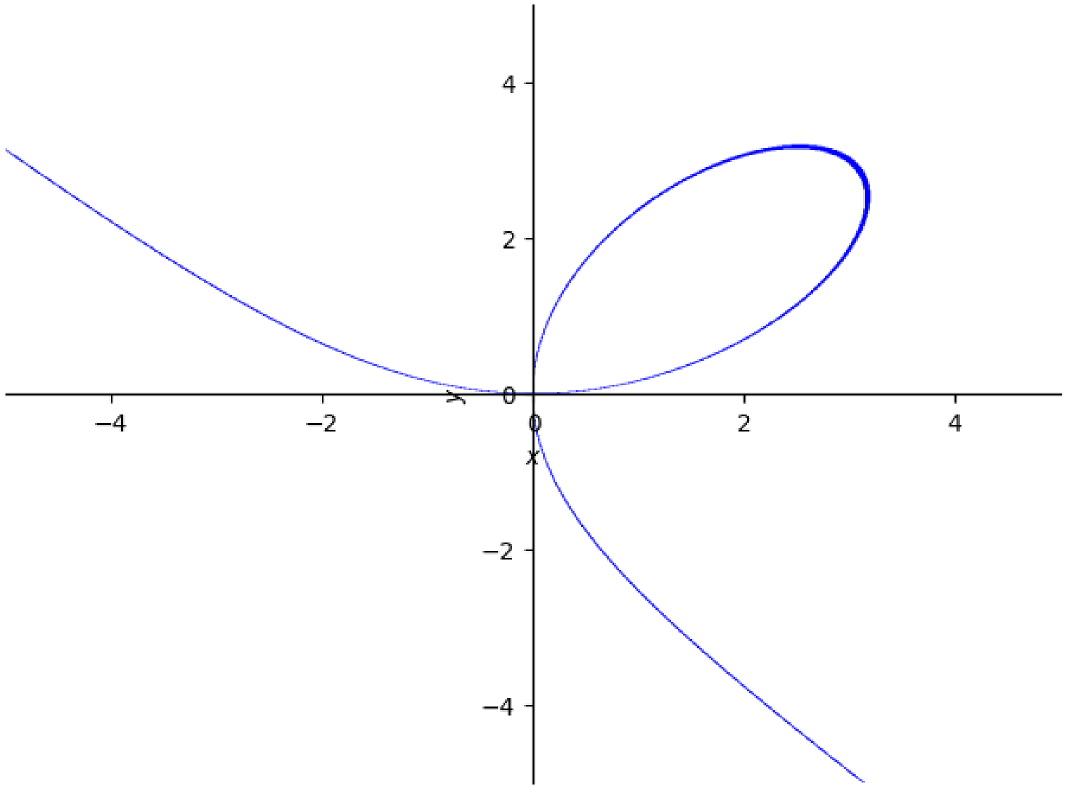
4. Lemniscate: $a^2y^2 = x^2(a^2 - x^2)$

```
p5=plot_implicit(
    Eq(4*(y**2),(x**2)*(4-x**2)),(x,-5,5),(y,-5,5)) # a=2
```



5. **Folium of De-Cartes:** $x^3 + y^3 = 3axy$

```
p6=plot_implicit(
    Eq(x**3+y**3,3*2*x*y),(x,-5,5),(y,-5,5)) # a=2
```



1.6 Polar Curves

The `matplotlib.pyplot.polar()` function in `pyplot` module of `matplotlib` python library is used to plot the curves in polar coordinates.

Syntax:

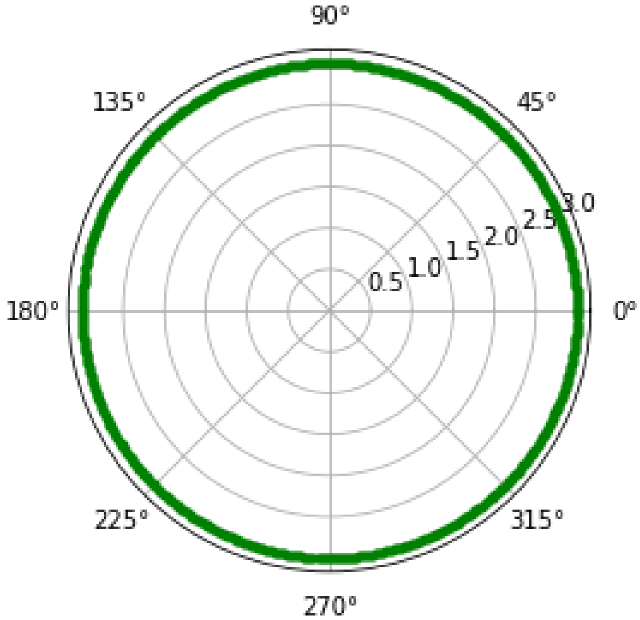
```
matplotlib.pyplot.polar(theta, r, **kwargs)
```

- `Theta`: This is the angle at which we want to draw the curve.
- `r`: It is the distance.

1. **Circle:** $r = p$,**Where** p **is the radius of the circle**

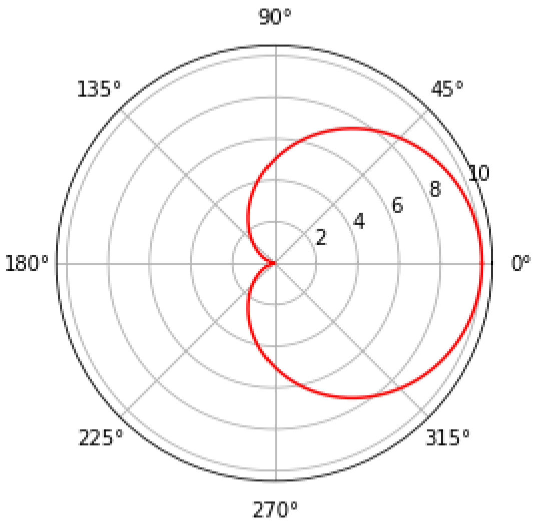
```
import numpy as np
import matplotlib.pyplot as plt

plt.axes(projection = 'polar')
r = 3
rads = np.arange(0, (2 * np.pi), 0.01)
```

```
# plotting the circle
for i in rads:
    plt.polar(i, r, 'g.')
plt.show()
```



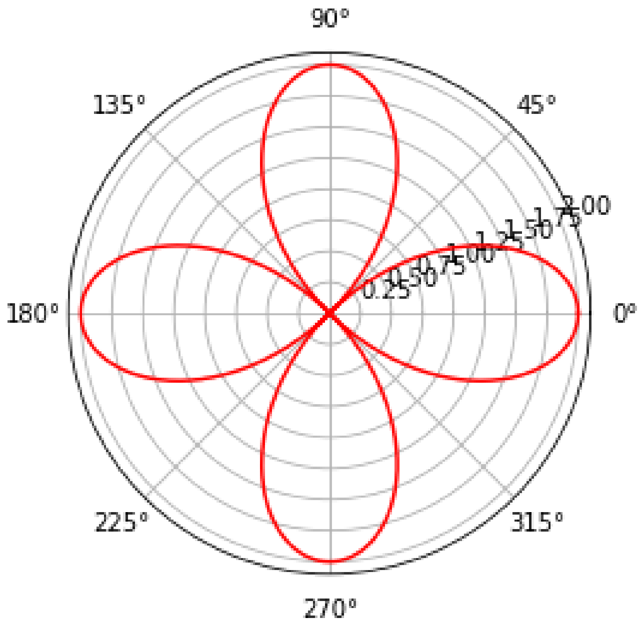
3. Cardioid: $r = 5(1 + cos\theta)$

```
#Plot cardioid r=5(1+cos theta)
from pylab import *
theta=linspace(0,2*np.pi,1000)
r1=5+5*cos(theta)

polar(theta,r1,'r')
show()
```



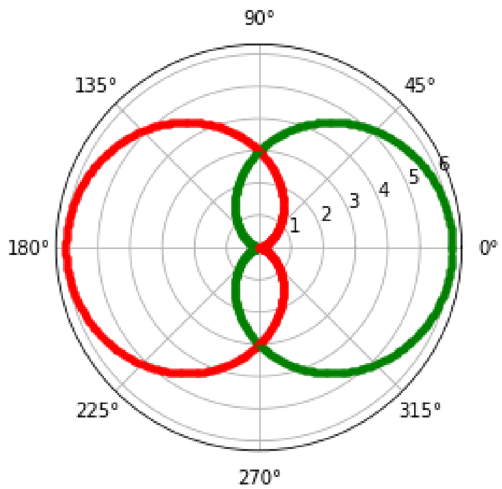
4. Four leaved Rose: $r = 2|cos2x|$

```
#Plot Four Leaved Rose r=2 |cos2x|
from pylab import *
theta=linspace(0,2*pi,1000)
r=2*abs(cos(2*theta))
polar(theta,r,'r')
show()
```



5. Cardioids: $r = a + acos(\theta)$ **and** $r = a - acos(\theta)$

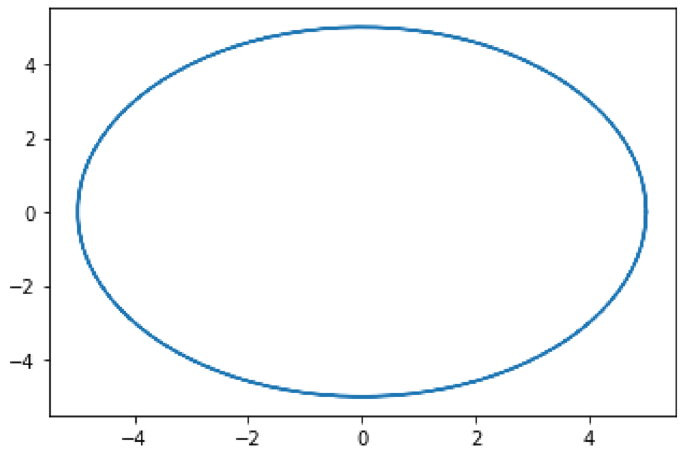
```
import numpy as np
import matplotlib.pyplot as plt
import math

plt.axes(projection = 'polar')
a=3

rad = np.arange(0, (2 * np.pi), 0.01)
# plotting the cardioid
for i in rad:
    r = a + (a*np.cos(i))
    plt.polar(i,r,'g.')
    r1=a-(a*np.cos(i))
    plt.polar(i,r1,'r.')
# display the polar plot
plt.show()
```



1.7 Parametric Equation

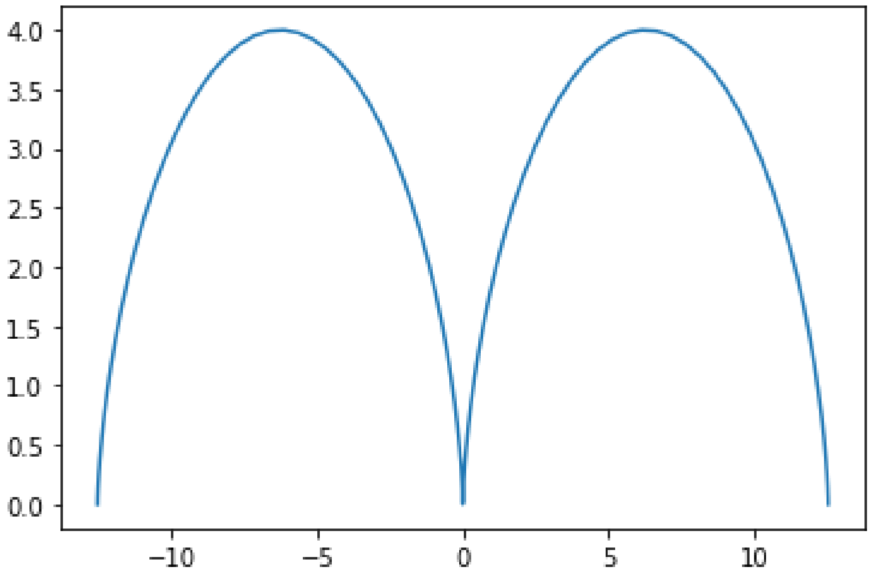
1. Circle: $x = acos(\theta); y = asin(\theta)$

```
import numpy as np
import matplotlib.pyplot as plt
def circle(r):
  x = [] #create the list of x coordinates
  y = [] #create the list of y coordinates

  for theta in np.linspace(-2*np.pi, 2*np.pi, 100):
    #loop over a list of theta, which ranges from -2 pi to 2 pi
    x.append(r*np.cos(theta))
    #add the corresponding expression of x to the x list
    y.append(r*np.sin(theta))
    #same for y

  plt.plot(x,y)  #plot using matplotlib.piplot
  plt.show()  #show the plot

circle(5) #call the function
```



2. Cycloid: $x = a(\theta - sin\theta); y = a(1 - sin\theta)$

```
def cycloid(r):
  x = [] #create the list of x coordinates
  y = [] #create the list of y coordinates

  for theta in np.linspace(-2*np.pi, 2*np.pi, 100):
    #loop over a list of theta, which ranges from -2 pi to 2 pi
    x.append(r*(theta - np.sin(theta)))
    #add the corresponding expression of x to the x list
    y.append(r*(1 - np.cos(theta))) #same for y

  plt.plot(x,y)  #plot using matplotlib.piplot
  plt.show()  #show the plot

cycloid(2) #call the function
```



1.8 Exercise:

Plot the following:

1. Parabola $y^2 = 4ax$
2. Hyperbola $\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$
3. Lower half of the circle: $x^2 + 2x = 4 + 4y - y^2$
4. $cos(\frac{\pi x}{2})$
5. $1 + sin(x + \frac{\pi}{4})$
6. Spiral of Archimedes: $r = a + b\theta$
7. Limacon: $r = a + b\, cos\theta$

LAB 2: Finding angle between two polar curves, curvature and radius of curvature.

2.1 Objectives:

Use python

1. To find angle between two polar curves.
2. To find radius of curvature.

Syntax for the commands used:

1. `diff()`

```
diff(function,variable)
```

2. `Derivative()`

```
Derivative(expression, reference variable)
```

   - `expression` – A SymPy expression whose unevaluated derivative is found.
   - `reference variable` – Variable with respect to which derivative is found.
   - **Returns:** Returns an unevaluated derivative of the given expression.

3. `doit()`

```
doit(x)
```

4. **Return :** evaluated object
5. `simplify()`

```
simplify(expression)
```

6. `expression` – It is the mathematical expression which needs to be simplified.
7. **Returns:** Returns a simplified mathematical expression corresponding to the input expression.
8. `display()`

```
display(expression)
```

9. `expression` – It is the mathematical expression which needs to be simplified.
10. **Returns:** Displays the expression.
11. syntax of Substitute : `subs()`

```
math_expression.subs(variable, substitute)
```

12. `variable` – It is the variable or expression which will be substituted.
13. `substitute` – It is the variable or expression or value which comes as substitute.
14. **Returns:** Returns the expression after the substitution.

2.2 1. Angle between two polar curves

Angle between radius vector and tangent is given by $\tan\phi = r\frac{d\theta}{dr}$.

If $\tan\phi_1$ and $\tan\phi_2$ are angle between radius vector and tangent of two curves then $|\phi_1 - \phi_2|$ is the angle between two curves at the point of intersection.

1. Find the angle between the curves $r = 4(1+\cos t)$ and $r = 5(1-\cos t)$.

```
from sympy import *

r,t =symbols('r,t') # Define the variables required as symbols

r1=4*(1+cos(t)); #Input first polar curve
r2=5*(1-cos(t)); #Input first polar curve
dr1=diff(r1,t)  # find the derivative of first function
dr2=diff(r2,t)  # find the derivative of secodn function
t1=r1/dr1
t2=r2/dr2
q=solve(r1-r2,t)  # solve r1==r2, to find the point of intersection
                                        between curves
w1=t1.subs({t:float(q[1])}) # substitute the value of "t" in t1
w2=t2.subs({t:float(q[1])})  # substitute the value of "t" in t2
y1=atan(w1)   # to find the inverse tan of w1
y2=atan(w2)  # to find the inverse tan of w2
w=abs(y1-y2)  # angle between two curves is abs(w1-w2)
print('Angle between curves in radians is %0.3f'%(w))
```

2. Find the angle between the curves $r = 4\cos t$ and $r = 5\sin t$.

```
from sympy import *
r,t =symbols('r,t')

r1=4*(cos(t));
r2=5*(sin(t));


dr1=diff(r1,t)
dr2=diff(r2,t)
t1=r1/dr1
t2=r2/dr2

q=solve(r1-r2,t)
```

```
w1=t1.subs({t:float(q[0])})
w2=t2.subs({t:float(q[0])})

y1=atan(w1)
y2=atan(w2)
w=abs(y1-y2)
print('Angle between curves in radians is %0.4f'%float(w))
```

2.3 2. Radius of curvature

Formula to calculate Radius of curvature in polar form is $\rho = \dfrac{(r^2 + r_1^2)^{3/2}}{r^2 + 2r_1^2 - rr_2}$

1. Find the radius of curvature, $r = 4(1 + \cos t)$ at t=$\pi/2$.

```
from sympy import *
t=Symbol('t')  # define t as symbol
r=Symbol('r')
r=4*(1+cos(t))
r1=Derivative(r,t).doit() #find the first derivative of r w.r.t "t"
r2=Derivative(r1,t).doit() #find the second derivative of r w.r.t "t"
rho=(r**2+r1**2)**(1.5)/(r**2+2*r1**2-r*r2);  # Substitute r1 and r2 in
                                              formula
rho1=rho.subs(t,pi/2) # substitute t in  rho
print('The radius of curvature is %3.4f units'%rho1)
```

2. Find the radius of curvature for $r = asin(nt)$ at $t = pi/2$ and $n = 1$.

```
from sympy import *
t,r,a,n=symbols('t r a n')
r=a*sin(n*t)
r1=Derivative(r,t).doit()
r2=Derivative(r1,t).doit()
rho=(r**2+r1**2)**1.5/(r**2+2*r1**2-r*r2);
rho1=rho.subs(t,pi/2)
rho1=rho1.subs(n,1)
print("The radius of curvature is")
display(simplify(rho1))
```

2.4 Parametric curves

The formula to calculate Radius of curvature is $\rho = \frac{(x'^2 + y'^2)^{\frac{3}{2}}}{y''x' - x''y'}$.

$x' = \frac{dx}{dt}, x'' = \frac{d^2x}{dt^2}, y' = \frac{dy}{dt}, y'' = \frac{d^2y}{dt^2}$

1. Find radius of curvature of $x = acos(t)$, $y = asin(t)$.

```
from sympy import *
from sympy.abc import rho, x,y,r,K,t,a,b,c,alpha  # define all symbols
                                        required
y=(sqrt(x)-4)**2
y=a*sin(t) #input the parametric equation
x=a*cos(t)
dydx=simplify(Derivative(y,t).doit())/simplify(Derivative(x,t).doit())
                                        # find the derivative of parametric
                                         equation
rho=simplify((1+dydx**2)**1.5/(Derivative(dydx,t).doit()/(Derivative(x,
                                        t).doit()))) #substitute the
                                        derivative in radius of curvature
                                        formula
print('Radius of curvature is')
display(ratsimp(rho))
t1=pi/2
r1=5
rho1=rho.subs(t,t1);
rho2=rho1.subs(a,r1);
print('\n\nRadius of curvature at r=5 and t= pi/2 is', simplify(rho2));
curvature=1/rho2;
print('\n\n Curvature at (5,pi/2) is',float(curvature))
```

2. Find the radius of curvature of $y = (asin(t))^{3/2}$; $x = (acos(t))^{3/2}$.

```
from sympy import *
from sympy.abc import rho, x,y,r,K,t,a,b,c,alpha
y=(a*sin(t))**(3/2)
x=(a*cos(t))**(3/2)
dydx=simplify(Derivative(y,t).doit())/simplify(Derivative(x,t).doit())
rho=simplify((1+dydx**2)**1.5/(Derivative(dydx,t).doit()/(Derivative(x,
                                        t).doit())))
print('Radius of curvature is')
display(ratsimp(rho))
t1=pi/4
r1=1;
rho1=rho.subs(t,t1);
rho2=rho1.subs(a,r1);
display('Radius of curvature at r=1 and t=pi/4 is',simplify(rho2));
curvature=1/rho2;
print('\n\n Curvature at (1,pi/4) is',float(curvature))
```

2.5 Exercise:

Plot the following:

1. Find the angle between radius vector and tangent to the folloing polar curves
   a) $r = a\theta$ and $r = \frac{a}{\theta}$
   Ans: Angle between curves in radians is 90.000
   b) $r = 2sin(\theta)$ and $r = 2cos(\theta)$
   Ans: Angle between curves in radians is 90.000

2. Find the radius of curvature of $r = a(1 - cos(t))$ at $t = \frac{\pi}{2}$.
   Ans: $\frac{0.942809041582063(a^2)^{1.5}}{a^2}$

3. Find radius of curvature of $x = acos^3(t)$, $y = asin^3(t)$ at $t = 0$.
   Ans: $\rho = 0.75\sqrt{3}$ and $\kappa = 0.769800$

4. Find the radius of curvature of $r = acos(t)$ at $t = \frac{\pi}{4}$.
   Ans: $\frac{(a^2)^{1.5}}{2a^2}$

5. Find the radius of curvature of $x = a(t - sin(t))$ and$y = a(1 - cos(t))$ at $t = \pi/2$.
   Ans: $\rho = 2.82842712$ and $\kappa = 0.353553$

LAB 3: Finding partial derivatives and Jacobian of functions of several variables.

3.1 Objectives:

Use python

1. to find partial derivatives of functions of several variables.
2. to find Jacobian of function of two and three variables.

Syntax for the commands used:

1. To create a matrix:

```
Matrix([[row1],[row2],[row3]....[rown]])
```

   Ex: A 3×3 matrix can be defined as

```
Matrix([[a11,a12,a13],[a21,a22,a23],[a31, a32 a33]])
```

2. Evaluate the determinant of a matrix M.

```
Determinant(M)
det(M)
```

3. To evaluates derivative of function w.r.t variable.

```
diff(function, variable)
```

4. If function is of two or more than two independent variable then it differentiates the function partially w.r.t variable.

   If $u = u(x, y)$ then,

   - $\frac{\partial u}{\partial x} = diff(u, x)$
   - $\frac{\partial u}{\partial y} = diff(u, y)$
   - $\frac{\partial^2 u}{\partial x^2} = diff(u, x, x)$
   - $\frac{\partial^2 u}{\partial x \partial y} = diff(u, x, y)$

3.2 I. Partial derivatives

The partial derivative of $f(x, y)$ with respect to x at the point (x_0, y_0) is

$$f_x = \frac{\partial f}{\partial x} at(x_0, y_0) = \lim_{h \to 0} \frac{f(x_0 + h, y_0) - f(x_0, y_0)}{h}.$$

The partial derivative of $f(x, y)$ with respect to xy at the point (x_0, y_0) is

$$f_y = \frac{\partial f}{\partial y} at(x_0, y_0) = \lim_{h \to 0} \frac{f(x_0, y_0 + h) - f(x_0, y_0)}{h}.$$

1. Prove that mixed partial derivatives , $u_{xy} = u_{yx}$ for $u = exp(x)(xcos(y) - ysin(y))$.

```
from sympy import *
x,y =symbols('x y')

u=exp(x)*(x*cos(y)-y*sin(y)) # input mutivariable function u=u(x,y)
dux=diff(u,x) # Differentate u w.r.t x
duy=diff(u,y) # Differentate u w.r.t. y
duxy=diff(dux,y)  # or duxy=diff(u,x,y)
duyx=diff(duy,x)  # or duyx=diff(u,y,x)
# Check the condtion uxy=uyx
if duxy==duyx:
    print('Mixed partial derivatives are equal')
else:
    print('Mixed partial derivatives are not equal')
```

2. Prove that if $u = e^x(x\cos(y) - y\sin(y))$ then $u_{xx} + u_{yy} = 0$.

```
from sympy import *
x,y =symbols('x y')

u=exp(x)*(x*cos(y)-y*sin(y))
display(u)
dux=diff(u,x)
duy=diff(u,y)
uxx=diff(dux,x) # or uxx=diff(u,x,x)  second derivative of u w.r.t x
uyy=diff(duy,y) # or uyy=diff(u,y,y)  second derivative of u w.r.t y
w=uxx+uyy    # Add uxx and uyy
w1=simplify(w)   # Simply the w to get actual result
print('Ans:',float(w1))
```

3.3 II Jacobians

Let $x = g(u, v)$ and $y = h(u, v)$ be a transformation of the plane. Then the Jacobian of this transformation is

$$\mathbf{J} = \frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial x} & \frac{\partial y}{\partial v} \end{vmatrix}.$$

1. If $u = xy/z, v = yz/x, w = zx/y$ then prove that $J = 4$.

```
from  sympy import *

x,y,z=symbols('x,y,z')

u=x*y/z
v=y*z/x
w=z*x/y
# find the all first order partial derivates
dux=diff(u,x)
```

```
duy=diff(u,y)
duz=diff(u,z)

dvx=diff(v,x)
dvy=diff(v,y)
dvz=diff(v,z)

dwx=diff(w,x)
dwy=diff(w,y)
dwz=diff(w,z)

# construct the Jacobian matrix
J=Matrix([[dux,duy,duz],[dvx,dvy,dvz],[dwx,dwy,dwz]]);

print("The Jacobian matrix is \n")
display(J)

# Find the determinat of Jacobian Matrix
Jac=det(J).doit()
print('\n\n J = ', Jac)
```

2. If $u = x + 3y^2 - z^3$, $v = 4x^2yz$, $w = 2z^2 - xy$ then prove that at $(1, -1, 0), J = 20$.

```
from  sympy import *

x,y,z=symbols('x,y,z')

u=x+3*y**2-z**3
v=4*x**2*y*z
w=2*z*z**2-x*y
dux=diff(u,x)
duy=diff(u,y)
duz=diff(u,z)

dvx=diff(v,x)
dvy=diff(v,y)
dvz=diff(v,z)

dwx=diff(w,x)
dwy=diff(w,y)
dwz=diff(w,z)

J=Matrix([[dux,duy,duz],[dvx,dvy,dvz],[dwx,dwy,dwz]]);

print("The Jacobian matrix is ")
display(J)

Jac=Determinant(J).doit()
print('\n\n J = \n')
display(Jac)

J1=J.subs([(x, 1), (y, -1), (z, 0)])

print('\n\n J at (1,-1,0):\n')
```

```
Jac1=Determinant(J1).doit()
display(Jac1)
```

3. $X = \rho * cos(\phi) * sin(\theta)$, $Y = \rho * cos(\phi) * cos(\theta)$, $Z = \rho * sin(\phi)$ **then find** $\frac{\partial(X,Y,Z)}{\partial(\rho,\phi,\theta)}$.

```
from sympy import *
from sympy.abc import rho, phi, theta

X=rho*cos(phi)*sin(theta);
Y=rho*cos(phi)*cos(theta);
Z=rho*sin(phi);

dx=Derivative(X,rho).doit()
dy=Derivative(Y,rho).doit()
dz=Derivative(Z,rho).doit()
dx1=Derivative(X,phi).doit();
dy1=Derivative(Y,phi).doit();
dz1=Derivative(Z,phi).doit()
dx2=Derivative(X,theta).doit()
dy2=Derivative(Y,theta).doit();
dz2=Derivative(Z,theta).doit();

J=Matrix([[dx,dy,dz],[dx1,dy1,dz1],[dx2,dy2,dz2]]);
print('The Jacobian matrix is ')
display(J)

print('\n\n J = \n')
display(simplify(Determinant(J).doit()))
```

3.4 Exercise:

Plot the following:

1. If $u = tan^{-1}(y/x)$ verify that $\frac{\partial^2 u}{\partial y \partial x} = \frac{\partial^2 u}{\partial x \partial y}$.
   Ans:True

2. If $u = log(\frac{x^2+y^2}{x+y})$ show that $xu_x + yu_y = 1$.
   Ans: True

3. If $x = u - v, y = v - uvw$ and $z = uvw$ find Jacobian of x, y, z w.r.t u, v, w.
   Ans: uv

4. If $x = rcos(t)$ and $y = rsin(t)$ then find the $\frac{\partial(x,y)}{\partial(r,t)}$.
   Ans: $J = r$

5. If $u = x + 3y^2 - z^3$, $v = 4x^2yz$ and $w = 2z^2 - xy$ find $\frac{\partial(u,v,w)}{\partial(x,y,z)}$ at (-2,-1,1).
   Ans: 752

LAB 4: Applications of Maxima and Minima of functions of two variables, Taylor series expansion and L'Hospital's Rule

4.1 Objectives:

Use python

1. to find find the maxima and minima of function of two variables.
2. to expand the given single variable funtion as Taylor's and Maclaurin series.
3. to find the limiting value of the given function $f(x)$ as $x \to a$.

Syntax for the commands used:

1. To solve

   ```
   sympy.solve(expression)
   ```

   Returns the solution to a mathematical expression/polynomial.

2. To evaluate an expression

   ```
   sympy.evalf()
   ```

   Returns the evaluated mathematical expression.

3. To construct an instant function

   ```
   sympy.lambdify(variable, expression, library)
   ```

   Converts a SymPy expression to an expression that can be numerically evaluated. lambdify acts like a lambda function, except it, converts the SymPy names to the names of the given numerical library, usually NumPy or math.

4. To find the limit of a function

   ```
   Limit(expression, variable, value)
   ```

   Returns the limit of the mathematical expression under given conditions.

4.2 Maxima and minima problem

Find the Maxima and minima of $f(x, y) = x^2 + y^2 + 3x - 3y + 4$.

```
import sympy
from sympy import Symbol, solve, Derivative, pprint
x=Symbol('x')
y=Symbol('y')
f=x**2+x*y+y**2+3*x-3*y+4
```

```
d1=Derivative(f,x).doit()
d2=Derivative(f,y).doit()
criticalpoints1=solve(d1)
criticalpoints2=solve(d2)
s1=Derivative(f,x,2).doit()
s2=Derivative(f,y,2).doit()
s3=Derivative(Derivative(f,y),x).doit()
print('function value is ')

q1=s1.subs({y:criticalpoints1,x:criticalpoints2}).evalf()
q2=s2.subs({y:criticalpoints1,x:criticalpoints2}).evalf()
q3=s3.subs({y:criticalpoints1,x:criticalpoints2}).evalf()
delta=s1*s2-s3**2
print(delta, q1)

if(delta>0 and s1<0):
    print(" f takes  maximum ")
elif (delta>0 and s1>0):
    print(" f takes  minimum")
if (delta<0):
    print("The point is a saddle point")
if (delta==0):
    print("further tests required")
```

4.3 Taylor series expansion

$f(x) = f(x_0) + (x - x_0)f'(x_0) + \frac{(x-x_0)^2}{2!}f''(x)....$ is called Taylor series expansion of f(x).

1. Expand $\sin(x)$ **as Taylor series about** $x = pi/2$ **upto 3rd degree term. Also find** $\sin(100^0)$

```
import numpy as np
from matplotlib import pyplot as plt
from sympy import *
x=Symbol('x')

y=sin(1*x)
format
x0=float(pi/2)
dy=diff(y,x)
d2y=diff(y,x,2)
d3y=diff(y,x,3)
yat=lambdify(x,y)
dyat=lambdify(x,dy)
d2yat=lambdify(x,d2y)
d3yat=lambdify(x,d3y)
y=yat(x0)+((x-x0)/2)*dyat(x0)+((x-x0)**2/6)*d2yat(x0)+((x-x0)**3/24)*
                                    d3yat(x0)
print(simplify(y))
yat=lambdify(x,y)
print("%.3f" % yat(pi/2+10*(pi/180)))
```

```
def f(x):
    return np.sin(1*x)

x = np.linspace(-10, 10)

plt.plot(x, yat(x), color='red')
plt.plot(x, f(x), color='green')
plt.ylim([-3, 3])
plt.grid()
plt.show()
```

4.4 Maclaurin Series

2. Find the Maclaurin series expansion of $\sin(x) + \cos(x)$ upto 3rd degree term. Calculate $\sin(10) + \cos(10)$.

```
import numpy as np
from matplotlib import pyplot as plt
from sympy import *
x=Symbol('x')

y=sin(x)+cos(x)
format
x0=float(0)
dy=diff(y,x)
d2y=diff(y,x,2)
d3y=diff(y,x,3)
yat=lambdify(x,y)
dyat=lambdify(x,dy)
d2yat=lambdify(x,d2y)
d3yat=lambdify(x,d3y)
y=yat(x0)+((x-x0)/2)*dyat(x0)+((x-x0)**2/6)*d2yat(x0)+((x-x0)**3/24)*
    d3yat(x0)
print(simplify(y))
yat=lambdify(x,y)
print("%.3f" % yat(10*(pi/180)))


def f(x):
    return np.sin(1*x)+np.cos(x)

x = np.linspace(-10, 10)

plt.plot(x, yat(x), color='red')
plt.plot(x, f(x), color='green')
plt.ylim([-3, 3])
plt.grid()
plt.show()
```

4.5 L'Hospital' rule

We can evaluate inderminate forms easily in python using Limit command

1. $\lim_{x\to 0} \frac{\sin(x)}{x}$

```
from sympy import Limit, Symbol,exp,sin
x=Symbol('x')
l=Limit((sin(x))/x,x,0).doit()
print(l)
```

2. Evaluate $\lim_{x\to 1} \frac{((5x^4-4x^2-1)}{(10-x-9x^3)}$

```
from sympy import *
x=Symbol('x')
l=Limit((5*x**4-4*x**2-1)/(10-x-9*x**3),x,1).doit()
print(l)
```

3. Prove that $\lim_{x\to\infty}\left(1+\frac{1}{x}\right)^x$**=e**

```
from sympy import *
from math import inf
x=Symbol('x')
l=Limit((1+1/x)**x,x,inf).doit()
display(l)
```

4.6 Exercise:

Plot the following:

1. Find the Taylor Series expansion of $y = e^{-2x}$ at $x = 0$ upto third degree term.
   Ans: $-0.333333333333333 * x^3 + 0.666666666666667 * x^2 - 1.0 * x + 1.0$

2. Expand $y = xe^{-3x^2}$ as Maclaurin's series upto fifth degree term.
   Ans: $x * (0.75 * x^4 - 0.75 * x^2 + 0.5)$

3. Find the Taylor Series expansion of $y = cos(x)$ at $x = \frac{\pi}{3}$.
   Ans:$0.010464x^4 + 0.00544x^3 - 0.155467x^2 - 0.1661389657x + 0.827151505$

4. Find the Maclaurin's series expansion of $y = e^{-sin^{-1}(x)}$ at $x = 0$ upto x^3 term. Also Plot the graph.
   Ans:$-0.0833333333333333x^3 + 0.166666666666667x^2 - 0.5x + 1.0$

5. Evaluate $\lim_{x\to 0} \frac{2sinx-sin2x}{x-sinx}$
   Ans:6

6. Evaluate $\lim_{x\to\infty}\left[\sqrt{x^2+x+1}-\sqrt{x^2+1}\right]$.
   Ans:0.5

LAB 5: Solution of First order differential equation and ploting the solution curves

5.1 Objectives:

Use python

1. To find the solution of first order differential equations.
2. To represent the solution graphically.

Syntax for the commands used:

1. `dsolve()`

```
sympy.solvers.ode.dsolve(eq, func=None, hint='default', simplify=
                              True, ics=None, xi=None, eta=
                              None, x0=0, n=6, **kwargs)
```

Parameters

- `eq`: eq can be any supported ordinary differential equation (see the ode docstring for supported methods). This can either be an Equality, or an expression, which is assumed to be equal to 0.
- `func`: f(x) is a function of one variable whose derivatives in that variable make up the ordinary differential equation eq. In many cases it is not necessary to provide this; it will be autodetected (and an error raised if it could not be detected).
- `hint`: hint is the solving method that you want dsolve to use. Use `classify_ode(eq, f(x))` to get all of the possible hints for an ODE. The default hint, default, will use whatever hint is returned first by `classify_ode()`. See Hints below for more options that you can use for hint.
- `simplify`: simplify enables simplification by odesimp(). See its docstring for more information. Turn this off, for example, to disable solving of solutions for func or simplification of arbitrary constants. It will still integrate with this hint. Note that the solution may contain more arbitrary constants than the order of the ODE with this option enabled.
- `xi and eta`: are the infinitesimal functions of an ordinary differential equation. They are the infinitesimals of the Lie group of point transformations for which the differential equation is invariant. The user can specify values for the infinitesimals. If nothing is specified, xi and eta are calculated using infinitesimals() with the help of various heuristics.
- `ics`: is the set of initial/boundary conditions for the differential equation.It should be given in the form of {`f(x0): x1, f(x).diff(x).subs(x, x2): x3`} and so on. For power series solutions, if no initial conditions are specified f(0) is assumed to be C0 and the power series solution is calculated about 0.

- `x0`: is the point about which the power series solution of a differential equation is to be evaluated.
- `n`: gives the exponent of the dependent variable up to which the power series solution of a differential equation is to be evaluated. also be much faster than all, because integrate() is an expensive routine.
- **Usage:**
  - Solves any kind of ordinary differential equation and system of ordinary differential equations.
  - Usage `dsolve(eq, f(x), hint)` $->$ Solve ordinary differential equation eq for function f(x), using method hint.

2. `odeint()`: The odeint (ordinary differential equation integration) library is a collection of advanced numerical algorithms to solve initial-value problems.

```
y = odeint(model, y0, t)
```

Parameters:

- `model`: Function name that returns derivative values at requested y and t values as `dydt = model(y,t)`
- `y0`: Initial conditions of the differential states
- `t`: Time points at which the solution should be reported.

3. `linspace()`:

```
linspace(start, stop, num=50, endpoint=True, retstep=False, dtype=
                              None, axix=0)
```

Prameters

- `start`: It represents the starting value of the sequence.
- `stop`: It represents the ending value of the sequence.
- `num`: It generates a number of samples. The default value of num is 50 and it must be a non-negative number. It is of int type and can be optional.
- `endpoint`: By default its value is True. If we take it as False then the value can be excluded from the sequence. It is of bool type and can be optional.
- `retstep`: If its True then it returns samples and step value where the step is the spacing between the samples.
- `dtype(data type)`: It represents the type of the output array. It can also be optional.
- `axis`: The axis is the result to store the samples. It is of int type and can be optional.

1. Solve : $\frac{dP(t)}{dt} = r$.

```
from sympy import *
init_printing()

t,r = symbols('t,r')  # Define the symbols
P = Function('P')(t)  # define function
C1 = Symbol('C1')

print("\nDifferential Equation")
DE1=Derivative(P, t, 1)-r   # define the differeentail equation
display(DE1)

# General solution
print("\nGeneral Solution")

GS1=dsolve(DE1)  # Solve the differentail equation
display(GS1)  # Display the solution

print("\nParticular Solution")
PS1=GS1.subs({C1:2})  # substitute the value of the conastant
display(PS1)
```

2: Solve: $\frac{dy}{dx} + tanx - y^3 secx = 0$.

```
from sympy import *

x,y=symbols('x,y')
y=Function("y")(x)

y1=Derivative(y,x)
z1=dsolve(Eq(y1+y*tan(x)-y**3*sec(x)),y)

display(z1)
```

3: Solve: $x^3 \frac{dy}{dx} - x^2 y + y^4 cosx = 0$.

```
from sympy import *

x,y=symbols('x,y')
y=Function("y")(x)
y1=Derivative(y,x)
z1=dsolve(Eq(x**3*y1-x**2*y+y**4*cos(x),0),y)
display(z1)
```

5.2 Solution curves

Solving IVP using odeint:

1. Solve $\frac{dy}{dt} = -ky$ with parameter $k = 0.3$ and $y(0) = 5$.

```
import numpy as np
from scipy.integrate import odeint
import matplotlib.pyplot as plt

# Function returns dy/dt

def model(y,t):
    k=0.3
   # dydt=-k*y
    return -k*y

# initial condition

y0=5

# values for time
t=np.linspace(0,20)

# solve ODE
y= odeint(model,y0,t)

plt.plot(t,y)
plt.title('Solution of dy/dt=-ky; k=0.3, y(0)=5')
plt.xlabel('time')
plt.ylabel('y(t)')
plt.show()
```

2. Simulate $\tau\frac{dy}{dt} = -y + K_p u$; $K_p = 3.0, \tau = 2.0$.

```
import numpy as np
import matplotlib.pyplot as plt
from scipy.integrate import odeint

Kp=3
taup=2

# Differential Equation:

def model(y,t):
    u = 1
    return (-y + Kp * u)/taup

t3 = np.linspace(0,14,100)

# ODE integrator
y3 = odeint(model,0,t3)

plt.plot(t3,y3,'r-',linewidth=1,label='ODE Integrator')
plt.xlabel('Time')
plt.ylabel('Response (y)')
plt.legend(loc='best')
plt.show()
```

3. Application problem

A culture initially has P_0 number of bacteria. At $t = 1$ hour the number of bacteria is measured to be $\frac{3}{2}P_0$. If the rate of growth is proportional to the number of bacteria $P(t)$ present at time t, determine the time necessary for the number of bacteria to triple.

The differential equation is : $\frac{dp}{dt} = kp; P(1) = \frac{3}{2}p_0$.

The solution is : $y = P_0 e^{0.405465108108164t}$, $y_0 = 20$.

```
from pylab import *
t=arange(0,10,0.5)  # Define the range where we want solution
P0=20
y=20*exp(0.405465108108164*t)
plot(t,y)
xlabel('Time')
ylabel('no of bacteria')
title('Law of Natural Growth')
show()
```

4. Newton's Law of cooling

Solving Newton's law of cooling by solution. The solution of mathematical representation of Newton's Law of cooling is,$T = t_2 + (t_1 - t_2)e^{-kt}$, where, T=temperature at any time t, t_1 = Initial temperature, t_2 = surrounding temperature, k = thermal conductivity of the material.

1. The temperature of a body drops from 100 C to 75 C in 10 minutes where the surrounding air is at the temperature 20 C . What will be the temperature of the body after half an hour? Plot the graph of cooling.

```
import numpy as np
from sympy import *
from matplotlib import pyplot as plt
t2=20 # surrounding temp
t1=100 # inital temp
# one reading t=1 minute temp is 75 degree
t=10
T=75
k1=(1/t)*log((t1-t2)/(T-t2))# k calculation
print('k= ',k1)
k=Symbol('k')
t=Symbol('t')
T=Function('T')(t)
T=t2+(t1-t2)*exp(-k*t) # solution
print('T=',T)
# ploting the solution curve
T=T.subs(k,k1)
T=lambdify(t,T)
t = np.linspace(0, 70)

plt.plot(t, T(t), color='red')
plt.grid()
plt.show()
```

```
# When time t=30 minute T is
print('When time t=30 minute T is,',T(30),'o C')
```

5.3 Exercise:

Plot the following:

1. Solve $ysinxdx - (1 + y^2 + cos^2x)dy = 0$.
   Ans: $(1/2)ycos2x + (3/2)y + y^3/3 = 0$
2. Solve $\frac{dy}{dx} = x + y$ subject to condtion $y(0) = 2$.
   Ans: $y = 3e^x - x - 1$
3. Solve $\frac{dy}{dx} = x^2$ subject to condtion $y(0) = 5$.
   Ans:$y = x^3/3 + 5$
4. Solve $x^2y' = ylog(y) - y'$.
   Ans:$y(x) = e^{C_1 tan^{-1}(x)}$
5. Solve $y' - y - xe^x = 0$.
   Ans:$y(x) = \left(C_1 + \frac{x^2}{2}\right) e^x$

LAB 8: Numerical solution of system of equations, test for consistency and graphical representation of the solution.

8.1 Objectives:

Use python

1. to find solution of system of equations numerically.
2. to test for consistency and represent the solution graphically.

Syntax for the commands used:

1. `numpy.matrix(data, dtype = None)`

```
numpy.matrix(data, dtype = None)
```

   Returns a matrix from an array-like object, or from a string of data. A matrix is a specialized 2-D array that retains its 2-D nature through operations.

2. `numpy.linalg.matrix_rank(A)`:

```
numpy.linalg.matrix_rank(A)
```

   Return rank of the array.

3. `numpy.shape(A)`:

```
numpy.shape(A)
```

   Returns the shape of an array.

4. `sympy.Matrix()`

```
sympy.Matrix()
```

   Creates a matrix.

8.2 Solution of system of equations

System of homogenous linear equations:

The linear system of equations of the form $AX = 0$ is called system of homogenous linear equations. ¡br¿ The n-tuple $(0, 0, \ldots, 0)$ is a trivial solution of the system. ¡br¿ The homogeneous system of m equations $AX = 0$ in n unknowns has a non trivial solution if and only if the rank of the matrix A is less than n. Further if $\rho(A) = r < n$, then the system possesses $(n - r)$ linearly independent solutions.

Example 1:

Check whether the following system of homogenous linear equation has non-trivial solution. $x_1 + 2x_2 - x_3 = 0, \quad 2x_1 + x_2 + 4x_3 = 0, \quad 3x_1 + 3x_2 + 4x_3 = 0.$

```
import numpy as np
A=np.matrix([[1,2,-1],[2,1,4],[3,3,4]])
B=np.matrix([[0],[0],[0]])

r=np.linalg.matrix_rank(A)
n=A.shape[1]

if (r==n):
    print("System has trivial solution")
else:
    print("System has", n-r, "non-trivial solution(s)")
```

```
System has trivial solution
```

Example 2:

Check whether the following system of homogenous linear equation has non-trivial solution. $x_1 + 2x_2 - x_3 = 0, \quad 2x_1 + x_2 + 4x_3 = 0, \quad x_1 - x_2 + 5x_3 = 0.$

```
import numpy as np
A=np.matrix([[1,2,-1],[2,1,4],[1,-1,5]])
B=np.matrix([[0],[0],[0]])
r=np.linalg.matrix_rank(A)
n=A.shape[1]
if (r==n):
    print("System has trivial solution")
else:
    print("System has", n-r, "non-trivial solution(s)")
```

```
System has 1 non-trivial solution(s)
```

8.3 System of Non-homogenous Linear Equations

The linear system of equations of the form $AX = B$ is called system of non-homogenous linear equations if not all elements in B are zeros.

The non homogeneous system of m equations $AX = B$ in n unknowns is

- consistent (has a solution) if and only if, $\rho(A) = \rho([A|B])$
- has unique solution, $\rho(A) = n$
- has infintely many solutions, $\rho(A) < n$
- system is inconsistent $\rho(A) \neq \rho([A|B])$.

Example 3:

Examine the consistency of the following system of equations and solve if consistent. $x_1 + 2x_2 - x_3 = 1, \qquad 2x_1 + x_2 + 4x_3 = 2, \qquad 3x_1 + 3x_2 + 4x_3 = 1.$

```
A=np.matrix([[1,2,-1],[2,1,4],[3,3,4]])
B=np.matrix([[1],[2],[1]])
AB=np.concatenate((A,B), axis=1)
rA=np.linalg.matrix_rank(A)
rAB=np.linalg.matrix_rank(AB)
n=A.shape[1]
if (rA==rAB):
    if (rA==n):
        print("The system has unique solution")
        print(np.linalg.solve(A,B))
    else:
        print("The system has infinitely many solutions")
else:
    print("The system of equations is inconsistent")
```

```
The system has unique solution
[[ 7.]
 [-4.]
 [-2.]]
```

Example 4:

Examine the consistency of the following system of equations and solve if consistent. $x_1 + 2x_2 - x_3 = 1, \qquad 2x_1 + x_2 + 5x_3 = 2, \qquad 3x_1 + 3x_2 + 4x_3 = 1.$

```
A=np.matrix([[1,2,-1],[2,1,5],[3,3,4]])
B=np.matrix([[1],[2],[1]])
AB=np.concatenate((A,B), axis=1)
rA=np.linalg.matrix_rank(A)
rAB=np.linalg.matrix_rank(AB)
n=A.shape[1]
if (rA==rAB):
    if (rA==n):
        print("The system has unique solution")
        print(np.linalg.solve(A,B))
    else:
        print("The system has infinitely many solutions")
else:
    print("The system of equations is inconsistent")
```

```
The system of equations is inconsistent
```

Alternate method for the above problem using sympy package

```
import sympy as sp
x, y, z=sp.symbols('x y z')
```

```
A=sp.Matrix([[1,2,-1],[2,1,5],[3,3,4]])
B=sp.Matrix([[1],[2],[1]])
AB=A.col_insert(A.shape[1],B)
rA=A.rank()
rAB=AB.rank()
n=A.shape[1]
print("The coefficient matrix is")
sp.pprint(A)
print(f"The rank of the coefficient matrix is {rA}")
print("The augmented matrix is")
sp.pprint(AB)
print(f"The rank of the augmented matrix is {rAB}")
print(f"The number of unkowns are {n}")
if (rA==rAB):
    if (rA==n):
        print("The system has unique solution")
    else:
        print("The system has infinitely many solutions")
    print(sp.solve_linear_system(AB,x,y,z))
else:
    print("The system of equations is inconsistent")
```

8.4 Graphical representation of solution

Example 5:

Obain the solution of $3x + 5y = 1; x + y = 1$ graphically.

```
from sympy import *
import numpy as np
import matplotlib.pyplot as plt

x,y=symbols('x,y')
sol=solve([3*x+5*y-1,x+y-1],[x,y])
p=sol[x]
q=sol[y]

print('Point of intersection is A (', p ,',', q, ')\n')
x = np.arange(-10, 10, 0.001)

y1 = (1-3*x)/5
y2=1-x

plt.plot(x,y1,x,y2)
plt.plot(p,q,marker = 'o')

plt.annotate('A', xy=(p,q), xytext=(p+0.5, q))
plt.xlim(-5,7)
plt.ylim(-7,7)
plt.axhline(y=0)
plt.axvline(x=0)
plt.title("$3x+5y=1; x+y=1$")
plt.xlabel("Values of x")
plt.ylabel("Values of y ")
```

```
plt.legend(['$3x+5y=1$', '$x+y=1$'])
plt.grid()
plt.show()
```

```
Point of intersection is A ( 2 , -1 )
```

Example 6:

Obtain the solution of $2x + y = 7; 3x - y = 3$ graphically.

```
from sympy import *
import numpy as np
import matplotlib.pyplot as plt

x,y=symbols('x,y')
sol=solve([2*x+y-7,3*x-y-3],[x,y])
p=sol[x]
q=sol[y]

print('Point of intersection is A (', p ,',', q, ')\n' )
x = np.arange(-10, 10, 0.001)

y1 = 7-2*x
y2=3*x-3

plt.plot(x,y1,'r')
plt.plot(x,y2,'g')

plt.plot(p,q,marker = 'o')

plt.annotate('A', xy=(p,q), xytext=(p+0.5, q))
plt.xlim(-5,7)
plt.ylim(-7,7)
plt.axhline(y=0)
plt.axvline(x=0)
plt.title("$2x+y=7; 3x-y=3$")
plt.xlabel("Values of x")
plt.ylabel("Values of y ")

plt.legend(['$2x+y=7$', '$3x-y-3$'])

plt.grid()
plt.show()
```

```
Point of intersection is A ( 2 , 3 )
```

8.5 Exercise:

1. Find the solution of the system homogeneous equations $x+y+z=0$, $2x+y-3z=0$ and $4x-2y-z=0$.
   Ans: The system has trivial solution.

2. Find the solution of the system non-homogeneous equations $25x + y + z = 27$, $2x + 10y - 3z = 9$ and $4x - 2y - 12z = -10$.
   Ans: [1, 1, 1]

3. Find the solution of the system non-homogeneous equations $x + y + z = 2$, $2x + 2y - 2z = 4$ and $x - 2y - z = 5$.
   Ans:[3,-1,0]

4. Check whether the following system of equations are consistent.
   a. $x + y + z = 2$, $2x + 2y - 2z = 6$ and $x - 2y - z = 5$.
   b. $2x + y + z = 4$, $4x + 2y - 2z = 8$ and $4x + 22y + 2z = 5$.
   Ans: a. Consistent, b. Inconsistent

LAB 9: Solution of system of linear equations by Gauss-Seidel method.

9.1 Objectives:

Use python

1. to check whether the given system is diagonally dominant or not.
2. to find the solution if the system is diagonally dominant.

Gauss Seidel method is an iterative method to solve system of linear equations. The method works if the system is diagonally dominant. That is $|a_{ii}| \geq \sum_{i \neq j} |a_{ij}|$ for all $i's$.

Example 1:

Solve the system of equations using Gauss-Seidel method: $20x+y-2z=17; 3x+20y-z=-18; 2x-3y+20z=25$.

```
# Gauss Seidel Iteration
# Defining equations to be solved
# in diagonally dominant form
f1 = lambda x,y,z: (17-y+2*z)/20
f2 = lambda x,y,z: (-18-3*x+z)/20
f3 = lambda x,y,z: (25-2*x+3*y)/20

# Initial setup
x0 = 0
y0 = 0
z0 = 0
count = 1

# Reading tolerable error
e = float(input('Enter tolerable error: '))

# Implementation of Gauss Seidel Iteration
print('\nCount\tx\ty\tz\n')

condition = True

while condition:
    x1 = f1(x0,y0,z0)
    y1 = f2(x1,y0,z0)
    z1 = f3(x1,y1,z0)
    print('%d\t%0.4f\t%0.4f\t%0.4f\n' %(count, x1,y1,z1))
    e1 = abs(x0-x1);
    e2 = abs(y0-y1);
    e3 = abs(z0-z1);

    count += 1
    x0 = x1
    y0 = y1
    z0 = z1
```

```
    condition = e1>e and e2>e and e3>e

print('\nSolution: x=%0.3f, y=%0.3f and z = %0.3f\n'% (x1,y1,z1))
```

```
Enter tolerable error: 0.001

Count        x        y        z

1         0.8500         -1.0275         1.0109

2         1.0025         -0.9998         0.9998

3         1.0000         -1.0000         1.0000


Solution: x=1.000, y=-1.000 and z = 1.000
```

Example 2:

Solve $x+2y-z=3; 3x-y+2z=1; 2x-2y+6z=2$ by Gauss-Seidel Iteration method.

```
# Defining equations to be solved
# in diagonally dominant form
f1 = lambda x,y,z: (1+y-2*z)/3
f2 = lambda x,y,z: (3-x+z)/2
f3 = lambda x,y,z: (2-2*x+2*y)/6

# Initial setup
x0,y0,z0 = 0,0,0

# Reading tolerable error
e = float(input('Enter tolerable error: '))
# Implementation of Gauss Seidel Iteration
print('\t Iteration\t x\t y\t z\n')
for i in range(0,25):
    x1 = f1(x0,y0,z0)
    y1 = f2(x1,y0,z0)
    z1 = f3(x1,y1,z0)
    #Printing the values of x, y, z in ith iteration
    print('%d\t%0.4f\t%0.4f\t%0.4f\n' %(i, x1,y1,z1))
    e1 = abs(x0-x1);
    e2 = abs(y0-y1);
    e3 = abs(z0-z1);

    x0 = x1
    y0 = y1
    z0 = z1

    if e1>e and e2>e and e3>e:
        continue
    else:
```

```
        break

print('\nSolution: x=%0.3f, y=%0.3f and z = %0.3f\n'% (x1,y1,z1))
```

```
Enter tolerable error: 0.001
         Iteration        x          y          z

0        0.3333       1.3333     0.6667

1        0.3333       1.6667     0.7778


Solution: x=0.333, y=1.667 and z = 0.778
```

Example 3:

Apply Gauss-Siedel method to solve the system of equations: $20x + y - 2z = 17; 3x + 20y - z = -18; 2x - 3y + 20z = 25$.

```
from numpy import *
def seidel(a, x ,b):
    #Finding length of a(3)
    n = len(a)
    # for loop for 3 times as to calculate x, y , z
    for j in range(0, n):
        # temp variable d to store b[j]
        d = b[j]

        # to calculate respective xi, yi, zi
        for i in range(0, n):
            if(j != i):
                d=d-a[j][i] * x[i]
        # updating the value of our solution
        x[j] = d / a[j][j]
    # returning our updated solution
    return x
a=array([[20.0,1.0,-2.0],[ 3.0,20.0,-1.0],[2.0,-3.0,20.0]])
x=array([[0.0],[0.0],[0.0]])
b=array([[17.0],[-18.0],[25.0]])
for i in range(0, 25):
    x = seidel(a, x, b)
print(x)
```

```
[[ 1.]
 [-1.]
 [ 1.]]
```

Note: In the next example we will check whether the given system is diagonally dominant or not.

Example 4:

Solve the system of equations $10x + y + z = 12; x + 10y + z = 12; x + y + 10z = 12$ by Gauss-Seidel method.

```
from numpy import *
import sys
#This programme will check whether the given system is diagonally
                                    dominant or not

def seidel(a, x ,b):
    #Finding length of a(3)
    n = len(a)
    # for loop for 3 times as to calculate x, y , z
    for j in range(0, n):
        # temp variable d to store b[j]
        d = b[j]

        # to calculate respective xi, yi, zi
        for i in range(0, n):
            if(j != i):
                d=d-a[j][i] * x[i]
        # updating the value of our solution
        x[j] = d/a[j][j]
    # returning our updated solution
    return x
a=array([[10.0,1.0,1.0],[ 1.0,10.0,1.0],[1.0,1.0,10.0]])
x=array([[1.0],[0.0],[0.0]])
b=array([[12.0],[12.0],[12.0]])

# We shall check for diagonally dominant
for i in range(0,len(a)):
  asum=0
  for j in range(0,len(a)):
    if (i!=j):
      asum=asum+abs(a[i][j])

  if(asum<=a[i][i]):
    continue
  else:

    sys.exit("The system is not diagonally dominant")

for i in range(0, 25):
    x = seidel(a, x, b)
print(x)
# Note here that the inputs if float gives the output in float.
```

```
[[1.]
 [1.]
 [1.]]
```

Note: In the next example, the Upper triangular matrix is calculated by the numpy function for finding lower triangular matrix. this upper triangular matrix is multiplied by the chosen basis function and subtracted by the rhs B column matrix. the new x found is the product of inverse(lower triangular matrix) and the B-UX. This program is available on github

Example 5:

Apply Gauss-Siedel method to solve the system of equations: $5x - y - z = -3; x - 5y + z = -9; 2x + y - 4z = -15$.

```
import numpy as np
from scipy.linalg import solve

def gauss(A, b, x, n):

    L = np.tril(A)
    U = A - L
    for i in range(n):
        xnew = np.dot(np.linalg.inv(L), b - np.dot(U, x))
        x=xnew
    print(x)
#        print(x)
    return x

'''___MAIN___'''

A = np.array([[5.0, -1.0, -1.0], [1.0, -5.0, 1.0], [2.0, 1.0, -4.0]])
b = [-3.0,-9.0,-15.0]
x = [1, 0, 1]

n = 20

gauss(A, b, x, n)
solve(A, b)
```

```
[1. 3. 5.]
array([1., 3., 5.])
```

9.2 Exercise:

1. Check whether the following system are diagonally dominant or not
   a. $25x + y + z = 27$, $2x + 10y - 3z = 9$ and $4x - 2x - 12z = -10$.
   b. $x + y + z = 7$, $2x + y - 3z = 3$ and $4x - 2x - z = -1$.

   Ans: a. Yes b. No

2. Solve the following system of equations using Gauss-Seidel Method.
   a. $4x + y + z = 6$, $2x + 5y - 2z = 5$ and $x - 2x - 7z = -8$.
   b. $27x + 6y - z = 85$, $6x + 15y + 2z = 72$ and $x + y + 54z = 110$

   Ans: a. [1,1,1] b. [2.42, 3.57, 1.92]

LAB 10: Compute eigenvalues and corresponding eigenvectors. Find dominant and corresponding eigenvector by Rayliegh power method.

10.1 Objectives:

Use python

1. to find eigenvalues and corresponding eigenvectors.
2. to find dominant and corresponding eigenvector by Rayleigh power method.

Syntax for the commands used:

1. `np.linalg.eig(A)`: Compute the eigenvalues and right eigenvectors of a square array

   ```
   np.linalg.eig(A)
   ```

   Returns the following:

   - w(..., M) array
     The eigenvalues, each repeated according to its multiplicity. The eigenvalues are not necessarily ordered. The resulting array will be of complex type, unless the imaginary part is zero in which case it will be cast to a real type. When a is real the resulting eigenvalues will be real (0 imaginary part) or occur in conjugate pairs.
   - v(..., M, M) array
     The normalized (unit "length") eigenvectors, such that the column v[:,i] is the eigenvector corresponding to the eigenvalue w[i].

2. `np.linalg.eigvals(A)`: Computes th eigenvalues of a non-symmetric array.
3. `np.array(parameter)`: Creates ndarray
   - `np.array([[1,2,3]])` is a one-dimensional array
   - `np.array([[1,2,3,6],[3,4,5,8],[2,5,6,1]])` is a multi-dimensional array
4. `lambda arguments:expression`: Anonymous function or function without a name
   - This function can have any number of arguments but only one expression, which is evaluated and returned.
   - They are are syntactically restricted to a single expression.
   - Example: f=lambda $x : x**2 - 3*x + 1$ (Mathematically $f(x) = x^2 - 3x + 1$)
5. `np.dot(vector_a, vector_b)`: Returns the dot product of vectors a and b.

10.2 Eigenvalues and Eigenvectors

Eigenvector of a matrix A is a vector represented by a matrix X such that when X is multiplied with matrix A, then the direction of the resultant matrix remains same as vector X.

Example 1:

Obtain the eigen values and eigen vectors for the given matrix.

$$\begin{bmatrix} 4 & 3 & 2 \\ 1 & 4 & 1 \\ 3 & 10 & 4 \end{bmatrix}.$$

```
import numpy as np
I=np.array([[4,3,2],[1,4,1],[3,10,4]])
print("\n Given matrix: \n", I)

#x=np.linalg.eigvals(I)
w,v = np.linalg.eig(I)

print("\n Eigen values: \n", w)

print("\n Eigen vectors: \n", v)


## To display one eigen value and correspondingeigen vector

print("Eigen value:\n ", w[0])
print("\n Corresponding Eigen vector :", v[:,0])
```

```
Given matrix:
 [[ 4  3  2]
 [ 1  4  1]
 [ 3 10  4]]

 Eigen values:
 [8.98205672 2.12891771 0.88902557]

 Eigen vectors:
 [[-0.49247712 -0.82039552 -0.42973429]
 [-0.26523242  0.14250681 -0.14817858]
 [-0.82892584  0.55375355  0.89071407]]

 Eigen value:
  8.982056720677654

 Corresponding Eigen vector : [-0.49247712 -0.26523242 -0.82892584]
```

Example 2:

Obtain the eigen values and eigen vectors for the given matrix.

$$A = \begin{bmatrix} 1 & -3 & 3 \\ 3 & -5 & 3 \\ 6 & -6 & 4 \end{bmatrix}.$$

```
import numpy as np
I=np.array([[1,-3,3],[3,-5,3],[6,-6,4]])

print("\n Given matrix: \n", I)

w,v = np.linalg.eig(I)

print("\n Eigen values: \n", w)

print("\n Eigen vectors: \n", v)
```

```
Given matrix:
 [[ 1 -3  3]
 [ 3 -5  3]
 [ 6 -6  4]]

 Eigen values:
 [ 4.+0.00000000e+00j -2.+1.10465796e-15j -2.-1.10465796e-15j]

 Eigen vectors:
 [[-0.40824829+0.j          0.24400118-0.40702229j  0.24400118+0.40702229j]
 [-0.40824829+0.j        -0.41621909-0.40702229j -0.41621909+0.40702229j]
```

10.3 Largest eigenvalue and corresponding eigenvector by Rayleigh method

For a given Matrix A and a given initial eigenvector X_0, the power method goes as follows: Consider AX_0 and take the largest number say λ_1 from the column vector and write $AX_0 = \lambda_1 X_1$. At this stage , λ_1 is the approximate eigenvalue and X_1 will be the corresponding eigenvector. Now multiply the Matrix A with X_1 and continue the iteration. This method is going to give the dominant eigenvalue of the Matrix.

Example 4:

Compute the numerically largest eigenvalue of $P = \begin{bmatrix} 6 & -2 & 2 \\ -2 & 3 & -1 \\ 2 & -1 & 3 \end{bmatrix}$ by power method.

```
import numpy as np
def normalize(x):
    fac = abs(x).max()
    x_n = x / x.max()
```

```
    return fac, x_n
x = np.array([1, 1,1])
a = np.array([[6,-2,2 ],
            [-2,3,-1],[2,-1,3]])

for i in range(10):
    x = np.dot(a, x)
    lambda_1, x = normalize(x)

print('Eigenvalue:', lambda_1)
print('Eigenvector:', x)
```

```
Eigenvalue: 7.999988555930031
Eigenvector: [ 1.         -0.49999785  0.50000072]
```

Example 5:

Compute the numerically largest eigenvalue of $P = \begin{bmatrix} 1 & 1 & 3 \\ 1 & 5 & 1 \\ 3 & 1 & 1 \end{bmatrix}$ by power method.

```
import numpy as np
def normalize(x):
    fac = abs(x).max()
    x_n = x / x.max()
    return fac, x_n
x = np.array([1, 1,1])
a = np.array([[1,1,3 ],
            [1,5,1],[3,1,1]])

for i in range(10):
    x = np.dot(a, x)
    lambda_1, x = normalize(x)

print('Eigenvalue:', lambda_1)
print('Eigenvector:', x)
```

```
Eigenvalue: 6.001465559355154
Eigenvector: [0.5003663 1.        0.5003663]
```

10.4 Exercise:

1. Find the eigenvalues and eigenvectors of the following matrices

   a. $P = \begin{bmatrix} 25 & 1 \\ 1 & 3 \end{bmatrix}$

   Ans. Eigenvalues are 25.04536102 and 2.95463898; and corresponding eigenvectors are [0.99897277 $\;-\,0.04531442$] and [0.04531442 0.99897277].

   b. $P = \begin{bmatrix} 25 & 1 & 2 \\ 1 & 3 & 0 \\ 2 & 0 & -4 \end{bmatrix}$

   Ans. Eigenvalues are 25.18215138, -4.13794129 and 2.95578991; and corresponding eigenvectors are [0.9966522 0.06880398 0.04416339], [0.04493037 −0.00963919 −0.99894362] and [0.0683056 −0.99758363 0.01269831].

c. $P = \begin{bmatrix} 11 & 1 & 2 \\ 0 & 10 & 0 \\ 0 & 0 & 12 \end{bmatrix}$

Ans. Eigenvalues are $11., 10.$ and $12.$; and corresponding eigenvectors are [1. −0.70710678 0.89442719], [0. 0.70710678 0.], and [0. 0. 0.4472136].

d. $P = \begin{bmatrix} 3 & 1 & 1 \\ 1 & 2 & 1 \\ 1 & 1 & 12 \end{bmatrix}$

Ans. Eigenvalues are 12.22971565, 3.39910684 and 1.37117751; and eigenvectors are [−0.11865169 −0.85311963 0.50804396], [−0.10808583 −0.49752078 −0.86069189] and [−0.98703558 0.1570349 0.03317846].

2. Find the dominant eigenvalue of the matrix $P = \begin{bmatrix} 25 & 1 & 2 \\ 1 & 3 & 0 \\ 2 & 0 & -4 \end{bmatrix}$ by power method.

   Take $X_0 = (1, 0, 1)^T$.
   Ans. 25.182151221680012

3. Find the dominant eigenvalue of the matrix $P = \begin{bmatrix} 6 & 1 & 2 \\ 1 & 10 & -1 \\ 2 & 1 & -4 \end{bmatrix}$ by power method.

   Take $X_0 = (1, 1, 1)^T$.
   Ans. 10.107545112667367

4. Find the dominant eigenvalue of the matrix $P = \begin{bmatrix} 5 & 1 & 1 \\ 1 & 3 & -1 \\ 2 & -1 & -4 \end{bmatrix}$ by power method.

   Take $X_0 = (1, 0, 0)^T$.
   Ans. 5.544020973078026

Computer Science and Engineering Stream

LAB 6: Finding GCD using Euclid's algorithm.

6.1 Objectives:

Use python

1. to find the GCD of two given integers by Euclid's algorithm
2. to check whether given two integers are relatively prime or not.

Euclidean algorithm

is useful to find GCD of two numbers. The algorithm is as follows:

The two numbers a and b can be assumed positive such that $a < b$. Let r_1 be the remainder when b is divided by a. Then $0 \leq r_1 < a$. That is $b = ak_1 + r_1$.

Now let r_2 be the remainder when a is divided by r_1. That is $a = r_1k_2 + r_2$. Where $0 \leq r_2 < r_1$. Continue this process of dividing each divisor by the next remainder. At some stage we obtain remainder 0. The **last non-zero remainder is the GCD** of a and b. This is known as Euclid's algorithm.

Algorithm analysis:

1. Recursive process - operations are repeated till **stopping criterion** is reached
2. The **output** of one step is used as the **input of the next step**.

Example 1:

Find the GCD of (614,124).

```
"""
The function is named "gcd1", which takes as inputs two numbers:
1. 'a', and
2. 'b'
where, a < b.
In case the first number is larger than the second number, the function
will interchange the numerals. The answer however remains unchanged.
"""

def gcd1(a,b):
    c = 1 # Assume non-zero remainder
    if b < a: # Preprocessing of input
        t = b # Temporary variable 't' used to swap values of 'a' and '
                                                            b'
        b = a
        a = t
    while (c > 0): # Condition checked: Is the remainder non-zero?
        c = b%a
        print(a,c) # Display divisor and remainder
        b = a
```

```
        a = c
        continue # This command gets activated whenever 'while' is TRUE
    """
    At this stage, 'while' loop no longer works because 'c > 0' is
                                    FALSE.
    Remainders can't be negative, so the
    """
    print('GCD =',b)
gcd1(614,124)
```

```
124 118
118 6
6 4
4 2
2 0
GCD = 2
```

Relatively prime

Two numbers a and b are called **relatively prime** or **co-prime** if their GCD (also known as HCF) is equal to 1.

For example: 2 and 19 are relatively prime, because 1 is the largest natural number that divides **both** 2 and 19.

Example 2:

Prove that 163 and 512 are relatively prime.

```
def gcd1(a,b):
    c=1;
    if b <a:
        t=b;
        b=a;
        a=t;
    while (c>0):
        c=b%a;
        print(a,c);
        b=a;
        a=c;
        continue
    print('GCD= ',b);
gcd1(163,512)
```

```
163 23
23 2
2 1
1 0
GCD=  1
```

Divides

If GCD of a and b is a, then a divides b.

Note that when GCD(a, b) $= a$ is equivalent to the statement a is that the largest natural number that divides both a and b.

For example: The GCD of 4 and 8 is 4, as 4 is the largest number that divides both 4 and 8. Since 4 is one of the given numbers, 4 divides 8.

Example 4:

Prove that 8 divides 128.

```
def gcd1(a,b):
    c=1;
    if b <a:
        t=b;
        b=a;
        a=t;
    while (c>0):
        c=b%a;
        print(a,c);
        b=a;
        a=c;
        continue
    print('GCD = ',b);
gcd1(8,128)
```

```
8 0
GCD=  8
```

Example 5:

Calculate GCD of (a,b) and express it as linear combination of a and b. Calculate GCD=d of 76 and 13 , express th GCD as $76x + 13y = d$

```
from  sympy import *
a=int(input('enter the first number :'))
b=int(input('enter the second number :'))
s1=1;
s2=0;
t1=0;
t2=1;
r1=a;
r2=b;
r3=(r1%r2);
q = (r1-r3)/r2;
s3=s1-s2*(q);
t3=t1-t2*q;

while (r3!=0):
    r1=r2;
    r2=r3;
    s1=s2;
```

```
    s2=s3;
    t1=t2;
    t2=t3;
    r3=(r1%r2);
    q = (r1-r3)/r2;
    s3=s1-s2*(q);
    t3=t1-t2*q;


print('the GCD of ',a,' and',b,'is',r2);
print('%d x %d + %d x %d = %d\n'%(a,s2,b, t2,r2));
```

```
enter the first number :76
enter the second number :13
the GCD of  76  and 13 is 1
76 x 6 + 13 x -35 = 1
```

Note:

`SymPy` is a Python library for symbolic mathematics and has an inbuilt command for GCD.

The functions `gcd` and `igcd` can be imported to compute the GCD of numbers.

```
from sympy import gcd
gcd(1235,2315)
```

```
5
```

```
from sympy import igcd
igcd(3228,93)
```

```
3
```

6.2 Exercise:

1. Find the GCD of 234 and 672 using Euclidean algorithm.
   Ans: 6

2. What is the largest number that divides both 1024 and 1536?
   Ans: 512

3. Find the greatest common divisor of 6096 and 5060?
   Ans: 4

4. Prove that 1235 and 2311 are relatively prime.
   Ans: Sketch of proof: if largest common divisor is one, then numbers are relatively prime (or coprime); and vice versa.

5. Are 9797 and 7979 coprime?
   Ans: No, their gcd is 101

6. Write a function in Python to compute the greatest common divisor of 15625 and 69375.
   Alternate tip: `SymPy` is a library (module) providing `gcd` function
   Advanced tip: `from sympy.abc import x` allows to find GCD of algebraic expressions.

7. Using a Python module, find the GCD of 4096 and 6144.
   Ans: A sample program is as below:

```
from sympy import *
#from sympy import gcd
answer7 = gcd(4096, 6144)
answer7a = gcd(6144, 4096)
print ('GCD =', answer7, '(1st method),', answer7a (2nd method)')
# Desired outcome: GCD = 2048
```

LAB 7: Solving linear congruence of the form $ax \equiv b(\mod m)$.

7.1 Objectives:

Use python

1. to find solution of linear congruence.
2. to find multiplicative inverse of a *mod* p.

Example 1:

Show that the linear congruence $6x \equiv 5(\mod 15)$ has no solution.

```
from sympy import *
from math import*5

a=int(input('enter integer a ')); #7
b=int(input('enter integer b ')); #9
m=int(input('enter integer m ')); #15
d=gcd(a,m)
if (b%d!=0):#Reminder calculation
    print('the congruence has no integer solution');
else:
    for i in range(1,m-1):
        x=(m/a)*i+(b/a)
        if(x//1==x):#check whether x is an integer
            print('the solution of the congruence is ', x)
            break
```

```
enter integer a 6
enter integer b 5
enter integer m 15
the congruence has no integer solution
```

Example 2:

Find the solution of the congruence $5x \equiv 3(\text{mod } 13)$.

```
from sympy import *
#Linear congruence
#Consider ax=b(mod m),x is called the solution of the congrunce

a=int(input('enter integer a ')); #7
b=int(input('enter integer b ')); #9
m=int(input('enter integer m ')); #15
d=gcd(a,m)
if (b%d!=0):
    print('the congruence has no integer solution');
else:
    for i in range(1,m-1):
        x=(m/a)*i+(b/a)
```

```
        if(x//1==x):#check whether x is an integer
            print('the solution of the congruence is ', x)
            break
```

```
enter integer a 5
enter integer b 3
enter integer m 13
the solution of the congruence is  11.0
```

Note:

The solution of the congruence $ax \equiv 1(\text{mod } p)$ is called multiplicative inverse of a mod p.

Example 4:

Find the inverse of 5 mod 13.

```
from sympy import gcd
#Linear congruence
#Consider ax=b(mod m),x is called the solution of the congrunce

a=int(input('enter integer a ')); #7
b=int(input('enter integer b ')); #9
m=int(input('enter integer m ')); #15
d=gcd(a,m)
if (b%d!=0):
    print('the congruence has no integer solution');
else:
    for i in range(1,m-1):
        x=(m/a)*i+(b/a)
        if(x//1==x):#check whether x is an integer
            print('the solution of the congruence is ', x)
            break
```

```
enter integer a 5
enter integer b 1
enter integer m 13
the solution of the congruence is  8.0
```

7.2 Exercise:

1. Find the solution of the congruence $12x \equiv 6(\text{ mod } 23)$.
   Ans: 12
2. Find the multiplicative inverse of 3 mod 31.
   Ans: 21
3. Prove that $12x \equiv 7(\text{ mod } 14)$ has no solution. Give reason for the answer.
   Ans: Because GCD(12,14)=2 and 2 doesnot divide 7.

Electrical & Electronics Engineering Stream

LAB 6: Programme to compute area, volume and center of gravity

6.1 Objectives:

Use python

1. to evaluate double integration.
2. to compute area and volume.
3. to calculate center of gravity of 2D object.

Syntax for the commands used:

1. Data pretty printer in Python:
```
pprint()
```
2. integrate:
```
integrate(function,(variable, min_limit, max_limit))
```

6.2 Double and triple integration

Example 1:

Evaluate the integral $\int_0^1 \int_0^x (x^2+y^2)dydx$

```
from sympy import *
x,y,z=symbols('x y z')
w1=integrate(x**2+y**2,(y,0,x),(x,0,1))
print(w1)
```

```
1/3
```

Example 2:

Evaluate the integral $\int_0^3 \int_0^{3-x} \int_0^{3-x-y} (xyz)dzdydx$

```
from sympy import *
x=Symbol('x')
y=Symbol('y')
z=Symbol('z')
w2=integrate((x*y*z),(z,0,3-x-y),(y,0,3-x),(x,0,3))
print(w2)
```

```
81/80
```

Example 3:

Prove that $\int\int(x^2+y^2)dydx = \int\int(x^2+y^2)dxdy$

```
from sympy import *
x=Symbol('x')
y=Symbol('y')
z=Symbol('z')
w3=integrate(x**2+y**2,y,x)
pprint(w3)
w4=integrate(x**2+y**2,x,y)
pprint(w4)
```

6.3 Area and Volume

Area of the region R in the cartesian form is $\underset{R}{\int\int} dxdy$

Example 4:

Find the area of an ellipse by double integration. A=4 $\int_0^a \int_0^{(b/a)\sqrt{a^2-x^2}} dydx$

```
from sympy import *
x=Symbol('x')
y=Symbol('y')
#a=Symbol('a')
#b=Symbol('b')
a=4
b=6
w3=4*integrate(1,(y,0,(b/a)*sqrt(a**2-x**2)),(x,0,a))
print(w3)
```

```
24.0*pi
```

Area of the region R in the polar form is $\underset{R}{\int\int} rdrd\theta$

Example 5:

Find the area of the cardioid $r = a(1 + cos\theta)$ by double integration

```
from sympy import *
r=Symbol('r')
t=Symbol('t')
a=Symbol('a')
#a=4

w3=2*integrate(r,(r,0,a*(1+cos(t))),(t,0,pi))
pprint(w3)
```

6.4 Volume of a solid is given by $\int\limits_V\int\int dxdydz$

Example 6:

Find the volume of the tetrahedron bounded by the planes x=0,y=0 and z=0, $\frac{x}{a}+\frac{y}{b}+\frac{z}{c}=1$

```
from sympy import *
x=Symbol('x')
y=Symbol('y')
z=Symbol('z')
a=Symbol('a')
b=Symbol('b')
c=Symbol('c')
w2=integrate(1,(z,0,c*(1-x/a-y/b)),(y,0,b*(1-x/a)),(x,0,a))
print(w2)
```

```
a*b*c/6
```

6.5 Center of Gravity

Find the center of gravity of cardioid . Plot the graph of cardioid and mark the center of gravity.

```
import numpy as np
import matplotlib.pyplot as plt
import math
from sympy import *
r=Symbol('r')
t=Symbol('t')
a=Symbol('a')
I1=integrate(cos(t)*r**2,(r,0,a*(1+cos(t))),(t,-pi,pi))
I2=integrate(r,(r,0,a*(1+cos(t))),(t,-pi,pi))
I=I1/I2
print(I)
I=I.subs(a,5)
plt.axes(projection = 'polar')
a=5


rad = np.arange(0, (2 * np.pi), 0.01)

# plotting the cardioid
for i in rad:
    r = a + (a*np.cos(i))
    plt.polar(i,r,'g.')

plt.polar(0,I,'r.')
plt.show()
```

6.6 Exercise:

1. Evaluate $\int_0^1 \int_0^x (x+y)dydx$
   Ans: 0.5

2. Find the $\int_0^{log(2)} \int_0^x \int_0^{x+log(y)} (e^{x+y+z})dzdydx$
   Ans: -0.2627

3. Find the area of positive quadrant of the circle $x^2 + y^2 = 16$
   Ans: 4π

4. Find the volume of the tetrahedron bounded by the planes x=0,y=0 and z=0, $\frac{x}{2} + \frac{y}{3} + \frac{z}{4} = 1$
   Ans: 4

LAB 7: Evaluation of improper integrals, Beta and Gamma functions

7.1 Objectives:

Use python

1. to find partial derivatives of functions of several variables.
2. to find Jacobian of fuction of two and three variables.

Syntax for the commands used:

1. `gamma`

   ```
   math.gamma(x)
   ```

   Parameters :

   `x` : The number whose gamma value needs to be computed.

2. `beta`

   ```
   math.beta(x,y)
   ```

   Parameters :

   `x` ,`y`: The numbers whose beta value needs to be computed.

3. **Note:** We can evaluate improper integral involving infinity by using `inf`.

Example 1:

Evaluate $\int_{0}^{\infty} e^{-x}dx$.

```
from sympy import *
x=symbols('x')
w1=integrate(exp(-x),(x,0,float('inf')))
print(simplify(w1))
```

```
1
```

Gamma function is $x(n) = \int_0^\infty e^{-x}x^{n-1}dx$

Example 2:

Evaluate $\Gamma(5)$ by using definition

```
from sympy import *
x=symbols('x')
w1=integrate(exp(-x)*x**4,(x,0,float('inf')))
print(simplify(w1))
```

```
24
```

Example 3:

Evaluate $\int\limits_0^\infty e^{-st}\cos(4t)dt$. That is Laplace transform of $\cos(4t)$

```
from sympy import *
t,s=symbols('t,s')
# for infinity in sympy we use oo
w1=integrate(exp(-s*t)*cos(4*t),(t,0,oo))
display(simplify(w1))
```

Example 4:

Find Beta(3,5), Gamma(5)

```
#beta and gamma functions
from sympy import beta, gamma
m=input('m :');
n=input('n :');
m=float(m);
n=float(n);
s=beta(m,n);
t=gamma(n)
print('gamma (',n,') is %3.3f'%t)
print('Beta (',m,n,') is  %3.3f'%s)
```

```
m :3
n :5
gamma ( 5.0 ) is 24.000
Beta ( 3.0 5.0 ) is  0.010
```

Example 5:

Calculate Beta(5/2,7/2) and Gamma(5/2).

```
#beta and gamma functions
# If the number is a fraction give it in decimals. Eg 5/2=2.5
from sympy import beta, gamma
m=float(input('m : '));
n=float(input('n :'));

s=beta(m,n);
t=gamma(n)
print('gamma (',n,') is %3.3f'%t)
print('Beta (',m,n,') is %3.3f '%s)
```

```
m : 2.5
n :3.5
gamma ( 3.5 ) is 3.323
Beta ( 2.5 3.5 ) is 0.037
```

Example 6:

Verify that $Beta(m,n) = Gamma(m)Gamma(n)/Gamma(m+n)$ for m=5 and n=7

```
from sympy import beta, gamma
m=5;
n=7;
m=float(m);
n=float(n);
s=beta(m,n);
t=(gamma(m)*gamma(n))/gamma(m+n);
print(s,t)
if (abs(s-t)<=0.00001):
    print('beta and gamma are related')
else:
    print('given values are wrong')
```

```
0.000432900432900433 0.000432900432900433
beta and gamma are related
```

7.2 Exercise:

1. Evaluate $\int_0^\infty e^{-t} cos(2t)dt$
   Ans: 1/5

2. Find the value of Beta(5/2,9/2)
   Ans: 0.0214

3. Find the value of Gamma(13)
   Ans: 479001600

4. Verify that $Beta(m,n) = Gamma(m)Gamma(n)/Gamma(m+n)$ for m=7/2 and n=11/2
   Ans: True

Mechanical & Civil Engineering Stream

LAB 6: Solution of second order ordinary differential equation and plotting the solution curve

6.1 Objectives:

Use python

1. to solve second order differential equations.
2. to plot the solution curve of differential equations.

A second order differential equation is defined as
$\frac{d^2y}{dx^2} + P(x)\frac{dy}{dx} + Q(x)y = f(x)$, where $P(x)$, $Q(x)$ and $f(x)$ are functions of x.
When $f(x) = 0$, the equation is called **homogenous** second order differential equation. Otherwise, the second order differential equation is **non-homogenous**.

Example 1:

Solve: $y'' - 5y' + 6y = cos(4x)$.

```
# Import all the functions available in the SymPy library.
from sympy import *


#For the ease of representing the
x=Symbol('x')
y=Function("y")(x)
C1,C2=symbols('C1,C2')

y1=Derivative(y,x)
y2=Derivative(y1,x)

print("Differential Equation :\n")
diff1=Eq(y2-5*y1+6*y-cos(4*x),0)

display(diff1)

print("\n\nGeneral solution: \n")
z=dsolve(diff1)

display(z)

# Let c1=1, c2=2
PS=z.subs({C1:1,C2:2})
print("\n\n Particular Solution:\n")
display(PS)
```

Example 2:

Plot the solution curve (particular solution) of the above differential equation.

```
import matplotlib.pyplot as plt
import numpy as np

x1=np.linspace(0,2,1000)
y1=2*np.exp(3*x1+np.exp(2*x1)-np.sin(4*x1)/25-np.cos(4*x1)/50)

plt.plot(x1,y1)
plt.title("Solution curve")
plt.show()
```

Example 3:

Plot the solution curves of $y'' + 2y' + 2y = cos(2x), y(0) = 0, y'(0) = 0$

We can turn this into two first-order equations by defining a new depedent variable. For example,

$$z = y' \;\Rightarrow\; z' + 2z + 2y = cos(2x), z(0) = y(0) = 0.$$

$$y' = z; y(0) = 0$$

$$z' = cos(2x) - 2z - 2y; z(0) = 0.$$

```
import numpy as np
from scipy.integrate import odeint
import matplotlib.pyplot as plt

def dU_dx(U, x):
    # Here U is a vector such that y=U[0] and z=U[1]. This function
                                should return [y', z']
    return [U[1], -2*U[1] - 2*U[0] + np.cos(2*x)]

U0 = [0, 0]
xs = np.linspace(0, 10, 200)
Us = odeint(dU_dx, U0, xs)

ys = Us[:,0]#  all the rows of the first column
ys1=Us[:,1]# all the rows of the second column

plt.xlabel("x")
plt.ylabel("y")
plt.title("Solution curves")
plt.plot(xs,ys,label='y');
plt.plot(xs,ys1,label='z');
plt.legend()
plt.show()
```

Example 4:

Solve: $3\frac{d^2x}{dt^2} + 2\frac{dx}{dt} - 2x = cos(2x)$ with $x(0) = 0; x'(0) = 0$ and plot the solution curve.

```
import numpy as np
from scipy.integrate import odeint
import matplotlib.pyplot as plt

def f(u,x):
  return(u[1],-2*u[1]+2*u[0]+np.cos(2*x))

y0=[0,0]
xs=np.linspace(1,10,200)

us=odeint(f,y0,xs)
ys=us[:,0]

plt.plot(xs,ys,'r-')

plt.xlabel('t values')
plt.ylabel('x values')

plt.title('Solution curve')
plt.show()
```

6.2 Exercise:

1. An object weighs 2 kg stretches a spring 6 m. The spring is then released from the equilibrium position with an upward velocity of 16 m/sec. The motion of the object is denoted by $x'' + (8^2)x = 0$ where $\omega = 8$ is the angular frequency. Find $x(t)$ using initial conditions $x(0) = 0$ and $x'(0) = -16$ and plot the solution.

   Ans: $x(t) = -2\sin(8t)$

   Sketch of all solutions in this exercise: Note that $x(t) = c_1 \cos(8t) + c_2 \sin(8t)$, where $c_1 = x(0) = 0$ and $c_2 = x'(0) = -16$.

   Hint: Use `from scipy.integrate import odeint` and check the first column of the simulation result.

2. The mass of 16 kg stretches a spring by $\frac{8}{9}$ such that there is no damping and no external forces acting on the system. The spring is initially displaced 6 inches upwards from its equilibrium position and given an initial velocity of 1 ft/sec downward. Find the displacement at any time t, $u(t)$ denoted by the second order differential equation $\frac{1}{2}\frac{d^2}{dt^2}u(t) + 18u(t) = 0$ with initial conditions $u(0) = -\frac{1}{2}$ and $u'(0) = 1$ and plot the solution curve.

   Ans: $u(t) = -\frac{1}{2}\cos(6t) + \frac{1}{6}\sin(6t)$

   https://tutorial.math.lamar.edu/classes/de/Vibrations.aspx

3. The instantaneous position of the base of a stamping machine is given by the solutions of the second order differential equation $y'' + 100y' = \sin(10t)$. If the initial conditions are denoted by $y(0) = 0.005$ and $y'(0) = 0$, then find the position of the machine base and draw a plot for the solution.

Ans: $\frac{1}{200}\cos(10t) + \frac{1}{200}\sin(10t) + \frac{1}{20}\cos(10t)$

https://www.sjsu.edu/me/docs/hsu-Chapter%208%20Second%20order%20DEs_04-25-19.pdf

LAB 7: Solution of differential equation of oscillations of a spring with various load

7.1 Objectives:

Use python

1. to solve the differential equation of oscillation of a spring.
2. to plot the solution curves.

The motion of the spring mass system is given by the differential equation $m\frac{d^2x}{dt^2} + a\frac{dx}{dt} + kx = f(t)$ where, m is the mass of a spring coil,x is the displacement of the mass from its equillibrium position, a is damping constant, k is spring constant.

Case 1: Free and undamped motion - $a = 0, f(t) = 0$

Differential Equation : $m\frac{d^2x}{dt^2} + kx = 0$

Case 2: Free and damped motion: $f(t) = 0$

Differential Equation : $m\frac{d^2x}{dt^2} + a\frac{dx}{dt} + kx = 0$

Case 3: Forced and damped motion: Differential Equation : $m\frac{d^2x}{dt^2} + a\frac{dx}{dt} + kx = f(t)$

Example 1:

Solve $\frac{d^2x}{dt^2} + 64x = 0, x(0) = \frac{1}{4}, x'(0) = 1$ and plot the solution curve.

```
import numpy as np
from scipy.integrate import odeint
import matplotlib.pyplot as plt

def f(u,x):
  return(u[1],-64*u[0])

y0=[1/4,1]
xs=np.linspace(0,5,50)

us=odeint(f,y0,xs)
ys=us[:,0]
print(ys)
plt.plot(xs,ys,'r-')

plt.xlabel('Time')
plt.ylabel('Amplitude')

plt.title('Solution of free and undamed case')
plt.grid(True)
plt.show()
```

Example 2:

Solve $9\frac{d^2x}{dt^2} + 2\frac{dx}{dt} + 1.2x = 0, x(0) = 1.5, x'(0) = 2.5$ and plot the solution curve.

```
import numpy as np
from scipy.integrate import odeint
import matplotlib.pyplot as plt

def f(u,x):
  return(u[1],-(1/9)*(1.2*u[1]+2*u[0]))

y0=[2.5,1.5]
xs=np.linspace(0,20*np.pi,2000)

us=odeint(f,y0,xs)
print(us)
ys=us[:,0]

plt.plot(xs,ys,'r-')

plt.xlabel('Time')
plt.ylabel('Amplitude')

plt.title('Solution of free and damped case')
plt.grid(True)
plt.show()
```

7.2 Exercise:

1. An object weighs 2 kg stretches a spring 6 m. The spring is then released from the equilibrium position with an upward velocity of 16 m/sec. The motion of the object is denoted by $x'' + (8^2)x = 0$ where $\omega = 8$ is the angular frequency. Find $x(t)$ using initial conditions $x(0) = 0$ and $x'(0) = -16$ and plot the solution.

   Ans: $x(t) = -2\sin(8t)$

   Sketch of all solutions in this exercise: Note that $x(t) = c_1\cos(8t) + c_2\sin(8t)$, where $c_1 = x(0) = 0$ and $c_2 = x'(0) = -16$.

   Hint: Use `from scipy.integrate import odeint` and check the first column of the simulation result.

2. The mass of 16 kg stretches a spring by $\frac{8}{9}$ such that there is no damping and no external forces acting on the system. The spring is initially displaced 6 inches upwards from its equilibrium position and given an initial velocity of 1 ft/sec downward. Find the displacement at any time t, $u(t)$ denoted by the second order differential equation $\frac{1}{2}\frac{d^2}{dt^2}u(t) + 18u(t) = 0$ with initial conditions $u(0) = -\frac{1}{2}$ and $u'(0) = 1$ and plot the solution curve.

   Ans: $u(t) = -\frac{1}{2}\cos(6t) + \frac{1}{6}\sin(6t)$

   https://tutorial.math.lamar.edu/classes/de/Vibrations.aspx