# COMP 182: Algorithmic Thinking 23 January 2014

A k-coloring of an undirected graph g = (V, E) is an assignment of integers  $\{1, 2, ..., k\}$  (the colors) to the nodes of g such that no two neighboring nodes have the same color. A graph is k-colorable if it has a k-coloring. The *chromatic number* of graph g is the smallest k such that g is k-colorable.

## 1 Do you understand the definitions?

- 1. Give an example of a graph with at least 5 nodes that is 3-colorable.
- 2. Give an example of a graph with at least 5 nodes that is not 3-colorable.
- 3. Give an example of a graph whose *chromatic number* is 4.

#### 2 Problem formulations

Define formally (1) the problem of checking whether a graph is k-colorable and (2) the problem of computing the *chromatic number* of a graph.

### 3 Algorithms and their efficiency

- 1. Give the pseudo-code of two algorithms **IsKColorable** and **ComputeChromaticNumber** to solve the two problems you defined. Your **ComputeChromaticNumber** must make use of your **IsKColorable** algorithm (that is, by calling it, and not by duplicating it).
- 2. What is the input size to each of your algorithms.
- 3. What is the number of steps that each of the two algorithms take.

#### 4 Problem reduction

For each of the following problems, formulate it as a graph coloring problem.

- 1. Assume an airline company wants to schedule n flights in one day, where flight  $f_i$   $(1 \le i \le n)$  is during the time interval  $(a_i, b_i)$ . The airline company is interested in using the fewest number of airplanes to schedule all flights (an airplane cannot be used for two flights at the same time).
- 2. We want to fill a  $9 \times 9$  sudoku puzzle that is partially completed (you need to modify the problems above slightly).