

Step 1. xy=1between x=1/2and x=2;
original function
to extend.

Step 2. Extend to a closed curve.

Here I used the circle of center (2,2) and radius

3/2; exact choice shouldn't mother.

Maintain convexity but ignore smoothness.

Step 3. Choose neighborhoods of x = 2 and y = 2 on which the curve can be regarded as a function of x and y, respectively.

(Here it's clearly possible; we need to prove it always is.)

Step 4. Choose subneighborhoods of those in Step 3, still containing x=2 and y=2.

Step S. Excise portions of the curve corresponding to Step 4. Use convolution/whitney extension/etc. on the neighborhoods in Step 3 to replace with something smooth and convex.