



Scanned by CamScanner

(a)
$$x^2 \rightarrow R$$

$$\begin{bmatrix} x \\ y \end{bmatrix} \rightarrow [x]$$

$$T(x+y) = T(x)+T(y)$$

$$T(x_1+y) = \begin{bmatrix} x_1+y_1 \\ x_2+y_2 \end{bmatrix} = [x_1+y_1]$$

$$T(x) = \begin{bmatrix} x \\ y \end{bmatrix} = [x_1]$$

$$T(y) = \begin{bmatrix} y \\ y \end{bmatrix} = [y_1]$$

$$T(x) = x \cdot T(x)$$

$$T(x) = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 - x_2 \end{bmatrix} \Rightarrow T(y) = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = (y_1 - y_2)$$

$$T(x) + T(y) = \begin{bmatrix} x_1 - x_2 + y_1 - y_2 \end{bmatrix} \qquad T(xxy) = (x - xy) = x (x - y)$$

$$T(x+y) = T(x) + T(y) \qquad x - T(xy)$$

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$$T(x+y) = \begin{bmatrix} x_1 + x_2 \\ x_2 + x_3 + y_1 - y_2 \\ x_3 + x_2 + y_1 + x_3 + x_3 + y_3 \end{bmatrix}$$

$$T(x+y) = \begin{bmatrix} x_1 + x_2 \\ x_2 - x_2 \\ x_3 - x_2 \end{bmatrix} \qquad T(x+y) = \begin{bmatrix} x_1 + x_2 \\ x_1 - x_2 \\ x_2 - x_3 \end{bmatrix}$$

$$T(x+y) = T(x+y) = \begin{bmatrix} x_1 + x_2 \\ x_1 - x_2 \\ x_2 + x_3 + x_3$$

$$R(A) = \left\{ \sum_{x \in \mathbb{R}^{2}} (x + y, x - y, 2x + 3y) = (y_{1}, y_{2}, y_{3}) \right\}$$

$$x + y_{2} + y_{3}$$

$$2x + 3y = y_{3}$$

$$A : \mathbb{R}^{3} - 3\mathbb{R}^{2}$$

$$A : \mathbb{R}^$$

(a) K is set of linear transformation
$$\begin{bmatrix}
1 \\ 0 \\
0
\end{bmatrix} \rightarrow \begin{bmatrix}
1 \\ 2
\end{bmatrix}$$

Let
$$A = \begin{bmatrix} a_1 & a_2 & a_3 \\ a_4 & a_5 & a_6 \end{bmatrix}$$

$$A \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \Rightarrow \begin{bmatrix} a_1 & a_2 & a_3 \\ a_4 & a_5 & a_6 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

$$\begin{bmatrix} a_1 \\ a_4 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \Rightarrow \begin{bmatrix} a_1 = 1 \\ a_1 + a_2 \end{bmatrix}$$

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$$\begin{bmatrix} a_1 \\ a_2 = 0 & a_3 = 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 4 \end{bmatrix}$$

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$$A$$

 $\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$ which maps $\begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

@ Ø: R³→R is a surjective timear transformation

Mere R³→R

meaning there is only one dimension left for the image 5pace.

then A andeses are 3-dimensions to 2-dimensions to 2-dimension

Span (y, Z)

which means that it is a plane containg

Origin

6) Given

$$x \in \mathbb{R}$$
, $\varphi(x) = \{z \in \mathbb{R}^3 \mid \varphi(z) = x\}$

Here same, we are losing two dimensions, $\varphi(\mathbf{z}) = (\mathbf{z}, 0, 0)$.

> span_ (20)

parallel to W

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(3) V is a linear vector space oxy
$$F$$
 $a_1, a_2, a_3, \dots, a_n$ constitute a basis of V
 $V = a_1a_1 + a_2a_2 + \dots + a_na_n$

where $a_1 = a_2 = \dots + a_n = 0$
 $a_1 = a_2 = \dots + a_n = 0$
 $A = \begin{bmatrix} a_{11} & a_{21} & - \dots & a_{n1} \\ a_{12} & a_{22} & \vdots \\ \vdots & \vdots & \vdots \\ a_{1n} & a_{2n} & - \dots & a_{nn} \end{bmatrix}$
 $A = \begin{bmatrix} a_1 & a_{21} & - \dots & a_{nn} \\ a_{12} & a_{22} & \vdots \\ \vdots & \vdots & \vdots & \vdots \\ a_{1n} & a_{1n} & - \dots & a_{nn} \end{bmatrix}$
 $A = a_1 = a_2 + a_3 = a_1 + a_2 = a_3 + a_3 = a_1 + a_2 = a_3 + a_3 = a_1 + a_2 + a_3 = a_1 + a_3 = a_1 + a_2 + a_3 = a_1 + a_3 = a_1 + a_3 = a_1 + a_2 + a_3 = a_1 + a_3 = a_1 + a_2 + a_3 = a_2 + a_3 = a_1 + a_2 + a_2 + a_3 = a_2 + a_3 = a_1 + a_2 + a_3 = a_2 + a_3 = a_1 + a_2 + a_3 = a_2 + a_3 = a_1 + a_2 + a_3 = a_2 + a_3 = a_1 + a_2 + a_3 = a_2 + a_3 = a_1 + a_2 + a_2 + a_3 = a_2 + a_3 = a_1 + a_2 + a_3 = a_2 + a_3 = a_1 + a_2 + a_2 + a_3 = a_2 + a_3 = a_1 + a_2 + a_2 + a_3 = a_2 + a_3 = a_1 + a_2 + a_2 + a_3 = a_1 + a_2 + a_2 + a_2 + a_3 = a_1 + a_2 + a_2 + a_3 = a_1 + a_2 + a_2 + a_2 + a_3 = a_1 + a_2 + a_2 + a_3 = a_1 + a_2 + a_2 + a_2 + a_3 = a_1 + a_2 + a_2 + a_2 + a_3 = a_1 + a_2 + a_2 + a_2 + a_3 + a_2 + a_3 + a_$

(2). (9).
Given V = W, (1) W, ---- (1) We Linear Transformation &, E2, ---, Es of V such that => V = 0, W1+ K2W2+ --- + dgWg ET(V) = G(X+W1+X2W2+ --- + & SWG) >> € Here V= &W, + &2 W2 + - - - - + &8 WS 6 V= B1W1 +B2W2 + - --- +BSWS 6 =) (x1W1+x2W2+----+0x5Ws) = (B1W1+B2W2+---+B5WE) =) (x1-B)W1+(x2-B2) W2+ ----+ (x5-B5)W5=0 x=β1/1x2=β2--- xg=β5 E; () E;, E2, -- -- , Eg Of V (1). E, 2 = E, E1(E1(V)) => E1(V) = (1)W1+0.W2+---+0.WS = W. E1(E1(V)=1.W1 = W, (2) · E; E, = 0 for j = i e. For i=1,j=2ε, ε, =0 =) ε, (e₂(V)) = ε, (o·W, +1·W₂+_+tows) EE (IW2) : E; Ej=0

E1+E2+ -- -+ E5 = 1 Here in order to prove as Identity transformation N(&+E2+--- +&)={0} R(E1+E2+---18)= V => H(W1+W2+W3+---+WG) = {0} R(WI+Wz+W3+---+WS) = V it gives us the entire U : EI+Ezt ---- tEs is a identity transformation (4) · Ei(V) = Wi E1(V) = 1.W1+0.W2+---+0WS =) E2(V) = 0.W,+ 1.W2+ --- +owg = (V) = Wi e). Given E1, E2, --, Es of V, V=WIDW2D--- DWS Wi=EiV W, = E,V Image (V) => Here all the Vectors are Hy mapped to that of E $W_2 = \mathcal{E}_2 V$ thosefore (W,,W2/---,Wg) Ws = Es(V) Range (Ei) = Range of Ei 15 (W1, W2, ---- WS)