Lab 6

Cross-Site Request Forgery (CSRF)

Web Basics









DB is a separate entity, Logically (and often physically)



(Much) user data is part of the browser

DB is a separate entity, Logically (and often physically)

Resources which are identified by a URL

(Universal Resource Locator)

http://pages.erau.edu/~yuanj/index.html

Resources which are identified by a URL

(Universal Resource Locator)

http://pages.erau.edu/~yuanj/index.html

Protocol

ftp

https

Resources which are identified by a URL

(Universal Resource Locator)

http://pages.erau.edu/~yuanj/index.html

Hostname/server

Translated to an IP address by DNS (e.g., 128.8.127.3)

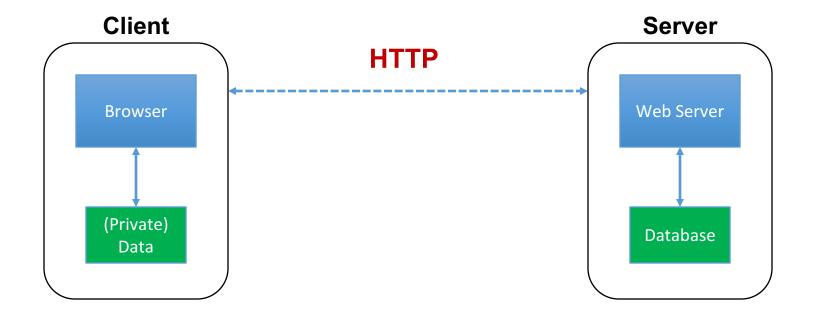
Resources which are identified by a URL

(Universal Resource Locator)

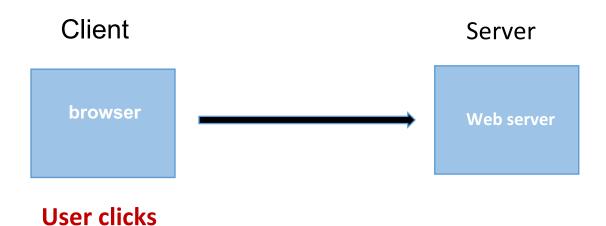
http://pages.erau.edu/~yuanj/index.html

Path to a resource

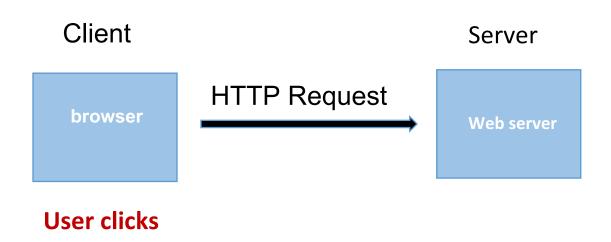




HyperText Transfer Protocol (HTTP)







Requests contain:

- The URL of the resource the client wishes to obtain
- Headers describing what the browser can do

Request types can be GET or POST

- GET: all data is in the URL itself (no server side effects)
- POST: includes the data as separate fields (can have side effects)

http://www.reddit.com/r/security

HTTP Headers

http://www.reddit.com/r/security

GET /r/security HTTP/1.1 Host: www.reddit.com

User-Agent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.9.2.11) Gecko/20101013 Ubuntu/9.04 (jaunty) Firefox/3.6.11

Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8

Accept-Language: en-us,en;q=0.5 Accept-Encoding: gzip,deflate

Accept-Charset: ISO-8859-1,utf-8;q=0.7,*;q=0.7

Keep-Alive: 115

Connection: keep-alive

Cookie: __utma=55650728.562667657.1392711472.1392711472.1392711472.1; __utmb=55650728.1.10.1392711472; __utmc=55650...

http://www.reddit.com/r/security

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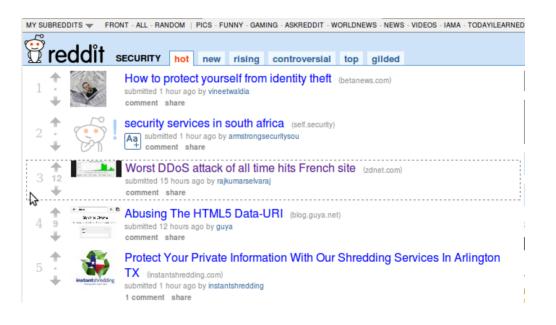
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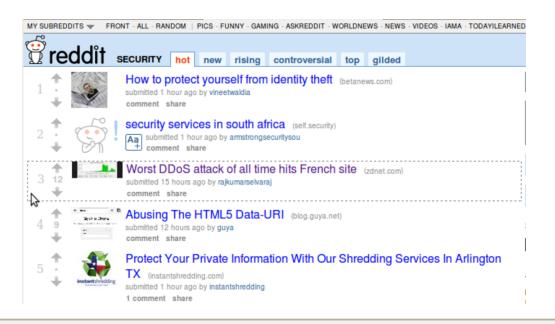
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User-Agent is typically a **browser** But it can be wget, JDK, etc





HTTP Headers

http://www.zdnet.com/worst-ddos-attack-of-all-time-hits-french-site-7000026330/

GET /worst-ddos-attack-of-all-time-hits-french-site-7000026330/ HTTP/1.1

Host: www.zdnet.com

User-Agent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.9.2.11) Gecko/20101013 Ubuntu/9.04 (jaunty) Firefox/3.6.11

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Keep-Alive: 115

Connection: keep-alive

Referer: http://www.reddit.com/r/security

Referrer URL: the site from which this request was issued

HTTP Post Request

Posting on a website "piazza"

HTTP Headers

https://piazza.com/logic/api?method=content.create&aid=hrteve7t83et

POST /logic/api?method=content.create&aid=hrteve7t83et HTTP/1.1

Host: piazza.com

User-Agent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.9.2.11) Gecko/20101013 Ubuntu/9.04 (jaunty) Firefox/3.6.11

Accept: application/json, text/javascript, */*; q=0.01

Accept-Language: en-us,en;q=0.5 Accept-Encoding: gzip,deflate

Accept-Charset: ISO-8859-1,utf-8;q=0.7,*;q=0.7

Keep-Alive: 115

Connection: keep-alive

Content-Type: application/x-www-form-urlencoded; charset=UTF-8

X-Requested-With: XMLHttpRequest Referer: https://piazza.com/class

Content-Length: 339

Cookie: piazza_session="DFwuCEFIGvEGwwHLJyuCvHIGtHKECCKL.5%25x+x+ux%255M5%22%215%3F5%26x%26%26%7C%22%21r...

Pragma: no-cache Cache-Control: no-cache

 $\{"method": "content.create", "params": \{"cid": "hrpng9q2nndos", "subject": "Interesting... perhaps it has to do with a change to the ... \\$

HTTP Post Request

Posting on a website "piazza"

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Pragma: no-cache

Cache-Control: no-cache

{"method":"content.create","params":{"cid":"hrpng9q2nndos","subject":"Interesting.. perhaps it has to do with a change to the ...

Explicitly includes data as a part of the request's content

HTTP Post Request

Posting on a website "piazza"

HTTP Headers

https://piazza.com/logic/api?method=content.create&aid=hrteve7t83et

Implicitly includes data as a part of the URL

POST /logic/api?method=content.create&aid=hrteve7t83et HTTP/1.1 Host: piazza.com

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Accept: application/json, text/javascript, */*; q=0.01

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Keep-Alive: 115 Connection: keep-alive

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X-Requested-With: XMLHttpRequest Referer: https://piazza.com/class

Content-Length: 339

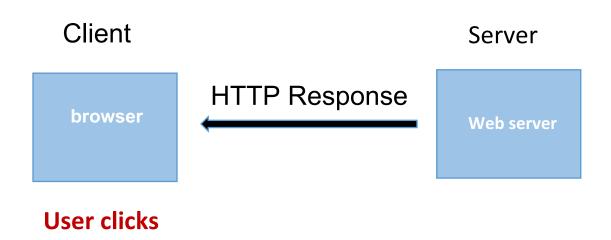
Cookie: piazza session="DFwuCEFIGvEGwwHLJyuCvHIGtHKECCKL.5%25x+x+ux%255M5%22%215%3F5%26x%26%26%7C%22%21r...

Pragma: no-cache Cache-Control: no-cache

{"method":"content.create","params":{"cid":"hrpng9g2nndos","subject":"Interesting.. perhaps it has to do with a change to the ...

Explicitly includes data as a part of the request's content





Responses contain:

- Status code
- Headers describing what the server provides
- Data
- Cookies: Represent state the server would like the browser to store on its behalf

HTTP Response

HTTP

Status Reason version code phrase

```
HTTP/1.1 200 OK
```

Date: Tue, 18 Feb 2014 08:20:34 GMT

Server: Apache

Set-Cookie: session-zdnet-production=6bhqca1i0cbciagu11sisac2p3; path=/; domain=zdnet.com

Set-Cookie: zdregion=MTI5LjIuMTI5LjE1Mzp1czp1czpjZDJmNWY5YTdkODU1N2Q2YzM5NGU3M2Y1ZTRmN6 Set-Cookie: zdregion=MTI5LjIuMTI5LjE1Mzp1czp1czpjZDJmNWY5YTdkODU1N2Q2YzM5NGU3M2Y1ZTRmN6

Set-Cookie: edition=us; expires=Wed, 18-Feb-2015 08:20:34 GMT; path=/; domain=.zdnet.com

Set-Cookie: session-zdnet-production=59ob97fpinge4bg6lde4dvvq11; path=/; domain=zdnet.com

Set-Cookie: user_agent=desktop Set-Cookie: zdnet ad session=f

Set-Cookie: firstpg=0

Expires: Thu, 19 Nov 1981 08:52:00 GMT

Cache-Control: no-store, no-cache, must-revalidate, post-check=0, pre-check=0

Pragma: no-cache

X-UA-Compatible: IE=edge,chrome=1

Vary: Accept-Encoding Content-Encoding: gzip Content-Length: 18922

Keep-Alive: timeout=70, max=146

Connection: Keep-Alive

Content-Type: text/html; charset=UTF-8

ata

Headers

<html> </html>

Web-based State using Hidden Fields and Cookies

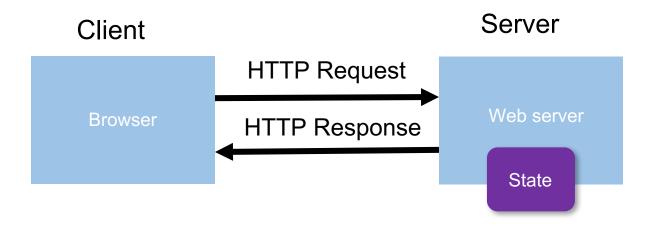
HTTP is stateless

- The lifetime of an HTTP session is typically:
 - Client connects to the server
 - Client issues a request
 - Server responds
 - Client issues a request for something in the response
 - repeat
 - Client disconnects

HTTP is stateless

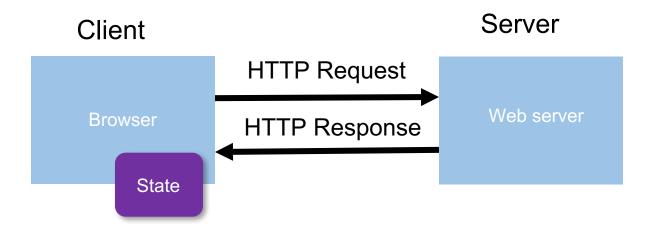
- The lifetime of an HTTP session is typically:
 - Client connects to the server
 - Client issues a request
 - Server responds
 - Client issues a request for something in the response
 - repeat
 - Client disconnects
- HTTP has no means of noting "oh this is the same client from that previous session"

Maintaining State



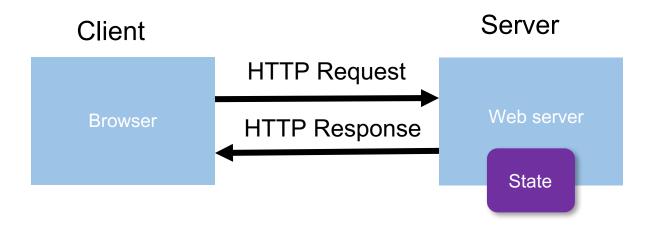
- Web application maintains ephemeral state
 - Server processing often produces intermediate results
 - Not ACID, long-lived state

Maintaining State



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 - Not ACID, long-lived state
 - Send such state to the client

Maintaining State



- Web application maintains ephemeral state
 - Server processing often produces intermediate results
 - Not ACID, long-lived state
 - Send such state to the client
 - Client returns the state in subsequent requests

- Two kinds of state: hidden fields, and cookies

socks.com/order.php



socks.com/order.php



socks.com/pay.php



Separate page

What's presented to the user

```
Pay.php
<html>
<head> <title>Pay</title> </head>
<body>
<form action="submit order" method="GET">
The total cost is $5.50. Confirm order?
<input type="hidden" name="price" value="5.50">
<input type="submit" name="pay" value="yes">
<input type="submit" name="pay" value="no">
</body>
</html>
```

The corresponding backend processing

```
if(pay == yes && price != NULL)
{
! bill_creditcard(price);
! deliver_socks();
}
else
! display_transaction_cancelled_page();
```

Ex: Online ordering

What's presented to the user

```
<html>
<head> <title>Pay</title> </head>
<body>
<form action="submit order" method="GET">
The total cost is $5.50. Confirm order?
<input type="hidden" name="price" value="5.50">
<input type="submit" name="pay" value="yes">
<input type="submit" name="pay" value="no">
</body>
</html>
```

Ex: Online ordering

What's presented to the user

```
<html>
<head> <title>Pay</title> </head>
                                        Client can change
                                           the value!
<body>
<form action="submit order" method="GET">
The total cost is $5.50. Confirm order?
<input type="hidden" name="price" value="0.01">
<input type="submit" name="pay" value="yes">
<input type="submit" name="pay" value="no">
</body>
</html>
```

Solution: Capabilities

- Server maintains trusted state (while client maintains the rest)
 - Server stores intermediate state
 - Send a capability to access that state to the client
 - Client references the capability in subsequent responses
- Capabilities should be large, random numbers, so that they are hard to guess
 - To prevent illegal access to the state

Ex: Online ordering

What's presented to the user

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<html>
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<body>
<form action="submit order" method="GET">
The total cost is $5.50. Confirm order?
<input type="hidden" name="price" value="5.50">
<input type="submit" name="pay" value="yes">
<input type="submit" name="pay" value="no">
</body>
</html>
```

Using capabilities

What's presented to the user

```
Capability;
<html>
                                          the system will
                                          detect a change
<head> <title>Pay</title> </head>
                                            and abort
<body>
<form action="submit order" method="GET">
The total cost is $5.50. Confirm order?
<input type="hidden" name="sid" value="781234">
<input type="submit" name="pay" value="yes">
<input type="submit" name="pay" value="no">
</body>
</html>
```

Using capabilities

The corresponding backend processing

```
price = lookup(sid);
if(pay == yes && price != NULL)
{
  bill_creditcard(price);
  deliver_socks();
}
else
  display_transaction_cancelled_page();
```

Using capabilities

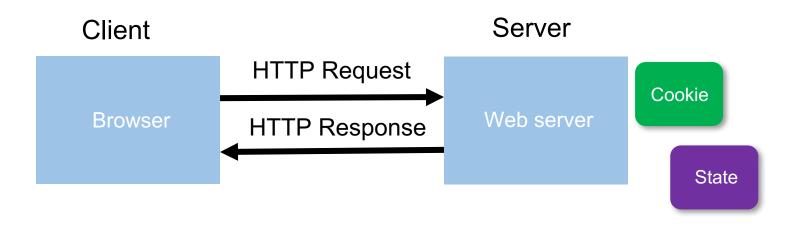
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price = lookup(sid);
if(pay == yes && price != NULL)
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```

But: we don't want to pass hidden fields around all the time

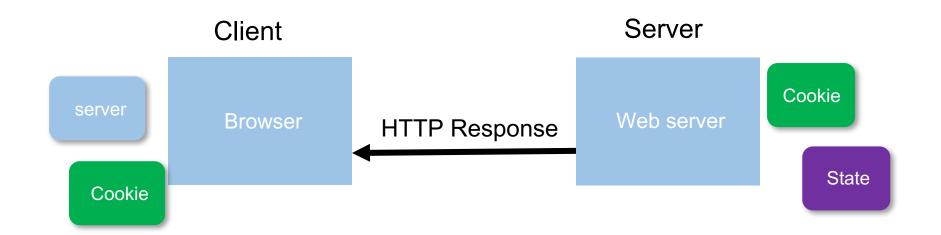
- Tedious to add/maintain on all the different pages
- Have to start all over on a return visit (after closing browser window)

Statefulness with Cookies



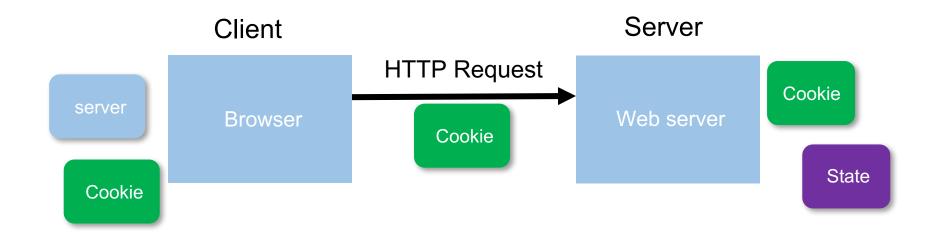
- Server maintains trusted state
 - Server Server indexes/denotes state with a cookie

Statefulness with Cookies



- Server maintains trusted state
 - Server Server indexes/denotes state with a cookie
 - Sends cookie to the client, which stores it

Statefulness with Cookies



Server maintains trusted state

- Server Server indexes/denotes state with a cookie
- Sends cookie to the client, which stores it
- Client returns it with subsequent queries to that same server

Set-Cookie:key=value; options;

```
HTTP/1.1 200 OK
```

Date: Tue, 18 Feb 2014 08:20:34 GMT

Server: Apache

Set-Cookie: session-zdnet-production=6bhqca1i0cbciagu11sisac2p3; path=/; domain=zdnet.com

Set-Cookie: zdregion=MTI5LjIuMTI5LjE1Mzp1czp1czpjZDJmNWY5YTdkODU1N2Q2YzM5NGU3M2Y1ZTRmN6

Set-Cookie: session-zdnet-production=59ob97fpinge4bg6lde4dvvg11; path=/; domain=zdnet.com

Set-Cookie: user_agent=desktop Set-Cookie: zdnet ad session=f

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Expires: Thu, 19 Nov 1981 08:52:00 GMT

Cache-Control: no-store, no-cache, must-revalidate, post-check=0, pre-check=0

Pragma: no-cache

X-UA-Compatible: IE=edge,chrome=1

Vary: Accept-Encoding Content-Encoding: gzip Content-Length: 18922

Keep-Alive: timeout=70, max=146

Connection: Keep-Alive

Content-Type: text/html; charset=UTF-8

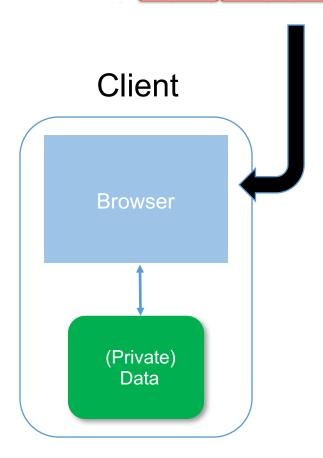
Data

-leaders

<html> </html>

Cookies

Set-Cookie: edition=us; expires=Wed, 18-Feb-2015 08:20:34 GMT; path=/; domain=.zdnet.com



Semantics

- Store "us" under the key "edition"
- This value is no good as of Wed Feb 18...
- This value should only be readable by any domain ending in .zdnet.com
- Send the cookie with any future requests to <domain>/<path>

Requests with cookies

HTTP/1.1 200 OK

Date: Tue, 18 Feb 2014 08:20:34 GMT

Server: Apache

Set-Cookie: session-zdnet-production=6bhqca1i0cbciagu11sisac2p3; path=/; domain=zdnet.com

Set-Cookie: zdregion=MTI5LjIuMTI5LjE1Mzp1czp1czpjZDJmNWY5YTdkODU1N2Q2YzM5NGU3M2Y1ZTRmN

Set-Cookie: zdregion=MTI5LjIuMTI5LjE1Mzp1czp1czpjZDJmNWY5YTdkODU1N2Q2YzM5NGU3M2Y1ZTRmN

Set-Cookie: edition=us; expires=Wed, 18-Feb-2015 08:20:34 GMT; path=/; domain=.zdnet.com Set-Cookie: session-zdnet-production=59ob97fpinge4bg6lde4dvvq11; path=/; domain=zdnet.com



Subsequent visit

HTTP Headers

http://zdnet.com/

GET / HTTP/1.1 Host: zdnet.com

User-Agent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.9.2.11) Gecko/20101013 Ubuntu/9.04 (jaunty) Firefox/3.6.11

Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8

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Accept-Charset: ISO-8859-1,utf-8;q=0.7,*;q=0.7

Keep-Alive: 115

Connection: keep-alive

Cookie: session-zdnet-production=59ob97fpinqe4bg6lde4dvvq11 zdregion=MTI5LjIuMTI5LjE1Mzp1czp1czpjZDJmNW

Session Hijacking

Cookies and web authentication

- An extremely common use of cookies is to track users who have already authenticated
- If the user already visited
 http://website.com/login.html?user=alice&pass=secret
 with the correct password, then the server
 associates a "session cookie" with the logged-in
 user's info

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 user's info
- Subsequent requests include the cookie in the request headers and/or as one of the fields: http://website.com/doStuff.html?sid=81asf98as8eak
- The idea is to be able to say "I am talking to the same browser that authenticated Alice earlier."

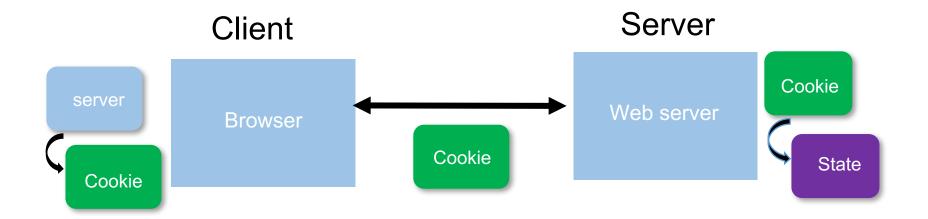
Cookie Theft

- Session cookies are, once again, capabilities
 - The holder of a session cookie gives access to a site with the privileges of the user that established that session

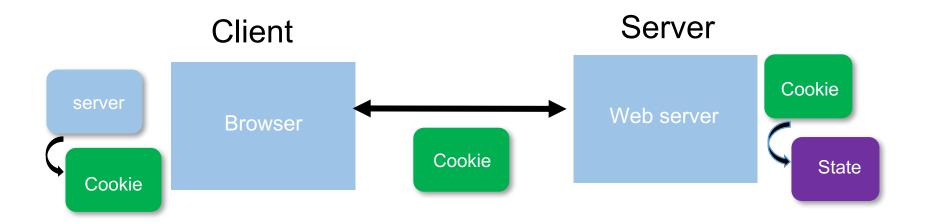
Cookie Theft

- Session cookies are, once again, capabilities
 - The holder of a session cookie gives access to a site with the privileges of the user that established that session
- Thus, stealing a cookie may allow an attacker to impersonate a legitimate user
 - Actions that will seem to be due to that user
 - Permitting theft or corruption of sensitive data

Stealing Session Cookies

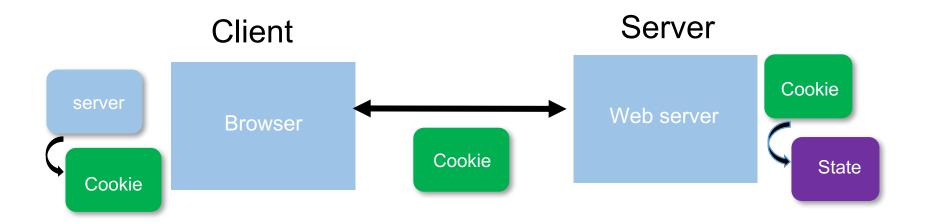


Stealing Session Cookies



- Compromise the server or user's machine/browser
- Predict it based on other information you know
- Sniff the network
- DNS cache poisoning
 - Trick the user into thinking you are Facebook
 - The user will send you the cookie

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- Compromise the server or user's machine/browser
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- Sniff the network
- DNS cache poisoning
 - Trick the user into thinking you are Facebook
 - The user will send you the cookie

Network-based attacks

Defense: Unpredictability

- Avoid theft by guessing; cookies should be
 - Randomly chosen,
 - Sufficiently long
 (Same goes with hidden field identifiers)

Mitigating Hijack

- Sad story: Twitter
- Uses one cookie (auth_token)
 to validate user, which is a function of
 - User name, password



Mitigating Hijack

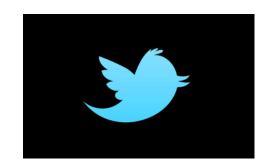
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- auth_token weaknesses
 - Does not change from one login to the next
 - Does not become invalid when the user logs out
 - Thus: steal this cookie once, and you can log in as the user any time you want (until password change)

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- auth_token weaknesses
 - Does not change from one login to the next
 - Does not become invalid when the user logs out
 - Thus: steal this cookie once, and you can log in as the user any time you want (until password change)
- Defense: Time out session IDs and delete them once the session ends

http://packetstormsecurity.com/files/119773/twitter-cookie.txt

Cross-Site Request Forgery (CSRF)

URLs with side effects

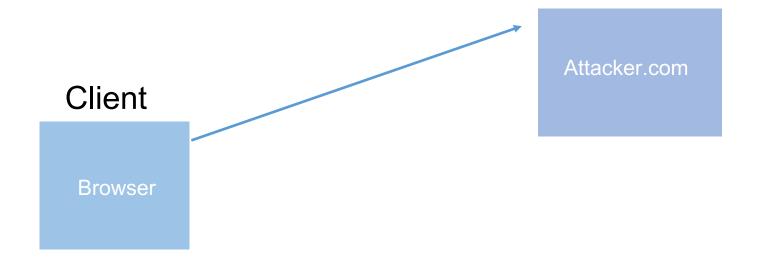
http://bank.com/transfer.cgi?amt=9999&to=attacker

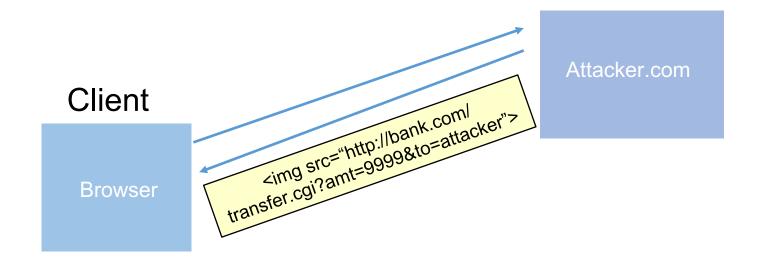
- GET requests can have side effects on server state
 - Even though they are not supposed to
- What happens if
 - the user is logged in with an active session cookie
 - a request is issued for the above link?

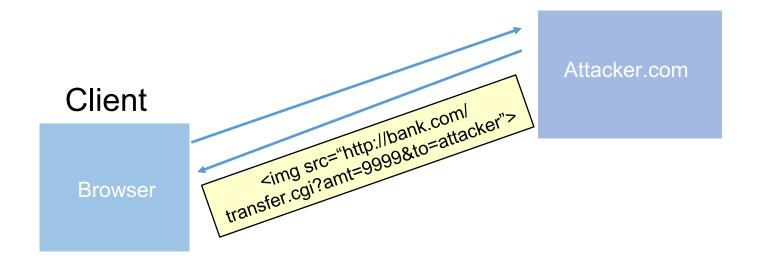
URLs with side effects

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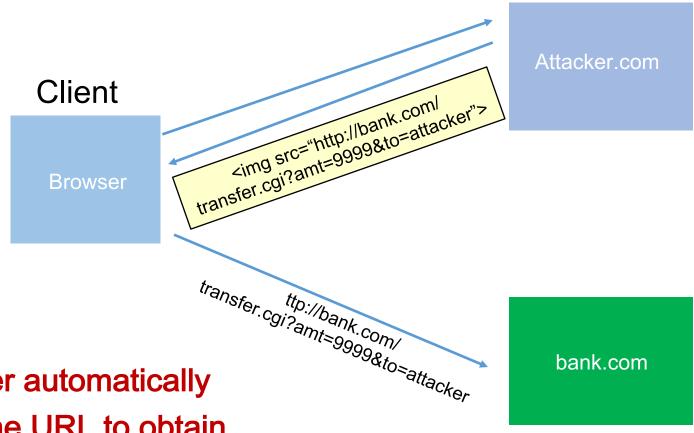
- GET requests can have side effects on server state
 - Even though they are not supposed to
- What happens if
 - the user is logged in with an active session cookie
 - a request is issued for the above link?
- How could you get a user to visit a link?



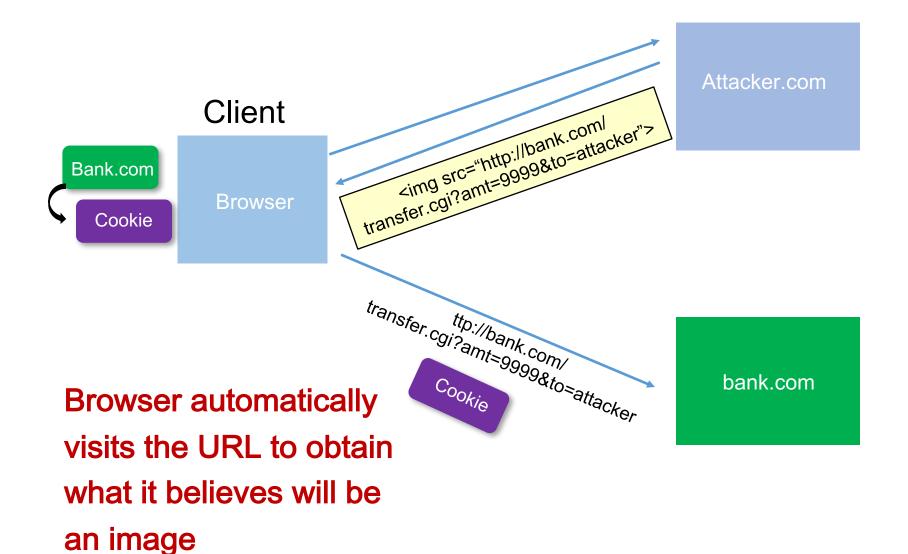




Browser automatically visits the URL to obtain what it believes will be an image



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Cross-Site Request Forger

- Target: User who has an account on a vulnerable server
- Attack goal: make requests to the server via the user's browser that look to the server like the user intended to make them
- Attacker tools: ability to get the user to "click a link" crafted by the attacker that goes to the vulnerable site
- Key tricks:
 - Requests to the web server have predictable structure
 - Use of something like to force the victim to send it

CSRF protections: REFERER

 The browser will set the REFERER field to the page that hosted a clicked link

HTTP Headers

http://www.zdnet.com/worst-ddos-attack-of-all-time-hits-french-site-7000026330/

GET /worst-ddos-attack-of-all-time-hits-french-site-7000026330/ HTTP/1.1

Host: www.zdnet.com

User-Agent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.9.2.11) Gecko/20101013 Ubuntu/9.04 (jaunty) Firefox/3.6.11

Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8

Accept-Language: en-us,en;q=0.5 Accept-Encoding: gzip,deflate

Accept-Charset: ISO-8859-1,utf-8;q=0.7,*;q=0.7

Keep-Alive: 115

Connection: keep-alive

Referer: http://www.reddit.com/r/security

Trust requests from pages a user could legitimately reach

- From good users, if referrer header present, generally trusted
- Defends against session hijacks too