

12-1

DJANGO-PROJECT

Install python → (brew install python 3)

Install pip → sudo easy install pip.

Download and install postgresql from org site.

Note down the password given to the postgresql.

Note down host, port → localhost, 5432.

Download Visual studio code.

We can also use terminal instead of visual studio code

Install Django

terminal → sudo pip install Django=2.3.0.1

We can enter any version we need.

Install psycopg2

terminal → pip install psycopg2.

create a new folder on desktop with what ever your project is

mine is HotelManagement

Navigate to this folder in terminal by using cd.

cd Hotel management

Now in terminal create a new Django project in the folder created.

terminal → django-admin startproject projectname

mine is hotel.

Now go back to the folder created in terminal by using

Project name.
cd > folder name

Now we have to add our app to the folder. by giving below command.

python manage.py startapp webapp.

This will create a folder webapp in our folder.

Now go to the project created ("hotel")

↓

It has all the inbuilt .py files.

↓

we will be using only settings.py and urls.py, and we will update both of them.

→ first open settings.py in the editor.

Now check for the database and edit the database as

we are using postgresql. but not "sql lite".

```
DATABASE = {
```

```
    'default': {
```

```
        'ENGINE': 'django.db.backends.postgresql',
```

```
        'NAME': 'hotel',
```

```
        'USER': 'postgres',
```

```
        'PASSWORD': 'Admin', (the password given while installing postgresql)
```

```
        'HOST': 'localhost',
```

```
        'PORT': '5432',
```

```
    }
```

```
}
```


Now open the pgAdmin 4.



Now create database by giving your project name ('hotel').
we will not have any tables here as we did not import any table into this.

Now open a new visual studio code terminal and in that ~~give a command~~, navigate to the folder you created.

In that give the below command to migrate the tables from our code to pgAdmin.

Python manage.py migrate → enter.

Now go to the pg admin and check the tables by refreshing.

Django will have inbuilt 10 tables. with our tables → with our application name.

we create the tables in models.py file and Django will convert it to tables.

Now select the tables you want to see click on view or edit data and you can see the tables and information here.

To do all of this first we have to create our code.

→ when we open the folder created on desktop it should have the `-int.py`, `asgi.py`, `setting.py`, `urls.py`, `wsgi.py` and `manage.py` in the project folder.

→ `setting.py` :- change the database details from `sqlite` to `postgres`.

Now go to the terminal and `cd` → folder then `cd` (project) to the project which contains `manage.py` file.

→ Now enter the command to run the server i.e.,

`"python manage.py runserver"`

→ we will get the server address, now we have to copy it and then paste it in the chrome and check for the ~~app~~ web page ("it says worked successfully").

→ to stop the server press `control -c`.

Now working on the code is pending.

TO DO List :-

1. understand the coding process for django.
2. complete the course of django.
3. develop the code for the web application.

moving to code :-

→ first copy the `urls.py` from the hotel and paste it in webapp.

→ Now go to the `settings.py` file in "hotel"

↓
look for the installed apps.

↓
under the list of installed apps. we have to add our app.

↓
'webapp', (like this).

Now save, here we have successfully deployed the webapp to our `setting.py`.

→ Go to the `urls.py` in the hotel (project) and here add a new path to include all the webapp urls (app's urls)

`path('', include('webapp.urls'))`,

↓
This my app.

So add "include" after `django.urls import path, include`.

→ Now open `urls.py` in the webapp (your app).

↓
start adding url patterns = [

start writing code.

`path('', views.home, name="welcome")` → welcome page

code

login
signup
usignup
u login
u home
u logout
Rooms
check
booking
userhome2
aboutus
contactus
a login
a loginaction
a home
a logout
a view room
a del room
a add room
a view userlist
a view bookings

- path('login/', views.userlogindef, name="userlogindef"),
- path('signup/', views.signupdef, name="signupdef"),
- path('usignupaction/', views.usignupactiondef, name="usignupactiondef"),
- path('userloginaction/', views.userloginactiondef, name="userloginactiondef"),
- path('userhome/', views.userhomedef, name="userhomedef"),
- path('userlogout/', views.userlogoutdef, name="userlogoutdef"),
- path('viewrooms/', views.viewrooms, name="viewrooms"),
- path('check/', views.check, name="check"),
- path('booking/', views.bookingsdef, name="bookingsdef"),
- path('userhome2/', views.userhomedef2, name="userhomedef2"),
- path('aboutus/', views.aboutus, name="aboutus"),
- path('contactus/', views.contactus, name="contactus"),
- path('a login/', views.alogin, name="alogin"),
- path('adminlogindef/', views.adminlogindef, name="adminlogindef"),
- path('adminhome/', views.adminhome, name="adminhome"),
- path('adminlogout/', views.adminlogout, name="adminlogout"),
- path('aviewrooms/', views.aviewrooms, name="aviewrooms"),
- path('adeleterooms/', views.adeleterooms, name="adeleterooms"),
- path('a addrooms/', views.aaddrooms, name="aaddrooms"),
- path('aviewuserlistdef/', views.aviewuserlistdef, name="aviewuserlistdef"),
- path('aviewbookingsdef/', views.aviewbookingsdef, name="aviewbookingsdef"),

now enter. and save urls.py.

Above the url patterns = [, we have to import views

so type → from . import views .

Now let's start working on 'views.py' as we are done with 'urls.py'.

all the HTTP request will be forwarded to the views.py.

and the business logic from views.py will be executed.

→ Now we have to create templates folder in the webapp (app you created).

→ In templates we have to create our ~~new~~ HTML files.

→ Now first we have to deploy templates in the settings.py.

Go to settings.py.



Search for templates.



then we have to enter the directory.



'DIRS': [os.path.join(BASE_DIR, 'templates')],

(this path is mostly common for all the projects).

→ Now we have to create a new folder in the webapp

→ Name that folder as static → so here we will save all our static files, like Images, JS, CSS files.

• after adding the static data we have to deploy it to the settings.py as we did for the other files.

by entering the following code.

```
staticfiles_dir = [
```

```
    os.path.join(BASE_DIR, 'static')
```

```
]
```

```
STATIC_ROOT = os.path.join(BASE_DIR, 'static')
```

```
STATIC_URL = '/static/'
```