

# Cucumber

Presentation to Victoria Ruby Users Group on using Cucumber

"Cucumber executes  
plain text documentation of code  
against that code."

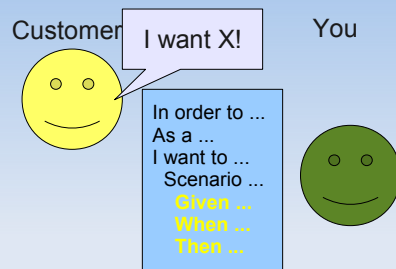
<http://github.com/aslakhellesoy/cucumber/tree/master> 1

## Common names

- Story Driven Development
- Executable Acceptance Test Driven Development

# Basic Workflow

- Write a "feature"



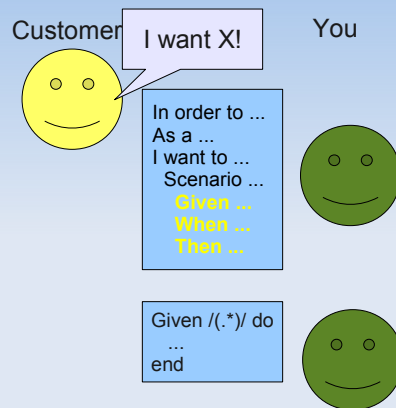
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## Basic workflow

- Write a "feature" with the customer
  - The cucumber team discourages the work "story" because this is not the same thing as an XP Story
- Implement "steps" that make the story executable
- Write the code to make the stories pass

# Basic Workflow

- Write a "feature"
- Write "matchers" to make it executable



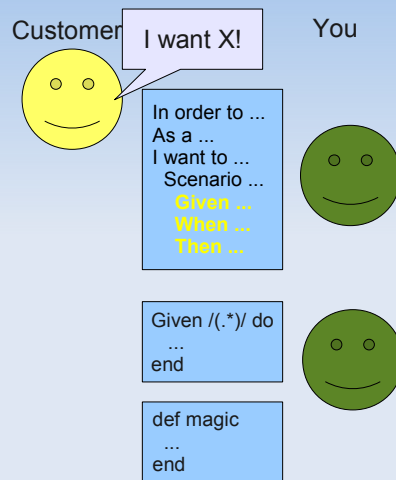
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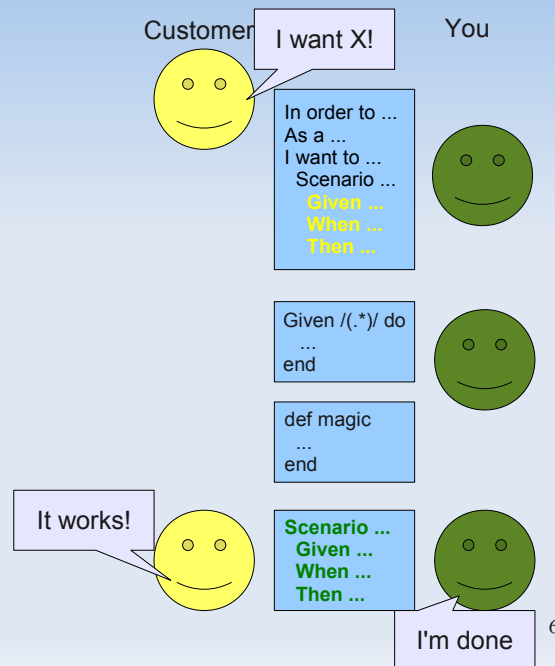
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- Write "matchers" to make it executable
- Write the code
- Features pass



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# Business Value

In order to be very popular  
As a normal user  
I want to send invites to my friends

Scenario: Send a friend request  
Given there is a user named "Fred"  
And I am logged in as a normal user named "Joe"  
When I go to "the add a friend page"  
And I fill in "Email" with "fred@example.com"  
And I press "Add"  
Then I should see "A request has been sent to "Fred"

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- 1. Business Value
  - Not executed
  - It is there to get you (and the customer) into the right mind set
  - Answers three questions
    - What value does this feature provide (pop the 'why' stack)
    - Who will use this
    - What is the requested feature

# Scenario

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- 2. Scenario Title
  - Just a short description of how this feature is used in a particular scenario



# The Story

```
In order to be very popular  
As a normal user  
I want to send invites to my friends
```

```
Scenario: Send a friend request
```

```
  Given there is a user named "Fred"  
  And I am logged in as a normal user named "Joe"  
  When I go to "the add a friend page"  
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  Then I should see "A request has been sent to "Fred"
```

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- 3. The story
  - This is actually executed
  - A collection of Given, When, and Then statements
  - Should read almost like English
  - The customer should be able to write and understand these

# Matchers

```
Given /I am logged in as a user named "(.*)"/ do |user|
  u = UserFactory.new(:name => user)
  visits '/login'
  fills_in('Email', :with => u.email)
  fills_in('Password', :with => 'password')
  clicks_button 'Login'
end

When /^I press "(.*)"/ do |button|
  clicks_button(button)
end

Then /^I should see "(.*)"/ do |text|
  response.body.should =~ /#{Regexp.escape(text)}/m
end
```

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What do the step matchers look like?

- Simple regex
- I usually use "" to note where I will be matching things
- It makes the regex more precise (less chance of a bug)
- I can quickly see in my feature files what will be matched and what will be hard coded
- You have the choice between
  - always using the web UI
  - direct db access (i.e. ActiveRecord objects)
  - somewhere inbetween
- The choice depends on what you are testing
- I usually do web UI for what ever the 'point' of the story/feature is, but then ActiveRecord objects for the setup.
- For example, I might create the user with active record objects, but then log in with form

# More Examples

In order to not be bother by unusable links  
As a normal user  
I should not be allow to see the admin links

Scenario: Hidden admin links

Given I am logged in as a normal user named "Joe"

When I go to "the home page"

Then I should not see an "edit" link

More Examples

User	Page	Link Name	
Joe	the posts index page	add post	
Joe	the reviews page	delete comment	

- More Examples
- Use the same steps, but with different values

# GivenScenario

Scenario: Login

Given a user with login "Paul" and password "secret"  
When I go to "the login page"  
And I fill in "Login" with "Paul"  
And I fill in "Password" with "secret"  
And I press "Login"  
Then I should see "Welcome back, Paul"

Scenario: Logout

GivenScenario: Login

When I click the "Logout" link  
Then I should see "You have been logged out"

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- GivenScenario
  - Rerun the steps from previous scenarios
  - Reference it using the Scenario Title
  - It can clean things up quite a lot
  - It does couple your scenarios somewhat
  - I don't use this very often

# Installation

- `gem install cucumber`

For rails

- `gem install rspec rspec-rails cucumber webrat`
- `ruby script/generate cucumber`

Dependencies

- `gem install term-ansicolor treetop diff-lcs hpricot`

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What else can you do (that I haven't done)

- Hook it up to Selenium, watir,
- Respond to emails that your app sends
  - For example, to click on an activation link in an email

What cucumber is not

- not a replacement for unit tests
  - It helps do TDD at a higher level, but it would be too cumbersome to test every edge case
- not dependent on RSpec
- not dependent on Rails

## Resources

- <http://github.com/aslakhellesoy/cucumber/tree/master>
- [http://goruco2008.confreaks.com/01\\_helmkamp.html](http://goruco2008.confreaks.com/01_helmkamp.html)
- <http://www.ruby-forum.com/forum/32>
- <http://github.com/aslakhellesoy/cucumber/wikis>
- <http://smartic.us/2008/11/24/cucubmer-and-test-unit/>
- #rspec
- paul@thoughtless.ca
- 

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