

Bumblebee Technical Details

The "Two Stages of Locked Boxes" Approach

A **Bundle** is what I refer to as the encrypted output construction created by **Bumblebee**. I refer to the **Bumblebee** bundling approach with an analogy of "Two Stages of Locked Boxes." I would imagine this analogy is not unique and is likely referred to by others using some much more clever name sounding name. Nevertheless, it is the name I use for this analogy when describing this approach.

The motivation for this approach is because, in our offline scenario, we must encrypt the data without the availability of an active network session. As a result, there is no active exchange mechanism that can allow us to derive ephemeral, mutually agreed upon session keys via a DH exchange mechanism.

One option that would be overly complicated, would be to require User 1 to provide a symmetric key for encrypting the data, which they would then be responsible for sharing both the data and the key with User 2, so that User 2 could decrypt the data.

Instead, we use both Asymmetric and Symmetric cryptography. This would be similar to SSL/TLS, but without the support of DH agreements, and naturally without some of the benefits as well. Occasionally we refer to this as being similar to an "offline SSL/TLS".

We first generate a random, strong symmetric key which we do not reveal to the user directly. We use that symmetric key to encrypt the secret.

In a slightly over simplified description, we then we encrypt that key and some other elements (salt, signature, etc) using asymmetric crypto. The asymmetric crypto uses the public keys which can be shared safely. This prevents having to know and manage the sharing of the symmetric key itself.

To understand this...

- You have two boxes, Box 1 and Box 2.
- And there are two users, Alice and Bob.
- Box 1 requires a single key to open it, which we'll call Key 1. There is only one copy of Key 1. Box 1 is as close to indestructible as possible. Once locked, it can only be opened using Key 1.
- Box 2 requires two keys, key A and key B. It is locked with Key A and can only be opened with Key B. Box 2 is also as close to indestructible as possible. Once it is locked with Key A, it can only be opened using Key B.
- There is possibly some unknown number of copies of Key A, from one to possibly many. They may be in the possession of friends or enemies of Alice and Bob. Regardless, none of them can open box 2 with their copies of Key A.
- There is only one Key B in existence, which is in Bob's possession.
- Alice takes her secret, puts it in Box 1 and locks Box 1 with Key 1.
- She then takes Key 1 and places it in Box 2.
- She also includes a secret note, which she signs in her own handwriting, and puts it in Box 2. The handwriting will confirm for Bob that Alice is the one who sent Box 2.

- She then locks Box 2 with Key A.
- Now that Box 2 is locked, neither she nor anyone else can open Box 2. Only Bob can open Box 2 with his Key B.
- Alice sends both boxes to Bob using any mechanism she wishes. She can hand-deliver them, mail them, leave them out for Bob to come by and pickup, etc.
- If an enemy should acquire either of the boxes, they are unable to extract the contents of either without Key B. In that regard, Alice's secret is safe.
- Assuming Bob takes possession of both boxes, he uses his Key B to open Box 2.
- He examines the secret note at this point, and confirms it is signed with Alice's handwriting. If it is not her handwriting, he discards Box 1 and does not open it.
- Otherwise, he then removes Key 1 and opens Box 1, extracting Alice's secret.

This is a general description of how this analogy correlates technically to the **Bumblebee** approach:

- We generate a random, strengthened key and encrypt the secret data with it using symmetric crypto. This is Box 1 and Key 1 in our analogy.
- We build a separate data structure called the Header. In this structure, we put various things, including the symmetric key (Key 1 in our analogy) and a data element signed with the sender's private signing key (the secret note). We encrypt this information with asymmetric crypto, using the receiver's Public Key. This is Box 2 and Key A in our analogy.
- Both are delivered to the receiver, who unlocks the asymmetric structure with their private key (Box 2, Key B).
- **Bumblebee** uses the stored signature to affirm the sender is who we expected (the handwriting on the secret note).
- If the signature is verified, **Bumblebee** then extracts the symmetric key (Key 1) and decrypts the secret data (Box 1).

This process does not require the sender or the receiver to manage any of the cryptographic elements mentioned in the process, outside of sharing public keys in some way. The sharing of public keys is a one-time process, unless they are changed in the future for some reason.

Extending "Two Stages of Locked Boxes" With Two Shipments

Now, let's extend the analogy a little bit. Perhaps, Alice is not comfortable with the security of putting Key 1 in Box 2 and providing both boxes at the same time. Basically, her concern is that transporting Key 1, which unlocks Box 1, along with Box 1 is inherently insecure, even if it is in Box 2 and that is impenetrable. It just makes her uncomfortable.

So, Alice ships the two boxes separately. She sends Box 1 via USPS and Box 2 via FedEx. Assume that they take different routes and arrive at different times. Alice feels better about this, because Key 1 is never transported in the presence of Box 1. Also, without both boxes, the secret cannot be accessed.

Once Bob has both boxes in his possession, he is able to access her secret, as previously described.

Relating this to the Bumblebee bundling process, when you bundle a secret you can choose to output the bundle to a single "combined stream" or two "split streams." This is effectively what Alice is dealing with in this scenario extension.

You can use set the "Bundle Type" by using the **--bundle-type** flag (or **-b** shortcut). The options are "combined" or "split".

With "combined", the output is emitted to a single stream. The default extension for this **"*.bcomb"** for "bee combined stream" format, which can be overridden by providing an explicit file name using the **"--output-file"** flag (or **-y** shortcut). When using the combined output encoding, the length of the header is emitted to the output stream, followed by the header data, which is then followed by the payload data. When opened by the receiver, the header and payload are extracted from the combined stream and processed to provide the unencrypted secret.

With "split", two separate output entities are created; one for the header, one for the payload. The header will have a default extension of **"*.bhdr"** and the payload will have a default extension of **"*.bdata"**.

You may deliver the two artifacts any way you wish. When opening the bundle, you specify the split bundle type, and **Bumblebee** will process the two components accordingly to create the unencrypted output.

It is a bit more work to provide the two separate artifacts using different transport paths. But, both combined and split encodings are functionally identical.

Note: While the combined stream should be sufficiently secure for our needs, if you are concerned that a weakness could be exploited with the combined approach, you can choose to use split streams. Perhaps asymmetric key associations are rendered ineffective or insecure due to some emergent tech (e.g. quantum advances), then using split streams will mitigate that concern to some degree. Of course, in that event, most modern crypto systems will be rendered ineffective as well.

The soon coming public reveal of "post-quantum solutions" will shed more light on this. Once a post-quantum solution is accepted by the community, perhaps **Bumblebee** would be updated to use those **N.I.S.T.** recommended algorithms accordingly.

A General Description Of The BUNDLE Process

The **Bundle** process receives an input byte sequence (secret) and outputs it as an encrypted byte sequence comprised of two parts:

- A Bundle Header that is encrypted with *curve25519*
- A Bundle Payload that is encrypted with *Chacha20-Poly1305*

The header contains various elements of details and metadata. The payload contains the secret data.

The following items are included in the header as of **Bumblebee** release 0.1.0:

SymmetricKey	A random value used to encrypt the payload using Chacha20-Poly1305
Salt	A random value provided for the payload encryption
InputSource	TYPE <i>BundleInputSource</i> - the source of the data provided for bundling
CreateDate	The date the bundle was created in RFC3339
OriginalFileName	The file name of the source file, IF the source was a file
OriginalFileDate	The date stamp of the source file in RFC3339, IF the source was a file
ToName	The name used to identity the receiver's public key
FromName	The name used to identity the sending keypair that encrypted the bundle
SenderSig	The RandomSignatureData
HdrVer	The version of the bee functionality that built the header
PayloadVer	The version of the bee functionality that built the payload

When bundling the input, the header is first populated with the following values:

- **SymmetricKey** is set to a random 32-byte sequence
- **Salt** is set to a random 32-byte sequence
- **SenderSig** is type *RandomSignatureData*, which is initialized with a random 32-byte sequence that is signed using *ed25519* and the Sender's Private Key from their *ed25519* (*signing*) keypair. Both the input random sequence and the signature output are stored in the header.

Note: In general practice, we would possible using a different signing approach, such as hashing the encrypted payload and signing that value. In our **bundle** process flow, we have not encrypted the secret at this point, and we may not even have the secret in hand yet, given it may be a streaming input. So, we do not know enough about the secret to sign something that is a computational function of the secret, whether pre- or post- encryption. Therefore, with the **Bumblebee bundle** flow, we generate a random nonce for each bundle and sign that value instead. This is also encrypted as part of

the header bytes, so it is only available to the receiver. This process is more for efficiency, so we do not have to move around in the output stream by going back to the header sequence in order to update the header data post payload emission. While possibly unconventional, the approach should be quite sufficient for our signing and sender validation requirements.

- All the remaining metadata values are populated as needed

The header itself is then encrypted using the **NKEYS XKEYS** (*curve25519*) **SEAL** functionality. The **SEAL** functionality uses the receiver's Public Key from their *curve25519* keypair.

The header is then written to the output stream.

Once the encrypted header is written to the stream, then the payload is encrypted using the previously derived **Salt** and **SymmetricKey**. While the random **SymmetricKey** is potentially a strong one-time sequence, it is still strengthened using *Argon2*. This is to mitigate any weak random sequences that might be generated.

The payload is encrypted using *XChacha20-Poly1305*, which is a streaming cipher and provides for the output of large payload streams. The output encryption is performed in sealed chunks of 32,000 bytes. Each chunk will result in a small increase in output size, due to nonce and AEAD overhead, so the resulting output stream will be slightly larger than the input stream.

A Technical Description of the BUNDLE Process

Given these values:

Key _{payload}	is a random symmetric key for the payload data stream
Salt _{payload}	is a random 32-byte salt input for the <i>Argon2</i> permutation
Key _{derived}	is an <i>Argon2</i> permutation of Key _{payload} used to encrypt the payload with <i>Chacha20-Poly1305</i>
PUB _{receiver}	is the <i>curve25519</i> public key for the receiver
PK _{sign-sender}	is the <i>ed25519</i> private signing key for the sender
Salt _{sign}	is the random input for the signing sequence
Signature	is the signed sequence stored in the header
Header _{plain}	is a bundle header structure as described above
Header _{encrypted}	is the encrypted Header _{plain}
Header _{length}	is the <i>int16u</i> length of Header _{encrypted}
Cipher	is an initialized <i>XChacha20-Poly1305</i> encryptor
ADConst	is a value for Cipher 's AD (<i>Associated Data</i>)
Secret _{input}	is the provided secret to encrypt
Secret _{encrypted}	is the encrypted form of Secret _{input}

This is the **Bundle** process:

```
Salt_payload      <= Random[32]
Key_payload       <= Random[32]
Header_plain      <= New Header[Key_payload, Salt_payload]

Header_plain::Salt_sign      <= Random[32]
Header_plain::Signature      <= ed25519.Sign[Salt_sign, PK_sign-sender]

Header_plain::[Metadata]    <= Set Values[Metadata]
Header_encrypted            <= curve25519::Seal[Header_plain, PUB_receiver]
Header_length               <= length(Header_encrypted)

WriteToStream[int16uWithFixedEndian[Header_length]]
WriteToStream[Header_encrypted]

Key_derived <= Argon2[Key_payload, Salt_payload, [time/mem/threads]]

Cipher <= XChacha20-Poly1305::Init[Key_derived]

Iterate Cipher::[Secret_input]
    Secret_input[blockX]      <= ReadFromStream[blockSize]
    Secret_encrypted[blockX]  <= Cipher::Encrypt[Secret_input[blockX], ADConst]
    WriteToStream[Secret_encrypted[blockX]]
```

A General Description Of The OPEN Process

The **Open** process receives the encrypted **bundle** byte sequence and outputs the decrypted, restored secret data.

The Bundle may be in a *split* or *combined* form. Please refer to "A General Description of the BUNDLE Process" for structural details of *split* vs *combined bundles*, as well as the bundle header composition. For this description, we are more concerned with explaining the logic of reversing the bundle data into the original secret.

Regardless of *split* vs. *combined* source types, the following process is the same:

- Read the header data
- Decrypt the header data using the receiver's private key from their *curve25519 (cipher)* keypair. This uses the **NKEYS XKEYS (curve25519) Open** functionality.
- Extract the signing data from the decrypted header. Confirm that the signature matches the expected sender's signature using the specified "from" user's public key from their *ed25519 (signing)* keypair. If the validation fails, abort the process or possibly request permission to proceed.
- Extract the payload **salt** and **key** from the decrypted header. Then derive the actual payload key using *Argon2*.
- Read and decode the payload, while emitting the decoded data to the requested output target and encoding. The payload is decrypted using the *XChacha20-Poly1305* symmetric cipher.
- If the original source and the output targets are both files, use the original file details for date and naming, unless user has supplied explicit target details. Future implementations may include other file or target properties that might need to be applied as well.

A Technical Description of the OPEN Process

Given these values:

Key _{payload}	is the symmetric key for the payload data stream
Salt _{payload}	is the salt input for the <i>Argon2</i> permutation
Key _{derived}	is an <i>Argon2</i> permutation of Key _{payload} used to decrypt the payload with <i>Chacha20-Poly1305</i>
PUB _{sign-sender}	is the <i>ed25519</i> public key for the sender's signing keypair
PK _{receiver}	is the <i>curve25519</i> private key for the receiver
Salt _{sign}	is input for the signing sequence
Signature	is the signed sequence stored in the header
Header _{decrypted}	is the header structure from decrypting Header _{encrypted}
Header _{encrypted}	is the encrypted input header structure
Header _{length}	is the <i>int16u</i> length of the header bytes in the input stream
Cipher	is an initialized <i>XChacha20-Poly1305</i> decryptor
ADConst	is a value for Cipher 's AD (<i>Associated Data</i>)
Payload _{encrypted}	is the encrypted input payload data
Payload _{decrypted}	is the decrypted output of Payload _{encrypted}

This is the *OPEN* process:

```
Headerlength  <= ReadFromStream[int16uWithFixedEndian]  
Headerencrypted <= ReadFromStream[Headerlength]  
Headerdecrypted <= curve25519::Open[Headerencrypted, PKreceiver]  
  
Saltpayload  <= Headerdecrypted::Saltpayload  
Keypayload   <= Headerdecrypted::Keypayload  
Metadata    <= Headerdecrypted::Metadata  
  
Keyderived   <= Argon2[Keypayload, Saltpayload, [time/mem/threads]]  
  
Cipher <= XChacha20-Poly1305::Init[Keyderived]  
  
Iterate Cipher::[Payloadencrypted]  
  Payloadencrypted[blockX] <= ReadFromStream[blockSize]  
  Payloaddecrypted[blockX] <= Cipher::Decrypt[Payloadencrypted[blockX], ADConst]  
  WriteToStream[Payloaddecrypted[blockX]]
```