# ThoughtSTEM Language Learning Tactics

Version 7.0

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# 1 Disintegrating Code

Players write code from the whiteboard; each round more and more code disappears!

#### **SUPPLIES**

- Chromebooks
- Whiteboard
- Markers
- Challenge Card
- Timer

#### **ACTIONS**

#### Prep & Round 0

- 1. Write the stimulus of [the-challenge-card] on [the-whiteboard]
- 2. Write the code of [the-challenge-card] on [the-whiteboard]
- 3. **Set** [the-timer] for as many minutes as there are lines of code
- 4. Tell [the-players] to type up the code of [the-whiteboard] on [the-chromebooks]

#### Round 1

- 1. **Erase** 2-4 identifiers from the code on [the-whiteboard]
- 2. **Tell** [the-players] to **erase** all from the contents of [the-chromebooks]
- 3. Tell [the-players] to type up the code again, using their memory to fill in the blanks!

#### Repeat!

• **Repeat** 'Round 1', erasing more code each time until you are left with only symbols. Then erase those too!

#### KATA CHALLENGE

• Call in the coach when you and the rest of the players are ready for your kata challenge. Pass the challenge to earn your kata!

# 2 Code Anatomy

Label and define the different parts of the code, then use the labels as a guideline to rebuild the code as a team.

## **SUPPLIES**

- Chromebooks
- Whiteboard
- Markers
- Challenge Card

## **ACTIONS**

- 1. Write the contents of the back of [the-challenge-card] on the bottom half of [the-whiteboard]
- 2. Put a box around the #lang line
- 3. Put a box around all definitions
- 4. Put a box around all top-level expressions
- 5. Circle all key-words
- 6. Write the total number of key words
- 7. Put a dot at the beginning of all parenthesized expressions
- 8. Write up the total number of expressions
- 9. Above each expression dot, write the expression's nesting depth

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