### **Longest Increasing Sequence (LIS)**

```
#include <bits/stdc++.h>
using namespace std;
#define int long long
#define fi first
#define se second
const int N = 1e6 + 9;
const int N2 = N * 10;
const int mod = 1e9 + 7;
const int inf = LLONG MAX;
bool cmp(pair<int, int> a, pair<int, int> b) {
  return a.fi < b.fi;
signed main(){
   ios::sync with stdio(false);
   cin.tie(NULL);
    if (fopen("TASK.INP", "r")){
       freopen("TASK.INP", "r", stdin);
       freopen("TASK.OUT", "w", stdout);
   int n;
    cin >> n;
    vector<int> v(n);
    for (int i = 0; i < n; i++) {
       cin >> v[i];
    vector<pair<int, int>> f;
    vector<int> m(n, -1);
    for (int i = n - 1; i >= 0; --i) {
       int ve = -v[i];
        auto it = lower_bound(f.begin(), f.end(), make_pair(ve, OLL), cmp);
       int j = distance(f.begin(), it);
        if (j == f.size()) {
           f.emplace back(ve, i);
        } else {
           f[j] = {ve, i};
       if (j > 0) m[i] = f[j - 1].se;
    vector<int> ans;
    int cur = f.back().se;
    while (\operatorname{cur} != -1) {
      ans.push back(v[cur]);
       cur = m[cur];
    cout << ans.size() << '\n';</pre>
```

```
for (auto it : ans) {
    cout << it << " ";
}
cout << '\n';
}</pre>
```

#### Knapsack

```
#include <bits/stdc++.h>
using namespace std;
#define int long long
#define fi first
#define se second
const int N = 1e6 + 9;
const int N2 = N * 10;
const int mod = 1e9 + 7;
const int inf = LLONG MAX;
signed main(){
   ios::sync_with_stdio(false);
   cin.tie(NULL);
   if (fopen("TASK.INP", "r")){
   freopen("TASK.INP", "r", stdin);
   freopen("TASK.OUT", "w", stdout);}
   int n;
   int M;
   cin >> n >> M;
   vector < int > w(n), v(n);
    for (int i = 0; i < n; i++) {
      cin >> w[i] >> v[i];
    vector < vector < int >> f(n + 1, vector < int > (M + 1, 0));
    for (int i = 1; i <= n; i++) {
       for (int j = 0; j \le M; j++) {
          f[i][j] = f[i - 1][j];
            if (j >= w[i - 1]) {
               f[i][j] = max(f[i][j], f[i - 1][j - w[i - 1]] + v[i - 1]);
   cout << f[n][M];
```

#### **Sum of Four Values**

```
#include <bits/stdc++.h>
using namespace std;
#define int long long
```

```
#define fi first
#define se second
signed main() {
   ios::sync with stdio(false);
   cin.tie(NULL);
   if (fopen("TASK.INP", "r")) {
       freopen("TASK.INP", "r", stdin);
       freopen("TASK.OUT", "w", stdout);
   int n, X;
   cin >> n >> X;
   vector<int> v(n);
   for (int i = 0; i < n; i++) {
      cin >> v[i];
   map<int, pair<int, int>> m;
   for (int i = 0; i < n; i++) {
       for (int j = i + 1; j < n; j++) {
          int need = X - v[i] - v[j];
           if (m.count(need)) {
               auto [x, y] = m[need];
               if (x != i && x != j && y != i && y != j) {
                   cout << x + 1 << " " << y + 1 << " " << i + 1 << " " << j + 1
                   return 0;
       for (int j = 0; j < i; j++) {
          m[v[i] + v[j]] = {j, i};
  cout << "IMPOSSIBLE\n";</pre>
```

#### Meet in the midle

```
#include <bits/stdc++.h>
using namespace std;
#define int long long
#define fi first
#define se second
const int N = 1e6 + 9;
const int N2 = N * 10;
const int mod = 1e9 + 7;
const int inf = LLONG_MAX;

vector<int> v(N), a, b;
int n, X;
void mitm1(int i, int sum){
   if (sum > X) return;
   if (i > n/2){
```

```
a.push back(sum);
        return;
   mitm1(i+1, sum);
   mitm1(i+1, sum + v[i]);
void mitm2(int i, int sum) {
   if (sum > X) return;
   if (i > n) {
      b.push back(sum);
       return;
   mitm2(i+1, sum);
   mitm2(i+1, sum + v[i]);
signed main(){
   ios::sync_with_stdio(false);
   cin.tie(NULL);
   if (fopen("TASK.INP", "r")){
   freopen("TASK.INP", "r", stdin);
   freopen("TASK.OUT", "w", stdout);}
   cin >> n >> X;
   for (int i = 1; i <= n; i++) {
       cin >> v[i];
   mitm1(1, 0);
   mitm2(n/2+1, 0);
   sort(b.begin(), b.end());
   int ans = 0;
   for (int i = 0; i < a.size(); i++) {
       ans += upper bound(b.begin(), b.end(), X - a[i]) - lower bound(b.begin(),
   cout << ans;
```

#### khangtd.ConnectedComponents

```
#include <bits/stdc++.h>
using namespace std;
#define int long long
#define fi first
#define se second
const int N = 1e6 + 9;
const int N2 = N * 10;
const int mod = 1e9 + 7;
const int inf = LLONG_MAX;

vector<int> y[N];
vector<int> visited(N, 0);
vector<int> ans;
void dfs(int u) {
    visited[u] = 1;
```

```
ans.push back(u);
    for (int v : g[u]) {
       if (!visited[v]) {
          dfs(v);
signed main(){
   ios::sync with stdio(false);
   cin.tie(NULL);
   if (fopen("TASK.INP", "r")){
   freopen("TASK.INP", "r", stdin);
   freopen("TASK.OUT", "w", stdout);}
   int n, m;
   cin >> n >> m;
   for (int i=0; i<m; i++) {
       int x, y;
      cin >> x >> y;
       g[x].push_back(y);
       g[y].push_back(x);
   int q;
   cin >> q;
   dfs(q);
   cout << ans.size() << "\n";</pre>
   sort(ans.begin(), ans.end());
   for (int i=0; i<ans.size(); i++) {</pre>
      cout << ans[i] << " ";
```

# Đồ thị vô hướng - Đếm số đỉnh cô lập

```
#include <bits/stdc++.h>
using namespace std;
#define int long long
#define fi first
#define se second
const int N = 1e6 + 9;
const int N2 = N * 10;
const int mod = 1e9 + 7;
const int inf = LLONG MAX;
vector<int> g[N];
vector<int> visited(N, 0);
int c = 0;
void dfs(int u) {
  visited[u] = 1;
   c++;
  for (int v : g[u]) {
       if (!visited[v]) {
          dfs(v);
```

```
signed main(){
  ios::sync_with_stdio(false);
   cin.tie(NULL);
   if (fopen("TASK.INP", "r")){
   freopen("TASK.INP", "r", stdin);
   freopen("TASK.OUT", "w", stdout);}
   int n, m;
   cin >> n >> m;
   for (int i=0; i<m; i++) {
      int x, y;
       cin >> x >> y;
       g[x].push_back(y);
       g[y].push back(x);
   int ans = 0;
   for (int i=0; i<n; i++) {
       if (!visited[i]) {
           dfs(i);
           if (c == 1) {
              ans++;
       c = 0;
   cout << ans;</pre>
```

# Đồ thị vô hướng - Đếm số thành phần liên thông

```
#include <bits/stdc++.h>
using namespace std;
#define int long long
#define fi first
#define se second
const int N = 1e6 + 9;
const int N2 = N * 10;
const int mod = 1e9 + 7;
const int inf = LLONG_MAX;
vector<int> g[N];
vector<int> visited(N, 0);
int c = 0;
void dfs(int u) {
  visited[u] = 1;
   c++;
   for (int v : g[u]) {
     if (!visited[v]) {
           dfs(v);
```

```
signed main(){
   ios::sync with stdio(false);
   cin.tie(NULL);
   if (fopen("TASK.INP", "r")){
   freopen("TASK.INP", "r", stdin);
   freopen("TASK.OUT", "w", stdout);}
   int n, m;
   cin >> n >> m;
   for (int i=0; i<m; i++) {</pre>
      int x, y;
      cin >> x >> y;
       g[x].push_back(y);
       g[y].push_back(x);
    int ans = 0;
   for (int i=0; i<n; i++) {</pre>
      if (!visited[i]) {
          dfs(i);
           ans++;
   cout << ans;</pre>
```

## Đồ thị vô hướng - Liệt kê các đỉnh có thể tới từ đỉnh S.

```
#include <bits/stdc++.h>
using namespace std;
#define int long long
#define fi first
#define se second
const int N = 1e6 + 9;
const int N2 = N * 10;
const int mod = 1e9 + 7;
const int inf = LLONG_MAX;
vector<int> g[N];
vector<int> visited(N, 0);
int c = 0;
void dfs(int u) {
   visited[u] = 1;
   for (int v : g[u]) {
       if (!visited[v]) {
          dfs(v);
signed main(){
   ios::sync_with_stdio(false);
   cin.tie(NULL);
    if (fopen("TASK.INP", "r")){
```

```
freopen("TASK.INP", "r", stdin);
freopen("TASK.OUT", "w", stdout);}
int n, m;
cin >> n >> m;
for (int i=0; i<m; i++) {</pre>
  int x, y;
   cin >> x >> y;
  g[x].push back(y);
   g[y].push_back(x);
dfs(0);
vector<int> ans;
for (int i=0; i<n; i++) {</pre>
  if (visited[i] && i != 0) {
       ans.push back(i);
sort(ans.begin(), ans.end());
if (ans.size() == 0) {
  cout << "KHONG";
   return 0;
for (auto it : ans) {
  cout << it << " ";
```

#### Đồ thị vô hướng - Kiểm tra có đường đi từ đỉnh S tới đỉnh E

```
#include <bits/stdc++.h>
using namespace std;
#define int long long
#define fi first
#define se second
const int N = 1e6 + 9;
const int N2 = N * 10;
const int mod = 1e9 + 7;
const int inf = LLONG MAX;
vector<int> g[N];
vector<int> visited(N, 0);
int c = 0;
void dfs(int u) {
   visited[u] = 1;
   c++;
  for (int v : g[u]) {
      if (!visited[v]) {
          dfs(v);
```

```
signed main(){
   ios::sync_with_stdio(false);
   cin.tie(NULL);
   if (fopen("TASK.INP", "r")){
   freopen("TASK.INP", "r", stdin);
   freopen("TASK.OUT", "w", stdout);}
   int n, m;
   cin >> n >> m;
   for (int i=0; i<m; i++) {
      int x, y;
      cin >> x >> y;
      g[x].push_back(y);
      g[y].push_back(x);
   dfs(0);
   vector<int> ans;
   for (int i=1; i<n; i++) {
      if (visited[i]) {
        cout << "CO";
       else{
       cout << "KHONG";
      cout << "\n";
```