

# Matthew Hall

Recording Engineer, Producer, & 3D Modeler

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## CREATIVE EXPERIENCE

### Music Production

*Freelance Engineering,  
Producing, Mixing & Mastering Audio  
2010-Present*

*Software: LogicProX, Ableton, FL Studio, and Cubase*

### 3D Modeling

*5+ Years combined experience using CAD programs*

*Software: Blender, Fusion360, & SketchUp*

### Entertainment

*10+ years experience running sound for bands, setting up events,  
performing, and DJ'ing events such as weddings, commercial  
conferences and general parties.*

## WORK HISTORY

### Guitar Center, Emeryville, CA

*Customer Service Manager, Customer  
Service Lead, Lessons Lead, & Sales Associate,  
February 2015-Present*

### Rhino Staging, Bay Area, CA

*Sound Assistant & Stagehand  
March-October 2015*

### Cantrell Video, Little Rock, AR

*Audio Engineer, 2012-2015*

### Big Orange, Little Rock, AR

*Waiter, 2013-2015*

### P.F. Chang's, Little Rock, AR

*Waiter, February 2010-2013*

## MISCELLANEOUS

### Unreal Engine & C++

*Developing games in UE4 with C++ in an effort to become a better  
modeler and programmer.*

### Blockchain & Python

*4 years of daily personal research and investment in  
stock & crypto markets for fun. Study of blockchain daily.*