Input 1

Thread A - mmap()	Thread B - ioctl(FREE_BUFFER)
A1 **alloc->vma** = vma;	B1 if (**alloc->vma** == NULL)
A2 **alloc->mm** = vma->mm;	

Input 2

Thread A - mmap()	Thread B - ioctl(REPLY)
A1 **alloc->vma** = vma;	B3 atomic_inc(&**alloc->mm**->refcount);
A2 **alloc->mm** = vma->mm;	

Input 3

Thread A - mmap()	Thread B - ioctl(TRANSACTION)
A1 **alloc->vma** = vma;	B1 if (**alloc->vma** == NULL)
A2 **alloc->mm** = vma->mm;	B3 atomic_inc(&**alloc->mm**->refcount);