# EE461L: Software Implementation and Design Lab Problem Set 1

Out: October 30, 2017; **Due: November 12, 2017 11:59pm**Submission: \*.zip via Canvas
Maximum points: 50

#### Generating Java programs using the Alloy API

In this homework, you are to use the Alloy API to solve Alloy constraints that represent the properties of the Java typesystem, enumerate the solutions, and translate them into strings as described below. You need to download the Alloy 4.2 jar (alloy4.2.jar) from: http://alloy.mit.edu/alloy/download.html. You can find some examples on how to use the Alloy API here: http://alloy.mit.edu/alloy/alloy-api-examples.html. Specifically, the "example using the compiler" is the most relevant to this homework and we use it as a basis for this homework. You can find the Javadoc documentation for Alloy API here: http://alloy.mit.edu/alloy/documentation/alloy-api/.

Consider the following Alloy model to partially model the Java type hierarchy:

```
module typehierarchy
abstract sig Type {
 ext: set Type -- ext: Type x Type is a binary relation
abstract sig Class extends Type { -- (disjoint) subset
 impl: set Interface -- impl: Class x Interface
sig Concrete extends Class {}
sig Abstract extends Class {}
sig Interface extends Type {} -- (disjoint) subset
one sig Object extends Concrete {} -- singleton set
fact { no Object.ext } -- Object.ext is empty set
fact { all c: Class - Object | Object in c.^ext }
fact { no Object.impl } -- Object does not implement interface
-- interface extends interface
fact { all t: Interface | t.ext in Interface }
-- class extends class
fact { all c: Class | c.ext in Class }
-- single inheritance for classes
fact { all c: Class | lone c.ext } -- lone is at most one
-- hierarchy is acyclic
fact { all t: Type | t !in t.^ext } -- ^ is transitive closure
run {} for 2
```

Consider the following skeletal Java code that declares the class ExampleUsingAlloyAPI:

package pset1;

```
*\ \texttt{Derived from edu.mit.csail.sdg.alloy4} whole. Example Using The Compiler.java
* http://alloy.mit.edu/alloy/code/ExampleUsingTheCompiler.java
import java.util.ArrayList;
import java.util.HashMap;
import java.util.List;
import java.util.Map;
import edu.mit.csail.sdg.alloy4.A4Reporter;
import edu.mit.csail.sdg.alloy4.Err;
import edu.mit.csail.sdg.alloy4compiler.ast.Command;
import edu.mit.csail.sdg.alloy4compiler.ast.Module;
import edu.mit.csail.sdg.alloy4compiler.ast.Sig;
import edu.mit.csail.sdg.alloy4compiler.parser.CompUtil;
import edu.mit.csail.sdg.alloy4compiler.translator.A4Options;
import\ edu.mit.csail.sdg.alloy4compiler.translator.A4Solution;\\
import edu.mit.csail.sdg.alloy4compiler.translator.A4Tuple;
import edu.mit.csail.sdg.alloy4compiler.translator.A4TupleSet;
import edu.mit.csail.sdg.alloy4compiler.translator.TranslateAlloyToKodkod;
public class ExampleUsingAlloyAPI {
       final static String PATH = "...";
       public static void main(String[] args) throws Err {
                String filename = PATH + "typehierarchy.als";
                A4Reporter rep = new A4Reporter();
                // Parse+typecheck the model
                System.out.println("======= Parsing+Typechecking "+filename+" ========");
                Module world = CompUtil.parseEverything_fromFile(rep, null, filename);
                // Set options for how to execute the command
                A4Options options = new A4Options();
                options.solver = A4Options.SatSolver.SAT4J;
                Command command = world.getAllCommands().get(0);
                System.out.println("======== Command "+command+": =======");
                // generate and store all solutions
                List<A4Solution> allSols = new ArrayList<A4Solution>();
                int count = findAllSols(rep, world, options, command, allSols);
                System.out.println("number of solutions: " + count);
                // translate each solution into the corresponding Java program
                System.out.println("----");
                for (A4Solution sol: allSols) {
                        String program = createProgram(sol,
                                        getRelation(sol, "Type", "ext"),
getRelation(sol, "Class", "impl"));
                        System.out.print(program);
                        System.out.println("----");
                }
       }
```

#### 1 Computing all solutions

Complete the implementation of the following method findAllSols (in class ExampleUsingAlloyAPI) as specified in the comments:

To illustrate, running this method on the "typehierarchy.als" model returns 4 as the result and modifies allSols to include the following 4 solutions (illustrated as strings):

```
---INSTANCE---
integers={}
univ={Object$0}
Int={}
seq/Int={}
String={}
none={}
this/Object={Object$0}
this/Concrete={Object$0}
this/Abstract={}
this/Class={Object$0}
this/Class<:impl={}
this/Interface={}
this/Type={Object$0}
this/Type<:ext={}
---INSTANCE---
integers={}
univ={Object$0, Interface$0}
Int={}
seq/Int={}
String={}
none={}
this/Object={Object$0}
this/Concrete={Object$0}
this/Abstract={}
this/Class={Object$0}
this/Class<:impl={}
this/Interface={Interface$0}
this/Type={Object$0, Interface$0}
this/Type<:ext={}
---INSTANCE---
integers={}
univ={Object$0, Abstract$0}
Int={}
seq/Int={}
String={}
none={}
this/Object={Object$0}
this/Concrete={Object$0}
this/Abstract={Abstract$0}
```

```
this/Class={Object$0, Abstract$0}
this/Class<:impl={}
this/Interface={}
this/Type={Object$0, Abstract$0}
this/Type<:ext={Abstract$0->0bject$0}
---INSTANCE---
integers={}
univ={Object$0, Concrete$0}
Int={}
seq/Int={}
String={}
none={}
this/Object={Object$0}
this/Concrete={Object$0, Concrete$0}
this/Abstract={}
this/Class={Object$0, Concrete$0}
this/Class<:impl={}
this/Interface={}
this/Type={Object$0, Concrete$0}
this/Type<:ext={Concrete$0->Object$0}
```

### 2 Translating an Alloy field to a Java map

Complete the implementation of the following method getRelation (in class ExampleUsingAlloyAPI) as specified in the comments:

To illustrate, running this method to translate the field "ext" in sig "Type" for the following Alloy instance:

```
---INSTANCE---
integers={}
univ={Object$0, Concrete$0}
Int={}
seq/Int={}
String={}
none={}
this/Object={Object$0}
this/Concrete={Object$0, Concrete$0}
this/Abstract={}
this/Class={Object$0, Concrete$0}
this/Class<:impl={}
this/Interface={}
this/Type={Object$0, Concrete$0}
this/Type<:ext={Concrete$0->Object$0}
returns the following Java map: "{Concrete$0=0bject$0}".
```

## 3 Translating Alloy instances to corresponding Java programs

Complete the implementation of the following method createProgram (in class ExampleUsingAlloyAPI) as specified in comments:

```
private static String createProgram(A4Solution sol,
                       Map<String, String> supertype,
                       Map<String, String> implementS) {
               // assume input map <supertype> is already initialized
               // to represent the value of "ext" relation in <sol>
               // assume input map <implementS> is already initialized
                    to represent the value of "impl" relation in <sol>
               // return the Java program represented by <sol>
               // your code goes here
       }
To illustrate, running this method on the following Alloy instance:
---INSTANCE---
integers={}
univ={Object$0, Concrete$0}
Int={}
seq/Int={}
String={}
none={}
this/Object={Object$0}
this/Concrete={Object$0, Concrete$0}
this/Abstract={}
this/Class={Object$0, Concrete$0}
this/Class<:impl={}
this/Interface={}
this/Type={Object$0, Concrete$0}
this/Type<:ext={Concrete$0->Object$0}
returns the following Java program: "class CO {}".
   As another illustration, running the main method (in class ExampleUsingAlloyAPI) outputs the following
to the console:
====== Parsing+Typechecking ...
======= Command Run run$1 for 2: ========
number of solutions: 4
interface IO {}
abstract class AO {}
class CO {}
```

If we change the scope in the Alloy model to 3, i.e., modify the command in the "typehierarchy.als" model to "run {} for 3", and then run the main method, the following console output is produced:

```
interface IO {}
class CO implements IO {}
interface IO {}
class CO {}
interface IO {}
abstract class AO {}
interface IO {}
class CO {}
abstract class AO {}
abstract class AO extends A1 {}
abstract class A1 {}
interface IO {}
interface IO {}
interface I1 extends I0 {}
interface IO {}
interface I1 {}
class CO {}
abstract class AO extends CO {}
class CO extends AO {}
abstract class AO {}
class CO extends C1 {}
class C1 {}
class CO {}
class C1 {}
class CO {}
abstract class AO {}
```

Note how the names of classes and interfaces have been simplified (in comparison to the atoms names in Alloy instances). Your code must also simplify them in the same way.