

# ATHARV SONWANE

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## ABOUT ME

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I am interested in Artificial Intelligence, specifically in the areas of deep learning, reinforcement learning and their applications in robotics. I am exploring how human like generalization and reasoning can be incorporated into reinforcement through various human learning priors.

## EDUCATION

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**Birla Institute of Technology and Science Pilani, Goa, India** *Aug 2018 - Present*  
Bachelor in Engineering (Hons.), Computer Science  
CGPA = 8.7 / 10

## RESEARCH

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**Reinforcement Learning for Robotic Grasping** *Jan 2020 – May 2020*  
*Prof G. C. Nandi, Centre of Robotics and Machine Intelligence, IIIT Allahbad*

- Exploring how Deep Reinforcement Learning algorithms can be used for grasping using robotic arms
- Benchmarking performance of various algorithms.

**Prediction of Ionospheric Scintillation** *Jan 2020 – May 2020*  
*Digital Communications Lab, BITS Pilani, Goa*

- Analysis and forecasting of GNSS (Global Navigation Satellite System) signals to learn more about disturbances due to ionospheric activity using Deep Learning
- Gradient boosting ML models for classification of multipath GNSS data.

## PROJECTS

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🔗 **Causality in Reinforcement Learning** *July 2020 - Present*

- Experimentation with integrating causal factors in RL algorithms.

🔗 **Relational Inductive Biases in Reinforcement Learning** *July 2020 - Present*

- Exploring how relational inductive biases and graph networks can be used to improve reinforcement learning algorithms.

🔗 **Oneshot Classification using Transfer Learning** *Aug 2019*

- Used transfer learning techniques to improve performance of a Siamese network for one shot learning on the Omniglot dataset

🔗 **Q – Learning for some Atari Environments** *Aug 2019*

- Experimented with using Double DQN algorithm to play Pong and Pacman gym environments.

- ✂ **Spoken Digit Classification** *Dec 2019*
  - Trained a CNN to classify audio clips of spoken digits encoded with a Short Time Fourier transform.
- ✂ **Gennav: Autonomous delivery robot** *May 2018 - Present*
  - Building a python library for robotics navigation algorithms and utilities that are commonly required in navigation stacks.
  - The library aims to be completely modular and have a unified API so that it is useable in a broad range of applications and easily extensible to new robotics domains
- ✂ **Trotbot: Autonomous delivery robot** *Sep 2018 - Present*
  - Built obstacle detection and path planning stack using Robot Operating System (ROS) in Python
  - Implemented Rapidly Exploring Random Trees (RRT) for path planning in complex indoor environments
- ✂ **Robotic Sketcher** *Jan 2020*
  - Created an automated sketching machine to produce visually appealing sketches from images.

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## EXPERIENCE

- ✂ **Reinforcement Learning for Drone Automation** *May 2020 – June 2020*  
*Remote Research Internship at CSIR - CEERI*
  - Applied Deep Q learning to navigation of autonomous quadcopters. A live depth-map feed was taken as input to generate movement commands for the drone.
  - Built a controller on top of the MAVROS framework and simulated the learning process using PX4 and PX4 SITL.
- Software for Robotics, Reading Course** *Aug 2019 – Dec 2019*  
*Advisor – Prof. Neena Goveas, Dept. CS and IS, BITS Pilani, Goa*
  - Prepared lectures and lab exercise for an introductory robotics course.
  - Designed final project around the various aspects that make up an embedded system.

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## TEACHING

- ✂ **QSTP: Robotics and Automation** *June 2020 – July 2020*
  - Created reference material and assignments for the course as well as mentoring over 100 students in introductory ROS, Control Theory, Motion Planning
- ✂ **CTE: Intermediate Robotics** *Jan 2020 – April 2020*
  - Mentor for the Intermediate Robotics where I guided students in motion planning and automation of robots

## RELEVANT COURSEWORK

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<b>Online</b>	Machine Learning (Stanford), Convolutional Neural Networks for Visual Recognition (Stanford CS231n), Deep Reinforcement Learning (UC Berkley CS285)
<b>Offline</b>	Graphs and Networks, Quantum Informatics and Computing, Linear Algebra, Data Structures and Algorithms, Object Oriented Programming, Probability and Statistics, Digital Design, Calculus

## SKILLS

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**Programming:** Python, C, Java, C++, Bash, Assembly\*, MATLAB\*, Rust\*

**Frameworks and Tools:** Pytorch, Keras, NumPy, Pandas, Qiskit, Git

**Robotics and Embedded Systems:** Robotics Operating System (ROS), rViz, Gazebo, MAVROS, PX4, Raspberry Pi, Arduino.

(\* = familiar)

## RESEARCH INTERESTS

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Deep learning, Reinforcement Learning, Causality, Machine Perception and Robotics, Cognitive Neuroscience, Meta Learning.

## EXTRA-CIRCULAR ACTIVITIES

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**Chief Coordinator**

🔗 *Electronics and Robotics Club*

**Member**

*IEEE Student Chapter*