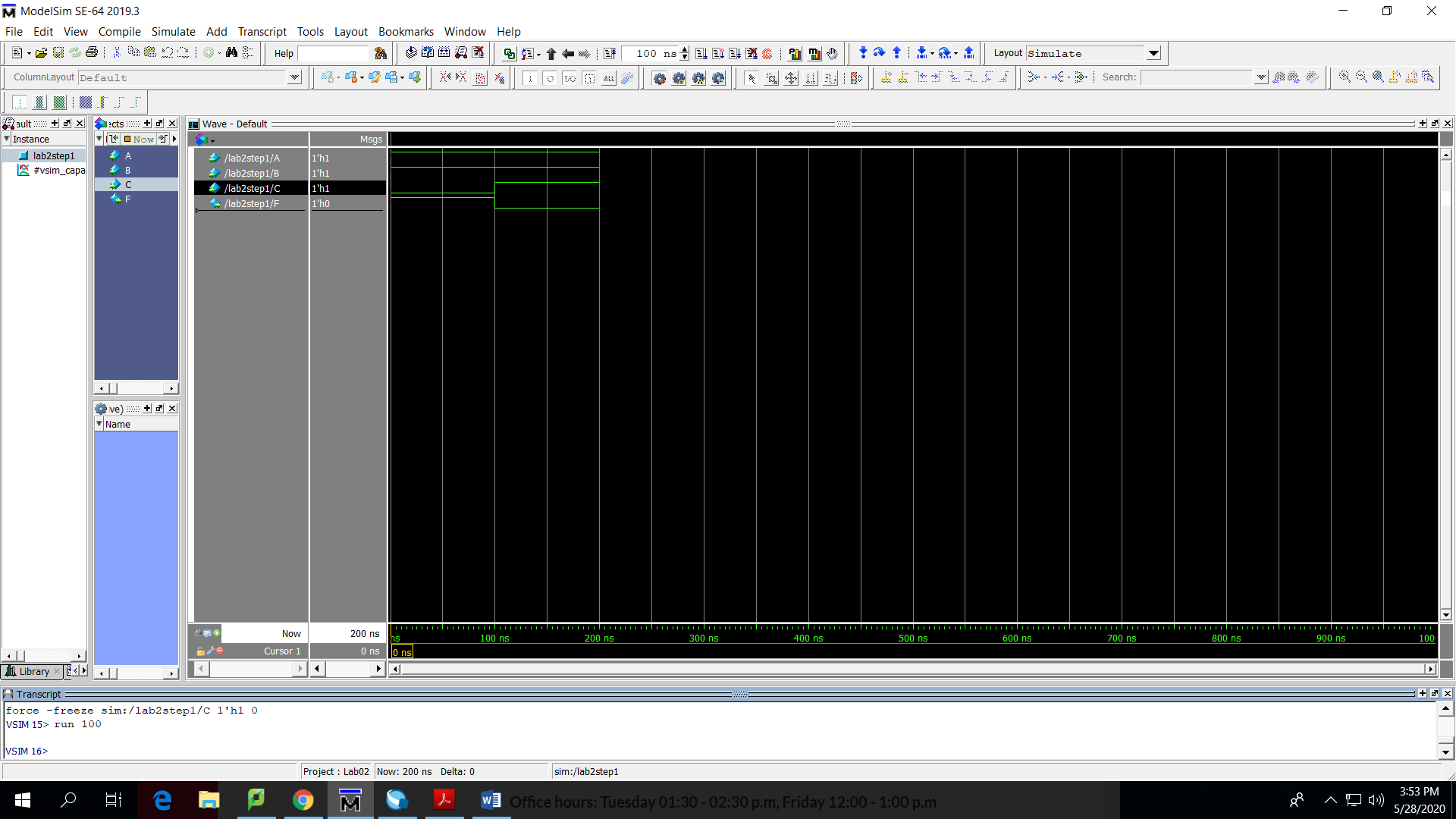
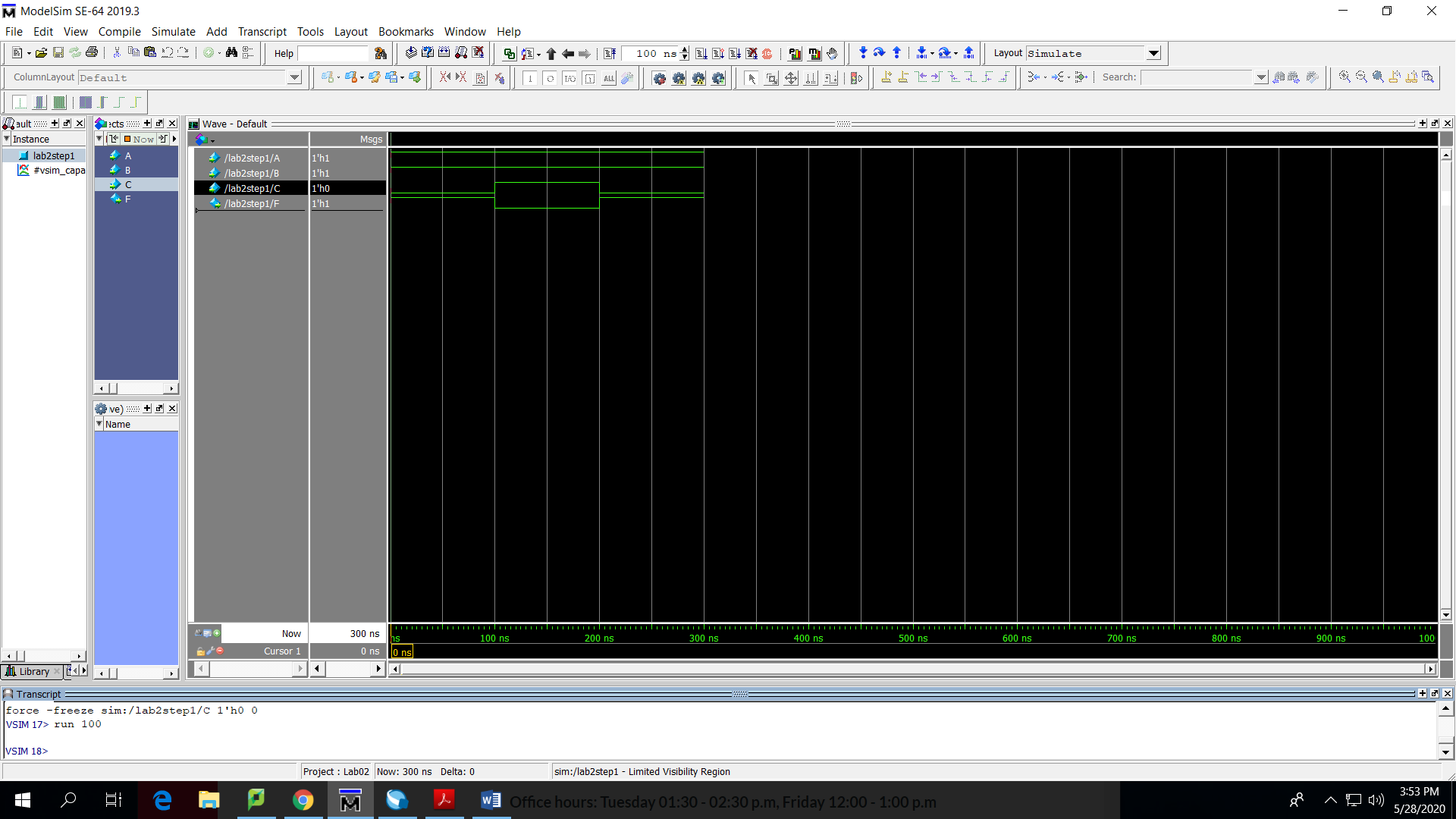
3.0

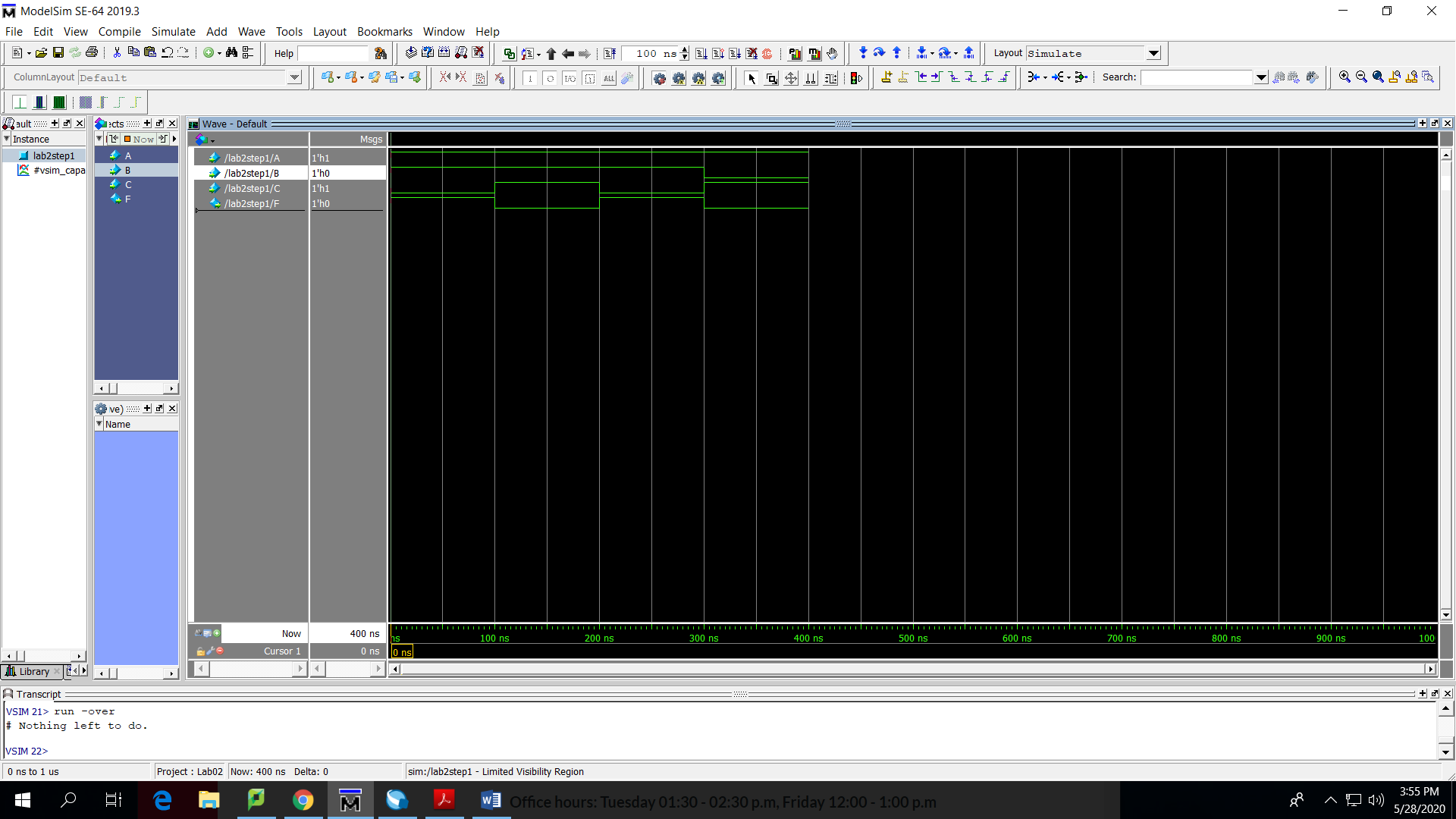
A=1, B = 1, C = 1



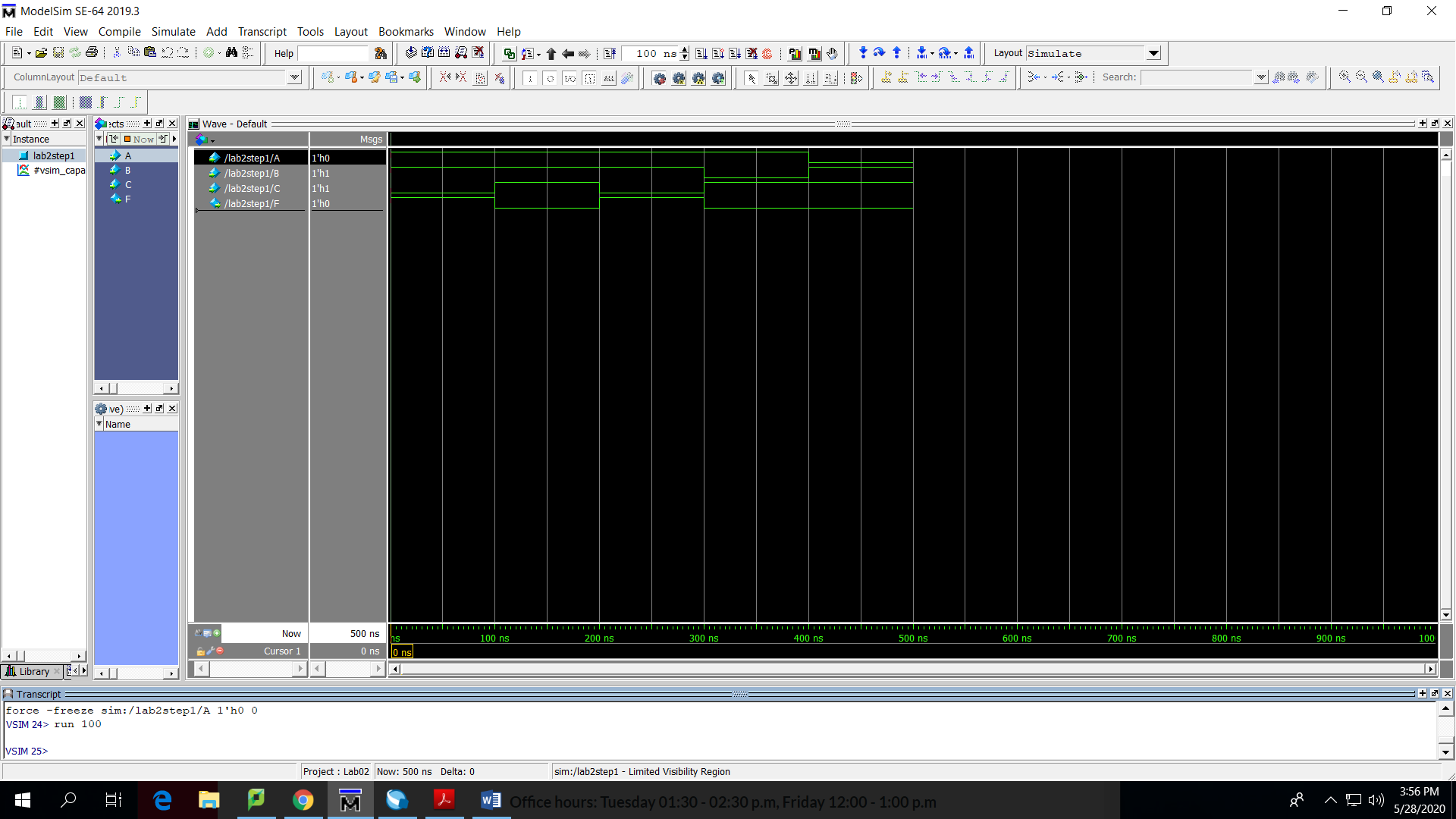
A=1, B = 1, C = 0



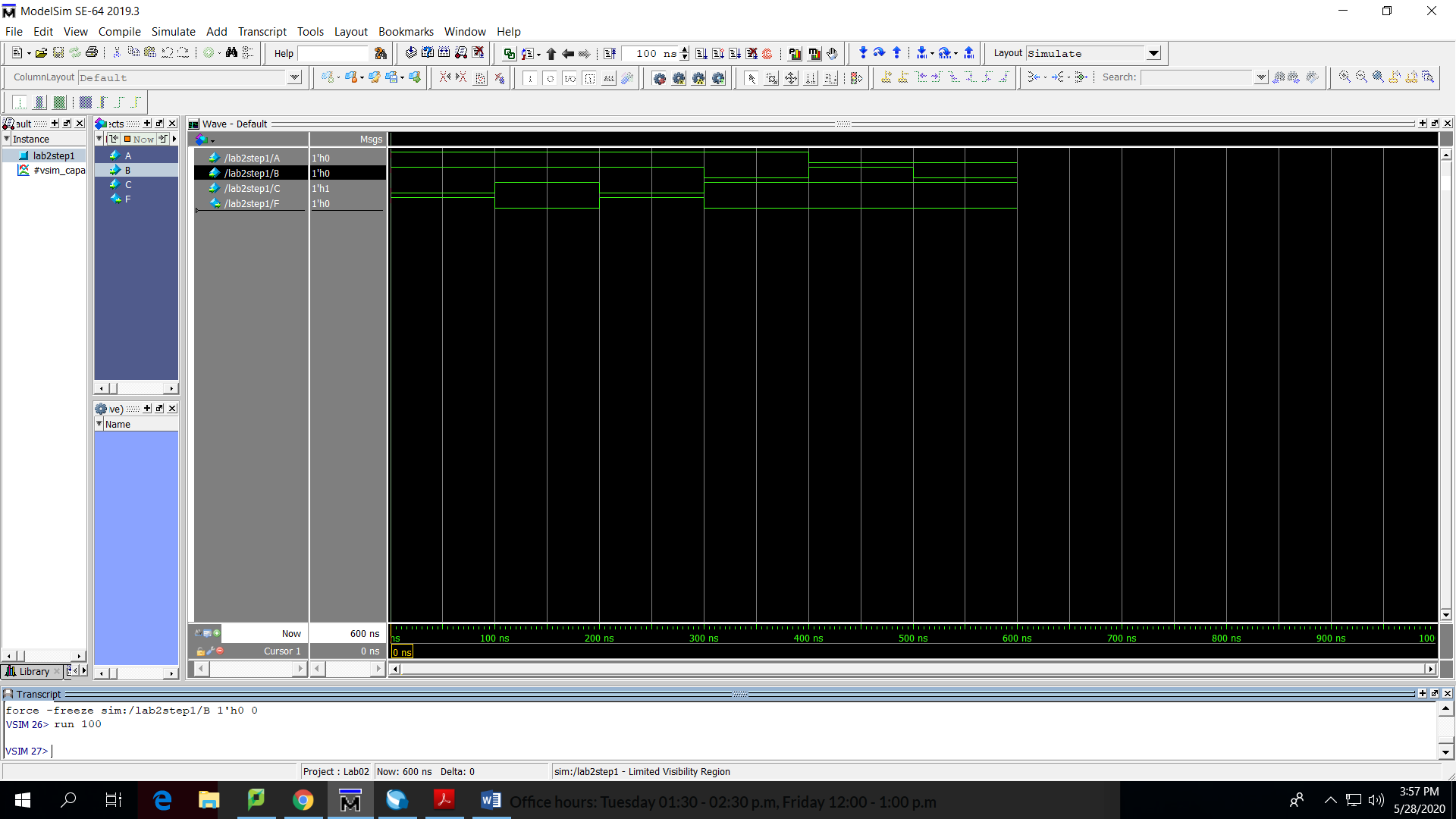
A=1, B = 0, C = 1



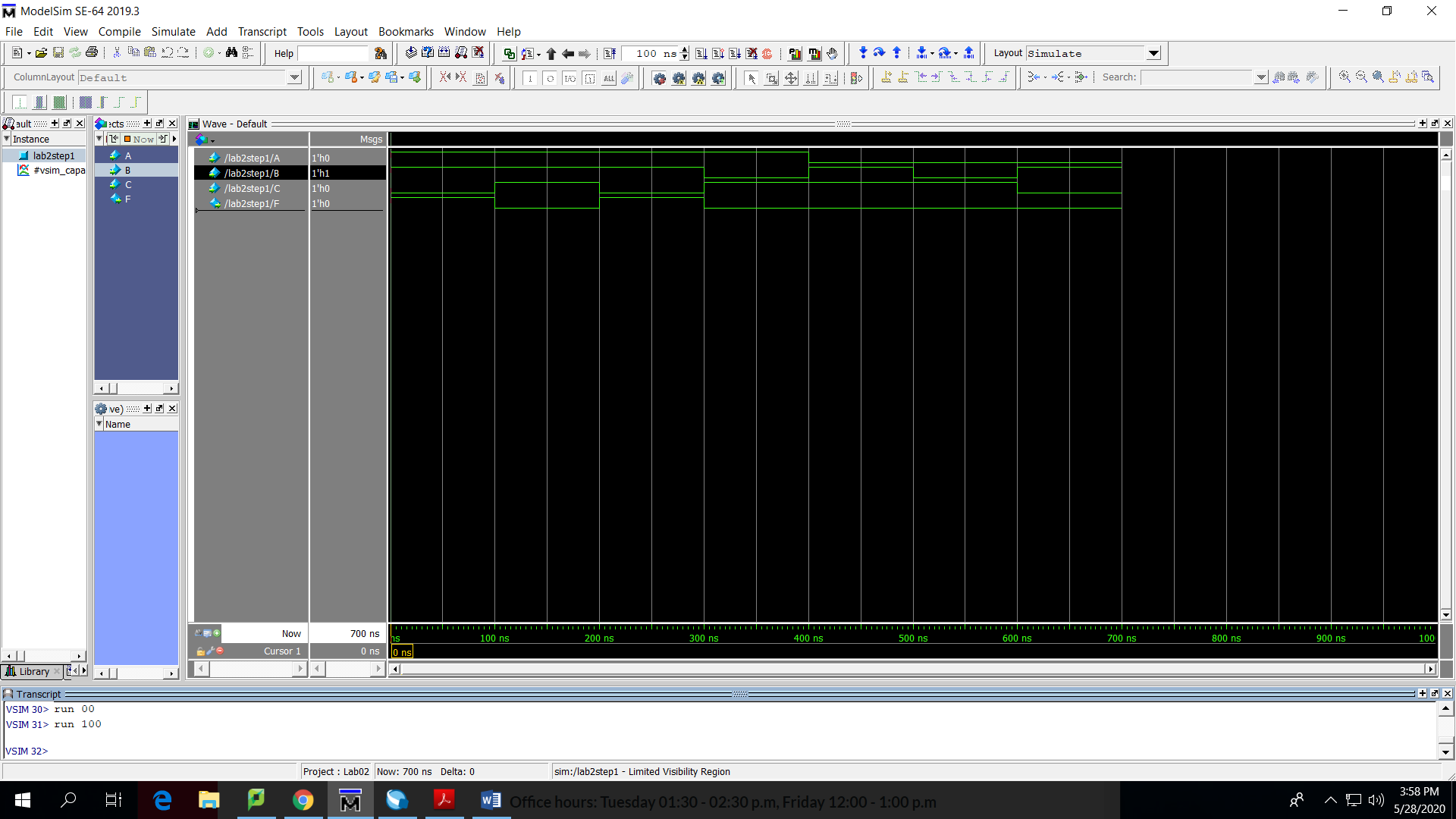
A=0, B = 1, C = 1



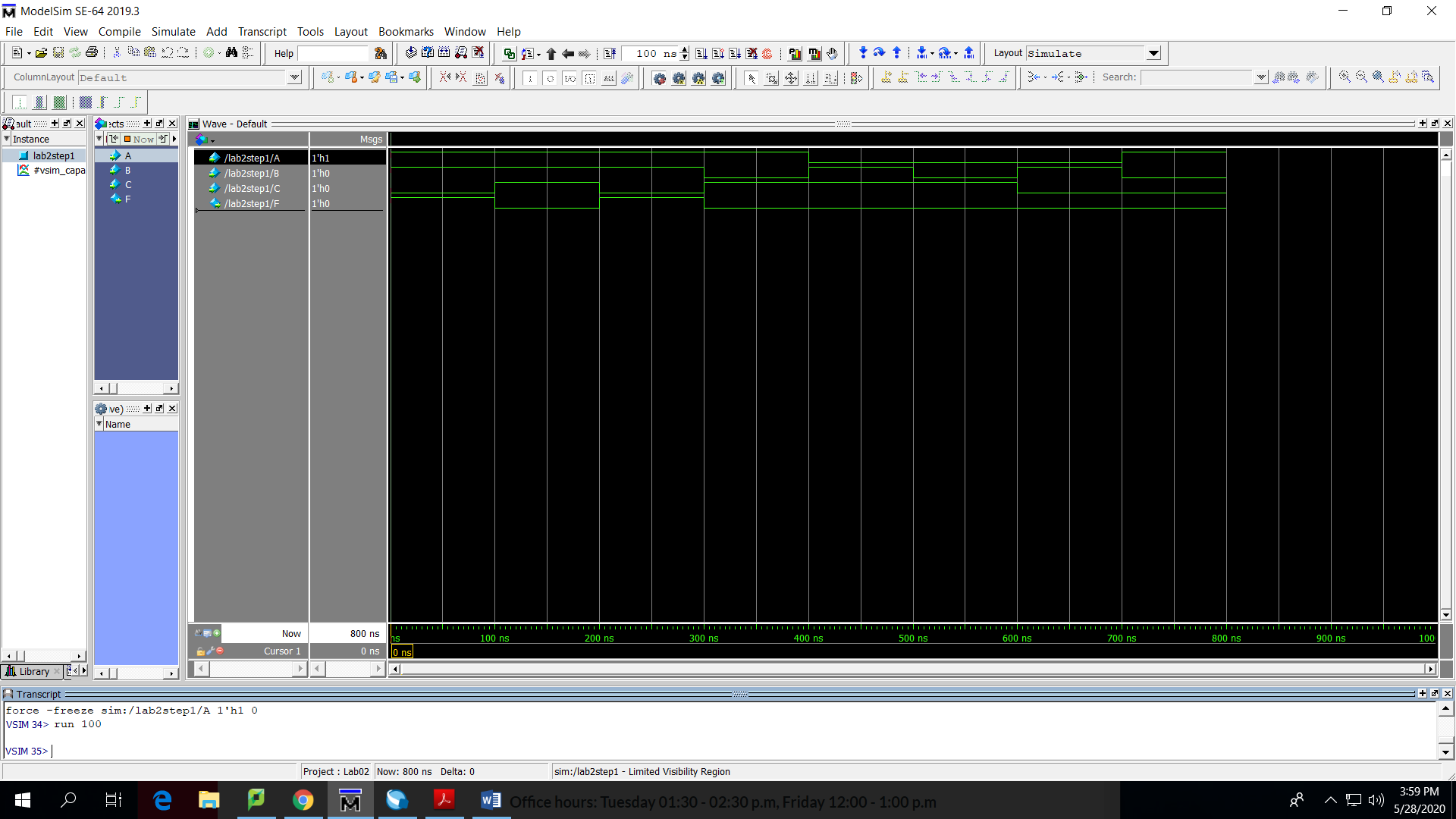
A=0,B=0,C=1



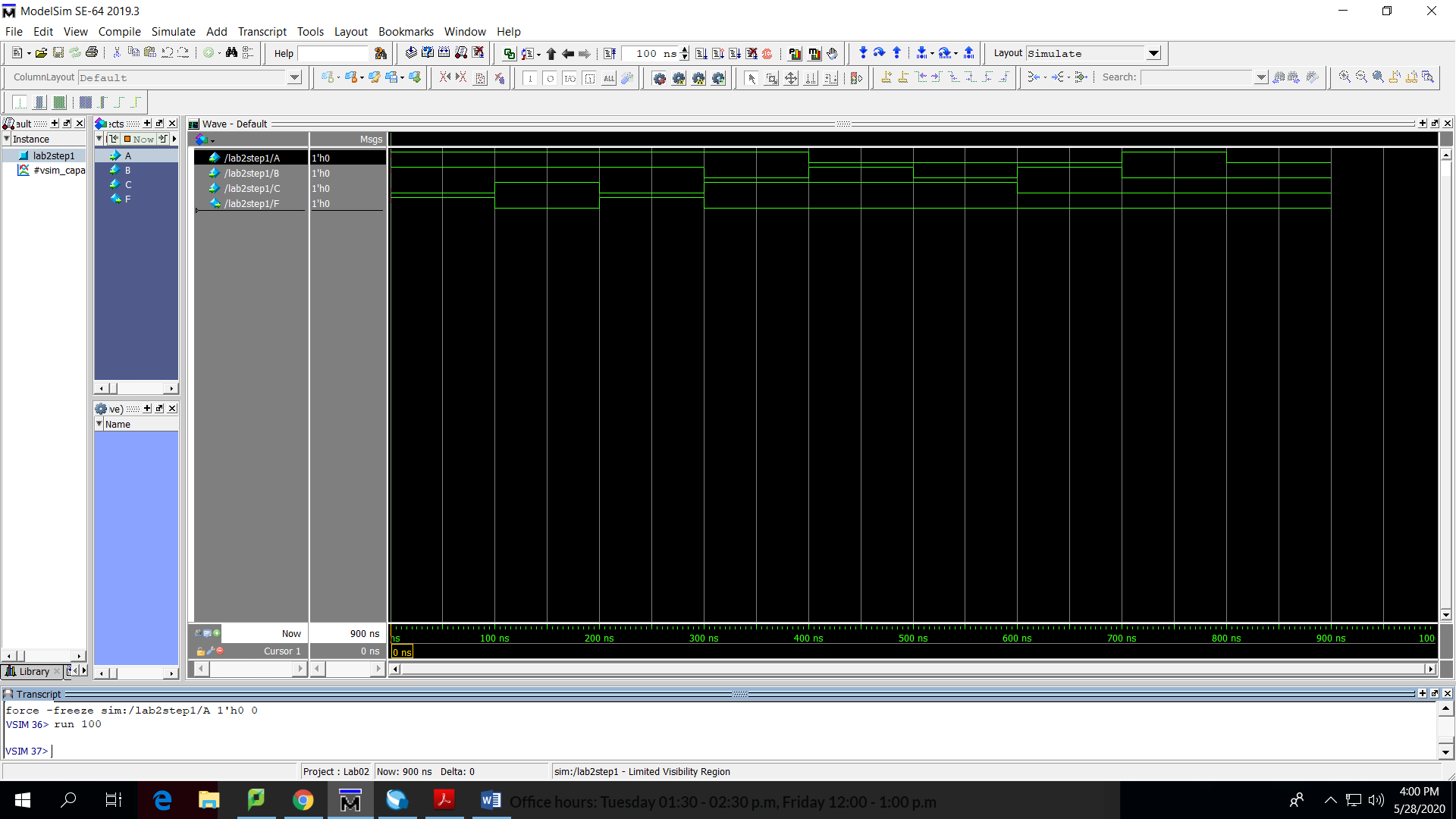
A=0,B=1,C=0



A=1,B=0,C=0



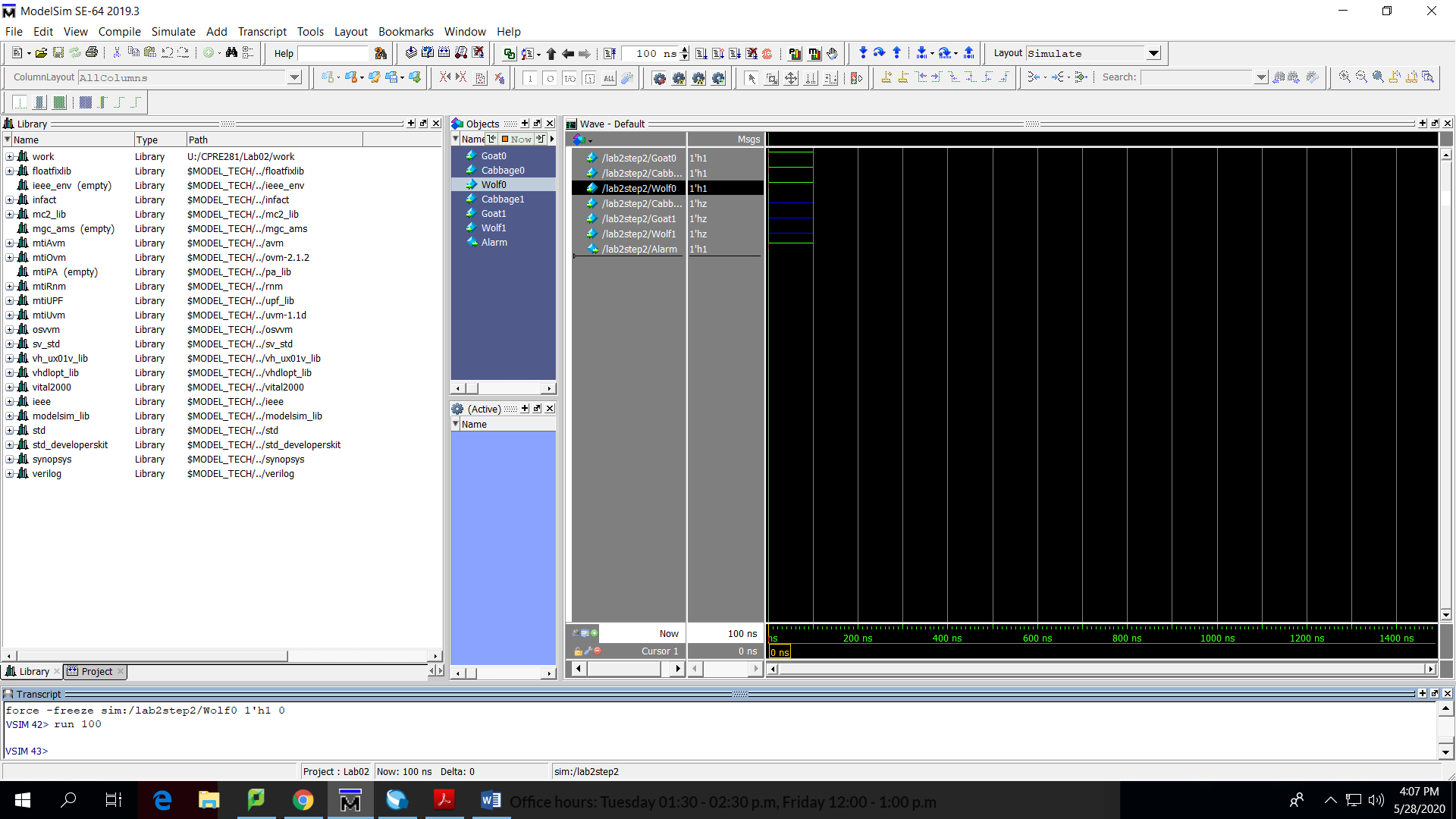
A=0,B=0,C=0



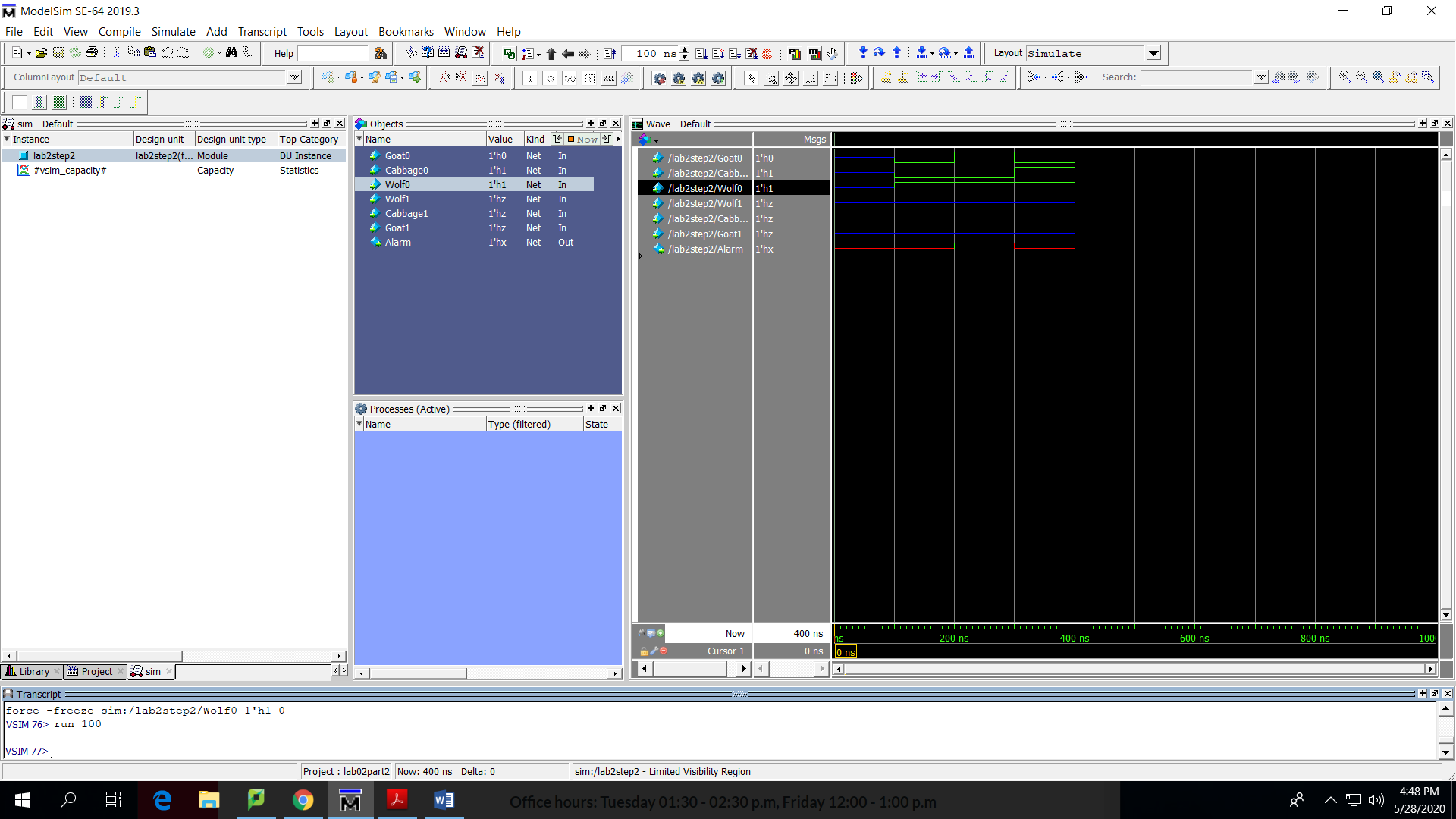
4.0

***Logic0***

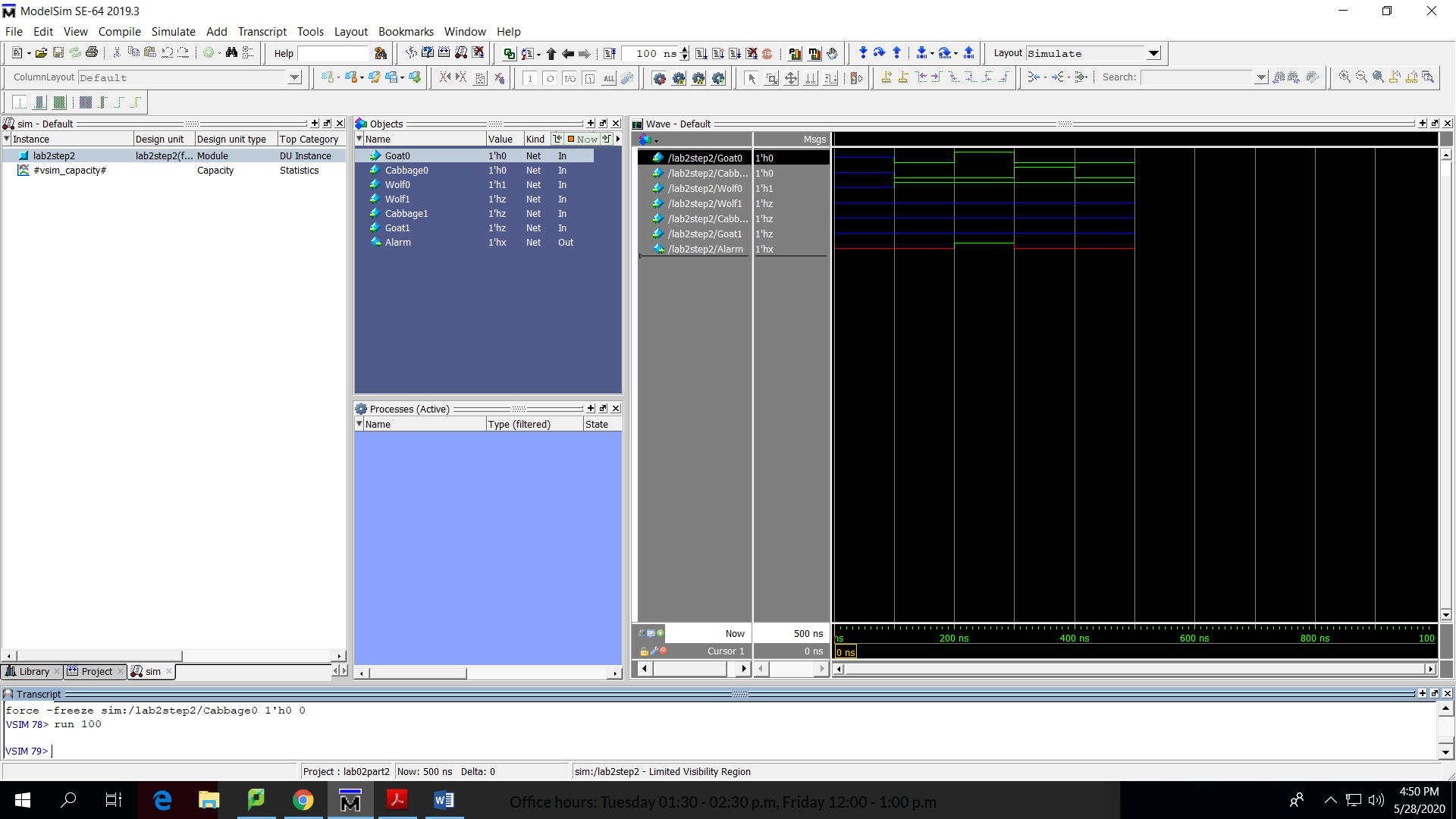
Cabbage0=1,Goat0=1,Wolf0=1



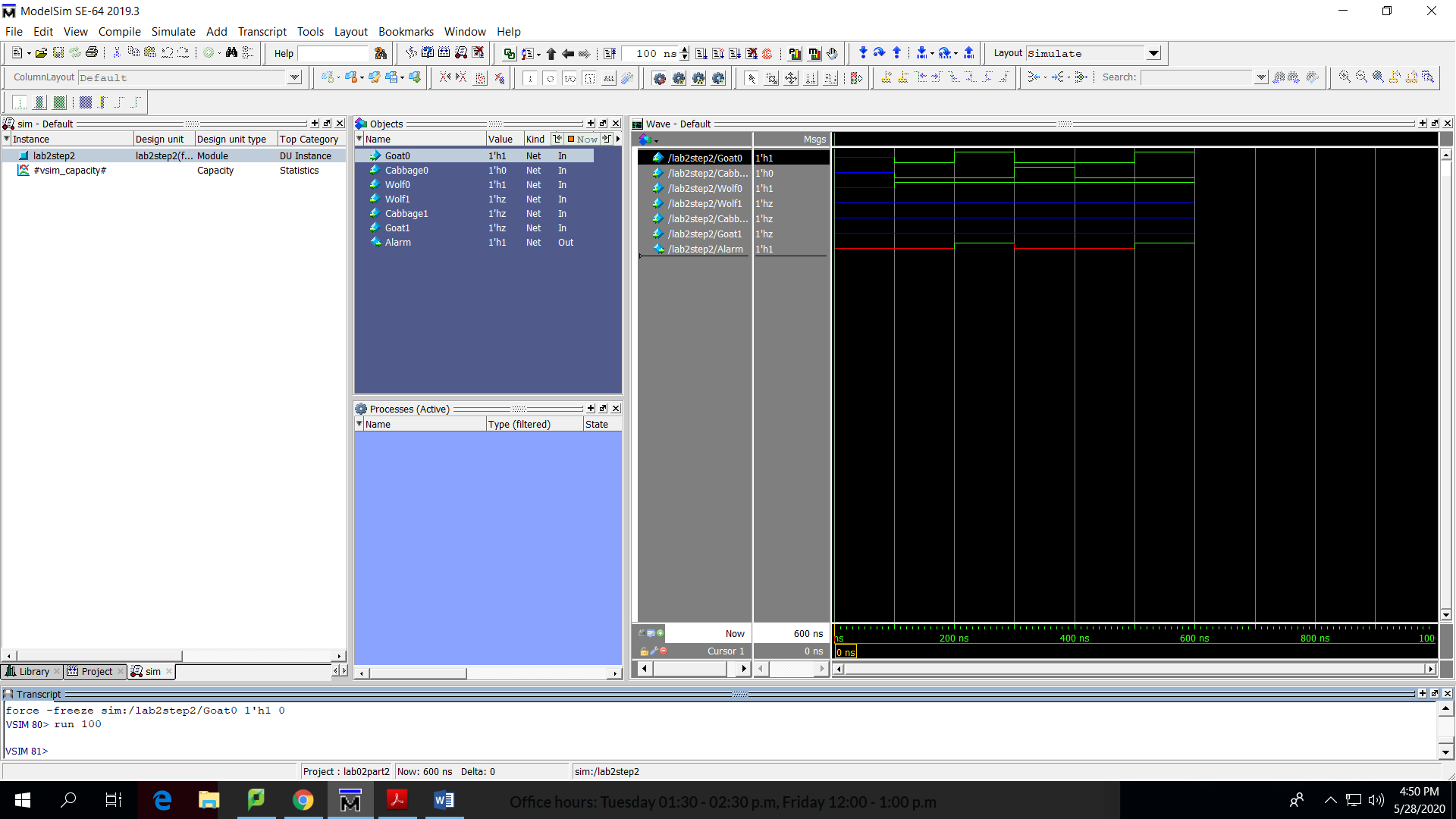
Cabbage0=1,Goat0=0,Wolf0=1



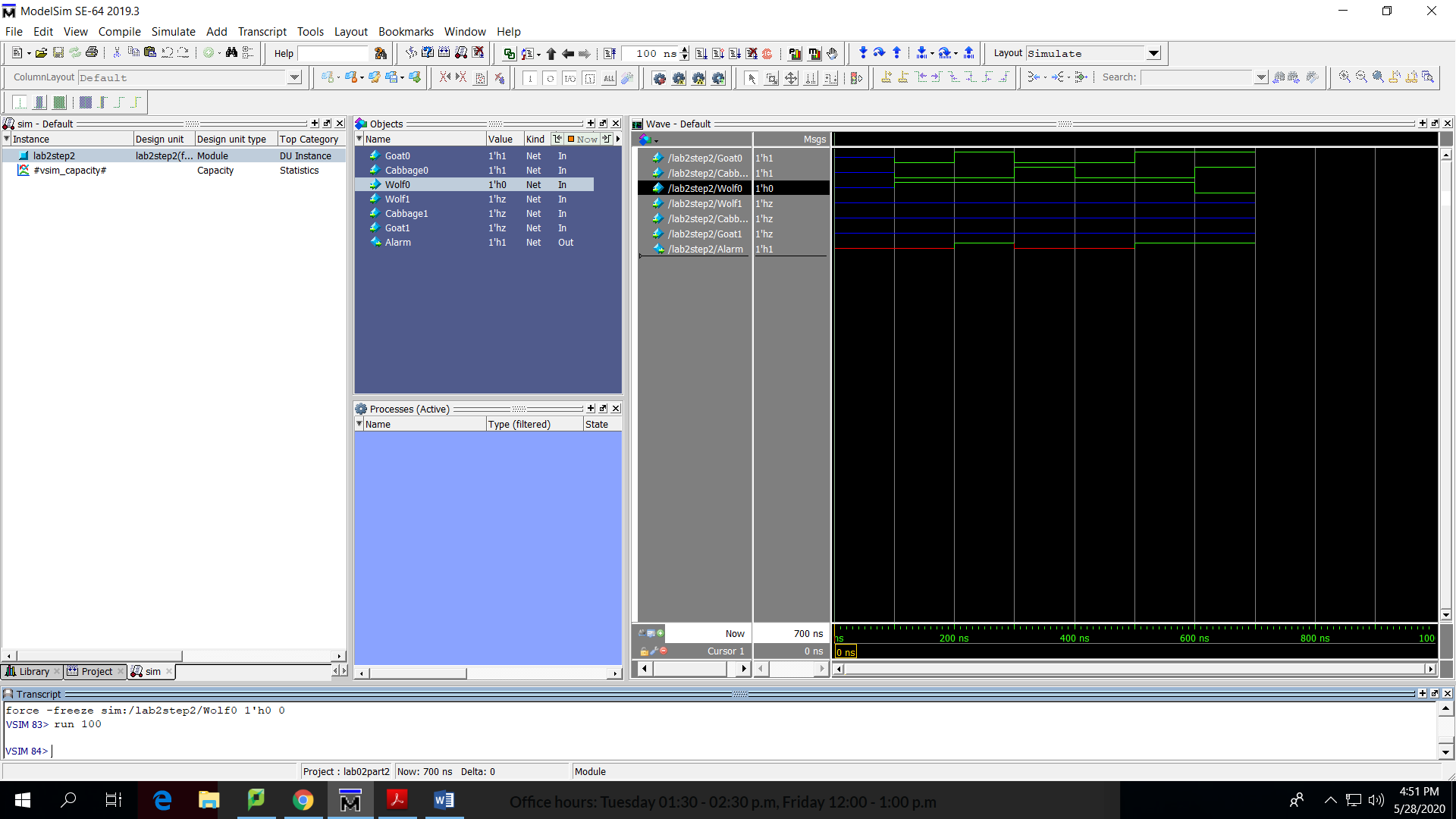
Cabbage0=0,Goat0=0,Wolf0=1



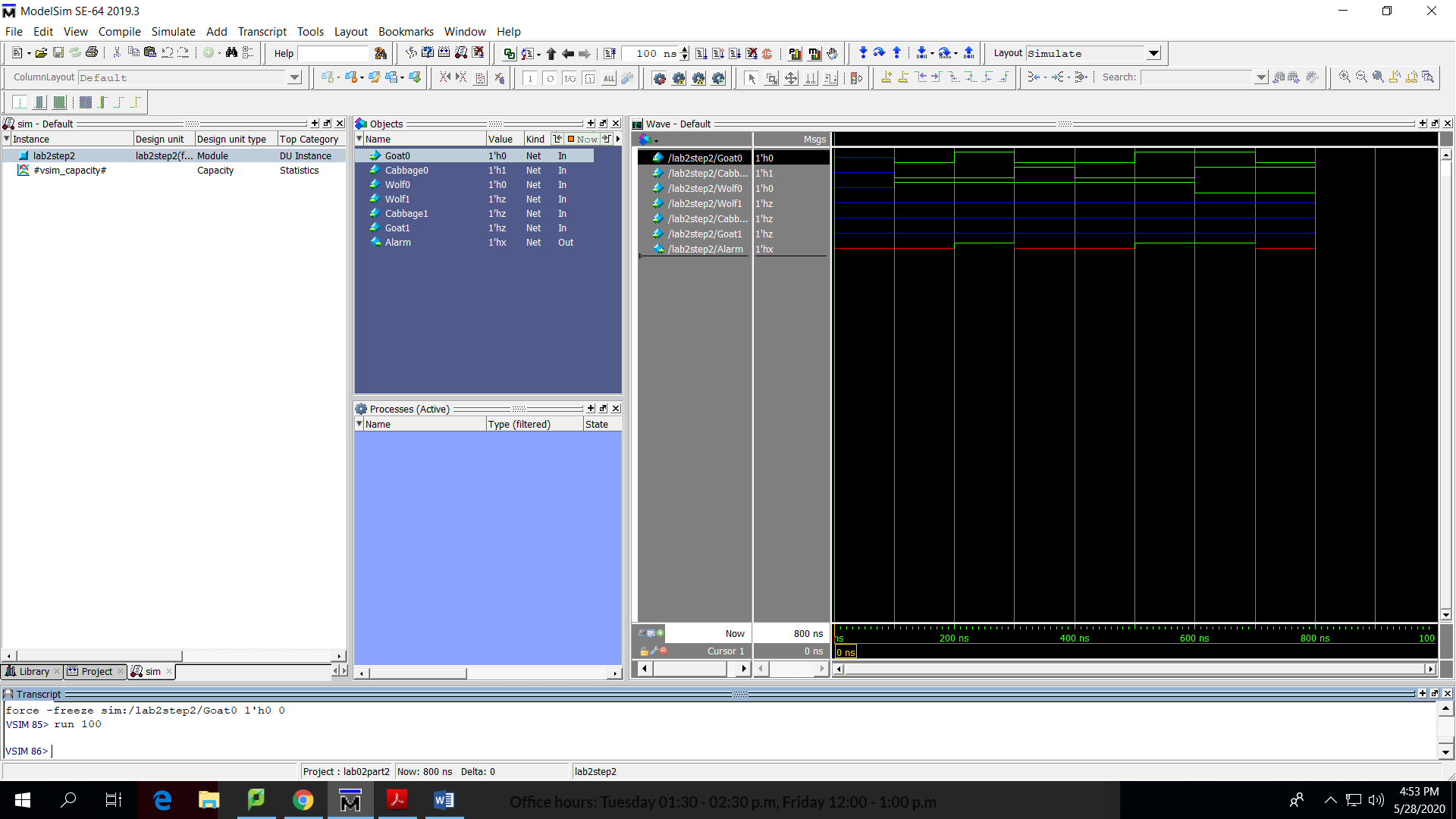
Cabbage0=0,Goat0=1,Wolf0=1



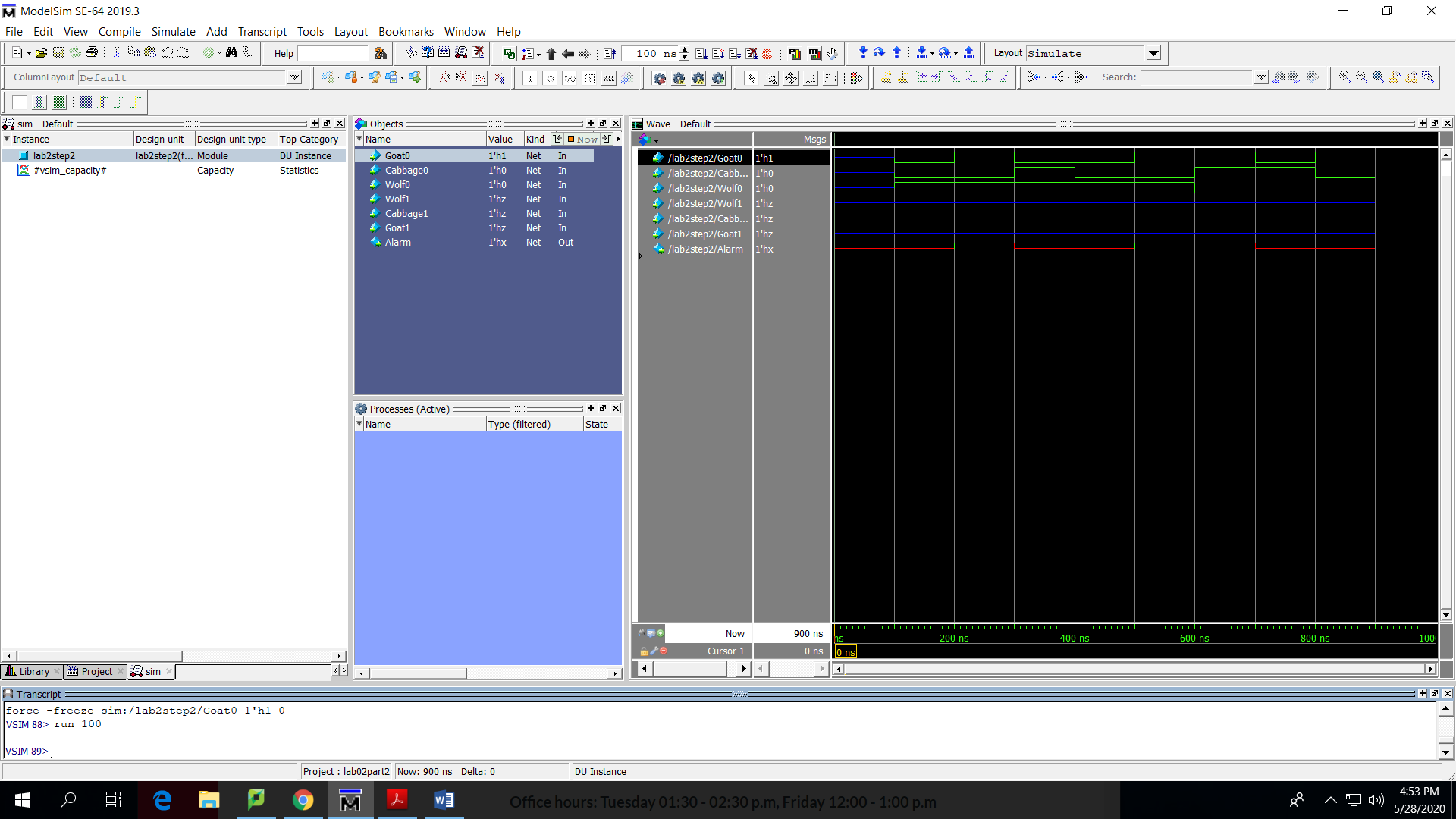
Cabbage0=1,Goat0=1,Wolf0=0



Cabbage0=1,Goat0=0,Wolf0=0

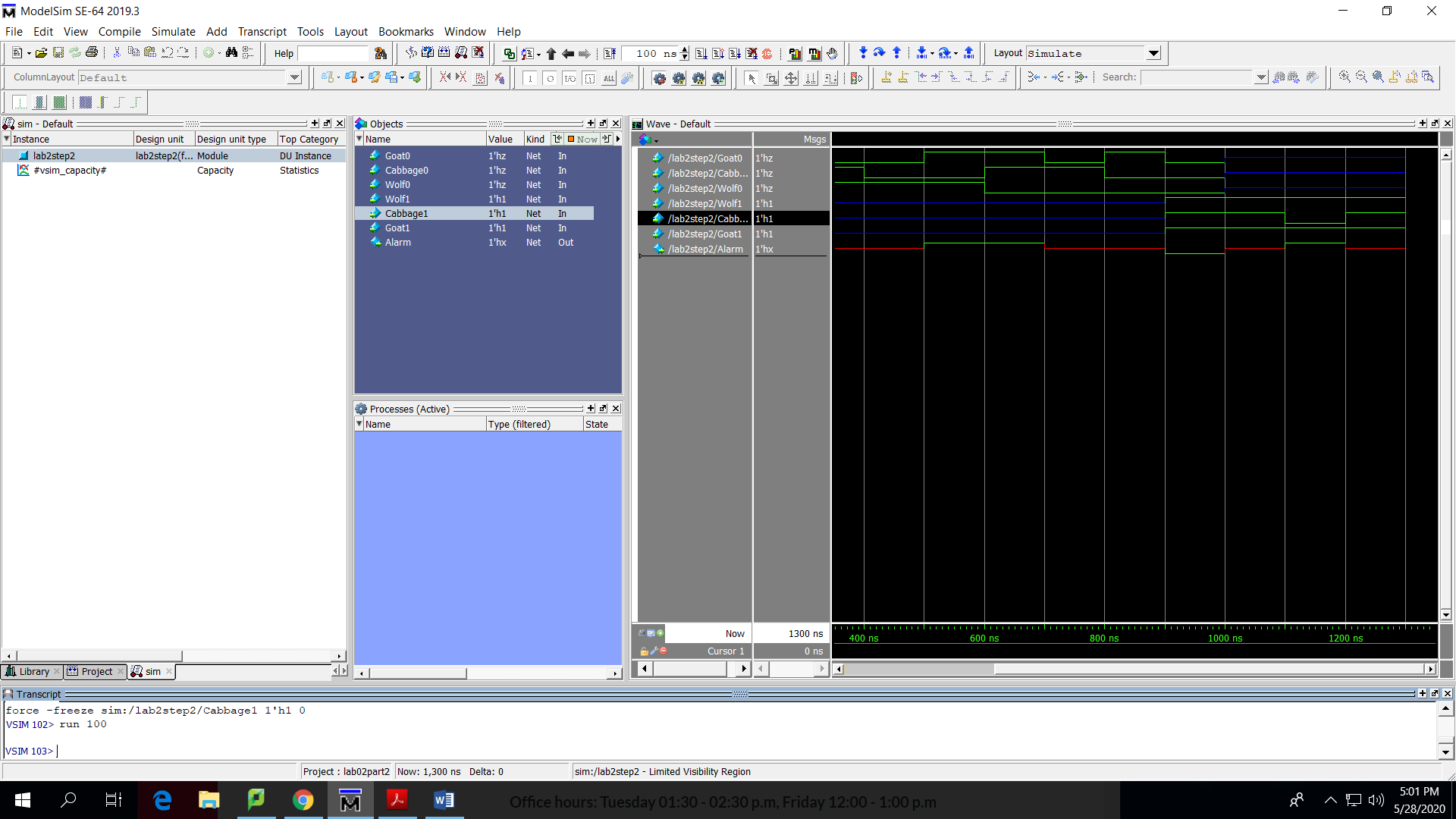


Cabbage0=0,Goat0=1,Wolf0=0

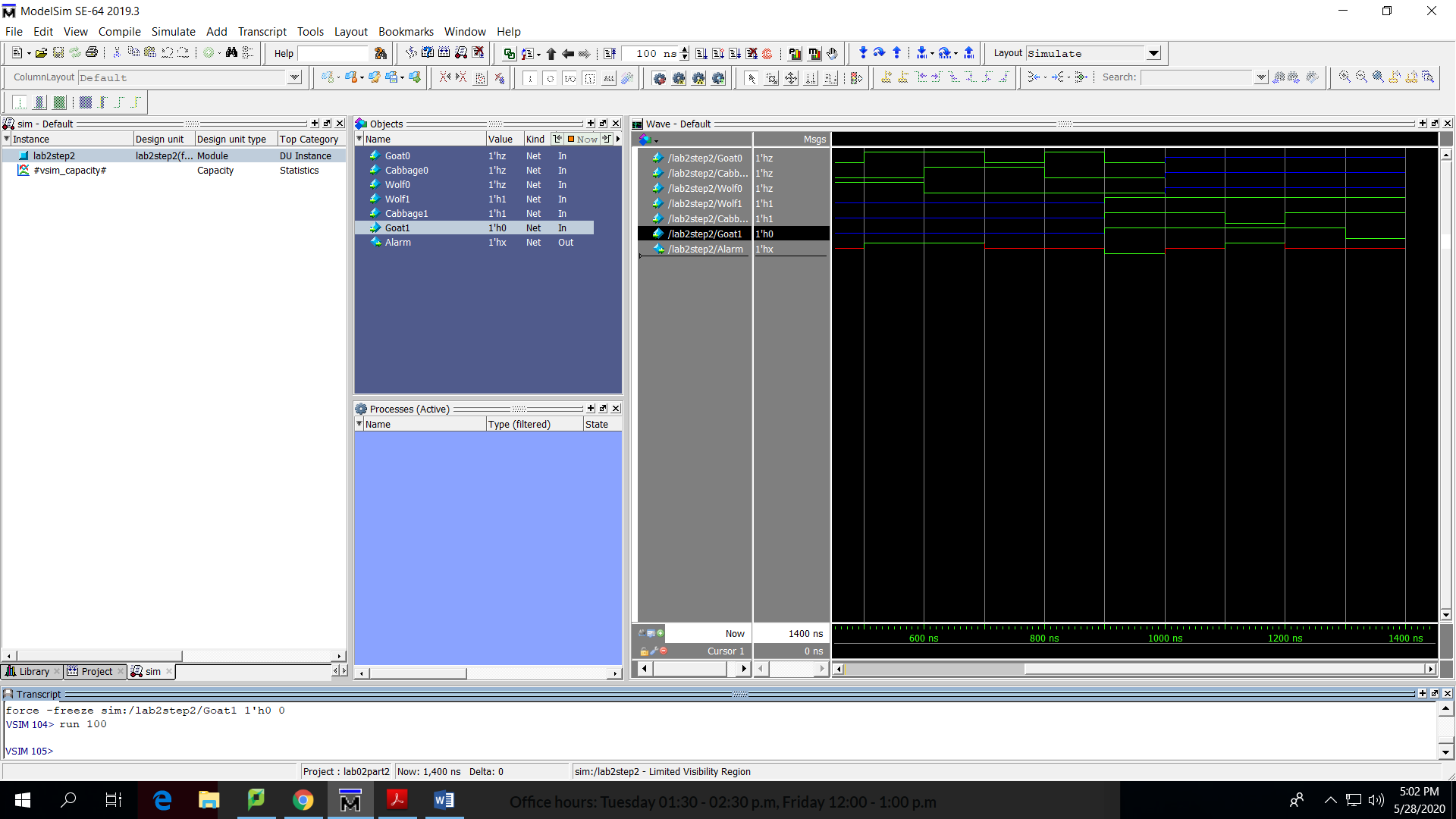


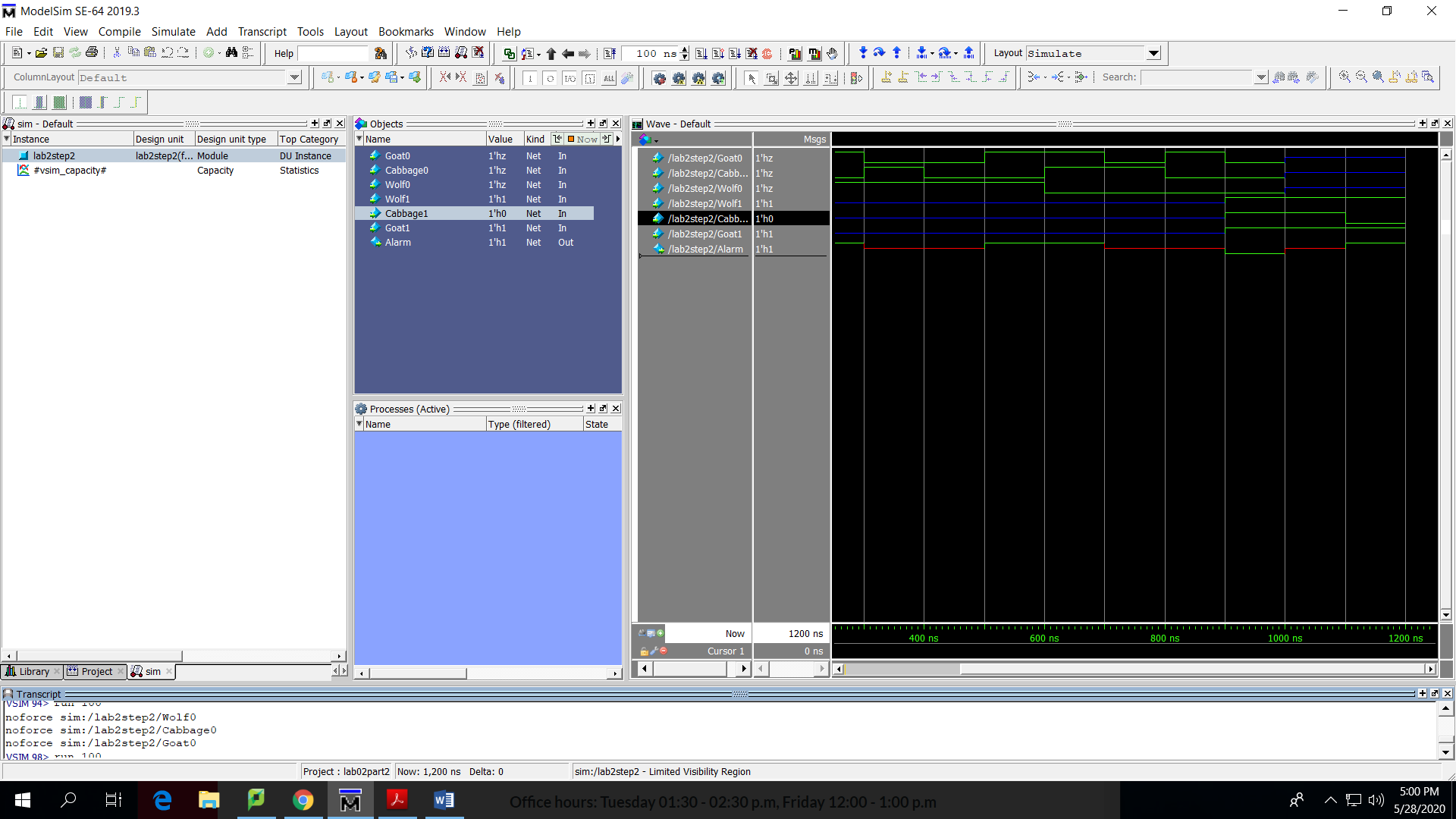
***Logic1***

Cabbage1=1,Goat1=1,Wolf1=1

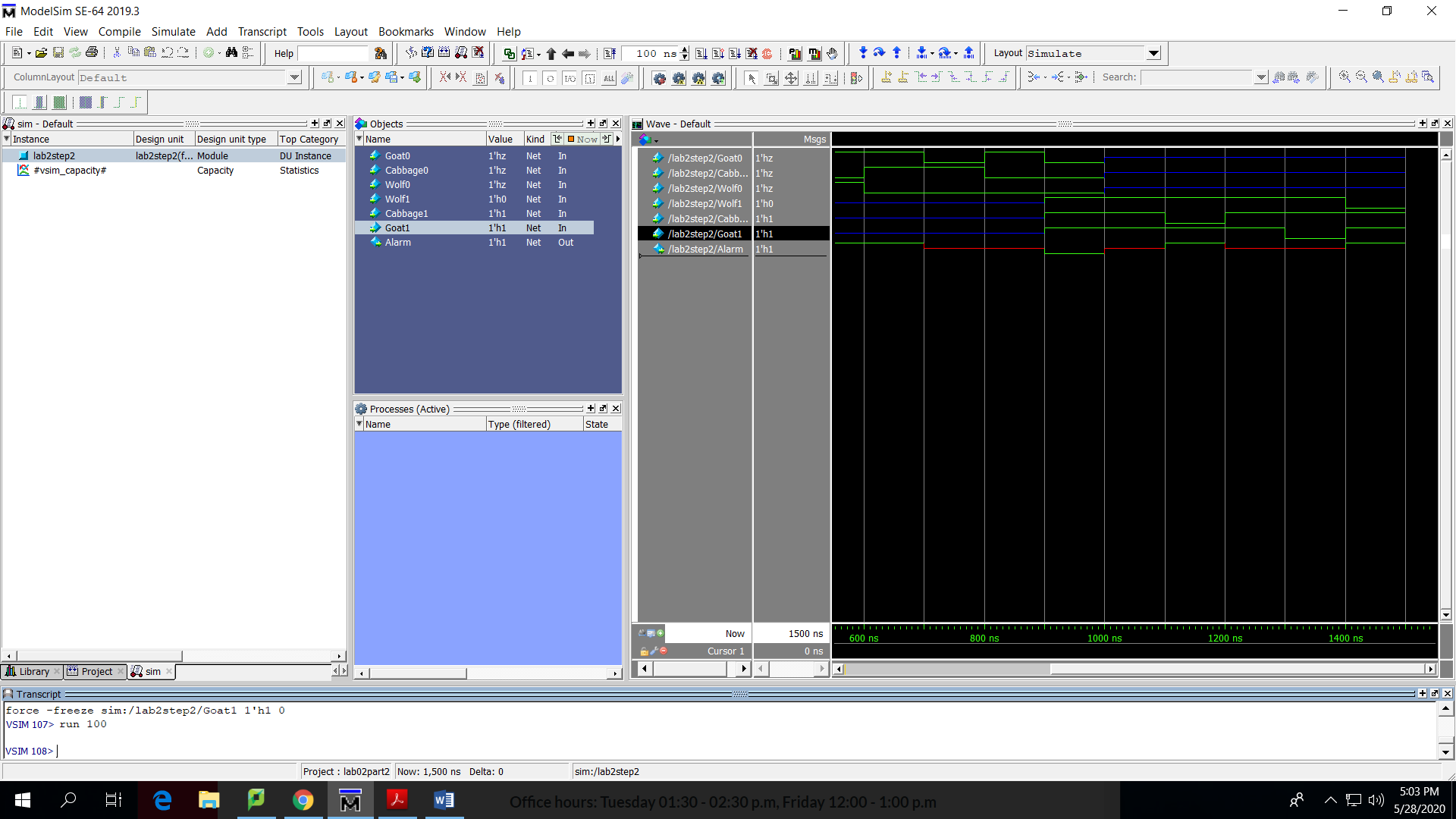


Cabbage1=1,Goat1=0,Wolf1=1

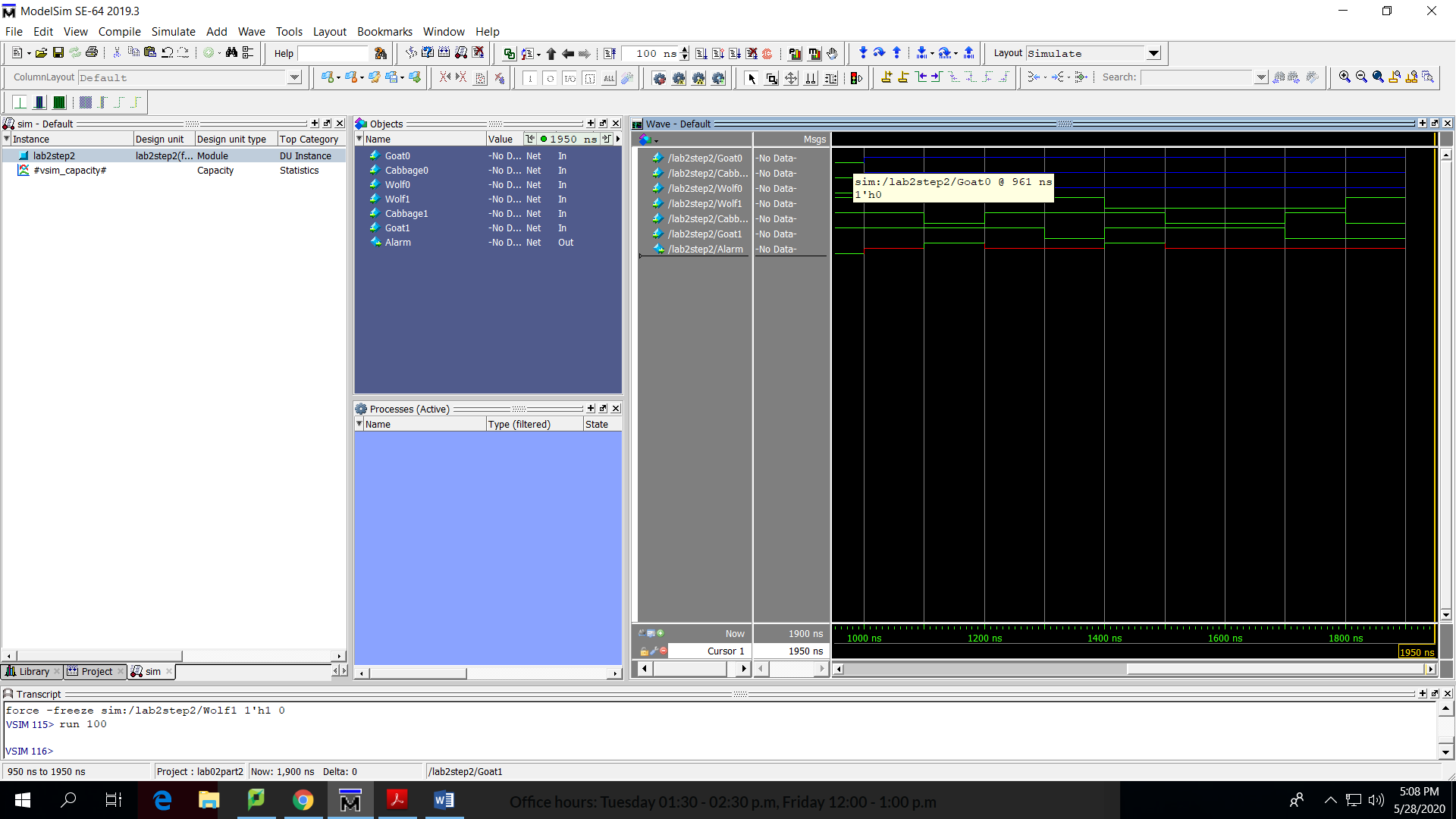
Cabbage1=0,Goat1=1,Wolf1=1



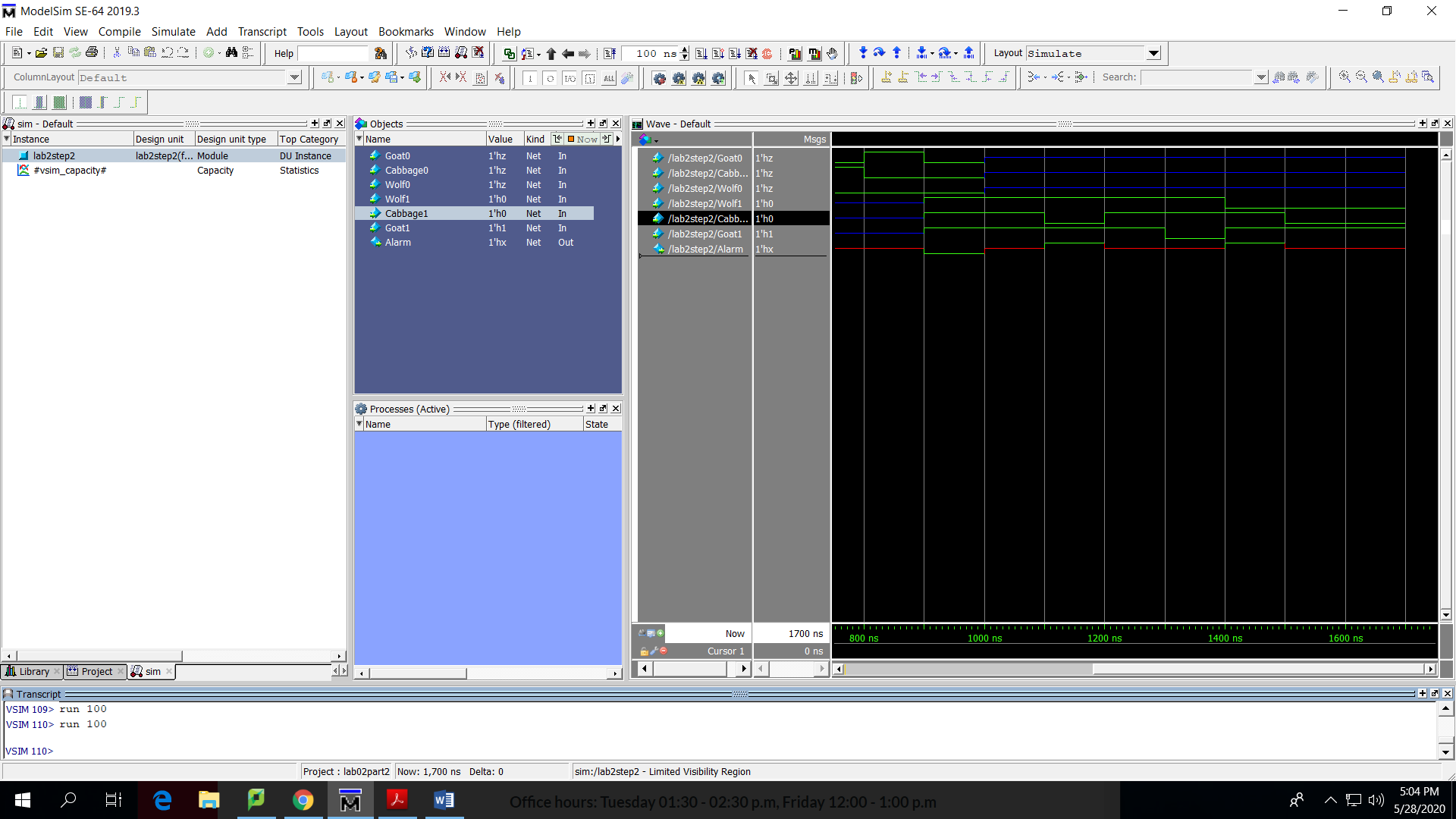
Cabbage1=1,Goat1=1,Wolf1=0



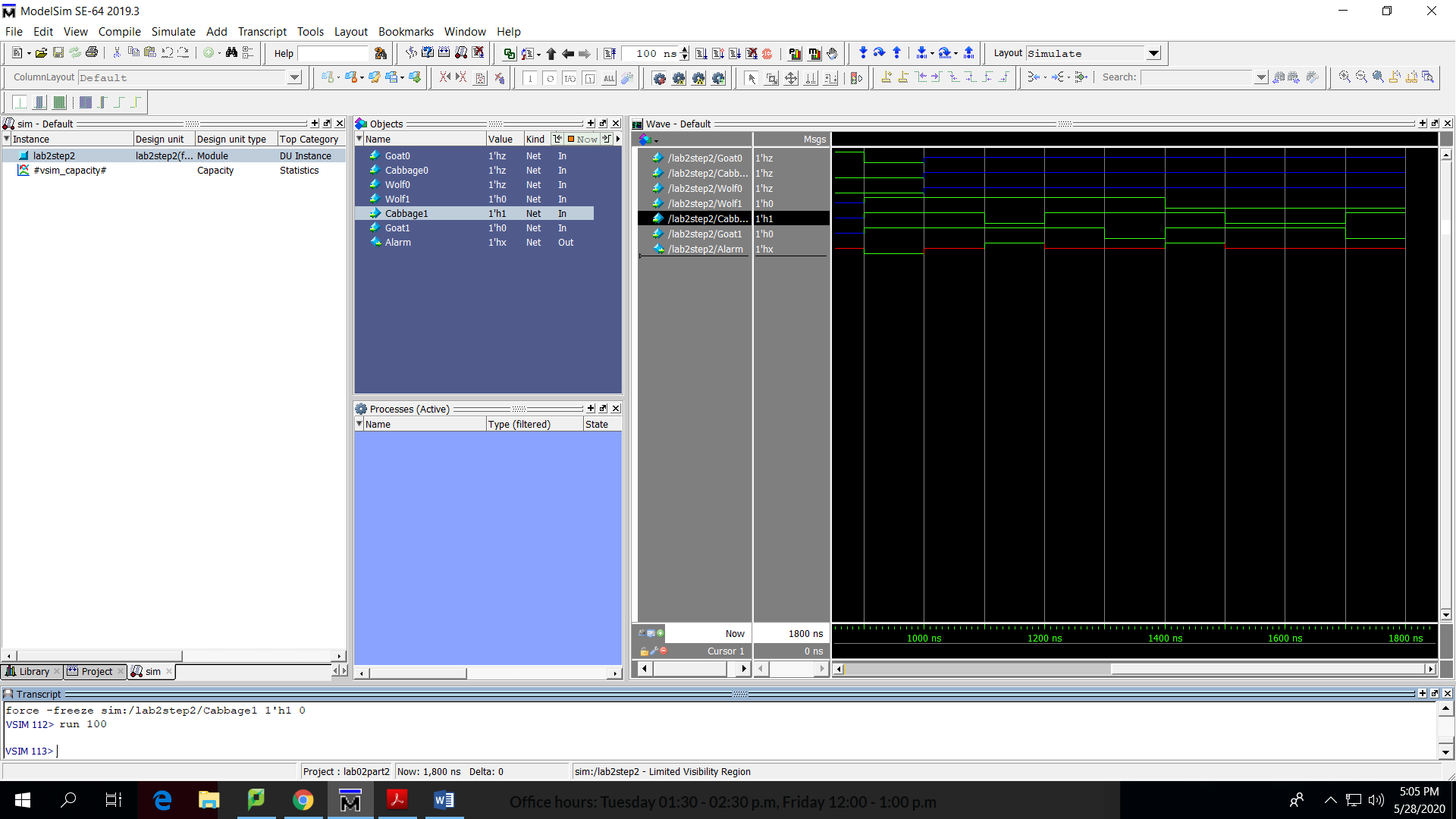
Cabbage1=0,Goat1=0,Wolf1=1



Cabbage1=0,Goat1=1,Wolf1=0



Cabbage1=1,Goat1=0,Wolf1=0



Cabbage1=0,Goat1=0,Wolf1=0

