

Session Notes – JavaScript Functions & Array with Objects (23/09/2025)

1. JavaScript Functions (Basics)

A **function** is a reusable block of code designed to perform a specific task.

Syntax:

```
js

function functionName(parameters) {
    // code to be executed
    return value;
}
```

Example:

```
js

function greet(name) {
    return "Hello " + name;
}

console.log(greet("sky")); // Hello Sky
```

Why Functions?

- Avoids repetition of code
- Increases modularity & readability
- Reusability across the project

2. Classic Functions vs Modern Arrow Functions

Classic JS Functions

- Declared using the `function` keyword.
- Have their own `this` context.
- Can be hoisted.

👉 Example:

```
js

function add(a, b) {
  return a + b;
}

console.log(add(5, 3)); // 8
```

Modern Arrow Functions (ES6)

- Introduced in ES6.
- Shorter syntax.
- Do not have their own `this` (they inherit from parent scope).
- Cannot be hoisted.

👉 Example:

```
js

const add = (a, b) => a + b;

console.log(add(5, 3)); // 8
```

Comparison

Feature	Classic Function	Arrow Function
Syntax	Longer	Concise
<code>this</code> binding	Own <code>this</code>	Inherits <code>this</code>
Hoisting	Yes	No
Usage	General purpose	Callbacks, functional programming

3. Pushing Objects into an Array (Database Scenario)

In real-world projects, we store **data as objects inside arrays** (similar to a database).



👉 Example:

```
js

let studentsDB = [];

function addStudent(name, age, course) {
  const student = {
    name: name,
    age: age,
    course: course
  };
  studentsDB.push(student);
}

addStudent("Rajesh", 22, "MERN Fullstack");
addStudent("Sai", 21, "UI/UX");
console.log(studentsDB);
```

✅ Output:

```
js

[
  { name: 'Rajesh', age: 22, course: 'MERN Fullstack' },
  { name: 'Sai', age: 21, course: 'UI/UX' }
]
```

Assignment

🔗 Write a program to create a **students database** using **functions only**:

1. Define a function to accept student details (`name`, `age`, `course`).
2. Convert the arguments into an object.
3. Push that object into a `studentsDB` array.
4. Add multiple students by calling the function.
5. Print the final database.

💡 *Hint:* Use **functions, objects, and arrays** only.

🎯 Interview Prep Questions – Functions & Objects in JS

1. Core Function Concepts

1. What is a function in JavaScript? Why are functions important?
 2. Explain the difference between **function declaration** and **function expression**.
 3. What is **hoisting** in functions? Provide an example.
 4. What is the difference between **return** and **console.log()** in a function?
 5. Can a function return another function in JavaScript? Give an example.
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2. Classic Functions vs Arrow Functions

6. Write a function to add two numbers in both classic and arrow function style.
 7. What are the **key differences** between arrow functions and traditional functions?
 8. Explain how `this` works differently in **arrow functions** vs **classic functions**.
 9. Why can't arrow functions be used as constructors (`new` keyword)?
 10. Are arrow functions hoisted? Why or why not?
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3. Objects in Arrays (Database Scenarios)

11. How do you store multiple objects inside an array? Give an example.
12. Write a function that creates a **student object** and pushes it into an array.

13. Explain the difference between **copy by value** and **copy by reference** in JavaScript with examples.
 14. If two objects have the same values, will they be equal (`==` or `===`)? Why not?
 15. How would you update a specific student's data inside an array of student objects?
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4. Practical Coding Challenges

16. Write a function `addStudent(name, age, course)` that pushes student objects into a `studentsDB` array.
17. Write a function that takes an array of student objects and returns the **names only**.
18. Write a function that counts how many students are enrolled in "MERN Fullstack".
19. Write a function that updates a student's age by passing `name` as an argument.
20. Write a function to remove a student from the database using their `name`.

