



Çağatay Koç

Game Developer

Contact



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About Me

My journey began alongside a group of friends who were enthusiastic about game development.

Over the past three years, I've worked on both computer and mobile games from concept to launch while learning the nuances of optimizing performance, engaging players, and adapting to evolving technologies. Now, I'm seeking a long-term role where I can grow alongside a team of talented developers.

[Portfolio](#) [Github](#)



Education



Bachelors Degree of Computer Science
Eskisehir Technical University

2015-2021



Experience



Intern

Pyro Game Academy

2021-2021

Internship for learning basics of game development



Junior Game Developer

Lebleby Games

2021-2022

Published a couple of mobile games

Learned the android/ios development pipeline



Game Developer

Midpoly Games

2023-2024

Continued to work on mobile games

Gained experience on optimization and coding more efficiently



Intermediate Game Developer

Sharaido Games

2024-2025

Learned about making intricate game systems/mechanics

Made a demo game for steam



References

Dogu Yurur

Midpoly Games / CEO

Phone: +905395767370

Email: dogu.yurur@midpolygames.com



Skills

- Unity
- C#