

Template Week 4 – Software

Student number:

Assignment 4.1: ARM assembly

Screenshot of working assembly code of factorial calculation:

Assignment 4.2: Programming languages

Take screenshots that the following commands work:

`javac --version`

`java --version`

`gcc --version`

`python3 --version`

`bash --version`

Assignment 4.3: Compile

Which of the above files need to be compiled before you can run them?

Which source code files are compiled into machine code and then directly executable by a processor?

Which source code files are compiled to byte code?

Which source code files are interpreted by an interpreter?

These source code files will perform the same calculation after compilation/interpretation. Which one is expected to do the calculation the fastest?

How do I run a Java program?

How do I run a Python program?

How do I run a C program?

How do I run a Bash script?

If I compile the above source code, will a new file be created? If so, which file?

Take relevant screenshots of the following commands:

- Compile the source files where necessary
- Make them executable
- Run them
- Which (compiled) source code file performs the calculation the fastest?

Assignment 4.4: Optimize

Take relevant screenshots of the following commands:

- a) Figure out which parameters you need to pass to **the gcc** compiler so that the compiler performs a number of optimizations that will ensure that the compiled source code will run faster. **Tip!** The parameters are usually a letter followed by a number. Also read **page 191** of your book, but find a better optimization in the man pages. Please note that Linux is case sensitive.
- b) Compile **fib.c** again with the optimization parameters
- c) Run the newly compiled program. Is it true that it now performs the calculation faster?
- d) Edit the file **runall.sh**, so you can perform all four calculations in a row using this Bash script. So the (compiled/interpreted) C, Java, Python and Bash versions of Fibonacci one after the other.

Bonus point assignment – week 4

Like the factorial example, you can also implement the calculation of a power of 2 in assembly. For example you want to calculate $2^4 = 16$. Use iteration to calculate the result. Store the result in r0.

Main:

```
mov r1, #2
```

```
mov r2, #4
```

Loop:

End:

Complete the code. See the PowerPoint slides of week 4.

Screenshot of the completed code here.

wil alleen niet om een een of andere reden hexadecimale getallen gebruiken waardoor hij raar gaat doen wanneer er een cijfer boven de 10 uitkomt.

```
1 Main:
2     mov r1, #2
3     mov r2, #4
4     mov r0, #2
5
6
7
8     add r6, r4,r5
9
10    Loop:
11        mul r0, r1,r0
12
13        sub r2, r2, #1
14
15
16        cmp r2, #0
17        beq End
18        b Loop
19
20    End:
```

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