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SEMINAR PAPER

Numerical Methods for solving Eigenvalue-Problems

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NUMERICAL INTRODUCTORY COURSE

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1 Motivation

Abstract

Eigenvalues and eigenvectors are often the solution to multidimensional optimization problems, however computing them by hand for anything but trivial matrices is most of the time infeasible or impractical. To this extend we would like to deploy an automated procedure which yields the correct eigenvectors and eigenvalues. We demonstrate the relevance of eigenvalues and eigenvectors by revising two applications from statistics, Principal Component Analysis and Fisher's Linear Discriminant Analysis, which we follow up by investigating four algorithms suited for eigenvalue problems. Finally we provide a compound solution that takes advantage of each algorithms strengths.

For many statistical applications eigenvectors provide a formidable solution. Be it dimensionality reduction in terms of a Principal Component Analysis or classification by Fisher's Linear Discriminant Analysis, both come in the guise of optimization problems. But what are eigenvalues and eigenvectors?

If A is an $n \times n$ matrix, v is a non-zero vector and λ is a scalar, such that

$$Av = \lambda v \tag{1}$$

then v is called an *eigenvector* and λ is called an *eigenvalue* of the matrix A . An eigenvalue of A is a root of the characteristic equation,

$$\det(A - \lambda I) = 0. \tag{2}$$

Geometrically speaking, we require a vector which, when multiplied by matrix A , will not get rotated but only elongated by a factor λ .

When confronted with a high-dimensional data matrix $X \in \mathbb{R}^{n \times m}$ an analyst often wishes to find a lower-dimensional representation, while conserving as much of

the structure as possible. One way of achieving this goal is to choose a standardized linear combination of features that aim to maximize the variance of the projection $\delta'X$. We can formalize this as

$$\max \delta'Var(X)\delta \text{ s.t. } \sum \delta_i^2 = 1. \quad (3)$$

where $X \in \mathbb{R}^{n \times m}; m, n \in \mathbb{N}; \delta \in \mathbb{R}^m$. The Lagrangean that corresponds to the constrained maximization problem in 3 is

$$\mathcal{L}(Var(X), \delta, \lambda) = \delta'Var(X)\delta - \lambda(\delta'\delta - 1),$$

where $\lambda \in \mathbb{R}^m$

Taking derivatives we obtain the first order condition:

$$\begin{aligned} \frac{\partial \mathcal{L}}{\partial \delta} &\stackrel{!}{=} 0 \\ 2Var(X)\delta - 2\lambda_k\delta &\stackrel{!}{=} 0 \\ Var(X)\delta &= \lambda_k\delta \end{aligned}$$

Which is now reduced to a common Eigenvalue problem as posed in (1).

$$Y = \Gamma'(X - \mu) \quad (4)$$

where $Y \in \mathbb{R}^{n \times m}$ is the matrix of rotations, $\Gamma \in \mathbb{R}^{m \times m}$ is the matrix of eigenvectors, $\mu \in \mathbb{R}^m$ is the vector of sample means. [[Härdle and Simar, 2015](#)]

In section two we lay out the mathematical foundations for the operations we are about to perform. In particular, we will try to reformulate any complicated

eigenvalue problem into a straightforward one by diagonalizing the matrix in question, without altering the eigenvalues we would like to compute. We follow these justifications by proposing two main algorithms for computing eigenvalues, first the Jacobi-Method for symmetric matrices, then the QR-Method for arbitrary square matrices in section 3. Additionally, for the QR-Method we define two extensions which try to increase the initial QR-algorithm's speed. For all algorithms we provide implementations in the Python-programming-language [van Rossum, 1995, Hunter, 2007, McKinney, 2010]. In section 4 we will analyse the implemented routines by critically reflecting upon the accuracy of the obtained results as well as their efficiency. In the final section we provide a final algorithm which combines the strengths of the defined procedures by choosing the algorithm that is most fit for the underlying problem.

2 Similarity Transformations

In general we want to reformulate the eigenvalue problem of a complicated matrix into an eigenvalue problem of a simple matrix, which yields the same eigenvalues. Simple matrices in our case will be diagonal matrices, since with them it is possible to identify their eigenvalues simply as entries on the main diagonal. Such a transformation that conserves the eigenvalues of a matrix is called a *similarity transformation*.

Two $n \times n$ matrices A and B are called *similar* if there exists an invertible matrix P such that

$$A = P^{-1}BP. \tag{5}$$

It is obvious that the similarity relationship is commutative as well as transitive. If A and B are similar, it holds that

$$\begin{aligned} B - \lambda I &= P^{-1}BP - \lambda P^{-1}IP \\ &= A - \lambda I. \end{aligned}$$

Hence A and B have the same eigenvalues. This fact also follows immediately from the transitivity of the similarity relationship and the fact that a matrix is similar to the diagonal matrix formed from its eigenvalues, as stated in the spectral-decomposition. Important types of similarity transformations are based around orthogonal matrices. If Q is orthogonal and

$$A = Q'BQ,$$

A and B are called *orthogonally similar* [Gentle, 1998]. We will use *orthogonal similarity transformations* to diagonalize matrices we wish to know the eigenvalues of.

2.1 Householder-Reflections

Our goal is still to diagonalize a matrix in order to programmatically extract its eigenvalues. So far we have seen that there exist such transformations that conserve the eigenvalues of a given matrix. However, we require transformations that, additionally, eliminate non-zero entries on the off-diagonal elements of said matrix. A greedy technique, that eliminates all but the first elements of a vector is proposed

in the form of Householder-Reflections.

Let u and v be orthonormal vectors and let x be a vector in the space spanned by u and v , such that

$$x = c_1 u + c_2 v$$

for some scalars c_1 and c_2 . The vector

$$\tilde{x} = -c_1 u + c_2 v$$

is a *reflection* of x through the line defined by the vector u . Now consider the matrix

$$P = I - 2uu'. \quad (6)$$

Note that

$$\begin{aligned} Px &= c_1 u + c_2 v - 2c_1 uuu' - 2c_2 vuu' \\ &= c_1 u + c_2 v - 2c_1 u'uu - 2c_2 u'vu \\ &= -c_1 u + c_2 v \\ &= \hat{x}. \end{aligned}$$

The matrix P is called a reflector. The usefulness of Householder-Reflections stems from the fact that it is easy to transform a vector of the form

$$x = (x_1, x_2, \dots, x_n)$$

into a vector

$$\hat{x} = (\hat{x}_1, 0, \dots, 0).$$

If $Qx = \hat{x}$, then $\|x\|_2 = \|\hat{x}\|_2$ and thus $\hat{x}_1 = \pm\|x\|_2$, since it is the only non-zero entry. To construct the reflector let

$$v = (x_1 + \text{sign}(x_1)\|x\|_2, x_2, \dots, x_n) \quad (7)$$

and $u = \frac{v}{\|v\|_2}$ [Gentle, 1998]. We use the *sign*-function, which simply returns the sign of its argument in order to avoid the numerical problem known as *catastrophic cancellation*. It can occur when adding two very close, but different, floating point numbers of differing signs. In some unfortunate cases both of these numbers get represented by the same computer number and, because of their opposing signs cancel each other out. In our case this would mean, that we reflect the vector onto the origin. Fortunately, by making use of the sign function we can make sure that both summands will share the same sign, thus mitigating any concerns about catastrophic cancellation.

We use reflectors to compute the so called *QR* factorization of an arbitrary square matrix $A \in \mathbb{R}^{n \times n}$.

$$A = QR \quad (8)$$

where Q is orthogonal and R is upper triangular. We use Householder transformations to reflect the i^{th} column and produce zeros below the (i, i) element. The QR-factorization of a matrix $A \in \mathbb{R}^5$ would therefore consist of five Householder-reflections with $Q = P_5 P_4 P_3 P_2 P_1$. The number of computations for the *QR* factor-

ization in this fashion is $2n^3/3$ multiplications and $2n^3/3$ additions [Gentle, 1998].

2.2 Givens-Rotations

Another way of forming the QR -factorization is by using orthogonal transformations which rotate a vector in a way such that a specific element becomes 0 and only one other element in the vector being changed. These transformations are called *Givens transformations*, *Givens Rotations* or *Jacobi transformations*

Using orthogonal transformations we can also rotate a vector in such a way that a specified element becomes 0 and only one other element in the vector is changed. The basic idea can be seen in a two-dimensional space. We wish to rotate the vector $x = (x_1, x_2)$ to $\tilde{x} = (\tilde{x}_1, 0)$ as with a reflector.

It is easy to see that the orthogonal matrix

$$Q = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix}$$

performs the desired rotation, if $\cos \theta = \frac{x_1}{\|x\|_2}$ and $\sin \theta = \frac{x_2}{\|x\|_2}$

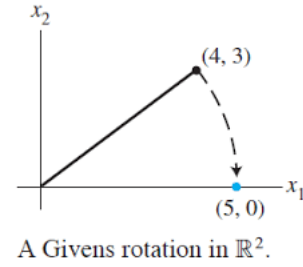
In general, we can construct an orthogonal *matrix* V_{pq} , that will transform the vector

$$x = (x_1, \dots, x_p, \dots, x_q, \dots, x_n)$$

to

$$\tilde{x} = (x_1, \dots, \tilde{x}_p, \dots, 0, \dots, x_n)$$

Figure 1: Rotation of x



. The matrix that does this is

$$V_{pq}(\theta) = \begin{bmatrix} 1 & & & & & \\ & \ddots & & & & \\ & & \cos \theta & & \sin \theta & \\ & & & \ddots & & \\ & & -\sin \theta & & \cos \theta & \\ & & & & & \ddots \\ & & & & & & 1 \end{bmatrix} \quad (9)$$

where $\cos \theta = \frac{x_p}{\|x\|}$ and $\sin \theta = \frac{x_q}{\|x\|}$.

A rotation matrix is therefore the same as an identity matrix, in which we change four elements [Börm and Mehl, 2012]. We will use Givens rotations primarily in the Jacobi-Method.

3 Algorithms

3.1 Jacobi Method

The *Jacobi-Method* for computing the eigenvalues of a symmetric matrix $A \in \mathbb{R}^{n \times n}$ deploys a sequence of orthogonal similarity transformations that eventually results in

$$A = P\Lambda P^{-1}$$

or

$$\Lambda = P^{-1}AP$$

,

where Λ is diagonal and P consists of a sequence of matrix multiplications $P = \prod_{k=1}^K V_{p_k, q_k}(\theta_k)$ and $V_{p_k, q_k}(\theta_k)$ is of the form proposed in (9). More specific the *Jacobi iteration* is

$$A^{(k)} = V'_{p_k, q_k}(\theta_k) A^{(k-1)} V_{p_k, q_k}(\theta_k), \quad (10)$$

where p_k, q_k and θ_k are chosen such that A^k resembles more a diagonal matrix than A^{k-1} . Specifically they will be chosen as to reduce the sum of squares of the off-diagonal elements. As we saw in (9) it is easy to chose an angle θ_k in order to introduce a zero in a single Givens rotation. Here we use the rotations in the context of a similarity transformation, so it is a little more complicated.

We require that $a_{pq}^{(k)} = 0$, this implies

$$a_{pq}^{(k-1)}(\cos^2 \theta - \sin^2 \theta) + (a_{pp}^{(k-1)} - a_{qq}^{(k-1)}) \cos \theta \sin \theta = 0. \quad (11)$$

We can use the trigonometric identities

$$\cos(2\theta) = \cos^2 \theta - \sin^2 \theta$$

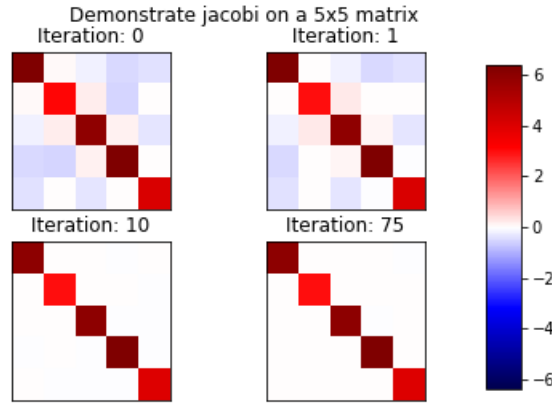
$$\sin(2\theta) = 2 \cos \theta \sin \theta$$

$$\tan(2\theta) = \frac{\sin(2\theta)}{\cos(2\theta)},$$

in (11) we have

$$\tan(2\theta) = \frac{2a_{pq}^{(k-1)}}{a_{pp}^{(k-1)} - a_{qq}^{(k-1)}}.$$

[Gentle, 1998]

Figure 2: Progress Jacobi-Method 

From this we can retrieve the angle and obtain the rotation matrix in each iteration.

The algorithm converges if the off-diagonal elements are sufficiently small. The best index pair at a given iteration is the pair (p, q) that satisfies

$$|a_{pq}^{(k-1)}| = \max_{i < j} |a_{ij}^{(k-1)}|.$$

If this choice is made, the Jacobi Method can be shown to converge [Gentle, 1998].

Figure 1 visualizes the progress of the *Jacobi*-method on a symmetric 5×5 matrix. As we can see the matrix converges to a diagonal matrix already after 10 iterations.

Algorithm 1 jacobi

Require: symmetric matrix A **Ensure:** $0 < precision < 1$ **initialize:** $L \leftarrow A; U \leftarrow I; L_{max} \leftarrow 1$

- 1: **while** $L_{max} > precision$ **do**
 - 2: Find indices i, j of largest value in lower triangle of $abs(L)$
 - 3: $L_{max} \leftarrow L_{i,j}$
 - 4: $\alpha \leftarrow \frac{1}{2} \cdot \arctan(\frac{2A_{i,j}}{A_{i,i}-A_{j,j}})$
 - 5: $V \leftarrow I$
 - 6: $V_{i,i}, V_{j,j} \leftarrow \cos \alpha; V_{i,j}, V_{j,i} \leftarrow -\sin \alpha, \sin \alpha$
 - 7: $A \leftarrow V^T A V; U \leftarrow UV$
 - 8: **end while**
 - 9: **return** $diag(A), U$
-

Algorithm 2 QRM1

Require: square matrix A **initialize:** $conv \leftarrow False$

- 1: **while** not $conv$ **do**
 - 2: $Q, R \leftarrow$ QR-Factorization of A
 - 3: $A \leftarrow RQ$
 - 4: **if** A is diagonal **then**
 - 5: $conv \leftarrow True$
 - 6: **end if**
 - 7: **end while**
 - 8: **return** $diag(A), Q$
-

Algorithm 3 QRM2

Require: square matrix A

- 1: $A \leftarrow$ hessenberg(A)
 - 2: continue with: QRM1(A)
-

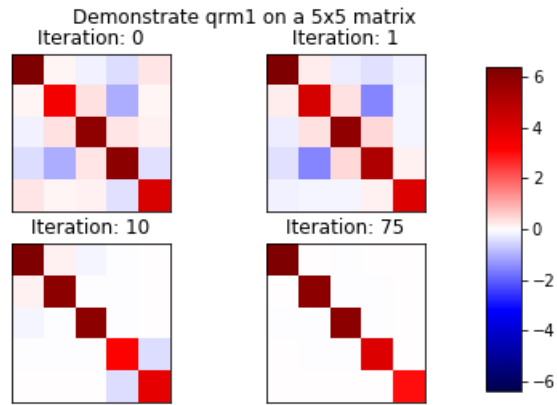
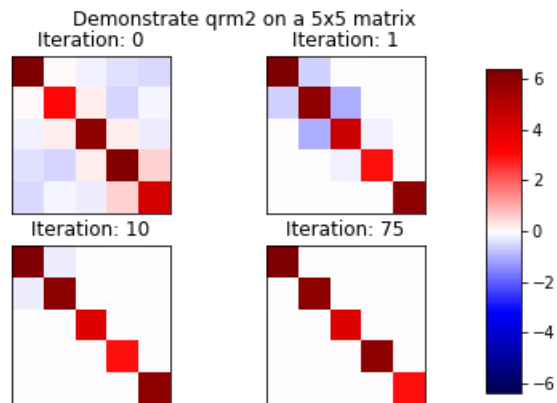
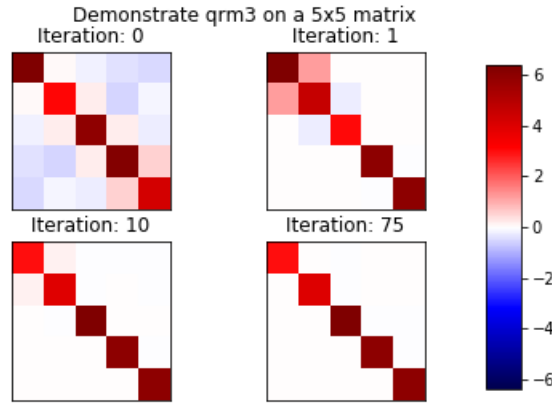
Figure 3: Progress basic QR-Method Figure 4: Progress Hessenberg-QR-Method 

Figure 5: Progress Accelerated QR-Method 

3.2 QR-Method

3.2.1 Hessenberg Variant

3.2.2 Accelerated Variant

Algorithm 4 QRM3

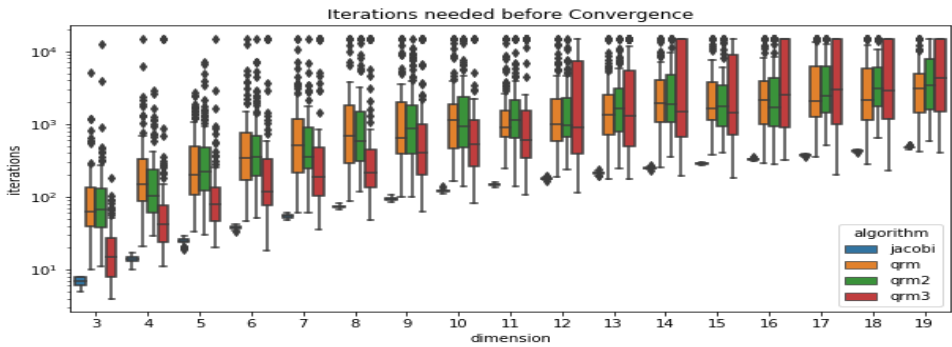
Require: square matrix $A \in \mathbb{R}^{p \times p}$

- 1: $T \leftarrow \text{hessenberg}(A)$, $\text{conv} \leftarrow \text{False}$
 - 2: **while** not conv **do**
 - 3: $Q, R \leftarrow \text{QR-Factorization of } T - t_{p-1,p-1}I$
 - 4: $T \leftarrow RQ + t_{p-1,p-1}I$
 - 5: **if** T is diagonal **then**
 - 6: $\text{conv} \leftarrow \text{True}$
 - 7: **end if**
 - 8: **end while**
 - 9: **return** $\text{diag}(T)$, Q
-

Table 1: Unit tests accross matrix-sizes

awesome	sauce
nothing	to
see	here

Figure 6: Unit-tests: Iterations 



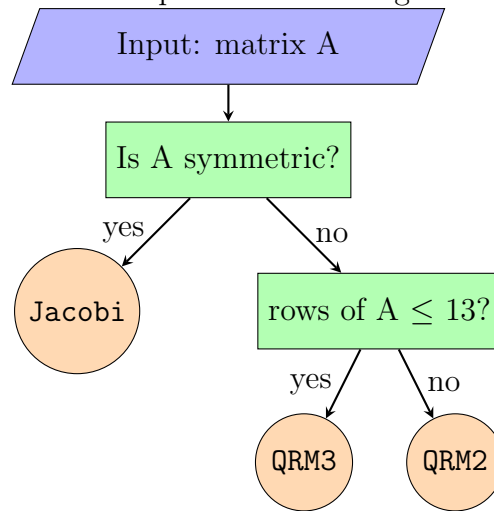
4 Analysis

4.1 Accuracy

4.2 Efficiency

5 Conclusion

Figure 7: Decision process of final eigenvalue routine



6 Appendix

6.1 Eigenvalue Routines

```

1 import numpy as np
2 import copy
3
4
5 def hreflect1D(x):
6     """
7     Calculate Householder reflection:  $Q = I - 2*uu'$ .
8
9     Parameters:
10         X: numpy array.
11
12     Returns:
13         Qx: reflected vector.
14         Q: Reflector (matrix).
  
```

```

15     """
16     # Construct v:
17     v = copy.deepcopy(x)
18     v[0] += np.linalg.norm(x)
19
20     # Construct u: normalize v.
21     vnorm = np.linalg.norm(v)
22     if vnorm:
23         u = v / np.linalg.norm(v)
24     else:
25         u = v
26
27     # Construct Q:
28     Q = np.eye(len(x)) - 2 * np.outer(u, u)
29     Qx = np.dot(Q, x)
30
31     return Qx, Q
32
33
34 def qr_factorize(X, offset=0):
35     """
36     Compute QR factorization of X s.t. QR = X.
37
38     Parameters:
39         - X: square numpy ndarray.
40         - offset: (int) either 0 or 1. If offset is unity: compute
41             Hessenberg-
42             matrix.
43
44     Returns:

```

```

44     Q: square numpy ndarray, same shape as X. Rotation matrix.
45     R: square numpy ndarray, same shape as X. Upper triangular
      matrix if
46     offset is 0, Hessenberg-matrix if offset is 1.
47     """
48     assert offset in [0, 1]
49     assert type(X) == np.ndarray
50     assert X.shape[0] == X.shape[1]
51
52     R = copy.deepcopy(X)
53     Q = np.eye(X.shape[0])
54
55     for i in range(X.shape[0]-offset):
56         Pi = np.eye(R.shape[0])
57         _, Qi = hreflect1D(R[i+offset:, i])
58         Pi[i+offset:, i+offset:] = Qi
59
60         Q = Pi.dot(Q)
61         R = Pi.dot(R)
62
63     return Q.T, R

```

```

1     """
2     Algorithms for solving eigenvalue problems.
3
4     1. Compute diagonalization of 2x2 matrices via jacobi iteration.
5     2. Generalize Jacobi iteration for symmetric matrices.
6     """
7     import numpy as np
8     import copy

```

```

9 import warnings
10 from scipy import linalg as lin
11 from algorithms import helpers
12
13
14 def jacobi2x2(A):
15     """
16     Diagonalize a 2x2 matrix through jacobi step.
17
18     Solve:  $U' A U = E$  s.t.  $E$  is a diagonal matrix.
19
20     Parameters:
21
22      $A$  - 2x2 numpy array.
23
24     Returns:
25
26      $A$  - 2x2 diagonal numpy array
27     """
28
29     assert type(A) == np.ndarray
30     assert A.shape == (2, 2)
31     assert A[1, 0] == A[0, 1]
32
33     alpha = 0.5 * np.arctan(2*A[0, 1]/(A[1, 1] - A[0, 0]))
34     U = np.array([[np.cos(alpha), np.sin(alpha)],
35                  [-np.sin(alpha), np.cos(alpha)]])
36     E = np.matmul(U.T, np.matmul(A, U))
37     return E
38
39
40 def jacobi(X, precision=1e-6, debug=False):
41     """
42     Compute Eigenvalues and Eigenvectors for symmetric matrices.

```

```

39
40 Parameters:
41     X - 2D numpy ndarray which represents a symmetric matrix
42     precision - float in (0, 1). Convergence criterion.
43
44 Returns:
45     A - 1D numpy array with eigenvalues sorted by absolute
46     value
47     U - 2D numpy array with associated eigenvectors (column).
48     """
49
50     assert 0 < precision < 1.
51     assert type(X) == np.ndarray
52     n, m = X.shape
53     assert n == m
54     assert all(np.isclose(X - X.T, np.zeros(n)).flatten())
55
56     A = copy.deepcopy(X)
57     U = np.eye(A.shape[0])
58     L = np.array([1])
59     iterations = 0
60
61     while L.max() > precision:
62
63         L = np.abs(np.tril(A, k=0) - np.diag(A.diagonal()))
64         i, j = np.unravel_index(L.argmax(), L.shape)
65         alpha = 0.5 * np.arctan(2*A[i, j] / (A[i, i]-A[j, j]))
66
67         V = np.eye(A.shape[0])
68         V[i, i], V[j, j] = np.cos(alpha), np.cos(alpha)
69         V[i, j], V[j, i] = -np.sin(alpha), np.sin(alpha)
70
71         A = np.dot(V.T, A.dot(V))

```

```
68     U = U.dot(V)
69     iterations += 1
70
71     # Sort by eigenvalue (descending order) and flatten A
72     A = np.diag(A)
73     order = np.abs(A).argsort()[::-1]
74     if debug:
75         return iterations
76
77     return A[order], U[:, order]
78
79
80 def qrm(X, maxiter=15000, debug=False):
81     """
82     Compute Eigenvalues and Eigenvectors using the QR-Method.
83
84     Parameters:
85         - X: square numpy ndarray.
86
87     Returns:
88         - Eigenvalues of A.
89         - Eigenvectors of A.
90     """
91     n, m = X.shape
92     assert n == m
93
94     # First stage: transform to upper Hessenberg-matrix.
95     A = copy.deepcopy(X)
96     conv = False
97     k = 0
```

```

98     # Second stage: perform QR-transformations.
99     while (not conv) and (k < maxiter):
100         k += 1
101         Q, R = helpers.qr_factorize(A)
102         A = R.dot(Q)
103
104         conv = np.alltrue(np.isclose(np.tril(A, k=-1), np.zeros((n
105             , n))))
106
107     if not conv:
108         warnings.warn("Convergence was not reached. Consider
109             raising maxiter.")
110
111     if debug:
112         return k
113
114     Evals = A.diagonal()
115     order = np.abs(Evals).argsort()[::-1]
116     return Evals[order], Q[order, :]
117
118 def qrm2(X, maxiter=15000, debug=False):
119     """
120     First compute similar matrix in Hessenberg form, then compute
121     the
122     Eigenvalues and Eigenvectors using the QR-Method.
123
124     Parameters:
125         - X: square numpy ndarray.
126
127     Returns:
128         - Eigenvalues of A.
129         - Eigenvectors of A.

```



```

125     """
126     n, m = X.shape
127     assert n == m
128
129     # First stage: transform to upper Hessenberg-matrix.
130     A = lin.hessenberg(X)
131     conv = False
132     k = 0
133
134     # Second stage: perform QR-transformations.
135     while (not conv) and (k < maxiter):
136         k += 1
137         Q, R = helpers.qr_factorize(A)
138         A = R.dot(Q)
139
140         conv = np.alltrue(np.isclose(np.tril(A, k=-1), np.zeros((n
141             , n))))
142
143     if not conv:
144         warnings.warn("Convergence was not reached. Consider
145             raising maxiter.")
146
147     if debug:
148         return k
149
150     Evals = A.diagonal()
151     order = np.abs(Evals).argsort()[::-1]
152     return Evals[order], Q[order, :]

```

```

151 def qrm3(X, maxiter=15000, debug=False):
152     """

```

```
153     First compute similar matrix in Hessenberg form, then compute
154     the
155     Eigenvalues and Eigenvectors using the QR-Method.
156
157     Parameters:
158         - X: square numpy ndarray.
159
160     Returns:
161         - Eigenvalues of A.
162         - Eigenvectors of A.
163
164     """
165     n, m = X.shape
166     assert n == m
167
168     # First stage: transform to upper Hessenberg-matrix.
169     T = lin.hessenberg(X)
170
171     conv = False
172     k = 0
173
174     # Second stage: perform QR-transformations.
175     while (not conv) and (k < maxiter):
176         k += 1
177         Q, R = helpers.qr_factorize(T - T[n-1, n-1] * np.eye(n))
178         T = R.dot(Q) + T[n-1, n-1] * np.eye(n)
179
180         conv = np.alltrue(np.isclose(np.tril(T, k=-1), np.zeros((n
181             , n))))
182
183     if not conv:
184         warnings.warn("Convergence was not reached. Consider
```

```
        raising maxiter.")
181     if debug:
182         return k
183     Evals = T.diagonal()
184     order = np.abs(Evals).argsort()[::-1]
185     return Evals[order], Q[order, :]
```

6.2 Analysis: Figures

```
1 import os
2 import copy
3 import pandas as pd
4 import numpy as np
5 import seaborn as sns
6 from scipy import linalg as lin
7 from scipy.stats import ortho_group
8 from matplotlib import pyplot as plt
9
10 datadir = os.path.join("analysis", "benchmarks.csv")
11 outpath = os.path.join("media", "plots")
12 trials = pd.read_csv(datadir, index_col=0)
13
14 trials.groupby(["algorithm", "dimension"]).iterations.describe()
15
16 # Boxplot iteration:
17 fig = plt.figure(figsize=(10, 5))
18 sns.boxplot(x="dimension", y="iterations", hue="algorithm", data=
19             trials)
19 plt.yscale("log")
```

```

20 plt.title("Iterations needed before Convergence")
21 plt.savefig(os.path.join(outpath, "iterations_boxplot.png"))
22 plt.show()
23 plt.close()
24
25 # Boxplot elapsed time:
26 fig = plt.figure(figsize=(10, 5))
27 sns.boxplot(x="dimension", y="time", hue="algorithm", data=trials)
28 plt.title("Time needed before Convergence")
29 plt.ylabel("time (sec)")
30 plt.yscale('log')
31 plt.savefig(os.path.join(outpath, "time_boxplot.png"))
32 plt.show()
33 plt.close()
34
35 # Visualize Algorithm-Progress:
36 np.random.seed(42)
37 size = 5
38 Lambda = np.diag(np.random.randint(low=0, high=10, size=size))
39 G = ortho_group.rvs(dim=size)
40 X = np.dot(G, Lambda.dot(G.T))
41
42
43 def plot_factory(func):
44     def plotter(savepath, **fig_kw):
45         def algorithm_generator(*args, **kwargs):
46             return func(*args, **kwargs)
47
48         fig, ax = plt.subplots(nrows=2, ncols=2, **fig_kw)
49         algorithm_iterator = algorithm_generator()

```

```
50     j = -1
51
52     for i, A in enumerate(algorithm_iterator):
53         if i in (0, 1, 10, 75):
54             j += 1
55
56             hm = ax[j // 2, j % 2].imshow(A,
57                                           cmap=plt.get_cmap('
58                                           seismic'),
59                                           vmin=-X.max(),
60                                           vmax=X.max())
61
62             ax[j // 2, j % 2].set_yticks([])
63             ax[j // 2, j % 2].set_xticks([])
64             ax[j // 2, j % 2].set_title("Iteration: " + str(i)
65                                         )
66
67             if i > 75:
68                 break
69
70
71     fig.subplots_adjust(right=0.8)
72     cbar_ax = fig.add_axes([0.85, 0.15, 0.05, 0.7])
73     fig.colorbar(hm, cax=cbar_ax)
74
75     sup_title = "Demonstrate {} on a {}x{} matrix".format(
76         func.__name__,
77         *X.shape)
```

```

78         return fig, ax
79
80     return plotter
81
82
83 @plot_factory
84 def jacobi():
85     """
86     Compute Eigenvalues and Eigenvectors for symmetric matrices
87     using the
88     jacobi method.
89
90     Yields:
91         * A - 2D numpy array of current iteration step.
92     """
93     A = copy.deepcopy(X)
94     U = np.eye(A.shape[0])
95     L = np.array([1])
96     iterations = 0
97
98     while iterations < 5000:
99         L = np.abs(np.tril(A, k=0) - np.diag(A.diagonal()))
100         i, j = np.unravel_index(L.argmax(), L.shape)
101         alpha = 0.5 * np.arctan(2*A[i, j] / (A[i, i]-A[j, j]))
102
103         V = np.eye(A.shape[0])
104         V[i, i], V[j, j] = np.cos(alpha), np.cos(alpha)
105         V[i, j], V[j, i] = -np.sin(alpha), np.sin(alpha)
106
107         A = np.dot(V.T, A.dot(V))

```

```
107     U = U.dot(V)
108     iterations += 1
109     yield A
110
111
112 @plot_factory
113 def qrm1():
114     """
115     Create generator for transformed matrices after applying the
116     QR-Method.
117
118     Yields:
119     - T: 2D-numpy array. Similar matrix to X.
120     """
121     # First stage: transform to upper Hessenberg-matrix.
122     T = copy.deepcopy(X)
123
124     k = 0
125     # Second stage: perform QR-transformations.
126     while k < 5000:
127         k += 1
128         Q, R = np.linalg.qr(T)
129         T = R.dot(Q)
130         yield T
131
132 @plot_factory
133 def qrm2():
134     """
```

```

135     Create generator for transformed matrices after applying the
136     QR-Method.
137
138     Yields:
139     - T: 2D-numpy array. Similar matrix to X.
140     """
141     # First stage: transform to upper Hessenberg-matrix.
142     T = lin.hessenberg(X)
143
144     k = 0
145     # Second stage: perform QR-transformations.
146     while k < 5000:
147         if k == 0:
148             yield X
149             k += 1
150             Q, R = np.linalg.qr(T)
151             T = R.dot(Q)
152             yield T
153
154 @plot_factory
155 def qrm3():
156     """
157     First compute similar matrix in Hessenberg form, then compute
158     the
159     Eigenvalues and Eigenvectors using the accelerated QR-Method.
160
161     Yields:
162     * T - 2D numpy array of current iteration step.
163     """

```



```
163     # First stage: transform to upper Hessenberg-matrix.
164     T = lin.hessenberg(X)
165     k = 0
166     n, _ = X.shape
167
168     # Second stage: perform QR-transformations.
169     while k < 5000:
170         if k == 0:
171             yield X
172             k += 1
173         Q, R = np.linalg.qr(T - T[n-1, n-1] * np.eye(n))
174         T = R.dot(Q) + T[n-1, n-1] * np.eye(n)
175
176         yield T
177
178
179     jacobi(os.path.join(outpath, "jacobi.png"))
180     qrm1(os.path.join(outpath, "qrm1.png"))
181     qrm2(os.path.join(outpath, "qrm2.png"))
182     qrm3(os.path.join(outpath, "qrm3.png"))
183
184     plt.show()
185     plt.close()
```

6.3 Analysis: Unit tests

```
1  """
2  Automated tests for different algorithms.
3  """
```

```
4 import os
5 import sys
6 import numpy as np
7 from threading import Thread
8 import pandas as pd
9 from algorithms import eigen
10 from scipy.stats import ortho_group
11 from tqdm import tqdm
12 from functools import wraps
13
14
15 data_out = os.path.join("data", "accuracy_tests.csv")
16
17
18 class AlgoTest(object):
19     tests = {"algorithm": [],
20             "dimension": [],
21             "maxiter": [],
22             "failed": []}
23
24     def __init__(self, algo, dim, filepath, n_tests=1000, jobs=1,
25                 *args, **kwargs):
26         assert n_tests % jobs == 0
27         self.algorithm = self.__get_test_algorithm(algo, *args, **
28             kwargs)
29         self.dim = dim
30         self.n = n_tests // jobs
31         self.failed = []
32         self.jobs = jobs
33         self.result = None
```

```

33     self.path = filepath
34     self.maxiter = kwargs.get("maxiter", None)
35
36     if not os.path.exists(self.path):
37         self.save(header=["algorithm", "dimension", "maxiter",
38                         "failed"])
39
40     def __get_test_algorithm(self, algorithm, *args, **kwargs):
41         @wraps(algorithm)
42         def algo(X):
43             return algorithm(X, *args, **kwargs)
44         return algo
45
46     def __get_test_matrix(self):
47         """Return matrix with associated Eigenvalues."""
48         eigenvalues = np.random.uniform(size=self.dim)
49         eigenvectors = ortho_group.rvs(dim=self.dim)
50         Lambda = np.diag(eigenvalues)
51
52         matrix = np.dot(eigenvectors, Lambda).dot(eigenvectors.T)
53
54         order = np.abs(eigenvalues).argsort()[::-1]
55         return matrix, eigenvalues[order]
56
57     def __run_test(self):
58         """Run singular test."""
59         mat, true_eig = self.__get_test_matrix()
60         test_eig, _ = self.algorithm(mat)
61         test_res = np.alltrue(np.isclose(true_eig, test_eig))
62         self.failed.append(not test_res)

```

```
62
63     def __run_tests(self):
64         """Run multiple tests."""
65         for _ in range(self.n):
66             try:
67                 self.__run_test()
68             except (KeyboardInterrupt, SystemExit):
69                 self.__save()
70                 sys.exit(0)
71
72     def run(self):
73         """Distribute tests accross threads."""
74
75         threadlist = [None] * self.jobs
76
77         for i in range(self.jobs):
78             threadlist[i] = Thread(target=self.__run_tests, daemon
79                                     =True)
80             threadlist[i].start()
81
82         for thread in threadlist:
83             thread.join()
84
85         self.result = sum(self.failed)
86         self.tests["algorithm"].append(self.algorithm.__name__)
87         self.tests["dimension"].append(self.dim)
88         self.tests["failed"].append(self.result)
89         if self.algorithm.__name__ == "jacobi":
90             self.tests["maxiter"].append(None)
91         else:
```

```

91         self.tests["maxiter"].append(self.maxiter)
92
93     def save(self, header=False):
94         if os.path.exists(self.path):
95             print("Saving results.")
96         df = pd.DataFrame(self.tests)
97         with open(self.path, 'a') as f:
98             df.to_csv(f, header=header, index=False,
99                      columns=["algorithm", "dimension", "maxiter",
100                             , "failed"])
101
102 # Unit tests
103 if __name__ == "__main__":
104     # Define Flags.
105     JOBS = 20
106     MAXITER = (10, 100, 1000, 10000)
107     DIMS = range(3, 8)
108     ALGOS = {'jacobi': eigen.jacobi,
109             'qrm': eigen.qrm,
110             'qrm2': eigen.qrm2,
111             'qrm3': eigen.qrm3}
112
113     # Define parameters of all runs.
114     parameters = []
115     for algo in ALGOS.values():
116         for maxiter in MAXITER:
117             for dim in range(3, 8):
118                 param = (algo,

```

```
119         maxiter if algo.__name__ != "jacobi" else
120             None,
121             dim)
122         parameters.append(param)
123
124     # Check progress of previous runs.
125     if os.path.exists(data_out):
126         required = [(algo.__name__, m, dim) for (algo, m, dim) in
127             parameters]
128         required = set(required)
129
130         progress = pd.read_csv(data_out)
131         done = []
132         for (a, d, m, _) in progress.values:
133             if np.isnan(m):
134                 param = (a, d, None)
135             else:
136                 param = (a, d, m)
137             done.append(param)
138         done = set(done)
139
140         to_do = required.difference(done)
141         parameters = [(ALGOS[a], m, d) for a, m, d in to_do]
142
143     for algo, maxiter, dim in tqdm(parameters):
144         algo_test = AlgoTest(filepath=data_out,
145                               algo=algo,
146                               dim=dim,
147                               maxiter=maxiter,
148                               jobs=JOBS)
```

```
147         algo_test.run()
148
149     algo_test.save()
```

7 References

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