



Chapter 2 - Section 13

Representation Learning in Vision Tasks

Dr. Liu Yu

Wednesday, May 18, 2022

Acknowledge : Song Guanglu , Liu Boxiao , Zhang Manyuan



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13.1 Metric Learning

Dr. Liu Yu

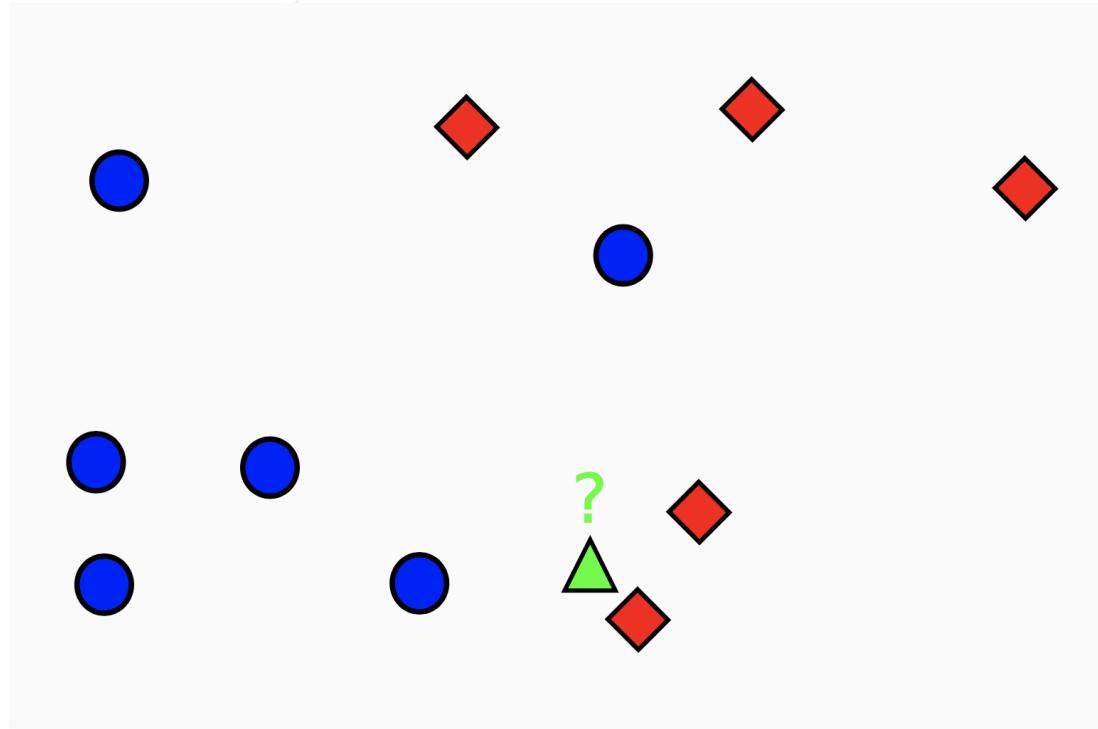
Wednesday, May 18, 2022

Outline

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- Part 1 Introduction**
 - Part 2 Metric learning for face recognition**
 - Part 3 Multimodal Learning**
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- **Similarity / Distance judgments** are essential components of human cognitive processes.
 - Compare perceptual or conceptual representations.
 - Perform recognition, categorization.
- Underlie most machine learning and data mining techniques.

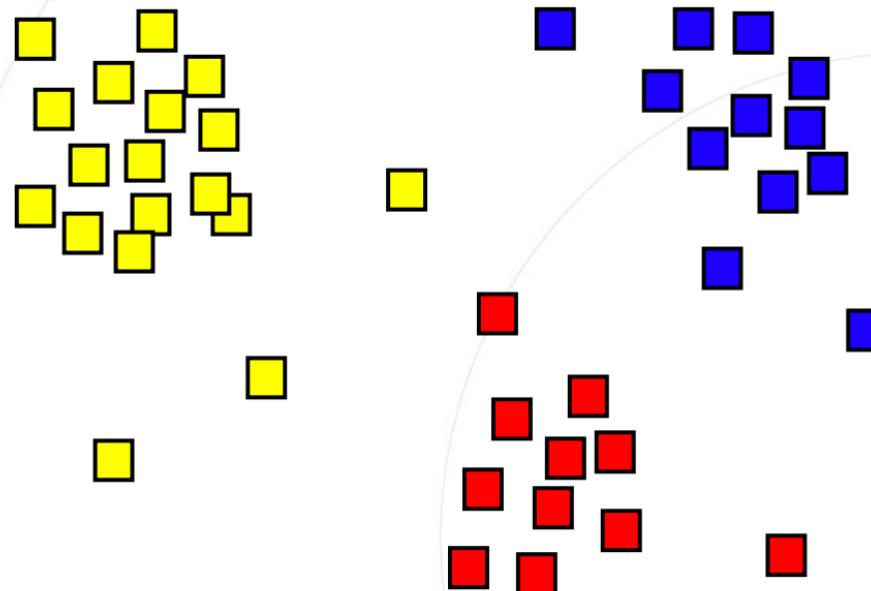
- Nearest neighbor classification



If you want to find the nearest neighbor, you should calculate the distance between samples.



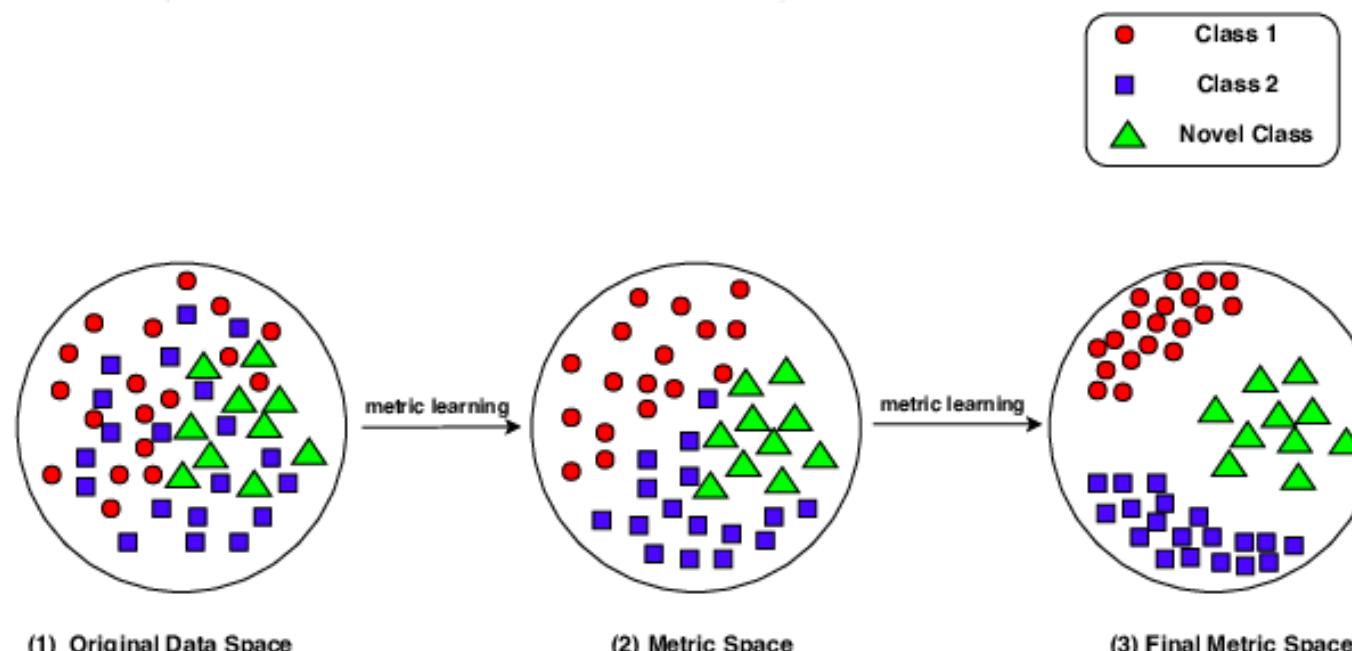
- Clustering



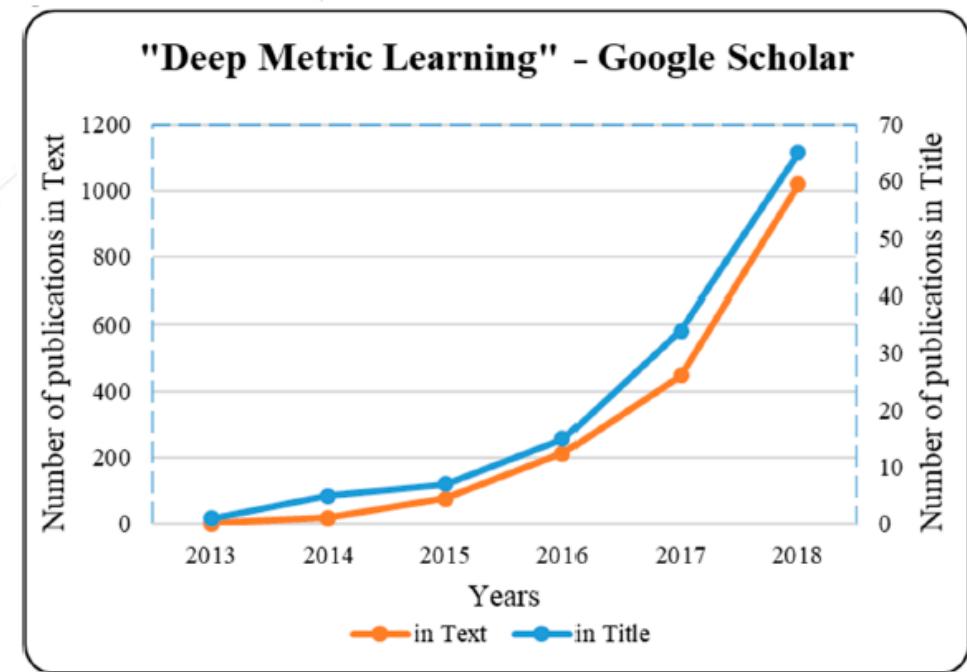
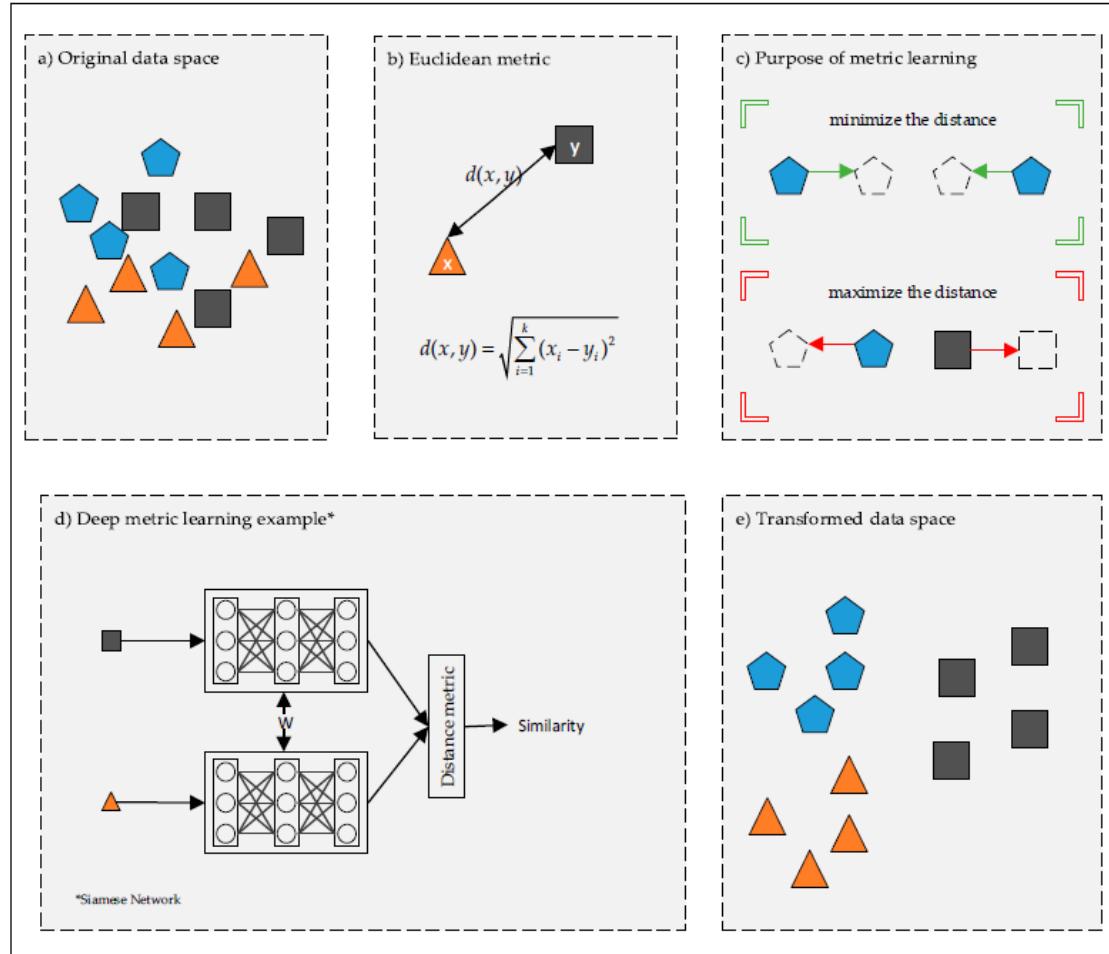
If you want to do clustering, you should calculate the distance between samples.

- Choice of similarity is crucial to the performance.
- Fundamental question: how to appropriately measure similarity or distance for a given task?
- Metric learning + infer this automatically from data.
- Note: we will refer to distance or similarity indistinctly as the metric.

- Measuring Similarity Between Data
 - Similarity: computing distances between data points.
 - Performance: depending on the definitions of similarity.



• Deep Metric Learning

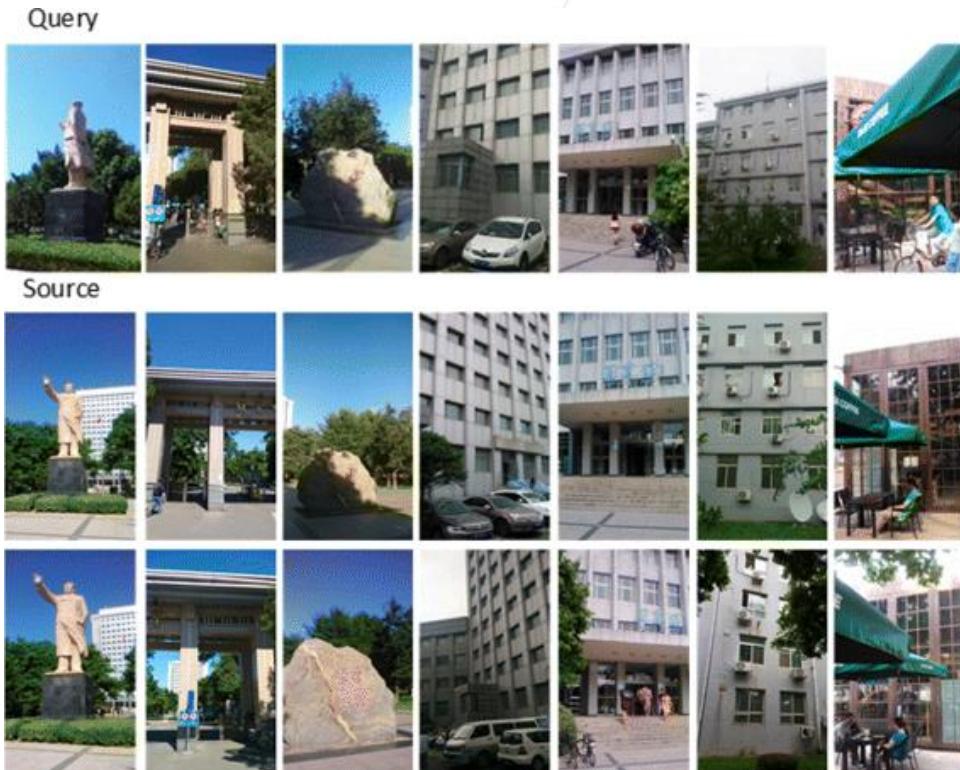


- Examples for deep metric learning
 - Face Recognition
 - Person Re-identification

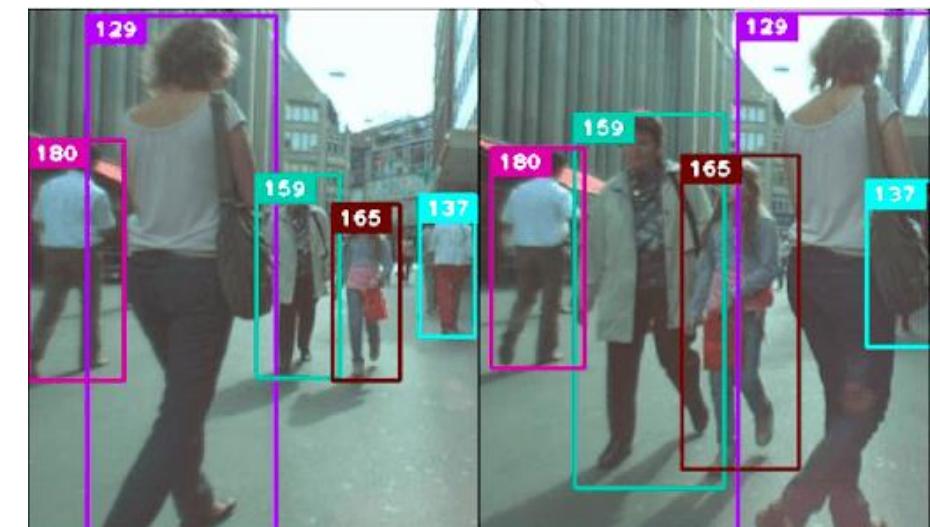


- Examples for deep metric learning

- Multimedia Searching



- Tracking

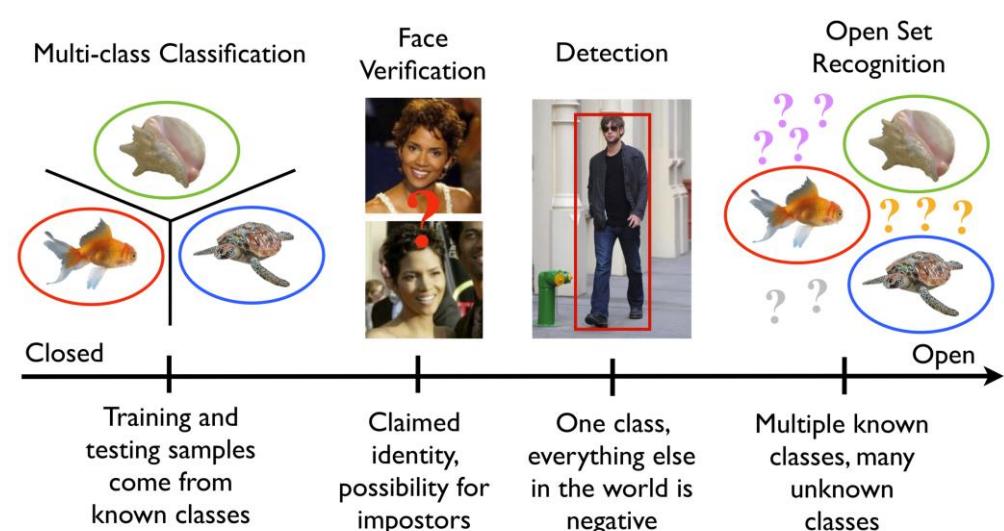


- Examples for deep metric learning

- Activity Recognition



- Open-set Recognition



- Measuring similarity: Metric

A **metric** is a function that defines the distance of two elements in pair-wise data set.

- **Euclidean** or L2:

$$d_{\text{Euclidean}}(\bar{x}_1, \bar{x}_2) = \|\bar{x}_1 - \bar{x}_2\|_2 = \sqrt{\sum_i (x_1^i - x_2^i)^2}$$

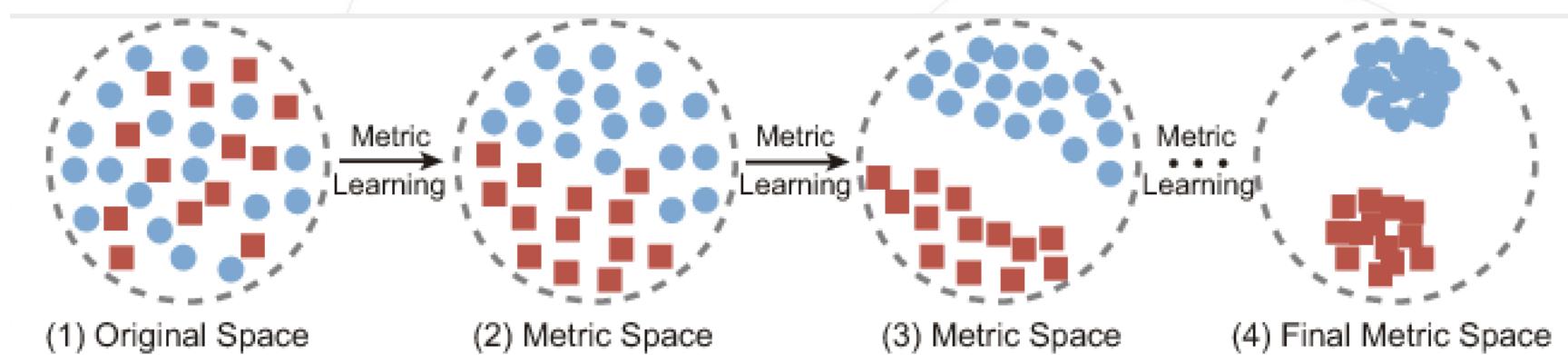
- **Manhattan** or L1:

$$d_{\text{Manhattan}}(\bar{x}_1, \bar{x}_2) = \|\bar{x}_1 - \bar{x}_2\|_1 = \sum_i |x_1^\ell - x_2^\ell|$$

- **Cosine distance:**

$$d_{\text{Cosine}}(\bar{x}_1, \bar{x}_2) = 1 - \frac{\bar{x}_1 \cdot \bar{x}_2}{\|\bar{x}_1\|_2 \|\bar{x}_2\|_2}$$

- Forming compact representations



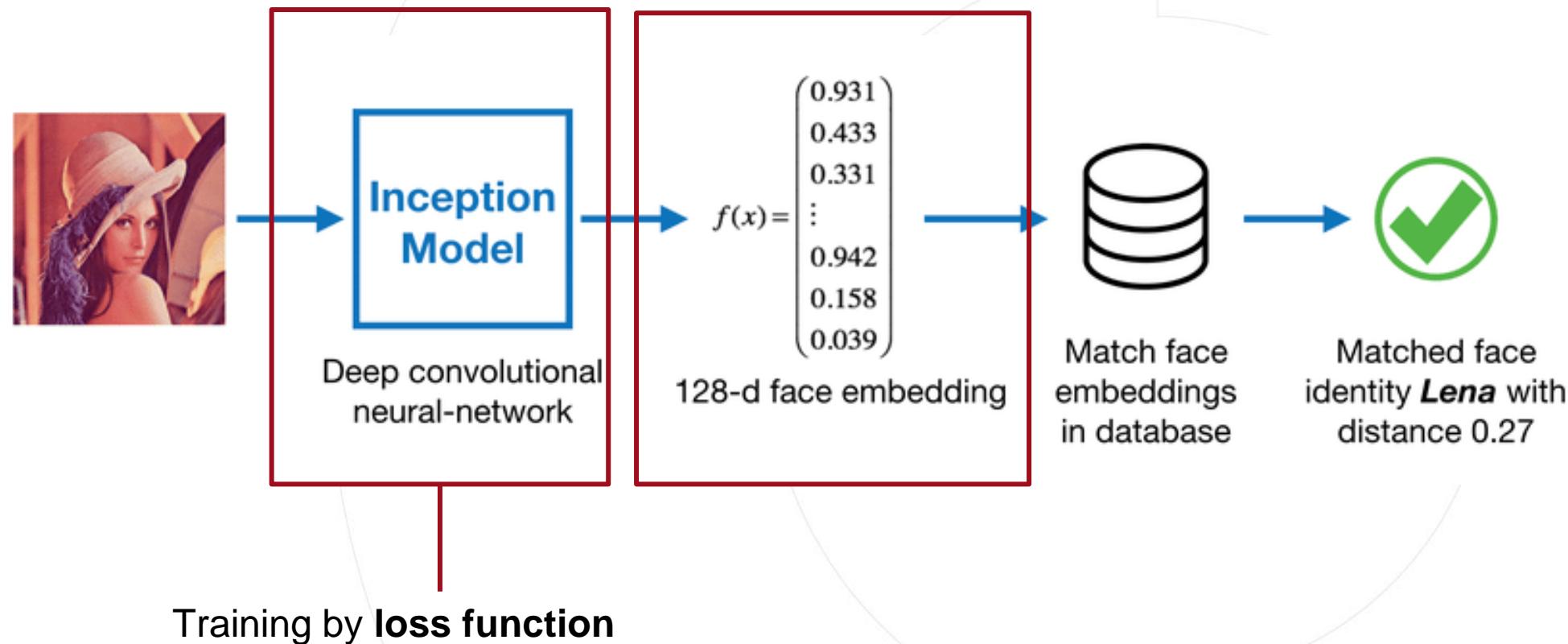
Outline

Part 1 Introduction

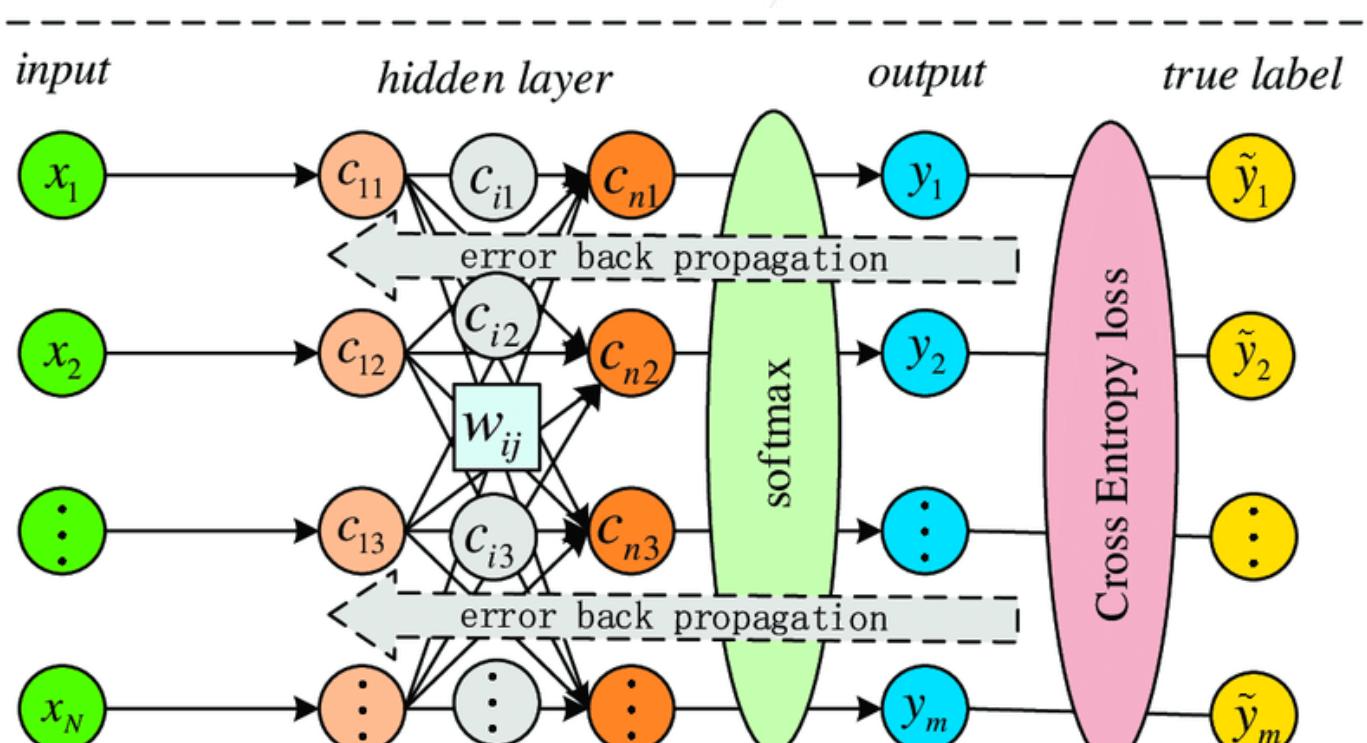
Part 2 Metric learning for face recognition

Part 3 Multimodal Learning

- Face recognition pipeline

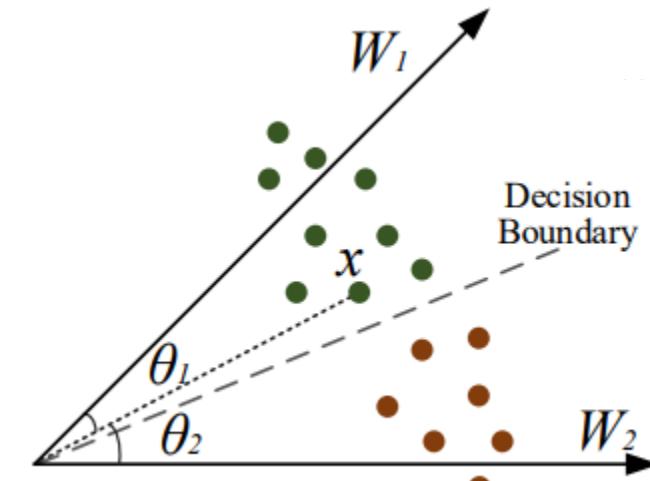


- Softmax cross-entropy loss

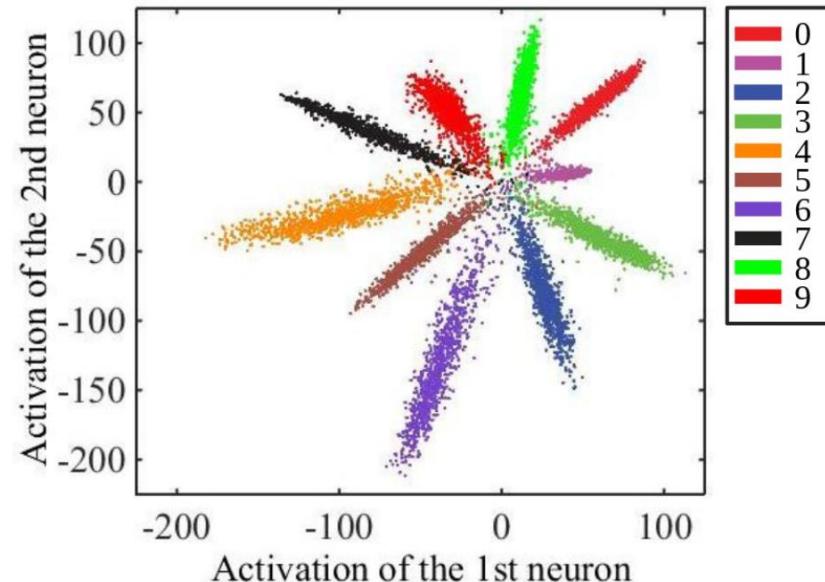
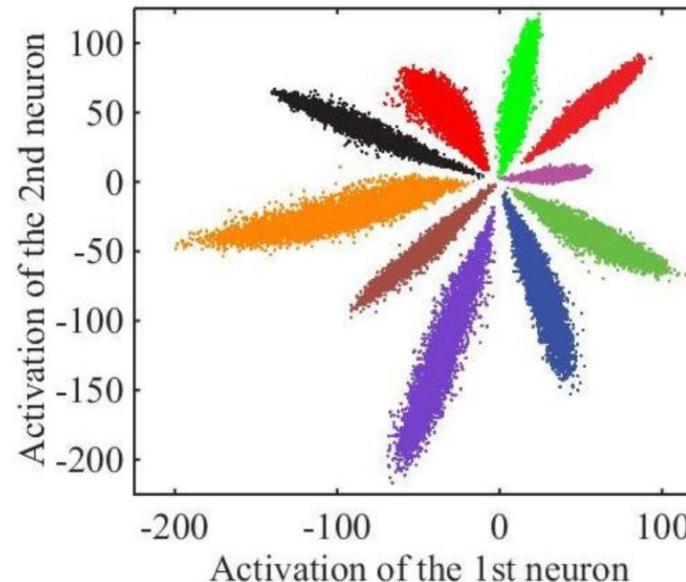


$$L = \frac{1}{N} \sum_i L_i = \frac{1}{N} \sum_i -\log \left(\frac{e^{f_{y_i}}}{\sum_j e^{f_j}} \right)$$

$$\begin{aligned} W_1^T x &\geq W_2^T x \\ \Leftrightarrow \|W_1\|_2 \|x\|_2 \cos(\theta_1) &\geq \|W_2\|_2 \|x\|_2 \cos(\theta_2) \end{aligned}$$



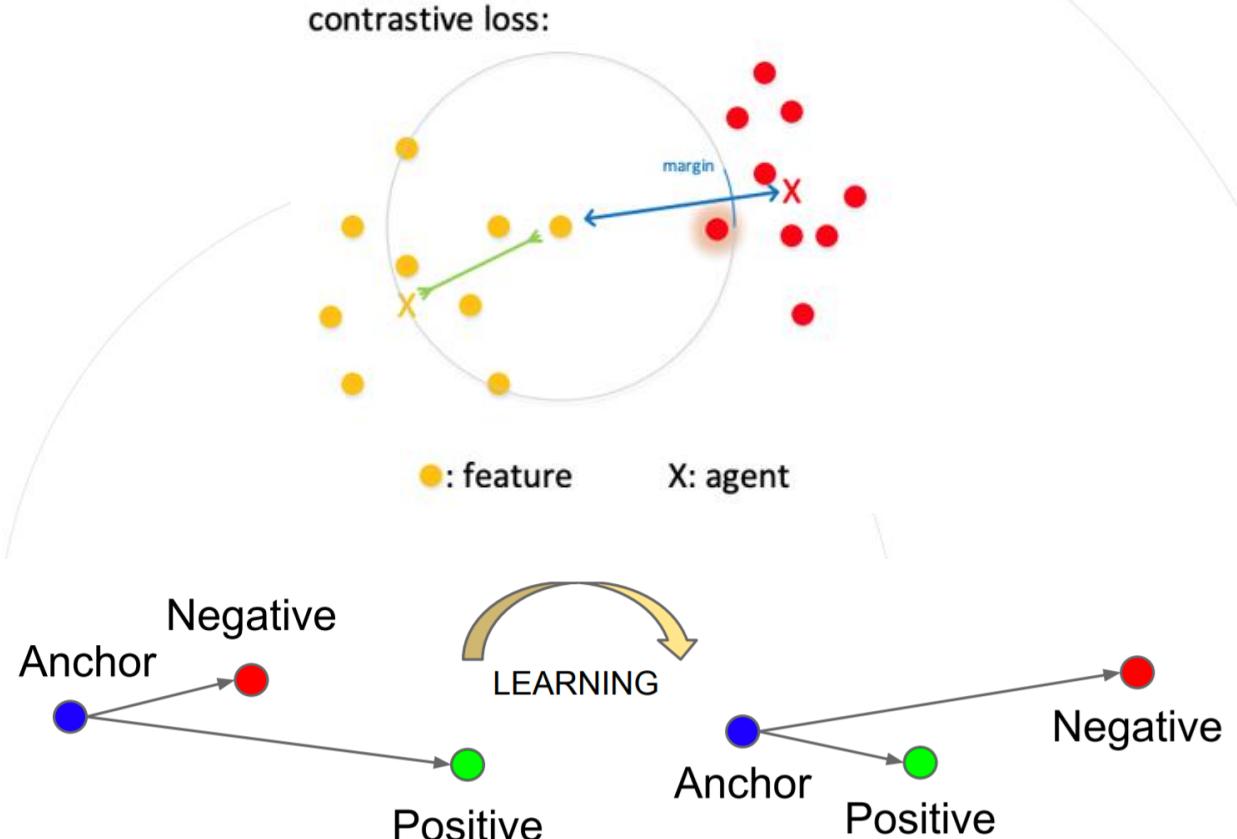
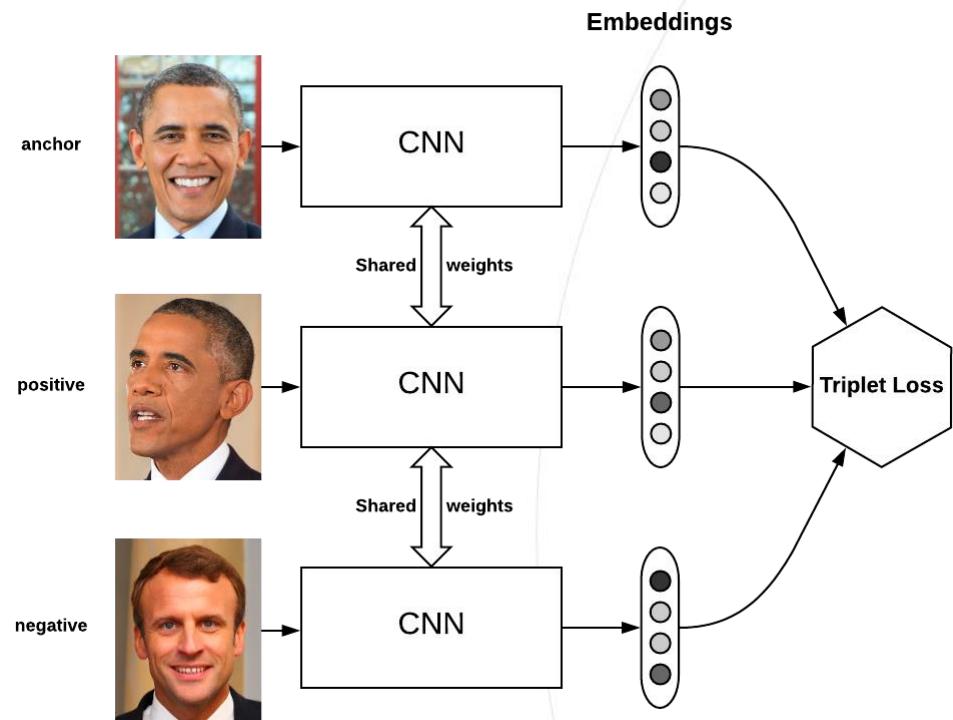
- Is SoftmaxWithLoss good for clustering?



Separable.

The deep features are not discriminative enough due to the intra-class variation

- Triplet loss function



Schroff F, Kalenichenko D, Philbin J. Facenet: A unified embedding for face recognition and clustering [C]// CVPR, 2015.

- Triplet loss function

The goal of the triplet loss is to make sure that:

- Two examples with the **same label** have their embeddings **close** together in the embedding space
- Two examples with **different labels** have their embeddings **far away**.

$$\mathcal{L} = \max(d(a, p) - d(a, n) + \text{margin}, 0)$$

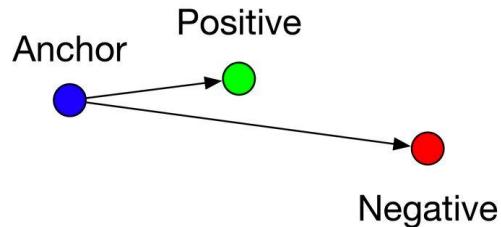
To formalise this requirement, the loss will be defined over triplets of embeddings:

- an anchor
- a positive of the same class as the anchor
- a negative of a different class

- Hard triplet mining

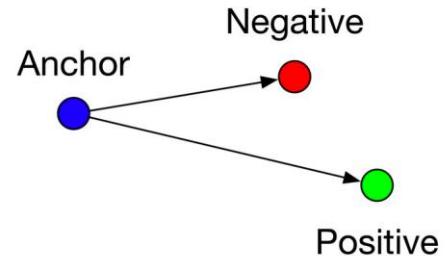
- easy triplets

$$d(a, p) + \text{margin} < d(a, n)$$



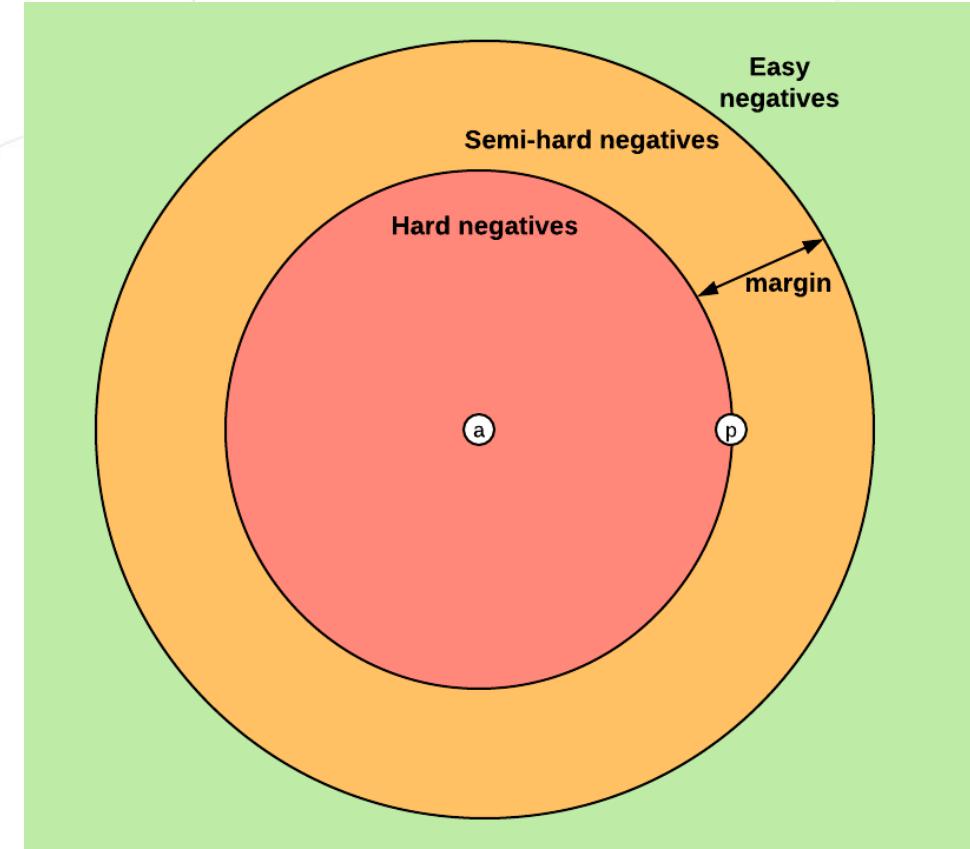
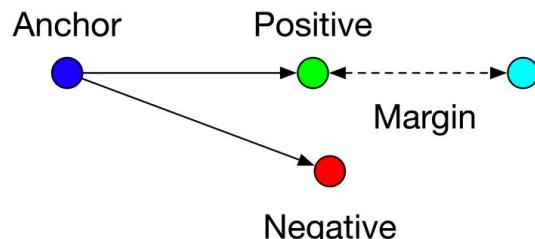
- hard triplets

$$d(a, n) < d(a, p)$$

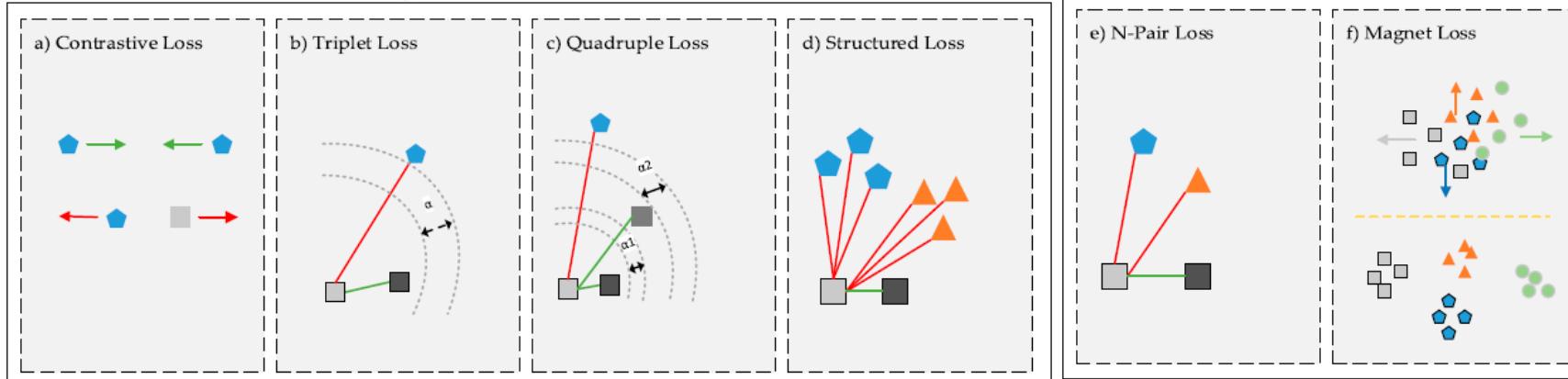


- semi-hard triplets

$$d(a, p) < d(a, n) < d(a, p) + \text{margin}$$



- Metric loss functions



$$D_W(X_1, X_2) = \|G_W(X_1) - G_W(X_2)\|_2$$

$$(a) L_{Contrastive} = (1 - Y) \frac{1}{2} (D_W)^2 + (Y) \frac{1}{2} \{\max(0, m - D_W)\}^2$$

$$(b) L_{Triplet} = \max(0, \|G_W(X) - G_W(X^p)\|_2 - \|G_W(X) - G_W(X^n)\|_2 + \alpha)$$

$$(c) L_{quad} = \sum_{i,j,k}^N [g(x_i, x_j)^2 - g(x_i, x_k)^2 + \alpha_1]_+ + \sum_{i,j,k,l}^N [g(x_i, x_j)^2 - g(x_l, x_k)^2 + \alpha_2]_+$$

$$s_i = s_j, s_l \neq s_k, s_i \neq s_l, s_i \neq s_k$$

$$(d) J = \frac{1}{2|\widehat{\mathcal{P}}|} \sum_{(i,j) \in \widehat{\mathcal{P}}} \max(0, J_{i,j})^2,$$

$$J_{i,j} = \max \left(\max_{(i,k) \in \widehat{\mathcal{N}}} \alpha - D_{i,k}, \max_{(j,l) \in \widehat{\mathcal{N}}} \alpha - D_{j,l} \right) + D_{i,j}$$

$$(e) \mathcal{L}_{N\text{-pair-ovo}}(\{(x_i, x_i^+)\}_{i=1}^N; f) = \frac{1}{N} \sum_{i=1}^N \sum_{j \neq i} \log \left(1 + \exp(f_i^\top f_j^+ - f_i^\top f_i^+) \right).$$

$$(f) \mathcal{L}(\Theta) = \frac{1}{N} \sum_{n=1}^N \left\{ -\log \frac{e^{-\frac{1}{2\sigma^2} \|\mathbf{r}_n - \boldsymbol{\mu}(\mathbf{r}_n)\|_2^2 - \alpha}}{\sum_{c \neq C(\mathbf{r}_n)} \sum_{k=1}^K e^{-\frac{1}{2\sigma^2} \|\mathbf{r}_n - \boldsymbol{\mu}_k^c\|_2^2}} \right\}_+$$

- Center loss function

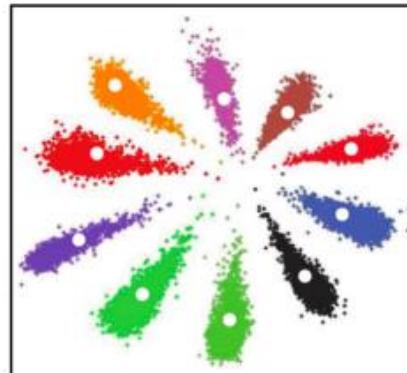
$$\mathcal{L}_C = \frac{1}{2} \sum_{i=1}^m \| \mathbf{x}_i - \mathbf{c}_{y_i} \|_2^2$$

$$\frac{\partial \mathcal{L}_C}{\partial \mathbf{x}_i} = \mathbf{x}_i - \mathbf{c}_{y_i}$$

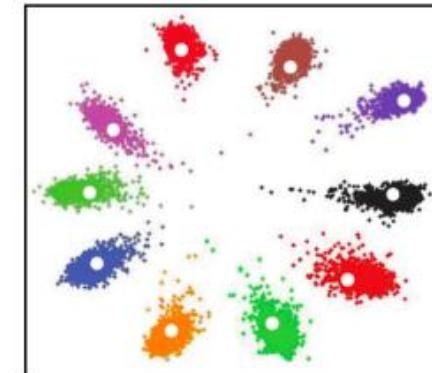
$$\Delta \mathbf{c}_j = \frac{\sum_{i=1}^m \delta(y_i=j) \cdot (\mathbf{c}_j - \mathbf{x}_i)}{1 + \sum_{i=1}^m \delta(y_i=j)}$$

$$\mathcal{L} = \mathcal{L}_S + \lambda \mathcal{L}_C$$

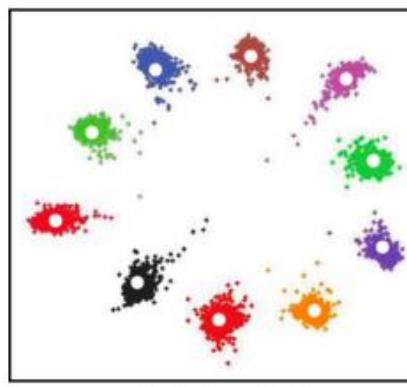
$$= - \sum_{i=1}^m \log \frac{e^{W_{y_i}^T \mathbf{x}_i + b_{y_i}}}{\sum_{j=1}^n e^{W_j^T \mathbf{x}_i + b_j}} + \frac{\lambda}{2} \sum_{i=1}^m \| \mathbf{x}_i - \mathbf{c}_{y_i} \|_2^2$$



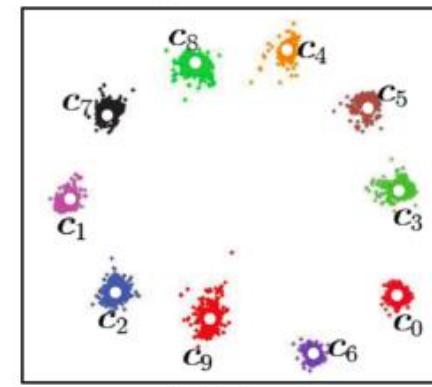
(a) $\lambda = 0.001$



(b) $\lambda = 0.01$



(c) $\lambda = 0.1$

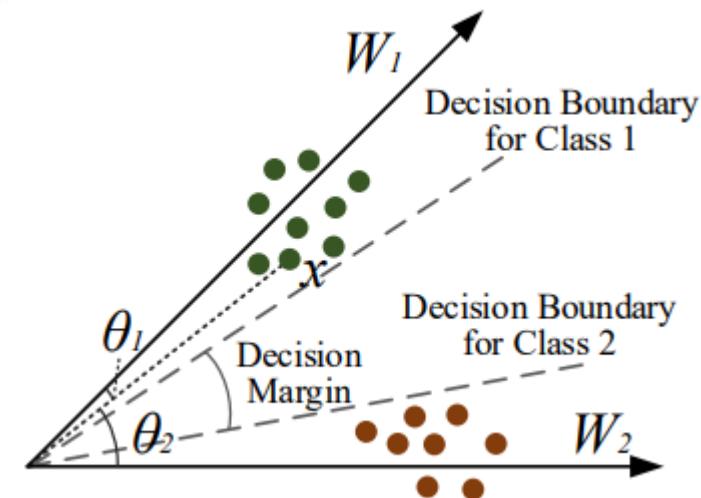
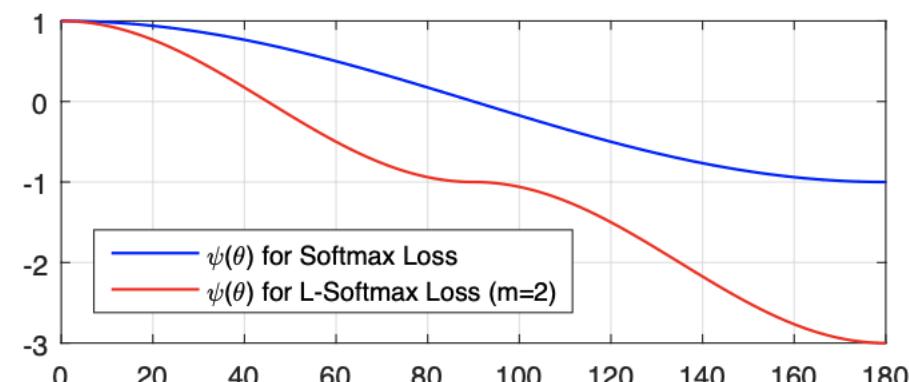


(d) $\lambda = 1$

- Large Margin Softmax

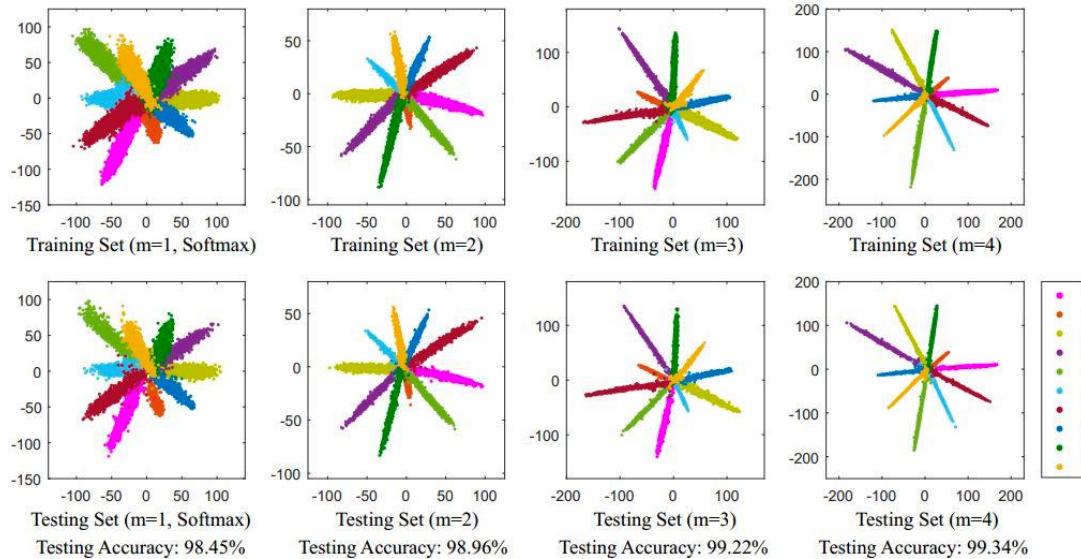
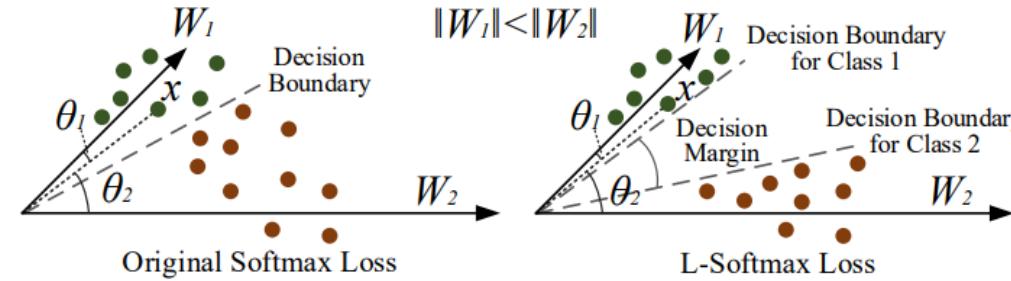
$$L_i = -\log \left(\frac{e^{\|\mathbf{W}_{y_i}\| \|\mathbf{x}_i\| \psi(\theta_{y_i})}}{e^{\|\mathbf{W}_{y_i}\| \|\mathbf{x}_i\| \psi(\theta_{y_i})} + \sum_{j \neq y_i} e^{\|\mathbf{W}_j\| \|\mathbf{x}_i\| \cos(\theta_j)}} \right)$$

$$\psi(\theta) = (-1)^k \cos(m\theta) - 2k, \quad \theta \in \left[\frac{k\pi}{m}, \frac{(k+1)\pi}{m} \right] \quad k \in [0, m-1] \text{ and } k \text{ is an integer}$$



Liu W, Wen Y, Yu Z, et al. Large-Margin Softmax Loss for Convolutional Neural Networks [C]// ICML, 2016.

- Large Margin Softmax



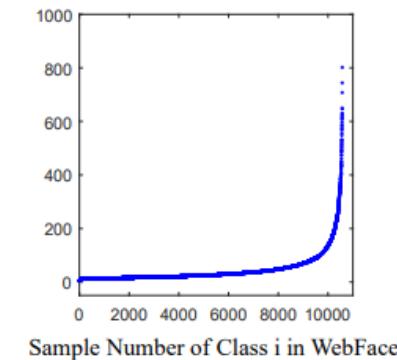
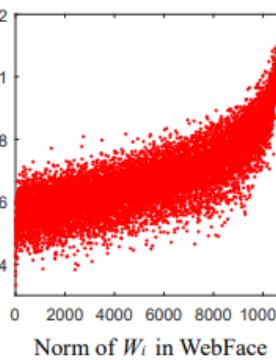
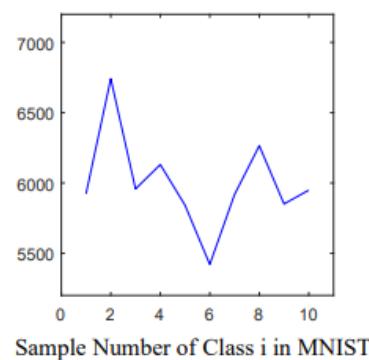
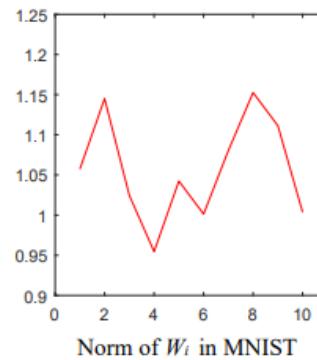
Liu W, Wen Y, Yu Z, et al. Large-Margin Softmax Loss for Convolutional Neural Networks [C]// ICML, 2016.

- SphereFace

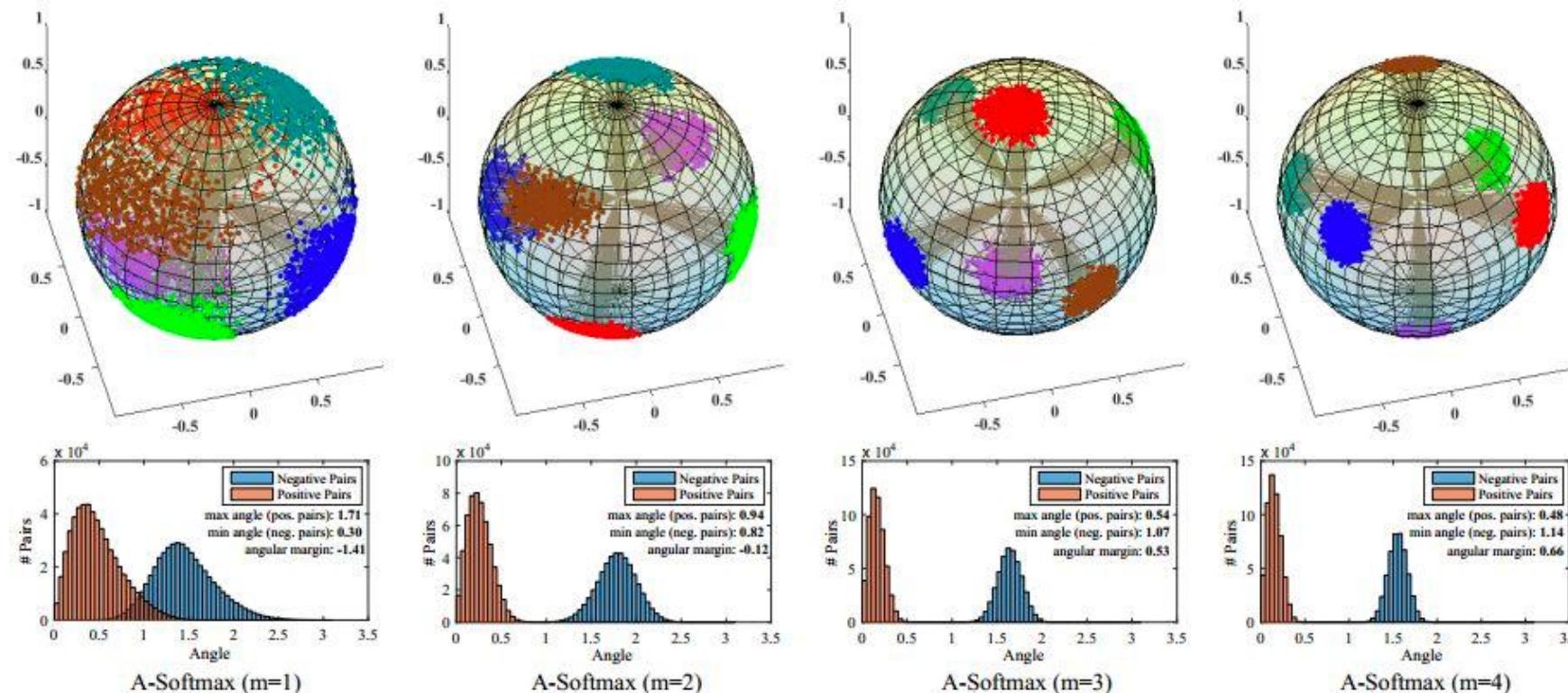
$$L_{\text{ang}} = \frac{1}{N} \sum_i -\log \left(\frac{e^{\|\mathbf{x}_i\| \psi(\theta_{y_i, i})}}{e^{\|\mathbf{x}_i\| \psi(\theta_{y_i, i})} + \sum_{j \neq y_i} e^{\|\mathbf{x}_i\| \cos(\theta_{j, i})}} \right)$$

$$\psi(\theta) = (-1)^k \cos(m\theta) - 2k, \quad \theta \in \left[\frac{k\pi}{m}, \frac{(k+1)\pi}{m} \right]$$

- Normalizing the weights could reduce the prior caused by the training data imbalance



- SphereFace



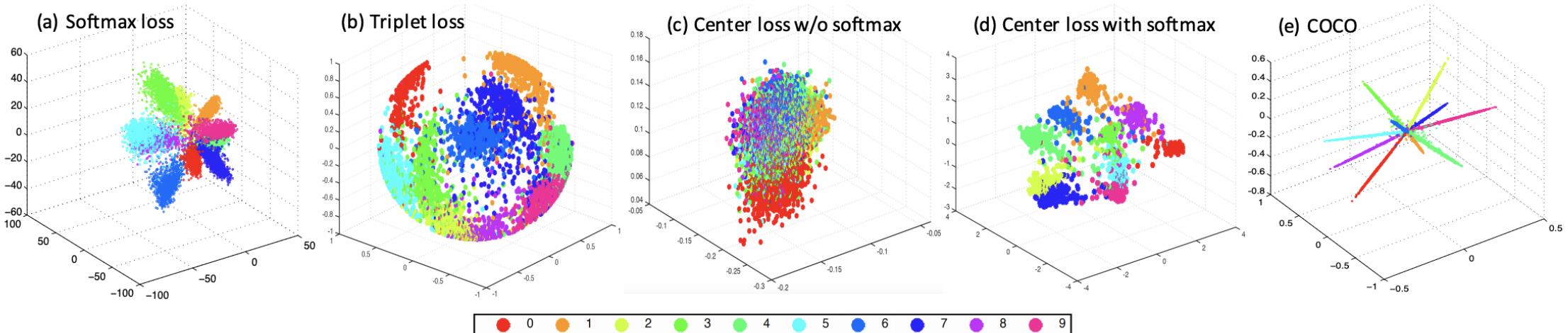
Visualization of features learned with different m .

Liu W, Wen Y, Yu Z, et al. SphereFace: Deep Hypersphere Embedding for Face Recognition [C]// CVPR. 2017.

- COCO (Feature Normalization)

$$\mathcal{L}^{COCO} \left(\mathbf{f}^{(i)}, \mathbf{c}_k \right) = - \sum_{i \in \mathcal{B}, k} t_k^{(i)} \log p_k^{(i)} = - \sum_{i \in \mathcal{B}} \log p_{l_i}^{(i)}$$

$\hat{\mathbf{c}}_k = \frac{\mathbf{c}_k}{\|\mathbf{c}_k\|}, \hat{\mathbf{f}}^{(i)} = \frac{\alpha \mathbf{f}^{(i)}}{\|\mathbf{f}^{(i)}\|}, p_k^{(i)} = \frac{\exp(\hat{\mathbf{c}}_k^T \cdot \hat{\mathbf{f}}^{(i)})}{\sum_m \exp(\hat{\mathbf{c}}_m^T \cdot \hat{\mathbf{f}}^{(i)})}$

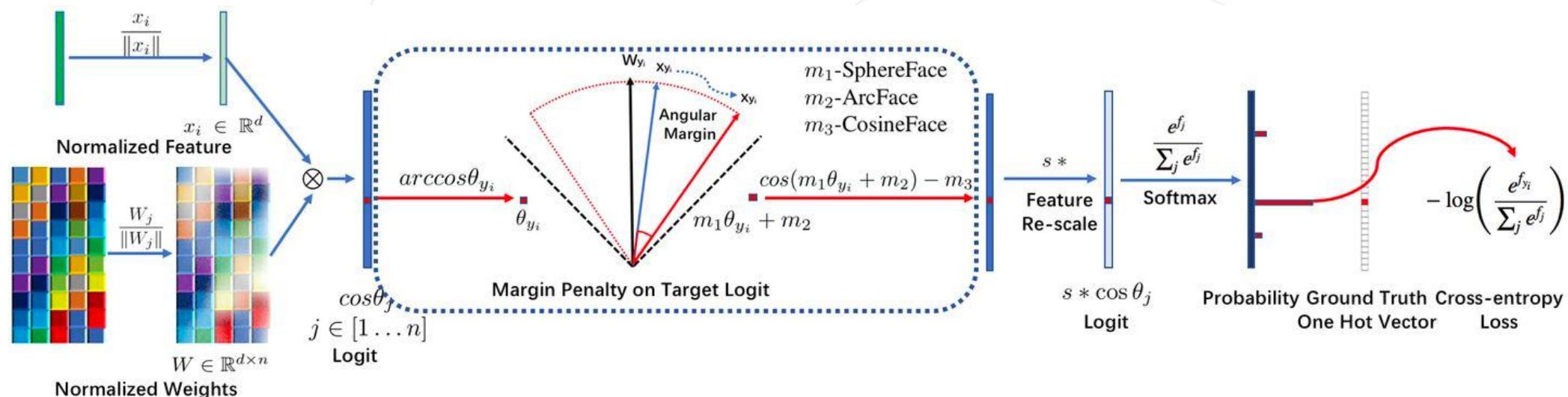


Feature visualization under different loss strategies, trained on MNIST.

Liu W, Wen Y, Yu Z, et al. SphereFace: Deep Hypersphere Embedding for Face Recognition [C]// CVPR. 2017.

- Additive Margin Loss

$$L = -\frac{1}{N} \sum_{i=1}^N \log \frac{e^{s(\cos(\theta_{y_i} + m))}}{e^{s(\cos(\theta_{y_i} + m))} + \sum_{j=1, j \neq y_i}^n e^{s \cos \theta_j}}$$



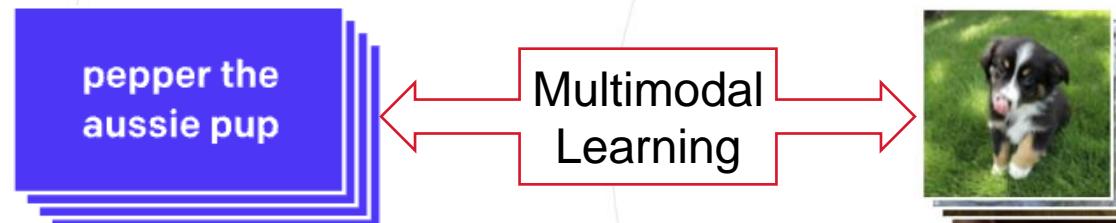
The overall pipeline for Additive Margin (ArcFace) loss.

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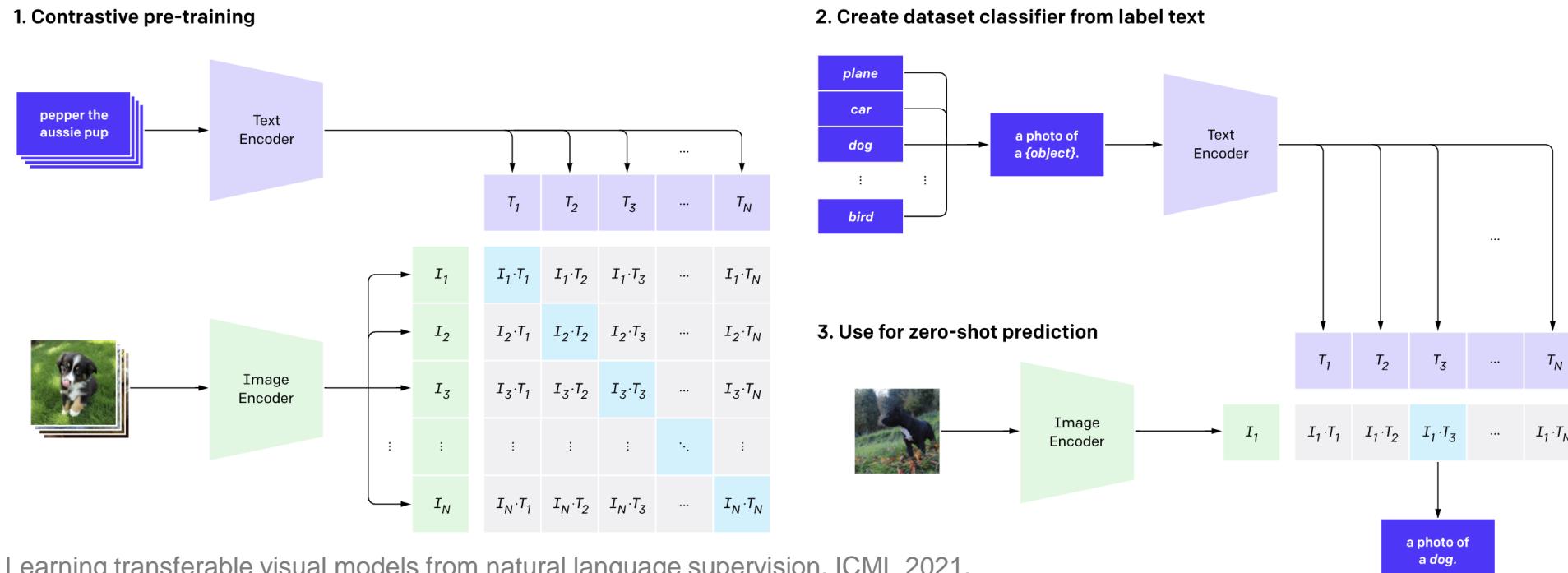
- Motivation of Multimodal Learning

- Inspired by the success of large-scale pretraining on raw text in NLP
- Image-text pairs are cheap and easy to access
- Task-agnostic pretraining is more transferrable



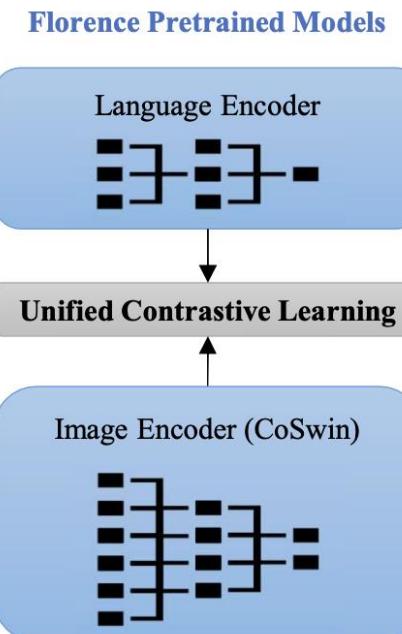
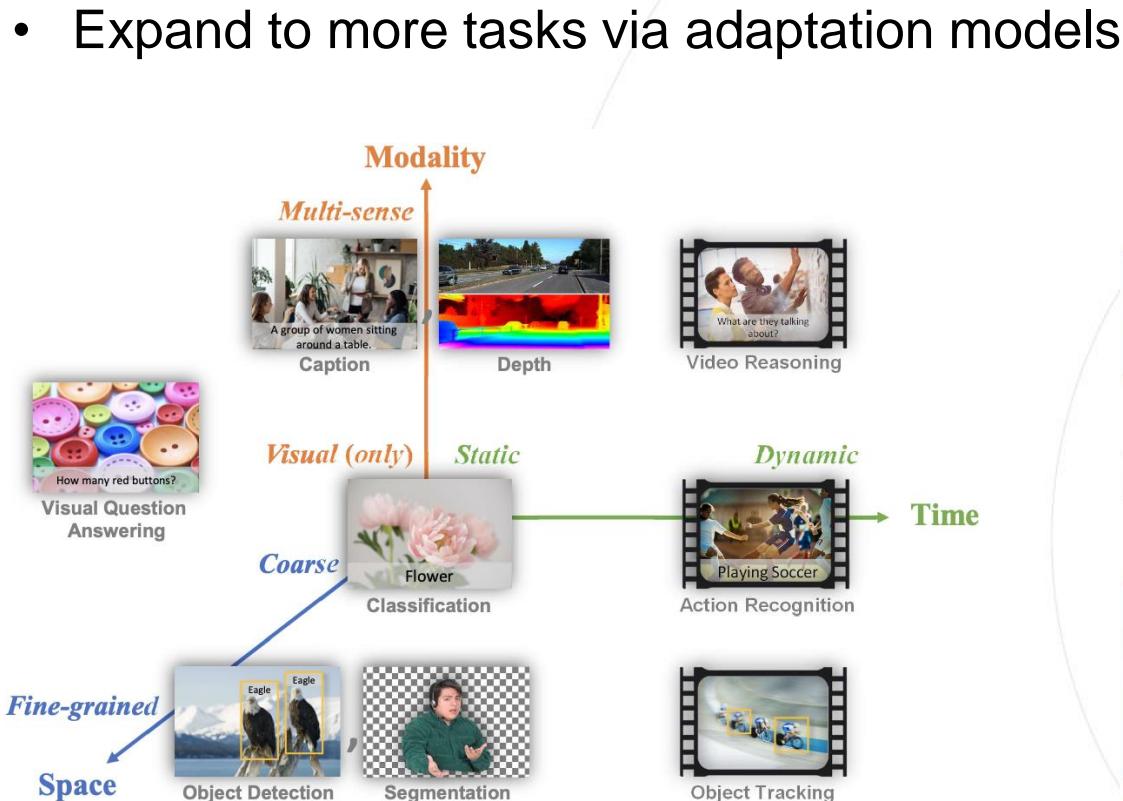
- CLIP from OpenAI

- Using contrastive learning to make the image-text correspondence easy to learn
- Amazing zero-shot performance



Radford, Alec, et al. Learning transferable visual models from natural language supervision. ICML 2021.

- Florence from Microsoft

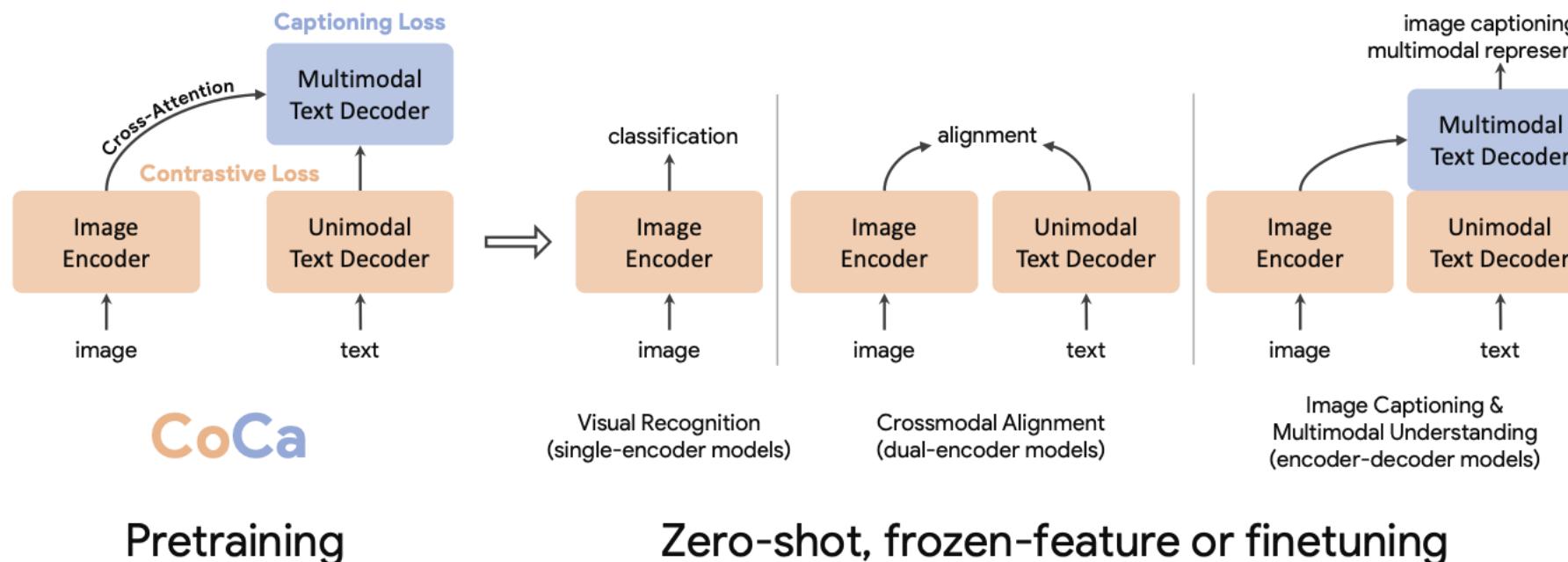


Florence Adaptation Models

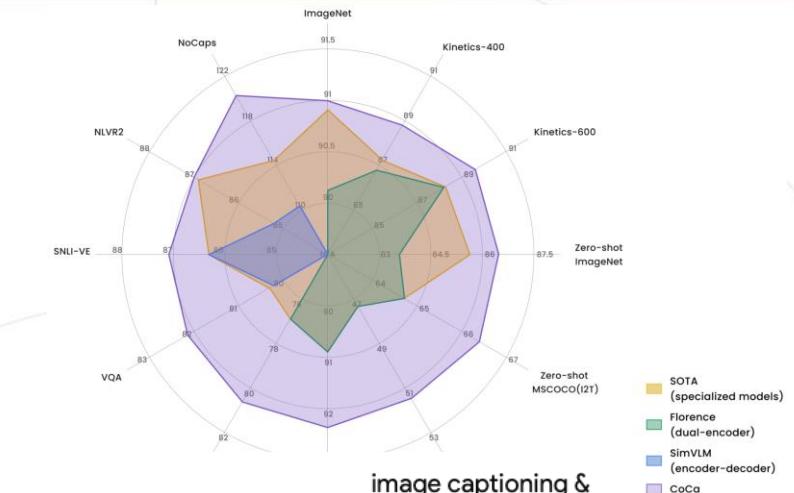
- Classification/Retrieval Adaptation
- Object-level Representation (Dynamic Head Adaptor)
- Fine-grained V+L Representation (METER Adaptor)
- Video Representation (Video CoSwin)

- CoCa from Google

- Contrastive Loss + Captioning Loss
- The first model to achieve 91% on ImageNet



Yu, Jiahui, et al. "CoCa: Contrastive Captioners are Image-Text Foundation Models." arXiv preprint arXiv:2205.01917 (2022).





13.2 Self-supervised Learning

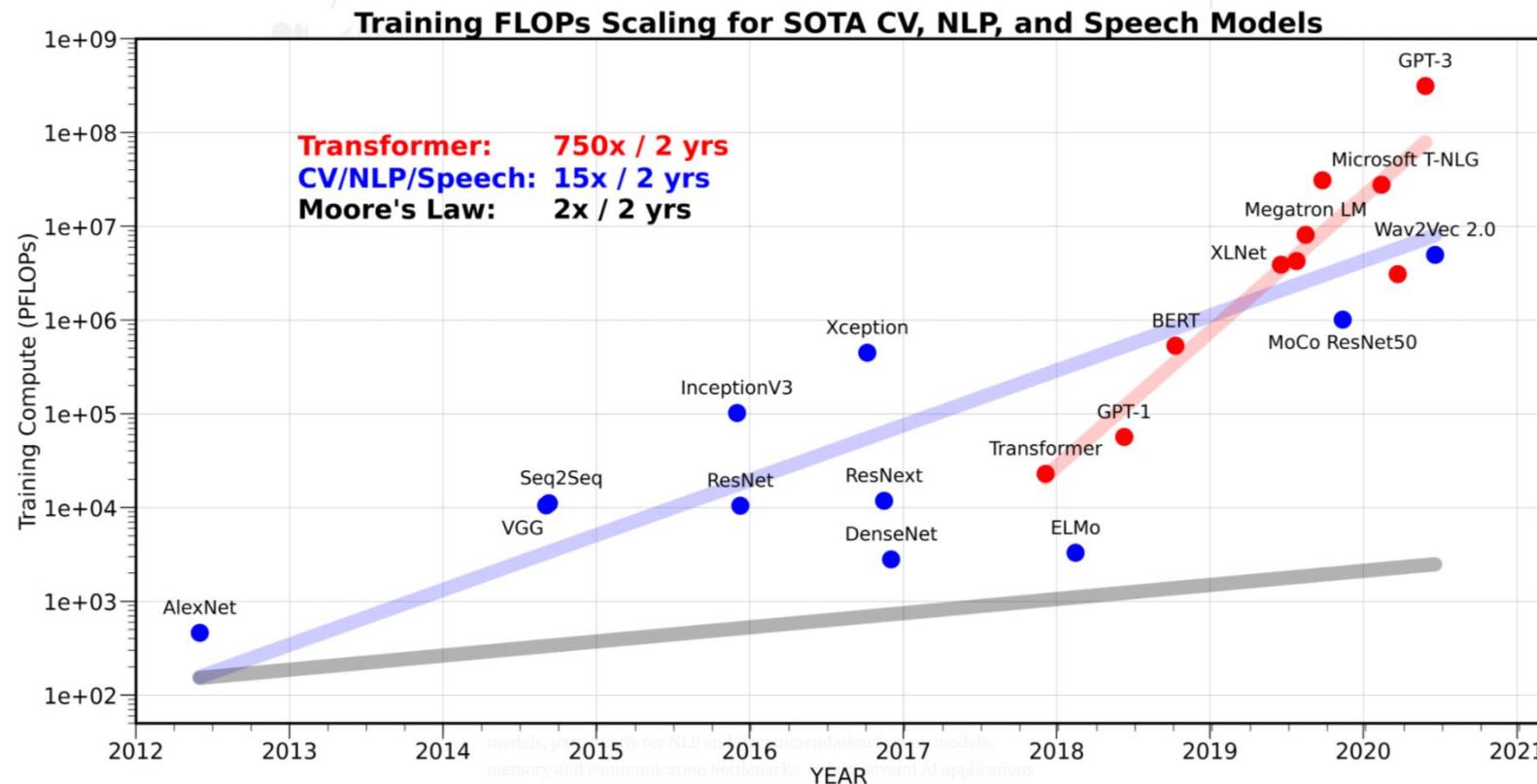
Dr. Liu Yu

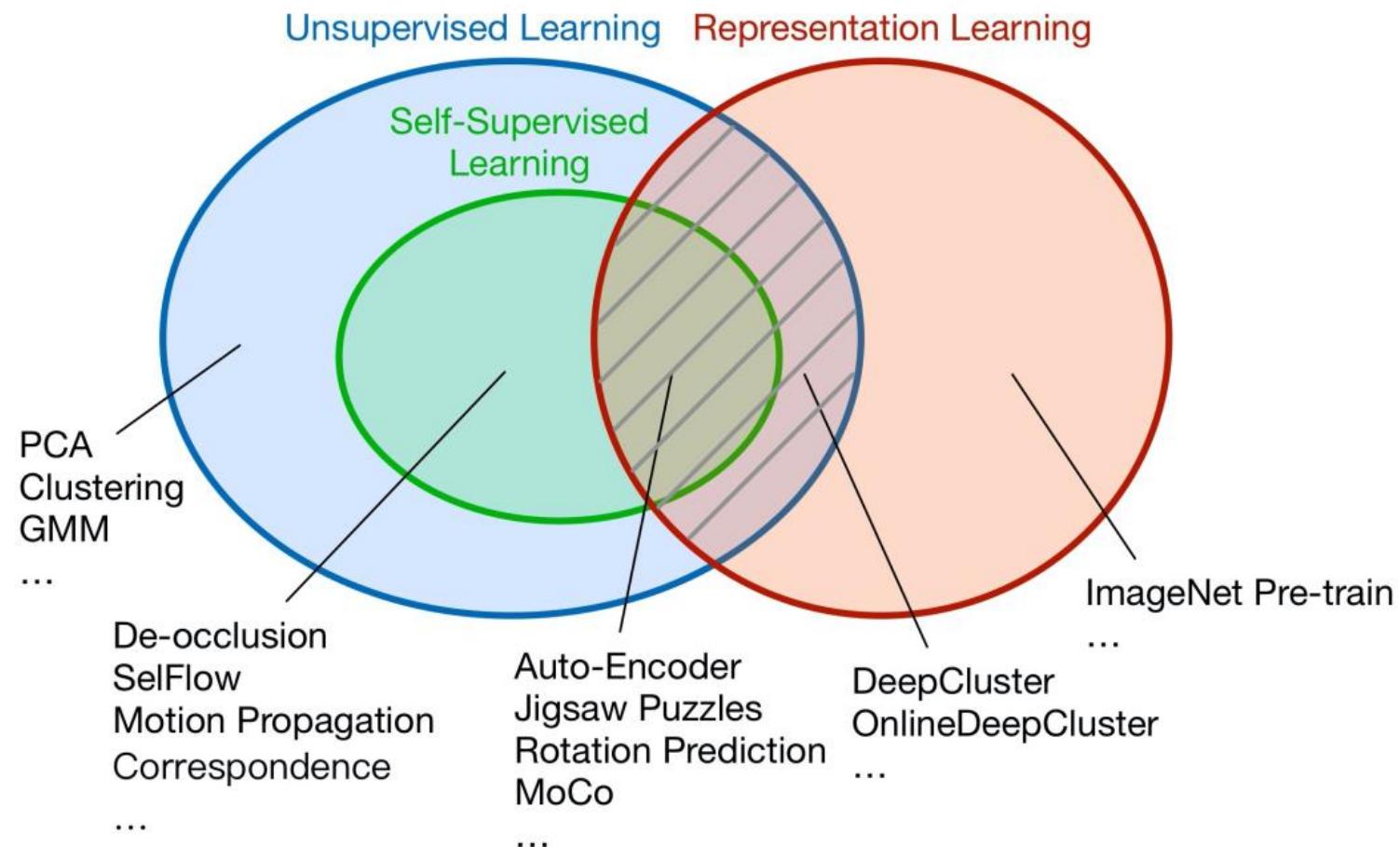
Wednesday, May 18, 2022

Outline

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- Part 1 Introduction**
 - Part 2 Representative Methods**
 - Part 3 Understanding SSL**
 - Part 4 Masked Image Modeling**
 - Part 5 Challenges**
-

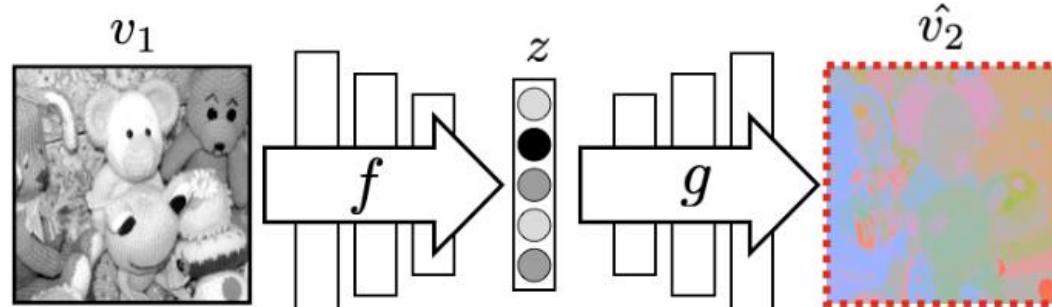
- Learn visual representation from images without annotations.
 - Motivated by the success of large-scale pretraining in NLP.



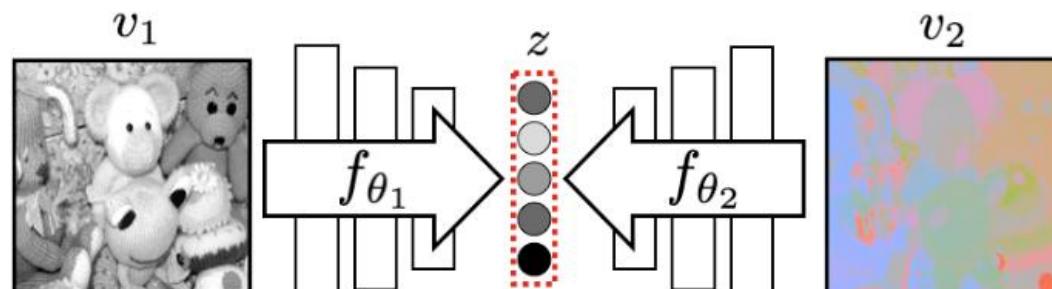


- Design learning tasks without annotations:

- Predictive methods
 - VAE, GAN, ...
- Contrastive methods
 - SimCLR, MOCO, ...
- Others
 - predicting rotation
 - solving jigsaw puzzles

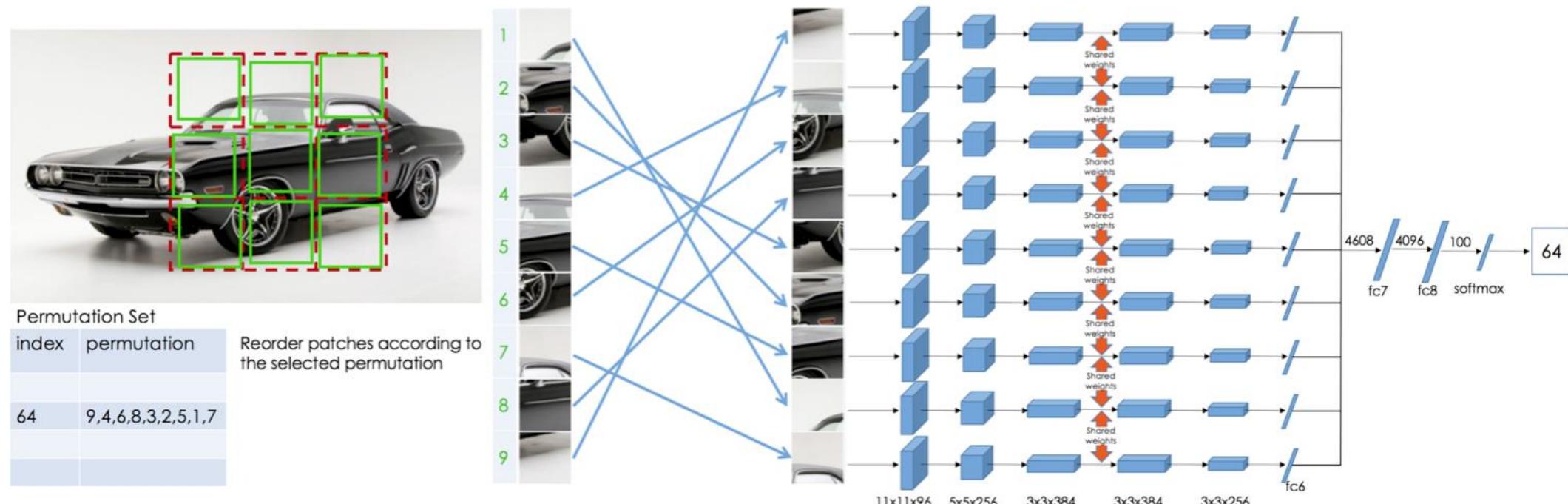


(a) Predictive learning



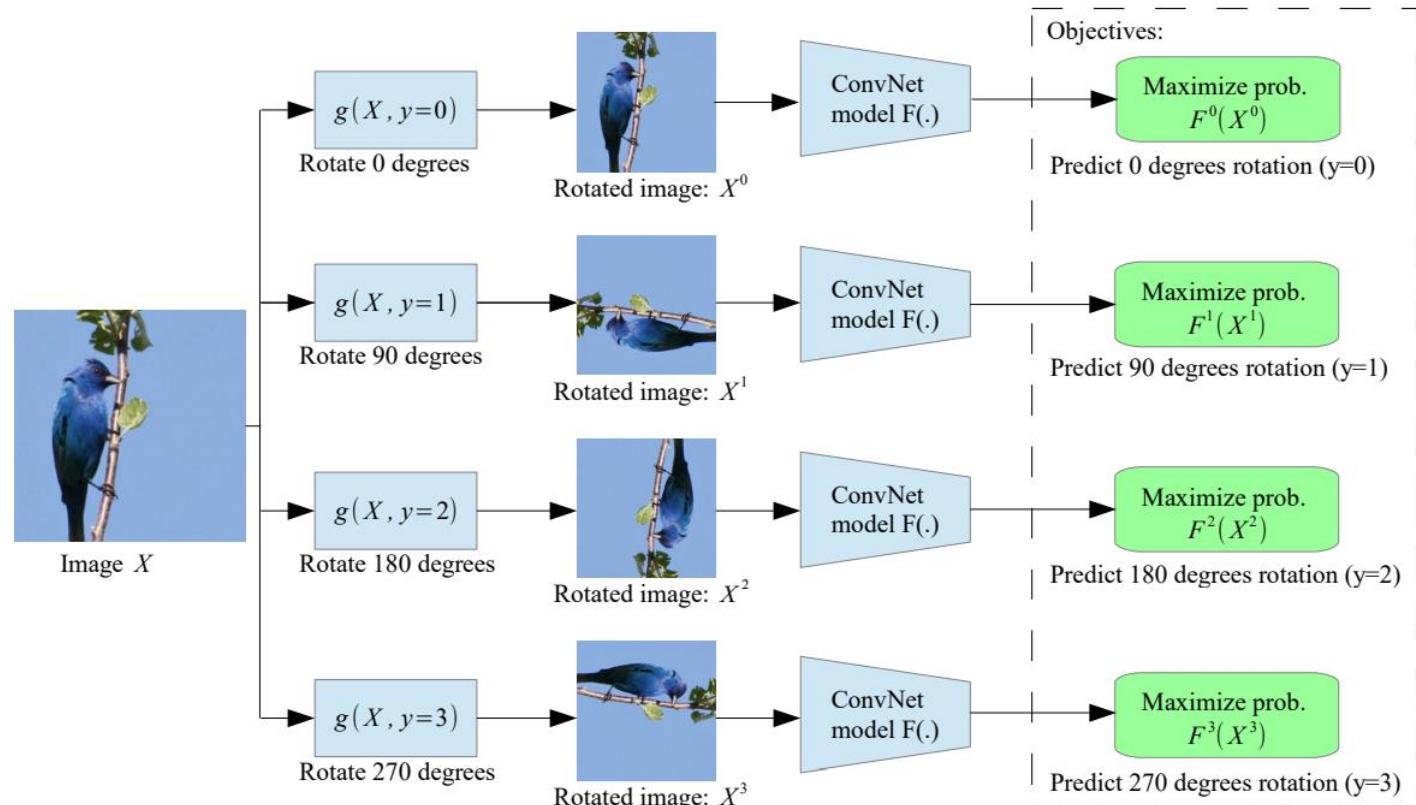
(b) Contrastive learning

- Solving jigsaw puzzles.



Noroozi M, Favaro P. Unsupervised learning of visual representations by solving jigsaw puzzles[C]//European conference on computer vision. Springer, Cham, 2016: 69-84.

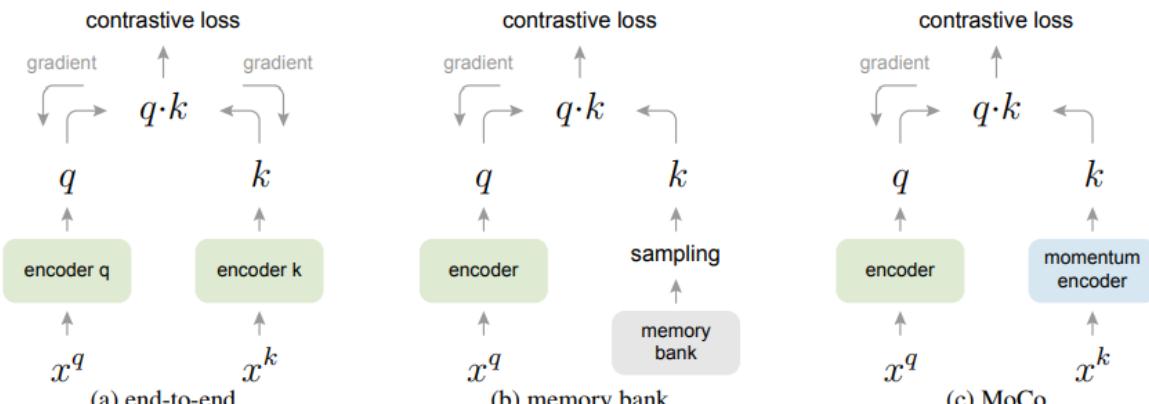
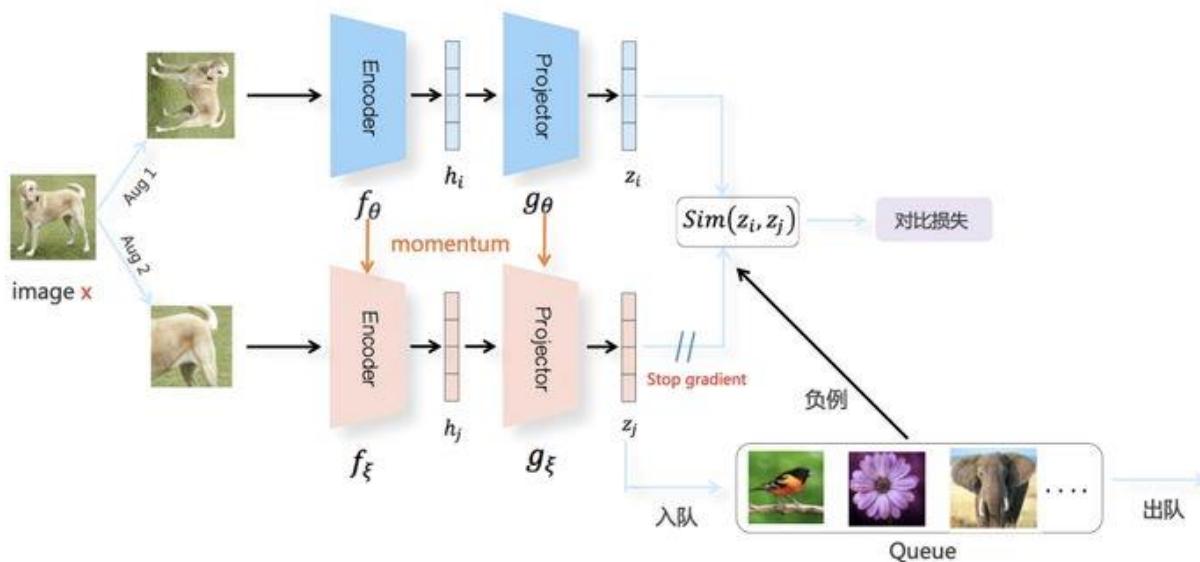
- Predicting rotation.



Outline

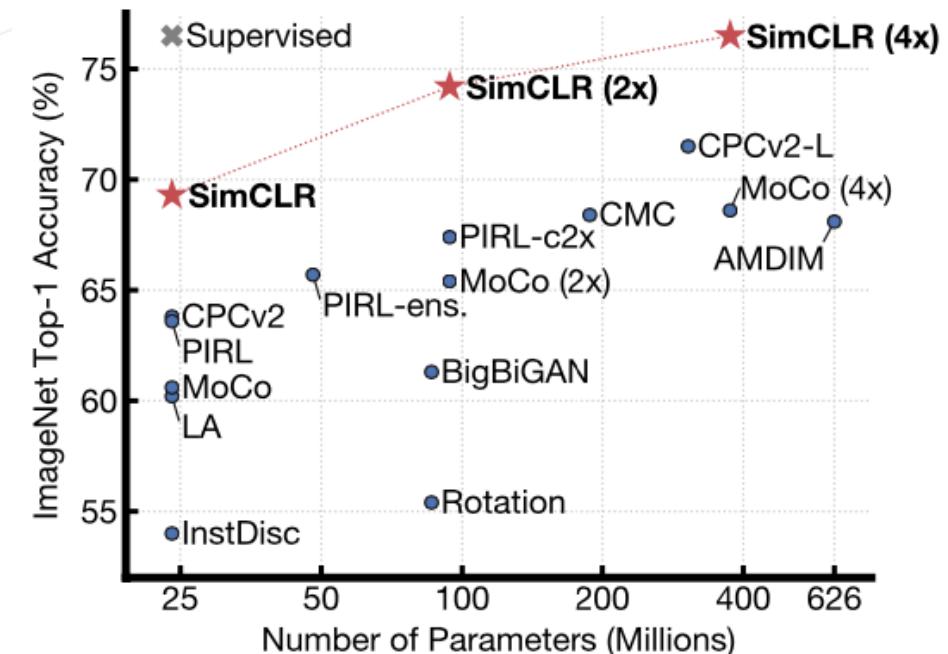
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- MoCo
- Use buffer of representations to harvest more negative pairs



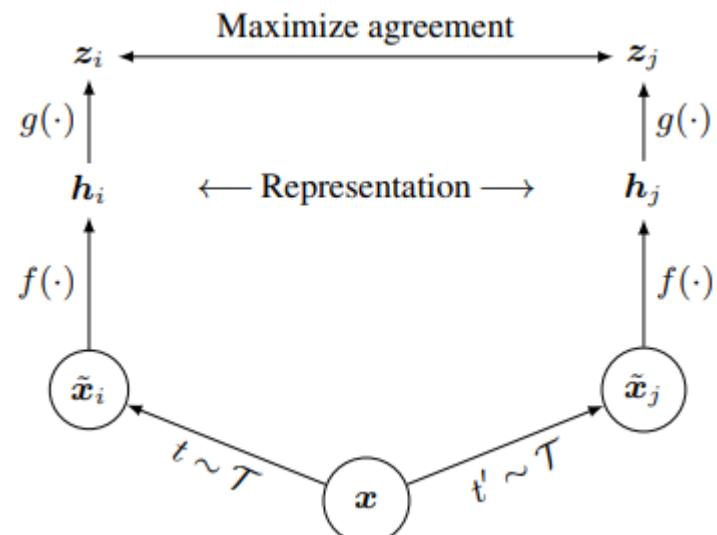
$$\theta_k \leftarrow m\theta_k + (1 - m)\theta_q.$$

- SimCLR
- A cornerstone for SSL
- Principle
 - The representations from the same image should be near
 - The representations from different images should be far away from each other



- Key insights:

- Composition of multiple data augmentation operations
- Introducing a learnable nonlinear transformation between the representation and the contrastive loss
- Larger batch sizes and longer training



Algorithm 1 SimCLR's main learning algorithm.

```

input: batch size  $N$ , constant  $\tau$ , structure of  $f, g, \mathcal{T}$ .
for sampled minibatch  $\{\mathbf{x}_k\}_{k=1}^N$  do
    for all  $k \in \{1, \dots, N\}$  do
        draw two augmentation functions  $t \sim \mathcal{T}, t' \sim \mathcal{T}$ 
        # the first augmentation
         $\tilde{\mathbf{x}}_{2k-1} = t(\mathbf{x}_k)$ 
         $\mathbf{h}_{2k-1} = f(\tilde{\mathbf{x}}_{2k-1})$                                 # representation
         $\mathbf{z}_{2k-1} = g(\mathbf{h}_{2k-1})$                             # projection
        # the second augmentation
         $\tilde{\mathbf{x}}_{2k} = t'(\mathbf{x}_k)$ 
         $\mathbf{h}_{2k} = f(\tilde{\mathbf{x}}_{2k})$                                 # representation
         $\mathbf{z}_{2k} = g(\mathbf{h}_{2k})$                             # projection
    end for
    for all  $i \in \{1, \dots, 2N\}$  and  $j \in \{1, \dots, 2N\}$  do
         $s_{i,j} = \mathbf{z}_i^\top \mathbf{z}_j / (\|\mathbf{z}_i\| \|\mathbf{z}_j\|)$       # pairwise similarity
    end for
    define  $\ell(i, j)$  as  $\ell(i, j) = -\log \frac{\exp(s_{i,j}/\tau)}{\sum_{k=1}^{2N} \mathbf{1}_{[k \neq i]} \exp(s_{i,k}/\tau)}$ 
     $\mathcal{L} = \frac{1}{2N} \sum_{k=1}^N [\ell(2k-1, 2k) + \ell(2k, 2k-1)]$ 
    update networks  $f$  and  $g$  to minimize  $\mathcal{L}$ 
end for
return encoder network  $f(\cdot)$ , and throw away  $g(\cdot)$ 

```

- SimCLR

Then the loss function for a positive pair of examples (i, j) is defined as:

$$\ell_{i,j} = -\log \frac{\exp(\text{sim}(z_i, z_j)/\tau)}{\sum_{k=1}^{2N} \mathbb{1}_{[k \neq i]} \exp(\text{sim}(z_i, z_k)/\tau)},$$



(a) Original



(b) Crop and resize



(c) Crop, resize (and flip)



(d) Color distort. (drop)



(e) Color distort. (jitter)



(f) Rotate $\{90^\circ, 180^\circ, 270^\circ\}$



(g) Cutout



(h) Gaussian noise

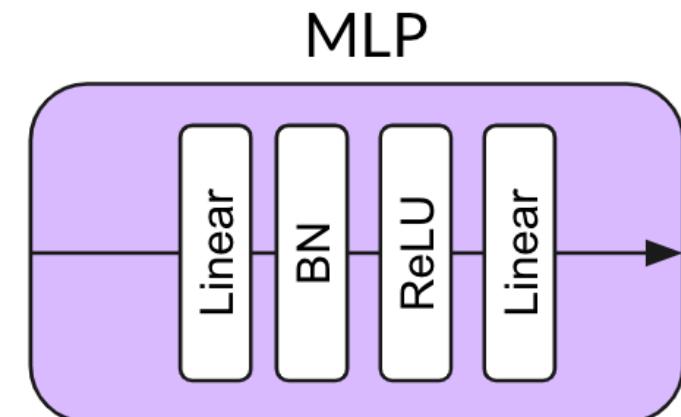
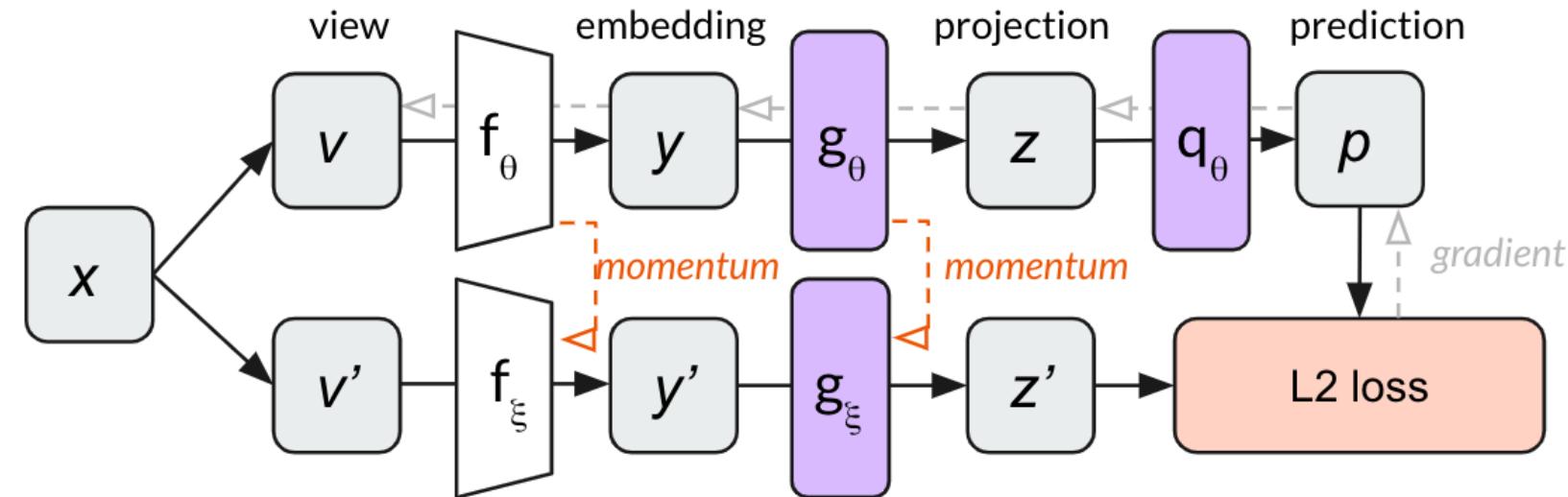


(i) Gaussian blur

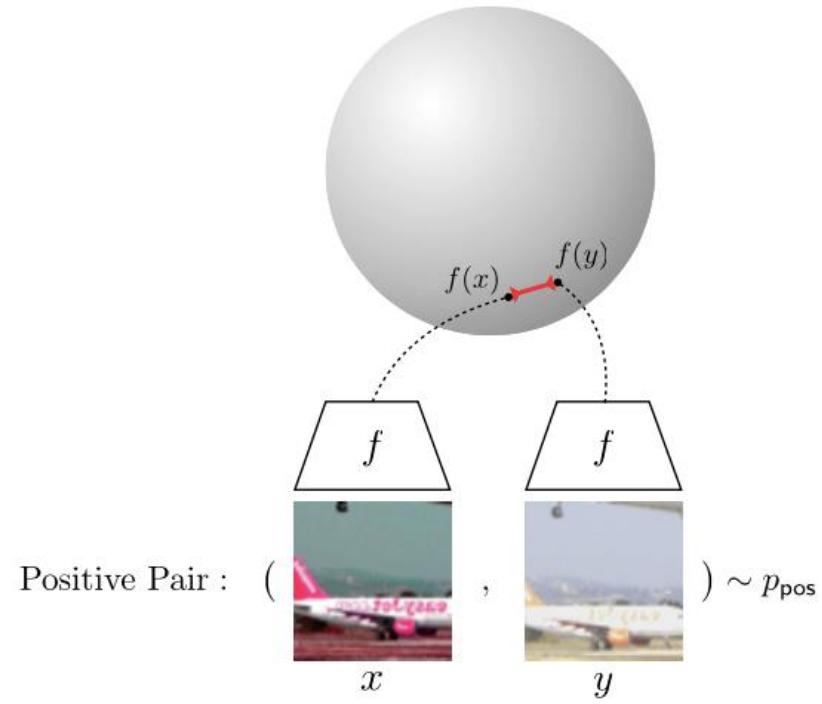


(j) Sobel filtering

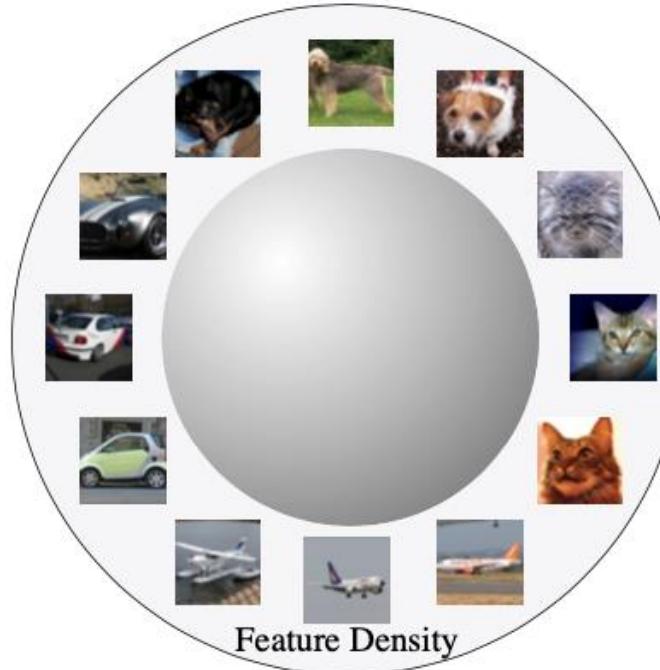
- BYOL
- Negative samples may be semantically similar
 - How to avoid model collapse after discarding negative pairs?



- What the representations look like?



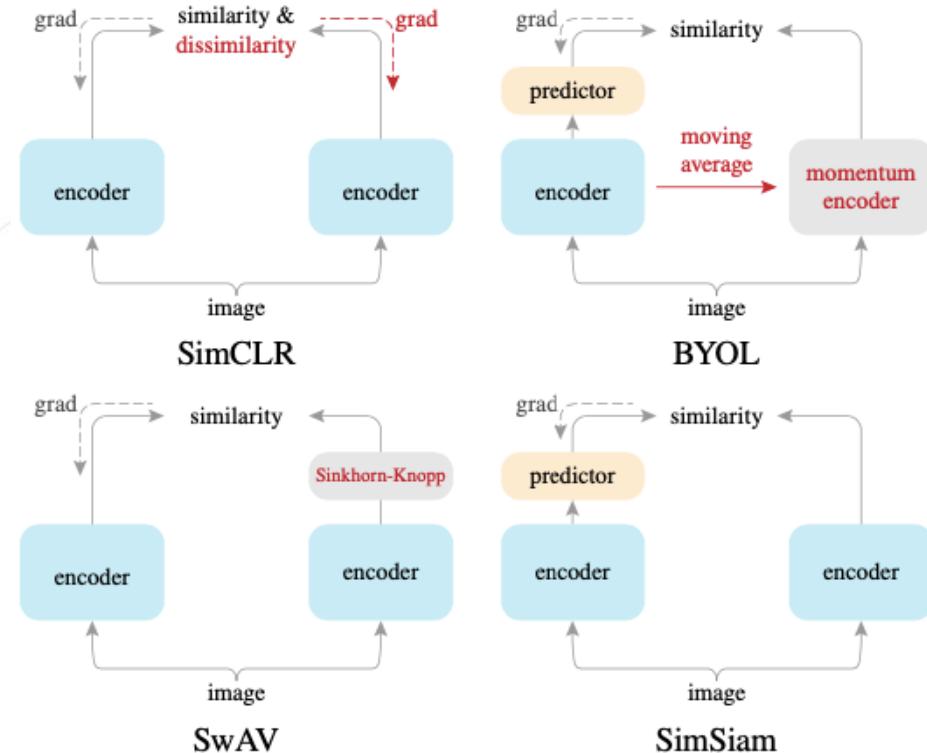
Alignment: Similar samples have similar features.



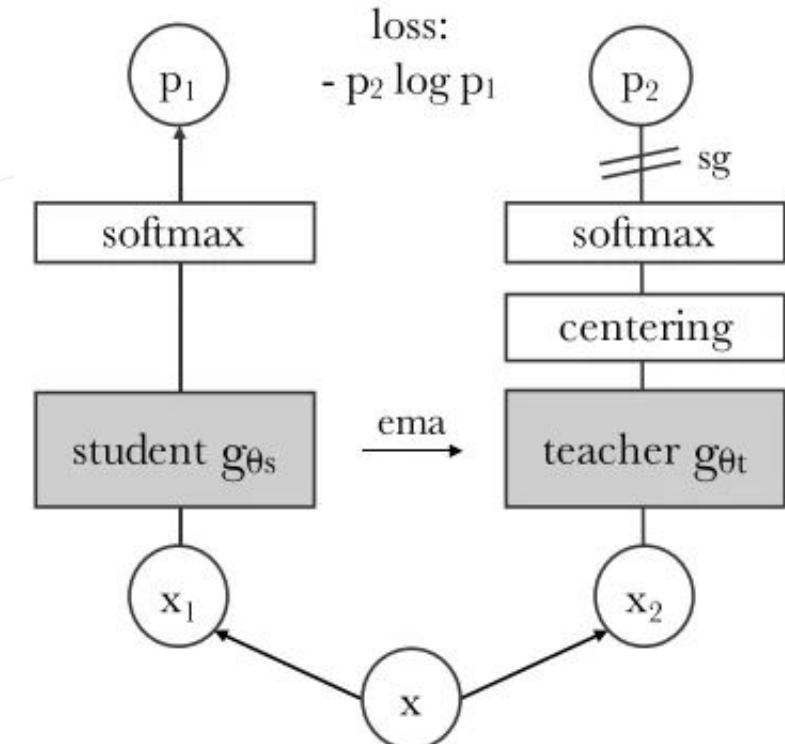
Uniformity: Preserve maximal information.

- SimSiam
- The key component to avoid model collapse is stop-gradient

method	batch size	negative pairs	momentum encoder	100 ep	200 ep	400 ep	800 ep
SimCLR (repro.+)	4096	✓		66.5	68.3	69.8	70.4
MoCo v2 (repro.+)	256	✓	✓	67.4	69.9	71.0	72.2
BYOL (repro.)	4096		✓	66.5	70.6	73.2	74.3
SwAV (repro.+)	4096			66.5	69.1	70.7	71.8
SimSiam	256			68.1	70.0	70.8	71.3



- DINO
- Align two views through KL-divergence
- ViT learns to segment via SSL

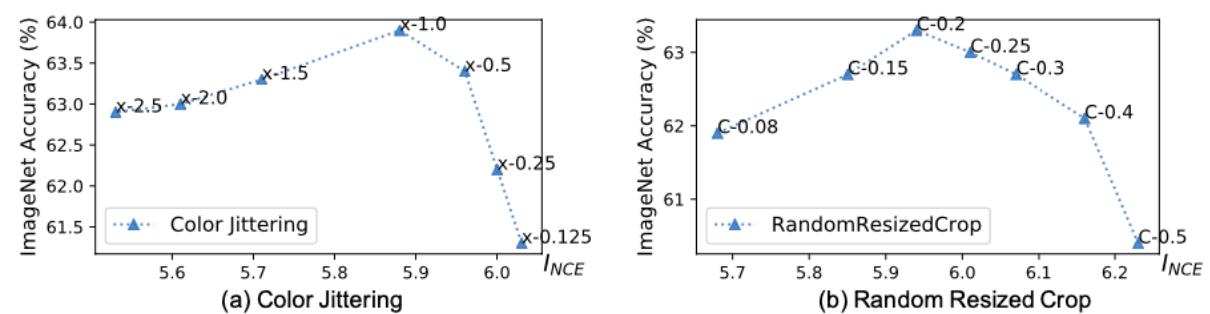
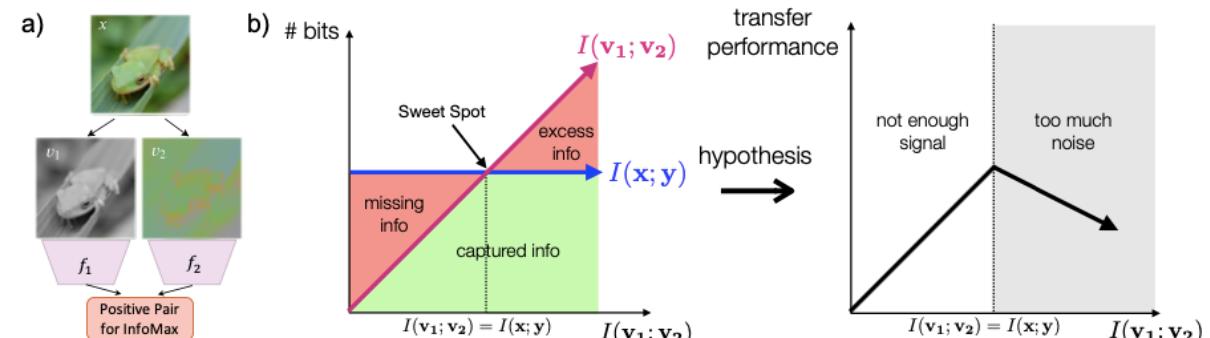


Outline

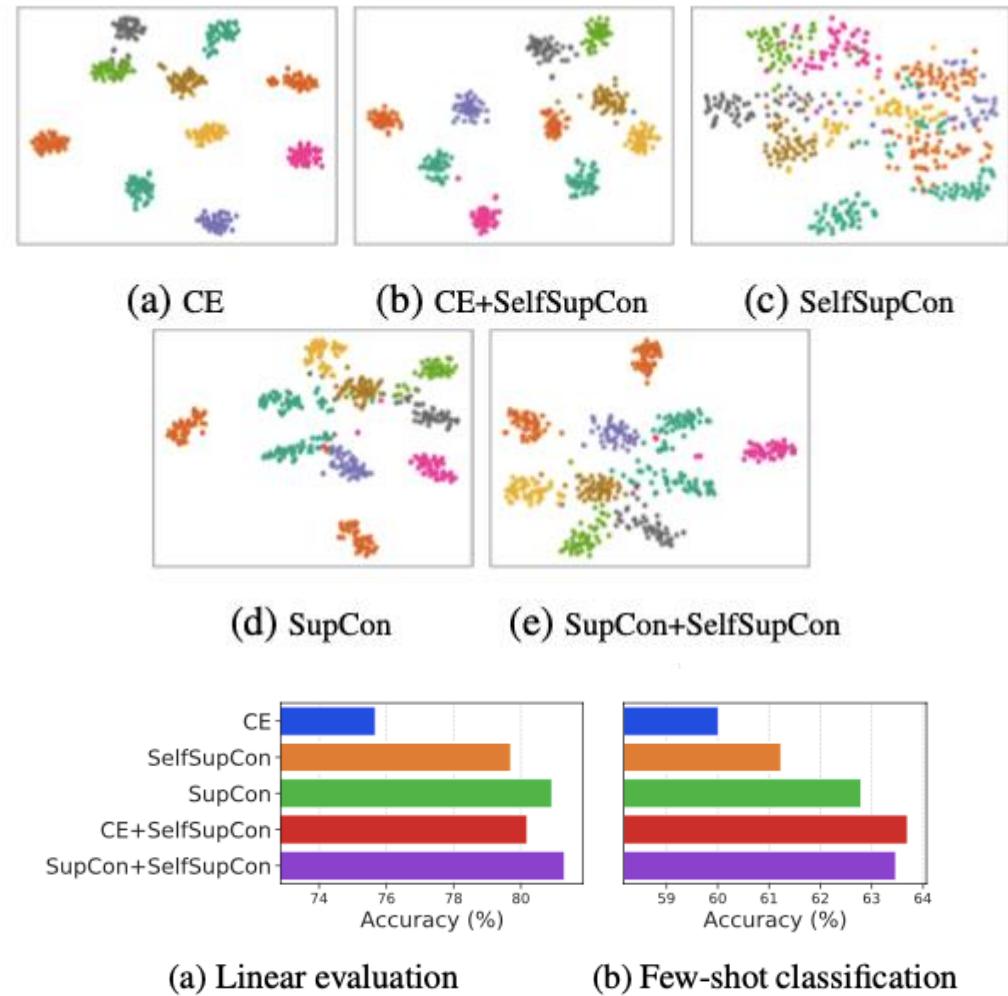
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- What augmentation should we use in SSL?

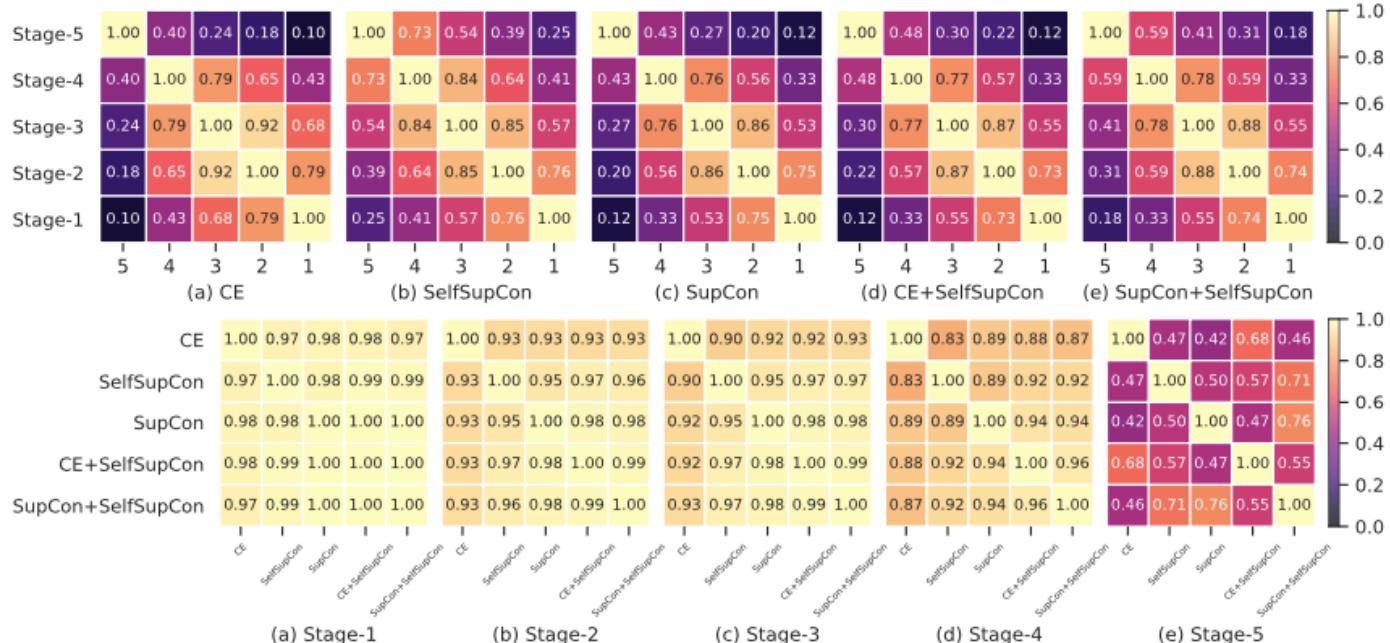
- A tradeoff between missing info and excess info
- Learnable augmentation in an adversarial way



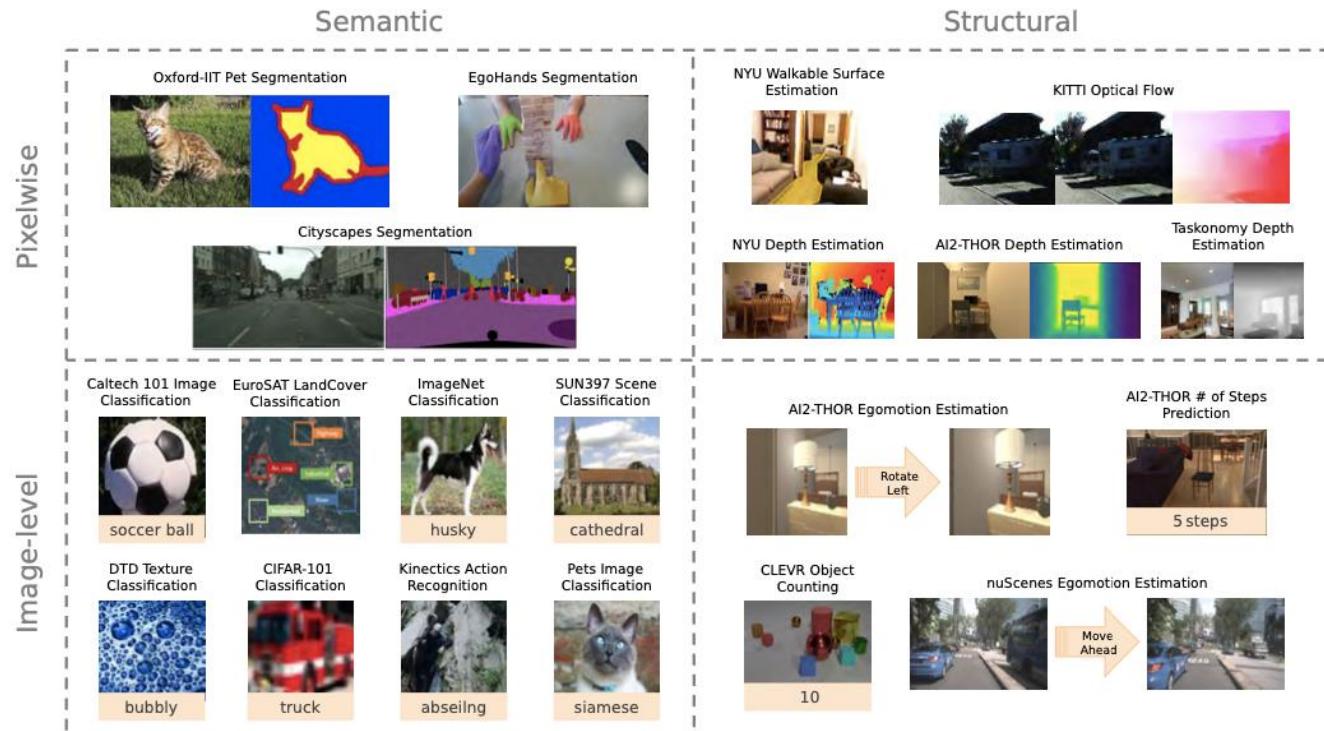
- How is the transferability of SSL?
 - Compared with supervised learning, the representations show more intra-variance.
 - Combining SL with SSL improves final performance.



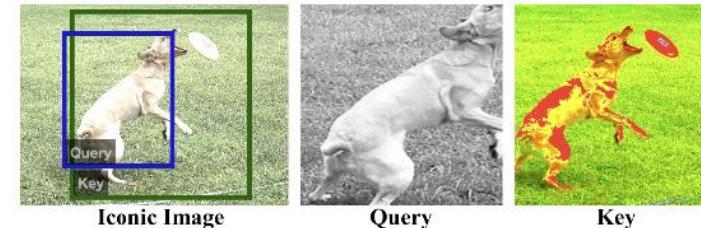
- SSL approaches learn more low/mid-level feature
 - The similarity of different layers' weight learned in SSL is higher
 - The similarity between weights of SL and SSL is low only in stage-5



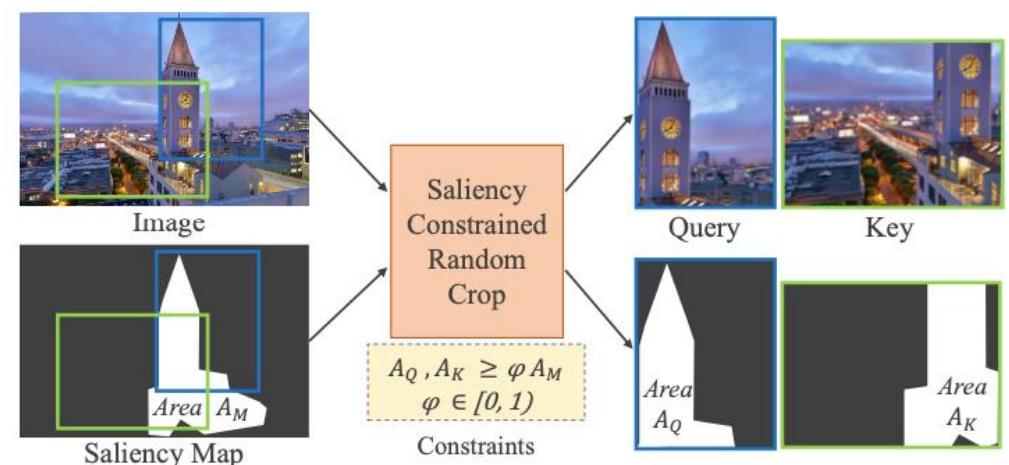
- SSL shows higher transferability in most down-stream tasks.



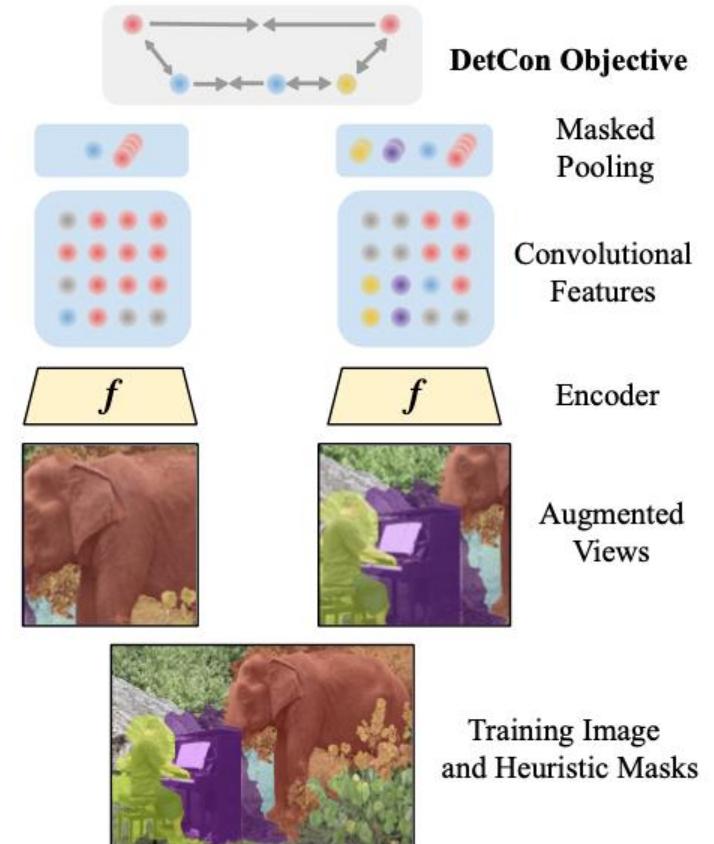
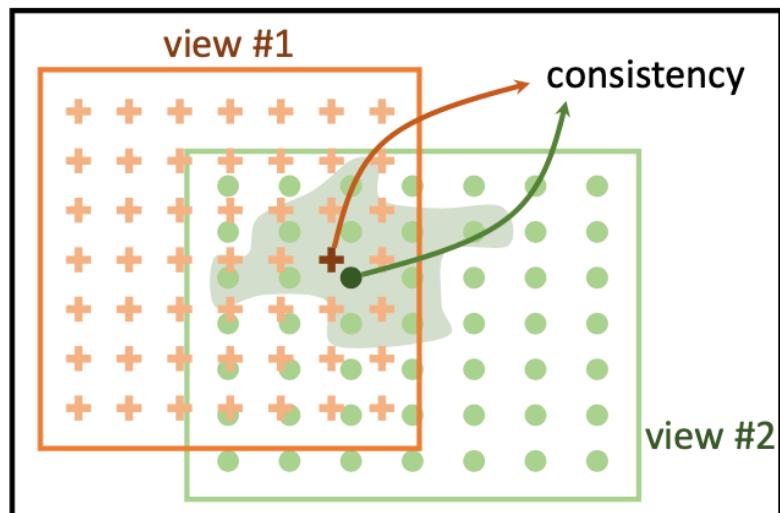
- Dataset bias in SSL
 - Augmented crops from the same image may be semantically different
 - Images in ImageNet are iconic and object-centric
 - Unsupervised saliency map can be used to guide the crops



(a) Poor visual grounding ability



- Dense contrastive learning for dense prediction
 - Contrast representations in patch or pixel level



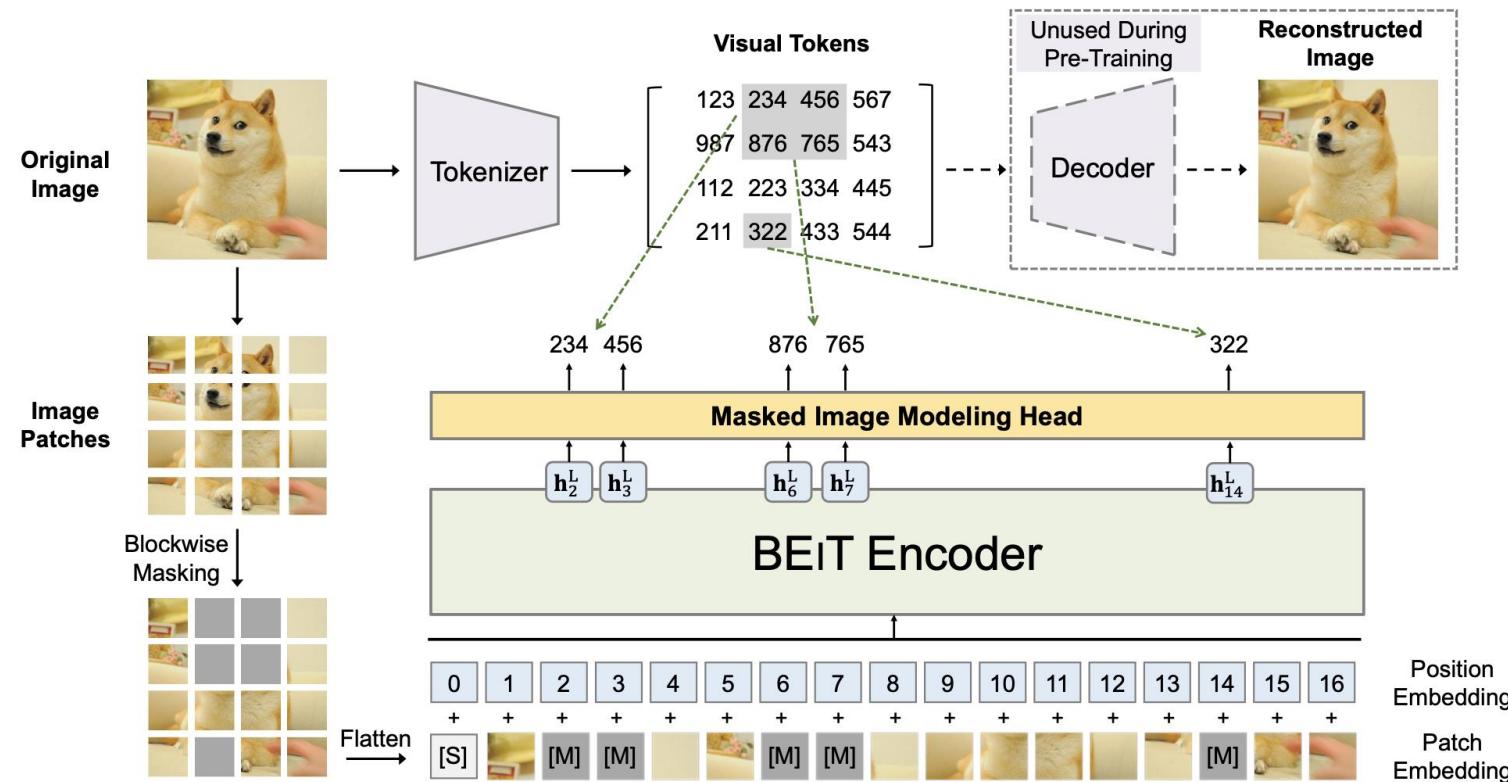
Hénaff O J, Koppula S, Alayrac J B, et al. Efficient Visual Pretraining with Contrastive Detection[J]. arXiv preprint arXiv:2103.10957, 2021.

Xie Z, Lin Y, Zhang Z, et al. Propagate Yourself: Exploring Pixel-Level Consistency for Unsupervised Visual Representation Learning[J]. arXiv preprint arXiv:2011.10043, 2020.

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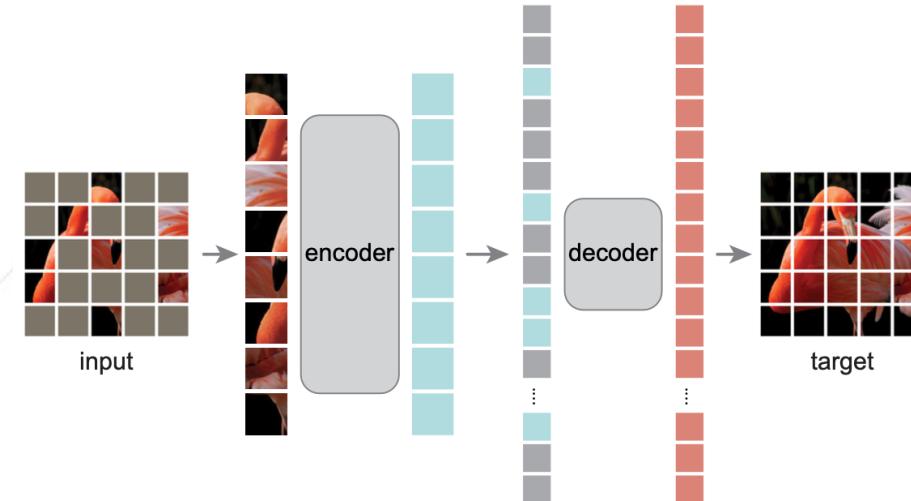
- Inspired by Masked Language Modeling in NLP
- BeiT: Use VQVAE to transfer continuous image into discrete tokens



Bao, Hangbo, Li Dong, and Furu Wei. "Beit: Bert pre-training of image transformers." arXiv preprint arXiv:2106.08254 (2021).

- Masked Autoencoders Are Scalable Vision Learners

- An encoder that operates only on the visible subset of patches
- A lightweight decoder that reconstructs the original image
- A high proportion of the input image, e.g., 75%

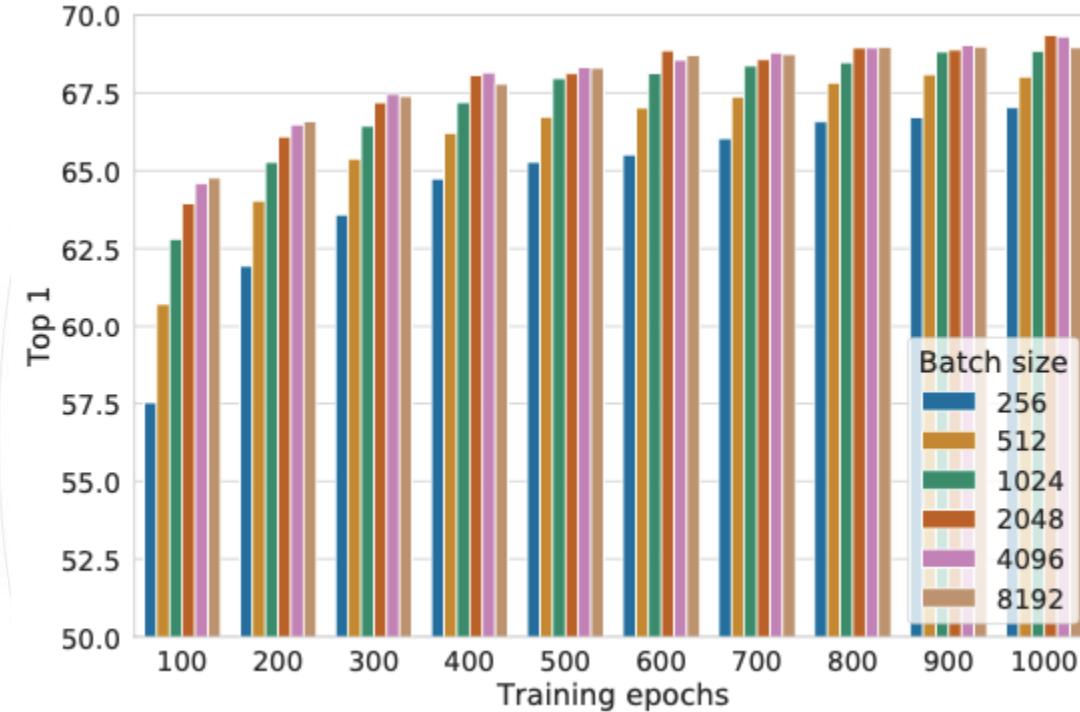


He, Kaiming, et al. "Masked autoencoders are scalable vision learners." arXiv preprint arXiv:2111.06377 (2021).

Outline

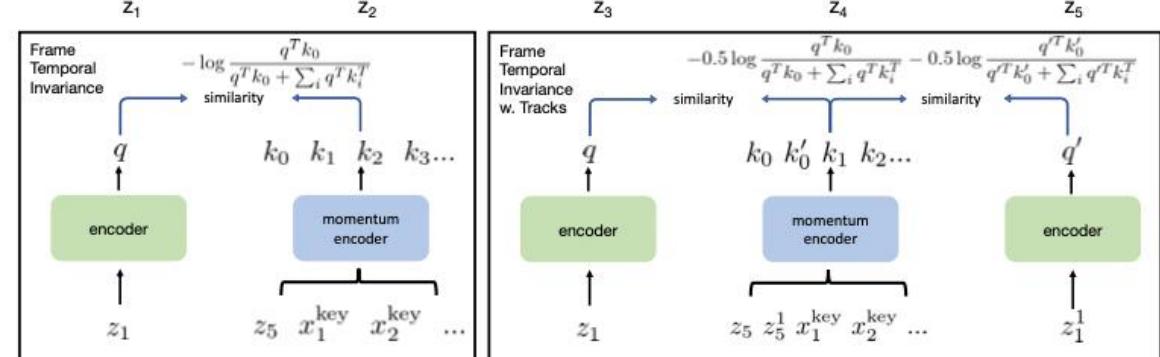
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- Performance significantly depends on large epochs and batch-size
 - Typically 800 epochs and 4096 batch-size for ImageNet
 - SimCLR:



- Only utilize augmentation-invariance in SSL.

- SSL is better only at occlusion invariance
- Utilize video with unsupervised tracking to harvest images under different views.



Dataset	Method	Occlusion		Viewpoint		Illumination Dir.		Illumination Color		Instance		Instance+Viewpoint	
		Top-10	Top-25	Top-10	Top-25	Top-10	Top-25	Top-10	Top-25	Top-10	Top-25	Top-10	Top-25
Imagenet	Sup. R50	80.89	74.21	89.54	82.62	94.63	89.08	99.88	99.38	66.11	59.44	70.17	63.47
Imagenet	MOCOV2	84.19	77.88	85.15	75.08	90.28	80.76	99.66	97.11	62.49	55.01	67.4	60.52
Imagenet	PIRL	84.46	78.38	85.8	76.08	87.7	78.45	99.68	97.19	52.97	46.79	57.01	51.03

Zbontar J, Jing L, Misra I, et al. Barlow twins: Self-supervised learning via redundancy reduction[J]. arXiv preprint arXiv:2103.03230, 2021.