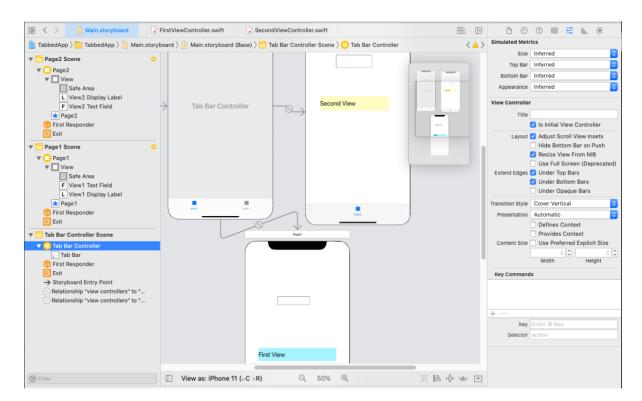
## Inclass Activity on TabBarControllerView:

- Create a new single view iOS app with XCode, and name it as MyTabBarControllerApp.
- 2. Clear the Storyboard by removing the View Controller object.
- 3. Add a **Tab Bar Controller** object into Storyboard from Objects library. Select **Tab Bar Controller Scene**, go to Attribute Inspector and check the "**Is Initial View Controller**" checkbox
- 4. Select the star icon under item 1 Scene, change the title from "item 1" to "Page1". Select the star icon under item 2 Scene, change the title from "item 2" to "Page2". Note: all naming with "item 1" will automatically be changed to "Page1", and "item 2" be changed to "Page2".
- 5. Add both a TextField and a Label objects on First View Controller and Second View Controller respectively. Use Attributes Inspector for Highlighting the Label with light-blue background color on First View Controller, and with light-yellow background color on Second View Controller, and increase the font size (to 24 points) of the label for both view controllers:



- Create two new Swift files, and name them as FirstViewController and SecondViewController respectively. Copy the code from ViewController.swift into the two new files, and then rename the class name from ViewController to FirstViewController and SecondViewController respectively.
- 7. Select the first view controller (Page1 Scene), go to Identity Inspector and select **FirstViewController** class for it. Select the second view controller (Page2 Scene), go to Identity Inspector and select **SecondViewController** class for it.
- 8. Now connect each View Controller's GUI object as referencing outlets to its associated Swift file (i.e Page1 Scene View Controller connects to FirstViewController.swift; Page2 Scene View Controller connects to SecondViewController.swift). After the connections, we should end up the file contents of both swift files like these:

```
import UlKit

class FirstViewController: UIViewController {

@IBOutlet weak var view1Textfield: UITextField!
@IBOutlet weak var view1DisplayLabel: UILabel!

override func viewDidLoad() {
    super.viewDidLoad()
    // Do any additional setup after loading the view.
    }
}
```

```
import UIKit

class SecondViewController: UIViewController {

    @IBOutlet weak var view2Textfield: UITextField!
    @IBOutlet weak var view2DisplayLabel: UILabel!

    override func viewDidLoad() {
        super.viewDidLoad()
        // Do any additional setup after loading the view.
    }
}
```

9. Next add an override function at the bottom of the FirstViewController class:

```
override func viewWillDisappear(_ animated: Bool) {
  if let secondTab = self.tabBarController!.viewControllers![1]
  as? SecondViewController {
      secondTab.view2DisplayLabel.text = view1Textfield.text!
      + " from Page1!"
      }
    }
}
```

10. Also add the same override function at the bottom of the SecondViewController class:

```
override func viewWillDisappear(_ animated: Bool) {
   if let firstTab = self.tabBarController!.viewControllers![0] as?
   FirstViewController {
      firstTab.view1DisplayLabel.text = view2Textfield.text! + "
   from Page2!"
      }
   }
}
```

## 11. Run the app.

When you enter a name (e.g. Johnny) in the text field and touch on the "Page2" tab, the first view disappears, the second view will appear and a message like "Johny from Page1!" will show on the bottom label. When you enter a name (e.g. Peter) in the text field on the second view, and touch on the "Page1" tab, the second view disappears, the first view will appear again with a message like "Peter from Page2!" will show on the bottom label. This shows that both views are able to pass information to each other.

Take a couple screen shots of the results and submit them.