



# BUI BACH THUAN

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## EDUCATION

<b>Doctor of Engineering</b>   <i>Information Science and Engineering</i>   <i>GPA 5.0/5.0</i>	Oct. 2022 – Now
Ritsumeikan University	Osaka, Japan
<b>Master of Engineering</b>   <i>Information Science and Engineering</i>   <i>GPA 4.67/5.0</i>	Oct. 2020 – Sep 2022
Ritsumeikan University	Shiga, Japan
<b>Bachelor of Engineering</b>   <i>Telecommunications Engineering</i>	Sep. 2015 – Sep 2019
Hanoi University of Science and Engineering	Hanoi, Vietnam

## RESEARCH BACKGROUND

Proficient in Computer Vision, Machine Learning, Visual Localization, Visual SLAM, and Evolutionary Algorithms. I gained approximately one year of industry experience developing AI algorithms for face detection and recognition before joining AIS Lab to pursue research on camera re-localization and mapping with machine learning (ML) techniques. During the first two years of my PhD, I developed multiple ML-based localization algorithms that accelerated camera-based localization by up to 700 times faster than traditional methods. Additionally, I authored the pioneering paper that applied ML (Transformer-based) to represent 3D maps with points and lines. My research has been published in leading robotics venues, including IROS, RA-L, and ISPRS (IF 11).

## WORK EXPERIENCE

<b>Research Intern - Remote</b>	August 2024 – Now
Coolant	San Francisco, USA
<ul style="list-style-type: none"><li>Enhancing Structure from Motion for Aerial Forestry Images</li><li>Guiding Image Matching by Edge Features</li><li>Modeling 3D Aerial Forestry Images using Gaussian Splatting</li></ul>	
<b>Research Assistant</b>	June 2021 – Now
Advanced Intelligent System Laboratory	Shiga, Japan
<ul style="list-style-type: none"><li>Developed a back-end API for data collection on cars</li><li>Analyzed collected data and proposed a recommendation system based on driver behavior</li></ul>	
<b>AI Algorithm Engineer</b>	November 2019 – April 2020
VTI Corporation	Hanoi, Vietnam
<ul style="list-style-type: none"><li>Member of AI algorithms team, working on face recognition using deep learning</li></ul>	
<b>Laboratory Assistant</b>	Oct. 2017 – Oct. 2019
Communications Research and Development Laboratory	Hanoi, Vietnam
<ul style="list-style-type: none"><li>Led a group of undergrad. students for researching evolutionary algorithms on antenna design</li></ul>	

## SELECTED PUBLICATIONS

- Bach-Thuan Bui, Huy-Hoang Bui, Dinh-Tuan Tran, and Joo-Ho Lee  
**Focused mode for 3D points and lines mapping regression.** Submitted to IEEE International Conference on Robotics and Automation (ICRA), 2025. (Under Review)

2. Huy-Hoang Bui, Bach-Thuan Bui, Dinh-Tuan Tran, and Joo-Ho Lee  
**Leveraging Neural Radiance Field in Descriptor Synthesis for Keypoints Scene Coordinate Regression.** IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), 2024. [[Paper](#) | [Website](#) | [Code](#)]
3. Bach-Thuan Bui, Huy-Hoang Bui, Dinh-Tuan Tran, and Joo-Ho Lee  
**Representing 3D sparse map points and lines for camera relocalization.** IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), 2024. [[Paper](#) | [Website](#) | [Code](#) | [LinkedIn](#)]
4. Bach-Thuan Bui, Dinh-Tuan Tran, and Joo-Ho Lee  
**D2S: Representing local descriptors and global scene coordinates for camera relocalization.** IEEE Robotics and Automation Letters (RA-L), 2024. [[Paper](#) | [Website](#) | [Code](#)]
5. Bach-Thuan Bui, Dinh-Tuan Tran, and Joo-Ho Lee  
**Fast and Lightweight Scene Regressor for Camera Relocalization.** 16th IEEE/SICE International Symposium on System Integration (SII), 2023. [[Paper](#) | [Code](#)]
6. Bach-Thuan Bui, Dinh-Tuan Tran, and Joo-Ho Lee  
**FeatLoc: Absolute pose regressor for indoor 2D sparse features with simplistic view synthesizing.** ISPRS Journal of Photogrammetry and Remote Sensing, 2022 (**IF 11.7**). [[Paper](#) | [Code](#)]

## OPEN SOURCE PROJECT

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1. PL2Map (171★): <https://github.com/ais-lab/pl2map>
2. D2S (72★): <https://github.com/ais-lab/d2s>
3. FeatLoc (7★): <https://github.com/ais-lab/featloc>

## HONORS AND AWARDS

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<b>Research Grant For Doctoral Student</b> For a short-term exchange at the Technical University of Munich, Germany (JPY 500,000)	Aug. 2024
<b>Research Encouragement Award</b> Recognition for high-quality research results at Ritsumeikan University in 2023	Feb. 2024
<b>Research Grant For Doctoral Student</b> For a foreign research exchange (JPY 300,000)	Jan. 2024
<b>Young Author Award</b> SICE International Young Author Award, with prize money of JPY 100,000 in SII2024	Jan. 2024
<b>Excellent Research Award</b> Recognition for high-quality research results at Ritsumeikan University in 2022	Mar. 2023
<b>Japanese Government Scholarship (MEXT)</b> Merit-based grant for students pursuing Ph.D. education in Japan	Oct. 2022 – Sep. 2025
<b>Candidates to be student representatives at the degree awarding ceremony</b> Chosen based on overall academic and research performance during M.E. study	Spring 2022
<b>Japanese Government Scholarship (MEXT)</b> Merit-based grant for students pursuing M.E. education in Japan	Oct. 2020 – Sep. 2022
<b>Third Prize of Science Research Competition for Student</b> Prize for research results on evolutionary algorithm in the automation of antenna design	May 2019

## SKILLS

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**Languages:** Strong reading, writing and speaking competencies for English and Vietnamese.  
**Programming:** Python (Pytorch, NumPy, SciPy, Matplotlib, Pandas), C/C++, Assembly, MATLAB.  
**Document Creation:** Microsoft Office Suite, LaTeX, Markdown.