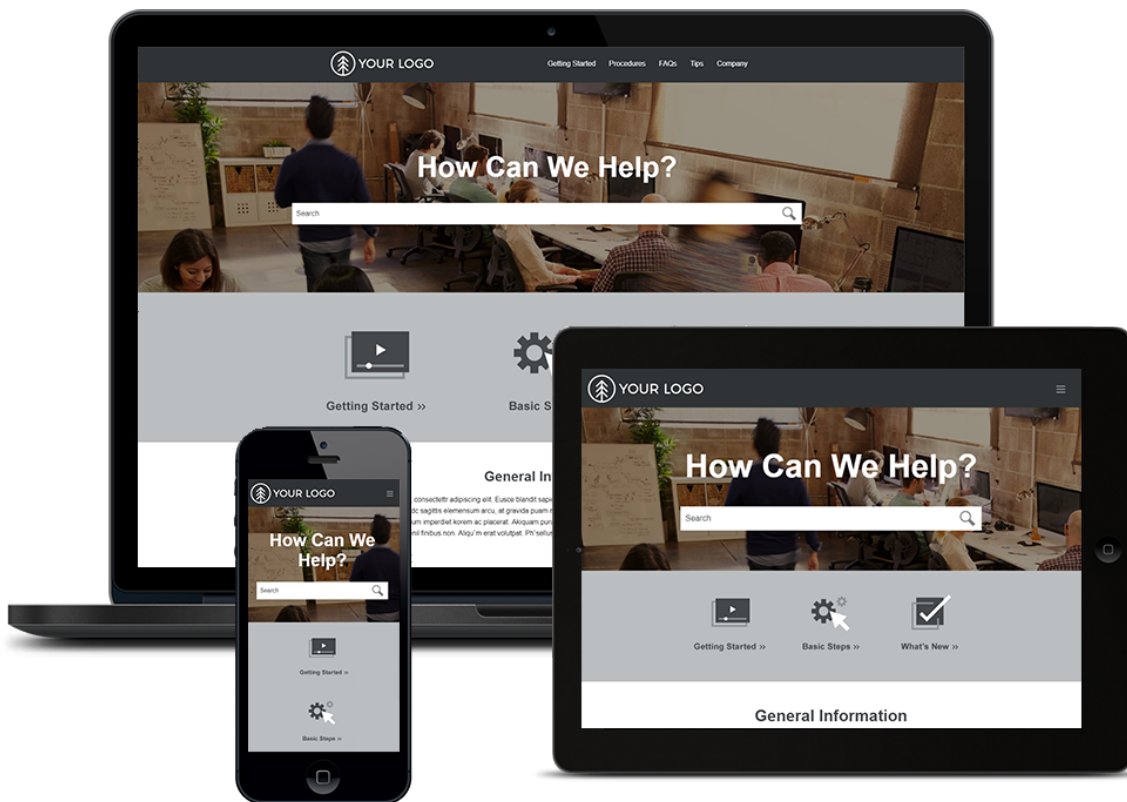


# Top Navigation Template



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# Introduction

Welcome to the *Top Navigation Template Reference Guide*. This guide outlines quick custom changes that can be made to the templates to fit your brand. If you need assistance in implementing the templates in your project, please contact MadCap Technical Support at <https://www.madcapsoftware.com/support/>.

# Changing Logos

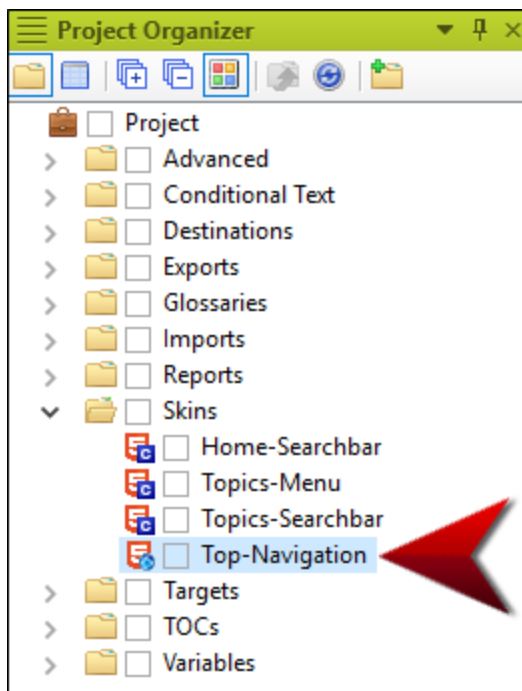
The logo needs to be replaced in a skin file (**Top-Navigation.flskn**) and a master page (**Home-Page.flmsp**).

✓ **Tip:** Before selecting a new logo in these files, you should save your image at the desired size. The dimensions of the placeholder logo is **229 x 55 pixels**. Your image does not need to be this exact size, but it should be sized so that it looks good both in the skin header and Home page footer.

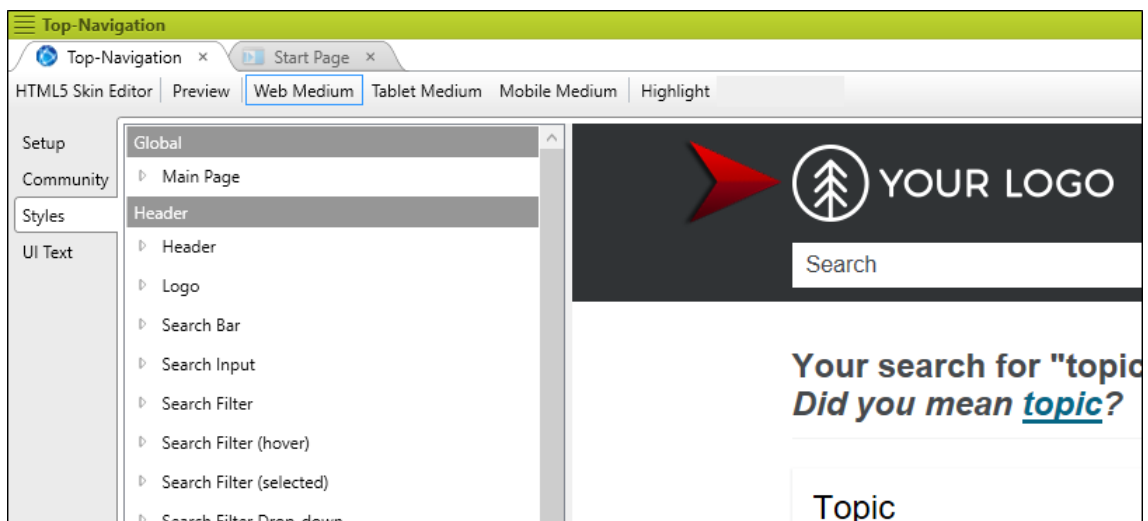
# How to Change the Logo in the Top-Navigation Skin File

Use the following steps to change the logo that is seen at the top of the online output.

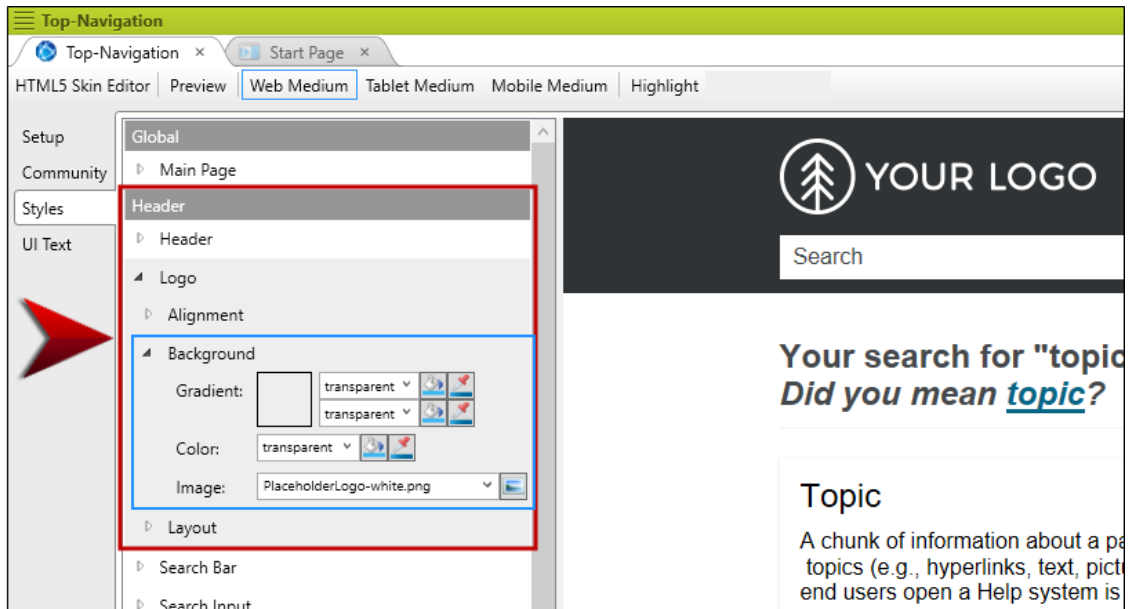
1. Open the Project Organizer, expand **Skins**, and double-click **Top-Navigation**.



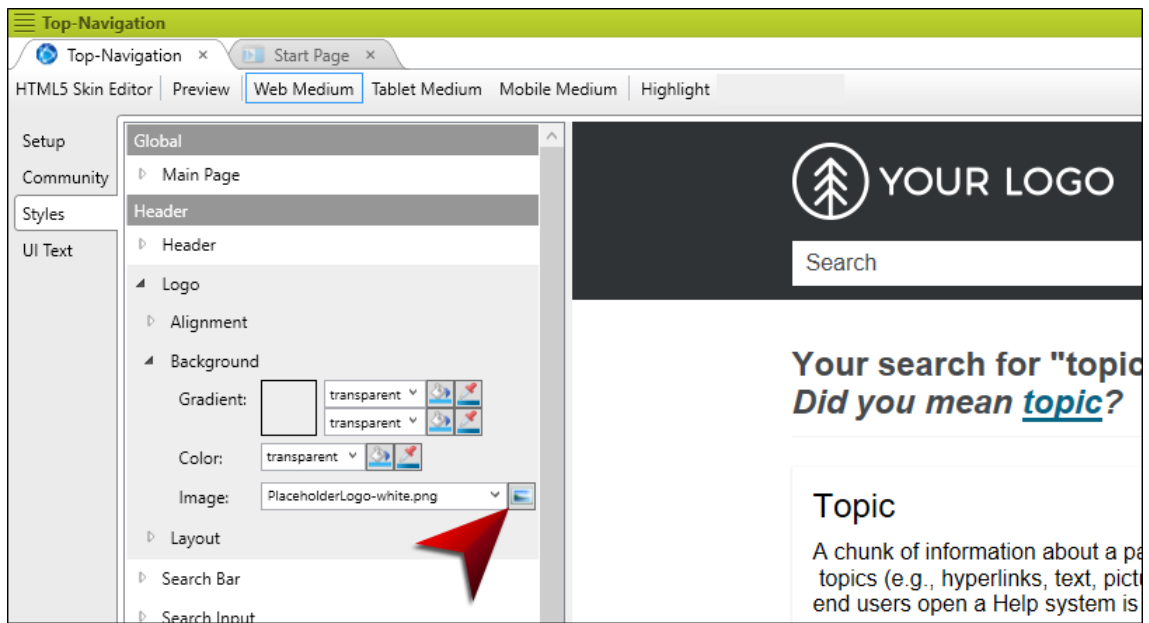
2. Select the **Styles** tab. Notice the placeholder logo in the preview to the right.



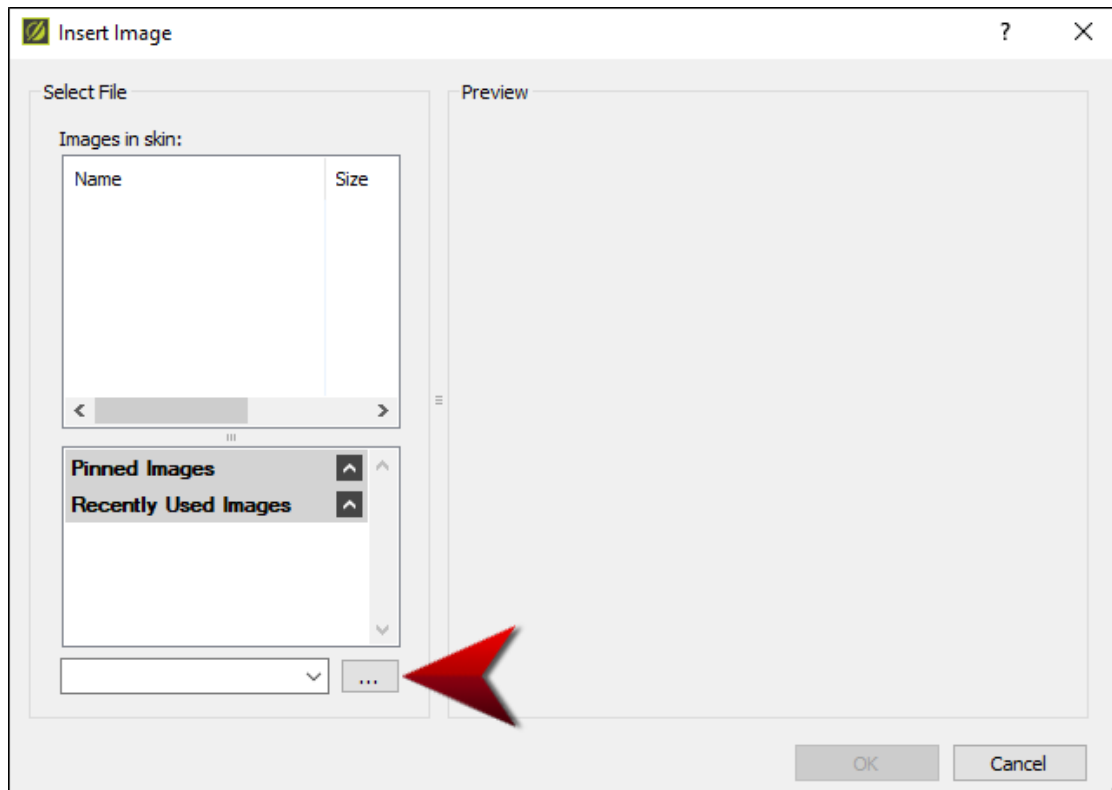
3. On the left side of the editor, in the **Header** section, expand **Logo > Background**.



4. Next to the **Image** field, click .

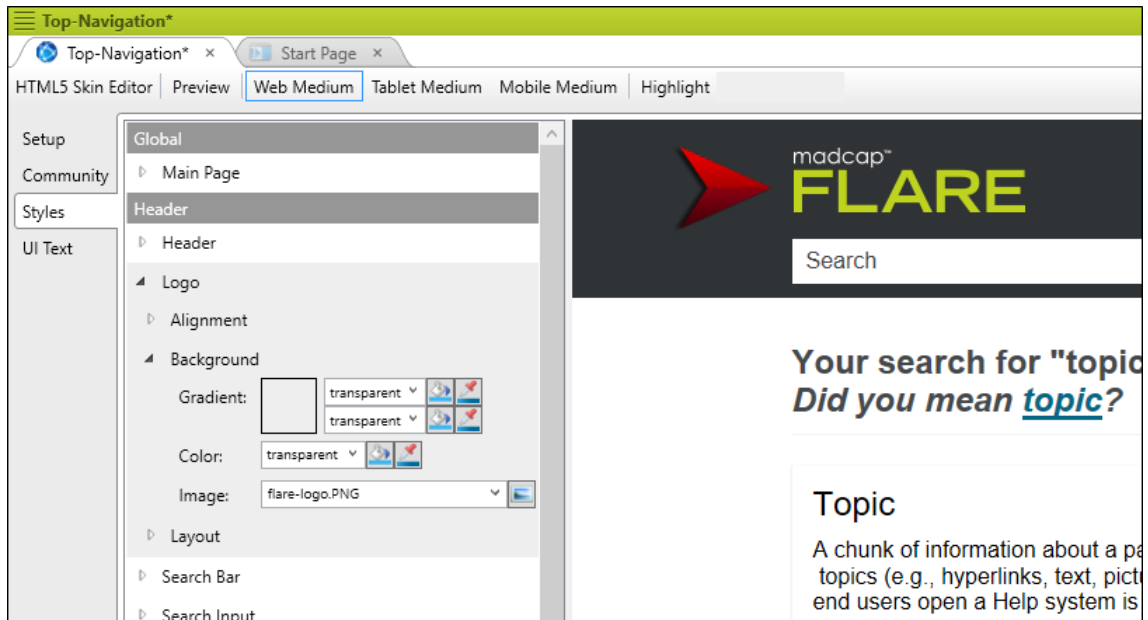


5. Click .



6. In the dialog, locate and double-click your logo.

7. In the Insert Image dialog, click **OK**. You should now see your logo in the preview instead of the placeholder logo.



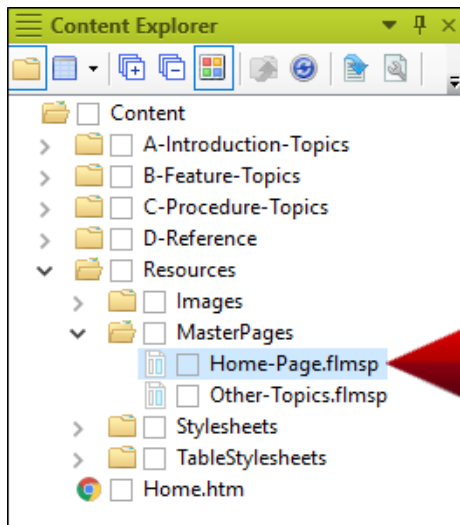
8. Save the file.



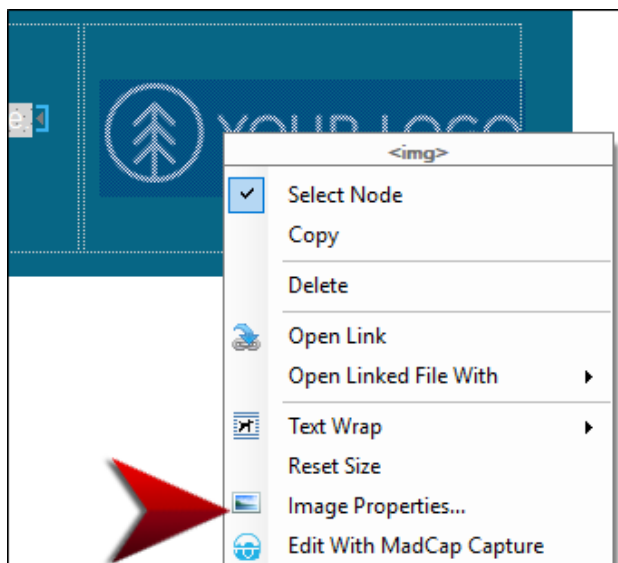
# How to Change the Logo in the Home Master Page


Use the following steps to change the logo that is seen at the bottom of the Home page in the online output.

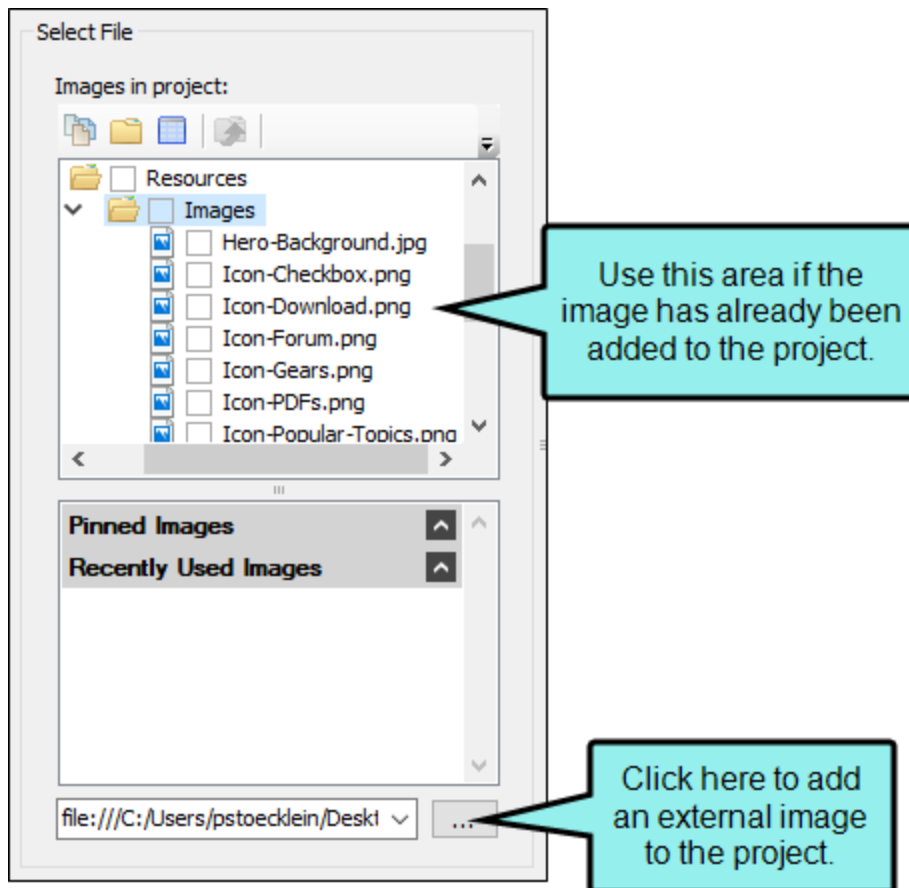
1. Open the Content Explorer, expand **Resources > MasterPages**, and double-click **Home-Page.flmsp**.



2. Right-click the placeholder logo and select **Image Properties**.



3. In the Image Properties dialog, select the **General** tab.
4. In the **Select File** section, locate and choose your image. If you have already added your image to the project, you can select it from the top area. If you have not yet added it to the project, click  and select it (the image will then be added to the project).



5. Click **OK**.
6. Save the file.

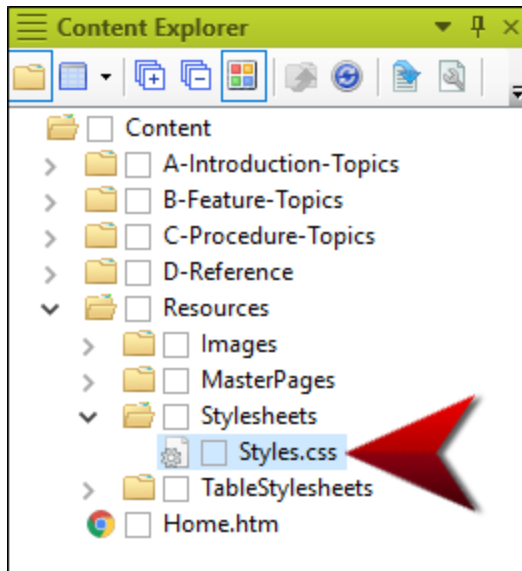
# Changing the Hero Image

The hero image is the large banner image that spans across the screen of the Home page in online output. The hero image used in this template is changed in **Styles.css**.

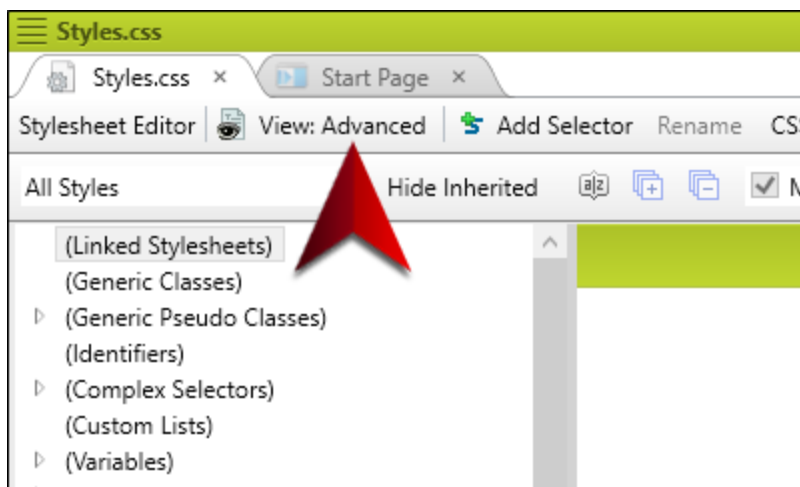
✔ **Tip:** The hero image included in this template project is **5184 x 3456 pixels**. You don't need to have an image that is exactly this size, but for best results it is recommended that you have a very big one with an aspect ratio similar to the one in this template. That way, it is likely to have a good appearance on screens of all sizes. Otherwise, you might need to make other adjustments to make it look good on the Home page. Since this template includes white font color overlay on the hero image, a darker image will look best.

# How to Change the Hero Image

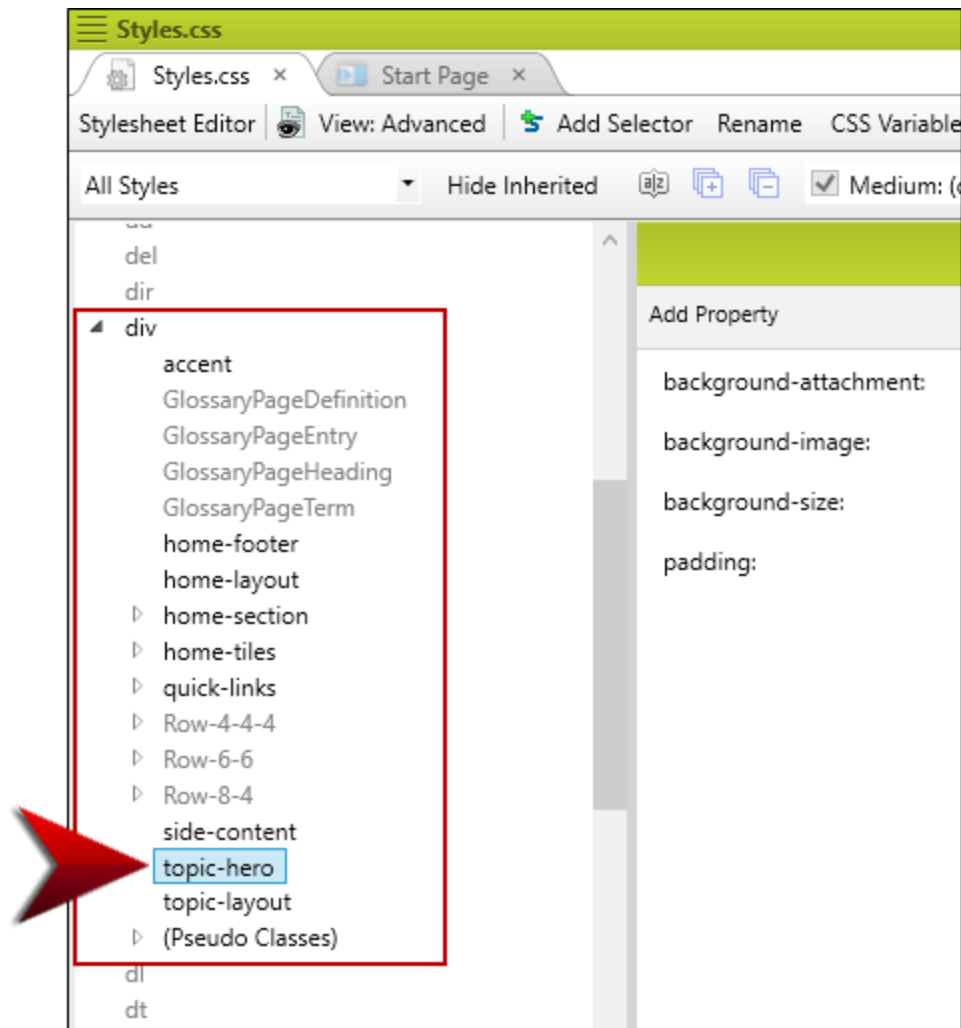
1. Open the Content Explorer, expand **Resources > Stylesheets**, and double-click **Styles.css**.



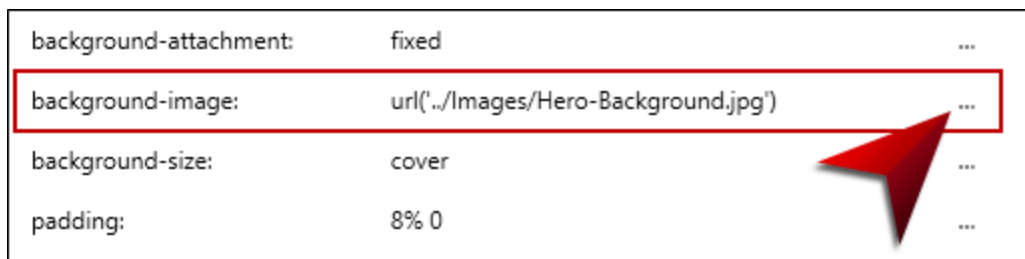
2. In the Stylesheet Editor, make sure you are in **Advanced** view.





3. On the left side of the Stylesheet Editor, find and expand the **div** group. Then select **topic-hero**.

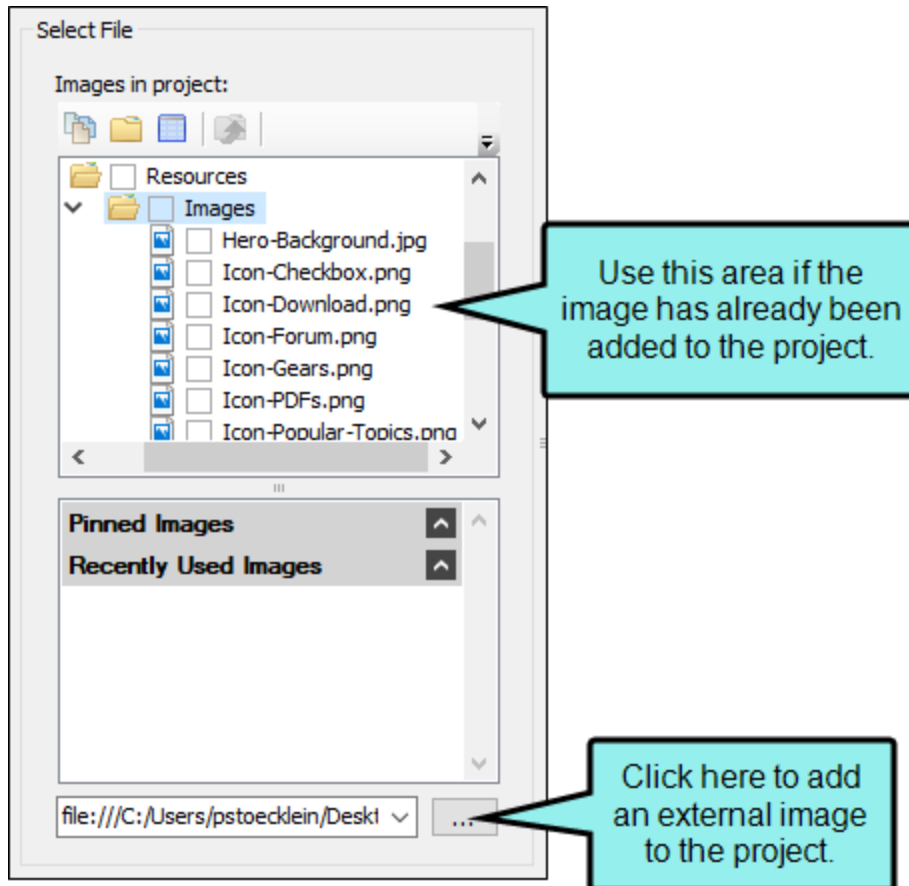


4. On the right side of the editor, next to **background-image**, click ...



 **Note:** If you have group view enabled instead of alphabetical view, you will need to expand the **Background** group before making your changes.

5. In the **Select File** section, locate and choose your image. If you have already added your image to the project, you can select it from the top area. If you have not yet added it to the project, click  and select it (the image will then be added to the project).



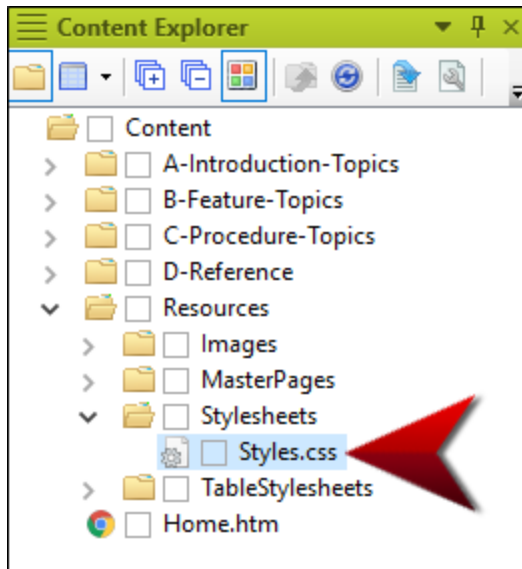
6. Click **OK**.
7. Save the file.

# Changing Colors

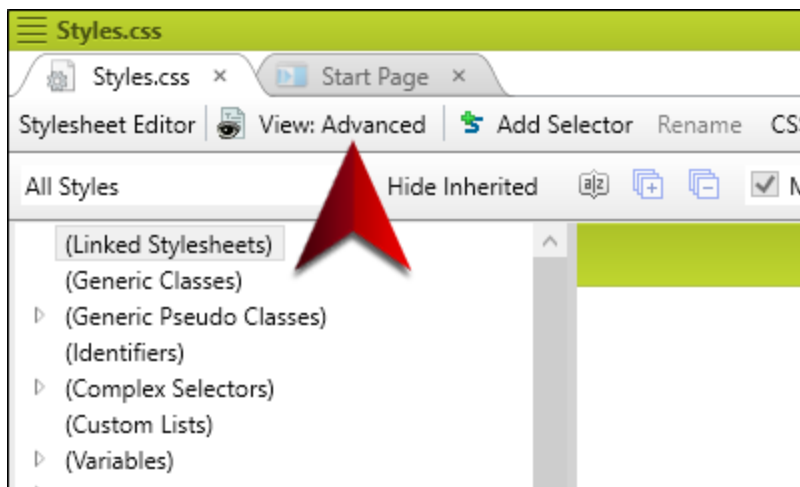
To change the colors in the project, you need to edit multiple files. In all of these files, there is a color referred to as the “Brand,” which you probably want to replace with your own company or product color. In addition, you may find black, white, and shades of gray in these files, which you can also change.

# How to Change Colors in the Regular Stylesheet

1. Open the Content Explorer, expand **Resources > Stylesheets**, and double-click **Styles.css**.

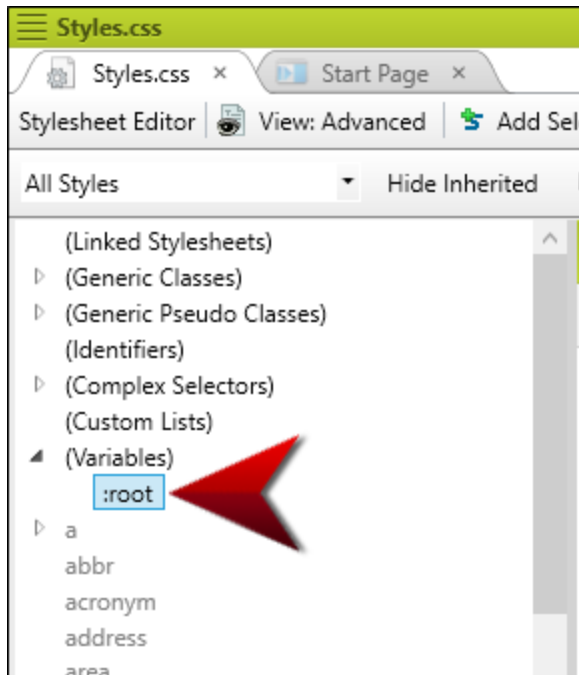


2. In the Stylesheet Editor, make sure you are in **Advanced** view.

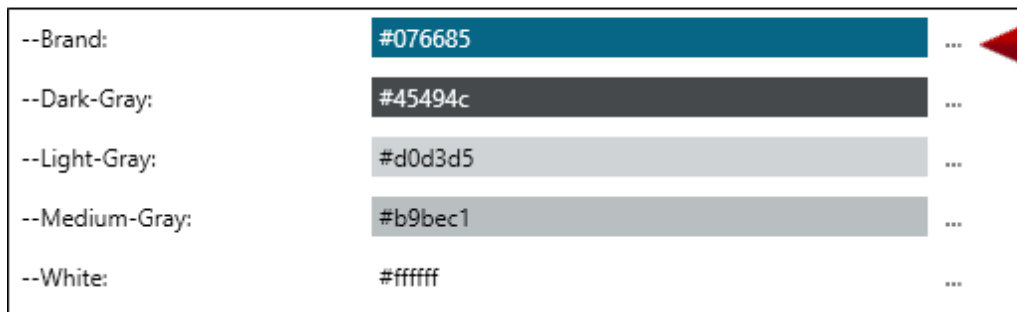





3. On the left side, expand **(Variables)** and select **:root**.



4. On the right side of the editor, next to **--Brand** (or any of the other CSS variables) click **...**, and use the dialog to choose a new color. These CSS variables are used for various styles throughout the stylesheet.

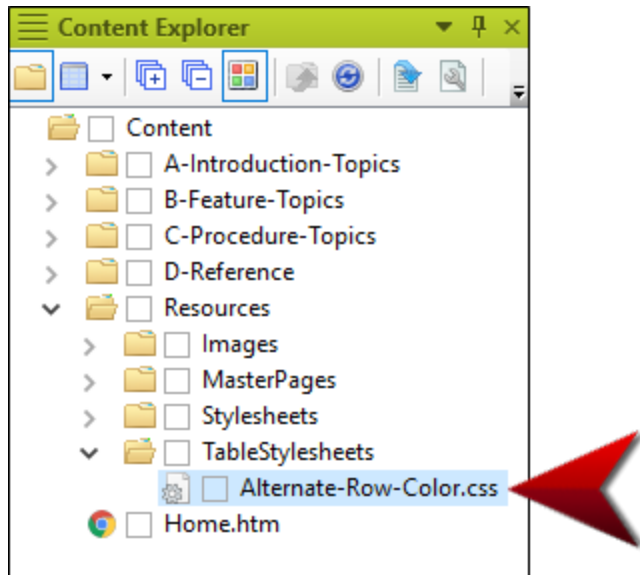


 **Note:** If you have group view enabled instead of alphabetical view, you will need to expand the **Custom** group before making your changes.

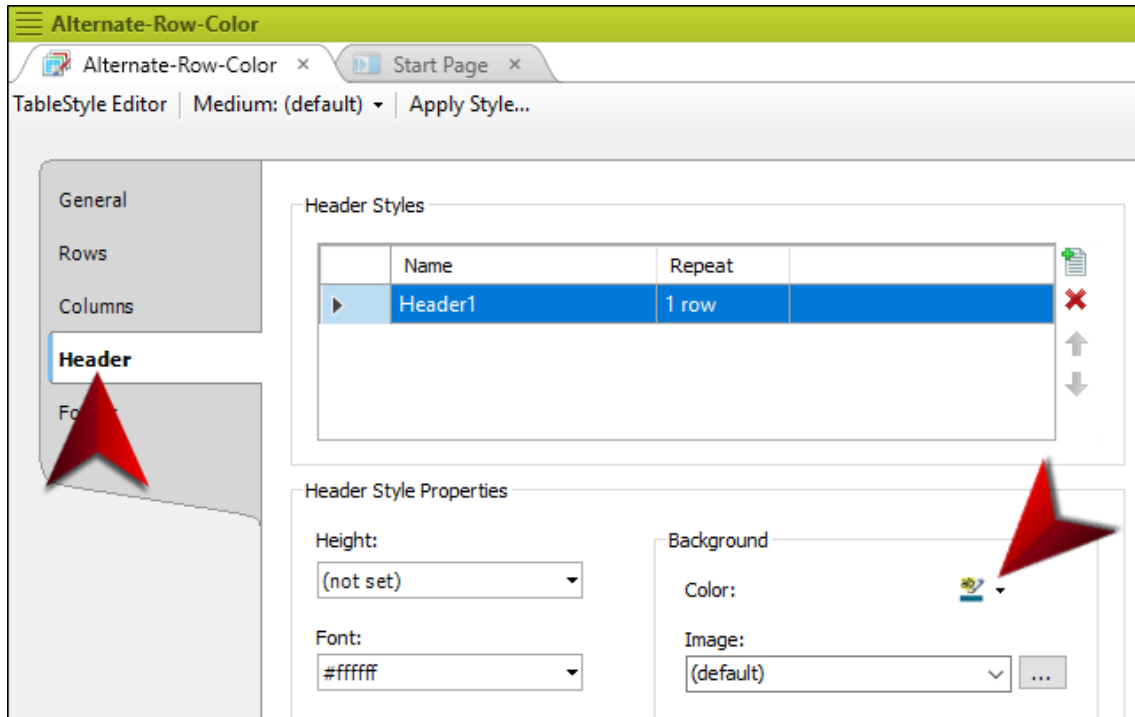
5. Save the file.

# How to Change Colors in the Table Stylesheet

1. Open the Content Explorer, expand **Resources > Table Stylesheets**, and double-click **Alternate-Row-Color.css**.



2. Use the tabs on the left to edit different parts of the table stylesheet, and edit the color in any of the appropriate fields. Most of the relevant fields are set to black, white, and gray, which you might decide to leave as is. If you want to change the “Brand” color, select the **Header** tab, and in the **Background** section, edit the **Color** field.

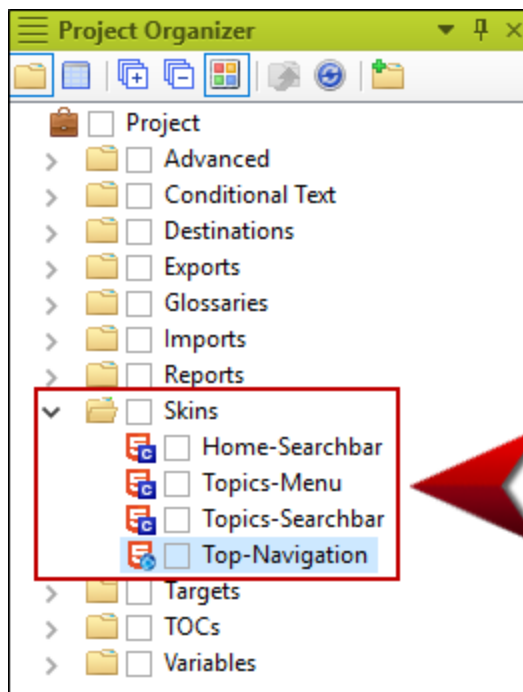


The new color will be reflected in the preview area at the bottom of the editor.

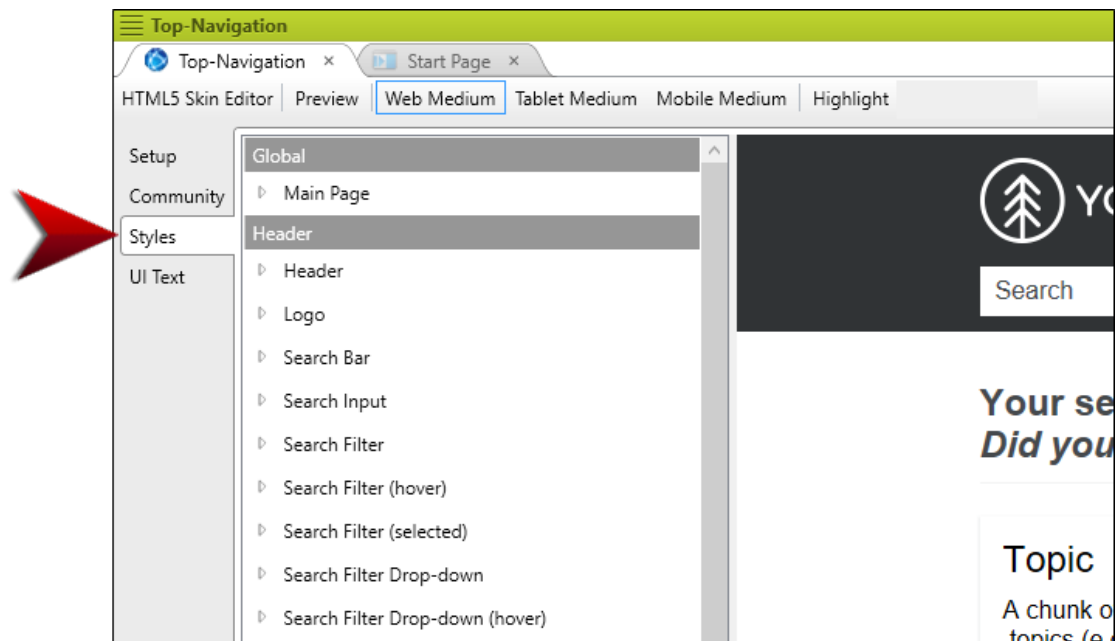
3. Save the file.

# How to Change Colors in the Skins

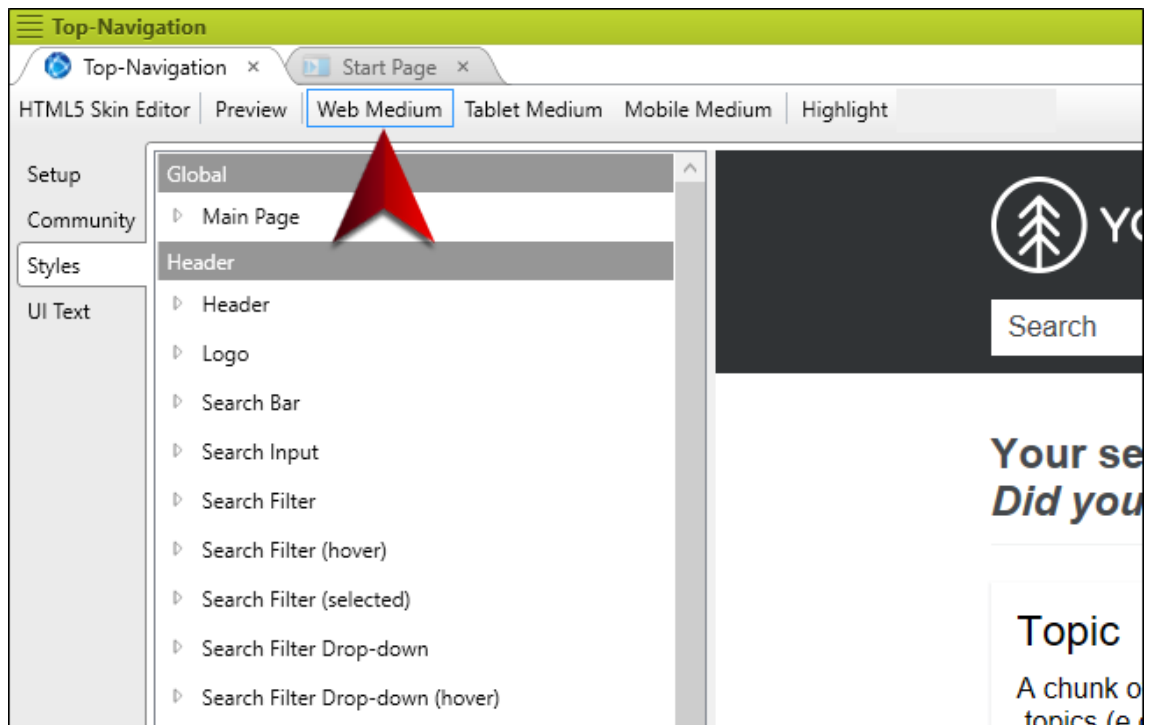
1. Open the Project Organizer, expand **Skins**, and double-click any of the skin files.



2. On the left, select the **Styles** tab.



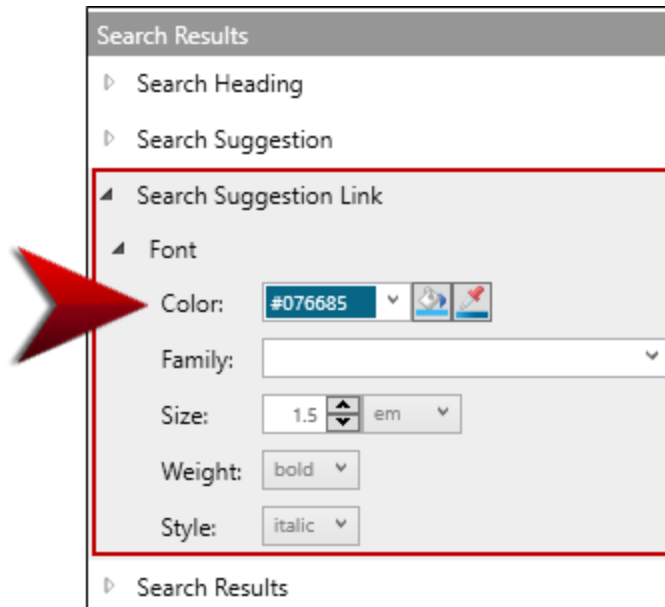
3. At the top of the editor, make sure **Web Medium** is selected.



4. Expand any of the nodes and edit the color in the appropriate fields. Most of the relevant fields are set to black, white, and gray, which you might decide to leave as is.

If you want to change the “Brand” color, open the **Top-Navigation** skin (this color is not set in any of the other skins) and edit any of the following:

**Search Suggestion Link > Font > Color**



**Search Result Link > Font > Color**

**Search Result Link (active) > Font > Color**

**Search Result Link (focus) > Font > Color**

**Search Result Link (visited) > Font > Color**

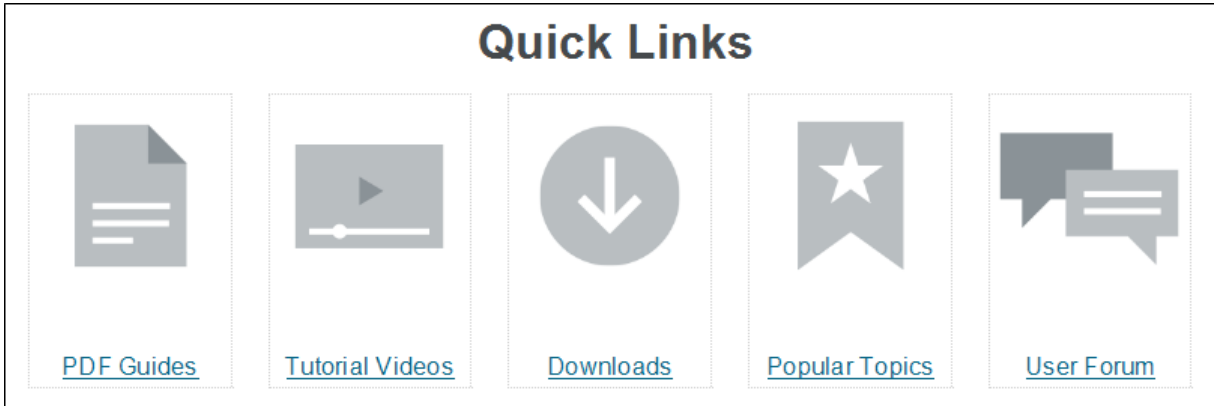
**Search Result Path > Font > Color**

**Search Pagination Item > Font > Color**

5. Save the file.

# Changing Quick Links

At the bottom of the Home page topic, there are a series of Quick Links, which you can adjust.



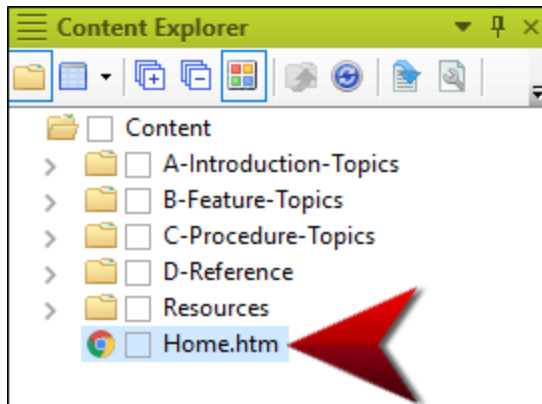
Before making any modifications, you need to open the Home page topic and enable the structure bars in the XML Editor.

After this, you might want to make the following kinds of changes:

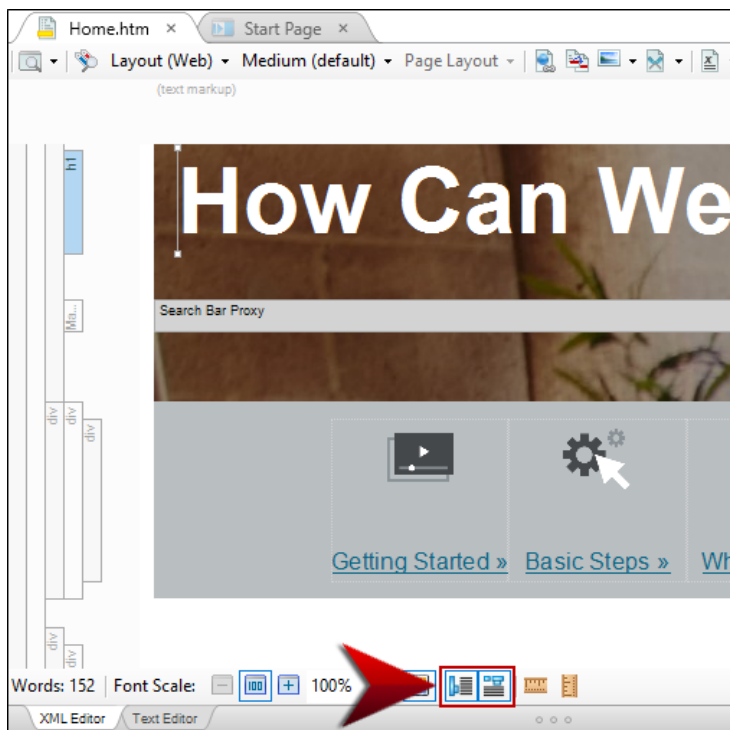
- Change the text hyperlinks
- Change the images
- Remove columns

# How to Open the Home Topic and Enable Structure Bars

1. Open the Content Explorer, and double-click **Home.htm**.



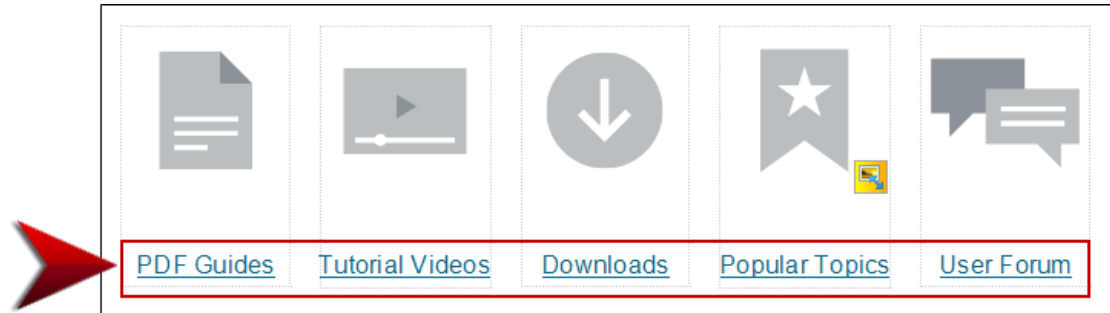
2. At the bottom of the XML Editor, make sure the two structure bar buttons are selected (borders will appear around the buttons when enabled). With these buttons enabled, you will see bars to the left or top of the XML Editor, depending on the location of your cursor in the topic.



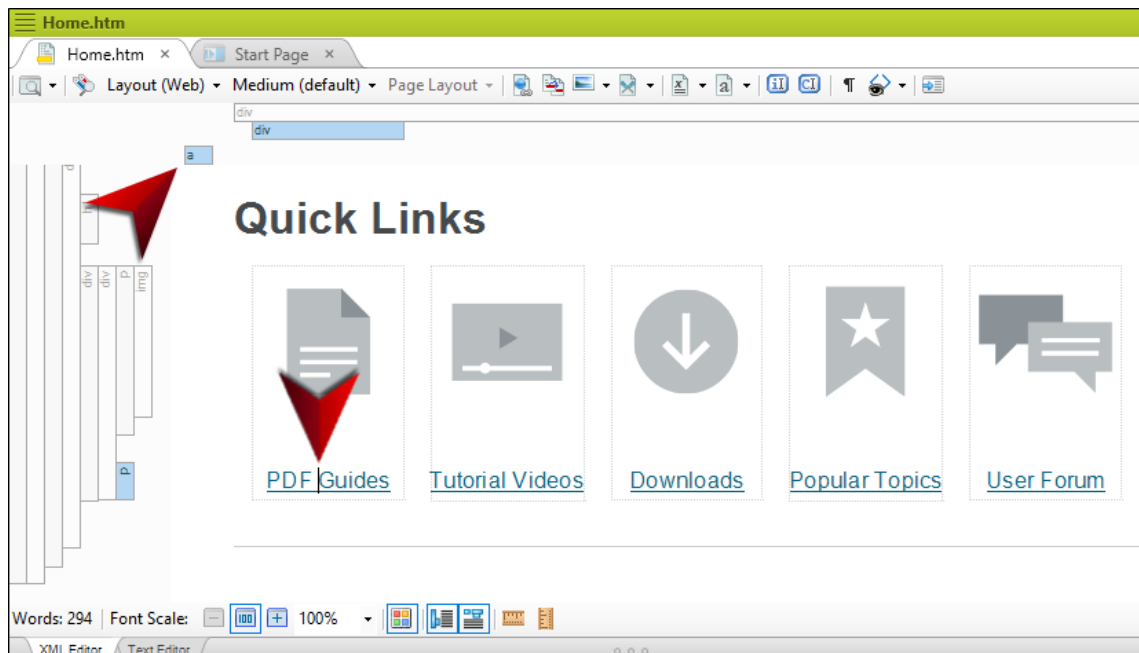


# How to Change the Text Hyperlinks

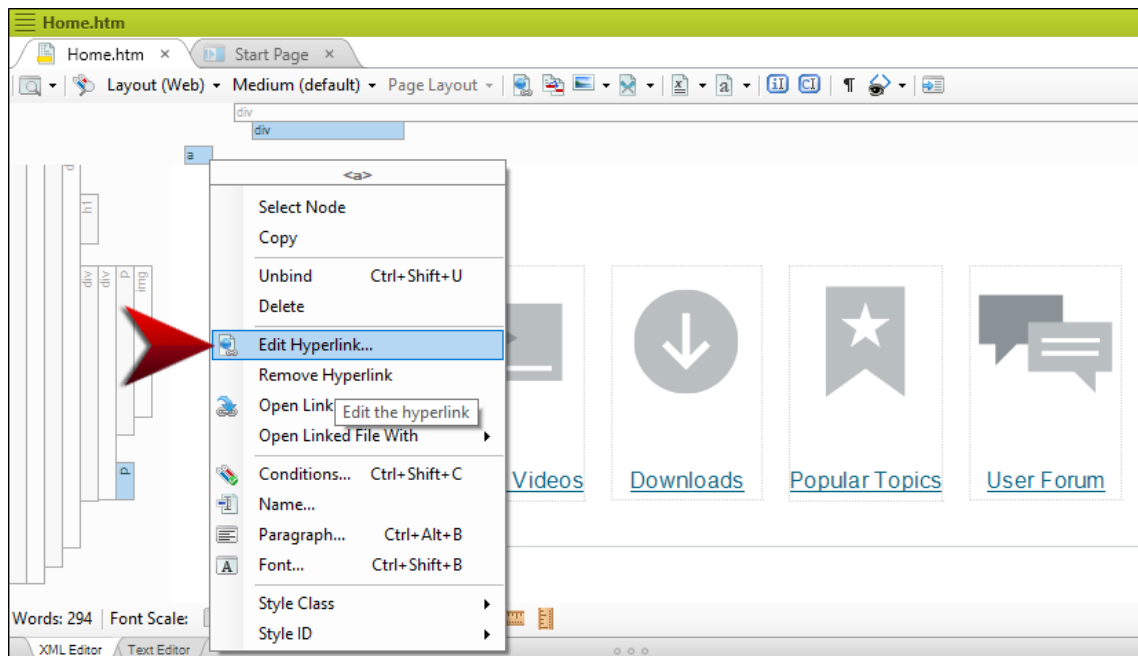
1. Scroll to the bottom of the topic where the Quick Links are displayed. Click on any of the text hyperlinks that you want to change.



2. You can simply type to replace the text for any of the links.
3. To change the hyperlink destination, locate the “a” structure bar at the top of the XML Editor. This structure bar is related to the hyperlink where your cursor is located.



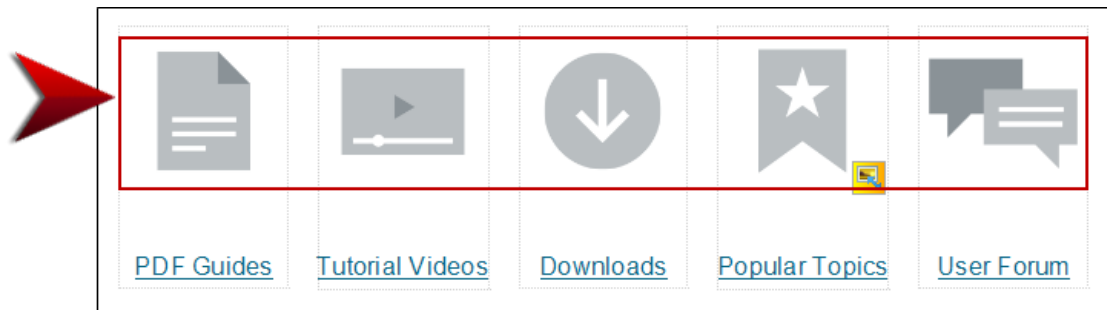
4. Right-click that structure bar, and from the context menu select **Edit Hyperlink**.



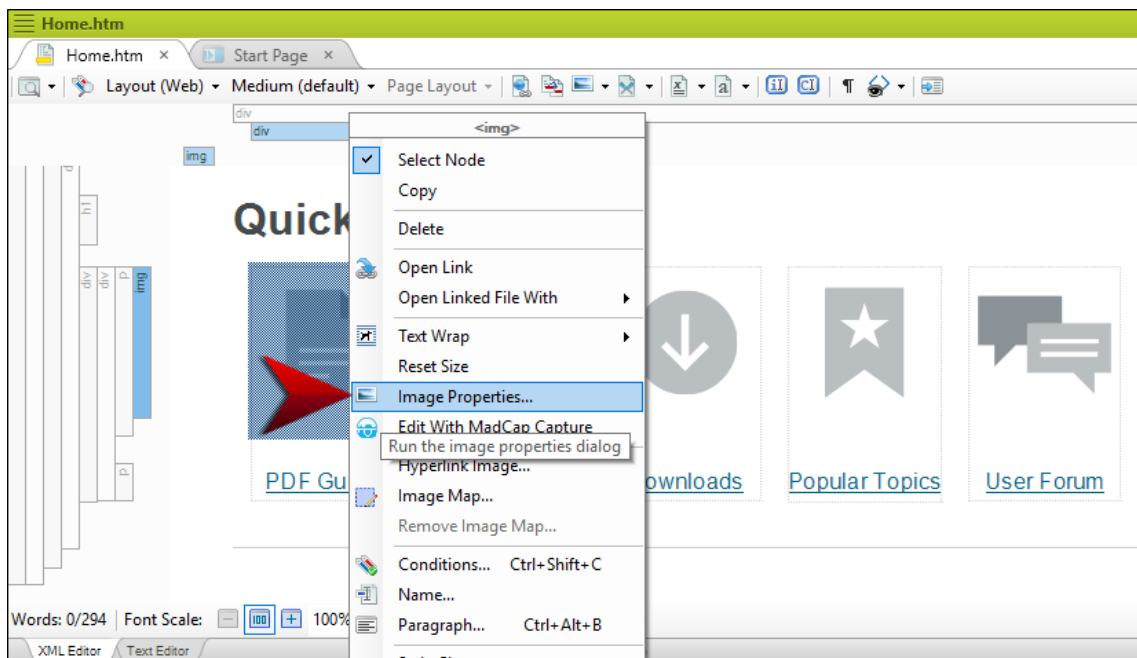
5. Use the Insert Hyperlink dialog to link to another file in the project or to an external location, such as a website.
6. Click **OK**.
7. Save the file.

# How to Change the Images


1. Scroll to the bottom of the topic where the Quick Links are displayed.

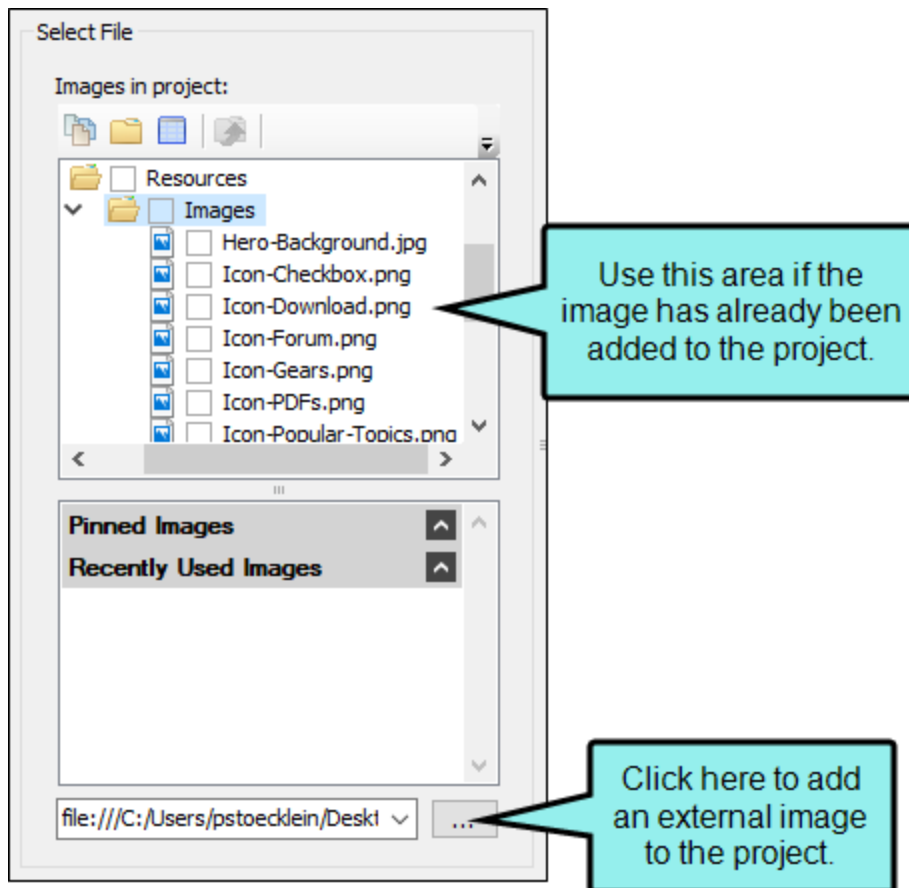


2. If you want to replace an image with another one, right-click the image and select **Image Properties**.



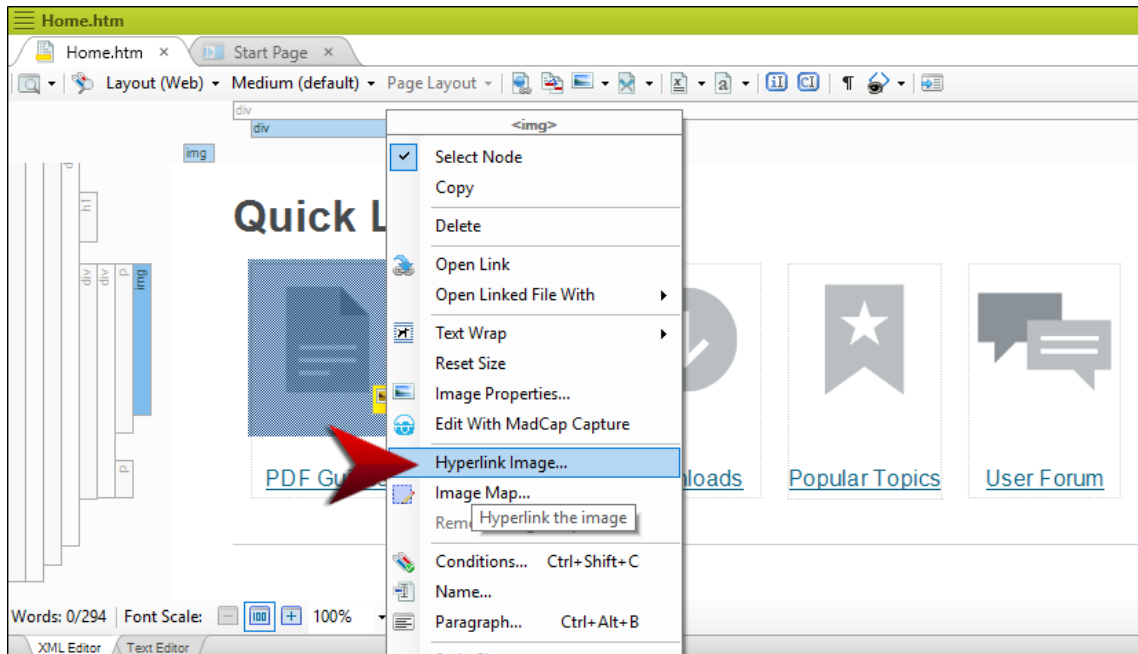
3. In the Image Properties dialog, select the **General** tab.

4. In the **Select File** section, locate and choose your image. If you have already added your image to the project, you can select it from the top area. If you have not yet added it to the project, click  and select it (the image will then be added to the project).



5. Click **OK**.

6. If you want to create a hyperlink on an image so that users can navigate to another location by clicking it, begin by right-clicking the image and selecting **Hyperlink Image**.

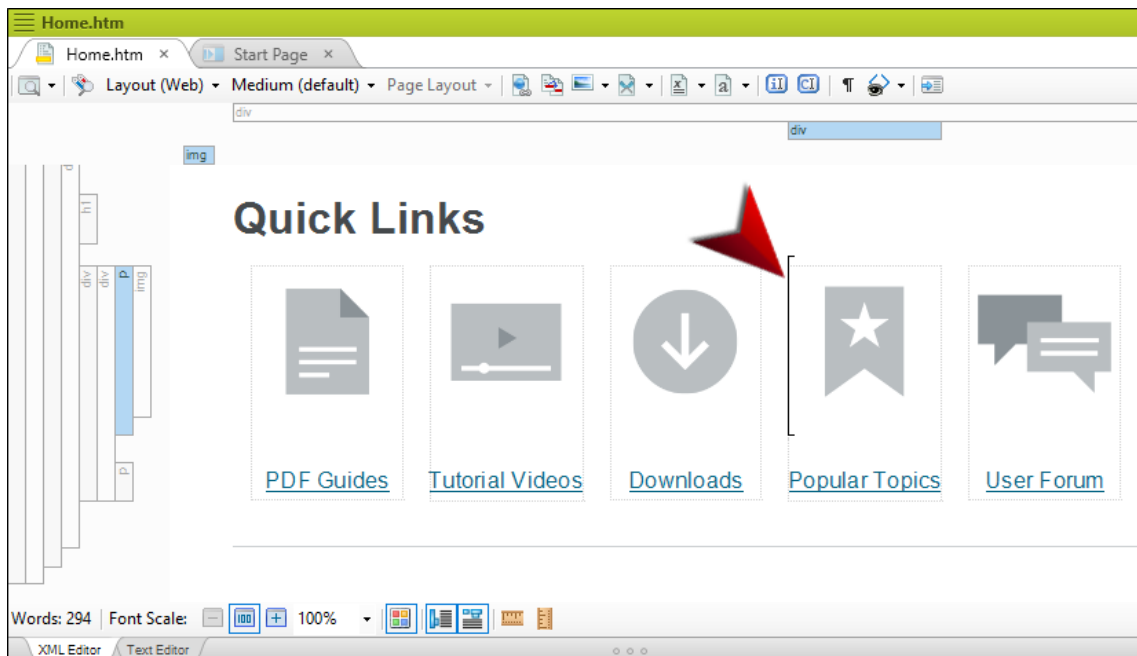


7. Use the Insert Hyperlink dialog to link to another file in the project or to an external location, such as a website.
8. Click **OK**.
9. Save the file.

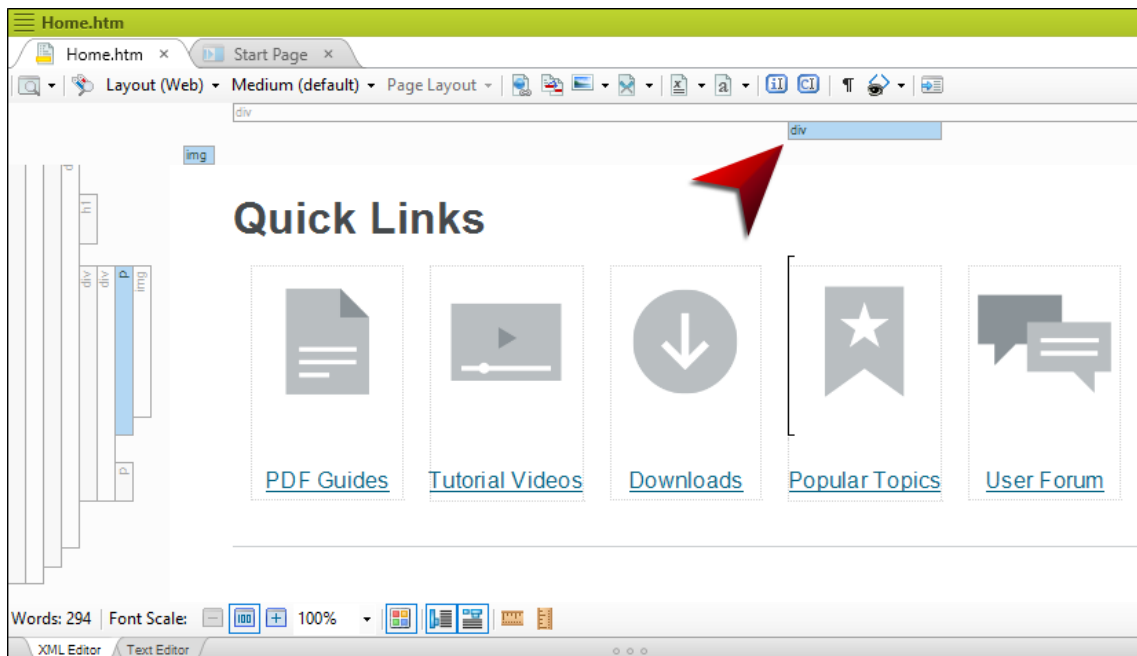
# How to Remove Columns

The area holding the Quick Links is a responsive layout that will adjust the positions of the columns when the output screen size changes. Currently there are five columns (holding five images and hyperlinks) in this layout. You can remove any of these columns that you don't need.

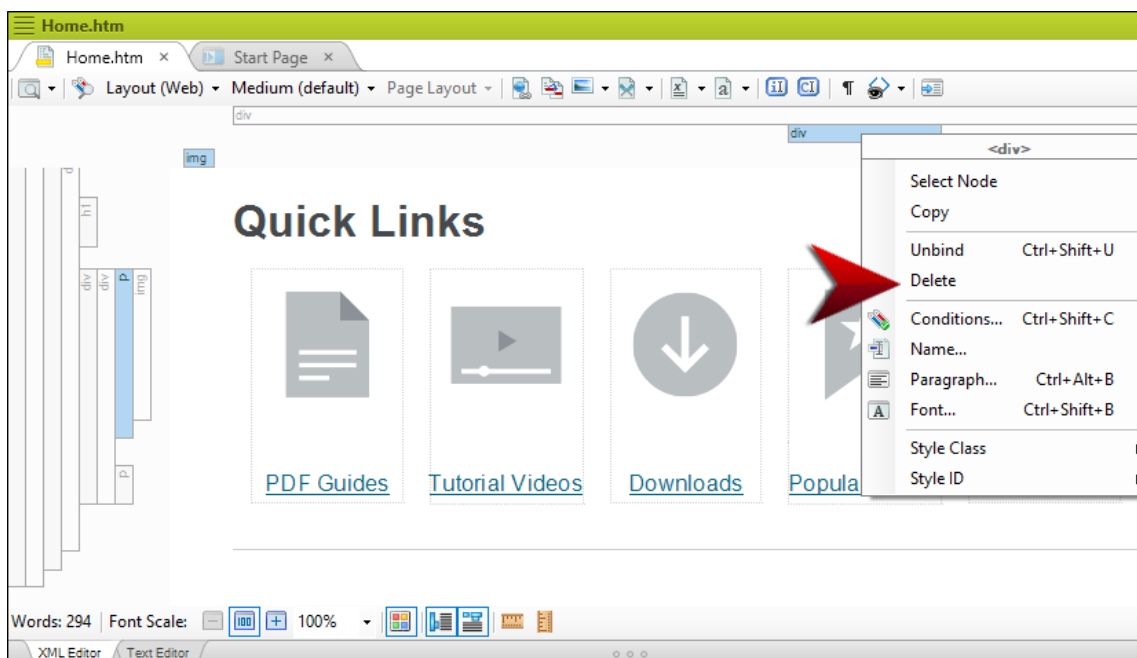
1. Scroll to the bottom of the topic where the Quick Links are displayed.
2. Click in the rectangle representing the column you want to remove.




3. Locate the “div” structure bar at the top of the XML Editor. This structure bar is related to the area where your cursor is located.

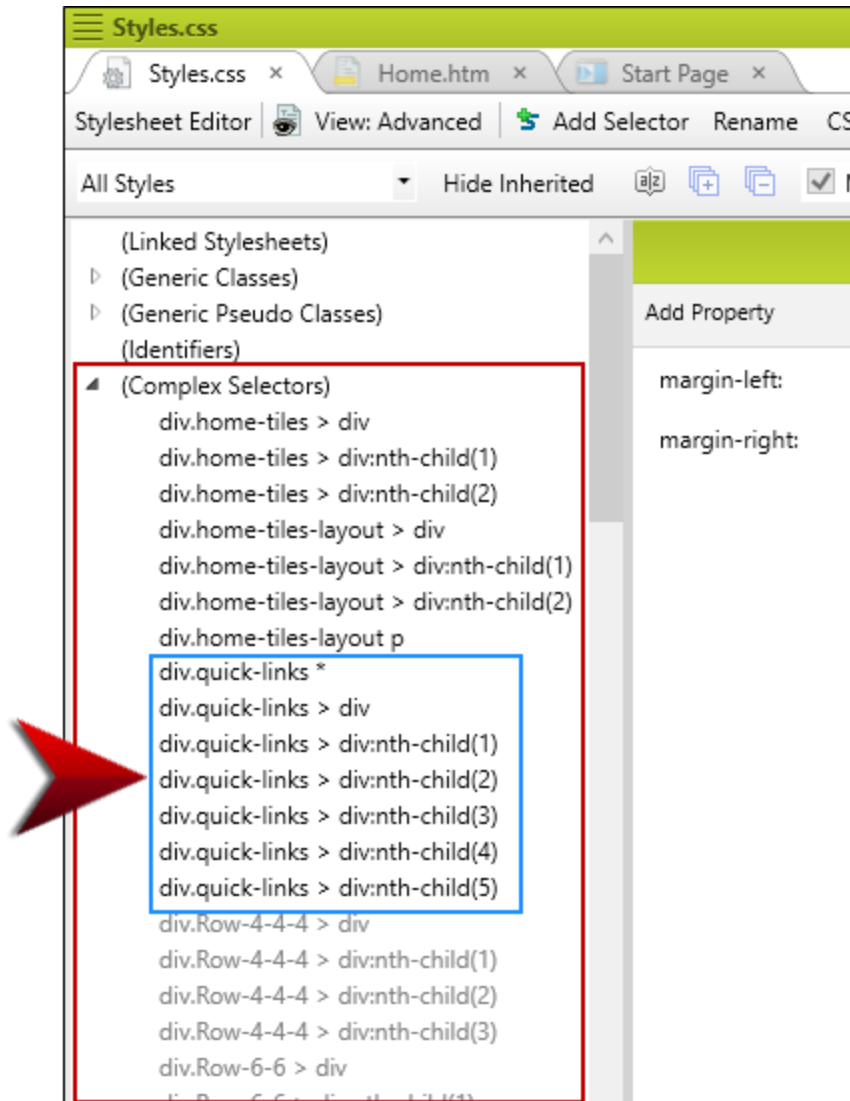


4. Right-click the structure bar and select **Delete**.




5. Save the file.

 **Note:** Depending on how many columns you remove, you might want to adjust the responsive layout styles that control the look of the Quick Link area. That is because the layout was originally designed to hold five columns of equal width, and removing columns might result in an uneven layout.



For more information about editing a responsive layout styles—including how to add more columns—please refer to the Flare online Help.



 **Note:** In addition to the Quick Links, there are similar tiles toward the top of the Home topic.



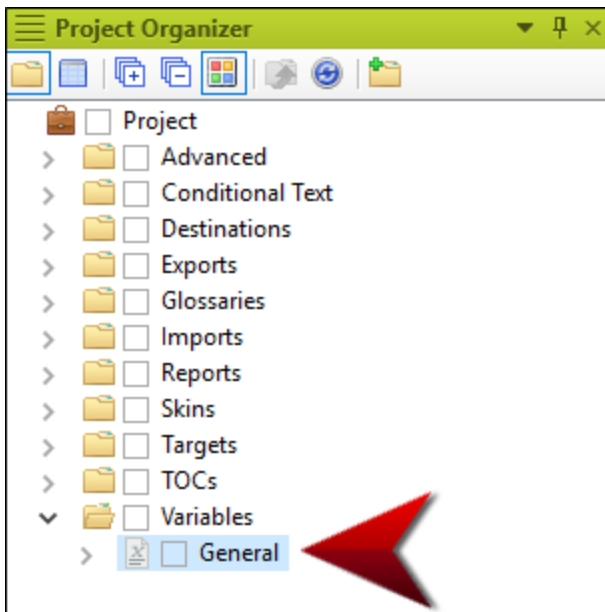
You can edit these in much the same way as you adjust the Quick Links.

# Changing Variables

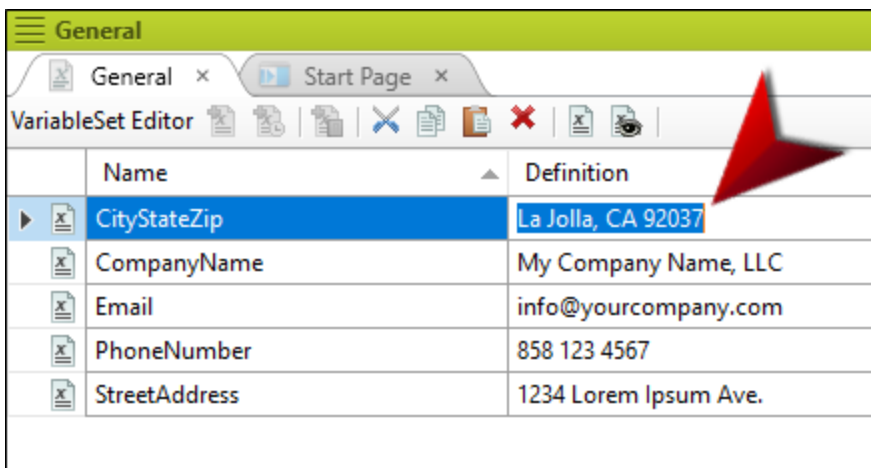
You might use variables for company information, social media URLs, product names, the date of publication, and more. To change the definitions for the variables used in this template, edit the **General** variable set file. You can also create and insert new variables for other purposes.

# How to Change Variables

1. Open the Project Organizer, expand **Variables**, and double-click **General**.



2. In the Variable Set Editor, click twice slowly in the **Definition** cell you want to change and type the new text.



3. Press **Enter** on your keyboard.
4. Repeat these steps for each variable definition you want to change. (You can also use the buttons in the local toolbar to add new variables if you like.)

5. Save the file. When you open a file where a variable has been inserted (e.g., Company.htm, Home-Page.flmsp), you should see the new definition(s) displayed.