



# Mining Association Rules

——Constraint-based Association Mining——

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## Association and Correlations



- Association and Correlations
- Efficient and Scalable Frequent Itemset Mining Methods
- Mining Various Kinds of Association Rules
- From Association Mining to Correlation Analysis
- **Constraint-based Association Mining**

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## Constraint-based Mining



- ◉ Finding **all** the patterns in a database **autonomously**? — unrealistic!
  - ◆ The patterns could be too many but not focused!
- ◉ Data mining should be an **interactive** process
  - ◆ User directs what to be mined using a **data mining query language** (or a graphical user interface)
- ◉ Constraint-based mining
  - ◆ User flexibility: provides **constraints** on what to be mined
  - ◆ System optimization: explores such constraints for efficient mining—**constraint-based mining**

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## Constraints in Data Mining



- ◉ **Knowledge type constraint**
  - ◆ classification, association, etc.
- ◉ **Data constraint** — using SQL-like queries
  - ◆ find product pairs sold together in stores in **Chicago** in **Dec.' 02**
- ◉ **Dimension/level constraint**
  - ◆ in relevance to **region, price, brand, customer category**
- ◉ **Rule (or pattern) constraint**
  - ◆ small sales (price < \$10) triggers big sales (sum > \$200)
- ◉ **Interestingness constraint**
  - ◆ strong rules: min\_support ≥ 3%, min\_confidence ≥ 60%
- ◉ Constraint based mining makes mining effective and efficient

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## Metarule-Guided Mining of Asso. Rule



- Specify the syntactic form of rules they are interested in mining.
- Metarule can be used as constraints to help improve the efficiency of the mining process.
- Metarules are based on the analyst's experiment, expectations, or intuition regarding the data.

metarule

$P1(X, W) \wedge P2(X, V) \Rightarrow \text{buys}(X, \text{"educational software"})$

matched rule:

$\text{age}(X, \text{"30..39"}) \wedge \text{income}(x, \text{"42..48K"})$   
 $\Rightarrow \text{buys}(X, \text{"educational software"})$

5 predicate variable and attribute variable



## Metarule-Guided Mining of Asso. Rule



A rule template (inter-dimension association rule) :

$$P_1 \wedge P_2 \wedge \dots \wedge P_l \Rightarrow Q_1 \wedge Q_2 \wedge \dots \wedge Q_r$$

$P_i$  and  $Q_i$ : instantiated predicates, predicate variables,

$p = l + r$ : the number of predicates in metarule ,

- Find all the frequent p-predicate sets,  $L_p$
- Have the support or count of the l-predicate subsets of  $L_p$  in order to compute the confidence of rules derived from  $L_p$
- Data cube: p-D cuboid and l-D cuboid

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## Constraint pushing: Mining Guided by Additional Rule Constrains



- ◉ Hybrid-dimensional association rule mining
  - ◆ Constant initiation and aggregate functions
- ◉ One example
  - ◆ Find the sales of what cheap items that may promote the sales of what expensive items in the same category for Chicago customers in 2004
    - Sales (customer-name, item-name, TID)
    - lives-in (customer-name, region, city)
    - Item (item-name, group, price)
    - Transaction (TID, day, month, year)

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## Constraint pushing: Mining Guided by Additional Rule Constrains



- (1) mine associations as
- (2)  $\text{lives in}(C; \text{"Chicago"}) \wedge \text{sales}+(C; \{I\}; \{S\}) \rightarrow \text{sales}+(C; \{J\}; \{T\})$  (metarule)
- (3) from sales
- (4) where  $S.\text{year} = 2004$  and  $T.\text{year} = 2004$  and  $I.\text{group} = J.\text{group}$
- (5) group by  $C, I.\text{group}$  (dimension level constraints)
- (6) having  $\text{sum}(I.\text{price}) < 100$  and  $\text{min}(J.\text{price}) \geq 500$   
(constraint pushing? Rule constraints)
- (7) with support threshold = 1% (interestingness constraints)
- (8) with confidence threshold = 50%
  - $\text{lives in}(C; \text{"Chicago"}) \wedge \text{sales}(C; \text{"Census\_CD"}; ) \wedge$
  - $\text{sales}(C; \text{"MS=Office"}; ) \Rightarrow \text{sales}(C; \text{"MS=SQLServer"}; ); [1:5\%; 68\%]$

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## Constraint pushing: Mining Guided by Additional Rule Constrains



- ◉ How can we use rule constraints to prune the search space?
- ◉ what kind of rule constraints can be 'pushed' deep into the mining process and still ensure the completeness of the answer returned for a mining query?
- ◉ Categories of rule constraint
  - ◆ Anti-monotonic (反单调的)
  - ◆ Monotonic (单调的)
  - ◆ Succinct (简洁的)
  - ◆ Convertible (可转变的)
  - ◆ Inconvertible (不可转变的)

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## Anti-Monotonicity in Constraint Pushing



- ◉ Anti-monotonicity
  - ◆ When an itemset  $S$  violates the constraint, so does any of its superset
  - ◆  $\text{sum}(S.\text{Price}) \leq v$  is **anti-monotone**
  - ◆  $\text{sum}(S.\text{Price}) \geq v$  is **not anti-monotone**
- ◉ Example. C:  $\text{range}(S.\text{profit}) \leq 15$  is **anti-monotone**
  - ◆ Itemset  $ab$  violates C
  - ◆ So does every superset of  $ab$

TDB (min\_sup=2)

TID	Transaction
10	a, b, c, d, f
20	b, c, d, f, g, h
30	a, c, d, e, f
40	c, e, f, g

Item	Profit
a	40
b	0
c	-20
d	10
e	-30
f	30
g	20
h	-10

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## Monotonicity for Constraint Pushing



### Monotonicity

- ◆ When an itemset  $S$  satisfies the constraint, so does any of its superset
- ◆  $\text{sum}(S.\text{Price}) \geq v$  is **monotone**
- ◆  $\text{min}(S.\text{Price}) \leq v$  is **monotone**

### Example. C: $\text{range}(S.\text{profit}) \geq 15$

- ◆ Itemset  $ab$  satisfies C
- ◆ So does every superset of  $ab$

TDB (min\_sup=2)

TID	Transaction
10	a, b, c, d, f
20	b, c, d, f, g, h
30	a, c, d, e, f
40	c, e, f, g

Item	Profit
a	40
b	0
c	-20
d	10
e	-30
f	30
g	20
h	-10

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## Succinctness



### Succinctness:

- ◆ Given  $A_1$  the set of items satisfying a succinctness constraint C, then any set  $S$  satisfying C is based on  $A_1$ , i.e.,  $S$  contains a subset belonging to  $A_1$
- ◆ Idea: Without looking at the transaction database, whether an itemset  $S$  satisfies constraint C can be determined based on the selection of items
- ◆  $\text{min}(S.\text{Price}) \leq v$  is succinct
- ◆  $\text{sum}(S.\text{Price}) \geq v$  is not succinct

### Optimization: If C is succinct, C is pre-counting pushable.

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# The Apriori Algorithm — Example



$Sup_{min}=2$

Database D

TID	Items
100	1 3 4
200	2 3 5
300	1 2 3 5
400	2 5

$C_1$

itemset	sup.
{1}	2
{2}	3
{3}	3
{4}	1
{5}	3

$L_1$

itemset	sup.
{1}	2
{2}	3
{3}	3
{5}	3

$L_2$

itemset	sup.
{1 3}	2
{2 3}	2
{2 5}	3
{3 5}	2

$C_2$

itemset	sup.
{1 2}	1
{1 3}	2
{1 5}	1
{2 3}	2
{2 5}	3
{3 5}	2

$C_2$

itemset	sup.
{1 2}	1
{1 3}	2
{1 5}	1
{2 3}	2
{2 5}	3
{3 5}	2

$C_3$

itemset	sup.
{2 3 5}	2

$L_3$

itemset	sup.
{2 3 5}	2

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# Naïve Algorithm: Apriori + Constraint



$Sup_{min}=2$

Database D

TID	Items
100	1 3 4
200	2 3 5
300	1 2 3 5
400	2 5

$C_1$

itemset	sup.
{1}	2
{2}	3
{3}	3
{4}	1
{5}	3

$L_1$

itemset	sup.
{1}	2
{2}	3
{3}	3
<del>{5}</del>	<del>3</del>

$L_2$

itemset	sup.
{1 3}	2
<del>{2 3}</del>	<del>2</del>
<del>{2 5}</del>	<del>3</del>
<del>{3 5}</del>	<del>2</del>

$C_2$

itemset	sup.
{1 2}	1
{1 3}	2
{1 5}	1
{2 3}	2
{2 5}	3
{3 5}	2

$C_2$

itemset	sup.
{1 2}	1
{1 3}	2
{1 5}	1
{2 3}	2
{2 5}	3
{3 5}	2

$C_3$

itemset	sup.
{2 3 5}	2

$L_3$

itemset	sup.
<del>{2 3 5}</del>	<del>2</del>

Constraint:  
 $Sum\{S.price\} < 5$

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### The Constrained Apriori Algorithm: Push an Anti-monotone Constraint Deep



$Sup_{min}=2$

Database D

TID	Items
100	1 3 4
200	2 3 5
300	1 2 3 5
400	2 5

Scan D

itemset	sup.
$C_1$ {1}	2
{2}	3
{3}	3
{4}	1
<del>{5}</del>	<del>3</del>

$L_1$

itemset	sup.
{1}	2
{2}	3
{3}	3
<del>{5}</del>	<del>3</del>

$L_2$

itemset	sup
{1 3}	2
<del>{2 3}</del>	<del>2</del>
<del>{2 5}</del>	<del>3</del>
<del>{3 5}</del>	<del>2</del>

Scan D

itemset	sup
$C_2$ {1 2}	1
{1 3}	2
<del>{1 5}</del>	<del>1</del>
<del>{2 3}</del>	<del>2</del>
<del>{2 5}</del>	<del>3</del>
<del>{3 5}</del>	<del>2</del>

$C_2$

itemset	sup
{1 2}	1
{1 3}	2
<del>{1 5}</del>	<del>1</del>
<del>{2 3}</del>	<del>2</del>
<del>{2 5}</del>	<del>3</del>
<del>{3 5}</del>	<del>2</del>

$C_3$

itemset	sup
<del>{2 3 5}</del>	<del>2</del>

Scan D

itemset	sup
$L_3$ {2 3 5}	2

Constraint:  $Sum\{S.price\} < 5$

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### The Constrained Apriori Algorithm: Push a Succinct Constraint Deep



$Sup_{min}=2$

Database D

TID	Items
100	1 3 4
200	2 3 5
300	1 2 3 5
400	2 5

Scan D

itemset	sup.
$C_1$ {1}	2
{2}	3
{3}	3
{4}	1
{5}	3

$L_1$

itemset	sup.
{1}	2
{2}	3
{3}	3
{5}	3

$L_2$

itemset	sup
{1 3}	2
<del>{2 3}</del>	<del>2</del>
<del>{2 5}</del>	<del>3</del>
<del>{3 5}</del>	<del>2</del>

Scan D

itemset	sup
$C_2$ {1 2}	1
{1 3}	2
<del>{1 5}</del>	<del>1</del>
<del>{2 3}</del>	<del>2</del>
<del>{2 5}</del>	<del>3</del>
<del>{3 5}</del>	<del>2</del>

$C_2$

itemset	sup
{1 2}	1
{1 3}	2
<del>{1 5}</del>	<del>1</del>
<del>{2 3}</del>	<del>2</del>
<del>{2 5}</del>	<del>3</del>
<del>{3 5}</del>	<del>2</del>

not immediately to be used

$C_3$

itemset	sup
<del>{2 3 5}</del>	<del>2</del>

Scan D

itemset	sup
$L_3$ {2 3 5}	2

Constraint:  $\min\{S.price\} \leq 1$

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## Converting "Tough" Constraints



- Convert tough constraints into anti-monotone or monotone by properly ordering items

- Examine C:  $\text{avg}(S.\text{profit}) \geq 25$

- Order items in value-descending order

•  $\langle a, f, g, d, b, h, c, e \rangle$

- If an itemset  $afb$  violates C

• So does  $afbh, afb^*$

• It becomes **anti-monotone!**

TDB ( $\text{min\_sup}=2$ )

TID	Transaction
10	a, b, c, d, f
20	b, c, d, f, g, h
30	a, c, d, e, f
40	c, e, f, g

Item	Profit
a	40
b	0
c	-20
d	10
e	-30
f	30
g	20
h	-10

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## Strongly Convertible Constraints



- $\text{avg}(X) \geq 25$  is convertible anti-monotone w.r.t. item **value descending** order R:  $\langle a, f, g, d, b, h, c, e \rangle$

- If an itemset  $af$  violates a constraint C, so does every itemset with  $af$  as prefix, such as  $afd$

- $\text{avg}(X) \geq 25$  is convertible monotone w.r.t. item **value ascending** order R<sup>-1</sup>:  $\langle e, c, h, b, d, g, f, a \rangle$

- If an itemset  $d$  satisfies a constraint C, so does itemsets  $df$  and  $dfa$ , which having  $d$  as a prefix

- Thus,  $\text{avg}(X) \geq 25$  is **strongly convertible**

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Item	Profit
a	40
b	0
c	-20
d	10
e	-30
f	30
g	20
h	-10



## Can Apriori Handle Convertible Constraint?



- A convertible, not monotone nor anti-monotone nor succinct constraint cannot be pushed deep into an Apriori mining algorithm
  - ◆ Within the level wise framework, no direct pruning based on the constraint can be made
  - ◆ Itemset  $df$  violates constraint  $C: \text{avg}(X) \geq 25$
  - ◆ Since  $adf$  satisfies  $C$ , Apriori needs  $df$  to assemble  $adf$ ,  $df$  cannot be pruned
- But it can be pushed into frequent-pattern growth framework!

Item	Value
a	40
b	0
c	-20
d	10
e	-30
f	30
g	20
h	-10

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## What Constraints Are Convertible?



Constraint	Convertible anti-monotone	Convertible monotone	Strongly convertible
$\text{avg}(S) \leq, \geq v$	Yes	Yes	Yes
$\text{median}(S) \leq, \geq v$	Yes	Yes	Yes
$\text{sum}(S) \leq v$ (items could be of any value, $v > 0$ )	Yes	No	No
$\text{sum}(S) \leq v$ (items could be of any value, $v \leq 0$ )	No	Yes	No
$\text{sum}(S) \geq v$ (items could be of any value, $v \geq 0$ )	No	Yes	No
$\text{sum}(S) \geq v$ (items could be of any value, $v \leq 0$ )	Yes	No	No
.....			

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## Constraint-Based Mining—A General Picture

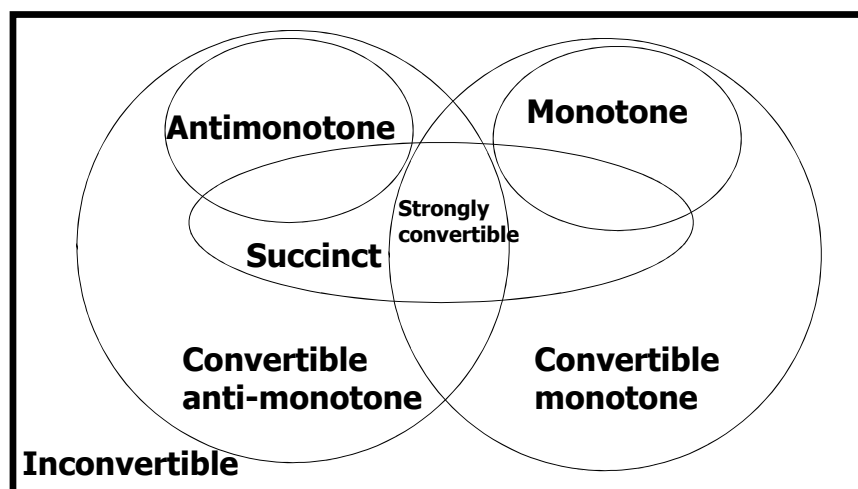


Constraint	Antimonotone	Monotone	Succinct
$v \in S$	no	yes	yes
$S \supset V$	no	yes	yes
$S \subseteq V$	yes	no	yes
$\min(S) \leq v$	no	yes	yes
$\min(S) \geq v$	yes	no	yes
$\max(S) \leq v$	yes	no	yes
$\max(S) \geq v$	no	yes	yes
$\text{count}(S) \leq v$	yes	no	weakly
$\text{count}(S) \geq v$	no	yes	weakly
$\text{sum}(S) \leq v \ (a \in S, a \geq 0)$	yes	no	no
$\text{sum}(S) \geq v \ (a \in S, a \geq 0)$	no	yes	no
$\text{range}(S) \leq v$	yes	no	no
$\text{range}(S) \geq v$	no	yes	no
$\text{avg}(S) \ \theta \ v, \ \theta \in \{=, \leq, \geq\}$	convertible	convertible	no
$\text{support}(S) \geq \xi$	yes	no	no
$\text{support}(S) \leq \xi$	no	yes	no

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## A Classification of Constraints



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## Summary



- ◉ **Concept of Association rule mining**
- ◉ **Association rule categories**
- ◉ **Apriori association rule mining**
- ◉ **FP-tree growth association rule mining**
- ◉ **Mining various kinds of association rules**
- ◉ **Constraint based association rule mining**

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# Thanks !

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