

Task 1: Data Rep. and Boolean logic

Save this document in your repository for Unit 2 with name:
data_rep_boolean_log.md

🤔 Resources (Learning Log):

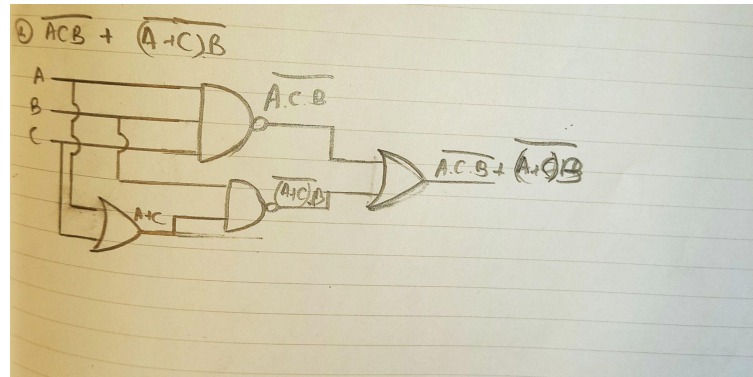
4	Notes Topic 2:	Computer Architecture
5	Boolean Algebra	Video about boolean algebra
6	Examples Base Conversion	Whiteboard notes on conversion of numbers with different bases

Boolean Logic

Draw the circuit for the boolean equations provided

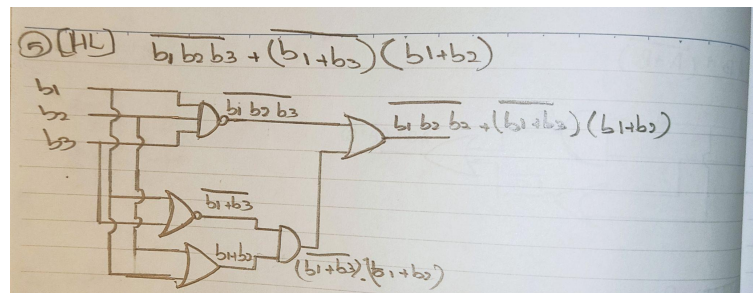
Boolean Equation	Circuit
$AB + \overline{(A + B)}$	
$\overline{A(A + B)} + B$	
$((\text{not } A) \text{ and } B) \text{ or } (A \text{ and } B)$	

$$\overline{ACB} + \overline{(A + C)B}$$



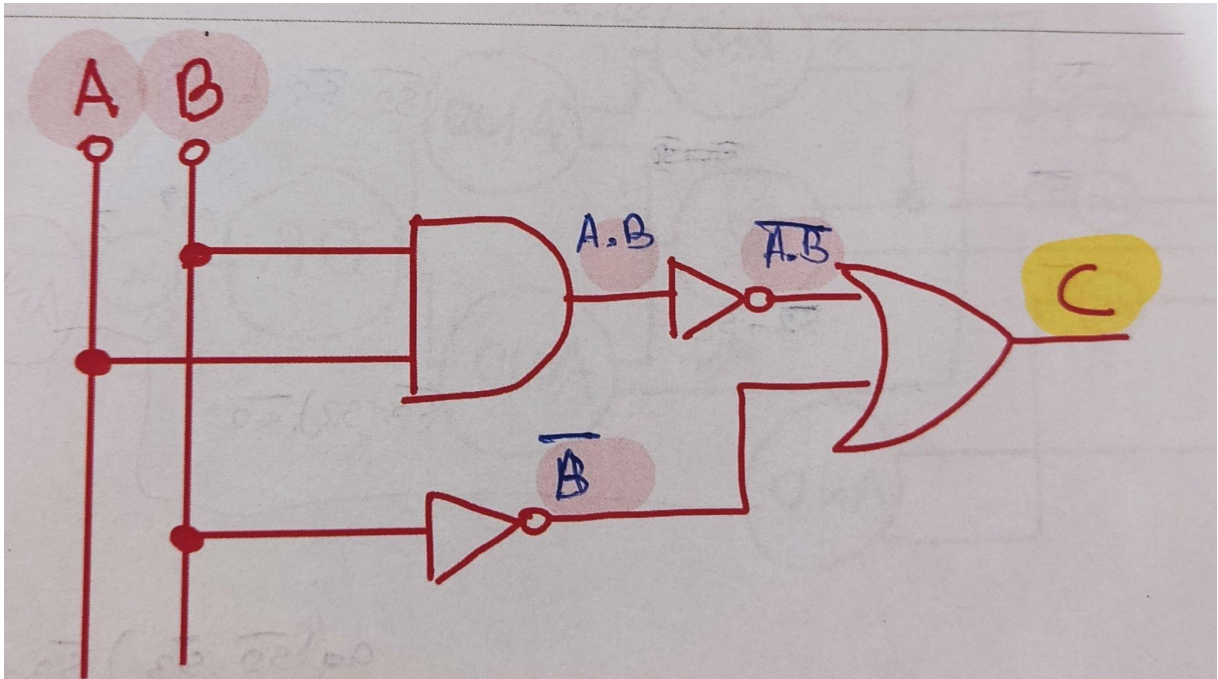
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$$\overline{b_1 b_2 b_3} + \overline{(b_1 + b_3)(b_1 + b_2)}$$

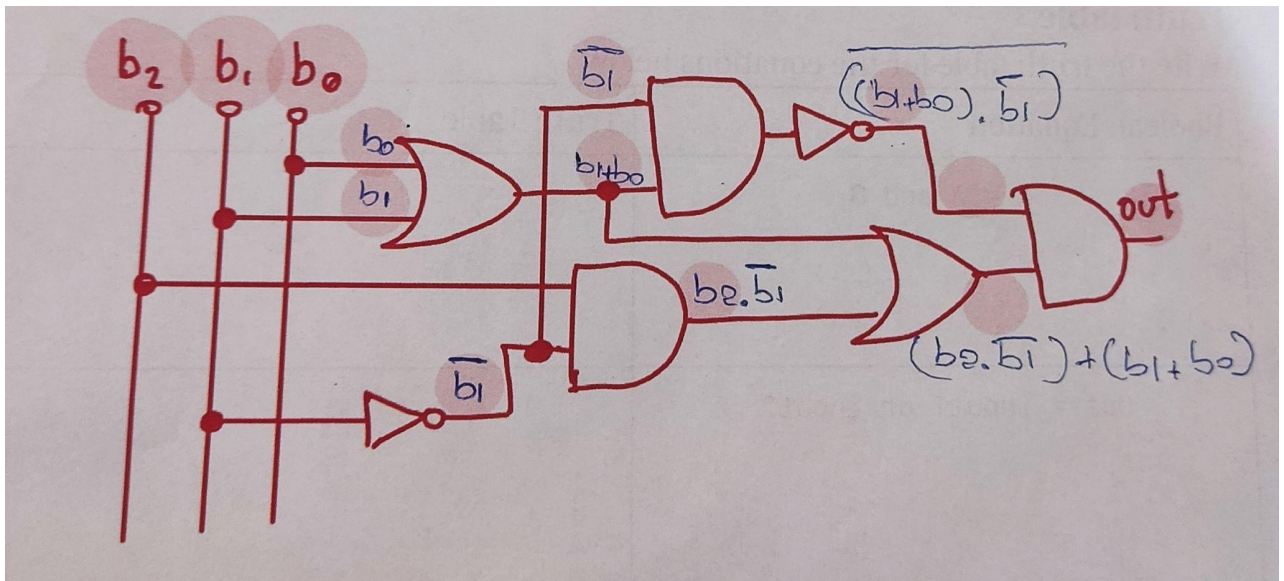


Get the Equation

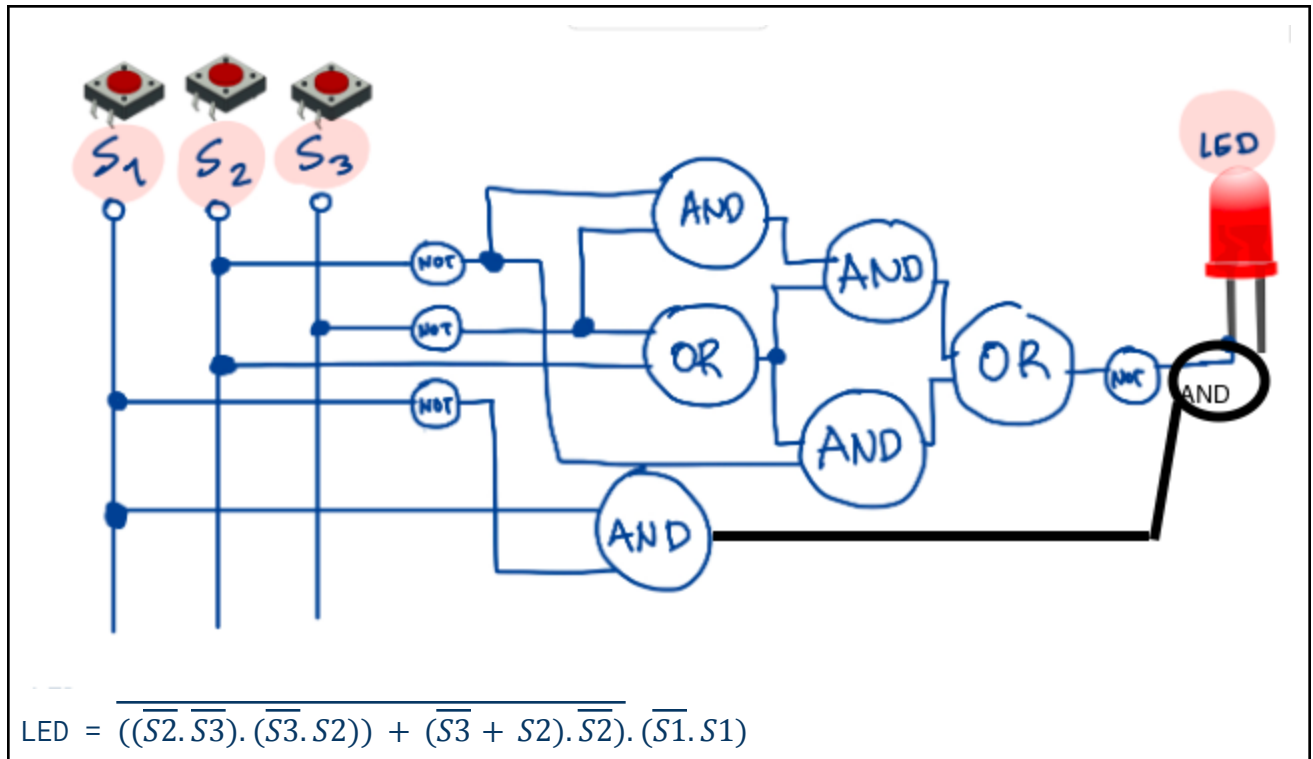
Write the boolean equation for the circuit shown



$$C = \overline{B} + \overline{(A.B)}$$



$$\text{out} = \overline{((b0 + b1). \overline{b1})}. ((b0 + b1) + (b2. \overline{b1}))$$



Truth table

Write the truth table for the equations below

Boolean Equation	Truth Table																																																															
$X = A \text{ and } B$	<table><tr><th>A</th><th>B</th><th>X</th></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></table>	A	B	X	0	0	0	0	1	0	1	0	0	1	1	1																																																
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$\text{Out} = \text{input1 or input2}$	<table><tr><th>input1</th><th>input2</th><th>Out = input1 or input2</th></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></table>	input1	input2	Out = input1 or input2	0	0	0	0	1	1	1	0	1	1	1	1																																																
input1	input2	Out = input1 or input2																																																														
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$\text{Light} = \overline{S_1} + \overline{(S_2 + S_3)} + S_1 S_2 \overline{S_3}$	<table><tr><th>S1</th><th>S2</th><th>S3</th><th>$\overline{S1}$</th><th>$\overline{S2 + S3}$</th><th>$S1S2\overline{S3}$</th><th>Light</th></tr><tr><td>0</td><td>0</td><td>0</td><td>1</td><td>1</td><td>0</td><td>1</td></tr><tr><td>0</td><td>0</td><td>1</td><td>1</td><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>1</td><td>0</td><td>1</td><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>1</td><td>1</td><td>1</td><td>0</td><td>0</td><td>1</td></tr><tr><td>1</td><td>0</td><td>0</td><td>0</td><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td><td>0</td><td>0</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>0</td><td>0</td><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>1</td><td>1</td><td>0</td><td>0</td><td>0</td><td>0</td></tr></table>	S1	S2	S3	$\overline{S1}$	$\overline{S2 + S3}$	$S1S2\overline{S3}$	Light	0	0	0	1	1	0	1	0	0	1	1	0	0	1	0	1	0	1	0	0	1	0	1	1	1	0	0	1	1	0	0	0	1	0	1	1	0	1	0	0	0	0	1	1	0	0	0	1	1	1	1	1	0	0	0	0
S1	S2	S3	$\overline{S1}$	$\overline{S2 + S3}$	$S1S2\overline{S3}$	Light																																																										
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$$\text{Login} = \overline{P_1 P_2 P_3} + (\overline{P_3 P_2 P_1}) + \overline{P_1} + P_3$$

P_1	P_2	P_3	$\overline{P_2 P_1}$	$\overline{P_1 P_2 P_3}$	$\overline{P_3 P_2 P_1}$	$\overline{P_1} + P_3$	Login
0	0	0	1	1	1	1	1
0	0	1	1	1	0	0	1
0	1	0	1	1	1	0	1
0	1	1	0	1	0	0	1
1	0	0	1	1	1	1	1
1	0	1	1	1	0	0	1
1	1	0	1	1	1	0	1
1	1	1	0	0	1	0	1

Data Conversion

Information can be represented in different systems, for example the number 10 in decimal (system base 10) can be represented in binary (system base 2) as 1010 or 12 in base 8.

It is critical for you to understand how to represent information in different ways, this will help you visualize how the computer processes data.

Original Number	Convert to
256 (Decimal)	Base 2 (Binary) 100000000 Base 4 10000 Base 6 1104

433 (Base 5)	Base 10 (Decimal) 118 Base 8 (Octal) 166 Base 16 (Hexadecimal) 76
FA32 (Base 16)	Base 10 64050 Base 2 1111101000110010 Base 8 175062