Philip Gouldman
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PROGRAMMING AND TECHNICAL BACKGROUND

Programming languages: Java, C, JavaScript, Ruby, Assembly (MIPS and Y86), C++, Python, OCaml, Prolog, PHP, HTML, CSS, SQL, C#, Bash, MATLAB, XML.

Software, text editors and frameworks: Windows, Mac iOS, Linux (Red Hat Flavor), Unix, Microsoft Office, Emacs, Sublime Text, Vim, Atom, Xcode, Nano, Eclipse IDE, gdb, JetBrains IDE's (IntelliJ, PyCharm, WebStorm, PHPStorm), NetBeans IDE, Unity, NodeJS, Socket.io, Bootstrap, Express, Junit testing, .NET, Google Firebase.

EXPERIENCE

Booz Allen Hamilton, *Consultant*   **August 2019 – Present**

- *Salesforce Administrator, Department of Labor Office of Federal Contractors and Compliance Programs*
  Contributed to building a web application portal using Salesforce communities, Lightning Web Components custom Apex code and server-side controls. Implemented Salesforce standard practices into existing DOL Salesforce organization, migrated government standard stylesheets/elements into Salesforce. Dealt with all aspects of a Salesforce community including custom domain setup (CNAME propagation) and licensing elements.

- *Junior Salesforce Application Developer, Naval Education and Training Command (NETC)*
  Supported the development of a Salesforce Lightning Application where several salesforce features were leveraged to support a legacy system used to develop and design training documents and course materials. Delivered technical solutions utilizing salesforce key features such as Flows, Lightning Web Components, Process Builders and custom Apex code to replicate legacy system functionality.

EDUCATION

- *University of Maryland* College Park, MD. (2013-2019)
  B.S. Computer Science
- *College of Southern Maryland* La Plata, MD. (2008-2012)
  A.A. General Studies

VOLUNTEER AND COMMUNITY WORK

- *Judge* for the "Roboquake on Lake" robotics competition for The Boys Latin School in Baltimore, MD. I judged students in grades K-12 on their programming design and competition with their robotic designs in obstacle courses.
- *Proctor* for the University of Maryland High School Programming Contest(2017, 2018, 2019). Monitored programming teams to make sure they adhered to the contest rules and answered any questions.
- *Student Volunteer, University of Maryland Computer Science Career Fair.*