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# DAEMON PROCESSES

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# DAEMON PROCESSES

- They have a **long life**
  - They are started when the system is bootstrapped and terminate only when system is shutdown
  - They **don't have a controlling terminal**
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# Daemon characteristics

- When we execute **ps-efjc** command we can see that certain processes have **no parent process ID ,process group ID and session ID**
  - Such processes are called **daemon processes**
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- **Certain daemon processes**
  - **Syslogd** – logs system messages for a an operator
  - **Sendmail** – standard mailer daemon
  - **Cron** – execute commands ay specified date and time
  - **Inetd** – listens to system's network interfaces for incoming requests from various network servers
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# Coding rules

- **Call fork and have the parent exit**
  - **Call setsid to create new session**
  - **Change current working directory to new directory**
  - **Set the file mode creation mask to 0**
  - **Unneeded file descriptors should be closed**
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```
#include <sys/types.h>
```

```
#include <sys/stat.h>
```

```
#include <fcntl.h>
```

```
#include "ourhdr.h"
```

```
int daemon_init(void)
```

```
{
```

```
    pid_t    pid;
```

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```
if ( (pid = fork()) < 0)
    return(-1);
else if (pid != 0)
    exit(0);    /* parent goes bye-bye */
                /* child continues */
setsid();      /* become session leader */
chdir("/");
                /* change working directory */
umask(0);
return(0);
}
```

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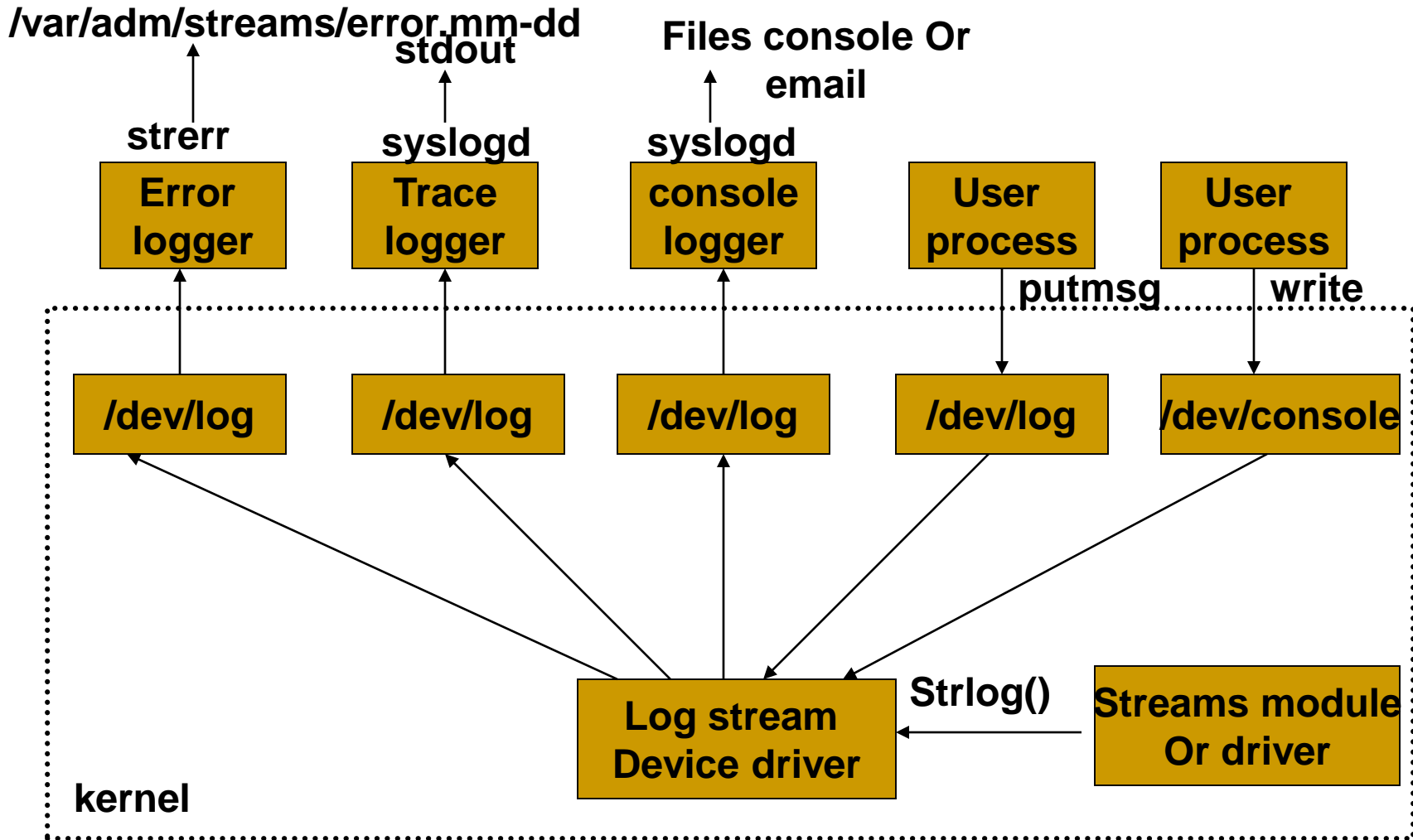
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# Error logging

- **A daemon process cant write to the standard error , since it doesn't have a controlling terminal**
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# Svr5 Streams log Driver



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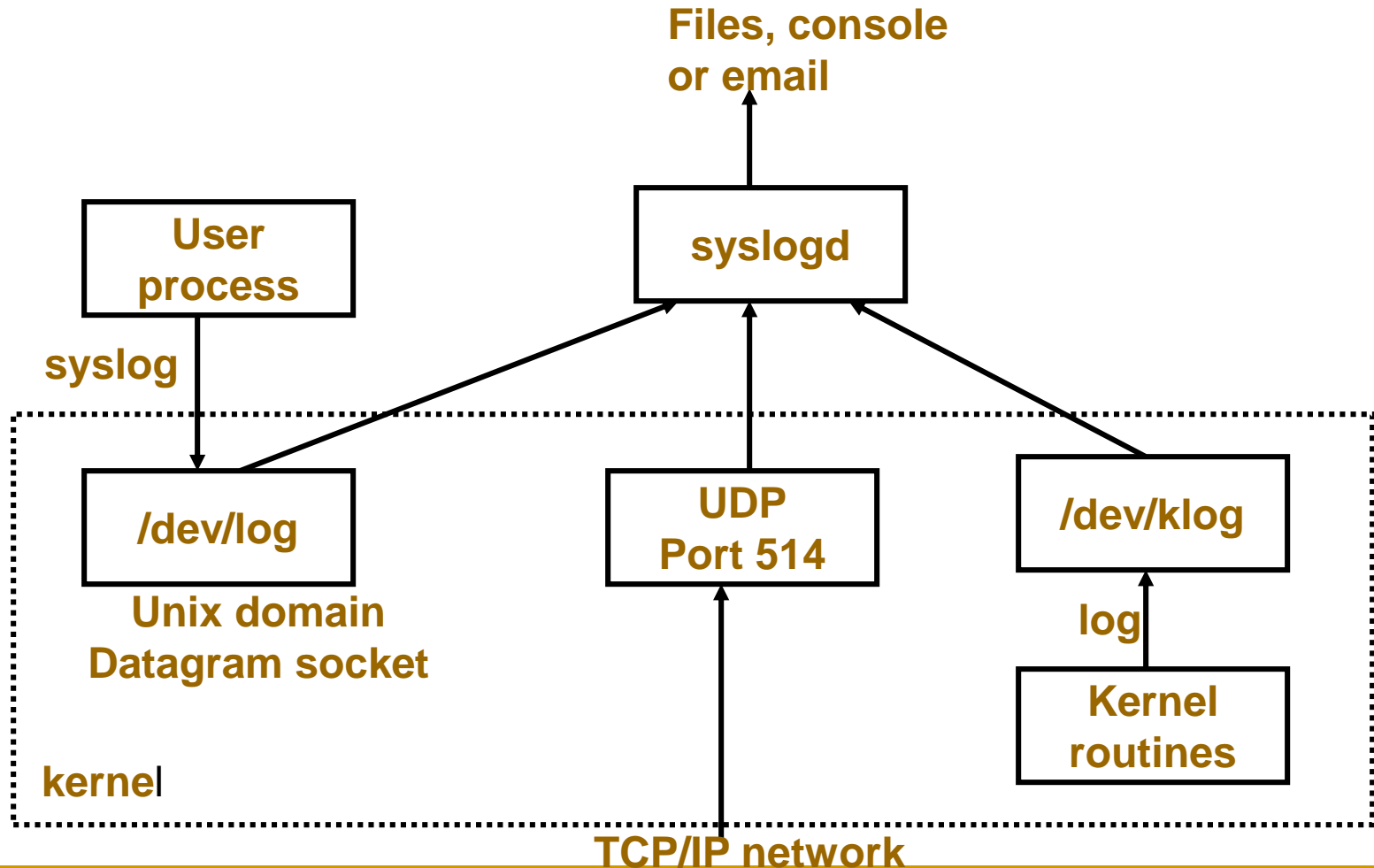
## ■ Generating log messages

1. Routines within the kernel can call **strlog** to generate log messages.
  2. A user process can putmsg to **/dev/log**. This message can be sent to any of the **three loggers**.
  3. A user process can write to **/dev/console**. This message is sent only to the **console logger**.
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## ■ Reading log messages

1. The normal error logger is **strerr(1M)**. It appends these messages to a file in the directory **/var/adm/streams**.
2. The normal **trace logger** is **strace(1M)**.
3. The standard console logger is **syslogd**, a BSD-derived program.

# 4.3+BSD syslog Facility



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## ■ Three ways of generating messages

1. Kernel routines can call the **log** function
2. Most user processes call the **syslog** function to generate log messages
3. A user process on this host, or on some other host that is connected to this by host by a **TCP**

## ■ Syslog

```
#include <syslog.h>
void openlog (char *ident, int option ,
              int facility);
void syslog (int priority, char *format,...);
void closelog (void);
```

- Calling openlog is optional
- Calling closelog is also optional

<b>Option</b>	<b>Description</b>
<b>LOG_CONS</b>	<b>the message is written to the console</b>
<b>LOG_NDELAY</b>	<b>Open the UNIX domain datagram socket immediately</b>
<b>LOG_PERROR</b>	<b>Write the message to standard error in addition to sending it to syslogd</b>
<b>LOG_PID</b>	<b>Log the process ID with each message</b>

Facility	Description
<b>LOG_AUTH</b>	<b>Authorization programs</b>
<b>LOG_CRON</b>	<b>Cron and at</b>
<b>LOG_DAEMON</b>	<b>System daemons</b>
<b>LOG_KERN</b>	<b>Message generated by kernel</b>
<b>LOG_LOCAL0</b>	<b>Reserved for local use</b>
<b>LOG_LPR</b>	<b>Line printer system</b>



Facility	Description
<b>LOG_MAIL</b>	<b>The mail system</b>
<b>LOG_NEWS</b>	<b>The usenet network news system</b>
<b>LOG_SYSLOG</b>	<b>The syslogd daemon itself</b>
<b>LOG_USER</b>	<b>Messages from other user processes</b>
<b>LOG_UUCP</b>	<b>The UUCP system</b>

Level	Description
<b>LOG_EMERG</b>	<b>Emergency</b>
<b>LOG_ALERT</b>	<b>Condition that must be fixed immediately</b>
<b>LOG_CRIT</b>	<b>Critical condition</b>
<b>LOG_ERR</b>	<b>Error condition</b>
<b>LOG_WARNING</b>	<b>Warning condition</b>
<b>LOG_NOTICE</b>	<b>Normal but significant condition</b>
<b>LOG_INFO</b>	<b>Informational message</b>
<b>LOG_DEBUG</b>	<b>Debug message</b>

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# Client-Server Model

- **A common use of daemon process is as a server process**
  - **Server is a process that waits for a client to contact it , requesting some type of service**
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# Questions

- Discuss daemon characteristics and coding rules (10)
  - What is a daemon? Give its basic coding rules. (10)
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